

V 2.0

By mib

Alright lad's, welcome to a land in a kingdom far, far away.

In this land there be monsters, demons, and heroes much like what you've seen before. But of all of these are nothing to the greatest monster in the entire world... The Ogre! A vicious, dirty being that strikes fear in all who are so unlucky as to gaze upon it. You have been sent here by a very powerful being and their goal is sadistic. To make you survive ten years in a world with an Ogre.

You have been given 1000cp to spend to stay alive, NOW GET OUT OF ME SWAMP!

Now, roll an 8 sided die. Whatever matches the number will be yer new start.

Locations

- 1-2. **Shrek's Swamp**: Oh no, you can't do this. I will not let you stay in me swamp so as soon as you arrive get outta here.
- 3-4. **Dragon's Keep**: This is a terrible place. This place is a ancient castle, surrounded by lava. But that's not even the worst part, an ancient dragon lives here, and is very ferocious so I would not stay here if I weren't a big ogre.
- 3. **San Ricardo**: I gotta be honest with ya here, I got no idea where this is other than its Spanish name. I do remember that some fencing cat came from here though.
- 4. **Farquaad's Castle**: You spawn in the throne room of King Farquaad. Don't worry; he's just an angry manlet with power...
- 5. **The Crone's Nest**: You spawn in the home of the Witches. A greedy bunch that will probably let you escape if you offer them a reward.
- 6. Hansel's Honeymoon Hideout: A tucked away resort made entirely out of candy. What a delicious house.
- 7. Friar's Fat Boy: A pub styled restaurant. Drunks and other sorts of people practically live here.
- 8. Free Choice

Origins

- **Drop-In:** Who are you? It doesn't really matter.
- **Pet (100cp)**: You're a talking animal of some sort. No, you can't be a legendary or mythical one.
- Royalty (100cp): Oh, so you're royalty? Well stay out of my swamp!
- Ogre (300cp): Ah, so you're an Ogre! Feared and revered the mighty race we are.

Perks

- Musical Burst (100cp) (Free Drop-In): What is this? Are you tellin me that you can use ANY song you already know, and use it to create a musical using your environment? And that you can easily think up plans on the fly?
- **Storytelling (100cp)**: Ah, so you're an odd one, aren't ya? You can fashion anything you know into a story, a very captivating story that is.
- Animal Form (200cp) (Free Pet): Whoa man, did you just turn into a dog. Don't do that. It's creepy. (You can turn into any single living being so long as it is not magical in origin).
- **The Cat's Squire (200cp)**: So you're been trained by Puss eh? That's great, you must be an expert fencer and strategist now then, aren't ya mate.
- **Donkey's Blessing (200cp) (Discount Pet)**: You know what? You're just like me friend. You could fall into slavery and somehow make a best friend. Everything has a silver lining for you, doesn't it?
- **Not A Mule (200cp) (Discount Pet)**: Hah! Just like your man Donkey you could successfully breed with anything with a conscious, and give them your traits. My wife would love to see this.
- **Teamwork (400cp) (Discount Royalty)**: I'm not sure how to put it, but you have a great way of using your teammates to your advantage, to the point where a mental link wouldn't be surprising.
- **Super Strength (400cp)**: Ha, what is this so called "Super Strength"? Yes, you can uproot a tree barehanded but you still have no chance at beating an Ogre!
- Annoyance (400cp): You sure have a way with pissing people off, don't you? Either from your behavior or your
 very presence you can make anger people to the point where they do absurd things in their anger, maybe even
 confess their plots!
- **Vilified (400cp) (Discount Ogre)**: You're a ferocious one, aren't you? A mighty roar from you could scare away all but the most hardened of warriors, and your very presence is something to behold too!
- **Heroic Infection (600cp) (Discount Drop-In)**: Just like a knight in shining armor, when you come to the rescue your allies are inspired to the point where they gain a temporary buff to their abilities. All to impress you.
- Ogre-mode (600cp) (Free Ogre): Ah, now this is a sight to behold! You're an ogre now lad, two heads taller and greener plus much stronger than tiny humans and can withstand the most furious of stenches and environmental hazards. Good on ya.
- **Just An Animal (600cp) (Discount Pet)**: No one seems to think much of you, do they? Yep you could be in a car driving a well-known felon and people would just brush you off as just a driver. I know your pain.
- **Golem Baker (600cp)**: From cookies to candies you're a desert master chef. You can bake and make deserts that would bring the Muffin Man to tears and create fully sentient golems out of freshly baked deserts.
- Fairy Godmother's Real Child (800cp) (Discount Royalty): So you're a spawn of the Fairy Godmother? That's just dandy. Your skill at magic could make you a court mage, and your skill with hexes is more than just frightening.
- **Dragon (800cp) (Discount Drop-In)**: A dragon are you? Well, I guess that explains your elemental breath and absurd strength. I heard that there is a Dragon in a castle nearby... You should meet her.
- This Is My Swamp (800cp) (Discount Ogre): Eh? Upon finding empty (no current owner) land you can claim it as your own, and instantly know what's going on it? And you can have a set type of environment (woody/swamplands/etc.) to which it slowly morphs into? And that being in that land will make you stronger? Thankfully for the Kingdom this will be limited to 10 miles at most.

Items

- **Special Promotion (50cp) (Free Drop-In)**: Hello and welcome to Burger King! A special promotion is now going on for the Shrek jump and for 50cp you can get a lifetime supply of our entire menu!
- **Ogre food (50cp) (Free Ogre)**: Nice choice lad, Ogres are like onions, and onions are delicious. You now have got a lifetime's worth of onions summon able at will! Now, give some to me.
- **Gingerbread (50cp)**: A lifetime's supply as gingerbread. Delicious.
- **Gold (100cp) (Free Royalty)**: Oh so you like money? Well how about this, \$500,000 worth of gold currency. Its nice being rich, isn't it?
- **Pumpkin carriage (100cp)**: A very ornate horse drawn carriage that can transform into a silver pumpkin at will.
- **Riot Gear (100cp) (Discount Drop-In)**: Pitchforks, get your pitchforks here! You get a lifetime worth of pitchforks and torches and can summon them at will.
- **Pet (200cp) (Discount Pet)**: Your very own pet. This pet cannot be magical in nature. Yes, you can import a companion with this and they will gain the pet origin and 600cp to spend
- Ogre (200cp) (Discount Ogre): An Ogre import? Yes this companion gains the Ogre origin and 600cp to spend.
- **Companion (200cp) (Discount Drop-In)**: Well, you get a companion with the Drop-In origin and 600cp to spend.
- **Royal Companion (200cp) (Discount Royalty)**: A pedigree perhaps? You gain a companion with the Royalty origin and 600cp to spend.
- **Mirror Mirror (300cp)**: Who's the fairest of them all? This mirror can tell you the answer to almost any philosophic question and the location of important individuals. Treat it nicely and it will be more direct in its answers with you.
- Shrekrinomicon (300cp) (Discount Royalty): What is this? Do you know what this is? This is the legendary Shrekronomicon, which contains every known and used spell in this universe, up to the end of the 3rd movie (because that's where the series ended at, totally). Use it wisely jumper.
- **Swampland (300cp)(Discount Ogre)**: Very nice lad, your own home on a mile of swampland. I can feel the decomposition from here.
- Castle (400cp) (Discount Royalty): True to its name, this castle's legend dates back to the 18thcentury and has a solid brick mortar exterior with over 40 rooms!

Drawbacks

A maximum of 600cp can be gained here.

- **Meme Time (Ocp)**: Remember Rick Rolling, Shrek is love and all of the other cancerous memes? Well they're all here now, and in record number too. Why.
- **Pinocchio (100cp)**: While you can lie, you cannot hide it. Every time you lie your nose will grow proportionate to the lie you've told. Saying that you're not a jumper will make it grow slightly, but murdering a king, or having a very odd habit will make it grow at least a foot in length.
- A Test (100cp): It seems that a squire has a final test to become a knight, to bring in your head. This young knight is relentless but weak in battle and naïve. Maybe you can talk your way out of this?
- **Musical (200cp)**: You're unable to speak. For your entire time here you cannot speak unless it is in the form of a musical.
- **Donkey'd (200cp)**: You gain an annoying follower for your duration here. Will keep you from sleep and drag you into trouble as well. It cannot be killed.
- **Treason (300cp)**: For some reason or another Farquaad or some other King or Queen wants your head. Because of this a very hefty bounty has been put on your head and posters for it will be everywhere.
- **Form Locked (300cp)**: You are now permanently stuck to a Disney-based alt form for the remainder of your time here. (Dragons and Ogres are okay, Phoenixes and the like are not).
- **Dragon You Down (400cp)**: It seems a very powerful dragon is angered at you for some reason or another and will raze cities to find you.
- **Farquaad (500cp)**: You're Farquaad for the remainder of the jump. You cannot use any powers nor change forms for your time here.
- **Cold Steel (500cp)**: What Shrek would have been if it was written by the Brothers Grimm. No happy endings will occur here and the edginess could shatter the fourth wall.
- **Game Ogre (600cp)**: Oh no, please don't choose this. It seems that Shrek want's your life more than anything and will be relentless in hunting you down.

Notes:

- A lifetime supply is the same thing as an infinite amount.
- Yes, Shrek can be a companion.
- Yes, the castle and swamp can be brought with you to other worlds.
- No, an infinite sized gingerbread man is not possible. You have to bake it before you can turn it into a golem.

The Pumpkin carriage can be an onion instead.					