



Tanned Girl Natsuki: Impregnaria Village and the 5 Shrines Gauntlet (v1.0)
By T34

Hello! This is the **Tanned Girl Natsuki: Impregnaria Village and the 5 Shrines Gauntlet**. A game developed and drawn by the Japanese artist "**Amazonamazon**", also known by another name, "**natyusyo**". It is a lite rpg/exploration-style porn/hentai game revolved around the very voluptuous and the current face of Amazonamazon, "Natsuki-san." It is the fourth, biggest, and latest game he has made so far.

Similar to his more recent two games, you would play as the main heroine, Natsuki. Where you travel across the island to the near-male only island, performing various tasks like finding lost items, equipment, and what have you. All to receive snippets of information to find the special MacGuffins she was tasked to find to bring balance to the island and in turn make the islanders less sexually charged. But with each interaction of the MacGuffin, you in turn weaken the powers that once counterbalanced the more powerful god at play. This causes Natsuki's sexual desire to spike up to five times equal to the five MacGuffin shrines meant to have their cursed talismans be replaced with pure ones. But with every burnt old talisman, does the greater god's influence grow, requiring Natsuki to interact with the locals despite the chances of sexual conduct to find more information on each shrine's whereabouts, and to keep the greater power from being suspicious of her.

In this gauntlet, you will appear on the same tourist boat as Natsuki. But are ultimately here to restore balance to the island, as such you must find all five shrines, burn and replace their cursed talismans, and have Misaki perform the 'reinstating' ritual. All the while keeping Natsuki from giving in to her sexual desires and staying vigilant of the God of Fertility 'Impregnaria' influence on both her and you.

You will be given **0 Choice Points**. Good Luck!

[Game Synopsis]

The story begins with Natsuki on a boat toward a mysterious island, before all she had planned herself an island getaway trip. The island she went to was considered 'off the map' because of its recent reclusive status, but such had piqued Natsuki's natural curiosity to venture and tour the mysterious island.

Once they reached the island's port, Natsuki would step out and watch as the boat drove away, thinking back to the reason for coming here. Reassuring herself that if she found tourism here boring, she could always take the boat back home. Only to realize she had never set a 'return trip' for the boatman to come back for her. So, she decides to go onto the island and find the village mentioned on the island where she could hopefully find an inn. As she journeyed to the island's village, she would discover a local on the way and even be treated to an inn for free by the village mayor.

But something was already amiss, the first villager she met to ask for directions was quite distracted, staring unabashed at Natsuki's body, whilst unashamed at being rock hard at the sight of her, constantly mentioning she was a woman, as if the opposite sex were a rare sight. While the mayor, though less obvious, still made clear mentions and thought provocatively of her body, kindly offering a room under his name while she stays on the island. As she walks into her inn room, she is met by a mysterious female figure that snuck into the room. But the woman only told Natsuki to come to the deep forest so that they might talk more and in private. And so later she would do so after crossing a river to the mysterious woman's secluded abode. There the woman would greet Natsuki in her home and introduce herself as 'Misaki.'

She would then explain, after making Natsuki some tea, the history of the island and its current state. Many years ago, the denizens of the island worshipped two deities. The first and most powerful was a God of Fertility named '**Impregnaria.**' Whose name was the same as the village and even made Natsuki blush embarrassingly in saying it out loud. Lord Impregnaria was known for blessing women who they 'favor' from greatly 'mingling' with the males of the island. Boosting the fertility of the men who worshipped him, while for the women who were favored. If they get pregnant, then the fertilized eggs undergo incredibly fast growth, to the point of the mother being ready to give birth the next night. But the main effect of the blessing was not just the fast growth of the baby, but complete, painless, stress-free survival from childbirth. And returning to a fertile state right after giving birth (I'd say a day after).

Now Impregnaria wasn't universally benevolent. Only granting his blessing to women who he 'favored', which were women that *deeply* and *intensely mingled* with the island's men, who lived under his faith. Now, the second deity, known as "**Hinin.**" While not as strong, he was a restraining force against Impregnaria and stopping his influence on only that of a so-called 'blessing.' But then, someone from outside the island hid five shrines dedicated to Lord Hinin somewhere on the island. They also cursed the talismans of the shrines, which were the source of Hinin's power. Causing his power to weaken, and Lord Impregnaria's power to begin to run rampant. The minority of people who did not flee the island became affected by Lord Impregnaria and had completely forgotten Lord Hinin. Impregnaria's power made men who stayed on the island gain robust sexual energy, while women's sexual desires increased to the

point of becoming unable to refuse men. And so tasked with finding the five shrines, Natsuki must take five 'pure talismans' made by Misaki and burn each 'cursed talisman' and replace them with the new ones, to help with a ritual she can perform to reinstate Lord Hinin back to power and counterbalance Lord Impregnaria.

Usually, the effects of Impregnaria's power would take months to influence Natsuki, but by burning the cursed talismans imbued with what little of Hinin's power remains in warding off Impregnaria's influence. They inadvertently allow for Impregnaria's influence to increase, causing Natsuki's sexual desire to spike with every talisman burned. But to find the Shrines, Natsuki must interact with the locals enough to seek clues to find the locations of each, so she must not let her guard down. She must show some interaction with the villagers to a certain extent, or Impregnaria will become suspicious and reject her despite him recognizing her as a possible 'favored' woman. And if she interacts too much and becomes 'too favored,' then he might directly interfere by increasing her sexual desire even more, potentially losing herself in her own lust.

After successfully finding each shrine's location, replacing all the corrupted talismans, and returning to Misaki to perform the ritual. They would finally be confronted by Lord Impregnaria himself halfway through the ritual, and before the God of Impregnation could stop them. But then a person Natsuki thought was another affected villager was none other than Misaki's lost uncle, who appeared and stalled Lord Impregnaria long enough for Misaki to finish the ritual. As it turned out, he had a special resistance to his influence despite what he had Natsuki do for him and left right after back to the village.

Misaki would thank Natsuki for her help and wish to make good on her earlier promise of making Natsuki the "Ambassador of Tourism" for the island. But she declines and passes it off for the next time she arrives, and right after that, they hear a boat horn coming from the island's port. It was the same boat Natsuki came to the island on, so both women said their goodbyes and she returned home.

[Drawback(s)]

(Most drawbacks can have synergy even if not directly stated they do.)

[Jumpchain Extension] (+0): Oh noo~ the worst drawback of them all, y-you turn this gauntlet into a-a-a, j-jumpchain! *Thunder sound plays~*. Taking this will grant you the standard 1000 choice points any other regular jumpchain would grant. It's not really a drawback in the traditional sense, more so to turn the gauntlet into a jumpchain. And considering the setting, I think it should at least be on the table.

[Female Inclusion] (+0CP): You see, when Impregnaria's power began to spread across the island, many of the island's residents fled the island. With all but one (*though maybe the odd few women who may have died before Natsuki arrived,*) females stayed on the island but hid from the male populace so that she would not immediately befall herself to the request of sex from a male islander. This drawback instead allows you to include some 'female' islanders into the gauntlet. These few women were 'exceptionally favored,' so much so that they were given the 'right' to say no to any male's request. That isn't to say there wouldn't be one or two that aren't as 'sexually motivated' as the males, but they would likely be different in execution. Now for an extra **[+400CP]**, you can cause for some, or all the women to be turned into futanari or shemales, likely to become special key villagers (special NPCs) for information on the shrines. Alternatively, you may instead 'genderbend' the pre-existing villagers to be futanari or shemales, turned by Impregnaria for whatever reason you'd like.

[Player Character Control] (+100CP): While you'd usually be inserted as the second 'tourist' to this off-the-chart island. But compared to other Amazonamazon-related game jumps, there are no other 'male protagonists' you can self-insert, with the only unfortunate option being Natsuki herself. While it may not sound all too bad being an exceptionally bodacious and voluptuous woman, that is exactly why plus something else and you're going to an impregnation-focused island is a bad thing. Not to mention Natsuki's body was designed to be '*easily stimulated*' and '*enjoyable*' to have sex with, so not only would you be dealing with the horny men (*and possibly more*) on the island. You also have to worry about your own body being prime masturbation bait as it was intended to be. But that doesn't mean you can't deny the feelings; you're just going to have to be ready to stop when you feel like you're getting drawn into it.

[Sexual Assaulters] (+100CP): Surprisingly, for an island filled with supernaturally increased libidos, you'd expect some of them to be more 'forward' in their approach rather than saying straight to your face they want to have sex, or that they want you to suck their dick. But now you'll find some or maybe new islanders hiding around corners, behind trees, in a bush, maybe. And when you walk right in their line of sight, they'll run straight at you if you're a woman and proceed to touch you. But thankfully it isn't that hard to get off with a quick smack, punch, or kick. But it's more so their relentlessness that is the issue; it would take more 'permanent' solutions for them to stop, but they would cause Lord Impregnaria to notice and likely monitor you going forward. So, it's best just to either deal with it by hitting them or dodging in time.

[Island Labour] (+200CP): It's honestly fascinating how numerous chores and requests Natsuki must do before they are to give a sliver of information. Cleaning a shrine of Lord Impregnaria,

albeit in “Festival Attire”, and collecting wild vegetables is fine, easy enough. But then there is all the manual labour: fetching water, carpentry tools, catching cicadas, fixing tools, and even gathering lumber. One would expect them to do these tasks themselves in hopes of increasing their chances of having sex, but nope, they’ll get Natsuki to do it. With this drawback, they certainly have work to go around for you, with there being an increase in ‘favors’ needing to be completed, or more islanders needing help before you may get a hint of the shrine locations.

[Scattered Information] (+200CP): Maybe it was due to the lack of sex and Lord Impregnaria’s influence, but the island’s minds have gone a bit foggy as of late. The whereabouts of the shrine, and more so the hints expected NPCs would tell you after completing their favors. The hints you need are now more scattered, requiring you to converse with more islanders and help them retrieve more pieces to the location of the shrines. For **[+200CP]**, you too seem to of gotten rather foggy minded about the details of the game if you so know of it, another **[+200CP]** if your mind becomes so foggy, that you become near-amnesiac, knowing only a feeling that you’re supposed to be here.

[Overflowing Splendor] (+400CP & Can’t be Taken with Lord Impregnaria’s Curse): The moment you stepped off the dock and onto the sands of this island. You immediately felt it, the presence of a depraved divinity encroaching upon you, their influence coursing through you. But then suddenly it stopped, and the moment your fellow tourist walks in front of you to see if you’re alright. Right as you saw the exposed skin she showed from her poorly worn small dress shirt. You pop an immediate boner; the feeling of lust comes over but you can manage to push it back. It seems that even with what little of Hinin’s power resides in his now cursed talisman, Lord Impregnaria’s influence is affecting you more than Natsuki; you become increasingly sensitive to every shrine cleansed. To the point where you might begin to cum at the slightest touch from a woman.

[Lord Impregnaria’s Curse] (+400CP & Can’t be Taken with Overflowing Splendor): One would think this has to be a blessing from Lord Hinin, but you soon realize you can’t feel a thing down there. Specifically, a hint of ‘lust’, I mean who wouldn’t when looking at Natsuki, I don’t think anyone would shame you for it. And yet, you don’t feel a thing; it’s like your natural animalistic lust is trapped in a cage and looking through the eyes of a libido-less person. The idea is there, yet your body doesn’t respond sexually. And it’s worse than that; it seems this ‘curse’ coincidentally cockblocks you. Even if you’re trying to be a voyeur, it just so happens that Natsuki and whoever must be out of sight of you, or something ends up blocking your view.

[Off-the-Map Archipelago] (+600CP): It seems whatever brochure or vacation plans Natsuki found on the island were wrong; to even call it an island would be wrong as well. The gauntlet now takes place on an archipelago of islands. The initial island you arrive on is the main island where Impregnaria Village will be situated, and acts as the main hub. The archipelago itself is made up of five islands, including the main hub island (*where the Village square would be located*); each one has a shrine. You will have to find out the location of the locals for each one. The increased difficulty comes from the boat services that you’ll either have during the day, or row during the night, to the increased number of NPCs at each island. They will probably be themed with special NPCs located at each one. There may even be a secret or two here if you wish there to be.

[Where the Wild Things Fuck] (+600CP): Now if Natsuki not being able to keep to herself was bad enough, if the player wanted to, they could check back during the shrine cleanings to cause a mini-event progression between Misaki and one of the island wildlife she was keeping as sort of pet, 'Monkichi'. With each shrine, if you wish, Misaki becomes influenced as well, until she couldn't ignore the obviously affected island monkey and begins to have sex with it. Leading to a 'Monkichi' ending where both Natsuki and Misaki become Monkichi's wives and broodmothers. But what if the possibility of more 'active' wildlife was a thing? Well now, you, Natsuki, and anyone else must watch out for the equally lustful animals of the island. And while some may be spooked off easily enough, others may wait for the perfect time to strike and attempt to have their way when either one of your guards is down. Not to mention each shrine has an 'animal guardian' with their own little activity you'll need to do to be able to be let pass. Now, they are easy enough, but if Natsuki is horny enough, pleasuring them is another option. The possible animal guardians may include a monkey, horse, rabbit, pig, dog, cat, cow, and any other appropriate animal. But you can only choose five animals to base them on.

If you've taken **[Island Labour]**, then there will be at least one request centered around each type of animal. This may be used as an alternative method to acquire the animal guardian's respect and approval.

If you've taken **[Female Inclusion]**, then this will instead turn each animal guardian into a female human-animal hybrid. They can understand and perform human speech. But their trials may include other regular male animals. And if you choose to take the extra **[+400CP]**, then they will also become futanari, and or shemales. Likely having an associated animal phallus and balls, although some may look more human-like if you prefer.

[Perks]

(You receive a discount for one purchase in each price range. While for -100CP purchases, choose one for free.)

[Amazonamazon Style] (Free): Truly, you can really see the evolution from artstyle between the games. But one thing anyone can admit is how truly voluptuous and endowed Amazonamazon can make a character, even before Tanned Girl Natsuki's game, to his doujins, and other games he's made (and in the future) about his other OCs. This perk allows one to keep such a style, but more importantly gives the world and its beings the same *artistic liberties* Amazonamazon gives, especially to the women. You'd find those who look like the simple textbook example of buxom to be enhanced to "*neuron-activating*" degrees. The first thought wouldn't be '*beautiful*', but "*breedable*". You can adjust the effect to only hit certain women if they surpass a specific three-measurement threshold. And you may choose which stage of his artstyle you wish the women and men to take after. Using the games he's made so far as a reference, in a difference between them. These effects wouldn't be considered as such by the residents of those inflicted by this perk, unless you want there to be an influx of perverts appearing.

[Tourist Trailblazing] (-100CP): There isn't a raccoon girl (or boy), dragon boy, or pinkette here. But even without Akivili's nameless, you've noticed that Natsuki is barely sweating despite how glistening her body is. Walking strides across the island with ease. Whether that's day or night, she certainly isn't slowing down. And so will you on this so-called 'tourist island'. The many unkept spots, pathways and uneven footings barely affect you. The distances between the different locations will hardly cause you to pant or wheeze. Even in places you have never been or cause one of your sense's falters, like in the dead of night, you will not be accidentally tripping over anything.

[Sightseeing Eyes] (-100CP): From the top-down perspective of viewing Natsuki's world from your screen, to now standing alongside her, it's honestly surprising how she's able to see the things she's meant to collect. Not to mention materials and interactable for her that would not have any sort of glowing ring around them, or some kind of 'sparkle' to indicate such. If one were to be a case, she found all of it in a clean canon run, then her perception is rather impressive. And so, if you're, plus a bit of help. You will notice things are far easier and quicker than they would have been. Whether there are items and materials you need, or you could find, they will sparkle to let you know their location. This perk also enhances your sight if something is blocking the view, like fog, haze, or darkness. But it will not work if you are trying to see a scene affected by **[Lord Impregnaria's Curse]** occurring.

[Local Mingling] (-200CP): It is surprising how easily Natsuki can talk to islanders without fear of being assaulted, well at least those that are still cognitive. But with the amount of part-time experience she has, she is quite natural. Or maybe it's simply because she's a woman? A beautifully voluptuous one at that, too. While you may not have her lustrous curves, you have quite the tongue on you. Given that you are quite a conversationalist, and even when amongst entire communities you are not a part of, you find integration and communication to go rather smoothly. The islanders who are shy like children, perhaps anti-social like those that live away

from the village square, open up more easily to you. You will find you are treated like a local in no time flat. As a bonus, and because I said something about your 'tongue', you'll find yourself an exceptional kisser and licker.

[Island Survivor] (-200CP): Those you find on the island are the only ones left who stayed, or more the ones who were affected by Lord Impregnaria already and couldn't leave. But despite the lack of manpower and motivation, like women to keep them going. Their skills in surviving on time seemingly hadn't faltered much. Not even mentioning Natsuki being able to do some of the work these islanders are able to do. And now so will have the sheer skill not only in surviving on your own, but the same kind of survival and village skills these islanders have. Fishing, carpentry, stonemasonry, and even crafting in the Natsuki case. And having that same overall hardy potential as they have clearly proved to have. You find yourself intuitively popping off with ideas on what to make given the materials on hand, though this works far better to make items from the original game. But I'm sure you can figure out how to make other useful new items.

[Favor Taker] (-400CP): Again, the number of "favors" these islanders are willing to give Natsuki despite wanting to have sex with her is insane. And I know Natsuki must do this to be able to then ask for information or "hints" on the shrine's locations, but still, you'd think they'd ease up for the chance instead of immediately becoming suspicious of her. Though apart from that, Natsuki can handle herself very well at tackling all these favors around the island, able to do so because of the amount of part-time work she does, and the fact that it's one of her hobbies. So, she's working in her element along with her natural curiosity about this island she has never been to. You possess the same level of dedication and work ethic Natsuki apparently has when doing menial jobs like these across the island. Able to multi-task all these different jobs both and either at the same time or in succession without losing efficiency, you'll even find certain attributes like your physical capabilities or senses increased depending on the favor to complete it faster.

[RPG Explorer] (-400CP): While the genre of the game is similar to Scatter Shards in terms of game world size, though a good bit less, Natsuki's game doesn't have typical RPG features of its 'hack n' slash' side. More so having the same exploration, mission completing, and item collecting as it and its "prequel" game. But it still uses the RPG Maker program, so the system interface for the player still includes RPG elements, though brushed to the side. And that will still be the case, given your brand-spanking new system interface, like that of the game. You won't be able to level up or increase your stats, though you can check out your "Status", the "Favors" you've been tasked to do, and even the status of Natsuki and other companions, seeing what level their libido is at out of five and their general wellbeing in a sentence representative of their manner and style of speech. The main purpose behind the system is not only its "Inventory", your very own hammer space, able to store all kinds of items for you without having to worry about theft or weight. As well as the non-existent but existent crafting system, it doesn't matter if you have the knowledge or not, but you can essentially craft all the items in the game if you have the right materials, even things you didn't craft, but existed as items there. Unfortunately, crafting is limited to either what was originally in the game, or what you have made in the past. For something new to be recreated using the system, you need to first craft it yourself.

[Lord Impregnaria's Blessing] (-600CP): Natsuki herself is a prime candidate in terms of what kind of female he would bless and likely have been fucked all day to generate tantric energies. A truly naturally buxom and sexual person, with the latter being so easily malleable to fit your fetish considering her passive-seductive nature and from examples of the couple of doujins about her. One would assume getting a "blessing" from a fundamentally lust-based deity would cause "aspects" favored by them to be enhanced. In Natsuki's case, it was more so her becoming more lustful and, in turn, vulnerable to her underlying but naturally sexual nature. But for you, it's like getting the blessing from the real deal! Your overall stamina, sexual performance, and bodily composition are enhanced to levels worshipped and envied in an exaggerated hentai world, especially in one drawn by Amazonamazon. I'm sure you could imagine it if you'd seen his works before. This also includes protection against sexual ailments.

[Lord Hinin's Protection] (-600CP): In the actual game, we don't get any line of dialogue or appearance from the "Outcast" himself, even in the finale when Impregnaria shows up during Misaki's ritual. Only ever mentioned by her, and maybe Impregnaria himself, I don't exactly recall. Anyway, from what little power Lord Hinin had, he managed to bless one of the incoming visitors to the island with his power. That being you. Essentially granting immunity toward Lord Impregnaria's influence and other sexual effects that could be had on you. Keeping your mind sharp and unaffected by the sexual nature and lifestyle of the island. This blessing also increases the effectiveness of you snapping Natsuki (or your companions) out of her own libido to think clearly, though how much you need to do and for how long depends on how much of Impregnaria's influence and Natsuki's own sexual nature has taken the wheel. So, more drastic measures, from a firm slap to the face or a bucket of water thrown on them, may be required. Outside of the gauntlet, this can effectively protect you against any inducement of sexual lust or energies, and other effects it could have on you.

[Items]

(You receive a discount for one purchase in each price range. While for -100CP purchases, choose one for free.)

[Gacha Coins] (Free): Not so much something you receive outright, but instead they now litter the island. These thirteen colorful metallic coins are used for an unusual vending machine that is seemingly inactive in the middle of the village, requiring a thin card-like **System Key** to activate it. After which, by slotting one of the gacha coins into the vending machine, you will be given both a piece of Natsuki art numbered 1-13, and a **Collection Sheet** that will automatically store them. One of the pieces is of Natsuki's older sister, "Natsumi", and the thirteenth is the "secret art". Unlock by finding the special and final gacha coin, gifting you an omake picture of Izumi from one of Amazonamazon's past games and OC of his, Shipwrecked Spaceship Todoroki. Whether it was foreshadowing for the sequel of the game that would come out a few years from then is unknown.

But if you would like, you can change out the pictures to be different (more recent) Amazonamazon art. Or if you have companions, make one or more about them. If you happen to take certain drawbacks like **[Female Inclusion]** or **[Where the Wild Things Fuck]** or Scenarios like **[Eternal Summer Heroines' Vacation]** or **[Endowed School Trip Crash]**, then you can change a few of the subjects for each into different variants based on them. While taking **[Off-the-Map Archipelago]** will cause the number of gacha coins to increase to at least twice the amount. Whatever the "thirteenth/secret" last picture is, will be up to you. Or if you want it to make something special other than solely a picture, then choose something worth the effort, like an item from another Amazonamazon-based Gauntlet, perhaps?

[Vacation Luggage] (-100CP): Presumably, you just appear in whatever extra cabin quarters are added to the ship Natsuki took to get to the island. With only the clothes on your body and whatever items you have bought here. This option basically lets you bring the ideal vacation luggage you can fit inside a suitcase. This can include the basics like clothing, undergarments, toiletries, and even a phone or laptop. You can't bring any survival gear or tools with you. Other than the usual normal vacation supplies you must be able to fit in a vacation suitcase, you can bring sex items like condoms, lubes, toys, and things like that too.

[Yen Stipend] (-100CP): Not that you'd exactly need money. But considering the reason Natsuki was allowed to stay in the inn for free was both because she was a voluptuous woman, and one already looked upon by Lord Impregnaria. Not that I am assuming your sex and likely gender. But if you happen to be male, or even just a woman, both the islanders and Lord Impregnaria don't appreciate it. Then the chance of needing to pay for your stay could be higher, especially if they somehow refuse even Natsuki's request for you to stay. Not that it'd happen, but you never know. So, every week, you're given a stipend of 1500 yen for you to use. Though because of the lack of shops, there is likely no use for money, unless you take the **[Eternal Summer Heroines' Vacation]** scenario or maybe the **[Off-the-Map Archipelago]** drawback.

[Island Survival Kit] (-200CP): While you couldn't bring actual tools and supplies to survive a rather remote island like this in your suitcase. You are given a large survival backpack of your choice, filled with various modern and high-quality survival items, tools, and equipment meant for exploration and survival. It possesses hammerspace-like qualities specifically for what this item grants you, but that aspect cannot be used for anything else. The things gifted in the hammerspace will not be physically in the bag, so you can use the physical compartments instead for carrying non-granted items without feeling the weight of those in the hammerspace.

[Protective Talismans] (-200CP): Unlike the **Pure Talismans** given to Natsuki to replace the old, corrupted talismans, and then have Lord Hinin's power poured into them via Misaki's ritual. You get a set of ten protective talismans every week, imbued with Lord Hinin's power, but they can't be used for his shrines. Instead, they act as a protection against Lord Impregnaria's influence for up to a day each. But their power isn't absolute and can deteriorate faster the more of Impregnaria's power they protect against. Nevertheless, it should protect someone from feelings of lust or lewd thinking caused by external sources. Alternatively, you may choose to sacrifice half to create talismans imbued with Lord Impregnaria's power. These instead temporarily increase one's libido and become more susceptible to suggestion. For you, however, it will act more like a supernatural Viagra that increases your sexual recovery time and other sexual attributes for a time.

[Outfit Wardrobe] (-400CP): A set of all the special outfits you can get made and have Natsuki wear, this includes her **Casual Wear, Festive Costume, Yukata, Swimsuit, Cow Costume,** and lastly her **Star Pasties**. If you happen to have any of the other companions with you, then you will also receive a set of special outfits designed for them. Alongside the costumes, you will be given many materials like from Scattered Shards to be used for costume creation, which includes **Clothing Material, Flexible String, Durable Cloth, Stretchy Leather,** and **Shiny Synthetic Leather** in bulk every few days.

[Master Key] (-400CP): A miniature orb from a mystical part of Japan, or from another world. This small trinket has the function of shapeshifting into complete copies of any items used for "accessing something". Allowing you to use this as a skeleton key for any door, chest, or perhaps for some kind of out-of-place technology like a vending machine. Could even take the form of a card for an "underground establishment", but there is no such thing in the "vanilla" version of the game, soooo...

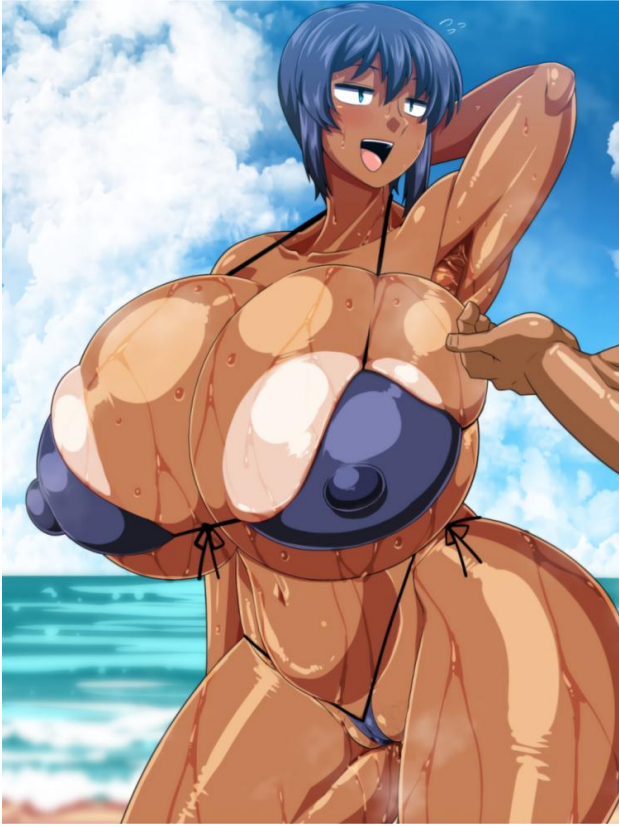
[Beach House] (-600CP): Looks like the 'island getaway' wasn't the only thing advertised for the remote and somewhat abandoned island. The Impregnaria Village chief thought it would be a good idea to build a beach house to attract more people to the island. Specifically female ones. Though he may be disappointed that you, who answered the advertisement (if you are a guy) will get the impression that you Natsuki (& any other companions) along and swiftly take you both to live in your new beach house. Unknown to the village chief, your new beach house is decked with both new and cultural amenities. It even has its own beach area and outdoor onsen. The beach house is also uniquely fitted out with multiple peepholes meant to be used for him and other villagers meant to "work" there. But for some reason they're compelled to stay away from the house. That is because the house and semi-small beach area around it stops not only Lord Impregnaria's surveying what's going on, but it also halts the progression of his

depraved influence over the island. Staying in it long enough can slowly drain Lord Impregnaria's power from a person.



[Fast-Travel Map] (-600CP): A feature in the game that was proof of Amazonamazon improving not only the quality of his games, but the effort he was willing to put in. Not only had he made a fast-travel system you can use at any time, but it was done in the form of a map of the island he made with a little Natsuki figure showing you where you were. While not included **[RPG Explorer]**, it instead appears as both a mental and physical map you can summon out. It has the entire island mapped out, showing the original major points, you were able to “fast travel” to, and now the smaller areas you couldn’t “fast travel” to, like the roads between them. And as expected, you can use it to effortlessly “fast travel” to anywhere on the island. Though unlike the game, you will only be able to “fast travel” five times a day. While the map shows every location, it doesn’t show secret areas but does “hint” at them. You won’t be able to travel to any unless you discover it yourself. Likewise, will it hint at special collectibles like the gacha coins.

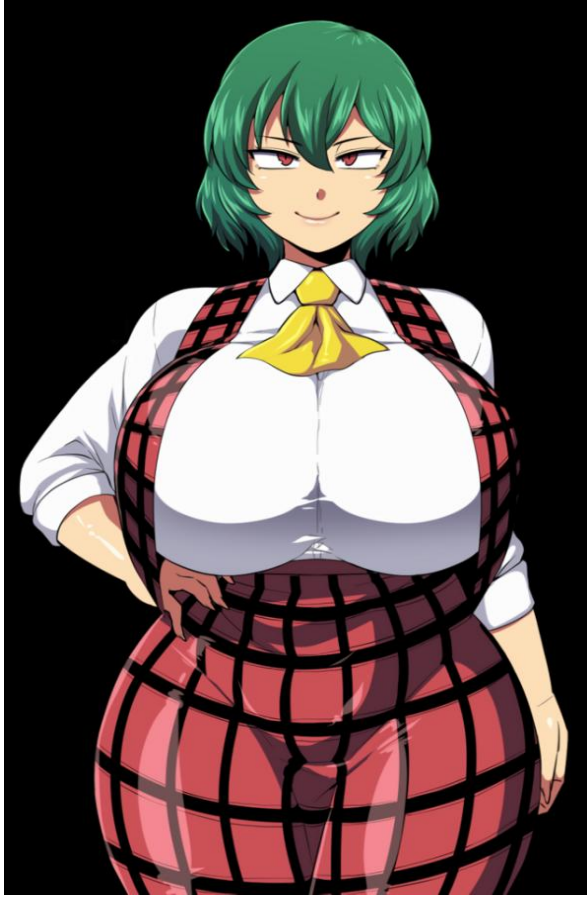
[Companions]



[Natsuki-san] (Free/-100CP): The main player character and Amazonamazon's (current) golden child. Perfectly capturing the essence of a "tanned girl" in the voluptuous form and relaxed demeanor that is Natsuki-san and Amazonamazon's artstyle. She enjoys working part-time a lot out of pure curiosity and the places it takes her, holding multiple at the same time and is surprisingly diligent in that regard. She has a deep interest in erotic things, sometimes getting lost in her fantasies, and finds herself restless on her own. She has a personality that's easily swayed, often getting carried along with little persuasion, although she doesn't particularly mind. She tries to exercise self-restraint, but her curiosity gets the better of her, leading to failure. A bit of which is caused by her exhibitionist tendencies in wearing little clothing, usually without bra or panties. If aroused enough, she lactates.



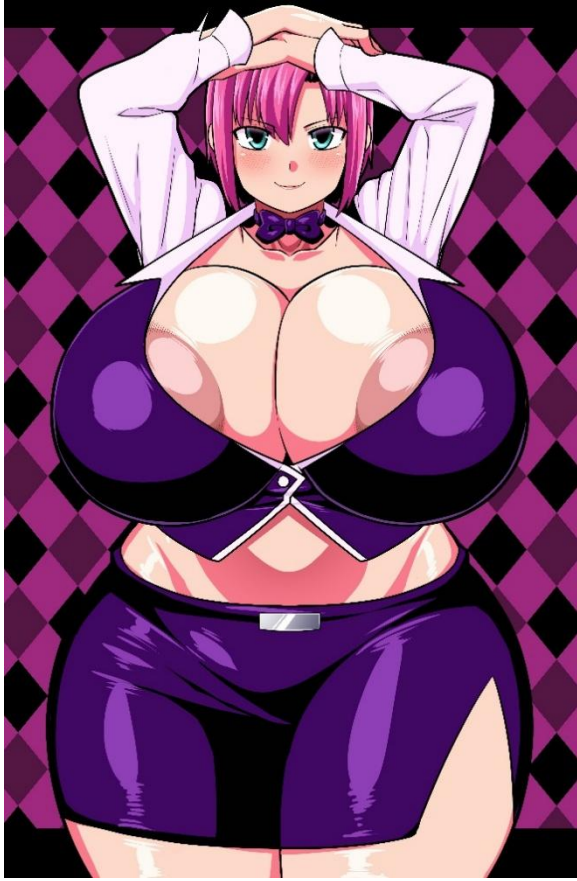
[Natsumi-san] (-100CP): The older sister of the titular Amazonamazon OC character, Natsuki-san. Her main hobby is swimming. She smoothly completes her daily muscle-training exercises. She also works at a small swimming school in the countryside. Her character isn't too far off Natsuki's, albeit she doesn't care for sex, not caring if caressed, and not as endowed, but still more so than the average woman. Her stamina and strength surpass Natsuki's, leading to an explosive desire that shouldn't be underestimated. However, she gets overwhelmed easily and is rather weak in that regard. Being swayed with enough persistence. Just like her sister, Natsumi is extremely sensitive. Having high vaginal pressure, compared to an 'extraction machine'. She came to the island due to Natsuki's insistence that she take a break.



[Florist Yuuka Kazami] (-100CP): Rumors in a local rural town somewhere in Japan speak of a voluptuous green-haired woman who lives alone in a wooden manor. Only ever going out to sell her flowers outside the village, but from rare glimpses spoken of by men who claim to have seen her 'beauty' compare her to that of a 'Yokai'. Yuuka Kazami is a successful florist who owns an online flower shop but is rather reclusive due to her scaling misanthropy. Though it's more so because of the 'perverted men' who leer at her whenever she must leave her home to take care of business. The only reason she lives in such a remote place is that the high-quality environment that's greatly beneficial for her plants. On the surface, she is both prudish and standoffish toward people, though she's especially more violent toward men. But underneath that, if horny enough, is a surprisingly submissive and sexual woman. The reason she goes to the island is both to get away from village perverts, to record and take rare plant samples, but also to attempt to 'relax'.



[Office Worker Shinomi-san] (-100CP): Yu(u)ka Shinomi is a twenty-nine-year-old lone office lady working in a small company in the countryside. Often gets sexually harassed, and each time the person doing it gets punched. She is strong-willed and shows no mercy even to her superiors. But she's also very good at her job, so no one can say anything. Though all things considered, she takes good care of her juniors. After getting home, her daily routine is to have a beer while watching TV in her underwear or naked. So, she's quite reliable at work but rather lazy at home. She doesn't cook, so she often buys dinner on the way home. Her sex drive is quite high, so she often masturbates every day after work. As she is sensitive around all the major eroge spots and easily orgasms. In a unique twist, she managed to get herself a paid vacation with PTO. But they did skimp out on the location, choosing this cheap 'island getaway'.



[Dealer Rio-chan] (-100CP): Rio Rollins Tachibana is one of the most popular casino dealers working at the Howard Resort, a world-famous entertainment-resort hotel where the rich and famous gather from around the world to gamble and to be entertained. Who abides by the motto, "As the customer wishes". Beautiful and well-endowed, she has a mysterious energy that gives good luck to her customers, earning her reputation as "The Goddess of Victory". An adventurous soul that constantly finds herself involved in games of chance from poker to Russian Roulette and many others. Tom Howard, thankful to Rio for helping him regain ownership of his resort after becoming the MVCD (Most Valued Casino Dealer). He decided to reward Rio by paying for an all-expenses - paid trip to a "new island getaway", which the advertisement surprisingly found its way to him. Seeing the price for a stay was rather cheap, and he still needed to build funds for the resort, decides to book Rio in.



[Captain Izumi] (-100CP): Having originally trained to become a qualified expeditionary by joining Japan's leading "Space Development Corporation", Izumi showed excellent work ethics and diligence in the pursuit of experimental spaceship piloting and astrophysics. And after the events of her and her co-crew member John's test on the shipwrecked "Todoroki". Both members of the test expedition were immediately accepted into the SDC for their achievements on board the Todoroki wreckage. Izumi was formally appointed as an assistant to the head of her department. Izumi again is a rather diligent worker and gets embarrassed rather easily when inserted lewd scenarios. But she represses her libido until she comes back to her room. After another successful job well-done, Izumi is given an all-paid trip to a new 'island getaway' chipped in by her department for her hard work. But out of an unfortunate habit, she wore and brought only spares of her old and new prototype suits with her.



[Gullible Kunoichi-san] (-100CP):

Trained from an early age in one of the few secret shinobi villages of multiple clans, funded and in a joint pact with the Japanese government. These villages produce high-class assassins of 'Ninja' and 'Kunoichi'. They are usually ordered to perform various espionage, rescues, and the elimination of supernatural or dangerous groups of interest. This Kunoichi is well known for being one of many children who escaped from the island during Impregnaria's takeover. A clear sign of her island origin is her very developed and fertile body, caused by his tainted divinity that caught up in her adult years. Now she wishes to return to the island by herself to figure out what happened and possibly see if her cousin Misaki is still alive. But there's one problem: she is incredibly gullible and lacks a lot of on-field experience for someone her age.



[Vault Girl] (-100CP):

After WW2 ended and during the operation period of the USA's reconstruction efforts and aid to Japan. A hidden research facility named "Vault ????" was made to research and experiment on the 'lustful' and 'corruptive' radiation detected on the island. But once the island went into chaos, the vault went into complete lockdown from the inside. Slowly ending all the researchers and the like. Only those in cryochambers were technically alive but needed to be manually released. The last test subject who proved best compatible with this strange radiation, seemingly out of pure luck, was released from cryo-sleep. This now voluptuous and highly fertile genki-like American woman lives in hiding like Misaki in the vault.

[Scenarios]



(Not this big of a landmass, much smaller.)

[Eternal Summer Heroines' Vacation]

(+800CP)

(Can't be taken with [Endowed School Trip Crash])

With Lord Hinin's shrines hidden, and his sacred talismans corrupted. Lord Impregnaria's influence could spread as much as he pleased throughout the island. Enthralling many men of the island who were caught off guard or couldn't escape fast enough, while the same could be said for the women, though they were few, it didn't stop him allowing his "followers" to perform various "tantric" rituals and acts in his name.

A year later, however, it appeared not all was as he expected it to go. Truly he wouldn't have cared, simply fine with the passive sexual energies generated by his male followers, but his female followers couldn't handle it anymore. It wasn't that they couldn't physically take it or get harmed. But he never truly experienced the extent a female could handle his blessing and perform such acts of both sexual pleasure and birth for long periods of time. He would watch as their minds would slowly degrade from the constant cycle of pleasure and birth. When he tried to undo the blessing, all it would do was cause the female humans to go into a mental breakdown. Reapplying the blessing did not seem to help either, as their bodily functions would become sloppier with every cycle of pleasure and birth they performed.

Again, he would have been fine with only the male inhabitants, including the animals even. But the Impregnation God—no, the "Kami of Lust" felt something he thought he'd never experience: "dissatisfaction".

But then an idea struck him, and what, pray tell, do you think that idea was?

To create a grand “island resort,” of course!

After many years of economic growth and repopulation efforts to help expand the mass of the island, it managed to turn the once near abandoned and eerie island no one wanted to go to, into the hottest and highly anticipated tourist attraction close to the mainland. Considering the number of complications it had to buffer through, like creating respectable sex item companies to generate more revenue. Build up the barren and ghost-like reputation of the island to get people to visit in the first place, then slowly increase the general economy for people to come and invest before even deciding to come and live there. Essentially a whole bunch of boring stuff a Kami didn't realize it had to learn through their trusted thralls before making this potentially infinite tantric energy generator a reality.

While it had already begun making the more “sexual” side of the island run underneath the many forms of “entertainment” and “relaxation” on the surface. The Kami of Lust didn't want a repeat of the past of mass panic, to entice and make the island even more desirable. It has been decided to host a special “Eternal Summer Stay” competition. Where a lucky number of people will win an all-expensive-paid stay at the island resort for two months. If they are happy enough with their stay, then they will be given full residency to live on the island with further residency expenses paid fully for them.

Now this is where “you” come in. The original goal of the game and the gauntlet is still the same. But things are both easier and harder at the same time, with a greater level of stakes involved besides sexual enthrallment.

To start, you are to choose a minimum of four companions from above to essentially fill in the role of Natsuki. For this scenario, despite what Gauntlet is based on, she isn't a compulsory pick. You are given free-range in choosing any number up to the maximum number of companions granted above. Each companion chosen grants you **[+100CP]** on top of the initial **[+800CP]** for selecting this scenario. The circumstances that led them here will differ slightly from what's written in their descriptions, but the reasons for ending up there will be the same in winning the chance.

You and the other lucky contestant winners will arrive on the island a day before your month-long stay begins. During that initial tour day, your female companions will likely notice how “focused” the many resort workers and even locals seem to be toward them. But your tour guide, who is Misaki disguised as a female attendant, will take you to one of the blind spots on the island where she then explains the situation just as she did in the original timeline. Asking for your help to replace the corrupted talisman, the risks that come with it, and the ritual to reinstate Lord Hinin. But this time, she goes over the information she has gathered during the island resort's development and the “event timeline” in store for you all.

In the original game, you would have needed to complete favors to gather enough hints to pinpoint the general location of the Shrines. Good News is that Misaki is already aware of each location. The problem is getting to them. Lord Impregnaria couldn't directly interact or have any of his followers interact with the Shrine without becoming purified by Lord Hinin's latent power

still imbued in the Shrine. Nor could he destroy or bury them underneath the resort or in the ground. So, he had to resort to “hiding” them inside the specific rooms in each major location of the island.

Naturally, you wouldn't be able to get in there due to the security, and any attempt to do so would lead to Lord Impregnaria being notified. For the most part he will be somewhat as non-confrontational as he was in the original timeline, mostly due to the fact he will be busy preparing things for the resort's opening and slowly lowering the inhibitions and increasing the sexual desires of the unaffected locals. So, the only way to get to them would be to sneak in when the surroundings and path to the rooms are scarce. This is where the “event timeline” comes in. During the month's stay, there will be five major events going on for both the locals and the contest winners to watch and participate in, each in the immediate vicinity of where a shrine is located. The general security for these places will very likely abandon their posts to watch your voluptuous companions participate in these “events”. Depending on the events themselves, you have a certain number of your companions participate in these major events to draw as much attention as possible, while you head out to sneak to the hidden shrine's locations.

Now, while you don't have to do “favors” to get hints for the locations, doing favors does serve other purposes. Such as getting items, materials, money, and, depending on the person, getting access to locations you normally wouldn't get access to. But the main reason for doing these favors for people on the island is that certain people (these are usually key NPCs, or people with high amounts of Impregnaria's essence in them,) will not actually go to the events themselves due to both having not personally met your companions when you interacted or done their favors with them, or are in fact busy with the problems they would if asked you do. Which will make it harder for you to reach the shrine's location and potentially cause them to be suspicious enough to notify resort officials. They may temporarily jail you till the end of the day. If you've failed more than at least four (potentially three) times, then Lord Impregnaria will be notified and deal with you himself, resulting in you failing the Gauntlet.

If you don't get enough of your companions to participate, or they decline the offer without a life-threatening reason. Then Lord Impregnaria will temporarily increase your companion's libido by a level and lower their inhibitions. You don't want this to happen more than once, otherwise the libido increase may become permanent on top of Impregnaria's increased favor from replacing the corrupted talisman with a pure one. Causing their libido to be higher and inhibition lower than they should be and effectively making them more susceptible to other kinds of “favors” asked of them when alone. Participating in the major events, but either missing your chance or not attempting to reach the Shrines will inevitably lead to a forced influence attack by Lord Impregnaria by the end of the month upon seeing how “well-received” your companions are. Causing you to fail the Gauntlet.

Essentially, outside of these major events, you are exploring the island and interacting with the locals. As well as safely managing your companions' actions and making sure their needs are met. Otherwise, as their libido gets higher every time a Shrine talisman is replaced, they may begin to act on their own or take offers they usually wouldn't be in favor of fulfilling their sexual

lust. Lord Impregnaria's "favor" is insidious, so making sure they can hold up or be occupied is imperative. Interacting with and getting aid from the locals of the island will help greatly, as not all locals, perverted or not, are in cahoots with the secret cult running things. So, they can be used to help distract or occupy your companions when their lust is close to taking over. But despite what's been said about getting them to avoid sexual situations, it doesn't mean they can't participate. It's more so simply trying to avoid overindulgence and getting them to pull back, which will become progressively tough for them to get out of or even think they should stop and keep indulging in both the islanders and their own sexual desires.

For what the major and minor events on the island are, usually the "major events" will relate to the five areas or districts on the island they're being hosted in. There's the "Resort" area, the "City" area, the "Tropic" area, the "Village" area, and the "Mountain" area. Major events will regardless involve some level of lewdness to them, either through the outfits your companions must wear, or the actions they must do or endure. The possibility of major events ramping up to become more sexual is possible in the third major event going forward. Then there are the "special events", minor events you and your companions can participate in, usually various activities related to the area or related to a favor. Like playing "Volleyball" and "Swimming" in the Tropic area, or "Farm Work" and being a "Shrine Maiden" in the Village area. Then there are the "underground events", explicitly lewd events usually kept out of the public eye, at night, or done by the local members of the cult in that area. Examples could be "Soapland Cleaning" and "Stripper Performance" or "Island Promotional Video Recording" & "Mud Wrestling Tourney" in the Mountain area.

For why you would ever want your companions to do the "Underground events", is because not only could you get secret information, valuable materials, or even large payouts of money. But doing this is guaranteed to attract and lower the security of any "Major Event". But doing this runs the risk of catching Lord Impregnaria's attention; it's more so a 25-50% chance depending on both the Libido level of your companion and the notice they have attracted amongst his cult followers.



**[Endowed School Trip Crash]
(+1600CP)**

(Can't be taken with [Eternal Summer Heroines' Vacation])

As to not make this as long as **[Eternal Summer Heroines' Vacation]**, you now take the role of High School student amongst a small group of seven other students, all which are female, led by a supervisor teacher, who is also the wife of the school principal. Now you were originally going to travel to some islands north of Japan's waters. But something caused the engine to suddenly malfunction, and the plane had to make an emergency landing on a rather isolated, yet populated island.

Compared to the original version of the Island, you seem many years before the canon of the game takes place, yet almost a few years after the chaos of Lord Impregnaria's influence started. This is essentially an alternate timeline where the island no outsider has 'yet' to hide Lord Hinin's shrine. So, you'll likely notice there are more people and actual buildings this time around the island.

When everyone makes it out of the plane and reaches the nearby village to talk to their village chief, you'll find out from him that they can't exactly help you. Something is blocking any transmission trying to be sent to the mainland, and the usual ship that comes here periodically arrived from the last time they left and should have arrived. So now eight of you, and the pilot, are stranded on the island with its locals for an unknown period. And seemingly at the same time, an unknown increase in lustful behavior has been popping up not long before the group arrived. Growing slowly in men and making women more open to the sexual favors.

A special “Cleansing Festival” is mentioned by the Village Chief to be happening, where all the shrines dedicated to both Lord Impregnaria and Lord Hinin will be cleaned and their Talismans changed. And he invited you all to be there to watch the following day. You all agree and get yourselves situated in the expanded Inn of the past, free of charge by the chief. It is owned by a young couple who are expecting a baby soon.

Despite all that has happened, most of you were able to keep each other calm about the situation, and even excited about experiencing this sort of “new” trip you all are on. Instructed by your teacher about the original trip to learn about the island and its culture. A day or so later, you walk to the Island’s Temple with the inn owners who lent yukatas. But as the Shrines were about to be presented and the cleansing ceremony was to begin, a young Shrine Maiden of Hinin quickly ran to the Village Chief and told him something terrible, judging by the looks they made. So much so that the Village Chief would ask everyone to return to their homes immediately, and that the Cleansing Festival will be postponed.

You are then asked to stay behind by both the young shrine maiden and the village chief, you along with your teacher, are told by the introduced teenage shrine maiden, “Misaki”, that all five of one of the island’s deities have been stolen. Due to the weight of the stone shrines, they couldn’t have been taken far or off the island; while your teacher speculates, they must be likely hidden somewhere instead. That is where the Shrine Maiden asks you, your teacher, and by extension your classmates for help in finding the shrine. They then explain the history of the island and the two deities they worship, and the reason behind the cleansing ceremony of their shrines. While you are asked to find and notify Misaki of their locations to have their talismans replaced immediately. The Village Chief then asks you personally to stop the potential threat by keeping an eye out for suspicious figures aligned with Lord Impregnaria.

Then you return to the inn to tell your fellow classmates, and even the pilot. Who seems a bit unfazed about all this? And so, ends the prologue of the scenario, and where you technically start.

The objective of this scenario is quite simple and near-exactly like that of the regular gauntlet. Find all five shrines dedicated to Lord Hinin across the island by fulfilling favors with the help of your classmates and teachers to get hints at places people have perhaps seen odd activity. But also investigate the secret plot brewing going on under the village’s feet. For this scenario, you have to be extra vigilant for the lives of your female classmates and teacher and make sure they do not fall into the sexual control of Impregnaria. So, if any end up having penetrative sex, then you fail the gauntlet, and if any die, you also fail the gauntlet. They must all remain pure, while the teacher must remain faithful to their husband. All the while you make sure, they endure through lewd and sexual trials ahead they may come across from there and the island’s sexual desires increasing and inhibition decreasing from each talisman replaced and before the “cleansing ritual” is formally done in a little over a months’ time.

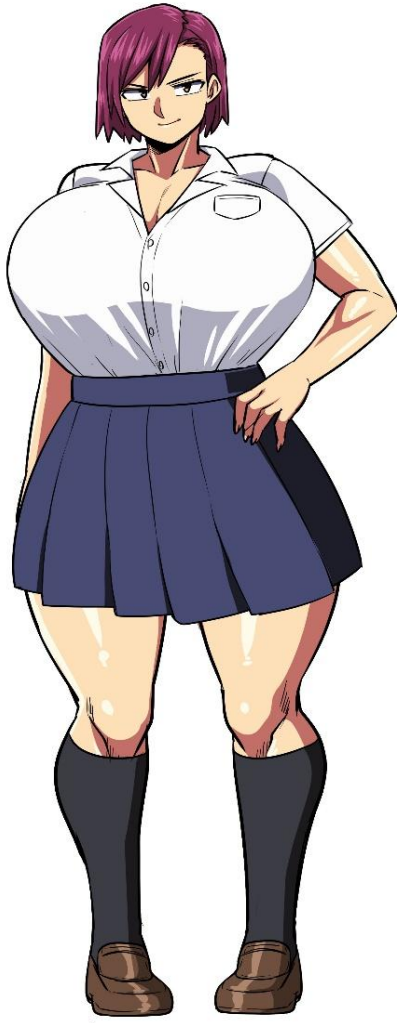
Below are the descriptions and images of each of the eight female characters of the scenario:



[Kanae-sensei]: A beloved and respected teacher at the high school. Looked up to by many female students for her beauty and strength as an adult female figure. While looked upon by male students with love and lust, given her mature looks and voluptuous figure. Causing some of them to masturbate in the boys' bathroom with a picture in their off-hand while thinking about her. Despite her being married to the school principal, she has been unfortunately neglected for some time in bed. This has caused her to feel like she isn't attractive and makes her flustered when people compliment her body. Though it seems she might have a preference toward younger men due to how agreeable she becomes if one were to push beyond her self-doubts of being old, unattractive, and of course married.



[Shiho Yamada]: Aside from her voluptuous figure, she's an ordinary girl with no other notable qualities. She's not particularly athletic, and while she's not great at studying, she's not completely hopeless either. She's not assertive herself and usually goes along with everyone else's opinions. While she does have friends, none of them are very deep relationships, so she usually acts alone and is somewhat naïve about the world. But surprisingly, she possesses a high sex drive, masturbating every day. She is interested in sex, but doesn't believe anyone would be interested in her, so she has given up on the idea of finding a partner herself. Though if someone were to show interest, even a perverted one, she'll likely reconsider.



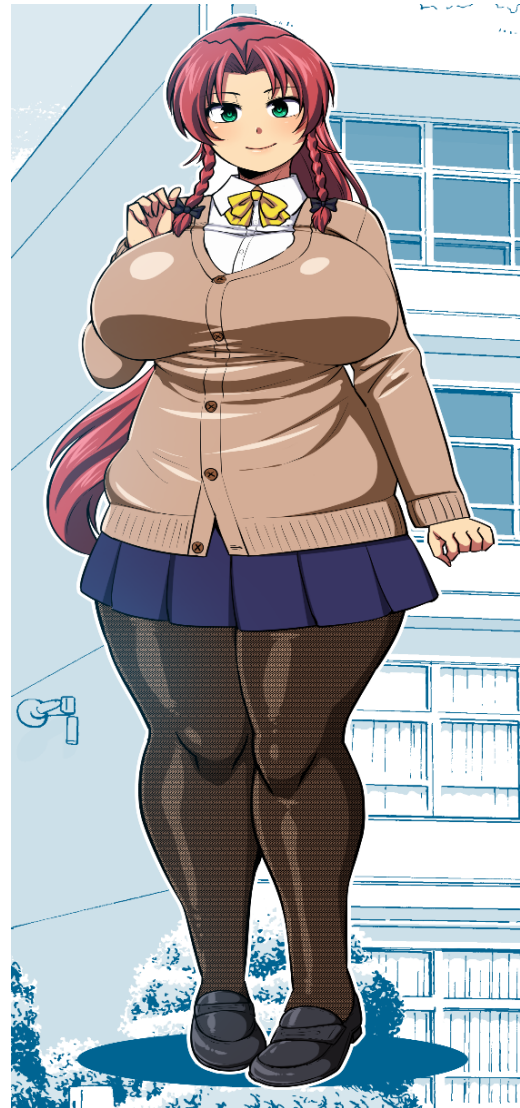
[Kobara Nugisaki]: Totally not an alternate universe version of a popular shonen female from an equally popular new generation shonen anime. Or essentially an excuse to draw his own version of the character. Nope. This here is a tomboyish girl who is fiercely strong in a fight, confident and a well-known student because of her rough-housing and the group of semi-delinquent girls she rocks with. She takes great pride in being photogenic and even says that she's a "refined lady", looking up to Kanae-sensei in both how she carries herself and her beauty. In term sexual acts, despite how confident she is, she is certainly a girl who would crumble rather easily if she ever had sex. Her attitude would soften quickly. Her body being an easy tell.



[Kanzaki-senpai]: A stoic, stone-faced upperclassman at the high school. Speaks in a neutral tone almost no matter what. Known not only for her stoicism and bodacious appearance. But also, for the near-permanent poker face she is known to have. Although not affiliated with any club, she is often called upon to fill in for sports games. An all-around athlete proficient in majority of sports. She is extremely weak to pressure and will do anything if you beg her enough. She is usually stared at by many of the male students, faculty, and even janitors due to her voluptuous form during any sports activity. With there even being photos of her naked circulating amongst male students and faculty, becoming a central source of sexual gratification. She is the least knowledgeable about sex among the companions, having never had an orgasm.



[Rin Amane]: A twin-tailed tsundere at school. A girl who is both loved and hated by the male student population and even the faculty. She can be rather haughty and even teases her male classmates much to their (dis)pleasure, some verbal while others she positions herself to look cutesy or even lewd, only to then tear it all down when they fall for it. But there's a sweet and submissive side to her, and the unfortunate part is that she only ever displays this openly for boys she has a crush on, out of irony and being a hopeless romantic. She often falls for boys who care very little and show absolutely no interest in her. Though it does not seem to discourage her. She doesn't have as high a sex drive, but it would spike drastically if a boy she falls for shows interest in her, even a little.



[Hong Meiling]: A Chinese-born girl who moved to Japan when she was very young. Though growing up and living as a Japanese girl hasn't affected her love and patriotism for her original homeland. But she also feels the same for the country she has lived in for nearly her entire life, a citizen in all but blood. At school she is well-liked and a famous figure. Being that she is a remarkable student and an overall friendly girl, excelling in both academics and physical studies. Because of the pedestal she's held up on, she doesn't have many friends, but to those that are, she often sits overly close with them. She has modest but still large breasts but has a plump bottom half that she's embarrassed about. Oddly enough, her armpits are another fetishized part of her, mostly due to her sweating a lot from them.



[Itou-san]: It seems every school year group has a phenotype of the same girl, but this girl here is a bit of a fusion between both Kanzaki-senpai, and Yamada-chan. Itou-san is a stone-faced and plain-looking girl, never showing a hint of emotion whatsoever. But apart from those common traits, she does have some slight differences when contrasted with the opposite halves taken from her to make those two. Firstly, it's the fact that she never speaks, or at least possibly very rarely; none of her classmates has ever heard her speak. Sitting at the back of the classroom, and because of emotionlessness and stoicism, no one can tell what she's thinking. She always wears thick pieces of clothing, including puffer jackets. Of which, coincidentally, hides her impressively endowed body, specifically her huge breasts. There is a high likelihood she possesses a high sex drive but never acts on it. Also, she is surprisingly submissive and sexually obedient to those who take advantage of her quiet and stoic nature.



[Aki-chan]: A recent addition to one of Amazonamazon's latest doujins. A new OC born on the possible precipice of the "Age of Natsuki" or "Age of Tanned Girls". Possessing clear physical aspects to both Natsuki-chan and Natsumi-chan in both bodies, extracurricular interests like swimming, and most importantly, sexual drive. She is the older sister to a little brother going through his own "phase" as a young man would be at his age. He constantly sneaks looks at his sister's voluptuous and typically developed body. Despite their mutual and stereotypical sibling hatred, they do care for one another. In the canon timeline (their doujin), they both have a type for each other as older and younger siblings. With the whole doujin being about how they are so compatible that any incestuous sex between them will cause them to have perfectly healthy children. With Aki's body being very fit for pregnancy, and should experience no pain or have any complications during birth. Like the effects granted by Lord Impregnaria's blessing...

[Ending]

After venturing through the island under the spell of the God of Fertility, doing favors for the sexual recluse villagers and finding out the locations of each Shrine, replacing their corruptive talismans with pure ones in preparation for the reinstatement ritual. All the while you do this alongside the beautiful and very voluptuous “Tanned Girl Natsuki”, while keeping the villagers, possibly even yourself, and Natsuki from giving into their slowly rising sexual lust and lowered inhibitions. Assisting Misaki in performing the ritual would reinstate Lord Hinin's position on the island.

You are thanked by Misaki and her uncle for bringing order to the island so it may begin to restore itself, and former island residents may return without fear of being sexually preyed on.

And lastly, returning to the ship that brought you two here, and getting a nice snow cone with Natsuki back on the mainland.

Completing the Gauntlet and receiving the following, depending on the setting and scenarios chosen.

[Base Rewards]

- **Free Mode:** Essentially, now that the gauntlet has been completed, you may now freely redo the gauntlet in the form of a **New Game+**. Retaining all money, items, and costumes earned. You do not have to worry about needing to do hints, as the locations have been conceptualized for you to know their exact locations. And you do not have to worry about how long it would take, or time at all on the island. This includes Impregnaria influence affecting you and Natsuki, as now the island runs more on game logic than actual logic. Allowing you to experience and explore the game-turned-gauntlet for any missing secrets, content, or sexual activities without worrying about time.
- **Save & Load:** While in this gauntlet, you may now access the same “Save and Load” function of the original game. Allowing you to experience and relive scenes at any moment during your stay in the gauntlet.
- **Recollection Room:** A special dimension that you would not have been able to access in the Gauntlet, but you could in the game. Containing all the original scenes, the game's original storyline (*you may also insert yourself in the place of the special NPC.*) As well as having a special section for any unique scenes that appeared because of your presence. This extends to scenarios as well if you had or are going to do them.

[Rewards for Completing “Eternal Summer Heroines’ Vacation”]

- **Eternal Summer Island Resort:** The same Island Resort, the God of Fertility, the Kami of Lust, had been building and preparing to become public for the past many years. All his hard work is all yours now. No matter what world you take it to, all the preparations necessary will have been made for that world if you wish to use this place as a resort. Otherwise, it can be found in your warehouse or connected to it. This includes all the inhabitants and the “companions” you had to select (if you want them), which you can manipulate the island and its locals similarly to RPG Maker, and essentially create your

own “events” and the like. On the island, you can manipulate the libido levels of the locals or those who have booked in to stay.

[Rewards for Completing “Endowed School Trip Crash”]

- **Past Impregnaria Island:** The past version of the island from the main game/gauntlet. An island, we will assume, was much more civilized than only having a few wooden buildings scattered across it and the Village Square. Same deal as its alternative future version, of the “Eternal Summer Island Resort”, no matter the world, it will become situated there if possible. Otherwise, it can be found in your warehouse or connected to it. You can manipulate the island and its residents like its RPG Maker for making “events” and can control their “libido levels”. And like the Island Resort reward, you will instead receive Lord Hinin (and the compulsory companions if you want them), the Outcast God, as an additional add-on. I will say he will be a useful deterrent in lewd worlds.

His appearance is up to you. I will leave below what Lord Impregnaria, or at least you can interpret it as an extent of him being manifested. Looks more like an RPG Maker monster asset, so I will leave it up to you how you want them to look:



And so, after your adventure through this voluptuous vacation of a gauntlet.

You may choose to **Go Home** and return to your original world, **Stay Here** and perhaps experience the world beyond the limits of game, or **Move On** to your next world.

[Notes]

- **Amazonamazon** is a Japanese artist, mainly drawing plump bodied women with huge breasts and huge butts. He has drawn and done a good amount of doujin and art that can be found online for free. Though for any news on any of such content and any game news, you can find them primarily on his media platforms like [Twitter/X](#), [Fanbox](#), or [Ci-En](#). But he also has accounts on [Fanza](#) and [Pixiv](#). If you wish to support through the actual purchase of his doujin or games rather than through any of the other links, he has a [Dlsite](#) account as well where he sells them.
- Compared to the Scatter Shards/Mansion Gauntlet, this could be considered harder. Natsuki herself is a naturally more lustful person. If you have seen any doujins or, more importantly, mini comics of her, you will know she finds herself easily on the receiving end. For the Gauntlet itself, in retrospect, it is quite easy to complete (in a non-game sense). It honestly depends on either how realistic or game-like the experience you want to be. Just because even with no hints, the shrines themselves look pretty noticeable from where they appear when you gather enough hints to make a solid estimate in-game. So, whether you want to apply more hentai games is up to you.
- Scenarios are both for more content and for when you ‘replay’ the gauntlet for the experience. But also, to give those wanting to be challenged, but equipped enough to naturally handle or even breeze through it all. There are a lot of possibilities of a modern setting starring Amazonamazon characters. It was half because I didn’t want to brainstorm too many ideas, while the other half was because I didn’t want to gatekeep you guys too much in the type of major, minor, and underground events you and your companions can go through. So, the choice of what could be in store is up to you. Cause man, there are a lot of fun and “fun” activities you could have your companions do, and I don’t want to limit what could be done with only my suggestions. Though that doesn’t mean you can’t use them to springboard for similar ideas.
- This time around, compared to the Companions list of the Scattered Shards/Mansion Gauntlet, I decided to put some more effort in and give you visual aid. Originally, I was going to choose characters from outside of Amazonamazon, like Warden Karryn from Karryn’s Prison, Rinko Kageyama from Endless Summer, Yukino from Reflections of the Past, and I can’t think of any others I was originally going to put. I mean there was going to be Yuuka, Natsumi, Izumi, and Rio, but those others were going to be guest characters. But then I went in on being purely Amazonamazon OCs/drawn characters. There were definitely choices to be made; some I feel would not have fitted into the setting of the island. Though I have ideas for some other characters for “Todoroki After”, Izumi’s game comes out. Because there were definitely characters, I wanted to add but would not work in context.
- For the **[Where the Wild Things Fuck]** perk, it can also include plants as well. Such as the “Human Female Fertilization Plant” or “Fuck Plant” from the Natsuki & Natsumi

doujin. More information can be found in this [link](#), watch where you read it, would suggest incognito mode or something.

- I'd like to note for the majority of companions that what I put down are things I came up with. There are characters that have their own character sheets and bios; some have multiple, while some just have their archetype and that's it. Natsuki, Natsumi, Shinomi, Rio-chan (I used more of what I found of her official character), Izumi (I used what lore was given for her debut in her sequel game), Shiho Yamada, Kenzaki-senpai, and Aki-chan. The rest I came up with or could analyze from their actual mainline doujin/image counterparts.
- And here are links to main Natsuki-san Doujins (Oldest to Newest): [Brown Girl Natsuki-chan ~Midsummer House-sitting Chapter~](#), [Brown Girl Natsuki-chan ~Summer Vacation in the Country Chapter~](#), [Tanned Girl Natsuki ~Eternal Summer Island Edition~](#), [Natsuki in Summer](#), & [Natsuki Keeps a Stray Uncle](#). And here's a [Natsuki-chan one-shot collection](#). Most of them (just not the very recent ones), you can likely find an English Translation. There's also probably more than that, you can likely find them on his fanbox, maybe twitter, the F95zone thread, or Rule 34.
- Here are some other Doujin links: [Itou-san](#) (Itou-san), [I'll Help with Anything I Can...](#) (Rio-chan), [Brother and Sister Who Don't Like Each Other Are Mating Like Monkeys in Heat](#). (Aki-chan)
- Now for links about the game, and other stuff. If you wish to play [Tanned Girl Natsuki Impregnaria Village and the 5 Shrines](#), then here is the link to their F95zone page. But you are required to make and then have your F95zone account be accepted due to it being one of those forums. But it really isn't that bad or long, but for convenience's sake, here is the [direct link](#) if you don't want to make an account to access them like that.
- If you wish for more information/news, Amazonamazon-related content (*be it from the artist himself, or other pieces from other artists based on his OCs*), and quick release of content from like-minded fans of the artist. Then you may find the [Amazonamazon forum thread](#) on F95zone to be useful. It's also where you'd find information about Amazon's newest game that is theorized to be released much later this year, it is a sequel to Wreck of the Spaceship Todoroki called "Todoroki After." It continues off from one of the endings for the first game, being more NTR focused compared to the first game.
- While the Gauntlet is about Tanned Girl Natsuki, I feel like it would be a shame not to give links to his other games. The first is based on "Yuuka Kazami", [Yuuka - Scattered Shards](#), the second game is based on Izumi, [The Wreck of the Spaceship Todoroki](#). And then we have the technical prequel game to Yuuka from Scattered Shards, but you don't have to consider it one, [Yuuka's Mansion](#). There should also be a game coming sometime in 2026, it is a sequel to Izumi's game called, "Todoroki After." Information on it

can be found on the Amazonamazon F95zone page.

- Also, there are gauntlets for all current Amazonamazon games. There is one made by me for both [Scattered Shards and Mansion](#). Then there was one made by another for [Shipwrecked Todoroki](#). I will likely make one for Todoroki After, which I will include other Amazon characters as companions.
- Now, just to go over things like Natsuki's sex experience (or anyone elses), and the chances of being NTR'd. Imagine every doujin or short story image of Natsuki, for example. Every character bio is written about Natsuki. Assume any sexual secrets or pushes for sex about Natsuki are in "future tense" and every story about her getting fucked results from that and is usually claimed by whoever fucks her first. Imagine each one of those stories is a separate timeline, and the Natsuki at the start is an "unclaimed" Natsuki. So, when you play this gauntlet, assume the Natsuki is "unclaimed" or has never been far enough to get fucked, we will say. This can also apply to others like Natsumi. So if you fuck her first/after the Gauntlet, or even during it for a favor/event, then she will, and any of the other companions, be "yours". At the end upon becoming your companion, just assume their now loyal, I mean they are hentai porn game characters, so I'm all for, giving you as much leeway in what you want from or for them.
- One last piece I'd like to mention. If you finish the Gauntlet, then you want to experience the Scenarios. Then you'll have to undergo a sort of **New Game-**, where you'll keep all the non-key items and money. But none of the story required items, making you have to play through them like an actual playthrough (sort of).