

Usagi-Chan de Cue!!



By MixedAnon

Welcome to Japan, Jumper! Yep, you will arrive at what looks to simply be modern day Japan around the early 2000s. But under the surface, some really weird happenings have been going on.

At the center of those events lay the coming of "Merged Beings": particularly lonely people fused with animals they shared something in common with, granting them strange powers. This development earned the attention of the Japanese government, who created a special branch to clean up this little problem.

The Public Welfare Department, in spite of its harmless-sounding name, exists for the purpose of uniting the district of Japan to make them less independent along with capturing Merged Beings to experiment and/or dispose of them. All for the sake of making a normal world.

Our story properly begins in the local high school of the autonomous district Banzai City, where the infamous delinquent Inaba Mikami ends up merging with a school bunny named Makima. You arrive the morning just after this incident.

You get 1000 choice points (CP) to help on your stay here. You may need it depending on the people you come across.

Origins:

All origins share the location of Banzai City High School and the age of sixteen years old. You can choose your gender for free.

Ordinary Student: You're an average high schooler just trying your best to get by, with no connection to the secret world of Merged Beings, at least at first. Due to the unremarkable nature of the background, it can also be used as a drop-in option, in which case you'll arrive in the world as you are, with no memories of a past in it;

Government Dog: You work for the Public Welfare Department, whether due to self-interest or genuine belief in their twisted idea of peace. You're at the very bottom of the hierarchy, barely higher than a base grunt. You're considered to be very disposable, so you better show results.

Merged Being (300cp): Once, two young and lonely beings met. One was a human while the other was an animal, but they nonetheless had a common longing for something they felt they could never had. In a moment of intense distress, the two fused in a single entity: you. You are a hybrid of a human and a mundane animal like a rabbit, a cat or a dog. Your unique nature grants you enhanced strength, enough to beat up any normal fighters you came across. Furthermore, you get minor special abilities related to the animal you partly are. A rabbit would grant you great leaping ability and hearing, a cat would give you sharp claws and a flexible body while being part-dog would allow you to have a great sense of smell.

Perks:

General

Gorgeous Contestant (100cp)

Most of the women that you'll meet here look like they could win a beauty pageant. And with that perk, you'll fit right in! Your body fits perfectly what your idea of beauty is. Whether you have the face of an angel and the curves of an hourglass, are cute as a little doll or are built like a greek god, you're bound to gather positive attention from your looks. And if you want to make yourself look even better, you know how to position your clothes and move your body to show off every good point you have. Please try to remain decent though, alright?

Ordinary Student

Junior Vet (100cp, free Ordinary Student)

Do you share Haru Matogi's dream of being a great vet someday? Because if so, you're well on your way. You know nearly everything there is to know about all sorts of animals and how to take care of them. They in turn tend to trust you more easily than normal, almost as if they instinctively sense your kindness. You can also use this knowledge to attend to the needs of animal-like people like Merged Beings without much problem.

Waveproof (200cp, discount Ordinary Student)

There is a hidden war in the shadows between people most have never heard off. To properly deal with it, you need to see beyond the falsehoods. Luckily for you, it seems your brain is naturally immune to being supernaturally fed false information. You'll never be fooled by an illusion, you'll see anything that tries to be invisible and not even mind control can make you believe what isn't true.

I Want To Hear Your Voice (400cp, discount Ordinary Student)

Mixed Beings are by nature a sad existence. They are born from loneliness, and in most cases continue to feel alone even after fusion. But a person like you can save them from that misery. For you, being kind to people is enough to comfort them and make them happy. And in turn, they will quickly grow affectionate towards a compassionate soul like you. Furthermore, it can easily turn into romantic love in the heart of your preferred gender. Even those who antagonize you could be convinced to change their way and accept your kindness with more effort. Though of course, it doesn't work on those whose hearts are too dark for love to ever grow within.

Won't Let You Be Lonely (600cp, discount Ordinary Student)

Of course, having people care about you means nothing if you're not ready to help them with their problems. Thankfully, you got the will to attempt the impossible for the sake of what you care about. And when it's to help your loved ones, you even get a momentary boost to your physical abilities relative to how much they need your aid. An ordinary high schooler could hold back an entire gang of hired thugs to let a girl get to the contests she desperately wants to win, and that same high school boy could survive an attack from a gigantic robot to save her life. Be warned, though, that this boost in ability will only last for a handful of minutes at

most and can only be used once per situation. So keep it for when you really need to break your limits.

Government Dog

Peaceful Lie (100cp, free Government Dog)

It goes without saying that the general public can't be made aware of Mixed Beings or the rather unsavory means your department uses to stop such menaces. Such knowledge could ruin the normal way of things, and they probably wouldn't understand the necessity of your work. That's why you need to pretend to be less than you are, such as an ordinary high schooler or even a lowly delinquent. And you are an expert when it comes to acting like something you're not and even fabricate official papers to strengthen your story. Now you've got the perfect camouflage to catch your prey.

Teaching Them Their Place (200cp, discount Government Dog)

No Merged Being worth their salt is just going to let you take them away without a fight, and some ungrateful civilians may try to bite the hand that protects their peaceful lives. So it follows that you got some fighting skills that'd allow you to rather handily deal with any thugs you meet. Of course, you can't hope to defeat a Merged Being in a fair one-on-one fight, but you don't need to play fair against beasts. That's why you know all sorts of dirty tricks to give yourself the edge in a fight. From hidden weapons to taking hostages, all means are acceptable to you as long as it's to protect a normal world.

Faceless Boss (400cp, discount Government Dog)

Of course, you may decide there's no reason for you to dirty your hands. Not when there's so many pieces of trash to use. You got a real intuition on how to make people work for you and give them clear instructions on what to do, whether it's offering a teenage hoodlum some money to do your dirty work or forcing a Merged Being into capturing their brethren in exchange for sparing their worthless life. And best of all is that you know how to make it look like you have nothing to do with their actions and how to dispose of them when they grow useless. Even if some wannabe heroes foil the plan that you made one of your pawns carry out, they would be no closer to finding you.

The Emissary From Hell (600cp, discount Government Dog)

What makes humanity so far above animals? Technology, my dear! And you're a perfect example of that, having been reconstructed into a type of cyborg named an Admonisher by the Department to serve as the ideal weapon. You got enough strength to be more than a match for any Merged Beings and your body is about as durable as a tank. Your hands can detach from your arms to become mighty rocket punches that can burst through metals while your shoulders are equipped with retractable military-grade rocket launchers.

You truly are near-unbeatable except for one small detail. You're not waterproof. Any amount of water can enter your body and cause short-circuit, locking up your various functions. If you get completely drenched, you'll become no better than a steel statue. You'll recover all of your functions after an hour, but you'll still want to not fight near the sea. After this jump, your Admonisher body will become an alt-form with all its powers and drawbacks.

Merged Being

Going With The Flow (100cp, free Merged Being)

Normally, a human that woke up with animal parts or, even worse, a bunny that woke up with a mostly human body would need a lot of time to both physically and psychologically adapt to their new form. But you don't have the luxury of time when the government wants to make pelts out of people like you. Thank God you've always been a quick-thinking one. You can quickly and easily adapt to any new circumstances you land in, even if it involves your body being drastically changed. You won't have any problems learning nature and the use of any new power you get. And of course, it helps in dealing with more mundane problems. No matter how many outstanding tricks your opponents use, you'll never have a problem keeping up.

Ear Waves! (200cp, Discount Merged Being)

Well, it seems you possess Mikima's oddest (some would say nonsensical) power. To put it simply, your ears send out waves that make people think your existence and presence somewhere is normal. They won't ever be surprised that an animal person is walking through the streets and that you're going to their school without ever introducing yourself or even signing up. There are a few stipulations, of course. This mental effect only applies to what you are and where you are. If you start doing criminal acts, the people around you will react as they would to any other criminal. And the waves flat-out don't work against other Mixed Beings or people with a stronger will than most.

We'll Always Be Together (400cp, Discount Merged Being)

When Inaba Mikami fused with the bunny Mikima, she ended up sharing her body with the little animal's mind in some sort of symbiotic relationship. And you're in a very similar situation. You have what amounts to a split personality that you can switch to at will. Said personality is drastically different from yours, but will always have traits that you think are desirable. Furthermore, they will be very good in one skill that you're lacking in. A violent delinquent that wishes she were able to open up to others could have her other self be a constantly cheery girl who's great at making friends while a meek and weak boy could find himself with a loud and mighty warrior sharing their body. Despite your differences, your other self is loyal to you, will always share your fundamental goal and can even talk to you from within your shared head if you need it. The one whose in control of your body at any given moment is marked by a change in hair color.

Change My Destiny (600cp, Discount Merged Being)

Merging is a beyond extraordinary act. Two beings that are on the surface completely different reach out to each other thanks to a fundamental understanding to form a lifeform unlike anything seen in this world before. It goes without saying that it should be a once-in-a-lifetime event. But a jumper like you doesn't care much for the rules, do you? Since you get many lives in different worlds, you also get many chances to repeat that miracle. Once per jump, you can initiate a permanent fusion with a person you're touching. You must either have a strong positive bond with them or share a fundamental will or desire.

It could be love for the same boy like it could be an ambition to take revenge against a cold and cruel world.

This forms a new body for the two of you which possess all of your physical abilities and power. Its exact look can vary, but it always visibly carries traits of the two beings. However, your minds are still divided, as are your respective knowledge and skills. Much like **We'll Always Be Together**, you can choose who is in control at any moment, and only then can they use their special skills. Of course, you two can talk within your head to share knowledge with each other. But this imperfect fusion doesn't need to be the end of it. Should you two come to truly understand and empathize with each other, you can choose (should they consent) to merge your minds together. This would result in an amalgamated personality that has the best qualities from the both of you along with all your knowledge and skills.

This perk can be used to mentally fuse alternate personalities you may have if they come to a similar understanding with one another. At the end of your current jump, you can choose to either become separate again or keep your fused form for the rest of your chain. If you're not mentally fused, they must also consent for the both of you to remain fused.

Items:

Ordinary Student

The Beginner's Guide To Animal Friends (100cp, free Ordinary Student)

Well, it seems like you and Haru will have a lot to talk about. This book is a detailed guide on all the animals on Earth, from their biology to their behavior. In each jump, you will receive a new book with informations on the world's local species that are not a secret or ludicrously rare.

Fluff Maintenance (200cp, discount Ordinary Student)

You know what animals really like? Getting their fur brushed! And that's why you got the right tool for the job. This little cute brush will make any animal or animal-like being feel good and happy when you use it to groom their fur. Furthermore, it will quickly and easily make their fur smooth and healthy.

The Bunny's Pen (400cp, discount Ordinary Student)

Aww, how cute. You get an animal pen that is just big enough to be more than comfortable for the four bunnies already in it. Don't worry about it getting too small, it will grow to accommodate any bunnies that are born from its inhabitants reproducing (outside additions does not count) and all the accomotions for them such as food, water and a clean environment will be automatically taken care of. The bunnies within the pen are cuddly, healthy and naturally friendly towards humans and each other. In short, they're the perfect pets. They'll grow even fonder of you if you personally take care of them. If bunnies aren't you thing, you can change that pen to be one for another normal pet species, such as dogs or cat.

A Place To Return To (600cp, discount Ordinary Student)

Aaah, Home Sweet Home. This is your house, Jumper! Your home is a very nice and spacious one by modern standards. And there seems to always be spare enough spare rooms for you to accomodate any guest you may have. But more importantly, this is a place for you and your friends to rest. Staying in this house make people heal at a much faster pace than normal. A girl would only need to stay the night over to fully recover from a drawn-out fight with a crazy cyborg. And it also has a calming effect on the mind to allow your friends to enjoy their free times even if they know the government's out for your heads. After this jump, you can either attach it to your warehouse or make it appears in your future jumps in a location that would make sense.

Government Dog

Headband of Courage (100cp, free Government Dog)

You have a rather cool-looking white headband that fits your head perfectly. What makes it really cool is the black letters on it. What are those letters, exactly? Well, that's the beauty: they change completely according to your will, though they will by default show a single world related to your current emotions. Of course, you can be boring and just toggle off the changing effect and make it stuck on one message.

Prison for Lifeline! (200cp, discount Government Dog)

Couldn't resist the pun, sorry. Anyway, what you got here is what looks like to be a simple stock of five circular lifelines. But they're in fact top of the line capture devices! See, by throwing one of them towards an opponent, the lifesaver will automatically extend itself and move to enwrap the foe. They're surprisingly tight and leave little room for wiggling around. The only reliable way to get free of them is to push against them until they burst, but most normal people don't have enough strength to do it. If a lifesaver is destroyed or lost, the stock will be refilled with it.

Boards Of Pawns (400cp, discount Government Dog)

A good plan can't be accomplished without a good amount of disposable pawns, and you got plenty of them. This is a gang of about fifty young lowlifes that you somehow managed to make completely loyal to you. They're ready to do anything you ask them, but they're pretty nondescript, not very skilled and individually are not a match for a Mixed Being. Still, they're not completely helpless in a fight and their sheer numbers can be a real asset.

Totally Not a Guntank (600cp, discount Government Dog)

No seriously, this threaded mecha is legally distinct from any machines that may or may not be part of a franchise I will not name. This OVA is not nearly well-known enough to afford paying the lawsuit. Anyway, like I said, this is a mecha that is about the size of a small room and equipped with threads for locomotion. You can either pilot it from a cockpit or, if you're at least partly mechanical, plug yourself into it and directly command it with your mind. As for its combat abilities, it can deploy four tentacles from each of its arms. Each of those tentacles can extend to a ridiculously lengthy degree and crush a human being with ease, but they're rather slow and easy to avoid. For faster targets, it's equipped with two large rocket launchers on its shoulders. Lastly, it's about as durables as a tank, much like the cyborg body you'd get from **The Emissary From Hell**. And it shares a similar weakness;

while it is waterproof, there are small but rather noticeable gaps in the mecha's armor that a clever opponent could either use to strike through or even sends electricity into the vehicle to short-circuit it.

Merged Being

Fanservice Material (100cp, free Merged Being)

I know your new ears and tails already fulfill a certain fetish, but there's no reason your appeal can't be broad. That's why you now have this large wardrobe full of sexy and/or cute outfits! From nurses outfits to heart-patterned lingerie, these all fit you perfectly and emphasize your good points. The wardrobe will automatically refill itself should you lose any clothes from it.

Improvised Asskicking (200cp, Discount Merged Being)

Sometimes, your natural strength isn't enough to fight off an opponent, and you don't always have the luxury of having a weapon on hand. Except you totally do. There always seems to be something that could be used as a weapon around you, like for example a steel pipe or a hatchet. Furthermore, they will always be in the general shape of the weapon you're good at using, so you don't need to worry about needing to improvise with pole fighting if you only know how to use swords. Those won't ever be exceptional, of course, but they will be solid and durable enough to be useful. At the very least, you won't ever need to fight unharmed.

Carrot Farm (400cp, Discount Merged Being)

Well, not exactly a farm, but you still have a really nice carrot garden. This dirt field about as large as a balcony only needs the bare minimum to quickly grow large carrots. These will always be delicious, will be just as nutritious, and fill you with much more vigor than even the best energy drinks. In short, the perfect meal for a fighter like you. If you don't like carrots, you can instead have this garden produce another vegetable of your choice.

Charge Up Energy (600cp, Discount Merged Being)

That's... well, you'd quickly become a certain department's number one enemy if they ever learned the existence of this object. What you have here is a miniaturized version of the energy manifestation that occurs whenever a Merged Being is miraculously formed. It takes the form of a solid ball of swirling black clouds which fits in the palm of your hand. By bringing this ball into the proximity of two beings, you can make it expand into a large cloud which will envelop them and fuse them into a Merged Being.

The same conditions as **Change My Destiny** apply: they must be people who either have a positive bond with each other or share a common will, they will have a body with all of their powers but must share control of it and they can eventually fuse their minds together after coming to a true understanding. You're the one that decides which being will be the 'dominant' mind who decides which is in control of the body at a time. Additionally, you can't use this item on something that's already the fusion of two beings and to avoid overuse, it has a recharge time after each use of about one week. If you take at least one of them as a companion, they will both choose if they want to remain fused to accompany you or become separate once more.

Companions Options:

Childhood Friends (50cp each)

I see you got some lifelong friends with you already, Jumper! Or maybe you want to make some new ones? Anyway this option allows you to import or create up to eight companions into this world for 50CP each. They get an origin and 600cp to spend on purchase.

New Meetings (50cp each)

Of course, there are a few interesting and good-looking people to meet there. I can certainly understand why you'd want to invite them on your adventure. And so, for 50cp, you can choose a canon character to be made into a companion, provided they consent to it.

Explosive Personalities (100cp)

Now, what kind of person would willingly be a pawn, you ask? One that has no choice. This young lady was abandoned in the streets while she was just a baby, so she didn't really have the luxury of choosing her lifepath. This desperation to survive drove her to become hired muscles for the Department of Public Welfare. This fiery blonde, while beautiful enough to be a **Gorgeous Contestant**, is quite deadly in a fight and tends to prefer the dirty tactics of **Teaching Them Their Place**. But most amazing of all is that she has a split personality as if she had **We'll Always Be Together**. More precisely, her other self is a blue-haired sweet girl who is great at housekeeping. If you're a Government Dog, she's your direct subordinate. Otherwise, you sheltered her after she recently defected from the bosses treating her like crap. Though her blonde personality is very rough around the edge, both of her sides are very loyal to those she cares about.

Communication Challenged Cat (300cp)

Well, aren't you a lucky one? This raven-haired beauty is none other than the most popular girl at Banzai City High School. Her naturally graceful movements and delicate traits had earned her the admiration of many, as she not only could be a **Gorgeous Contestant**, but win a great number of beauty contests. And yet she doesn't have any friends, as she's so socially anxious that she can't even manage to talk around someone outside of her family. This loneliness ended in her becoming a Merged Being by fusing with a cat that she tried to save from being run over. Now she got boosted physical attributes along with the flexibility, claws, ears and tail of a cat. You helped her out shortly after this confusing experience, and ended up becoming her first friend. As long as you treat her even moderately well, you can be sure that she'll always be loyal to you. Her naturally curious nature means she's surprisingly adaptive to things, which translate into her having **Going With The Flow**. And though she doesn't realize it herself, she has the natural charm that **I Want To Hear Your Voice** would grant.

Another Usagi (300cp)

Well, looks like Mikami wasn't the only one who fused with one of the school bunnies. You see, there was another rabbit that fell off the high school's floor when their pen broke. A rather meek girl that happened to be standing on the ground moved to try to catch it and her desperation caused the two to merge. What you have here is a curvy white-haired bunny girl whose looks are enough for her to count as a **Gorgeous Contestant**. She's got all the boosted abilities of your standard Mixed Being and, rather than possessing Mikami's high

leaping power, her hands have developed claws that allow her to dig through the ground at impressive speed. She adapted remarkably well to her changes since she's good at **Going With The Flow** and, much like her 'twin' Mimika, she can send **Ear Waves!** that makes sure nobody will find her existence strange. Her main issue is that she's, quite frankly, a cowardly crybaby. While she may possibly gather her courage for the sake of someone she loves, don't expect her first reaction to danger to be anything but running away.

Drawbacks:

Source Material (+0cp)

Did you know the Usagi-Chan de Cue!! OVA was based on an even more obscure manga? Well, there are actually a few differences between either version, such as if Haru's childhood friend Miku is affected by Inaba's earwaves or not... and that's pretty much all I know because only the two first chapters have been translated. Anyway, this jump is by default based on the OVA series, but you can choose to the manga continuity for free. You'll be going into uncharted territories, however.

Gratuitous T & A (+100cp)

Well, it is a rather perverted series after all. What I mean is that you will very frequently get into situations where your underwear or even your naked body are exposed for all to see. It will never be life-threatening, but it will be very embarrassing. It doesn't help that many of the people you will meet there will have the desire to perv on you and the will to act on that want.

Silly Bunny (+100cp)

Of course, maybe you don't care about being naked. While you're not made any dumber, any concept of social conduct like 'put some clothes' and 'don't grab your boyfriend in public' seems to be completely absent from your mind. In short, you are completely shameless. One could swear you were an animal that only recently received a human form.

Childhood Friends Never Win (+200cp)

Well, looks like you're in the role of the secondary heroine, jumper! You're deeply in love with a person here. To you, this person will be the most amazing being in the world, and it may very well be true. The real problem is that this is not your story. You're hopelessly shy when it comes to admitting your feelings towards them, and confessing would undoubtedly be stopped by your tongue tying up. But even if you managed to take the first step, they'd never love you back. Instead, they will enter a relationship of mutual love with someone else while you can only watch. While you may try to get over with or even try seeking romance elsewhere, you will always regret never having been able to make them return your feelings.

Number One Delinquent (+200cp)

That is quite a meaningless title, isn't it? It's not like you're getting money from proving you're the toughest delinquent around, and nobody will really care once you all graduate from High School. Still, you're obsessed with proving you're the strongest. When you meet someone who seems or who you've heard is strong, you won't be satisfied until you get to have an all-out brawn with them and win. Because getting your ass kicked only makes you want to fight them again even more. And if you lose again and again, well... You're going to be one very annoying rival.

Always Alone (+300cp)

Something horrible happened to you in the past, or will happen to you very soon if you enter this world as a drop-in. Regardless, the experience scarred you for life and caused you to withdraw from others. When you're not deliberately staying quiet and away from other people, you outright act hostile towards them. IT doesn't help that your mood gets even worse when you see something that reminds you of that terrible incident. You can eventually manage to open up, but it would be a slow process that would need someone to put real efforts into reaching out to you and more importantly, that you have the will to change.

For A Normal World (+300cp)

I've said before that the Department of Public Welfare's main goal is to make sure the world stays 'normal'. And there are few things less normal than a visitor from another dimension. And upon purchase of this drawback, they will be made aware of your nature and all of your powers. Do the math. You are the Department's priority one's target now, even if you work for them. They will stop at nothing to try to either kill you or capture you, in which case they'll do inhumane experiments on your body that will lead to your death. They'll be near relentless in their assaults and you'll have a couple of days at most between each of their attacks. And the more you avoid the grasp, the more they will redouble their efforts. Their schemes will become increasingly more ruthless and they will send out their deadliest troops, including Admonishers that only get more advanced with time and Merged Beings that they forced into their employ.

The only way to permanently stop them from hounding you is by taking out the leader of the Department. Which is far easier said than done, as he almost never himself in person to anyone and makes to stay as away from all of the fighting he leaves to his subordinate as possible. Nobody even knows what his name is, so finding him is a trial in itself. Not to mention that it's highly likely that he will be protected by his best agents. All I can say is good luck.

Ending Option:

Well, you have passed ten years in this wacky world, so it's time to decide what to do now. No matter what you choose, all your drawbacks are removed.

Go Home

Did all that talk about loneliness remind you about someone you left back home. Regardless of the reason, this option sends you back to your original world with everything you've gained on your chain.

Stay

Well, I can certainly understand the appeal of living in such a colorful world full of pretty maiden. The only real blemish is the murderous government conspiracy. Anyway, choosing this option allow you to stay for good in this world, free to enjoy all it can give you.

Move On

Ah, the adventure never really stops, does it? This option is pretty self-explanatory: you go to your next jump.

Notes:

- This jump is based on a very obscure three-episode OVA. If you want to check out the source material, here's a link to an handy compilation of all of the episodes on Youtube: <https://www.youtube.com/watch?v=Akgwm3-t9zk>
- Yep, literally nothing is known about the head of the Department of Public Welfare outside the fact that he's a sadistic old man. Feel free to fanwank.