

Ainz-sama no Oyotsugi o!

V 1.0 By Apocbox



After the whole mess with the Total Maniac item, Ainz has finally managed to stumble onto a solution to one of his greatest problems, an item that allows the user to regain their "original form," or for him specifically, to turn human once again. Of course once he uses it, all the previously repressed emotions come forward, and the newly regained flesh has its urges. You appear on the day Ainz would use said item.

Take this 1000 points to spend. You will stay here for 10 years.

ORIGINS

Choose your age and sex for free. Both origins can be taken as a drop-in instead.

Supreme Being

It seems Momonga wasn't the only player member of Ainz Ooal Gown who stayed around, as you are now another member of the guild.

NPC

One of the many beings created by the players to fill out their guild. Whether you are a powerful defender or a simple background character existing for scenery is up to you.

Perks

Perks are Discounted to their respective origins, perks worth 100 are free and the rest is 50% off. Free Perks are optional.

General

Hentai Land - Free

Both you and other people, both here and in future worlds, are quite a bit more attractive, and sex feels a bit better than before. You are immune to STDs and have control over your fertility, being able to set it anywhere from 0 to a 100, with your partners believing you are using protection if it's set to the minimum.

Race Levels - Free/100/200

The guild of Ainz Ooal Gown was primarily a heteromorphic guild with very few non-monstrous beings in it. You can freely choose your race.

-For Free you're either a member of the human race, perhaps a dark elf like Aura and Mare, a dwarf or perhaps a second immortal human like Aureole or a member of a demi-human species like a goblin or a lizardman or finally a weak heteromorphic race like a basic skeleton. Whatever the case, you are pretty weak, having very few levels in race classes. Well, weak for Nazaric. For the New World you're quite a beast being able to fight a few iron-plate adventurers by yourself being about level 16.

-For 100 points, you have gone through an evolution or two and now are quite a bit better. Maybe you're a redcap or an elder lich. With just this you could probably contend with most of the Adamantite adventurers one on one. Your level is about 32.

-For 200 points you're a pinnacle of your race, like an overlord is to skeletons, and can quite easily kill most things in this world being about level 65.

Job Classes - Free/100/200

The other more used avenue of leveling is the job classes. They're what usually comes to mind when one thinks about RPG classes. Warriors, mages, rogues, and so on.

-For Free you are a level 16 in a single simple job, or you have a spread of levels between multiple weak jobs.

You are quite weak by Nazaric standards but quite respectable in the new world.

-For a 100 you have a combined amount of job levels of 32, giving you access to some rarer 10-level classes. At this point you could make a quite good Adamantite adventurer.

-For 200 you have a combined amount of job levels of 65, giving you access to some exceedingly rare 5-level classes. You could wipe the floor with most beings in this world.

Supreme Being

My Lord - 100

No matter the form you take or the disguise you use, as long as you want to, your allies will always be able to recognize you immediately upon laying eyes on you.

Flesh And Blood - 100

You have an ability to assume a human form, with both a body and a mind to match, of your design at will. The transformation is instant, and you can even mix and match your other forms that you have access to, gaining their abilities and/or looks, while also being able to share copies of this perk with anyone through touch and taking it back with just a thought. The others can't share the perk themselves, though.

I'll Have To Ask You To Go At least One More Round - 200

Even if you were a mage with zero points in physical combat classes, you would have enormous reserves of stamina, both regular and sexual kinds, and the more endurance you would normally have, the more this perk would further boost it, making it ten times what it should normally be.

Humanity's Best Feature - 200

Ever wondered where centaurs, minotaurs, lamias, harpies, and so on came from? On a completely unrelated note, did you know that humans can interbreed with almost

any supernatural race? And so do you now apparently, even if you aren't one yourself, being able to impregnate or be impregnated by pretty much anything. You can also freely choose the sex, race, species, looks, and even being able to create first-of-a-kind male or female members of a one-sex race or perfect hybrids as well as what powers, abilities, perks, and so on that your child would inherit from you and your partner.

Our Illustrious Master - 400

The transition from the game into the New World had a rather interesting effect on the NPCs, not only giving them real intelligence but also instilling them with slavish loyalty to their master. And it seems a similar thing will happen to all your underlings, employees, slaves, and other people who serve you or work for you, with them becoming completely and utterly loyal. You can turn this perk on and off, both in general and for specific individuals.

Still Human - 400

When Ainz was Isekai'd, the transition had some rather frightening effects on his psyche, making him act a lot

like the undead that he now was. He still retained some of his personality, but the change was still drastic. You do not have to fear such things anymore, as your mind will never change in the way you do not want it to, granting you immunity to any sorts of alterations or manipulations.

God Of Sex - 600

How does a virgin blue-colored worker outfuck a succubus, doppelganger, dullahan, and werewolf? Sure, being level 100 helps, but so is Albedo, and she is a sex demon, even if a virgin as well. Well, it seems you are just naturally good at sex; being able to bring unconscious inducing orgasms even carnal beings like succubuses and sex gods extremely easily.

Continues Effects - 600

It's an unfortunate fact that in most games and game-related worlds many of the best buffs and status effects are temporary, needing constant procuring and reapplying. Well, not for you, as any temporary status effect that is put on you can be made to last for as long

as you want. From healing spells to strength-boosting potions to transformation items and so on.

NPC

Master Crafted - 100

Although members of Ainz Ooal Gown differed in personalities and skills, many of them had rather nice artistic sensibilities, having created a collection of rather appealing characters. And now your looks fit to be at the top of all the members of The Great Tomb of Nazarick; being so beautiful, you could make people who weren't even attracted to your type before question themselves.

To Finally Know You Truly Care For Me In All Ways - 100

At any moment you can get a mental, perfectly accurate rundown of any person's feelings and opinions towards you as well as a short explanation on why they feel that way about you.

Programmed Excellence - 200

Combat in YGGDRASIL and real-life fighting, although sharing some similarities with the game being a full-dive VR type, are still quite different things, with players needing to adapt to the changes. NPCs, on the other hand, do not seem to have any problems with their programmed skills perfectly translating. Not only do you now have perfect understanding and extreme levels of control of any and all of your powers, abilities, perks, and so on, but your skills never degrade, be that from not using them or through transitioning into a different reality with different rules, always staying just as good.

Happy To Submit - 200

People you are attracted to seem to now act more in line with the way you want them to act when it comes to you. Want your master to be more dominant and take charge without you expressing your feelings, and he will. Want your superior to be okay with sharing her man, and so she will. It isn't a complete change, and the more hostile the individual is towards you, the less affected they would be, although it could be somewhat

mitigated with sexual attraction, as those that find you hot are more susceptible to this perk.

Tomb Manager - 400

When it was just a game, a giant underground complex full of people could be run by a single person through the UI, with NPCs perfectly following preset commands and everything operating on a simplified game logic.

Now it requires great skills, skills that you now have.

You can singlehandedly operate a giant dungeon full of numerous people of a variety of different races, personalities, and skills and do so incredibly efficiently while making it look easy.

Perfect Mother - 400

It's kind of questionable how good of a mother Albedo would make, but she sure is enthusiastic, and hell if she'll probably run to you for help anyway, as you are incredible at dealing with kids. You always know what they need and what is wrong with them, even if they can't explain it, and you are an expert on raising them, being able to explain things easily. Kids, both yours and

others, are also a lot more friendly towards you and seem to just plain like you.

Lust Demon - 600

Even if you don't have any points in racial class and aren't a succubus yourself, it sure as hell seems like you are with how good your body feels. From your skin, to your tongue, to your genitals, everything is just out of this world. You can make even the most lustful and experienced of partners cum in seconds.

Blank Face - 600

Isn't it so boring to just have a single form? Being forever stuck looking the same way is just so... ugh. "Well, fuck that," you said as you transformed into a different person, perfectly replicating their skills and abilities as well as gaining surface-level access to their memories. You can gain a new form by physically touching someone, and even if you are currently only limited to a single additional one, you can increase that number with time and practice.

Items

Items are Discounted to their respective origins, items worth 100 are free and the rest is 50% off. Anything can be imported in to a fitting item (Weapon into a weapon, tool into a tool etc.). If lost or stolen you get them back in an hour. All items can be brought multiple times, with free items costing 50 after first purchase. You can combine compatible items like Staff of Ainz Ooal Gown and Red Orb.

General

Basic Gear - Free

You have a set of High-tier armor and a single weapon of your choice, being rather good in the New World but trash by the standards of Nazarick.

Supreme Being

Mask of Envy - 100

Whether it's the usual red and green version or the anniversary red and yellow one with an added mustache, this mask is capable of perfectly concealing you and anything out of the ordinary about

you, even from supernatural powers or items, making you appear as a normal person while you wear it.

Royal Chambers - 100

A giant bedroom with opulent design as well as a bathroom to match you can open a portal to at any time. The bed specifically is ginormous, being able to fit nine people easily as well as boosting pleasure of any sexual activities done on it.

Total Maniac Mark 2: Overlord Edition - 200

This item is capable of reversing any sort of bodily change and/or transformation of its user, reverting to what they see as their basic form, while still allowing them to retain all their powers and abilities their changed bodies might have provided them. You get a new one a month after the previous one was used.

Sex Artifact Collection - 200

How the fuck? Was this Peroroncinos' doing? It probably was. Well, despite YGGDRASIL explicitly forbidding more overt lewd content, you somehow gain access to a large variety of sex-themed artifacts, from magical vibrators and BDSM gear to aphrodisiac potions and much more.

Level 100 Gear - 400

There were no scrubs in Ainz Ooal Gown, it being one of the top guilds in the game, even if some of the players' builds were more roleplayer-oriented. And your loadout reflecting that. You have a top of the line set of armor, jewelry, and weapons of Divine tier that were the result of hundreds of hours of merciless grinding. You can change the looks of your gear.

Ring of Ainz Ooal Gown - 400

Or rather, an upgraded version of it. This golden accessory allows you to teleport to any place in any property you own, are allied with, or work in, no matter its wards or protections. You actually have a hundred of these rings and can give them out to anyone you wish, with only them and other people you allow being able to use them.

Red Orb - 600

A world item that is completely bonded to you, being able to fuse with you no matter the form you take and cannot be used by anyone else. It provides numerous powers and abilities, some of which are free to use, some require mana or have cooldowns, and some will consume levels when activated. It slowly grows stronger the longer you have them on yourself.

Staff of Ainz Ooal Gown - 600

Each guild must have a weapon attached to it, and the destruction of it spells the dissolution of the guild. Which is why they are mostly hidden away and never used. You, on the other hand, either have a perfect replica of the Staff of Ainz Ooal Gown or an alternative yet similarly powerful weapon, being at a halfway point between a Divine and World-tier item, that you do not have to fear being stolen or broken, as it can only be wielded by you and people you allow as well as being indestructible.

NPC

Cosmetics Galore - 100

A wide selection of non battle outfits ranging from exquisite dresses, to sexy lingerie, from school girl outfits to leather bdsm getups. All perfectly suited for you, accentuating your beauty and hiding blemishes.

Maid Supplies - 100

Even though cleaning spells and enchantments that keep stuff in top condition exist, doing cleaning can still be a rather enjoyable and meditative process. So to help you with this, you have a shapeshifting instrument that can transform into any cleaning tool, from a feather duster to a bucket and a mop to pretty much anything else.

Leaves things sparkling clean and makes you look incredibly sexy in the process of cleaning.

Baby Food - 200

What do baby succubi eat? Well, beside their mother's milk, that is. How about doppelganger, werewolf, and dullahan children? Do not worry, as you now have access to a replenishing supply of universal baby food that any child, no matter the race or species, can eat and receive all the necessary sustenance from.

Suitable Ride - 200

Although there are a variety of different methods of transportation, personal mounts always remained a thing, both for their convenience and bragging rights, since the top ones were rather hard to get. You've got yourself a high-level rideable pet that can traverse land, water, and air, as well as being always rideable by you, no matter what its lore should say.

Battle Sisters - 400

Maybe the original Pleiades or a new group of six NPCs. They have varied skill sets, complementing each other and you, forming a formidable combat group as well as being always loyal to you and scaling to be your relative equals in strength. You can freely design each of them in looks, personality, and power.

Personal Floor - 400

Well, it seems you aren't just a regular background character but a whole new guardian with your very own designed floor. It's rather spacious and is full of strong NPCs loyal to you that always scale in strength to be at least a third as strong as you, potentially stronger if you are actually weak yourself.

Ginnungagap - 600

Did Tabula give this to you instead of Albedo, or is this a perfect replica? Whatever the case, this indestructible shapeshifting world item is capable of mass destruction and is extremely effective against physical targets, although not really precise enough to attack singular individuals.

Great Tomb of Nazarick - 600

A giant underground dungeon with several big floors and numerous traps and enemies populating its insides.

Stretching for over ten floors, ranging from the catacombs of the first three floors to the royal suite of the ninth floor and, of course, the throne room on the tenth, with some other areas only accessible through teleportation.

Stuffed by all the canonical NPCs that act as followers.

Companions

Companions can't take drawbacks.

Original/Import - 50 for 1, 200 for 8

Make someone original in this world or import a previous companion. They get an origin, freebies and the discounts along with 1000 to spend as they please.

Canon - 100

Take any individual as long as you can convince them to go.

Drawbacks

Drawbacks trump the perks and items from this jump and the previous ones. They last for your entire stay here but disappear when you finish the jump. Take as many as you can handle

Verse – Free

You can choose which version of the story is canon here, whether it's WN, LN, manga, anime, or games, and can even mix and match them.

Crossover – Free

You can use this jump as a crossover with any other Overlord jump. Points are kept separate.

Supplement - Free

You can use this jump as a supplement to any other Overlord jump. Points are kept separate.

Self-Insert - Free

You can take the place of one of the canon characters, either by replacing them in the story or by taking over their body. You gain their abilities and skills for the duration of the jump but lose them afterwards.

Extended Stay + 100 per

Stay for 10 more years. Can be taken as many times as you want but you only get points for the first 4 purchases.

Breeding Kink + 100

You refuse to participate and are not excited about any kind of sexual activity that does not end in pregnancy for either you, your partner, or both.

Non Pervert + 100

Sex and lewd things in general are rather uninteresting, and you do not see much point besides doing it unenthusiastically once in a while to "satisfy" your partner.

Shitty Character Design + 100

Well, forget about looking good, whether it was you or your creator, but someone just spammed the "randomize" button when creating your appearance until it spat out some truly horrific look for you.

RP Build + 200

Pff, those fucking min-maxers, only concerned with numbers and trying to one-up each other. You went on a more looks-and-vibes-oriented build, resulting in you being quite a bit weaker than your level should suggest.

Sasuga Ainz Sama! + 200

You constantly overthink what others say and order you to do, thinking that there are double meanings and super extensive plots behind even the most mundane of requests, resulting in you doing not what you were asked to do.

Omni Fetish + 200

It would be honestly easier to say what doesn't turn you on than what does, as you seem to be attracted to almost anything that exists and have every fetish in existence.

From the undead to animals, from scat to guro, there are a lot of things that make you hot and bothered and make functioning normally without falling into depravity a challenge. Incompatible with Non Pervert.

Those Insects + 200

You do not see those weaker than you in general, especially humans, as anything other than worthless bugs to be stomped on and exploited for your fun and needs, even if you are one yourself.

Albedo's Secret Unit + 200/300

You cannot replace Ainz with the Self-Insert option and are paid extremely close attention by Albedo, with her thinking you might have turned traitor if you do anything too suspicious. For additional 100 she already sees you as enemy and wats you dead.

Supreme Beings + 300

You have become completely brainwashed and loyal to Nazarick and Ainz, doing everything in your power to make them survive and prosper.

Dragon Lords Target + 300

The Platinum Dragon Lord has become aware of Nazarick and your entry into this world as well as all of your strengths and weaknesses and is already gathering allies to exterminate you from this world.

Undead Body + 300

Whether you are actually a walking corpse or just feel like one, you are now functioning the same way they did. Your physical sensations have been extremely muted, and any natural emotion beyond a certain threshold is immediately squashed, leaving you feeling empty as well as suffering more from holy and fire damage. You do not get any benefits of being an undead.

The Final Choice

First of all any mental, psychological, physical or supernatural traumas that you acquired here or anywhere else are gone. If you want them gone that is. Take this toy versions of all the girls in the doujin for free.

Now Choose

Stay Here

Want to stay around? Well good luck to you. Here take additional 1000 to spend here

Go Home

Want to go see your family? It's okay to miss them.
Here take 500 to spend here before you retire.

Next Jump

That's what we're talking about! Here take this full
collection of Komagata's work.

Notes

Changelog

V 1.0 Release