



## **Introduction**

In the year 1954, the United States government performed 6 nuclear weapons tests in and around the Pacific Ocean. However, this is just the official story. The truth of the matter is that the U.S. Government and Monarch, a multinational, cryptozoological research organization, were trying to kill an ancient and terrifying apex predator. A Titan. This titans name is *Titanus Gojira*, more recognizably called Godzilla. Godzilla's species ruled the Earth hundreds of millions of years ago, when radiation levels on the planet were astronomically higher. The advent and testing of nuclear weapons awoke Godzilla from his hibernation on the bottom of Earth's sea floor, where he was feeding off of the planet's geothermal radiation. Despite being the first titan to awake, Godzilla is not the only titan that exists on Earth. There are countless others that still sleep or dwell in hidden areas around the world. You begin your stay within this world in 2014, just a scant few weeks before Joe and Ford Brody witness the awakening of the titan known as the MUTO. A scant few weeks before Godzilla becomes known to the world.

## Location

### **San Francisco, California (1)**

San Francisco is a massive American metropolis with an area of about 231 square miles. It is bustling with a population nearing one million and holds some of America's most iconic landmarks. However, this could all change very quickly in the coming years. This city will become the site of an incredible battle between Godzilla and the two MUTO in the year 2014, which will cause severe damage to the city as a whole.

### **Boston, Massachusetts (2)**

Boston is an old and historic city on the East Coast of the United States. The city proper spans over 40 miles and has a population of about 700,000. However, this historic city may be damaged beyond repair in the coming years. In the year 2019, a cataclysmic battle between Godzilla, Mothra, Rodan, and Ghidorah will take place here if you do nothing to stop it.

### **Honolulu, Hawaii (3)**

Honolulu is a large American city and the state capital of Hawaii. It is well over 60 miles in size and the population of the city and surrounding area is nearing one million people. Honolulu will be the site of a small skirmish between Godzilla and one of the MUTO. Luckily, the battle will only cause comparatively minor damage.

### **Washington D.C., Maryland (4)**

Washington D.C. is the capital city of the United States. It is around 60 square miles in size and has roughly 700,000 people in its city limits. However, this is certainly subject to change in the coming years. In the year 2019, Ghidorah will take up roost in this city and leave it so intensely flooded that an entire U.S. fleet can comfortably sail through its streets.

### **Yunnan Province, China (5)**

Yunnan Province is a rather large province, about 394,000 kilometers squared, in South Western China. The province is sparsely populated for its size with only around 46 million people living in it. It is also an area known for its incredible biodiversity. One such incredible species is *Titanus Mosura* or Mothra, which resides in a Yunnan rainforest.

**Isla de Mara, Mexico (6)**

Isla de Mara is home to a small city, which has a large volcano just off of the coast. This volcano is also the home to an important Monarch base. This base is intended to monitor the titan that lives within the volcano, which is known as *Titanus Rodan* or just Rodan. In the year 2019, Rodan will be awoken by a group of eco terrorists and he will devastate the city if nothing is done.

**Antarctica (7)**

Antarctica is an inhospitable place for humans to live, with the only people who stay there for an extended period of time being researchers. This continent of ice and snow holds a terrifying secret. The extraterrestrial titan known as *Monster Zero*, *Titanus Ghidorah*, or Ghidorah sleeps deep beneath the ice. A Monarch base surrounds the area where the beast slumbers, where they study and monitor the creature.

**Free Choice (8)**

You can choose to be anywhere on Earth, even the hidden reaches of the planet such as Skull Island or the Hollow Earth.

## **Race**

### **Human**

You are a part of the most populous apex race on the planet Earth. Humans in the modern era have dominated the planet through their intelligence and ingenuity. However, this was not always the case. There was an older race of humans who coexisted with nature and the titans. There are very few people who remember such times, as they normally live in remote places such as the Iwi people of Skull Island.

### **Titan - 200**

You are one of the many incredible megafauna that are scattered around the planet Earth. A creature of great and terrible power from a time when the saturation of radiation was far higher than any point in the modern era. As a titan, you are a being that contains immense amounts of radiation, radiation which empowers you to seemingly impossible levels of strength. *(Age: You may choose your age up to 250 million years old)*

## **Racial Perks**

### **Human**

#### **An Awesome Sight - 100**

In the coming years, people will be subject to awe-inspiring and terrifying sights. Sights that should petrify any person with fear. However, this isn't the case for you. You still feel all the awe and terror that something might cause you to feel, but you have the willpower to move despite your feeling of incredible awe or terror.

#### **Exactly Where You Need To Be - 200**

It's an odd characteristic of some of the humans within this world, but it seems like certain people are always exactly where they need to be to accomplish their goals. You are one of these certain people. If you're hunting monsters, then just follow your gut because you'll certainly find them all around you.

#### **Stable Ground - 400**

Some humans can be oddly... durable or just incredibly lucky. You don't get harmed near as much as you should by powerful shockwaves. You barely even get knocked around by them. In fact, even explosions don't really harm you as much as they should unless you're caught in the fireball. A high fall might break a bone or two and even just that much damage is pushing it. One would think that you have some sort of greater purpose in this world... or something like that at least.

#### **Person of the Primeval World - 600**

As previously stated, there was once a civilization that existed in the far-flung eras of Earth. These people are now known as the Iwi tribe to the modern, surface-dwelling humans. Unbeknownst to the vast majority of the world, a great deal of the Iwi people would be driven underground, into the Hollow Earth, from their home on Skull Island. Here they would develop grand feats of architecture, harnessing the power of the Hollow Earth, working in harmony with it to form incredible feats of engineering and architecture. However, there is one trait that seems to permeate through the Iwi people. At a base level, the Iwi are telepathic, able to read each other's thoughts and intentions, but also being particularly sensitive to psychic calls that only titans should be able to hear. Their affinity for nature extends to an affinity for the titans themselves as the titans show a far greater level of care around the people of this primeval civilization.

## **Titan**

### **The World is Silent - 100**

A titans existence should be impossible. They are far too large to even exist in a sensible world, and yet they live just like any other creature. If the titans existence itself should be impossible, then the truly stunning feats that a titan can perform should certainly be impossible. The consequence of a being such as Godzilla coming ashore should cause a tsunami and yet it doesn't every time. Your footsteps can be oddly silent and don't shake the ground near as much as it should at times. Your incredible size should make it impossible for you to move your body at all, and yet you can. You find that the laws of the physical world have softened in regards to you. This effect is selectively toggleable. That is to say that you could all but silence your footsteps, but still cause a tsunami from coming ashore or vice versa.

### **The Hunt for Balance - 200**

The titans all seem to have a sense both for other titans and for imbalances in the world. This sense is pin point accurate and can track these disturbances from across the planet. Not only is this sense incredibly accurate location wise, but also time wise. You will know the exact moment that a disturbance has occurred. In fact, these senses are so acute that you'll even have premonitions before truly cataclysmic events occur.

### **Heal the World - 400**

The radiation of the titans has an incredibly odd property due to its ties to the energy that radiates from the core of the Hollow Earth. It encourages the growth of life and the reconstruction of habitats. As you spend time in a location, life begins to spring up rapidly as your radiation spreads. The land around you seems to be healed and its scars removed. If taken with **Alpha Predator**, then your radiation will be able to spawn new titan species. The probability of this is incredibly low and it will require a very long time to actually happen at regular levels of radiation saturation. The level of radiation that this will put out will no doubt spawn a large amount of sub-titan species though.

### **Alpha Predator - 600**

There are some titans that are above all others. They are the top of the food chain, a monster of monsters, a God of Gods. These titans are known as alphas. Alphas have incredibly high levels of Hollow Earth radiation, far more than that of regular titans or even other titans of their own species. This influx of Hollow Earth Radiation has left you one of the pinnacles of your species. As an Alpha, you now produce a roar

that asserts authority over any titans that hear it. If there are no rival alphas, then you will be accepted as leader by any titan that hears your dominating bellows. However, some titans are stubborn and may need to have a direct display of your dominance. Your roar of dominance can be heard by titans globally, even if the titans are unconscious. However, this affects more than just the titans. Everything below you in power will hold you in reverence unless they have the willpower or the desperation to resist. Perhaps most interestingly, being an Alpha gives you a sort of extra-sensory perception. As Godzilla is able to feel the ocean as one with his own body, hear the current across the planet, feel the health of the ocean, and even detect things that are out of place within the oceans all across the planet, so too will you be able to gain this sort of 6th sense. *It does not have to be the ocean, it could be even something as esoteric as having a sense for the planet's geological past and interactions.*



## Origin

### **Crypto-Researcher**

In a world filled with seemingly impossible creatures, there are still people there to study them and to understand them. You might be an independent researcher, a Monarch scientist, or maybe someone working in a government lab, or maybe just a plain conspiracy theorist. No matter where you work, you are someone with knowledge of the truth of the world. *(Age: 30 + 2d8)*

### **Soldier**

The egghead scientists may want to study and understand these creatures, but that doesn't stop them from being nearly all powerful. Just like the titans, you understand that force is sometimes the only way for things to be done. You could be a mercenary working for any number of organization or you could work for the United States military. *(Age: 18 +2d8)*

### **The Protector**

There are beings in the world that find their purpose in protecting life and the Earth as a whole. They fight to maintain the balance of the natural world and to expel external threats. You can now count yourself among these protectors. *(Age: You may choose your age if you are human.)*

### **The Invader**

Much the opposite of a protector, there is the invader. A being that is outside the natural order. They care nothing for nature's balance and care even less about life. These are selfish beings that desire little more than to destroy. *(Age: You may choose your age if you are human.)*

## **Perks**

*(100 CP perks are Free for their Origin. 50% Discount for perks of the same Origin)*

### **Crypto-Researcher**

#### **An Educated Mind - 100**

In order to study the impossible, one must have truly impressive knowledge of the possible. This option provides you with a PHD in one field of your choosing. However, it provides greater knowledge than a mere doctorate. You are at the very bleeding edge of your field. Your knowledge is nothing short of prodigious and your intelligence is certainly at genius level. *(This option may be taken multiple times, but is only Free once.)*

#### **Let Them Fight - 200**

A cryptozoological scientist's word is starting to carry a much greater amount of weight. In fact, some may say an inordinate amount of weight. Your charisma when discussing your area of expertise is truly ludicrous. You could even convince a military leader to let giant monsters fight in a massive population center if the situation was right! In general, your arguments seem to carry the weight of understanding and wisdom.

#### **Goodbye, Old Friend - 400**

It's not a stretch to believe that a researcher, who has dedicated their life to studying creatures such as the titans, would grow attached to the subject of their research. However, such attachment is rarely reciprocated. This is no longer the case. For as long as you support the object of your research, they will grow fonder and fonder of you even if they don't know that it is you supporting them.

#### **A Whole New World - 600**

There are prodigies and then there are you. You're capable of producing some of the greatest technological marvels that the world has ever seen. You could create massive flying aircraft carriers, high powered laser/railgun weaponry, and maybe even a creation that mimics titan bioacoustics. Even on the more mundane end of things, you can easily figure out how to create materials that would allow an aircraft carrier to hold well over 200,000 tons and remain relatively undamaged by some titans having a quick fight on top of the ship. However, perhaps most interesting is your knowledge of the mysterious Hollow Earth energy. This is the energy that has sparked the growth of

power within the titans themselves. Your understanding of this power source is not complete, but even so with some more study you might be able to determine how to use it to power incredible new machinery, weaponry, and maybe even understand the incredible engineering of the Iwi themselves.

## **Soldier**

### **Boot Camp - 100**

All soldiers must go through the drudgery that is boot camp. You are no different in this regard. You will gain the basic skills necessary for whatever branch of the military that you want to go into. That could be Army, Navy, or Air Force.

### **An Iron Will -200**

In this new world of monsters, a soldier needs to be more resolute and steadfast than ever. Your will has hardened into solid cast iron. Even in the face of imminent death you can overcome your fear so that you may go above and beyond the call of duty.

### **The Best of the Best - 400**

You might seem like a run of the mill soldier, yet this couldn't be further from the truth. You are incredibly talented in nearly every task that you may have to perform as a soldier. Your shooting talent is prodigious, but more than that you could easily join an elite team of HALO jumpers without training. You might even be an absolute master when it comes to understanding explosives. If you can actually get to their control panel that is.

### **You're With Us - 600**

You have a certain air about you that makes you seem oddly dependable. So much so that if you have demonstrated even the most basic qualification for a job, then you're going to get it. Opportunities just seem to materialize in front of you when you are in need of them, even if the opportunity is something like being part of an incredibly specialized and uniquely skilled team of individuals. Interestingly, these opportunities seem to materialize in front of you when you have the greatest personal need for them.

## **The Protector**

### **In Awe - 100**

Perhaps it's your power, maybe your size, or maybe some undefinable aura, but no matter there's just something about you. Something that causes people to stand in complete awe when they gaze upon your form. People with strong willpower could potentially push through this effect, but others will be frozen. *You may toggle this off and on if you wish.*

### **Crashing Waves - 200**

The roar of the ocean can cover the sound of many things, perhaps more things than it should reasonably be able to cover. That is to say, you are unnaturally stealthy. You could very well be a 100 meter tall titan and you would be able to hide behind buildings perfectly. Although, you might scratch the paint a little. You may even be able to simply disappear completely from view if people take their eyes off of you for even a moment.

### **Right on Time - 400**

You naturally have an excellent sense of timing as you are seemingly capable of arriving exactly when you need to do so. More than that, the world seemingly conspires to aid you in certain ways. Enemies want to toy with their prey for just moments more or that missile will hit them at just the right time to distract them.

### **Aftershocks - 600**

As sturdy as a rock and as sure as the tide, if you get knocked down, then you get back up. Your stamina is ludicrously high, but even if you run out it comes back in just a minute or so. You can easily shrug off the effects of attacks that aren't instantly fatal to you. This isn't to say that you don't take damage, but it's more that you recover far faster than you otherwise should be able to do.

## **The Invader**

### **The Devil Has Three Heads - 100**

You aren't a part of this world and everyone knows it. Your presence inspires a sort of bone chilling terror in those around you. People freeze in horror after gazing at your form and even people with strong wills may break out in a cold sweat when they see your alien visage.

### **Beta Orbiter - 200**

The protectors of Earth are quite formidable; so, there is no shame in being defeated by such creatures. In fact, maybe you could make yourself useful to them despite your nature. For some reason, former enemies tolerate your presence around them as long as you toe the line. They might even let you work with them after you've killed a friend of theirs, if you grovel enough.

### **The One Who is Many - 400**

As an invader, you are far removed from Earth's natural order. This makes your biology a tad strange in comparison to the rest of life on Earth. You have two additional minds within your head. These minds are intelligent and have their own personality, but recognize you as their undisputed leader. There is no dissent when you decide to do something, but they may otherwise act mostly independent from one another if you wish.

### **Death Song of Three Storms - 600**

What good is an invader that cannot ruin and despoil? Your destructive ability is magnified to an unbelievable degree. You could sink cities with floods in just mere hours or you could wipe out cities with just the beat of your wings. This does not make your attacks more powerful, but it merely makes the consequences of them on your surroundings much more severe.



## **Items**

*(100 CP items are Free for their Race. 50% Discount for items of the same Race.)*

### **General Items (Undiscounted)**

#### **Heartbeat of the World - Free**

It seems that music follows you wherever you go. The titans of this world all seem to have different musical leitmotifs and themes. Now, you have your own soundtrack as well. This soundtrack will fit the overall mood and general tone of your Jumper and it will include your own personal theme. Interestingly, this music sounds like it was composed by Bear McCreary or Alexandre Desplat. You may also take the soundtracks to the MonsterVerse films if you want. You can control the volume of this soundtrack and let others hear it if you wish to do so. The people who hear it will not find it odd.

#### **The Orca - 600**

The Orca is a truly incredible piece of technology that is based around intense study of titans and an incredible knowledge of bioacoustics. It allows you to scan the bioacoustics of an animal or a titan and determine its alpha frequency. Once that has been determined, it merges their alpha frequency with that of humanity's, which allows the Orca to simulate the control of the animal or titans true alpha.

## Items

### **Human**

#### **Advantage of Man - 100**

Humanity is not as naturally strong or durable as quite a few animal species, let alone the titans. However, humanity has tipped the scales in their favor in other ways. The use of tools and weaponry has allowed them to make up for some of the difference. This option allots you the tools of your trade. If you are a scientist, then you will be given the most up-to-date basic scientific equipment to perform your duty. This is much the same if you are a soldier.

#### **USS *Argo* - 200**

The USS *Argo* is the mobile command center of Monarch. It also doubles as a Monarch science outpost. The *Argo* looks like a massive B2 Bomber, but it actually takes a role that is more similar to an aerial aircraft carrier or command vehicle. It has a control room that houses incredibly advanced scientific equipment that is able to monitor the titans even if the *Argo* is deep in underground tunnels. However, this is more than just a mere science vessel. It has 2 hangers that come pre-stocked with a V-22 Osprey in each hanger. It also comes with a seemingly endless stock of incredibly powerful missiles that, if aimed properly, seem to be able to annoy even powerful titans. It also comes with a weapon known as a MASER turret, which is named for the two MASER cannons that are housed on the turret. These cannons are powerful railguns that might even be effective against titans to a certain extent. However, don't expect to do much more than just annoy any truly powerful beast. This massive vessel is also capable of moving deceptively quick with a top speed that is just under supersonic. Its greatest downside is that its durability is relatively untested. It can easily handle shockwaves caused by powerful titans fighting and could no doubt handle a glancing blow, but beyond that it is unknown.

#### **The Oxygen Destroyer - 400**

The Oxygen Destroyer is a chemical weapon of incredible and terrible power. The science behind the weapon is murky at best, but what matters is its results. The weapon is quite easily capable of wiping out almost all life in a 5 mile radius. The only creatures that would survive are beings that have some truly exotic properties, most obviously if they don't have oxygen in their body. It would also be wise to use this weapon sparingly because its effect lingers for a long time after the initial deployment of the weapon.

### **The Great Betrayal - 600**

At some point during your stay here, there very well may be a titanic battle between the dreaded King Ghidorah and the Alpha Predator, Godzilla. This would be a hard fought battle that Godzilla would eventually win by vaporizing the Golden Devil, removing every trace of him from the Earth. Or almost every trace of him. During the course of Godzilla's war against Monster Zero, he would tear off two of the great beasts' heads. These heads would be found and collected. They would be defiled, but recreated into yet another terrifying form. The mechanical horror of MechaGodzilla would be created with one head in the skeletal chassis of the abomination. The other head would be used as a means to telepathically control the body from afar. This betrayal would not go unnoticed by Godzilla and he would begin to rampage through the human world. Hunting for his great enemy once again. Luckily, you don't have this issue, as yours is not powered by his rival. Yours has some other energy core capable of producing enough Hollow Earth radiation to give it similar abilities. And what great abilities it has! This mechanical terror's abilities rival even the mighty Godzilla's! Although, perhaps just a greatly weakened and exhausted one.



## **Titan**

### **Sunken City - 100**

Perhaps the ancient civilizations have left more behind than previously thought? The archeological evidence of these civilizations is few and far between, but it does exist. These civilizations have left behind relics or cave paintings depicting their gods in all their glory. As you are most likely a titan, there is now evidence of you in these remnants of civilization just as there was of the other titans. More than just that, there could be a city that now rests at the bottom of the briny deep or maybe something equally odd. Either way, it is obvious that the populous of this city worshiped you in some way as evidenced by paintings on the walls of the buildings and effigies built around the city. This abandoned metropolis is now your lair. It is the place that you feel safest and for good reason. It is saturated with staggering levels of radiation, but no place is as radioactive as the inner sanctum. The inner sanctum is a place that is all but closed off to the rest of the city. Its entrance is perilous for any lesser being to even attempt to pass. It is covered with thick natural protections that block out all but the most advanced of scanners. The radioactivity of this area is orders of magnitude higher than the city around it. You will find that you recover much faster here than anywhere else. This radiation is also an amazing deterrent as it is at such high levels that it could kill a human with advanced protective gear in just minutes of exposure. Radiation levels here will never be depleted, but if you actively feed on them for a while they will need to replenish. If you sucked the sanctum completely dry then it would probably take years for them to be back up to proper levels.

### **Deep Earth Tunnels - 200**

The Earth hides many surprising secrets; secrets that are perhaps more perplexing than the titans themselves. The most baffling of which is that the Earth is actually hollow. This hollow Earth has many openings and pockets where even titans can slip through. It provides quick transit for titans who know of their presence. A large portion of these openings are under the ocean, but there are no doubt some that reside above land and aren't waterlogged. You now know exactly where every single one of these tunnels reside. In future worlds, these openings and these tunnels will be placed around the new world at random.

### **Ancient Weaponry - 400**

Titans are no peaceful creatures. Their very existence invites challenge to one another. Usually, such challenges come in the form of animalist duels with one another as one species encroaches upon another's territory. However, this is not always the case. Some titans are intelligent, even when compared to humans. They have a full understanding

of the meaning of war. As such, great weapons were sometimes forged. Primitive by human standards, but what does a creature with the capability to lift tens of thousands of tons need with a gun? You have found yourself one such great weapon. Perhaps it is a great battle ax or a mighty spear! No matter the case it is built out of the bones of your rivals and has a blade built to be charged with a massive amount of Hollow Earth energy.

### **A Hollow Earth - 600**

It was thought to be a joke. No scientist who believed in this theory or even just thought of studying this theory would ever be taken seriously. And yet. Here it is. The Earth is not all that it seems. Indeed, it hides a great many secrets in its bosom. The greatest of which is that it is hollow. This inner part of the Earth is not simply a dark, seemingly infinite cavern, but it is a bright and verdant land that is teeming with life. Gargantuan life to be exact. This area is the homeland of many great and terrible species that roam the planet. The Kong. The Skullcrawlers. All the different flora and fauna from Skull Island even! All of them being nurtured by a massive glowing core hanging in the center of the world, that core being the center of all of the cleverly titled *Hollow Earth Energy*. This energy promotes the growth of new life. In fact, it is believed that this is where life retreats to after a mass extinction event in order to recover. As such, any life that enters this mystical land will begin to mutate and change. They will start the long and arduous process of becoming mega-fauna, a sub-titan, or maybe even a full fledged titan, if they were to stay there for long enough. Due to the nature of gravity in this land, it is incredibly difficult to enter as gravity inverts as you begin to enter it. More than just gravity, all of the entrances to the Hollow Earth are incredibly inaccessible, like the forgotten Skull Island. Upon taking this option, you do not receive the Hollow Earth or some such. However, you do get a safe home there, perhaps a fortress left behind by ancients of your species. You also get an instinctive understanding of Hollow Earth energy and its generation. Now, in future jumps, you are able to “form” a Hollow Earth on whatever planet you roll your location to be. This new Hollow will begin to attract new flora and fauna to nurture. A world within a world, all for you to cultivate. There will be one major entrance to the new Hollow, much like how Skull Island is for Earth’s. If you’ve taken **Deep Earth Tunnels**, then this island will be a primary node for the tunnel network that is now spread throughout the planet. You can also place this island wherever you wish after the jump.

## **Companions**

*(CP transfer 1:1)*

### **Import - 50+**

To be alone is a terrible thing, for man or beast. As such, you may now import a companion or create an entirely new OC companion. No matter how you choose to have a companion, they will receive 800 CP to spend on whatever they wish.

### **Canon - 100**

Have you made a friend around here? Well, if you have then you can take this option to have them become a companion. If they want to of course. *This option does not include titans.*

### **Canon(Titan) - 300**

Maybe you've made a friend or two that are a bit on the large side? Well, don't worry about not being able to take them along for the ride. You can take any titan that you can convince to go with you with this option.

### **Symbiotic Partner - 200** *(Discount for Alpha Predator, Free for Gojira and Mosura)*

As of late, some titan species have been observed to form symbiotic relationships with other titan species. This is most commonly found between an Alpha species and a regular titan species, but that is not to say it could not exist elsewhere. Taking this option will allow you to either import a companion that comes with the **Titan** race for free or create an OC **Titan** race companion. No matter how you choose to have your symbiotic partner, there are some benefits that come with being in a symbiotic relationship. Your senses are naturally attuned to the others, which allows you to hear the others call from across the globe. It also allows you to sense each other's bioacoustic signature better than even the most advanced scanner. Also, should the worst happen and one of you die, this relationship would allow you to give the radiation in your body to your partner if they are close enough. Interestingly, this also seems to impart some extra abilities to you based around their own. These companions also receive 800 CP to use on whatever they wish.

### **Powers/Species**

*(Restricted to the Titan race.)*

#### **Titan's Flesh - Free**

Titans are incredibly varied in shape and size. Some look like giant moths and others like that look like giant pterodactyls. They can also be incredibly fantastical in nature such as golden three headed dragons or massive tentacled spiders! There aren't a whole lot of limitations on what form you could possibly take, but there are a few. The body has to be between 9 meters and 170 meters tall. It can be anywhere between 22 tons and 180,000 tons in weight. Your body's wingspan can be up to 318 meters long, but if you have wings then try to keep them mostly proportional to the size of your body. Your body's length can be anywhere between 17 meters and 350 meters long. Your body can look like almost anything that you want as long as it falls within those parameters. If you choose to be part of a species then you will fall under their general size. Give or take 10 meters. There does seem to be a baseline strength and durability of titan species. All titans seem to be immune to most conventional weaponry. At a basic level, these titans are also seemingly able to lift well over 100 tons and toss that weight over 100 meters. Titans also consume radiation for sustenance, but they also grow in power and size as they consume it.

#### **Creatures of the *Long Ago Below* - 200/400**

This option provides many different possibilities to you, Jumper. One possibility open to you is the ability to become one of the many different lesser species that reside on Skull Island. These species include: the Sker Buffalo, Mire Squid, Spore Mantis, Sirenjaw, Magma Turtle, Swamp Locust, Mother Longlegs, Death Jackal, Psychovulture, or any other minor creature from the Hollow Earth. Another possibility that is open to you is the ability to have a power that is based around some sort of naturally occurring animal. However, your species may also have a tiny bit of an oddity such as breathing out lightning. Your physicals are on par with those described in **Titan's Flesh**. If you can fly you're going to be a bit slower than modern helicopters. If you take the **400 CP** version then this second option is going to be along the same lines. The only major difference is that your physicals have been bolstered to be about on par with the Skull Devil. Speaking of. The **400 CP** option is the ability to become part of the *Cranium Reptant* species or *Triphibious Titan*, also known as the Skullcrawlers or Ion Dragon respectively. The Skullcrawlers are an equal match for the Kong species with the Skull Devil having roughly equal physical traits to a juvenile King Kong, who was able to easily lift a 800 ton boulder and endure swimming through a lake of napalm, but they are even more agile and can even regenerate. You also have a prehensile tongue much like a lizard. More oddly, you can even perfectly mimic sounds, including human

voices, to lure in prey. The Ion Dragon, much alike to the Skullcrawler in physical ability, if a little stronger, loses the mimicry and regeneration, but makes up for it in the ability to fly and the production of nacre breath. This nacre is an incredibly viscous liquid able to trap and preserve even sub-titans in its clutches. You may take this option to choose other Hollow Earth Sub-Titan species, except for the *Baraka*.

### **Swarm of Death - 500**

Upon taking this option you are allotted two possibilities, but no matter which possibility you pursue taking this option overrides your choice in size. The first is that you can become a part of an alien species only known as Shinomura. Shinomura are actually a super colonial organism. That is to say they are a sort of hivemind. You will start as a Shinomura that is only the size of a dog, but that will change very quickly as you gain access to radiation. As you consume radiation, you will be able to spawn more Shinomura and combine with them to grow in size. It wouldn't take very long at all to reach the size of a true titan. However, you can do more than just combined with other pieces of yourself, you can also divide. This makes you exceedingly hard to kill as you could simply divide a small part of yourself off and regenerate from it later. Your strength is proportional to your size. If you make it to about the size of Godzilla then you would be able to lift or pull about 100,000 tons if it wasn't fighting back. You're not exactly durable in the traditional sense due to your nature, but you would be pretty much completely immune to all weapons that rely on throwing metal at you. However, you are incredibly weak to energy attacks and heat. It would only take a nuke to completely wipe you out if you were all in one piece. The second possibility would only be *like* Shinomura. You would have the abilities of it, but not be a part of the species.

### **Ancient Parasite - 500/600**

Once again, you are presented with two possibilities. The first possibility is that you become part of the species only known as the MUTO. The MUTO are a sort of insectoid parasite that provide a very clear example of sexual dimorphism. As such, your abilities as a MUTO will be determined by your sex. A male MUTO is smaller than the female. It has less strength than the female as well. However, the male is quite capable of leveling skyscrapers with a solid hit. A male MUTO could even harm Godzilla if they aimed for soft tissue. The male is also quite capable of carrying 90,000 tons, but it will be a bit of a struggle to do so. The male MUTO's most valuable asset is its ability to fly at supersonic speeds at the very least. A male MUTO's durability is not to be underestimated either. It could take quite a few blows from Godzilla himself before going down for the count. The female MUTO doesn't have the male's ability to fly, but it makes up for that in its sheer strength and durability. Female MUTO are considerably stronger than their male counterparts. They can seemingly push 90,000 tons with ease

and can hit hard enough to harm Godzilla even if it isn't in an area with soft tissue. The female also typically has 8 legs in total as opposed to the male's 6 allowing them to completely pummel a target. The female is also capable of enduring some weaker attacks from Godzilla and can even survive a quick blast of Godzilla's atomic breath. However, it could not take a sustained blast of it for very long. The female is also capable of sexually reproducing. It has an egg sac at the back of its body that can house hundreds of eggs. Despite their differences, the male and female do share one ability. They both have the ability to emit electromagnetic interference. The male can send out a pulse which has the range to cover a good portion of the island of Oahu, Hawaii. The female has an electromagnetic field known as its sphere of influence with around the same range as the male's pulse. The second possibility that you can choose is that your species is just like that of the MUTO in ability, but not actually a part of the MUTO species.

The **600 CP** option lets you either join or become like the MUTO subspecies known as MUTO Prime or *Titanus Jishin-Mushi*. The MUTO Prime has the general shape of the female MUTO, but is a bit larger and has far thicker limbs. The MUTO Prime loses the ability to emit EMP's, but can instead unleash a sonic roar that was powerful enough to shatter Godzilla's dorsal spines after they had already taken a bit of a beating. The MUTO Prime is also capable of casually knocking around 90,000 tons. It also comes with an ovipositor that resembles a scorpion tail. It uses this to inject its parasitic offspring, which are regular MUTO, into radiation sources. Its forelimbs are also strangely capable of creating massive seismic disturbances. This titan's body is also durable enough to endure prolonged battles with Godzilla with surprisingly little damage, but if it is ever knocked to the ground then it is in serious trouble due to a crippling lack of agility. Its head is also incredibly weak to attack in comparison to its body.

### **Dweller in the Dark - 600**

*Titanus Camazotz* is a rather fascinating creature. It seems to solely inhabit the intraterrestrial tunnels that run throughout the Earth, with a particular affinity with the tunnels near the foreboding Skull Island. As such, the creature is almost wholly blind, but it does have many ways to combat such a weakness. Much like the kind of bats that it resembles, it has incredibly powerful echolocation that it is able to channel through its mouth and turn into a savage sonic scream. This scream is capable of harming even the mighty Kong and disrupting the senses of titans. Also, perhaps due to an aversion to sunlight or as a strategy to hinder his opponents vision, this species has an incredibly potent ability to control the weather, with the upper bounds of this ability able to completely shroud Skull Island in cloud cover. There is yet another ability that the *Camazotz* may use to alleviate their lack of sight, which is the ability to control

swarms of their lesser kin. Maybe through some form of asexual reproduction, it is able to spawn a large amount of smaller creatures of your species. These smaller beings are still about the size of a fighter jet, but their main purpose is not to fight, but to act as the creatures eyes and ears. These creatures, through their own echolocation, are able to send the swarms' controller an incredibly accurate sort of map of the area that it finds itself in. The denser the swarm, the greater the detail.

All of this is to say nothing of its physical abilities. For its physicals, it is a strong match for the mighty King Kong, if perhaps a little weaker. It is more than capable of lifting his great bulk into the sky and dropping him without seeming to struggle at all. It can take direct hits from Kong's mighty fists; although, if put in a prolonged engagement, Kong would eventually win that bout of strength. As one may expect, this bat-like creature can also fly with considerable skill and speed. Despite its incredible size, it is quite able to completely outfly even advanced, modern fighter jets with contemptible ease. Finally, it also comes with a few built in weapons, such as razor sharp claws and teeth, as well as a powerful prehensile tail. You may choose to be one of this mighty species of titan or you may choose to merely *like* the *Camaztoz*.

### **Viper of the Deeps - 600**

The *Vellum Vespertilio*, *Baraka*, or simply the Warbat. This creature is incredibly simple in nature, much akin to many of Earth's own snake species. However, do not let this simplicity fool you as it is an incredibly potent fighter. Its body is incredibly strong and durable, able to out match Kong if the beast can wrap its coils around him. However, the creature will find itself out matched if Kong could actually grab and hold onto the serpent's body. It can take a punch from the mighty beast, but any prolonged pulling or ripping would lead to an unfortunate death. Such a thing can be easily avoided if the creature uses its membranous hood to fly, which it can do at impressive speeds. This hood can also be draped over the face of entrapped prey to quickly smother the life out of them. However, despite its capacity for flight, the Warbat's greatest asset is actually its venom. This creature is capable of injecting over 9,800 gallons of potent venom per bite. More than just injecting it, the *Baraka* can also spit its venom, much like a spitting cobra. If you so wish, rather than being a part of the *Vespertilio* species you may merely be *like* this species in ability.

### **King of the Hollow Earth - 600**

The great *Titanus Kong*. The Ultimate Guardians of the Iwi and of Skull Island. At one point in time, these mighty creatures were abundant. They roamed the Hollow Earth, created mighty fortresses for their kind, and forged great weapons to fight their rivals. However, this all changed during the great Titan War. This war was not kind to the Kong, they were driven out of their positions of power by the indomitable *Titanus Gojira*. They fled to Skull Island, their last refuge, where they would eventually be whittled down to their final member by the ravenous Skullcrawlers. Or that's what should have happened, but now there is another. This species has no unique powers per se, but what they do have is enough when combined with their incredible intelligence.

The physical abilities of a powerful adult Kong are incredible indeed. They are able physically fight against a gargantuan opponent such as a *Titanus Gojira*, although this is only the case if the *Gojira* was not particularly taking it seriously. Nevertheless, it can punch, kick, and ram against such a creature and it will be a certainty that they'll feel it. Kongs can most certainly fight and even kill the vast majority of creatures from the Hollow Earth, including the powerful Warbats that dominate the underground world. The Kongs' greatest assets, other than their great intelligence, are their speed and agility. It seems that no matter their size, they are able to swing about different landscapes at great speed as well as easily climb mountainous or rocky terrain with an almost graceful ease. This allows them to create easy ambushes, lay traps, or simply quickly escape their enemies. Impressively, this speed is not just exclusive to climbing or swing as the Kong can run at a dead spring of 400 miles per hour on land. If for some reason that you did not want to become a *Titanus Kong*, then you would be able to be some akin to the Kong in ability.

### **Monster of Antiquity - 600**

*Titanus Scylla*, a titan famous the world over due to its namesake's role in Greek mythology. Or perhaps it would be more accurate to say it's own role? No matter. This strange crab-squid hybrid certainly demonstrates a power worthy to be written alongside the likes of Herakles and the Greek Gods! As it's likeness would suggest, it is a primarily aquatic titan, but it is quite capable of surviving on land as well. Interestingly, it's aquatic nature is heavily tied to arctic poles as it is capable of passively producing large enough quantities of liquid nitrogen that is also cool enough to completely reverse the melting of the polar ice caps and stabilize the planet's seas levels. As a squid like titan, it has a large number of tentacles that grow around its mouth. These tentacles are used to devour any suitable food source including bacteria that it can use to create a potent venom that *Scylla* can then secrete or spit out. These tentacles are also physically strong enough to hold onto a *Titanus Gojira* for a small



period of time. Finally, the most interesting ability of these tentacles is to pulse out a powerful electric shock capable of moderately wounding a *Gojira*.

Physically *Titanus Scylla* is quite impressive. The monster is able to fight with a 99,000 ton Godzilla and while it cannot overpower the great Alpha it can put up a valiant struggle. It can endure blows with such a creature's full weight behind it. However, it most certainly could not live through a blast of the creature's Atomic Breath. Also, the sharp tips of its many shelled legs do provide excellent weapons to pierce even Godzilla's thick hide! If you for some reason do not want to be a *Titanus Scylla* then you may become another creature that is *like* it in ability.

### **Devil of the Depths - 600**

*Titanus Na Kika*. The Kraken. This indelible terror of the deep has haunted humanity throughout its long maritime history. Even more so than *Titanus Scylla*, this creature is akin to a massive squid or octopus. It has a ludicrous control over its own body and internal energy. It is quite easily capable of fooling even incredibly advanced monitoring equipment into thinking that it is dead. On top of this, it has such potent camouflaging abilities that it can turn completely invisible, including disguising its radioactive signature. However, while this camouflage is incredibly potent, it is the Kraken's regenerative ability that is its greatest ability. As a creature that is somewhat akin to an octopus or squid, *Na Kika* is able to easily regenerate limbs at an extremely rapid pace, but its abilities do not just stop at regenerating limbs. It is believed that it could fully regenerate from any part of its body. However, while its odder abilities are incredibly potent, its physical abilities are somewhat lacking in comparison. The creature would most certainly fight and kill something like a Warbat, but that is about where it reaches its limit. Despite the disparity between its physical strength and innate abilities, this creature should not be underestimated. The Kraken's intelligence is immense due to having a far larger than average brain. If it cannot out fight its enemy then it will most assuredly be able to outthink it. If for some reason you do not wish to be a *Na Kika*, then you may be something that is *akin* to it in ability.

### **Demon of the River Bank - 600**

*Titanus Amhuluk*. The Inundator. To those who worshiped him, he was seen as a being of disease, fog, and drowning. An interesting assortment of traits considering its abilities. This is an amphibious creature, while seemingly a writhing mass of plant matter, is actually just a massive skull and part of a spine that telekinetically brings together plant matter to form a titan sized body. This matter is so tightly bound by *Amhuluk's* telekinesis that it forms a solid body that has enough strength to break one of Behemoth's tusks in a single strike. Its durability is also immense as direct damage to

its body is simply worthless for as long as it does not completely destroy the plant matter. As a result of this creature's unique body composition, it can stretch and throw out pieces of its body with incredible telekinetic force. However, despite its seeming invincibility, the *Amhuluk* have one crippling weakness. If it's head is struck with sufficient force, then it can... lose focus for lack of a better term. This will cause its form to begin to fall apart, which gives openings for further more devastating attacks. As a plant based life form, your body is also quite vulnerable to extreme heat. If you do not wish to be a *Titanus Amhuluk*, then you may become something that is *like* this creature in ability.

### **The Guardian of the Forests - 600**

*Titanus Behemoth*. The Ancient Guardian. This great mastodon-like creature is known to the people of South America as a great protector of the forested areas of their land. Its presence promotes the growth of forests and its excrement is an incredibly potent fertilizer. More than this, the Guardian's physiology is Bio-Seismic in nature, meaning that it can sense seismic waves that pulse through the Earth and determine their cause. Perhaps this creature could also release its own seismic waves to cause localized earthquakes? Nevertheless, this *Behemoth* is a physical powerhouse. Its fur is entirely fireproof and it has the durability as well as the strength to fight against its contemporaries, such as *Amhuluk*, on equal footing. Interestingly, perhaps due to its connection to the forests, its regeneration is immensely potent as well. If one of its mighty tusks were to be shattered, then it would take but a scant few minutes for it to be fully repaired. If you do not wish to be one of the *Titanus Behemoth*, then you may become something that is akin to it in ability.

### **The Bleeding Firmament - 700**

*Titanus Tiamat*. The Water Dragon. *Titanus Tiamat* is a water serpent that haunts the deepest depths of the ocean and its many, many caverns. As such, they are a force to be reckoned with when submerged in the ocean or sea. However, they do fall significantly in strength when they are trapped on land. Nevertheless, the Water Dragons are not to be taken lightly. They are covered in hardened, sharp scales that are able to deeply cut into even Godzilla's diamond-like hide! Its long, serpentine body is built to constrict with all of its considerable strength. Strength enough to hold an exhausted Godzilla even. It also seems to possess the same base level of regeneration that most titans have as well. However, once again, its physical attributes are not this creature's greatest strengths.

*Tiamat* has the ability to create and spew a highly acidic yellow mist from her mouth. This mist is potent enough to temporarily blind Godzilla. More than just the

generation of acid, The Water Dragon has immense control over water. It is able to create massive maelstroms that are able to swirl around nearly 100,000 tons in weight and they are even able to form massive waterspouts with this ability as well! However, as previously stated, these creatures would be entirely helpless against a creature with the power of Godzilla if it were to ever go on land. If you do not wish to become a *Titanus Tiamat*, then you may become something alike in ability.

### **The Silver King of the Monsters - 700**

The Apex Titan. The Hidden One. This is not a creature of flesh and blood, but instead an abomination made of steel and titanium alloy. At some point in the future, Apex Cybernetics, in some bid to rid the world of titans will create the mechanical abomination MechaGodzilla. This will trigger Godzilla's rampage throughout the world in an attempt to hunt the creature down as it can feel the presence of his deceased rival, King Ghidorah, within it. Somehow, another MechaGodzilla has been built, roughly 10 years before the original should have been. Luckily, this one does not have to worry about being hunted by Godzilla, as it does not contain the still living corpse of his old enemy. Instead, the head of Ghidorah that would have been powering the mecha has been replaced with a potent Hollow Earth Energy reactor providing all the energy that it requires to function. However, just like the true MechaGodzilla your consciousness has merged with the machine leaving the machine pilotless, but ultimately unnecessary as you now move the machine as your new body.

This new body is incredibly powerful as well. It has incredible strength and durability as it is able to fight against a Godzilla and Kong at the same time. Although, they were both at about half strength at the time. Its fists can be charged with Hollow Earth Energy for devastating punches and its body comes equipped with rocket boosters to make physical attacks much more effective. It also comes with a rotary tail, also able to be charged with Hollow Earth Energy. Its body is a mess of esoteric weaponry alongside its more mundane ones. It has 16 different missile launchers dotted around its body, when a full salvo is launched it's enough to make even a tired Godzilla stumble a bit. Perhaps your greatest weapon is your A-74 Proton Scream. This is a blast of pure Hollow Earth Energy given to this body in an attempt to equal Godzilla's potent Atomic Breath. They were not quite able to match that level of raw power, but it is a relatively close thing. Your Proton Scream could certainly overpower Godzilla's atomic breath if he was around half his normal strength. Your new metallic body now gives one last gift. Inside your circuitry, there are a dense amount of active learning algorithms. These allow you to improve your fighting skill greatly after each fight. If you do not wish to be a MechaGodzilla, then you may choose another titan to be a mechanized version of.

### **The One Born of Fire - 700**

*Titanus Rodan*. The Fire Demon. As a *Rodan*, you are what is known as a bio-volcanic organism. That is to say that the inside of your body is composed of pure lava that is at least 1200 degrees celsius. This also allows you to radiate heat out from your body up to that 1200 degrees point. Interestingly, you also seem to have the ability to force volcanoes to erupt as you near them. The *Rodan* can also fly with incredible proficiency. You could easily outrun modern jets and can even produce sonic booms with just a single wing flap. Once you are going fast enough, you can create a phenomenon under your wings known as "cyclonic drift streams." These streams are powerful shockwaves that could flatten entire cities as you pass overhead. A *Rodan's* strength and durability is nothing to sneeze at either. They would even allow you to go toe to toe with *Ghidorah* for a minute or two! The second possibility open to you is a bit broader than most that have been offered earlier. You could just be like *Rodan* in ability, with bio-volcanic physiology or you could choose a different element. You might be bio-aquatic, bio-arctic, or some such thing.

### **Queen of the Monsters - 700**

*Titanus Mosura*. The Giver of Life. The *Mosura* could be seen as the angel to Rodan's demon as they are essentially the equals of one another. Their strength and durability are roughly equivalent, but the *Mosura* have their own tricks, such as the powerful ability to control the weather in a limited area and other such oddities. There are three stages to a *Mosura's* life: Egg, Larva, Imago. You will begin in the Larva form. This form is considerably weaker than the Imago form, but still formidable. It would no doubt be strong enough to fight with even low level titans. One of your greatest assets in this form and even in your later Imago form would have to be your senses. You have an incredibly powerful connection to Earth's planetary, atmospheric and tectonic/geological interactions and its geological past. Other than this incredible sensory ability, you have incredibly powerful silk that you are able to spit from your mouth. This silk has many different esoteric properties beyond its general toughness and viscosity, such as its abilities to weave great illusory walls that are impossible to notice without running face first into them yourself. The silk also allows you to form a protective cocoon around yourself so that you may enter the next stage of your life.

It wouldn't take you long to be able to cocoon yourself and enter your Imago stage. This stage could easily go toe to toe with a *Rodan* physically and your silk has only gotten stronger as it is able to restrain even *Ghidorah* for a not insignificant amount of time. The Imago stage comes with a poison stinger hidden with your abdomen. This stinger is quite capable of piercing through *Rodan's* body and even

poisoning it, despite the creature's insides being made mostly of lava. You could produce an effect from your body known as God Rays. These massive rays of bioluminescence are intensely bright, able to blind your opponents, blow away cloud cover, and even destroy nearby electronic devices. These rays are also used as a form of communication with the Winged One's symbiotic partner race: *Titanus Gojira*. As a *Mosura*, you are a natural symbiotic partner for a Godzilla. Perhaps the most important ability that The Giver of Life is able to take advantage of is the incredible ability to "reincarnate." This reincarnation functions by the *Mosura* larva being imprinted with the mothers genetic memory and a poorly understood transference of essence. The second opportunity allows you to become *like* the *Mosura* species in ability rather than actually a part of the species. You can change out the poison stinger for some other poison natural weapons if you wish if you choose to be *Mosura*-like.

### **Frostbitten Ancestor - 800**

*Titanus Shimo*. The Ancestor Titan. The Herald of the First Ice Age. The Shimo is a titan much like Godzilla in a number of ways. It is a great and powerful reptile of sorts. It has the raw strength to ragdoll an adult King Kong and the durability to endure the atomic breath of an Evolved Godzilla... for a short time at least. Its raw physical power is not to be underestimated, but still pales in comparison to its true strength. Its control of the cold and of ice. Its physical body is cold to the touch, its scales seemingly carved out of the strongest of glaciers and the crystals of frost on its back like a moving ice field. Its appearance in the surface world seemingly freezes the ground solid wherever it would step with a wide enough area of effect to freeze Guanabara Bay just through your appearance. Perhaps even more interestingly, this cold freezes so completely, so totally, that it can freeze signals within the ice.

More than this level of cryokinetic power, it can charge a beam of pure cold and ice to fire at its enemies. This beam is devastating to all in its path as it sprouts building sized glaciers wherever it touches. The raw power of the beam being enough to overcome King Kong through sheer force and even bleed through his energy absorbing axe giving his hand instant, nerve-damage inducing, frostbite. It could even stalemate Evolved Godzilla's breath for a time! However, more than its personal applications, it has a far more destructive purpose. If you were to shoot this beam into the atmosphere with the purpose of disseminating the frozen energy, then you could most assuredly begin the next global ice age within a very short period of time. Take care that you do not lose the crystals on your back however. They seem to be intrinsically linked to your body meaning that they could cause you great pain if someone were to use them for nefarious purposes.

## Monster Zero - 800

*Titanus Ghidorah*. The Living Extinction. The Devil with Three Heads. A *Ghidorah* is a three-headed golden dragon of terrible power. The golden scales of the Extinction give them immense durability. They are able to come out of equal fights with Godzilla nearly completely unscathed and if they were hurt their immense capacity for regeneration would nullify the difference. A *Ghidorah* could regenerate their head near instantly if it were ever ripped off its body. The extraterrestrial nature of your species also means that oxygen based weaponry doesn't affect you. However, *Ghidorah's* golden scales are for more than just being durable. Those scales contribute to a *Ghidorah's* bio-electrical physiology.

Its body is built to conduct energy and to release that energy. Everything from its scales to its very cells are electro-receptors. This allows *Ghidorahs* to breathe incredibly powerful streams of lightning known as Gravity Beams. These Gravity Beams are able to harm Godzilla, even after being empowered by a modern nuclear weapon, and could completely disintegrate Mosura when hit directly by all three streams. Your bio-electrical nature also allows you to create entire planetary storm systems. You could wreath yourself in a hurricane and create Category 6 hurricanes across the globe within days. You are also quite capable of expelling electrical energy from your wingtips. Interestingly, your body lets drain energy from things that you bite with incredibly efficiency. A substation that powers a city could let *Ghidorah* almost make up the difference between himself and a nuclear bomb empowered Godzilla. *Ghidorahs* can also seemingly convert other types of energy into bio-electrical energy. *Ghidorah* are not just fancy powers though. They also have incredible strength and the ability to fly. *Ghidorah* could easily overpower a non-empowered Godzilla in a game of pure strength and could even give an empowered one a run for its money. Its flight is most certainly supersonic in speed and it is capable of creating powerful hurricane force winds with just a wingbeat. The second option is as usual. You can have the abilities of the *Ghidorah*, but are not a *Ghidorah* yourself.

## King of the Monsters - 800

*Titanus Gojira*. The King of the Monsters. The Monster that Ate a Star. The *Gojira* are a species of legendary beasts that were revered for their power in ancient times. The strength and durability of the *Gojira* are not to be underestimated. They are easily one of the physically strongest titan species as they are comparable with the *Ghidorah*. Their durability is completely absurd as the *Gojira* that would go on to be known as Godzilla was able to be hit by a meteor that was described as being the most devastating event to hit the Earth in a billion years. Godzilla was left relatively

unscathed by this event. This very same *Gojira* was able to survive the weapon known as the Oxygen Destroyer, yet it was almost killed by it. Comically, the *Gojira* are able to move extremely quickly, with some of the species topping out at over *300 miles per hour* on land. Interestingly, the *Gojira* have incredibly acute senses. Senses so acute that they could be described as one with the ocean. These senses can become even stronger as they grow stronger.

The *Gojira* also have impressive regenerative capabilities due to their bio-atomic physiology. The rate at which their wounds heal depends entirely on how much radiation they are able to metabolize, but at a base level of radiation they could heal even grievous wounds within minutes. Luckily, they have a ludicrously efficient metabolism for radiation. A singular nuclear bomb could revive them from near death and allow them to grow in power to such a point that they could fight with another titan that had dominated them in a fight beforehand. Their bio-atomic physiology also allows them to expel exotic radiation as powerful attacks, which may even affect things at a quantum level. The most common of which is their atomic breath. This atomic breath is a fiery, blue beam of radiation that is powerful enough to cause damage to titans even as powerful as *Ghidorah*. It also seems to have quite a bit of concussive force behind it as it is able to knock titans around as well as burn them as it burns at a mind boggling 550,000 degrees celsius. Their body is also quite capable of producing massive pulses of radiation that could very well destroy an entire city. However, you would need to absorb a truly ludicrous amount of radiation to perform such a feat. Normally, this sort of pulse can come out as a massive stream of radiation from their spines, but if they absorb enough radiation then something strange can happen. Their bodies start producing radiation at an accelerated rate until they reach a point of critical mass. At this point, the radiation production will stop and that level of radiation will become the new norm for your body.

If a *Gojira* were to continuously absorb energy from any number of sources, then they may be able to “unlock,” for lack of a better term, new transformations for itself. Perhaps stemming from a *Gojira's* incredible control over its own energy, one such as you could internalize these energy sources making you grow upwards to twenty times as powerful as you were or maybe even externalize the energy in massive pulses of radiation. Or maybe you could externalize it in the form of plain old heat.

## **Drawbacks**

### **Audience Score - 0**

The MonsterVerse has a pretty complex relationship with critical reception, but not so much with audiences. This series has inspired fan made art and alternate universes since its inception. This option allows you to enter these fan universes rather than the main continuity.

### **Oh My God...zilla - 100**

Well. That's unfortunate. It would seem that you've become some sort of comedy relief character. Not the good kind either. It seems like everything that comes out of your mouth is some sort of groan-worthy joke or is inappropriate for the situation at hand. It won't completely sink your social life, but it certainly won't be helping you out any.

### **Traumatized - 100**

You've been through a very trying experience. You may have lost a parent or lived through some unknown monster attack, but either way this event has left its mark on you. This trauma lingers within your mind. You might have PTSD or perhaps you've become depressed as a result.

### **I Have a Right to Know! - 100**

You're a passionate person, but you are perhaps too passionate. In fact, one could say that you are incredibly obsessive. Once you've found a goal that hooks your attention you will seemingly go to any lengths not glaringly against your moral code to reach it. You would ignore your family, your health, and laws to see this goal completed.

### **Hunted - 200**

Your appearance in this world has not gone unnoticed. Monarch has taken notice of your unique cosmic energy and is tracking you for study. This isn't so terrible as all they want to do is study this unique energy. However, Monarch is not the only thing that has taken notice. Titans can sense your odd energy signature with unerring accuracy. These creatures will most likely not take any action against you, but you have been put on their radar.

### **Out of the Frying Pan - 200**

Nothing can ever just be simple can it? It could be caused by pure stupidity or some grand cosmic joke, but either way some things just seem to work out in your opponents favor. Fighting a race of parasitic insects that feed off of radiation? The military put



one half of a mating pair next to all of their radioactive waste. Trying to kill an extraterrestrial dragon that doesn't require oxygen? Military fires an oxygen destroying missile at the battleground you're fighting at.

### **Gone Rogue - 200**

This is a difficult world to go through alone, but you may not have any choice in the matter. Creatures around here don't seem to trust you very much. In fact, one could say they are outright distrustful towards you. This distrust is not entirely impossible to overcome, but it would be exceedingly difficult to even get a modicum of trust from anyone here.

### **Titanomachy - 300**

Monarch was founded in 1946 as a collaborative international scientific research organization. This organization would first come to study the extraterrestrial titan known as Shinomura, which would perish in 1954. However, after witnessing the threat that the titans pose to the world, Monarch's mission covertly changed. Monarch's new imperative was to eliminate the titans. In the pursuit of this goal, Monarch began researching bleeding edge weapons technology and robotics. This eventually culminated in the creation of the first mecha-MUTO's. These titans made of metal were to be the shield and sword of humanity, but it was not to be. Monarch took personal control of the artificial titans and took a more *active* role in global affairs. Monarch now rules the world with an iron fist. They will see any and all resistance to their new regime crushed with prejudice. In the background of these events, Monarch's long and brutal war against the titans continues unabated.

### **Strange Aeons - 300**

Earth is not a unique planet in the universe, in fact, one could say that it is quite mundane in comparison to the wider cosmos. Odd creatures twist and writhe in the void of space. A perfect example of such oddities would be the insectoid hive mind known as Shinomura. Luckily, these extraterrestrial titans would never find their way to the planet Earth. The universe being far too vast for them to even take note of one small, ball of rock. However, your arrival has drawn their attention. Your extra-dimensional nature acts like a beacon to these beasts of the void. You can expect an onslaught of cosmic oddities hunting you for your unique energy signature. The overwhelming majority of these titans will only have power equal to that of a Shinomura, but at some point during your stay here you will face one creature far greater than the rest.

### **Beast from the Old World - 300**

You have an old soul, Jumper. Your body may not show this age, but you can certainly feel it. It feels like you have to put in more energy to do things than you did before. You certainly still have enough stamina to fight, but prolonged battles would be your downfall. Using powerful attacks might force you to take a moment to catch your breath. If you were to catch enough of a beating, then you might even have to go into a state of hibernation for 5 years to recover!

### **History Shows Again and Again - 600**

In the year 2019, a titanic battle between Godzilla and Ghidorah will take place. That is if you haven't accelerated their destined battle. Either way, these two titans will clash within the first 5 years of your stay here. In this clash, humanity will unleash a superweapon that attempts to harness a fundamental part of the natural world. They will use the Oxygen Destroyer in an attempt to kill the two titans in conflict. Godzilla's or Ghidorah's survival of this weapon is inconsequential next to the horror that human arrogance has unleashed upon the planet. The detonation of the Oxygen Destroyer has created a being never before seen on the planet Earth. The oxygen devoid environment created by the Oxygen Destroyer allowed a reawakening of a relatively harmless prehistoric super colonial crustacean species. However, this crustacean has undergone serious changes due to the manner in which it was reawakened. It has taken on traits of the Oxygen Destroyer, Ghidorah, and Godzilla. These traits mixed with its innate abilities as a super colonial organism create a being that even titans may look upon as a Destroyer.

### **Notes**

If you have any questions just ask Goji-anon.

Radiation sure is interesting in this place. If it says radiation when talking about a titans internal energy source, just assume that it means Hollow Earth energy. They're relatively interchangeable.