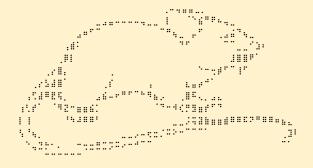
Tales of Rodents Jumpchain



by Faucheusestar

Welcome to a world populated only by mice of all types and shapes, from the normal to the most extraordinary. This land is filled with tales and legends about its cute, fluffy creatures.

Take 1000 Choice Points to fund your adventures.



Starting Location

Roll a **1d6** to determine where you start, otherwise pay 100 CP to choose your Starting Location.

1 • A coffin

You're clearly in a coffin, fortunately for you, as a rat, you can easily dig your way out. You obtained *The Graveyard Rats* [100 CP | Free for Rodent Tales] for free

2 • Sewer

You're in a sewer not so strange for a rat you get **Sewer rat [100 CP | Free for Drop in]** for free

3. The Rats in the Walls

Piles of almost human bones litter the ground, and although the place is underground, lit only by a crack in the ceiling, there are many strange vegetables and disturbing abandoned farm buildings.

4 • Gravevard Shift

It looks like you're in the basement of an old spinning mill, there's a loud noise from a fire hose and... Is it a flying rat? I'm not talking about bats!

5. Land of tales

Maybe there's a place in a fairytale/a game/story or any media related to rat that particularly speaks to you. If that's the case, you'll appear there. What's more, at the end of the jump you can add it and all its contents to your warehouse.

Free Pick.

You are free to choose where you choose from the available options.

Age and Gender

Freely choose your own age or gender.

Origins

Drop-In [Free]

You are dropped in this new universe with no background, memories, or documentation.

Rodent Tales [Free]

You are an inhabitant of this world full of legend and myth, and the magic of this place has endowed you with the ability to use the power of tales and stories.

Cryptid [Free]

You are a strange rat with rodent-like powers considered by most of the world's inhabitants to be mere rumors, cryptids and legends in their own right.

Race

Jumper isn't reduced to the lifespan of a normal rat

Rat [+200 CP]

You're a little rat or maybe a mouse. If you couldn't talk, it would be hard to tell you apart from a normal rodent. If you want to take a bigger rodent like giant rat or something similar you can but you don't get the +200 CP



Anthropomorphic mouse [free]

You may stand on your feet, you may look like an anthropomorphic mouse/rat or maybe hamster or maybe it's just your head with a human body the size of an adult human... What is a human? Maybe it is a cryptid.



Mouse girl [free]

Whether you're a tiny mouse girl the size of a small rat standing on her feet or a human-sized rat girl this option is for you



Strange mouse [200 CP]

You are a supernatural mouse can be a fire rat or other from another media/tale/video games and have its power and weakness, if the lovely mouse you choose has perk associated with him on this jumpdoc you can take them for free

Perks

Origins get their 100cp perks for free and the rest are discounted to 50%.

General [Undiscounted]

Rodent [Free]

You can control the growth of your teeth so that you don't have to gnaw on things, but also the ability to make stronger bites

Therianthropy [100 CP]

You can transform yourself into a rat or, if you are a rat, into a mouse girl or an anthropomorphic rodent.

Fertility Rat(e)[200 CP]

Rats and other mice are famous for one thing, their ability to reproduce quickly, creating entire hordes in record time! With this you can modify your fertility rate as you wish and greatly reduce the time it takes for a child to be born. What's more, you'll find it easier to make friends of your own kind.

Rat poison is delicious! [400 CP]

Just like most of today's rats, you can resist the more common methods of poisoning your species, such as rat poison if you are a rat or Holy Light if you are a Devil.

Drop in

Quiet as a mouse [100 CP | Free for Drop in]

You make very little noise when you're moving around or anything else, you'd almost think a scary monster like a cat would hunt you with such talent!

Sewer rat [100 CP | Free for Drop in]

You're an excellent swimmer probably due to your participation in the Olympic Games taking place in a certain river... I mean sewer plus you are strangely extremely resistant to disease and other infection

'Like Rats Fleeing a Sinking Ship' [200 CP | Discounted for Drop in]

You know exactly when everything is about to collapse, whether it's a literal ship, a house, an organization or a situation in general.

Selfless as a Rat! [200 CP | Discounted for Drop in]

If you happen to be in trouble, for instance if you are starving or at risk of drowning, have no fear! The rat species' tendency to help each other will kick in and someone nearby will help you out! Even if they (or you) aren't a rat!

Library rat (bookworm) [400 CP | Discounted for Drop in]

You're a real library rat you learn very easily from books and never forget what you're reading. What's more, you have an advantage in the library, knowing how to find the books you're looking for, no matter how complex they are.

Lab rat [400 CP | Discounted for Drop in]

You're the perfect laboratory mouse, good at solving puzzles of all kinds and able to heal without ill-effects from any experiment and self-experimentation always has positive effects without negative ones.. What's more, you're good at all the science that has involved using poor guinea pigs and other rodents.

Rodent Swarming [600 CP | Discounted for Drop in]

You can turn yourself into a tide of rats as long as even one is alive you can reconstitute yourself, plus you see through their eyes which is perfect for sneaking into a small grid and reforming yourself from that specific rat. But it doesn't stop there, you can also create epidemics like the black plague.

They'll stay with me [800 CP | Discounted for Drop in]

Someone close to you has died and you're going to the afterlife to get him back, but the deity of death says no... Well, that wasn't a question! For some reason, the deities of death will let you collect souls in their afterlife, probably because the security there is a real gruyere! What's more, you can remove your loved ones and subordinates from the cycle of reincarnation. Instead of dying they'll become adorable Rodents with their personalities and memories intact, and when they next die they'll be reborn as their former race.









Rodent Tales

Three blind mice [100 CP | Free for Rodent Tales]

Your senses other than sight are greatly heightened to the point where you could do without sight and continue to live a normal life. What's more, when you ask for help with simple things you'll always find someone to help you, there's strength in numbers after all!



Batrachomyomachia [100 CP | Free for Rodent Tales]

You have a lot of fun with all these adorable little rodents so this is perfect for you with this super power you can force any world to now work with only mice and other rodents, heroes and villains alike will be mice and rats wearing cute little clothes and all the legendary weapons and other iconic items will now be as tiny as they are adorable.



The Lion and the Mouse [200 CP | Discounted for Rodent Tales]

You're a friendly mouse, you sometimes help people and now they'll always pay you back by helping you in return.



The Town Mouse & the Country Mouse [200 CP | Discounted for Rodent Tales]

When you live in a simple place and seek security it will always accompany you, but if you take the risk of reaching a perilous place then wealth and luxury will be your reward.

Rat (zodiac) [200 CP | Discounted for Rodent Tales]

You have the powers of the Chinese zodiac rat, including a mastery of the element water in Wuxing magic, as well as a good understanding of this type of magic.



Three Blind Mice (radio play and short story) [200 CP | Discounted for Rodent Tales] A snowstorm locks you in with a stranger and a mysterious murder case takes over. Detective Jumper leads the investigation, you're the Sherlock Holmes of rodents and your investigative skills are incredible.



Mushika [400 CP | Discounted for Rodent Tales]

Like this rat, you could easily carry an elephant! In fact, you could carry anything or anyone without feeling the slightest weight on your back.

Belling the Cat [400 CP | Discounted for Rodent Tales]

You know there's a scary monster on the prowl but you can't hear it... But don't panic, it looks like we've got ourselves a brave mouse, because every time something stalks you or a scary creature is on the prowl, the monster 'll make a nice little bell/bell noise every time it moves.



The rats in the walls [400 CP | Discounted for Rodent Tales]

You can make swarms of ghost rats appear, scratching into walls and driving unfortunate people forced to listen to them for too long into madness, leading them to do the worst their ancestors did... You can also use them to evoke forgotten skills possessed by your target's ancestors, whether in a profession or not. What's more, you can hear these rats yourself when you're near a terrifying place, such as the hidden entrance to a cave where humans were raised as cattle by a family of cannibals and all sorts of places worthy of Lovecraft stories.



The Little Good Mouse [600 CP | Discounted for Rodent Tales]

You're a good fairy, but you're much fluffy and pocket-sized! you've got a lot of strange fairy powers, like making people invisible or your bite, which sends people into a state of fury, even hours later, causing them to kill each other... Let's just say that you're a good fairy for the people who help you

Daikokuten[600 CP | Discounted for Rodent Tales]

You're a deity, and in this particular case your domains are mainly wealth, fortune, the household, agriculture, fertility, sexuality and war. But that's not important. What's important is that you have thirty adorable maid mice who work for you and don't take any slots! ... Oh and a hammer that brings you wealth when you shake it but MAID MICE!



Cryptid

Fling Rat [100 CP | Free for Cryptid]

What's a bat if not a flying rat? Well, literally, you're a rat with bat wings straight out of a Stephen King novel.

Rat albino [100 CP | Free for Cryptid]

Strangely enough, people will think you're a ghost and may be afraid of you. Strangely enough, this works even better on imposing creatures, as if they're afraid of little beasts. What's more, you can use the color white on each of your alt forms.

Colo colo [200 CP | Discounted for Cryptid]

You're a strange-looking rat, a sort of rat-bird-snake hybrid that can exhaust people around you... But what is a bird and snake? Who knows, you'll have some of their abilities such as their talent for flying or their sense of direction. If a benefit, object or anything else needs to be a bird to work, it will work for you if it suits you.



Dormouse [200 CP | Discounted for Cryptid]

Aww, what an adorable sleepy rodent you are, just like the dormouse from Alice in Wonderland, you can do whatever you do awake while you sleep whether it's moving around holding conversations, plus you're incredibly comfortable to cuddle making you the best plushy ever!



Computer Mouse [400 CP | Discounted for Cryptid]

... Yes you are a computer mouse, strangely that gives you strange powers on the computer theme not only you can easily hack computer systems, but you can make a cursor appear to grab things and people, generate new files from scratch ideal for making notes or double click on doors and windows to open them.



Rats of the seas [400 CP | Discounted for Cryptid]

You are like Nero the leader of the sea rat horde appearing in *Three Skeleton Key*, you are far more intelligent, wise, vicious, vengeful and tall than normal land rats. Your teamwork is exemplary and your ability to maneuver ships and predict the weather is masterful. You far surpass the skills of normal sailors.

Hinezumi [400 CP | Discounted for Cryptid]

You're a fire rat, so this element won't hurt you, no matter how intense it is. What's more, you can create flaming trees that burn continuously, ideal for making a comfortable home.



Skaven [600 CP | Discounted for Cryptid]

You are the great horned rat, the god of the skaven, or at least you have the same powers, and therefore the domain of Decomposition, Ruin, Plague, Conflict, Hunger, Ambition, Survival, Rats.



What's more, you'll have the most advanced skills and knowledge of one of the four major clans and for an extra 200 CP, but discounted for Cryptid you can get one more.



• **Clan Moulder:** You're a master at breeding, mutating and performing dubious surgical operations to create horrible, nightmarish beasts of war and then commanding them.



• **Clan Skryre:** You are a master sorcerer and engineer, capable of building machines as diabolical as they are effective, and wielding the winds of magic.



•Clan Pestilens: You are a master of plague and disease, able to resist illness and create terrible epidemics.



•Clan Eshin: A master of the deadly and secret arts of stealth, murder, poison and assassination, you have eyes and ears everywhere.



Items

Items may be imported into similar - items, weapons to weapons, clothes to clothes, etc.

Drop in

Rat book [100 CP | Free for Drop in]

A collection containing each book of poems and stories about our friends the rodent delivered with a few goodies on this theme.

Téma, the size of the rat [100 CP | Free for Drop in]

Aren't you a bit of a cheapskate, Jumper? No, we'll take this huge plush rat anyway. When it's time to pay, or any other cheapskate action, you can pull it out and shout "Consider the stature of this representative of the muridae", or any other less sustained version, to get a discount or to make the person you're talking to roll their eyes at you and ask for nothing more



Rat Friends! [200 CP | Discounted for Drop in]

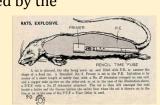
You have a rat pack to keep you company when you're sleeping, and keep you clean! Did you know that rats are social animals and prefer company? Now you do!

Cheese! [200 CP | Discounted for Drop in]

Why do rats no longer fall into traps? Do they no longer want to eat cheese? Of course not, it's because they have this! Every time you want cheese, all you have to do is think about it and poof, a cheese of the type you want will appear. You could even build yourself a house out of cheese!

Explosive rat [200 CP | Discounted for Drop in]

It was the first shipment of explosive rat invented by the British and intercepted by the Germans during the Second World War, and as well as being far more explosive than it should be, any enemy who sees one will experience a small mental effect making them want to throw it into the fire, which will obviously cause another explosion. If an organization sees enough of them, they will become extremely paranoid and will waste time and resources looking for them, even in the most unlikely places. You get a hundred of them and could convert rat corpses into this item



A rat hole [400 CP | Discounted for Drop in]

In this hole in the wall is a comfortable house, maybe a new one or maybe you've imported one of your properties here? In any case you can find this tunnel/shelter dimension in every building/structure you visit although you and your friends will be the only ones to see it.



Server Hamster [400 CP | Discounted for Drop in]

You have in your possession, perhaps even as a hostage! The most important part of all multinational servers is the hamster! Not only can you now order the servers to stop working, but these little server rodents now spy for you. What's more, you can power any technology, however futuristic, using hamster wheels.



Karni Mata Temple [400 CP | Discounted for Drop in]

This temple contains twenty thousand rats, fortunately for you, you will no doubt appreciate these rodents. As a rat, you can live there, you will be fed, you will be given milk and lots of sweets, and if you see a white rat, you will be lucky in the next thing you do.



Martial arts school [600 CP | Discounted for Drop in]

Deep in the sewers, or perhaps somewhere else, there's an old and wise rat, a master of martial arts and many other disciplines, who's a very good teacher (teaching his pupils things that would take years to learn in just a few months) and although you're not a tortoise, he'll be happy to teach you, this school is full of any training equipment you can think and strangely enough, there's always pizza in the canteen.



Rodent Tales

The Graveyard Rats [100 CP | Free for Rodent Tales]

A pile of jewels and gold teeth and other ornaments recovered directly from corpses lying in the cemetery where Old Masson works in Salem, you can get a lot more, just go to a graveyard and you'll find a lot more than you would normally... that's rats, no doubt supernatural, and a ghoul straight out of Lovecraft's stories...



Little mouse [100 CP | Free for Rodent Tales]

You get teeth, what kind? Well, any kind of lost tooth, whether it's a child's or a supernatural creature's.

Hamelin Pied Piper Flute [200 CP | Discounted for Rat tales]

The same flute used by the Pied Piper of Hamelin, it can charm little mice and children but is incapable of acting on people with darker souls, such as the inhabitants of the town who did not pay the former owner.



The Cat's Bell [200 CP | Discounted for Rodent Tales]

You've done it! Or if not you, someone! The cat has been belled! And you've kept a collar with a bell attached as a souvenir. If you wear it yourself, it will give off a menacing aura to any predators giving them the impression that you're the terrible cat and they're the adorable and tasty rodent but that's not all - it took a lot of courage to accomplish this mission and a lot of pointless debate. If you wore that bell, you'd be the bravest of rodents and could force the debate to come to a conclusion.



Flowers for Algernon [400 CP | Discounted for Rodent Tales]

These are all the notes from the surgical operation to dramatically increase intelligence and memorization. Fortunately in the universe where his notes come from, Charlie has managed to find the problem and make the process permanent without any gradual degradation. You can also have Algernon if you want, this little mouse is very intelligent and can even carry out the procedure for you.

Anyone can cook [600 CP | Discounted for Rodent Tales]

Anyone can cook... especially cute mice! You've got a small family restaurant full of little mice who are incredibly talented in the kitchen, and you've also got a little seamstress's shop run by mice who make really pretty hats and rodent plush toys. Strangely enough, when you put one of the plush toys on your head and a hat on top, you'll feel like you're being directed by a master of the trade represented by the hat, and you'll learn the trade much more quickly.

Cryptid

Cryptid hunting kit [100 CP | Free for Cryptids]

This cryptid hunting kit contains everything you need for your search, from rat traps with a delicious cheese piece, to motion detection cameras. Going through boxes that miniaturize the rat when you store them inside



Tarts treacle [100 CP | Free for Cryptid]

Everything you need to celebrate your happy unbirthday with your favorite tea, scones and treacle tart, all served in a magnificent tea set, which is topped up every day and helps you fall asleep better if you wish.



Dormouse fur [200 CP | Discounted for Cryptid]

This fur is incredibly fluffy, ideal for making pillows, blankets and other plushies so you can fall asleep with ease and have sweet dreams, you'll find new ones under the sleeping mouse.



Robe of the Fire-Rat [200 CP | Discounted for Cryptid]

This robe is made from fire rat fur, which makes the wearer totally invincible to fire from any source. What's more, the robe doesn't get damaged and can be cleaned when thrown into the flames.



Three Skeleton Key [400 CP | Discounted for Cryptid]

At first glance this ship looks normal, a large three-masted sailing ship that you'd expect to deliver cargo... No, it's not the Flying Dutchman, although those who will be its target might have preferred it, because it's full of sea rats, a hungry horde covering every area of the ship ready to rip apart and feast on the next victims you point it at, enough to add a few skeletons to a sinister lighthouse.



You obtained an imposing warpstone mine that never runs out, and if you have the Skaven perk, it will come with a large Skaven fortress as well as all the equipment and troops suited to your chosen clan(s).



Realm of Ruin [600 CP | Discounted for Cryptid]

Your own realm, serving as an afterlife, is located in another dimension. Although it may be a copy of the Skaven god's realm, or more to your personal taste, it is fortunately perfectly cut off from the realms of chaos. You'll find lots of trinkets and fragments of knowledge from other places.

Companions

Companions can purchase more companions.

Companion Import [50-200]

Do you want to bring your friends to this adventure? Or can create new friends, this is for you

50 CP/companion, 200 CP/8 companions, each gets 600 CP.

Canon Companion [Free]

You want one of the canon characters (movie, video games, tale...) as a companion then this option and for you if you manage to convince the latter he will be able to follow you on your adventures and obtain 300 CP as a gift



Scenarios

Scenario One [Search for the mysterious rodent]

Colo colo, computer mouse, albino rat \$\infty\$ You've gotta catch them all, the Cryptids! Even in places populated by fluffy balls and mysteries, cryptids are rare. They live in such remote places that some rat doubts their existence

Reward

You've proved that cryptids exist!

- Firstly, you gain the ability to make animals that are considered cryptids in your other jumps real, albeit a little rare, as well as a zoo/museum where you can store them. There's even a nice souvenir shop filled with criptide products and lots of plushy which is repeated every week.
- Plus you get a wing of the museum containing live or stuffed versions of every species of rodent you've seen
- You'll also get 600 CP



Drawbacks

Self-Insert [+0]

So you want to be one of the Named characters huh, well if you take the appropriate background, race and skills as closely as possible then you are free to go in as any character you would like.

Supplement [+0 CP]

You can use this Jumpdoc as a supplement

Extended Stay [+100 CP]

For each purchase of this your time here is extended 10 years

fluff them all [+200 CP]

You can't help but pat every fluffy creature you see, the problem is that you can't control your strength at all, so let's hope you don't accidentally hurt one of them.

Belling the Cat [+400 CP]

The council has decided and you are now a volunteer designer to put this lovely bell around the neck of the nightmarish creature known as a cat! This is a very powerful supernatural cat if you have done Tales of Cats, you can double the gain of this Drawback if you do the cat will be very familiar because it is your build of the time.

You are a strange mouse [+400 CP]

In this world populated by rodents... Well, maybe not! You're not a rat, in fact you're just your old self in a very poor quality, albeit strangely cute and funny, mouse costume. The problem is that you can't let anyone notice otherwise you'll have to wear a really stupid rodent costume for the next ten jumps!

rat mantle [+400 CP]

You have a rat mantle that looks exactly like yours in your mouse form, so you have to be careful that no-one steals it from you, so that you burn it, otherwise at the end of the jump you won't have your current form as alt form, imagine doing a jump on this fluffy friends and not even being one at the end!

Partial Lockdown [+400 CP]

You have no warehouse and the only items you own are the ones you're carrying. What's more, your powers are adapted to the level of power in this world

Lockdown [+600]

You have no **Out Of Context** items, powers, or warehouse.

Decisions

You have three choices ...

Go to next Jump

Continue onto the NEXT GREAT ADVENTUUUURE!!!!!!

Stay

Stay and enjoy your current life.

Go back

Tired of your travels and want to rest back home, well then this is for you, grab this ticket back to your starting point and go see old friends.

Update log

• 25/09/2024 Additions of:
Daikokuten[600 CP | Discounted for Rodent Tales]perk
Fertility Rat(e)[200 CP] general perk
Realm of Ruin [600 CP | Discounted for Cryptid] item
fluff them all [+200 CP] drawback
Mushika [200 CP | Discounted for Rodent Tales] perk
Cheese! [200 CP | Discounted for Drop in] item
A rat hole [400 CP | Discounted for Drop in] item