

# Hollywood!

Where the streets are paved with gold- and the stars don't shine at night. They walk around in the broad daylight- in Hollywood!

## Starting budget: +1000cp!

### Choose your Age and Origin!

Roll 1d8 + 15 to determine your starting age. Your gender is the same as the previous jump. You may set both to what you like for 50cp.

There is one starting location: You begin in Hollywood, California Circa 2010-15!

Your Origins are below. A-Lister is an upgrade from Actor, and Auteur is an upgrade from Director.

### Tabloid Reporter (Drop-in) - Free!

You appear in the world with nothing more than a contract to a particular newsstand rag of ill-repute, a camera and the knowledge that your ability to feed and house yourself is dependant on you photographing the hottest stars at the swankiest venues. Or you could go hunting for scandals.

### Actor - 50cp

You are one of the rising superstars of the stage or silver screen. Your image is marketable, your fans legion, and ten years of fame and fortune await.

### A-Lister - 50cp (Upgrades from Actor)

Forget 'rising star', you are already at the top of the heap. This upgrades your Actor Origin to that of an A-lister. You get the first perk of Actor and Auteur for free.

### Director - 50cp

Visionary and artistic, you are the one behind the summer blockbusters, the arthouse epics, or the strange and experimental auteur films.

### Auteur - 50cp (Upgrades from Director)

You have an Auteur License, which basically means that the studio won't pull the plug on your production, giving you creative control. This upgrades your Director Origin to that of an Auteur. You get the first perk of Director and Auteur for free.

### Producer - 50cp

Films and stage productions are a business, and you're the one underwriting the bills. You may be doing it for the art or the money, but more films get done because of people like you than not.

## Advertisement - 50cp

You're involved in one of the hundreds of advertising firms and studios, responsible for the ten to thirty second bits of memorable salesmanship, to the short-film super bowl commercials

## Perks

Perks from matching Origins are discounted by 50%. All origins with the exception of Tabloid Reporter get their first perk free. This includes upgraded Origins like Actor+A-Lister.

## Roles

Your Role is a generalized perk that enhances your appearance and charisma, and influences what kind of films you tend to get cast in. **You can choose as many as you like.**

### 50cp - Action Hero

You cut a rugged or robust figure- you look like you can handle yourself in the toughest, most physical roles, and magazine covers sporting your image fly off the shelves.

Naturally, you get a lot of jobs in summer blockbusters that pay millions or billions of dollars. They might not be high art though.

### 50cp - Hollywood Heartthrob

Maybe it's bedroom eyes, pouty lips or some other trait, but whatever it is, you have it. You are so *dreamy* it's not even funny. Your fans want to either be you or be with you, and you have the physique and star-power face to match.

You get cast in sexy teen comedies, young-adult novel adaptations, and so on. Time will tell if you can break out into less popular entertainment fare.

### 50cp - Screen Idol

The camera loves you, and you love it. Your naturally photogenic qualities are further enhanced to a scalpel-sharp degree, and you could define decades of film culture with your presence. You aren't just a pretty face though. You have a wide range of acting talents, ensuring you land several star making roles with top-billing.

In the short term, you are cast for a lot of different roles, but productions you join will become timeless classics people aspire to emulate or surpass.

### 50cp - Femme Fatale/Tall, Dark and Handsome

You have a charm and appeal that either has it's source in or is enhanced by mystery. Naturally, you've capitalized on this and can project an air of intrigue at will that has even those who've known you their entire life overwhelmed with curiosity, ensnaring their attention and driving the imagination wild.

You get a lot of jobs in mysteries and thrillers thanks to your ability to capture an audience.

### 50cp - Good Bad Guy

There's a dark and sinister quality that just makes you ideal at playing the villain. Maybe you can put on a fantastic accent, or you have the best facial expressions for sneering contemptuously. You're the right kind of dark and sexy to be *the* villain.

Being cast as the villain, you're asked to do a lot of roles, and everyone knows they come to see *you* more than the good guys, right?

### **50cp - Improv**

You have a spark of spontaneity that can add a natural element of humour and drama to any scene. You're naturally talented at ad-libbing, and you're known for your screen chemistry and comedic timing.

Comedies are your bread and butter.

## **Tabloid Reporter**

### **100cp - Shutterbug (Free with Tabloid Reporter)**

You're a natural with a camera, or really anything with a trigger. You can snap a perfect photo from the hip, at an awkward angle with your arm extended, or even when someone's got you in an armbar, as long as your finger is on the button.

### **200cp - Impossible Shot (Discount Tabloid Reporter)**

Your resourcefulness when it comes to getting a truly juicy shot is second to none. With this perk, you have a natural talent at finding the place to get the best angle for a given shot. Maybe it's on a rooftop across the city. Regardless, you can find it, and you can zoom in close enough to get the shot you need.

As an added benefit, you can even shoot through some kinds of obstructions as if they weren't even there. Lattice fences, Glass walls and curtains offer no obstacle, and you could easily ignore the existence of a foot-deep hedge. This does not let you see or shoot through truly solid barriers.

### **400cp - It All Gets Said the Same (Discount Tabloid Reporter)**

You know what makes a juicy story, what gets the imagination going, and what makes a story immortal. You've got an uncanny ear for the best gossip, able to zero in on a whisper in a packed room full of conversation. More than that, you know how to tailor the story when you whisper it to the next link in the chain or print it in the news so that it's all anyone's talking about! You're not even lying, simply making sure that the most interesting interpretation of events jumps out at people.

Of course, you're a skilled liar as well- or at least a storyteller- able to construct fanciful stories so well that the subjects themselves might be convinced. At the very least, you can make a married couple seriously doubt their partner's faithfulness.

## Actor

### 100cp - Oscar-Worthy (Free with Actor)

Acting is harder than it looks, but not for you! This perk ensures that you are more than competent at taking on different characters, changing your body language or otherwise putting on a new 'face' with each role. It doesn't make you into the greatest actor in the world, but no one will say you're a bad actor.

You can of course be as hammy as you want, if that's your thing.

### 200cp - Sex Appeal (Discount Actor)

You're not just hot, you're on *fire*. People know you not just for your acting chops, but because you've got that special something that demands attention. The reason for your magnetism might not be so base as a centerfold figure, but you definitely have something that makes people enjoy looking at you. Whatever it might be, you sure as hell got it.

A wink or a smile could get your fans swooning, and if you weren't busy with shooting schedules, you'd be a model. Hell, maybe you are!

### 400cp - Do Your Own Stunts (Discount Actor)

Maybe you're a top-tier martial artist, a former athlete or soldier. Whatever your past history, you're in top physical shape and can roll with the punches. When training for a project, you learn the 'real' version of whatever you need whenever possible. Real gunplay, real combat training, stunt driving, and so on. This even applies to fantastic skills like magic, so long as magic is something that can be taught by a stunt choreographer. You don't learn any faster than normal, without other perks.

The benefit of this effect is that films and productions you star in earn more due to better screen chemistry. In general, you tend to pick up lots of eclectic skills based on dozens of movies, creating an ideal foundation for further refinement.

## **A-Lister**

### **100cp - Would You Like to See Her? (Free with A-Lister)**

Your fame and screen presence is such that people have trouble recognizing you when out and about on the street. Perhaps you have an iconic attitude, a way of walking, or just a look on your face that makes you stand out. The important part, is that this perk allows you to turn that fame off.

With this perk, you may seamlessly switch between 'regular person' and 'Superstar' at will. You'll still be noticeable for any number of other reasons, like being seven feet tall or having white hair, but people won't mob you for your superstar fame.

### **200cp - Scandal-Proof (Discount A-Lister)**

Your star power is impregnable armor against the scandalmongers and paparazzi. As long as you are not doing harmful things to people or their society, they will interact with you as an individual and form their own opinion, instead of listening to tabloid journalism. Candid or embarrassing photos of you will not be printed without your permission.

This effect only prevents negative media consequences like being caught drinking, dancing scandalously in a club, or screaming at a co-star. It does nothing against say, law-enforcement observers or intelligence agencies snapping satellite photos.

### **400cp - Supernova (Discount A-Lister)**

Sometimes, stars explode and become that much more intense. In much the same way, you can turn on the star power and turn a crowd of admirers into screaming masses desperate to even graze you, your enemies into snarling hateful figures, and in general take the emotional context of your relationship with an individual or group and turn it up way past eleven. This effect can be targeted at a group either conceptual- 'those who admire me'- or specific- 'person I'm speaking with'. The effect is limited to those who can currently perceive you, though after effects tend to linger and the memory of you can make them relapse for a while after.

## **Director**

### **100cp - Lights! (Free with Director)**

You know how to set a scene. You have a natural talent to ensure that any group you organize have the best tools possible, that they're all putting their best foot- or side- forward, and that all the incidental elements, from the lighting to the microphones and the gain sliders are all impeccable.

Essentially, if there is an ideal setting or configuration of elements, you can find and implement it.

### **200cp - Camera! (Discount Director)**

Your attention to detail is phenomenal. With this perk, you no longer forget prerequisite steps. You still have to do them, but you will no longer forget that one thing has to happen before another thing. You faultlessly understand instructions, combo-sequences, and so on.

This effect extends out to groups or teams you lead, such as a film crew, or demolitions team, and so on.

### **400cp - Action! (Discount Director)**

The world waits for you to say it can move, or at least that's how it looks to everyone around you. If you take an action or lead an endeavor that involves timing, timers, or cues you set, you can control when they start or stop with a thought.

This means you could arrange your cast and crew in their ideal position, and when you say 'Go', they go exactly when you mean them to. If timing mistakes are made, it won't be their fault. This effect also applies to objects you own, such as watches, egg-timers, and fuses. A grenade you toss will explode when you want it to, and not before.

This perk has no effect on actions or objects you didn't take yourself.

## **Auteur**

### **100cp - Director's Cut (Free with Auteur)**

Your integrity and artistic vision is outstanding both in it's clarity and it's nuance. With this perk, you can render any statement you make or creative work you author as transparent or opaque as you like. The meaning can be patently obvious, to the point of everyone agreeing that is what it means, to enticingly open to interpretation. The latter can inspire years of debates on the subject.

### **200cp - Hollywood 'No' (Discount Auteur)**

In Hollywood, no sounds a lot like yes. There's a sucker born every minute, and everyone's convinced that it's the artistes. This perk lets you know exactly how interested in an item someone is when you present to them. More importantly, you know what they're willing to pay for it.

You now know what price your services and valuables are worth in the eyes of others, put in terms of services, favors, licensing, and cold hard cash.

This is your friendly reminder that it's up to you to make sure people are interested in repeat business dealings.

### **400cp - Protection From Editors (Discount Auteur)**

You have a creative license that's printed and hung on your wall. Because of it, you are if not immune to oversight, then at least extremely well defended against it. As long as you keep securing victories, making a profit or otherwise succeeding at a given endeavor, any superiors or peers will overlook your excesses in behavior, spending or other aggravating habits.

Note that this protection fails if you somehow fail miserably as well. Since it's a perk, you can always earn it back though! Earning back your license usually necessitates a victory of equal or greater significance as to the loss that removed it.

## **Producer**

### **100cp - Movie Magic**

Special effects can make or break a movie. Whether they're practical effects employed on set or applied in post, you're a master. You can direct a stage hand to use a garden hose and a ladder to simulate a rainy night, or dangle a miniature in front of the camera to make it appear monolithic. With a few keyframes you can use this perk to turn it into a complete, detailed animation, and your practical- in cost-effects will match the most expensive practical effects and make-up in the industry.

### **200cp - Backed by the...**

You know how to make other people look good. When you approach another group such as a government, military or private interest, you can count on their help in a production, just so long as you make your backers look really good in the process. This applies even if they're cast as the villains. They'll be really cool ones!

The military could loan you jets and trained pilots for a war movie, or a corporation could let you use their offices as on-location shooting.

As an added benefit, you gain the best insider advisors, and can choose how accurately you want to represent a given subject.

### **400cp - Triple-A Production**

No one is sure how you manage to pull it off, but you keep doing it. Projects you lead have their effective budgets mushroom overnight, drawing in the hottest outside talent, the best resources and underwriting nearly all the costs.

These radical efficiencies and windfalls ensure that a creative or constructive endeavor you lead is profitable, and has the best chance of success.



## **Advertisement**

### **100cp - Walking Shirtless Scene (Free with Advertisement)**

For you, it is a crime to cover up. You become, endearingly, distractingly attractive, just so long as you are in some way showing off for your audience- be it a shirt that's unbuttoned all the way down, a midriff-baring top, or just going without a shirt entirely.

This perk also encourages physical contact. If you permit it, people will enjoy hugging/being hugged by you and so on.

(You're on a boat.)

### **200cp - Do Not Taunt Happy Fun Ball (Discount Advertisement)**

You have a particular talent that sets you apart from the rest- your voice. By taking this perk, you gain a golden voice that has the potential to be the next movie trailer narrator, a worldwide radio presence, or iconic spokesperson. It even acts as a foundation for singing- but you'll need training for that.

In addition to the golden pipes, you can speak so fast as to quickly befuddle someone into not acknowledging side information such as fine print or how risky something might be.

(Two tickets to that thing you love).

### **400cp - Silverfish Handcatch! (Discount Advertisement)**

You are never without a prop that would make your pitch or prove your point. By reaching somewhere just out of your audience's sight (including your pockets), you can retrieve a single-use prop that helps you accomplish your goal. The limit is that you can only pull out things that can fit in your hands, before super strength.

By single use, this means things like a gun that has one bullet, (or just one bullet). If you can accomplish it with a sight-gag or non-sequitor prop, it's likely you can figure out how to solve the problem or succeed at your goal.

(You're on a horse.)

## **Gear**

### **Tabloid Reporter**

#### **50cp - Camera and Supplies (Free Tabloid Reporter)**

You have a top-of-the line camera, telephoto lenses and a memory card that can store an infinite number of pictures. The camera itself updates to the highest technology level of whatever jump you happen to enter, and never downgrades.

#### **100cp - Map of the Stars (Discount Tabloid Reporter)**

As either a paper map or app on your phone, you have a method of tracking down the famous people in the world. It only tells you a star's address or where they're staying, however. You'll have to do the sleuthing yourself.

#### **100cp - Press Pass (Discount Tabloid Reporter)**

You have legitimate journalism credentials, to the point that you are always permitted (but not necessarily welcome) at any red carpet event, star-studded party, or similar venue. As long as you're not creating a disturbance, people will ignore you snapping photos. If you get caught however, the stars might take issue.

### **Actor/A-Lister**

#### **50cp - Red Carpet Wardrobe (Free with Actor/A-Lister)**

You have a wardrobe full of the hottest fashions that will get you noticed on the sidewalk or red carpet premiere events. They need not be fancy gowns or dresses, but you will cut one hell of a figure with clothes from this closet.

#### **100cp - Penthouse Keycard (Discount Actor/A-Lister)**

This black card with a gold stripe is The key for every five-star hotel in the world. If it is top-flight resort living, you have a reservation for it at all times. you don't own the room though, so try not to mess it up too badly with the inevitable wild party.

#### **100cp - Hot Ride (Discount Actor/A-Lister)**

This is a Car, hailing from some automotive design mecca. Whatever this car is, it's a car that you need to be on a waiting list to get, and it has the specifications to prove it. Comes in two and four door versions. It also never needs maintenance, or gas/battery refills.

## **Director/Auteur**

### **50cp - Good Lighting (Free with Director/Auteur)**

The problem with normal lights used in filming is that they're bright- and therefore very, very hot. Simply having one of these on set ensure that lighting is perfect no matter what, and the temperature on set is always comfortable for everyone involved- no matter if you're in the desert at high noon or in the frigid depths of Antarctica.

These don't protect you from the elements, like strong winds or rain. It'll look fabulous though.

### **100cp - Blockbuster Setpiece (Discount Director/Auteur)**

Once per year, you can choose either a particular location around the world, or a fully equipped studio lot to have full access to. Do you want to shoot an epic battle scene at Himeji Castle? Go for it! You have total access, as long as you don't do anything illegal or destructive to wherever you go.

If you pick soundstage, you have access to Universal Studios Hollywood, or a similar facility for your film-making needs.

### **100cp - Fully Functional Prop (Discount director/Auteur)**

By some miracle of production, artistic feat or simple dedication, someone has managed to create or find a full scale, working incarnation of a given prop. Maybe it's a laser gun that actually shoots lasers, or a robot character who actually moves, walks and talks like an actor.

The limit however is that these are still slightly more prop than fully functional anything- but with time and effort, they might gain or recapture their full potential.

## **Producer**

### **50cp - Chequebook (Free with Producer)**

You have a chequebook with infinite cheques, which are always legal in any recognized banking system. More importantly, they draw their money directly from your funds and Warehouse. If all your money is in gold, you write out a value in this check, gold is removed from wherever you store it (your preference), and when cashed, the money is seamlessly transferred to the recipient.

### **100cp - Ashcan Copy (Discount Producer)**

It doesn't look like much, but this humble looking sheaf of papers is your industry license to say 'Dibs!'. To use this item, you dash out a rough draft of whatever you hope to do or make, and submit it to the proper authorities. Once that's done, it won't get made until you're good and ready to start making it.

This can prevent a film from being made, a rival weapon system in a skunkworks setting, or similar. Obviously, opposing groups who don't share your laws or are otherwise connected are immune to this effect.

### **100cp - Obliging Contract (Discount Producer)**

This contract is for a given number of individuals, special talents and other necessary personnel and resources needed to accomplish something. When signed, it improves the mood and willingness of everyone to work harder and longer. They are of course well-compensated for their hard work, and so are you.

## **Advertisement**

### **50cp - Sponsored Product (Free with Advertisement)**

Whenever you do an advertisement for another group or interest, you gain either an always-available example of their provided good, or a token representing as small favor based on their service. A detergent promotion ensures you always have enough laundry soap, etc. Doing a military recruitment commercial might let you call in a favor.

The maximum result from this perk is enough to satisfy the needs of one person.

### **100cp - Celebrity Endorsement (Discount Advertisement)**

Once per year, you may call in a favor with a celebrity in order to help you promote something. Treating them nicely will ensure you can call on more favors later, and it's a great way to get your foot in the door.

### **100cp - Soundstage (Discount Advertisement)**

You have access to a small but well-equipped soundstage that's suitable for commercials. It comes with a green screen and all the appropriate gear to make a decent production. It will follow you to every jump, or attach to your Warehouse at your discretion.

## **Companions**

### **100cp - Co-Star**

You will fall into a fast friendship with another rising star in the movie industry. They pick an origin for free, and gain 200cp to spend on roles, perks and gear. You can also import one companion into this slot.

### **300cp - Production Posse**

You can import up to eight Companions, with the same options as Co-Star. Instead of a single person, you have a group of people you tend to and prefer to work with. They need not all have the same origin.

### **100cp - Stunt Double**

You have a faithful and talented stunt double, who looks enough like you to pass muster in wide-angle shots. Their skill and talent is such that in film and stage productions, they have two unique abilities:

The first is that they never die or suffer serious injury doing stunts and filming. This protection extends to a lesser extent to the rest of their lives. They're not invulnerable to harm, but they tend to get out under their own power more often than not.

The second, is that they can create stage-magic equivalents of all your own abilities. They will pass a cursory examination, but they are purely visual effect.

## Drawbacks

You may take any number of drawbacks, but you can gain no more than 600cp total from them.

### +X00 Shatner's Successor

You- speak? In. A-very. Dist- -inct and. Distracting, manner.

### +100cp - Waiting (Tables) for that Big Break

Despite your obvious talent and dedication, you just can't quite get your foot in the door. Instead of starting out as a recognized name in the industry, you'll have to spend three to five years getting in. During that time you'll probably have to wait tables or play at being a starving artist, before you make it big time.

### +100cp - Old Shame

You have that *one role* that follows you to this day. You may even remember it fondly, but your fans and co-workers won't ever let you live it down. Prepare to be chagrined more often than not with stories starting with 'Remember that time, you played a...'

### +200cp - D-List

You're a 'celebrity,' what with your frequent appearances or contributions to amazing things like game shows and reality TV. You're completely unable to find any other method of gainful employment or income.

### +200 Famesque

You're not an actor! You're not a director! You're not even a member of a tabloid's staff! You're the next *Paris Hilton!* *A Kardashian!* You're Famous for being Famous!

Or at least, that's all the public will ever think of you. You have a Famesque look alike who somehow gets all the credit and media appearances for your achievements. Your fellow professionals have a degree of resistance to this- enough to ensure you're the one they hire and bring onto set, but not enough to stop them from inviting your double to their amazing parties in your place.

### +200cp - Demanding Director

There is one soul out there who requires your services and talents as often as possible, and their standards are intimidatingly high. Expect long hours, endless retakes and similar trials as this admittedly brilliant director puts you through the wringer, demanding the very best out of both of you. Off the clock they might be nice, but on the job they're a case-study of high-stress personalities.

### +200 In Character

...You *do* know that you only *play* that character, it's not your actual identity, right?

Continued...

### +200 Hilarious

You laugh at inappropriate moments. During a funeral scene. During an *actual* funeral. When you're hiding in the bushes with a camera on that one celeb and the night guard is standing right there. But mostly, whenever you're trying to make that *one take*, if your focus wavers for an instant, you'll be reduced to giggles.

### +200 Leonardo DiCaprio

The good news is, the man is finally going to win an Oscar.

The bad news? You aren't. You aren't going to get a single goddamn award for the next ten years awarded by a reputable body. People might think it's a shame- or hilarious- or that you totally deserved it! Maybe you'll get one next year? (You won't.)

### +200 Scientology

Tom Cruise totally has the right idea

### +200 In it for the Art

This doesn't affect your professional abilities at all- no, instead it simply fills you with a deep altruism. You're compelled to donate vast sums of money to charity- you don't need to get rid of funds or items you carried over from a previous jump, but any paycheck you make in this Jump is going straight to the needy. As in, you're technically homeless beyond maybe a spartan trailer.

### +300cp - Magnum Opus

For good or ill, you're stuck on a single project that will take you the entire ten years of your jump. It's going to be the greatest film ever made, or the worst flop in the history of mankind, but you'll be there, every step of the way. It will be stressful, and you can't take other work without a huge amount of effort navigating contracts and other obligations.

### +300cp - Writers' Strike

This is bad. This is *really, really bad*. The writers have all gone on strike, and they've taken the scripts with them. They're not coming back for ten years, consigning the world to nothing but reality TV for the next decade. But the hardest hit will be Hollywood- without a script, you can't have a movie, and without movies it's pretty damn hard to have movie stars, or directors to direct them and producers to produce them- let alone tabloid reports to gossip about them.

Fortunately, a solution's been found! Ten years of... remakes? And the new Reality Movies. Oh boy.

### +300 Method Acting

Complicated sets and beautiful CGI costs too much. Instead what we're going to do is film on location. As in, we're going to drop actors into alternate realities and film their very real adventures, like marching halfway across the world to drop a magic ring into an active volcano, guarded by the forces of Evil. If someone were to display inappropriate supernatural abilities, it'd completely break verisimilitude.

And we'd have to start. Again. From the beginning.

### +300 Cult

Your fans are nuts. As in, kill you to set you free from this mortal coil, then skin you to make a Jumper-suit and spread the true word. Hopefully in that order.

It's a minor annoyance at best when compared to the first part, but somehow you're held accountable for the instability in some of your fans.

## Ten Years Later

You've won a few rewards, redefined a couple genres, and generally just had fun jetsetting around the world of stage and silver screen.

### Exit, Stage Left

It's time for your curtain call. You'll be taking your hard-earned experience and talent home, and you can take YOUR Hollywood by storm if you so choose.

### The Show Must Go On

Fame and fortune have gotten a hold of you, and you're a super-powered superstar, perfectly happy to spend however long you want on stage and silver screen. Enjoy!

### Encore!

No, there's still too much to do, too many roles left for you to play out in the wider multiverse. Go on, for your destiny awaits!



## Notes

Changelog

v0.2 1/13/15

Added TONS of drawbacks

Clarified Origin mechanics.

v0.1 1/13/15

First Draft!

To Do:

Idea for later: A Writer Origin.

Consider elaborating on win conditions for those who want more challenge.