# Trouble style castlevania

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This world is full of dark creatures and lords of the night, only one family stands against them

You have 1000 CP to spend on this document

# Origin

#### Drop-in

You don't have a history in this world, you are an unknown factor.

### Perks

### Belnades (Free)

You are as skilled at magic as a Belnades and your magical power and skill allow you to easily defeat many of Dracula's monsters and generals along with most of the monsters and creatures you could face in this jump

# **Belmont (Free)**

You are greatly versed in the Belmont family's studies on monsters and the supernatural. As a bonus you are so skilled with a whip that you will never hit yourself or your allies (unless you wanted to)

# Vampire (Free)

You have become an immortal that feeds on the blood of humans to survive, your strength and speed are 10× stronger than that of a normal human but things like holy water and sunlight burn your skin (you will lose these drawbacks after this jump)

### Hot Chicken (100)

When You break things you have a chance to find a hot roast chicken inside it even if there was no way it could fit inside, the hot chicken and its plate will float in mid air until you grab it so you don't need to worry about it getting dirty. Upon eating this chicken you will find minor cuts and bruises on your body healing

## What Is A Man? (100)

You have become supernaturally good at giving speeches, to the point that you can harm people with a few cutting words

# **Knowledge Of Lost Languages (100)**

You know ancient languages lost by mankind that help you summon powerful spells or lift magic seals. This includes the occult language Enochian, as well as Adamic, the original language spoken by Adam and Eve.

# Forgemaster (200)

You have the ability to forge creatures of the night by placing a Demon soul in a corpse, these creatures will be loyal to you alone. Usually becoming a vampire would stop you from being a forge master but since you are paying CP if you find yourself becoming a vampire you will continue being a forgemaster

#### Dampire (200)

Like alucard you are the child of a human and a vampire, this gives you all the strengths of a vampire but none of their weaknesses, you can't turn human though you can be turned into a full vampire. If you happen to Be turned into a vampire you will find that you are stronger than a normal vampire as the strengths stack with each other

#### **Demon Transformation (200)**

You get a demonic transformation like Dracula has this doubles your strength and magic abilities

# White Wolf (300)

You can transform into a wolf like alucard, this transformation Allows you to run faster and lets you bite harder, with practice you may assume a humanoid wolf form

#### **Brotherhood Magic (300)**

In lords of shadows Gabriel was given Pendants that let him use light and dark magic, You gain both magics without the need of a pendent. While light magic is active every attack you make heals you, on the other hand having dark magic active makes your attacks hit harder

# Lord Of Shadows (300)

In an alternate timeline Gabriel belmont became dracula, like him you can form your blood into a weapon to attack, you also gain a the ability to summon his Void Sword and Chaos Claws, you have to constantly spend mana to maintain keep these weapons active

### **Items**

# **Vampire Hunters Equipment (Free)**

You get every item used by a vampire hunter in the castlevania series

## **Belnades Grimoire (Free)**

This spellbook is full of every spell in the castlevania series

#### **Dracula's Wine Glass (Free)**

This wineglass is always full of fresh blood that somehow will never spill, if it is broken or lost a new one will appear in your warehouse or one of your properties the next day

## **Dracula's Moving Castle (300)**

You get castle Dracula with a viewing mirror that lets you view where you are moving it to

# **Companions**

# Old Friends (Free)

You may import any of your existing companions into this Jump for free, they'll have **600 CP** to spend on anything they like.

# **New Friends (Free)**

Anyone or anything that agrees to travel with you may be brought with you as a companion for free.

# **Drawbacks**

#### **Alternate Timeline (free)**

Rather than the original castlevania timeline you find yourself in the lords of shadows remake or the world of The Netflix anime

#### Stay Longer (+100)

You have to stay an extra 10 years before you can leave this world

**Stay Here** 

Go Home

Move On

# Notes

I didn't do companions because I'm not good at making them, if you can think of a Companion from castlevania assume you can buy them as a companion