

Tales of Cats Jumpchain



by Faucheusestar

Welcome to a world of cats! From the small to the gigantic there are only cats here... And fish... cat of course, everything here from architecture to other animals has a cat theme the various tales about cats are true and are happening now and over the ten years you'll be here

Take **1000 Choice Points** to fund your cat adventures.

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Starting Location

Roll a 1d6 to determine where you start, otherwise pay 100 CP to choose your Starting Location.

1• Somewhere

You're somewhere where your favorite cat tale takes place

2• Snow forest

You appear in a cozy little house abandoned in the woods, filled with delicious Christmas food and with a pretty scarf around your neck that seems to have made a huge cat go away from watching you at the window.

3• Mousehole

You are in the port town of Mousehole, a storm is raging and a fisherman and his cat are preparing to brave the storm by fighting the terrible Great Storm Cat in order to save the town from starvation by bringing back lots of fish. You get **Stargazy pie [100 CP | Free for Good cat]** free if you help them or 100 Cp if you're already a Good Cat.

4• A Crossroad

Around you are many cats and a chicken is lying in your hand. The other cats nod in appreciation of your gift and you are invited to the party.

5• White cat's kingdom

You're in one of these six kingdoms filled with treasure and fairy objects, and maybe you're the famous prince that the white cat is looking for!

Free Pick.

You are free to choose where you choose from the available options **or** maybe there's a place in a fairytale/a game/story or any media related to cats that particularly speaks to you. If that's the case, you'll appear there. What's more, at the end of the jump you can add it and all its contents to your warehouse.

Age and Gender

Freely choose your own age or gender.

Origins

Drop-In [Free]

You are a mysterious cat who appeared one day in this world with no memory of being born here, no identity and no history to attach you to this world. Your powers seem to match your nebulous state, making you an unfettered cat.

Good cat [Free]

You're a good cat, who deserves lots of cuddles and delicious fish. Maybe you're the hero of a fairy tale, past or future?

Bad cat [Free]

What a mischievous cat you are, you must have knocked a lot of glass over the edge of the table, you're a more sinister cat than normal, maybe you're an adept of witchcraft or maybe you're just a bit too much of a maverick!

Race

jumper isn't reduced to the lifespan of a normal cat

Cat [+200 CP]

You're a little cat. If you couldn't talk, it would be hard to tell you apart from normal cats. if you want to take a bigger cat like a panther, Jaguar or something similar you can but you don't get the +200 CP



Anthropomorphic Cat [free]

You may stand on your hind legs, you may look like puss in boots or you may be an anthropomorphic cat the size of an adult human... What is a human? That's a mystery nya!



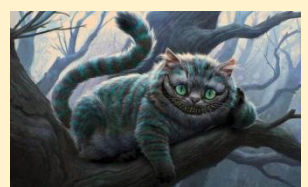
Cat girl [free]

Whether you're a tiny cat girl/boy the size of a small cat standing on her hind legs or a human-sized cat girl this option is for you



Supernatural cat [200 CP]

You are a supernatural cat can be a yule cat, a bakeneko, Carbuncle or other and have its power and weakness, if the cat you choose has perk associated with him on this jumpdoc you can take them for free



Perks

Origins get their 100cp perks for free and the rest are discounted to 50%.

General [Undiscounted]

Cute Eyes [Free]

You're so cute and know how to use it to your advantage



Therianthropy [100 CP]

You can transform yourself into a cat or, if you are a cat, into a cat girl or an anthropomorphic cat.

A cat always lands on its feet [100 CP]

Does gravity apply to you, Jumper? You can jump from any height and land on your paws without injury.

"What?! Old Tim dead! Then I'm the King o' the Cats!" [200 CP]

You're a cat, so you come from the noblest bloodline in the world. After all, all cats are kings and the rightful masters of the land, so this trait automatically gives you the ability to wield selection swords and other powers/objects that require a bloodline.



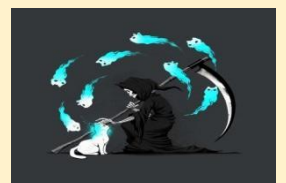
Cute little squatter [400 CP]

You're a cat, you don't have to worry about food and housing, there are humans for that, or here, the cat girls. In all the jumps you make, your cutiness allows you to enter people's homes, eat their food, climb onto their beds, act as if it were your home, do all the stupid things you want and the owner... I mean your pet will just think you're cute and will let you do it and even be happy about it.



Nine live [900 CP]

Maybe you're a great mathematician who can count to infinity? Maybe your cat nature is so closely linked to death that the reaper likes you. Whatever the case, you have nine lives, which recharge with each jump, and you're immune to the power of instant death. What's more, you're very good at surviving environmental damage, whether it's gravity or fire.



Drop in

Really small kitty [100 CP | Free for Drop in]

Don't you have any bones?! How did you get into such a small hole? It's clearly smaller than your body! Like cats, you can accomplish this unlikely feat, but in your case the size of the hole doesn't matter, you can fit through a door lock or a mouse hole without any problem. You can also miniaturize yourself



Stealthy kitty [100 CP | Free for Drop in]

You are supernaturally stealthy and can easily blend into the background, even more so if you are standing still. What's more, your stealth coupled with your feline agility will make it much harder for people to touch you, let alone catch you.

Matagot [200 CP | Discounted for Drop in]

Also known as the "chat d'argent", in the same way as these magical tomcats, you can double the gold coins you wagered the day before, as well as finding gold coins on your nightly strolls to who knows where.

The fog comes on little cat feet. [200 CP | Discounted for Drop in]

You can create mist, but by default it will look like a cat when you invoke it, and in this mist you will appear indistinguishable.



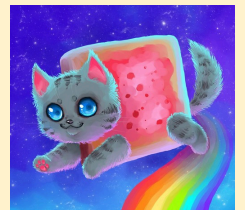
Cat Bayun [400 CP | Discounted for Drop in]

Your voice can cure illnesses, but it can also put your audience to sleep, and beware of those who can't fight back because you could swallow them whole like a delicious snack.



Nyan cat [400 CP | Discounted for Drop in]

That's a very strange cat you're making, half cat half toast, you travel through space followed by a rainbow.



Cheshire cat [400 CP | Discounted for Drop in]

I've often seen a cat without a grin, but never a grin without a cat! You can appear and disappear at will and make yourself invisible



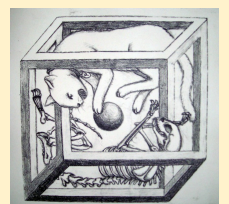
Great Storm Cat [600 CP | Discounted for Drop in]

You are the personification of the storms that have battered Mousehole as such you possess enormous power over the wind and are able to control the weather unleashing storms across the seas.



Shrodinger's cat [600 CP | Discounted for Drop in]

If you are in a box or something similar like a closed room for example you are immortal as long as no one sees you from the outside and as long as the above conditions are met, you can be in two places at once



Good cat

Heroic kitty [100 CP | Free for Good cat]

Not all cats are evil, even in the old legends it is said that some white sorcerers or angels fight witches and demons by transforming themselves into cats. Now, not only do you have a natural advantage against evil, but if you use evil powers to do well, they will gradually become good magic and people will be kind to you for using them. Better still, you can inspire others to do the same, continually reducing the ranks of evil.

Lovely Purr [100 CP | Free for Good cat]

Your purr sounds like a beautiful melody and brings happiness to people, plus you and others hearing it will heal faster.

Maneki-neko [200 CP | Discounted for Good cat]

You bring prosperity and good fortune to yourself and your friends.



Keeper of the harvest [200 CP | Discounted for Good cat]

You are a protector of the harvests, preventing all the fat and delicious rodents from ruining the crop. But you don't stop at normal rodents because you can also eat symbolic rodents that represent diseases affecting plants, the effects of bad weather and so on - these are particularly tasty. What's more, this greatly improves the prosperity of the fields.



King of the hucksters [400 CP | Discounted for Good cat]

You are like the puss in boots, your cunning is matched only by your intelligence, you possess great political skills that can easily be played off against a king and of all cats and your hunting skills are second to none.



Ship's cat [400 CP | Discounted for Good cat]

You're a Ship's cat, as well as knowing how to steer a ship to a supernatural level, your mere presence protects it and its crew from bad weather and bad luck. You can also predict the weather and calm storms, just like Mowzer does with your purring. What's more, you're probably a cousin of Oscar's, as you're unsinkable whatever happens when your ship sinks or you find yourself on the water, you'll be perfectly fine after all, it would be a shame if you were used to feeding fish!

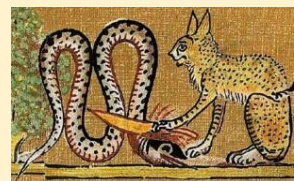


Narasimha[400 CP | Discounted for Good cat]

You know what's annoying to defeat? a creature that can, thanks to a prophecy/blessing, be invincible to all but the most far-fetched things with this perk all its prophecies could take the trouble to add could also be defeated by Jumper!

Egyptian cat [600 CP | Discounted for Good cat]

You are not just a cat, but a god kitty linked to the sun. Not only is your affinity with the sun very strong, allowing you to use related powers, but you are also a symbol of protection and possess healing powers against poison. Also all your attacks have an advantage against snakes, even more so if you are fighting Apophis or a similar snake.



The Cats of Ulthar [600 CP | Discounted for Good cat]

You're like the cats of dreamland and you can travel in and out of this place, you have a strong affinity for the supernatural, and you know things so ancient that even the sphinxes have forgotten them. You're able to fly to the moon without being hindered by all the problems that entails. What's more, you can transfer this power to all your cats, adding them to your armies of cats who can act so synchronized that it's as if you had a beehive at your command. Once per jump in a desperate situation, the cat's familiar meow will sound and an army of cats of immeasurable power will come to help you.



Byakko [600 CP | Discounted for Good cat]

You are the white tiger of the west. In addition to possessing powers linked to metal, wind and autumn, you have a great mastery of the principles of astrology, feng shui and taoism. What's more, you gain an advantage when you're in the west



Bad cat

Devil's Little Minions [100 CP | Free for Bad cat]

Your bite is poisonous and your breath can make people who breathe it sick, giving them tuberculosis or the bubonic plague or other.

Black cat [100 CP | Discounted for Bad cat]

You can bring misfortune to the people watching you, and have a lot of fun with the improbable falls and other pranks you play on them.

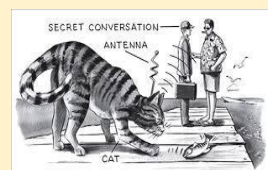
Cat Sith [200 CP | Discounted for Bad cat]

You're the king of cats and you can steal the souls of the dead by walking over the body of a recently deceased person. What can you do with his soul, who knows, maybe a new toy?



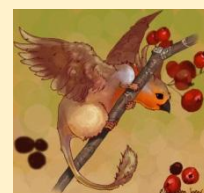
Acoustic kitty [200 CP | Discounted for Bad cat]

You're a cyborg spy cat, and not only are you a legendary spy, unlike that poor trainee who failed his first mission... But you're equipped with a host of gadgets to help you



Chimera [400 CP | Discounted for Bad cat]

In addition to being able to merge alt forms to become, for example, a cat with a taste for birds that is a little too pronounced, such as griffins. You can choose to combine any number of features to create your own interpretation of the chimera.



Witch cat [400 CP | Discounted for Bad cat]

You're a witch cat, you know the magic that can fly on a broom, create potions and other ointments, and cast curses that damage crops. What's more, your knowledge makes you a very good magic teacher.



Nemean Lion [600 CP | Discounted for Bad cat]

Your fur is impenetrable, but also golden if you want it to be, and your claws can ignore the resistance of things, so you'll be able to destroy furniture and sofas even faster!



Cha Kla [800 CP | Discounted for Bad cat]



Don't fluff it but yet it's so cute! You are the forbidden cat petting you can be deadly as you can kill by touch of course you control this power, you can also kill people seeing you hopefully for them you just want a cuddle.

Items

Items may be imported into similar - items, weapons to weapons, clothes to clothes, etc.

Drop in

Chester [100 CP | Free for Drop in]

A supply of delicious Cheshire cheese in the shape of a Cheshire cat means you get a new one at every meal, to eat from tail to grin.

Milk [100 CP | Free for Drop in]

You get an unlimited supply of milk and cream, both of which are supernaturally delicious, so be careful not to eat too much!

New clothes [100 CP | Free for Drop in]

Every year you get new clothes to keep Yule's cat (Jólaöktturinn) away and spend a good nap in a pile of soft clothes.

Schrödinger cat box [200 CP | Discounted for Drop in]

This box is identical to the one used in the famous experiment, and as long as you don't open the box, the cat you put inside is immortal.



Cactus Cat saloon [200 CP | Discounted for Drop in]

This Cactus cat is a barman by night and owns cactus fields which he uses to make mescal. As well as working for you, you get a case of tequila and mezcal every week.



Freyja's cat-led chariot [400 CP | Discounted for Drop in]

A cart pulled by lynxes that can move between nearby dimensions



Book of all cat [400 CP | Discounted for Drop in]

This Fey-made book contains all the legends and tales about cats that exist in this world. It is a priceless treasure, a prophetic work and a very good narrator. He will always be able to give you good advice when you come across a dangerous cat, knowing how to survive the most supernatural of them all.



Wonderland [600 CP | Discounted for Drop in]

You own your own corner of this strange place, including all the iconic places with or without the characters and objects associated with them, as you wish.

Golden ball [800 CP | Discounted for Drop in]

Did you steal it from a cat or maybe a lion? This golden ball attached to a string is actually a person transformed by fairies, cursed in this form until two young girls take it home but in the meantime it is a powerful magical object that can kill people in your field of vision by announcing their real name.

Good cat

Puss in boots cosplay [100 CP | Free for Good cat]

The boots, hat, bag and sword of Puss in Boots, the bag is bigger on the inside, the boots protect you from whatever you step on, be it bramble thorns or anything else, the sword and hat are just pretty decorations though.



Stargazy pie [100 CP | Free for Good cat]

This delicious Cornish dish of sardines, potatoes, egg and dough is delivered to you each evening. As you dine, if you light a lantern/candle or any other light source, you will feel a light breeze and hear the melodious purr of a cat, when in front of you, as the sun has set, one of its pies appears.



Wool balls [200 CP | Discounted for Good cat]

These three little white cats make lots of balls and other skeins of mainly white thread. As well as being balls, which is great in itself, their creations have a powerful effect against fairy curses, so wearing clothes made from them protects you from Fey power and the balls will always find a use to undo their curse.



Magic herbs [200 CP | Discounted for Good cat]

Every week, you'll receive bags of magic herbs, including the one used by Kisa to heal her sister, as well as many other magic plants like matatabi... yes, it's a very useful magic plant, of course nya!



Beautiful pea-green boat [200 CP | Discounted for Good cat]

a pretty green boat, inside you'll find a five-pound note every month inside is some honey and plenty of money



Silver tools [400 CP | Discounted for Good cat]

This set contains silver tools and silver building materials, although at first glance you might think that these would be hard to use because of the material, this is not the case at all, and they allow you to create small houses. But these miniatures aren't just pretty, after three days they'll turn into a full-size version filled with gold and silver furniture. You get another set every week.

Gōtoku-ji [400 CP | Discounted for Good cat]

This temple is the place where the legend of the maneki-neko originated. There are many objects linked to the maneki-neko that are sold here, statues that bring good luck and various effects depending on their color, such as protection against evil spirits for the black ones and wealth for the gold ones. In addition, several maneki-neko cats live there and take care of various tasks.



The White Cat [600 CP | Discounted for Good cat]

You have six magnificent kingdoms full of incomparable treasures and fairy objects, such as a wooden horse that can cross five hundred places in twelve hours, a court full of cats with incredible skills, the famous fairy garden where you can find all the fruit in existence all year round and, if you wish, the eponymous white cat, a magnificent and erudite princess.



Ulthar [600 CP | Discounted for Good cat]

Ulthar is a feudal town made up of merchants and farmers and, of course, a huge cat population. This town is considered to be one of the most pleasant places in the Dream Lands. The city is built on several hills that rise up from the banks of a river. Surrounded by suburbs of "small green cottages and neatly fenced farmhouses", the center of the town is made up of pink buildings, topped with old red-tiled peaked roofs, overhanging upper floors and countless chimneys".



Tashirojima island [600 CP | Discounted for Good cat]

also known as Cat Island, is home to a large number of cats, both fishermen and cats who raise silkworms for their textiles. the island is famous and many tourists come here, the island has several villages, a sanctuary as well as a museum filled with cat drawings made by each artist you meet and appreciate the work in your jump. You'll also notice, no doubt thanks to the presence of many cats, that the place is extremely lucky and of course the island is yours and the cats who live there work for you.



Bad cat

Laser Pointer [100 CP | Free for Bad cat]

Jumper, you're the only one in the world who understands that the light from that pointer can't be captured, but that's no reason to troll everyone else, you naughty cat!

Sorcery furniture [100 CP | Free for Bad cat]

This sorcery set contains a broomstick, cauldron, manuals and a host of ingredients, all packed into a small magic bag, enough for all your mischief-making!

Kuro neko pancake [200 CP | Discounted for Bad cat]

You'll get an unlimited supply of delicious pancakes and chapain, no doubt made with black cats, as the song goes, echoing all around you as you eat them.



Orabou fisherman [200 CP | Discounted for Bad cat]

Your own fishing business, what's wrong with that, you might say, it's because you keep all the fish for yourself! Besides, it's strange aquatic cats are fish and they're not at all delicious, an unforgivable crime for a fish!



Cat toast engine [400 CP | Discounted for Bad cat]

This poor innocent cat has been tied to a slice of toast with delicious marmalade. Toss it around to see which way it'll land... well, it spins endlessly nya! You've found the perpetual engine! Or at least, until it dies, you'll have a new one every week. But maybe there's a way to keep it alive.

Space black galley [400 CP | Discounted for Bad cat]

A black galley that can sail between the Moon and the Dreamlands and into space also comes with a crew. You got it from Moon-Beasts maybe because you're a traitor in the service of the cats from Saturn or because you got it from some mysterious place.

Crossroads [600 CP | Discounted for Bad cat]

Every night you can come here, and countless wizards and supernatural cats will come to party. They're all very friendly with you, giving you advice or various gifts related to their legend: the Matagot, for example, will give you a bag of gold coins, and the chicken dish buffet is delicious.

Companions

Companions can purchase more companions.

Companion Import [50-200]

Do you want to bring your friends to this adventure? Or can create new friends, this is for you

50 CP/companion, 200 CP/8 companions, each gets 600 CP.

Canon Companion [Free]

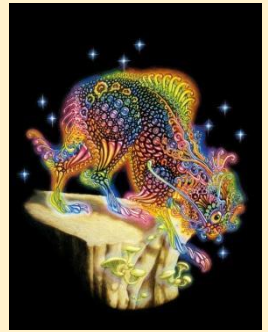
You want one of the canon characters as a companion maybe Kisa from Kisa the Cat or maybe puss in boot then this option and for you if you manage to convince the latter he will be able to follow you on your adventures and obtain 300 CP as a gift

Scenarios

Scenario One [Saturnian cats invade]

The hour is grave for all the little and big cats of the Earth, our sworn enemies from Saturn have come to conquer our planet, you must defeat them!

And they're not alone: the moon-beasts and other supernatural horrors have come to help them, and of course they all have a cat theme!



Reward:

You've managed to feast with every type of cat, from the smallest to the gigantic, from the normal to the mysterious, from the good to the bad, and now you realize that all the cats on this planet are cats after all!

And with this revelation, you can get two extra Origins on this jumpdoc and retroactively recover CP as well as receiving 600 extra CPs!



Drawbacks

Self-Insert [+0]

So you want to be one of the Named characters huh, well if you take the appropriate background, race and skills as closely as possible then you are free to go in as any character you would like.

Supplement [+0]

you can use this Jumpdoc as a supplement

Nyanyame nyanyaju nyanyado nyanyabi de nyaku nyaku nyanyaku... [+100 CP]

You speak by adding nya, meow and other miaou to your words and at the end of your phrases.

Extended Stay [+100 CP]

For each purchase of this your time here is extended 10 years.

Tales hero [+200 CP]

Like Puss in Boots or Kisa, you have to help an unskilled person on a quest. You are free to do as you please once the quest is over, but you can repeat this drawback several times, sending you on a new quest to get a juicy 200 CP.

Fey Curse [+200 CP]

Are you suffering from a fey curse? Perhaps you're stuck in the shape of a little cat? Or another fairy trick. Either way, you can't talk about the curse and have to do something to break it, whether that's meeting your lost love's doppelganger or performing an act of kindness that has never been done before.

Belling the Cat [+200 CP]

What a lovely bell you have there, it suits you perfectly, my dear Jumper. Where does it come from, you ask? Some mice came to put it on you, of course, and you won't be able to take it off while you're here.

Cath Palug [+400 CP]

Also known as the chapalu, or sometimes called Jumper... Ah, so it's you then, I hope you like Arthur and the legends of the Knights of the Round Table because you're going to see him in a feline version and even take part in one of his adventures, incredible isn't it? And by take part I mean be the indispensable role the bad cat has to hunt.

Sphinx [+400 CP]

A sphinx pursues you, asking you a question every week. If you fail, it will try to eat you, even if you kill it, it will come back every day until you thwart it or find the answer to its riddle, in which case it will come back with a new question the following week.

Fire of Saint-Jean's [+400]

A sect of evil white cats hunts down all black cats and burns them at the pyre... and in the night, all cats are black! These incarnations of evil, use luminous magic and sacred swords, accompanied by a horde of white rats carrying the black plague, regard you as a black cat, whatever your coat. Once again, these are cats who adore birds with a lot of eyes rather than eating them, they're clearly mad!

Partial Lockdown [+400 CP]

You have no warehouse and the only items you own are the ones you're carrying. What's more, your powers are adapted to the level of power in this world

Dangerous world [+600]

The world is not as adorable as you might think all the cats in the legends are true and many of them are frightening, and unluckily for you, you will come across them very often.

In the future you can choose to add many supernatural cats or not in other Jump. You will continue to meet them but this time the cats of this type will be friendly towards you.

Lockdown [+600]

You have no **Out Of Context** items, powers, or warehouse.

Decisions

You have three choices ...

Go to next Jump

Continue onto the NEXT GREAT ADVENTUUUUURE!!!!!!

Stay

Stay and enjoy your current life.

Go back

Tired of your travels and want to rest back home, well then this is for you, grab this ticket back to your starting point and go see old friends.