

DAID SHADOW LEGENDS

Your account starts with 1000 Silver to start you off, although if you run out you can purchase more for a small microtransaction. Good luck!

Backgrounds

Drop-In

You appear in a temple near your starting location, having been summoned by a group of wizards in an arcane ritual. Satisfied with their success, but more interested in refining the ritual further, they give you supplies for a few days' travel and send you on your way.

Resurrected Hero

You were an ancient warrior who saved the realm from a great and powerful evil. Your time came and went, and the ages passed, and now you've been resurrected in order to save the land once more. You take the place of the hero, and must defeat Dark Lord Siroth and free Teleria from his wicked domination.

Shard

The soul of a warrior from the past, one of many the hero has collected to help save Terelia. You knew you couldn't just stand by and watch, and so you joined him on his quest. You don't have nearly the same weight on your shoulders, but your support will be no less important to defeating Seroth once and for all.

Dark Lord

After mastering ancient fell magics, you took control of a dark army of monsters. Not satisfied with this though, you hungered for more. You lead your army forth and crushed all opposition before you. However, now a new hero has risen to defy you, and his power is growing.

Perks

Web of Fate (100 Silver, free Drop-In)

As a traveler from another world, you were never supposed to intervene in these events. You don't appear in visions of the future, and you aren't taken into account by fate or prophecies. You're able to interfere with fate and destiny as you see fit.

The Hero's Journey (100 Silver, free Resurrected Hero)

A hero needs to be able to keep moving forwards, no matter how difficult things get, and when the fate of Temeria is at stake things are going to get quite difficult. Everyone's relying on you, will you be up to par? Will you be strong enough to come out on top? When the going gets rough you're able to quell those doubts and keep putting one foot in front of the other. As long as you keep your goal in mind you'll always be able to keep moving, no matter how daunting the task ahead.

I Have Your Back! (100 Silver, free Shard)

The job of a hero is hard, so you'll do whatever you can to ease your party members' burdens. The people you fight with know they can rely on you, and you have a sort of sixth sense for their blind spots and weaknesses, as well as how to cover them to the best of your ability. Your quest may seem impossible alone, but when you work together nothing can stand in your way!

Dark and Mysterious (100 Silver, free Dark Lord)

Like Dark Lord Sephiroth, you have an aura of darkness about you. Attempts to be intimidating are much more effective as people shrink back from your very presence, and those around you try to keep out of your way or stay on your good side, fearful of incurring your wrath.

Shard Collector (200 Silver, discount Drop-In)

You don't have a dark army to command and do your bidding, but you don't have a team of friends and allies to back you up either. At least, not without this you don't. This allows you to find Shards more easily, the souls of deceased warriors, who can be brought back to fight alongside you. You tend to run into Shards of people you can easily get along with.

Unlock the next perk tier:

[11 hr and 37 min remaining]

or

[Pay 200 Silver to access them now!]

Silver can be purchased from our [Store page](#) at only \$1.99 for 10 Silver! Buy some today, to help defeat Dark Lord Sorith and save Telerion!

Items

Camping Equipment (100 Silver, free Drop-In)

A set of camping equipment and a supply of food and water that will last you for a few days. Long enough to reach one of the two warring sides, if you want to join up with the fight, or to make your own way in this land.

Arms and Armor (100 Silver, free Resurrected Hero)

A basic sword and weapon that you used in your past life, and came with you when you were resurrected. The weapon can be any type of mundane weapon, and you either have heavy or light armor. Both are in good quality and can take a lot of abuse before needing repairs.

Summoning Consumables (100 Silver, free Shard)

A pouch of small crystals. When a crystal is broken, such as being thrown to the ground or crushed in your hand, you can summon one of your allies to your location to assist you. The pouch replenishes it's supply daily. You can keep it for yourself, or share the crystals with your team in order for them to summon you should the need arise.

Darkness-Wrought Armor (100 Silver, free Dark Lord)

A suit of full armor, forged in the fires of a raging volcano from dark iron. While heavier than most armors you can find, it offers significant protection from all manner of attacks. Not to mention just how scary it makes you look, especially in the heat of battle. The helmet doesn't muffle your voice, but instead makes it sound deeper and more threatening.

Chapter Map (200 Silver, discount Drop-In)

A folded map showing each of the twelve levels that make up Telestria, as well as the seven stages of each level and your current place within them. While you could just ask around when there's other people nearby, this will be an invaluable resource, especially in enemy territory. Can't just go up to a raid boss and ask him for directions, after all.

Unlock the next item tier:
[10 hr and 2 min remaining]
or
[Pay 200 Silver to access them now!]

Silver can be purchased from our [Store page](#) at only \$1.99 for 10 Silver! Buy some today, to help defeat Dark Lord Seth and save Terraria!

Sponsorships

If you can't afford to buy any more Silver, how about a bit of sponsorship to cover the costs? Nothing big, just letting others know about this awesome jump. I'm sure you won't mind since you love playing so much, right? Oh, I see. Well, you're contractually obligated to say you do anyway. But hey, you've already invested so much time and money into this, what's a little advertisement when it means you get to keep playing? Sponsorships can be accepted multiple times.

Banner Ad (\$0.50)

There's an ad for Raid: Shadow Legends running across the bottom of your vision for a day. It doesn't take up much space, and there's a small 'X' at the top right corner for you to get rid of it. You probably can't click on it without some kind of mental HUD and mouse, though.

In-Jump Paid Sponsorship (\$2.00)

On the day this applies, when you wake up, after you get ready for the day but before you actually do anything, you have to spend a few minutes telling everybody about all the best parts of Raid: Shadow Legends, why you love playing it so much, and why they should play it. You aren't allowed to say anything bad about Raid: Shadow Legends or Plarium Games that day or else you'll be in violation of your contract.

CGI Sponsorship with Promo Code (\$5.00)

On the day this applies, during any battle you take part in you have to talk about how great Raid: Shadow Legends is while you're fighting. You also have a promo code, your name, that you can give out, meaning that for a limited time only they can get an exclusive 600 extra Silver if they make a new account using the code. You aren't allowed to say anything bad about Raid: Shadow Legends or Plarium Games that day or else you'll be in violation of your contract.

Jumper Clan (\$10.00)

You lead a clan named after yourself, filled by people who look up to you and want to fight with you. They aren't much good in a fight and are all constantly vying for your attention. Taking this more than once means you have to balance your time between multiple clans. You aren't allowed to neglect your clan(s), and have to fight with and interact with them regularly, or else you'll be in violation of your contract.

Paid Promotion (\$20.00)

Ten other jumpers with similar powersets to yours have arrived in the world. They showed up here instead of at the jump they were supposed to be going to, and now they think you're to blame for the mix-up. They'll be hostile to you, considering you an active threat to their chains. You have to find them and tell them how great Raid: Shadow Legends is and why they should jump it after they get back to their chains.

Ending

Go Home

Your chain ends, and you return to your home dimension. You receive a complementary new account for Raid: Shadow Legends.

Stay Here

Your chain ends, and this becomes your new home. Enjoy the game!

Move On (2000 Silver)

Continue on in your chain to your next jump.

This jump is not sponsored by Raid: Shadow Legends.