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THE GENPEI WAR

~LAYING THE FOUNDATION~

THE STORY THAT'S ABOUT TO UNFOLD IS ONE CONJOINING FATE, YOUTH, WAR, LOVE, COMEDY, TRAGEDY, CONSPIRACY, LIFE, DEATH, AND IMMORTALITY.

DURING THE 2ND YEAR OF THE GENRYAKU PERIOD (1185), ON THE ISLAND NATION OF JAPAN, A WAR FOR DOMINION WAGED BETWEEN THE MINAMOTO CLAN OF THE EAST, AND THE TAIRA CLAN OF THE WEST. BATTLE AFTER BATTLE WAS WON BY THE MINAMOTO CLAN. JUST AS THE MINAMOTO READIED THEMSELVES TO SLAUGHTER THE CRESTFALLEN TAIRA, DEMONIC WINDS TORE THEM ASUNDER, EARNING THE TAIRA ULTIMATE VICTORY.

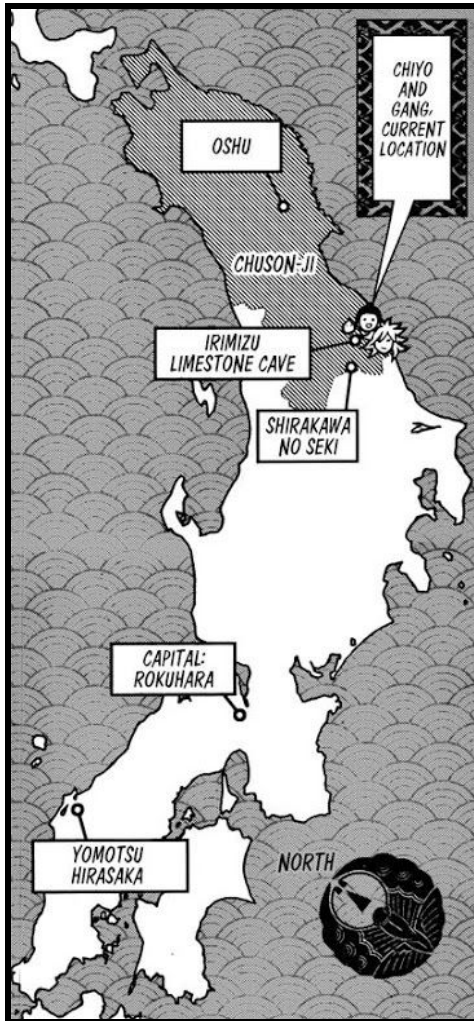
IN RETURN FOR THEIR ASSISTANCE, THE YOKAI ASKED FOR A SACRIFICE TO GIVE BIRTH TO THEIR NEXT KING. AS SUCH, PRINCESS CHIYO OF THE TAIRA CLAN, A GIRL POSSESSING A GREATER LOVE OF LIFE THAN ANY OTHER, WAS CURSED TO DIE A PAINFUL DEATH AT THE AGE OF 16. HOWEVER, ONE YEAR BEFORE HER DEATH, CHIYO WAS FREED FROM HER CAPTIVITY, AT THE SACRIFICE OF HER MOTHER. NOW, CHIYO SEEKS TO USE HER LAST YEAR OF LIFE SEEKING IMMORTALITY, TO FREE HER OF THIS TRAGIC FATE.

SHE HAD THOUGHT SHE SUCCEEDED, WITH HER RUN IN WITH THE IMMORTAL KIJIN-SAMA, ALSO KNOWN AS URATAROU. HOWEVER, THE UNDEAD BEING THAT SHE FINDS DESIRES ONLY RELEASE FROM HIS ETERNAL LIFE, AND HAS NO MEANS TO PASS ON HIS CURSE TO OTHERS. NOW THE TWO ACCOMPANY EACH OTHER IN THEIR SEARCH FOR THE MYSTICAL YOMOTSU HIRASAKA. ONE SEEKING DEATH, THE OTHER SEEKING LIFE. IF ONLY THEIR JOURNEY COULD BE SO SIMPLE, WITH THE HUMANS AND YOKAI ALIKE SEEKING THE FRUITION OF THE TAIRA'S DARK CONTRACT. SOON ENOUGH, THE ACTIONS OF THESE CONFLICTING PARTIES MAY DECIDE THE FATE OF JAPAN AS WE KNOW IT.



THE START OF YOUR JOURNEY

~PAY TO CHOOSE, OR LET FATE DECIDE FOR FREE~



DEWA NO KUNI

50 CP / ROLLED 1

THE MOUNTAIN WHERE THE IMMORTAL KIJIN-SAMA IS SAID TO SLUMBER. THE PATH IS TREACHEROUS, AND THE LAND IS LORDED OVER BY THE IPPON DATARA: A DEFORMED BOAR THE SIZE OF AN ELEPHANT, AND THE DESTRUCTIVE FORCE OF A SMALL ARMY.

ROUHARA KYO

50 CP / ROLLED 2

AFTER THE GENPEI WAR, THIS LAND BECAME THE NEW CAPITAL OF THE TAIRA CLAN. THE PEOPLE ARE KIND, BUT BEAR A HEAVY BURDEN, WITH THE FATE AWAITING THEIR YOUNG PRINCESS, AND WHAT AWAITS THEM IF THE CONTRACT GOES UNFULFILLED.

CHUUSON-JI

50 CP / ROLLED 3

WHAT MAY APPEAR AS A LAVISH MANSION, IS ALSO SOMETHING OF A PRISON FOR THE YOUNG PRINCESS CHIYO. THE GUARDS HAVE VERY LITTLE PURPOSE, SINCE THE PRINCESS' ESCAPE, BUT THEY WILL PROTECT THIS LAND FROM INTRUDERS ALL THE SAME.

SASAYA DOUGE

50 CP / ROLLED 4

A HUMBLE VILLAGE AT THE FOOT OF DEWA NO KUNI. THE PATH LEADING OUT OF THIS VILLAGE HAS BEEN BLOCKED BY THE NUMA-GOZEN, A HORRIFIC SERPENTINE YOKAI KNOWN AS THE "MAN-EATING PRINCESS". IT'S SAID THAT THOSE FEW WHO SAW THE MONSTER UP-CLOSE AND SURVIVED, LOST THEIR SANITY IN PLACE OF THEIR LIVES.

IRIMIZU LIMESTONE CAVE

50 CP / ROLLED 5

TO THOSE WHO KNOW THEIR WAY, THIS DARK, LABYRINTHINE CAVE CAN ACT AS AN EFFECTIVE SHORTCUT TO SHIRAKAWA NO SEKI. FOR THOSE WHO DON'T DAYS CAN BE LOST WANDERING. AT LEAST THERE'S AN ABUNDANCE OF FISH FOR SUSTENANCE.

SHIRAKAWA NO SEKI

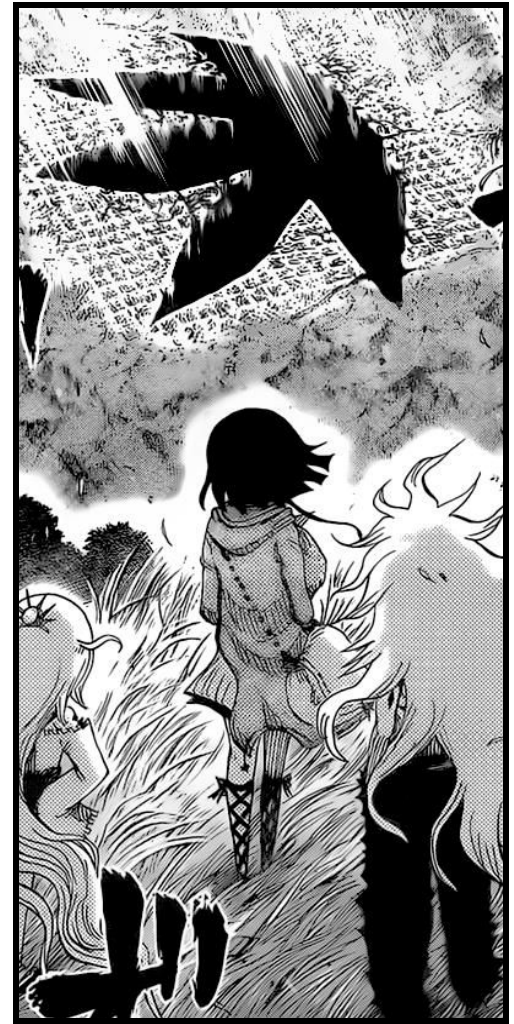
50 CP / ROLLED 6

ALSO SOMETIMES CALLED OUSHU-SENKAN. THIS CHECKPOINT MARKS THE INTERSECTION OF THE OOSHU AND KANTO REGIONS. THE CHECKPOINT IS CURRENTLY OCCUPIED BY FUJIWARA HIDEHIRA, WAITING TO AMBUSH PRINCESS CHIYO.

KAMAKURA

50 CP / ROLLED 7

IN THE EVENT THAT THE KING OF YOKAI HAS BEEN BORN, THIS WILL BE THE FINAL SAFE HAVEN OF THE HUMAN RACE. IF SUCH HAS NOT OCCURED, THIS IS BUT AN EMPTY REVINE, ONLY MADE ACCESSIBLE BY A LIMITED NUMBER OF EASILY DEFENDED CAVES



FREE CHOICE

50 CP / ROLLED 8

ANY ONE OF THE ABOVE OPTIONS ARE AVAILABLE TO YOU, ALONG WITH ANY OTHER LOCATION WITHIN THE BOUNDS OF THIS SMALL ISLAND NATION. THE SOLE EXCEPTION IS YOMOTSU HIRASAKA, WHICH MUST BE PAID FOR REGARDLESS.

YOMOTSU HIRASAKA

100 CP / CANNOT BE ROLLED

A SPECIAL HOLY GROUND, SAID TO CONNECT THE LANDS OF THE LIVING AND THE DEAD. AS SUCH, THE BOUNDARY BETWEEN THE TWO IS QUITE THIN HERE, FOR BETTER OR WORSE. MANY MIRACLES ARE ATTRIBUTED TO THIS LAND IN MYTH AND LEGEND. IT'S EVEN SAID A CERTAIN PEACH GROWS HERE, THAT CAN "REVERSE" THE MORTALITY OF THE CONSUMER.

THE LIFE YOU'VE LIVED

~ANY LIFE MAY START WITH OR WITHOUT MEMORIES AND CONNECTIONS.~



RUNAWAY

0 CP / 50 CP TO CHOOSE AGE & GENDER

WHETHER IT WAS AMBITION, SHAME, OR SIMPLY FEAR FOR YOUR LIFE, YOU'VE LEFT YOUR NEST BEHIND TO SEE THE WORLD FOR YOURSELF. YOU MAY FIND YOUR FAMILY AND FRIENDS LESS THAN PLEASED AT YOUR DECISION. YOUR GENDER IS WHATEVER IT WAS PRIOR, YOUR AGE IS DECIDED BY A ROLL OF 1D8+12.

MEDDLER

0 CP / 50 CP TO CHOOSE AGE & GENDER

WHATEVER REASONS YOU MAY HAVE, YOU INTEND TO INTERRUPT CHIYO AND URATAROU'S LITTLE QUEST FOR YOUR OWN ENDS. NO DOUBT YOU'LL BE IN THE GOOD GRACES OF MANY YOKAI FOR THIS OBJECTIVE. YOUR GENDER IS WHATEVER IT WAS PRIOR, YOUR AGE IS DECIDED BY A ROLL OF 2D8+14.



COMBATANT

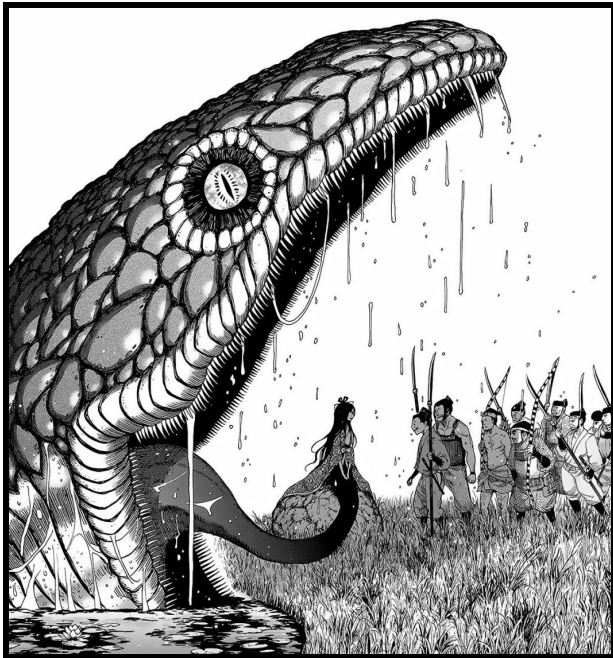
0 CP / 50 CP TO CHOOSE AGE & GENDER

AT TIMES, SIMPLICITY TRULY IS BEST. YOU'VE DEVOTED YOUR LIFE TO THE ART OF WAR, PERHAPS TO DESTROY, OR TO PROTECT. IN ANY CASE, WHEN THE WINDS OF CHANGE BLOW, YOU WILL FIND YOUR BLADE IN HIGH DEMAND. YOUR GENDER IS WHATEVER IT WAS PRIOR, YOUR AGE IS DECIDED BY A ROLL OF 2D8+14.

IMMORTAL

400 / 600 CP

THERE'S NO TWO WAYS ABOUT IT, YOU'RE A GENUINE, UNDYING, AND UNAGING, IMMORTAL BEING. YOU COULDN'T SAY HOW THIS CAME TO BE, THIS IS THE WAY IT'S BEEN SINCE BIRTH. ONLY YOU CAN DECIDE WHETHER THIS LONG LIFE IS A BLESSING, OR A CURSE. YOU MAY BE A YOUNG IMMORTAL, STILL WELL WITHIN THE LIFESPAN OF A MORTAL, ALONG WITH THE PHYSICAL ABILITIES OF ONE. FOR AN ADDITIONAL 200CP, YOU HAVE LIVED FOR CENTURIES. YOUR AURA AND STRENGTH IS ENOUGH TO MATCH POWERFUL YOKAI, AND SLAUGHTER "AVERAGE" YOKAI BY THE DOZENS. YOU MAY DECIDE WHAT YOUR OWN AGE AND GENDER WILL BE COMING IN, WITHIN REASON.



YOKAI

400 / 600 CP

A GROTESQUE BEAST THAT EXISTS ONLY TO SPREAD DESTRUCTION, AND PREY ON HUMAN DESPAIR. THE FORMS YOUR KIND CAN TAKE ARE ENDLESS, BUT THEIR INDIVIDUAL POWER IS NOT. BY YOU ARE A FAIRLY STRONG YOKAI, POWERFUL ENOUGH TO EFFORTLESSLY PULVERIZE BONE, AND SHATTER MOST STEEL USED AGAINST YOU, MAYBE YOU EVEN HAVE SOME MAGIC ABILITIES AT YOUR DISPOSAL. FOR 600CP, YOU ARE EQUALED ONLY BY SHUTEN DOUJI'S KIN IN PHYSICAL AND MYSTICAL MIGHT, WITH POWER TO MATCH THE STRONGEST HUMANS AND IMMORTALS ALIKE. YOU MAY DECIDE WHAT YOUR OWN AGE AND GENDER WILL BE COMING IN, WITHIN REASON.

TRAVELLING PARTY

~BAND OF MERRY ADVENTURERS~



LIFELONG COMPATRIOTS

50 CP EACH

YOU MAY INSERT A COMPANION FROM YOUR EARLIER TRAVELS INTO THIS WORLD, OR CREATE ENTIRELY NEW ALLIES. THESE COMPANIONS RECEIVE 600 CP TO SPEND.

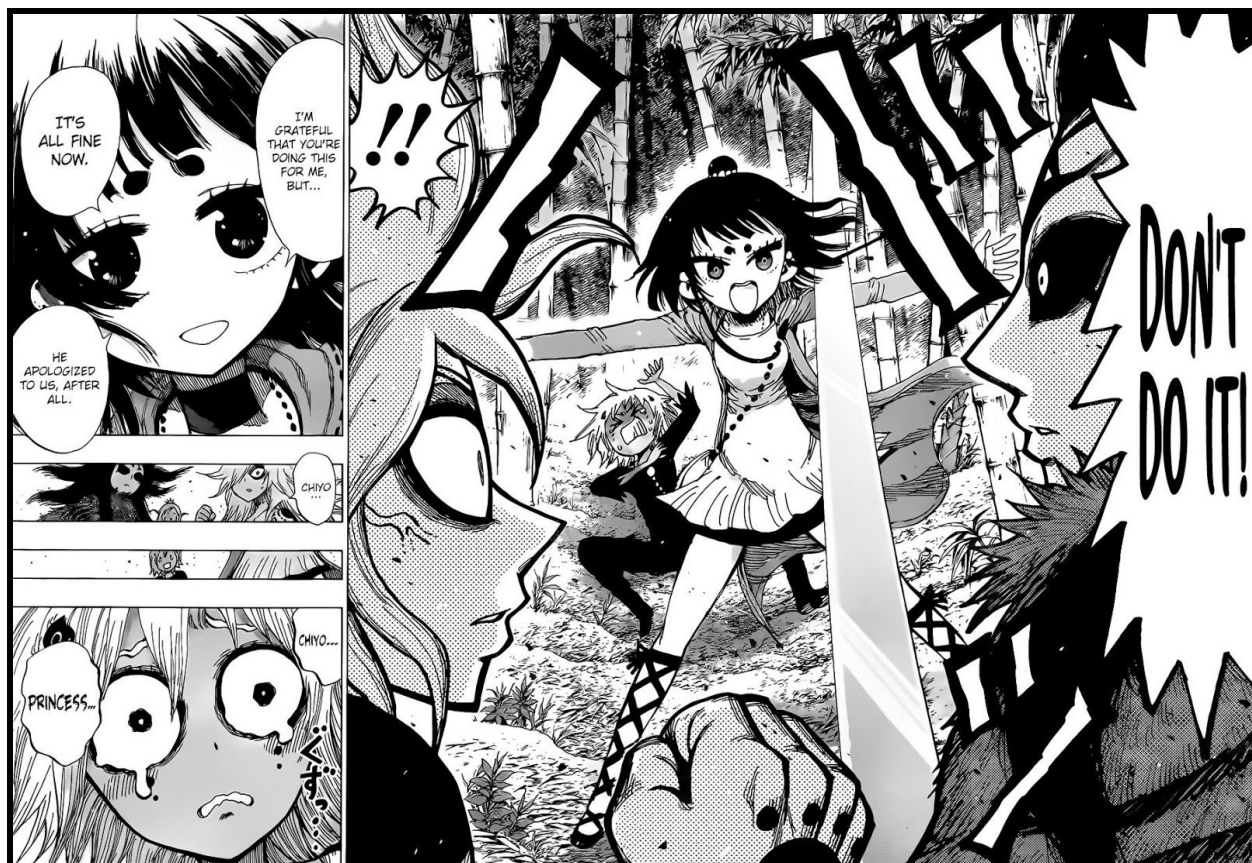
FATED ALLIANCE

50 CP EACH

DESTINY WILL SEE YOU IN THE GOOD GRACES OF A NATIVE TO THIS WORLD. WITH THEIR PERMISSION, YOU MAY TAKE THEM WITH YOU INTO FUTURE WORLDS AS COMPANIONS.

INBORN GIFTS & CULTIVATED TALENTS

~THE EXPERTISE OF THE RUNAWAY~



HONESTY AND PURITY

100 CP / 0 CP, FOR RUNAWAY

YOU'RE A RARE AND DAZZLING RAY OF SUNSHINE IN A DARK WORLD GROWING DARKER BY THE HOUR. YOU RADIATE A CHILDLIKE PURITY AND OPTIMISM THAT CANNOT BE MISTAKEN. THOSE THAT CLOSED OFF THEIR HEARTS TO COMMIT INHUMANE ACTS WILL FIND THEMSELVES RELUCTANTLY ACKNOWLEDGING THE ERROR OF THEIR WAYS IN TIME. THIS AURA SPREADS LIKE A DISEASE. THOSE EXPOSED TO YOUR LIGHT WILL DESIRE TO SPREAD IT THEMSELVES. THEY MAY NOT QUITE GET IT RIGHT, BUT WHAT MATTERS IS THAT THEY'RE TRYING. THE SEED OF HOPE PLANTED IN THEM MAY EVEN REAWAKEN YOUR OWN, WHEN THE TIME COMES THAT DARKNESS WHOLLEY DEVOURS YOUR HEART.

INFINITE RAINBOW

200 CP / 100 CP, FOR RUNAWAY

A SOUL TRULY WORTH ENVYING IS THE ONE THAT SHINES WITH THE SAME INTENSITY FROM BIRTH TILL DEATH. YOUR ENJOYMENT AND APPRECIATION FOR LIFE IS ONE THAT TIME SIMPLY CANNOT EXHAUST. EVEN THROUGH THE CRUELEST TRAGEDIES, OR ENTIRE CENTURIES OF UNSTIMULATING EXISTENCE, LIFE'S VALUE SHALL NEVER LEAVE YOU, NOW WILL YOUR ABILITY TO ENJOY ITS PLEASURES. THE NIGHT SKY'S BEAUTY WILL NEVER BE TAKEN FOR GRANTED, NO MATTER HOW MANY TIMES YOU SEE IT, AND YOUR FAVORITE MEAL WILL TASTE AS WONDERFUL THE THOUSANDTH TIME AS IT DID THE FIRST, AND NATURALLY, LOVE YOU FEEL FOR ANOTHER CAN PERSIST IN YOU UNTIL THE END OF TIME.

I'LL KILL YOU

400 CP / 200 CP, FOR RUNAWAY

TO LOVE SOMEONE MEANS TO SHARE ONE'S SUFFERING, BUT FEW REALIZE THIS TO BE A MUTUAL AGREEMENT. WHEN YOUR BODY IS WASTING AWAY FROM THE INSIDE-OUT BY SOME ILLNESS, BE IT A VIRULENT DISEASE, OR A MYSTICAL CURSE, WITH THE CONSENT OF ONE YOU LOVE, THEY MAY SUFFER THAT ILLNESS IN YOUR PLACE, ALONG WITH ALL THE DAMAGE THAT'S ALREADY BEEN DONE TO YOU. WHILE THE RECIPIENT'S CONSENT IS NEEDED, YOURS IS NOT, AND IF THEY TRULY LOVE YOU, THEY MAY FORCEFULLY RELIEVE YOU OF YOUR BURDENS. IN THE EVENT THAT THIS AILMENT KILLS THEM, THEY WILL BE REBORN AS A BABY FROM THEIR OWN CORPSE, LOSING THEIR MEMORIES IN THE PROCESS..

DEMON MOTHER

600 CP / 300 CP, FOR RUNAWAY

WHAT A WICKED CHILD YOU ARE, YOU MUST BE, THERE'S NO OTHER EXPLANATION. AN UNFATHOMABLE DENSITY OF DEMONIC ENERGY FLOWS THROUGH YOUR VEINS, DESPITE BEING NO MORE THAN A HUMAN. JUST A DROP OF YOUR BLOOD COULD MUTATE A HUMAN INTO A RESPECTABLY POWERFUL DEMON, AND FILL AN AVERAGE DEMON WITH ENOUGH STRENGTH TO CRUSH MOUNTAINS. THIS INEVITABLY DESTROYS THOSE WHO CAN'T HANDLE THE POWER. INCIDENTALLY, THIS AURA COMPELS DEMONIC BEINGS TO SHOW YOU THE UTMOST REVERENCE, EVEN IF MIXED IN WITH AN INSATIABLE HUNGER. IN THE EVENT THAT YOU EXPERIENCE TRUE DEATH, YOUR BODY WILL SPLIT APART AND DISPERSE OVER THE LAND. ASSEMBLING YOUR BODY WILL RESURRECT YOU, BUT THE DEMONIC ENERGY SEEPING FROM YOUR CORPSE WILL BE SURE TO ATTRACT POWERFUL GUARDIANS SEEKING YOUR POWER. THIS MAY ONLY OCCUR ONCE PER WORLD.

INBORN GIFTS & CULTIVATED TALENTS

~THE PROFICIENCY OF THE MEDDLER~



ONE-THOUSAND FINGERS TO POINT

100 CP / 0 CP, FOR MEDDLER

WHEN HUMANS HAVE THEIR BACKS AGAINST A WALL, THEIR MINDS ARE RARELY STRONG ENOUGH TO BEAR THE REALITY OF THE SITUATION. WITH MINIMAL EFFORT, YOU CAN POINT THE RAGE OF ENTIRE COMMUNITIES TO A SINGLE TARGET OF YOUR CHOOSING, EVEN WITHOUT EVIDENCE OR CREDIBILITY. THIS ISN'T JUST TO PERPETUATE THE CYCLE OF DESPAIR. WITH A NAME AND FACE TO TIE TO THEIR SUFFERING, YOU CAN PUSH HUMANS TO POWER THROUGH EVEN THE MOST DESPERATE OF SITUATIONS WITH A COLLECTIVE WILL OF STEEL. HOWEVER, HATRED CAN ONLY BE SUSTAINED FOR SO LONG, ESPECIALLY WHEN THE ACCUSED IS SO OBVIOUSLY INNOCENT.

BEAUTIFUL DARLINGS

200 CP / 100 CP, FOR MEDDLER

CONVENTIONALLY SPEAKING, A HERO IS ONE WHO STANDS AGAINST IMPOSSIBLE ODDS TO DO THE RIGHT THING, FOR THE RIGHT REASON. THOUGH, WITH CHARISMA LIKE YOURS, NOBLE INTENTIONS ARE OPTIONAL. YOU HAVE A SOCIAL MAGNETISM THAT COULD BRING ENTIRE COMMUNITIES TO FORM AROUND YOU. WHAT'S MORE, THE RESPECT AND LOVE YOU ENGENDER IN OTHERS DOESN'T SEEM TO DAMPEN ANY BY HOW SELFISH YOUR INTENTIONS ARE, OR HOW SCUMMY YOUR BEHAVIOR IS, IF ANYTHING, THEY FIND IT ENDEARING. IF YOUR INTENTIONS AND ACTIONS ARE AT ODDS WITH ANOTHER, THIS WILL NOT MAKE THEM ANY LESS WILLING TO OPPOSE YOU.

LOVING DEATH TO DEATH

400 CP / 200 CP, FOR MEDDLER

DEPRAVED IS THE MAN THAT PUPPETS THE LIVING AROUND BY THEIR WILL, DAMNED IS THE MAN THAT DOES SO WITH THE DEPARTED. WITH JUST YOUR WILL, NEARBY CORPSES CAN BE RISEN TO FIGHT FOR YOU ON A MOMENTS NOTICE. NO MATTER HOW FAR THEIR BODY HAS DECAYED, THEY FIGHT WITH THE SAME STRENGTH AND SKILL THEY POSSESSED WHILE ALIVE. IN FACT, THEIR POWER IS FURTHER ENHANCED BY THEIR SOUL'S LINGERING REMORSE AND HATRED. THESE CORPSES CAN FORM WALLS TO DEFEND YOU, OR EVEN ACT AS A PORTAL INTO THE UNDERWORLD, FOR A QUICK ESCAPE. IF YOU'D PREFER, YOU CAN INSTEAD LEARN THE PROCESS TO CREATE JIANG-SHI, WHICH TAKE LONGER TO CREATE, BUT ARE FAR TOUGHER, AND CAN BE REMOTELY CONTROLLED FROM A DISTANCE.

SPEAKING TO THE EARS OF DEMONS

600 CP / 300 CP, FOR MEDDLER

TO THINK A HUMAN EXISTS WHO WOULD GET ALONG SO WELL WITH DEMONKIND. EVEN IF THEY WOULD BE INCLINED TO SEE YOU AS NEXT TO WORTHLESS OTHERWISE, YOU HAVE A WAY OF GETTING IN THE GOOD GRACES OF BEINGS SUCH AS THESE. SOME MAY EVEN COME TO CALL YOU A FRIEND IN TIME. SHOULD YOU DESIRE IT, YOU MAY START ANY JUMP ALREADY IN A GOOD WORKING RELATIONSHIP WITH A POWERFUL MONSTROUS BEING OF THAT WORLD, ASSUMING INTELLIGENT DEMONS OR MONSTERS EXIST. HAVING THIS CONNECTION ALLOWS YOU TO PROPOSE MUTUALLY BENEFICIAL CONTRACTS, LIMITED ONLY BY THE PRICE YOU'RE WILLING TO PAY, AND THE POWER THEY HAVE TO GRANT IT. THE PRICE THEY DEMAND IS NOT TRIVIAL, BUT THEY CARE LITTLE WHETHER YOU'RE THE ONE WHO ENDS UP PAYING IT IN THE END.

INBORN GIFTS & CULTIVATED TALENTS

~THE GENIUS OF THE COMBATANT~



THAT'S RIGHT.

100 CP / 0 CP, FOR COMBATANT

SOME WOULD CALL A BODYGUARD THEIR SHIELD, BUT TRUE GUARDIAN SHOULD BE NOTHING LESS THAN A WALKING TEMPLE. THOSE UNDER YOUR PROTECTION FEEL NO LESS COMFORTABLE IN YOUR PRESENCE AS THEY WOULD IN THEIR OWN HOME, NOT SIMPLY IN TERMS OF THEIR WELLBEING, BUT EVEN IN HOW THEY BEHAVE. THEY HAVE NO ISSUE BEING THEMSELVES AROUND YOU, AND UNLESS YOU MAKE YOURSELF A NUISANCE, YOUR WARD WILL NEVER FIND YOUR PRESENCE THE LEAST BIT UNCOMFORTABLE. JUST KNOW THAT THIS ALONE DOES NOT MAKE YOU ANY MORE CAPABLE OF PERFORMING YOUR DUTY, DO NOT BETRAY THEIR TRUST.

HERE.

200 CP / 100 CP, FOR COMBATANT

YOU WOULDN'T BE A VERY GOOD WARRIOR IF YOU AREN'T EVEN AROUND WHEN THE FIGHTING STARTS. WHEN SEPARATED FROM YOUR TRAVELLING PARTY, AS LONG AS YOU KNOW THE GENERAL LOCATION YOU'LL FIND THEM IN, DISTANCE IS A NON-ISSUE IN REUNITING YOU. PATHS THAT OTHERWISE REQUIRE WEEKS TO TRAVEL WOULD INSTEAD ONLY REQUIRE A COUPLE DAYS, AND AS LONG AS YOU KNOW THE DIRECTION TO TRAVEL IN, YOU DON'T HAVE TO WORRY ABOUT GETTING LOST ON THE WAY THERE. WITH ALL THAT SAID, THIS STILL WON'T HELP YOU IN REACH ANYWHERE PHYSICALLY INACCESSIBLE TO YOU, OR THAT YOU DON'T KNOW THE LOCATION OF.

UNDERSTOOD.

400 CP / 200 CP, FOR COMBATANT

THE MASTERY OF THE SWORD YOU BOAST IS ONE THAT GOES FAR BEYOND THE POINT OF "REASON". YOU CAN WIELD BLADES OF ANY SIZE OR SHAPE WITH IMPOSSIBLE PRECISION, STOPPING AT ANY POINT MID-SWING, OR CUTTING SO QUICKLY AND CLEANLY THAT YOUR ENEMY'S BLOOD CAN'T EVEN STAIN YOUR BLADE, AND MINUTES CAN PASS BEFORE THEY NOTICE THEIR OWN DECAPITATION. YOU CAN SLAUGHTER SWARMS OF DEMONS IN AN INSTANT WITH TWO SWINGS, AND TOPPLE ENTIRE FORTRESSES IN JUST ONE. YOU CAN MOVE CASUALLY AT A SPEED WHERE EVEN TRAINED WARRIORS CAN'T SEE YOUR MOVEMENTS, AND WITH THE DEXTERITY TO STAND BALANCED ON A SWUNG BLADE.

DONE.

600 CP / 300 CP, FOR COMBATANT

IF SUCH WAS ONLY DETERMINED BY PHYSICAL MIGHT, YOU COULD EASILY COUNT YOURSELF AMONG THE STRONGEST HUMANS ON THE PLANET. YOU MAY OR MAY NOT HAVE THE TECHNIQUE TO MAKE THE MOST OF IT, BUT YOU HAVE MUSCLES THAT CAN CASUALLY BACKHAND SOMEONE THROUGH A MOUNTAIN RANGE. I'D IMAGINE ENTIRE HUMAN ARMIES WOULD FALL TO YOUR FULL STRENGTH. ODDLY, YOU SEEM TO HAVE PERFECT CONTROL OF YOUR OWN STRENGTH. NO MATTER HOW DANGEROUS YOUR MUSCLES WOULD BE OTHERWISE, YOU NEVER NEED TO WORRY ABOUT CAUSING DAMAGE, OR USING ANY MORE STRENGTH THAN YOU INTEND TO.

INBORN GIFTS & CULTIVATED TALENTS

~THE EXPERIENCE OF THE IMMORTAL~



UNDEATH

0 CP / EXCLUSIVE TO IMMORTAL

THE GIFT OF ETERNAL LIFE IS YOUR OWN BIRTHRIGHT. YOU'LL NEVER HAVE TO WORRY ABOUT AGING BEYOND YOUR PHYSICAL PEAK, NOR WILL YOU NEED FOOD, WATER, OR AIR, AND YOU'RE IMMUNE TO ALL POISONS AND DISEASES. IF SEVERED, LARGE PIECES OF YOUR BODY CAN BE REATTACHED INSTANTLY, OR KEPT SEPARATED FOR AN INDEFINITE PERIOD OF TIME. WOUNDS THAT CAN'T BE REASONABLY HEALED IN THIS WAY WILL SIMPLY REGENERATE. REGARDLESS OF YOUR BODY'S PHYSICAL STATE, WHETHER TORN TO SHREDS, OR MELTED BY ACID, YOUR BODY IS ALWAYS FULLY FUNCTIONAL AND FULLY MOBILE. YOUR PSYCHOLOGICAL AVERSION TO INJURIES APPEARS COMPLETELY ABSENT. ASSUMING YOU FEEL ANY PAIN TO BEGIN WITH, YOU OBVIOUSLY DON'T CARE.

LONG ENOUGH TO FIND A REASON

100 CP / 0 CP, FOR IMMORTAL

WITH A LIFE EXPECTANCY AS ABSURD AS YOURS, THERE WAS LITTLE CHOICE BUT TO ADAPT MENTALLY TO YOUR CONDITION. YOUR MIND CAN WEATHER ANY DURATION OF TIME. NEITHER YOUR MEMORIES OR YOUR SANITY WILL BE STOLEN BY ITS PASSING, EVEN IF THAT TIME IS SPENT DEVOID OF ANY AND ALL STIMULATION. THE EVENTS THAT OCCUR DURING THAT TIME MAY STILL BIRTH CHANGES IN YOU, FOR BETTER OR WORSE. SHOULD THE NEED ARISE, YOU CAN HIBERNATE FOR YEARS OR EVEN CENTURIES AT A TIME.

SOMETHING DANGEROUS IS HERE

200 CP / 100 CP, FOR IMMORTAL

IT IS NO COINCIDENCE THAT ANCIENT MONKS ARE OFTEN ASSOCIATED WITH POWER. WHILE YOU HAVE TO WORK FOR MUSCLES LIKE ANYONE ELSE, YOU DON'T APPEAR TO LOSE THEM OVER TIME. EVENTUALLY, THE STRENGTH YOU ACCUMULATE WILL BE WELL BEYOND HUMAN POWER, AND AN OVERWHELMING AURA WILL BUILD ALONGSIDE IT. YOU DECIDE HOW MUCH YOUR STRENGTH INFLUENCES YOUR OUTWARD APPEARANCE.

INNER DEMONS OF LOVE

400 CP / 200 CP, FOR IMMORTAL

THE POWER OF IMMORTALITY IS A MYSTERIOUS ONE, BUT THERE ARE WHISPERS THAT IMMORTALS HAVE CLOSE TIES TO DEMONS AND HUMANS ALIKE. A POWER THAT LIES DORMANT WITHIN THEM. IN TIMES OF EMOTIONAL DISTRESS, YOU CAN TAP INTO THE FULL POWER OF ANY SPECIES WITHIN YOUR HERITAGE, EVEN IF THEIR CONTRIBUTION WAS NEGLIGIBLE. THIS CREATES TEMPORARY TRANSFORMATION THAT ADDS THEIR POWER TO YOUR OWN. ONCE DEVELOPED, THESE FORMS CAN BE ACCESSED AT ANY TIME.

GOD'S BLESSING

600 CP / 300 CP, FOR IMMORTAL

BEYOND THEIR IMMORTALITY, THE MOST NOTABLE QUALITY OF THE UNDEAD ARE THEIR INTENSE AURAS. YOU CAN FORCE ANY BEING WITHIN YOUR "DOMAIN", BE THEY HUMAN, DIVINE, OR DEMONIC, TO PROSTRATE BEFORE YOU, EVEN TO THE EXTENT OF SELF-HARM. THIS AREA MUST BELONG TO YOU IN SOME OFFICIAL CAPACITY, AND THIS POWER HAS NO EFFECT ON THOSE EVEN ONE FOOT OUTSIDE THIS TERRITORY. WITH ENOUGH WILLPOWER, OR A COMPARABLY STRONG AURA, THIS CAN POTENTIALLY BE RESISTED.

INBORN GIFTS & CULTIVATED TALENTS

~THE POWER OF THE YOKAI~



DEMONIC

0 CP / EXCLUSIVE TO YOKAI

YOKAI ARE SEMI-SPIRITUAL BEINGS THAT PREY ON THE DEEPEST FEARS OF MAN. MOST YOKAI HAVE STRENGTH THAT DWARFS ALL BUT THE MOST ABSURDLY POWERFUL HUMANS, SOME ARE EVEN CAPABLE OF MAGIC, USUALLY OF THE ILLUSIONARY VARIETY. YOKAI SUSTAIN THEMSELVES ON HUMAN DESPAIR, ENHANCING THEIR PHYSICAL AND MYSTICAL MIGHT. YOU CAN PHASE THROUGH WALLS LIKE A PHANTOM, BUT YOU'RE STILL SUSCEPTIBLE TO PHYSICAL ATTACKS. YOKAI ARE RESILIENT, BUT EXCLUDING THE KING HIMSELF, THEY CAN'T EVEN COMPARE TO AN ACTUAL IMMORTAL. IF YOU'RE AN ABNORMALLY STRONG YOKAI, YOUR STRENGTH DWARFS MOST YOKAI IN THE SAME WAY THEIRS DWARFS MOST HUMANS, OR MAYBE YOU AREN'T MUCH STRONGER, BUT POSSESS A POTENT MAGICAL ABILITY LIKE PETRIFICATION INSTEAD.

HOPE IS DEAD

100 CP / 0 CP, FOR YOKAI

AS IS YOUR NATURE, YOUR TALENT FOR SPREADING DESPAIR IS NOTHING SHORT OF INSTINCT. YOU KNOW EXACTLY THE STEPS TO TAKE TO BUILD SOMEONE TO THE PEAK OF HAPPINESS, JUST TO CRUSH ALL POTENTIAL OF HOPE IN AN INSTANT. THIS MEANS BOTH INDIVIDUALS, AND COMMUNITIES. TO MAKE THE SUFFERING SWEETER, THOSE AFFECTED HAVE A HABIT OF TURNING AGAINST EACH OTHER, PERPETUATING THE INHUMANITY.

DEALING WITH DEVILS

200 CP / 100 CP, FOR YOKAI

A FAVORITE TACTIC OF THE YOKAI IS TO INITIATE CONTRACTS WITH GREEDY HUMANS. YOU AS WELL ARE ABLE TO LOAN ANY SINGLE POWER OF YOURS TO ANOTHER BEING. YOU LOSE THE POWER DURING THIS TIME, BUT IT CAN BE RETURNED AT YOUR DISCRETION, OR AT THE DEATH OF THE BORROWER. WHEN RETURNED, ANY LINGERING SUPERNATURAL EFFECTS OF THE POWER ARE DISPELLED. ONLY ONE CONTRACT CAN BE ACTIVE AT A TIME.

FROM PEAK TO ABYSS

400 CP / 200 CP, FOR YOKAI

IT DOES SEEM THAT DEMONS AND POSSESSION GO HAND-IN-HAND, BUT FEW HAVE MASTERED THE ART LIKE YOU. UPON KILLING A BEING, YOU ARE ABLE TO TAKE OVER THEIR BODY AS YOUR OWN. YOU ALSO GET THEIR MEMORIES AND EMOTIONS, THOUGH, THESE WILL NEVER BLIND YOU FROM YOUR ORIGINAL OBJECTIVE. EVEN FOLLOWING YOUR BODY'S "DEATH", YOU CAN PERFECTLY IMPERSONATE THEIR DISEMBODIED SPIRIT.

POWER IS EVIL

600 CP / 300 CP, FOR YOKAI

BY YOKAI STANDARDS, YOUR POWER IS ABNORMAL. YOU ARE OVERFLOWING WITH DEMONIC ENERGY, THOUGH STILL NO MATCH FOR THE KING, AND LIKELY STILL BELOW SHUTEN DOUJI. YOU MAY GIFT SOME OF YOUR ENERGY TO OTHER BEINGS, GRANTING GREAT POWER TO YOKAI, OR TURNING NON-YOKAI INTO DEMONS IN THEIR OWN RIGHT. THE OPPOSITE IS ALSO POSSIBLE. BY DRAINING THE DEMONIC ENERGY FROM ANY WEAKER MONSTROUS BEING, THEY MAY BE TRANSFORMED INTO ANOTHER, NOTABLY WEAKER, SPECIES ENTIRELY. SUCH AS CHANGING DEMONS INTO HUMANS, OR EVEN MICE.

ACCUMULATED TREASURES

~SCAVENGED BY THE RUNAWAY~



LIVE A LONG HAPPY LIFE

100 CP / 0 CP, FOR RUNAWAY

A LOVELY CHARM, GIFTED TO YOU BY A LOVED ONE. IT SEEMS UNDENIABLY TRITE IN MOST CIRCUMSTANCES, BUT ITS SPIRITUAL POWER IS NOT TO BE UNDERESTIMATED. WHEN YOU FIND YOURSELF ON THE VERGE OF DEATH, THOUGH NOT DEFINITELY DECEASED, THE POWER IN THIS WILL PUSH YOU BACK INTO THE WORLD OF THE LIVING. NOT ONLY REGAINING YOUR CONSCIOUSNESS, BUT FREEING YOU FROM THE GRIP OF SPIRITS ATTEMPTING TO DRAG YOU DOWN TO THE UNDERWORLD WITH THEM.

GHOSTLY MUSCLES

200 CP / 100 CP, FOR RUNAWAY

THEY WERE YOUR LOYAL GUARDIAN IN LIFE, AND THEY VOWED TO CONTINUE AFTER DEATH. NORMALLY THEY JUST TAKE THE FORM OF A FLOATING SPIRIT, INTANGIBLE, AND THEREBY HARMLESS, THOUGH CERTAINLY WISE. WHEN FACING OTHER INTANGIBLE OR SPIRITUAL BEINGS HOWEVER, THE INHUMAN MUSCLES THEY BUILT IN LIFE COME IN HANDY, FIGHTING THEM OFF BY THE THOUSANDS. THEY CAN TAKE PHYSICAL FORM TO FIGHT THE LIVING, BUT ONLY IN PLACES NEAR THE LAND OF THE DEAD.

ANOTHER BOUNDARY BETWEEN WORLDS

400 CP / 200 CP, FOR RUNAWAY

A COMPLETELY UNDOCUMENTED TWIN TO THE HOLY LAND OF YOMOTSU HIRASAKA. THE LAND OF THE LIVING AND THE UNDERWORLD INTERSECT HERE. THE SPIRITUAL POWER HERE IS SIGNIFICANTLY WEAKER THAN ITS PARALLEL, BUT A POWERFUL ENOUGH MAGICAL STIMULUS MAY BE ABLE TO REPRODUCE A SEMBLANCE OF THE SAME MIRACLES. IT MAY TAKE TIME TO UNDERSTAND THE PROPERTIES OF THIS LAND, BUT REVIVING THE DEAD, CHANGING THE IMMORTAL INTO MORTALS, OR THE DYING INTO THE LONG-LIVED ARE ALL OCCURRENCES THAT THIS LAND COULD BRING ABOUT, AMONG OTHERS.

ACCUMULATED TREASURES

~PROCURED BY THE MEDDLER~



TABOO GAZING

100 CP / 0 CP, FOR MEDDLER

A RATHER CONTROVERSIAL IMPORT FROM THE MAINLAND. A CRYSTAL BALL, AND AN ASSORTMENT OF INCENSE. WITH THE PROPER INCANTATIONS OUTLINED IN THE INSTRUCTIONS THAT CAME PACKAGED WITH IT, THIS CAN BE USED TO VIEW EVENTS HAPPENING MILES AWAY. IF YOU'RE PRIVY TO ANY SUCH TECHNIQUES, YOU CAN EVEN USE THIS AS A MEDIUM TO PERFORM MYSTICAL TECHNIQUES FROM A GREATER DISTANCE, THOUGH, ONLY IF THE SPELL COULD BE REMOTELY CONTROLLED TO BEGIN WITH.

GOOD BOY

200 CP / 100 CP, FOR MEDDLER

WHO WOULD HAVE THOUGHT MAN'S BEST FRIEND COULD BE MAN HIMSELF. THIS YOUNG CHILD HAILS FROM THE ALL BUT EXTINCT INUGAMI CLAN. A HERITAGE OF HUMANS WITH THE ODD ABILITY TO TRANSFORM INTO DOGS. THIS BOY IS A STRONG WARRIOR IN THEIR OWN RIGHT, BUT IN THEIR INUGAMI FORM, THEY MOVE AS QUICKLY AND SILENTLY AS AN ARROW, AND THE STRENGTH TO DECAPITATE A MAN IN ONE BITE. THEY SEE YOU AS THEIR LOVING MASTER, AND IN YOUR PRESENCE, THEY TAKE ON MORE DISTINCTLY PET-LIKE MANNERISMS. JUST A FEW PETS AND PLENTY OF PRAISE FROM YOU WILL MAKE THEIR DAY, BUT ONLOOKERS MAY FIND THE SPECTACLE DISTURBING.

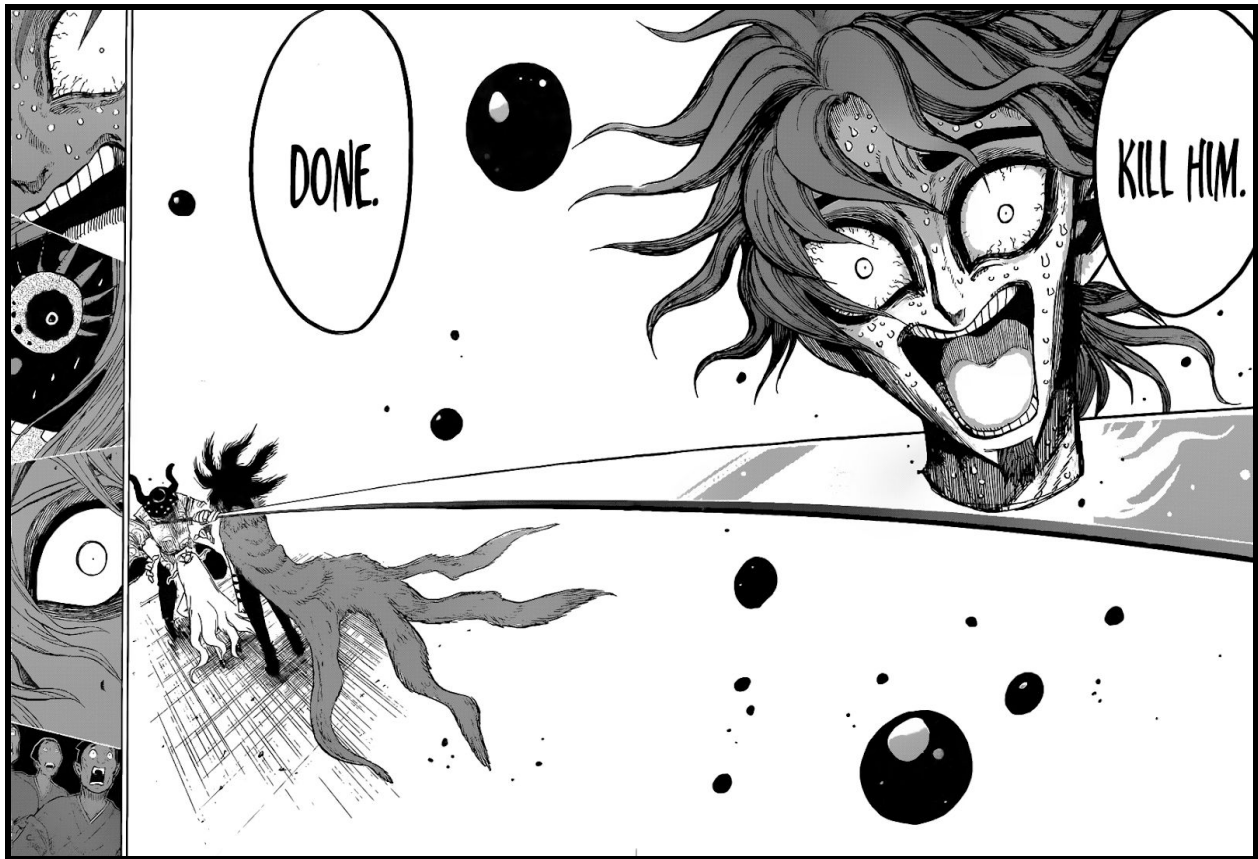
SECOND TO LAST EDEN

400 CP / 200 CP, FOR MEDDLER

HUMANITY MAY NOT HAVE FALLEN YET, BUT IF IT EVER DOES, YOU CAN BE CERTAIN THAT THIS WILL REMAIN STANDING AS THE LAST BASTION OF THE HUMAN RACE. YOU ARE NOTED AS THE OWNER OF THIS PROSPEROUS CITY, AND LOVED BY ALL WITHIN. LOVED TO SUCH AN EXTENT THAT THEY ACCEPT EVEN YOUR SLEAZIEST HABITS, WITH A SMILE NO LESS, UNLESS, OF COURSE, YOU ACTIVELY PUT THEIR HEALTH AND LIVELIHOOD AT RISK IN DOING SO. THIS LAND IS SURROUNDED BY MOUNTAINS IN SUCH A WAY THAT ENTRY IS ONLY POSSIBLE THROUGH A HANDFUL OF EASILY DEFENDED CAVES, AND THE MOUNTAINS SURROUNDING THE CITY ARE STURDY ENOUGH TO DEFEND AGAINST THE STRONGEST DEMONS' ATTACKS. EVEN IN THE DARKEST TIMES, THE PEOPLE OF THIS CITY WILL THRIVE, AND REMAIN JOYOUS, AND ATTRIBUTE ALL OF IT TO YOU.

ACCUMULATED TREASURES

~SEIZED BY THE COMBATANT~



SHARP STICK

100 CP / 0 CP, FOR COMBATANT

I WOULD HAVE PAID TO SEE THE LOOK ON THE SMITH'S FACE WHO WAS TASKED WITH MAKING THIS. WHILE A BLADE NONETHELESS, IT'S AT LEAST THREE TIMES AS LONG AS THE AVERAGE SWORDSMAN IS TALL. INEXPLICABLY, IT'S STURDY ENOUGH TO CATAPULT THREE HUMANS MILES AWAY WITHOUT SNAPPING. YOU HAVE BARELY ENOUGH TALENT TO USE THIS POSSIBLY, BUT NOWHERE NEAR THE STRENGTH AND SKILL NEEDED TO MASTER IT.

KARASU-TENGU

200 CP / 100 CP, FOR COMBATANT

IT APPEARS YOU'VE REACHED SOMETHING OF A MUTUAL PARTNERSHIP WITH THE TENGU, WISE CROW-LIKE BEINGS. A DOZEN KARASU-TENGU CAN FLY TO YOUR AID. THEY AREN'T ESPECIALLY STRONG, BUT ARE CAPABLE OF FLIGHT, AND ARE EVEN WILLING TO CARRY YOU THROUGH THE SKY. THE KARASU-TENGU ANSWER TO DAITENGU-SAMA, THE TENGU'S WISE LEADER, AND A CAPABLE STRATEGIST IN THEIR OWN RIGHT.

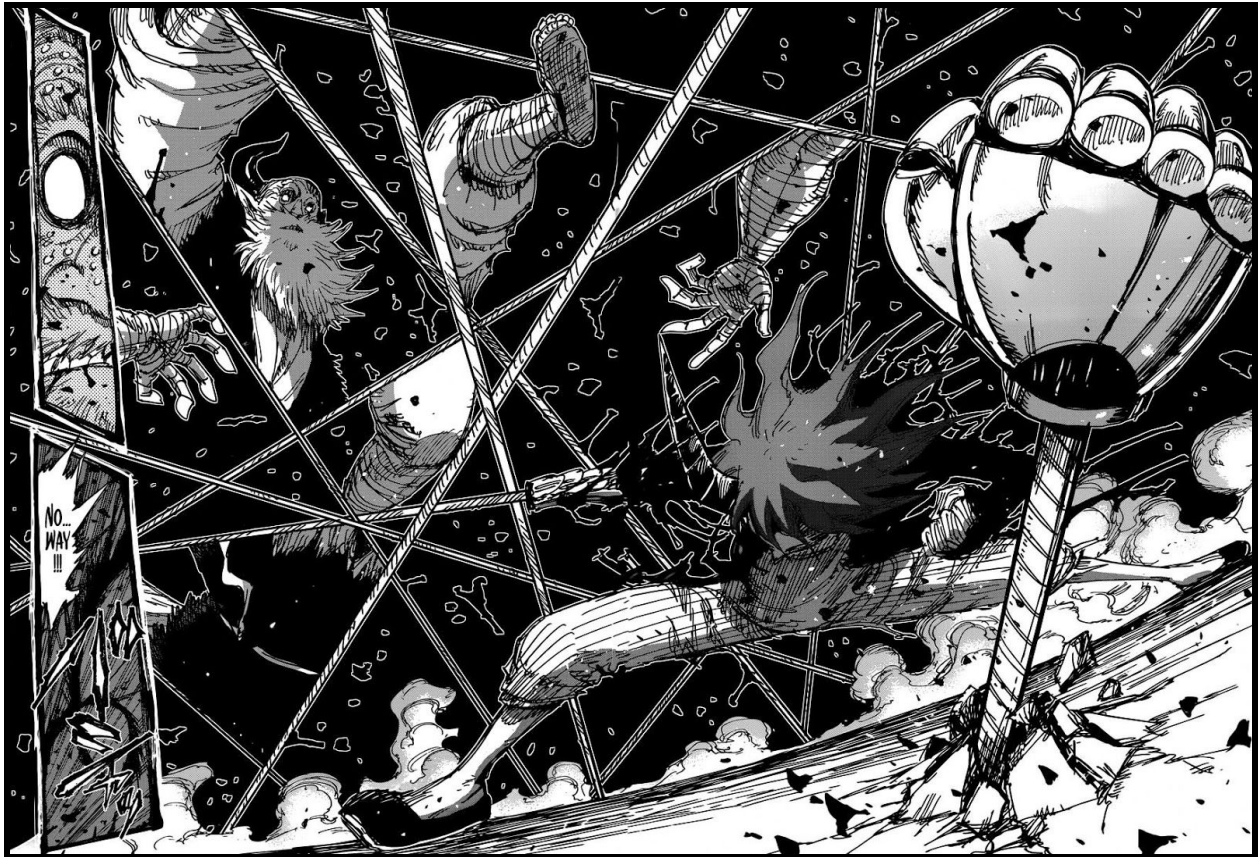
ONE OF THREE

400 CP / 200 CP, FOR COMBATANT

ARE YOU TRULY SURE THIS IS WHAT YOU WANT? EVEN PRIDE HAS ITS LIMITS. YOU BEAR THE DISTINCTION OF BEING ONE OF THE STRONGEST WARRIORS IN THE WORLD; A BELIEVED EQUAL TO THE STRONGEST OF THE LAND. BEWARE, THIS IS BUT A TITLE, YOU ALONE MUST SUPPLY THE STRENGTH TO MEET THESE EXPECTATIONS. THIS MAKES YOU AN IMMEDIATELY RECOGNIZABLE FIGURE IN YOUR NATION, POSSIBLY BEYOND. YOU MAY ATTRACT THE OCCASIONAL BRAGGART OR THRILL-SEEKER TO CHALLENGE YOU TO DUELS, BUT MOST WHO SEE THEMSELVES AS WEAKER THAN YOU WILL TREMBLE IN FEAR OR ADMIRATION. THIS TITLE MAY BE DISABLED AT THE START OF EACH JUMP, BUT YOU'RE STUCK WITH YOUR DECISION FOR THE NEXT DECADE.

ACCUMULATED TREASURES

~DISCOVERED BY THE IMMORTAL~



FIST OF LIFE

100 CP / 0 CP, FOR IMMORTAL

TO THINK THAT CRAFTSMANSHIP OF THIS CALIBER CAN EXIST IN THE REAL WORLD. DESPITE BEING METAL, THIS PROSTHETIC ARM CAN BE CONTROLLED WITH THE SAME EASE AS YOUR NATURAL ONE, ALBEIT FAR STRONGER. THE HAND CAN BE LAUNCHED ON A LONG AND STURDY CABLE FROM THE WRIST. THE HAND IS STRONG ENOUGH TO BLOCK MOUNTAIN-SPLITTING ATTACKS, OR STOP A SPEEDING TRAIN.

EMPEROR'S AUTHORITY

200 CP / 100 CP, FOR IMMORTAL

NOT NECESSARILY THE OFFICIAL EMPEROR, THAT ROLE IS ALREADY FILLED., BUT YOU HOLD COMPARABLE, AND IN SOME CASES GREATER SYMBOLIC POWER. YOU'RE SEEN AS A DIVINE FIGURE, ONE LOOKED TO IN TIMES OF STRIFE, AND PRAISED IN TIMES OF PROSPERITY. THE AREA YOU INFLUENCE MAY BE NO LARGER THAN THE TERRITORY OF JAPAN, BUT WITHIN THAT DOMAIN, THOSE WILLING TO BRING HARM TO YOU ARE FEW AND FAR BETWEEN.

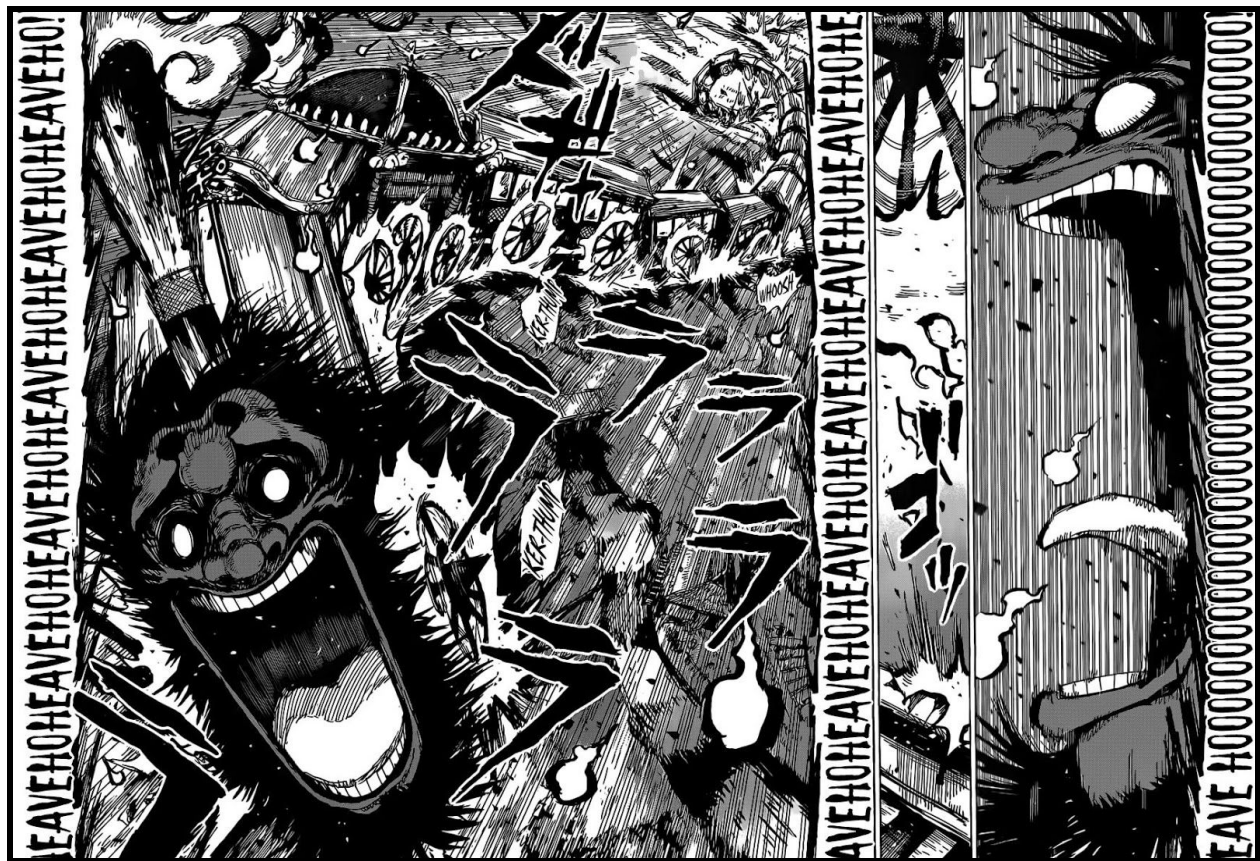
OOKAMUZUMI

400 CP / 200 CP, FOR IMMORTAL

A MAGICAL PEACH TREE, ONE TRANSPLANTED FROM YOMOTSU HIRASAKA. THE PEACHES THAT GROW FROM THIS TREE HAVE THE POTENT EFFECT OF "REVERSING" THE LIFE OF THE EATER. WITH IT, A DYING LIFE CAN BECOME A LONG-LIVED LIFE, AN IMMORTAL LIFE CAN BECOME A MORTAL ONE. WHATEVER THE NATURE OF THEIR MORTALITY/IMMORTALITY, THE PEACHES OF THE OOKAMUZUMI WILL CHANGE THEIR FATE INTO ITS OPPOSITE, BREAKING THROUGH WHATEVER FACTORS WERE ENFORCING THEIR PRIOR FATE.

ACCUMULATED TREASURES

~PILLAGED BY THE YOKAI~



LAST WARNING

100 CP / 0 CP, FOR YOKAI

NOT ALL CAGES HAVE BARS, YOU KNOW, SOME CAN'T BE SEEN AT ALL. YOU'RE ABLE TO ESTABLISH AN ENORMOUS INVISIBLE BOUNDARY A REGION OF YOUR CHOOSING, UP TO $\frac{1}{3}$ THE SIZE OF JAPAN. YOU MAY SELECT ANY ONE INDIVIDUAL TO BE AFFECTED BY THIS BOUNDARY. YOU WILL KNOW THE INSTANT THIS INDIVIDUAL CROSSES THE BOUNDARY, AND WHERE IT OCCURRED. BOTH THE LOCATION, SIZE, AND TARGET OF THE BOUNDARY MAY BE CHOSEN FREELY AT THE START OF THE JUMP.

ARROW OF PREGNANCY

200 CP / 100 CP, FOR YOKAI

SUCH A TWISTED ARTIFACT, ONE THAT TRAMPLES ON THE VERY CONCEPT OF PURITY. AN ORNATE BOW, AND A GROTESQUE "ARROW" OF FLESH. LAUNCHING THIS ARROW AT A FEMALE, WILL CAUSE IT TO "SINK" INTO THEIR WOMB, WHERE A CHILD WILL FORM. THE "FATHER" IS DETERMINED BY THE ENERGY IMBUED INTO THE ARROW BEFOREHAND, BUT IT WILL ALWAYS BE DEMONIC IN NATURE. THE CHILD WILL GROW AND SHRINK WITH THE DESPAIR OF THE MOTHER. THE DEEPER THE DISPAR, THE STRONGER THE CHILD. IN MOST CASES, THE MOTHER WILL PERISH ONCE THE CHILD HAS BEEN BORN.

CIVILIZATION DEMONIZATION

400 CP / 200 CP, FOR YOKAI

A SYMBOL OF CIVIL SOCIETY, FOR YOKAI, AT LEAST. A LARGE YOKAI RESEMBLING A TRAIN WITH FLAMING WHEELS AND AN ENORMOUS GRINNING FACE. INTERNALLY, THE DEMON IS NO DIFFERENT FROM A LUXURY TRAIN, BUT IT COMBINES EVEN GREATER STRENGTH AND SPEED THAN A NORMAL LOCOMOTIVE, WITH THE MANEUVERABILITY OF A SNAKE. THIS TRAIN ISN'T EVEN BOUND BY TRACKS, AND CAN DRIVE ON ANY TERRAIN, TURNING EVERYTHING IT PASSES THROUGH INTO A CHARRED TRENCH BEFORE ANY BYSTANDERS EVEN CAN EVEN SEE THE CAUSE OF THE DESTRUCTION.

PROFANE CURSES

~YOU MAY TAKE UP TO THREE PUNISHMENTS, FOR YOUR SIN OF BEING BORN~

LIVING AND LYING

RECEIVE 100 CP

DELUSIONAL, THAT'S ALL YOU ARE. WHATEVER REASON YOU MAY HAVE, YOU'VE TAKEN ON A FALSE PERSONA OF SAINTLINESS, IN SPITE OF THE CYNICAL INDIFFERENCE YOU FEEL DEEP DOWN. YOU INSIST ON PLAYING DUMB TO OBVIOUS EVILS. IF CALLED OUT ON YOUR HYPOCRISY, YOU RUN THE RISK OF HAVING AN IDENTITY CRISIS.

DIE FOR ME TO LIVE

RECEIVE 100 CP

THIS IS NOT A WORLD THAT CODDLES THE NAIVE AND FOOLISH. IN SPITE OF THIS, YOU'RE TOO IMMATURE TO STOP TRYING TO HELP OTHERS. YOUR GOOD DEEDS WILL ALL GO UNREWARDED. IF ANYTHING, THEY ONLY EVER END IN PAIN FOR YOU AND YOUR FRIENDS.

THE DEAD ACCEPT EVERYONE

RECEIVE 100 CP

OH... OH DEAR. YOUR LONELINESS AS A CHILD TAUGHT YOU TO LOVE THE ONLY ONES WHO WOULD NEVER REJECT YOU: THE DEAD. FOR LACK OF A KINDER NAME, YOU'RE A NECROPHILIAC. YOU LOVE THE DEAD, AND ONLY SEE BEAUTY IN THOSE WHO HAVE PASSED. YOU HAVE ENOUGH SENSE NOT TO MAKE YOURSELF INTO A CORPSE FOR THIS IDEAL, BUT OTHER PEOPLE.... LET'S JUST HOPE YOU HAVE THE RESTRAINT TO REFUSE THAT TEMPTATION.





YOUR MOTHER'S SEVERED HEAD

RECEIVE 200 CP

YOU THOUGHT YOU WOULD BE IMMUNE TO THE DEMON'S TRICKERY? NO, ONE OF YOUR COMPANIONS OR ALLIES IS A DEMON IN DISGUISE, INTENT ON PLUNGING YOU INTO ETERNAL DESPAIR. THE DISGUISE IS SO COMPREHENSIVE, THAT NOT EVEN THEY KNOW THEY'RE THE DEMON, UNTIL IT'S TOO LATE. HOW TRAGIC THAT ALL MEMORY YOU HAVE OF THIS DRAWBACK IS ERASED AS WELL.

LIVING FOREVER IN A GREY WORLD

RECEIVE 200 CP

WHAT LIFE COULD BE MORE TRAGIC THAN ONE THAT REFUSES TO END? YOU FIND NO JOY IN LIFE, FOOD, WOMEN, MUSIC, COLOR, ALL SENSATIONS ARE DULL AND MEANINGLESS. IF TAKEN AS AN IMMORTAL, THIS HAS EVOLVED TO THE POINT OF A DEATH WITH, PAIRED WITH THE COMPLETE INABILITY TO SELF-TERMINATE.

I BET IT HURTS

RECEIVE 200 CP

YOU ARE TO MORTALS WHAT THEY ARE TO IMMORTALS. ANY MEANS YOU HAVE OF PHYSICAL REGENERATION,, HAVE BEEN ROBBED FROM YOU. NOT JUST SUPERNATURAL METHODS, YOUR NATURAL HEALING ABILITY HAS BEEN SEVERELY STUNTED, AND YOU'RE MORE VULNERABLE TO INFECTION AND DISEASE THAN EVER. PERHAPS THE LIFE OF ADVENTURE IS NOT MEANT FOR YOU, NOT TO SAY YOU WILL BE COMPLETELY FREE FROM DANGER IN THAT CASE.

WHY WAS I BORN?

RECEIVE 300 CP

WHAT! THAT'S IMPOSSIBLE! THE DEMON KING HAS BEEN BORN ALREADY? WORSE YET, THEY HAVE SOUGHT YOU OUT TO FINALLY END THEIR UNWANTED EXISTENCE. HOWEVER, THE KING POSSESSES IMMORTALITY EVEN GREATER THAN THE UNDEAD, AND THE PHYSICAL POWER TO COUNTRIES WITH EASE. THEIR SIMPLE-MINDED NATURE MAKES A PEACEFUL REVOLUTION APPEAR IMPOSSIBLE.

JUMPER SHOULD DIE

RECEIVE 300 CP

HOW RETCHED A FATE LIFE HAD DEALT YOU. A BABY DEMON IS GROWING DEEP WITHIN YOUR BODY. IT GROWS QUICKLY IN TIMES OF YOUR SUFFERING, BUT YOUR CHILD DOESN'T SEEM TO SHRINK IN TIMES OF HOPE, NOR IS THERE ANY WAY TO "ABORT" THE CHILD. THE ENTIRE YOKAI RACE SEEKS TO LET THIS CHILD BE CONCEIVED, AND WILL MAKE YOUR LIFE HELL TO DO IT. SHOULD THEY SUCCEED, YOU WILL DIE, CONCLUDING YOUR CHAIN.

HELL IS HERE

RECEIVE 300 CP

OH, WAS A MISTAKE MADE IN BRINGING YOU HERE? YOU'VE ARRIVED LATER THAN INTENDED. DEMONS HAVE SEIZED CONTROL OF JAPAN, AND CHIYO HAS DIED GIVING BIRTH TO THE KING OF YOKAI, MAKING URATAROU MORTAL IN THE PROCESS. THE YOKAI RULING JAPAN HAVE BROUGHT DOWN THE FULL EXTENT OF THEIR CRUELTY ON THE HUMAN RACE, USING THEM AS SLAVES, FOOD, AND PLAYTHINGS, WITH LITTLE HOPE OF RETALIATION. VARIOUS PARTIES ARE SEEKING OUT THE SCATTERED CORPSE OF PRINCESS CHIYO. SHOULD THE YOKAI SUCCEED, THE KING WILL AWAKEN FROM THEIR DEEP SLUMBER, AND SPREAD THEIR DOMINION TO THE REST OF THE WORLD.



ETERNAL REST

~YOUR LIFE HERE HAS REACHED ITS CONCLUSION. WITNESS WHAT LIES BEYOND.~



FOREVER REST IN PEACE

YOU'RE REALLY SATISFIED BY THE LIFE YOU LIVED? WHAT YOU'VE ACCOMPLISHED, AND WHAT YOU LEFT TO BE DONE? IF SO, YOUR ADVENTURE HAS FINALLY COME TO AN END. RETURN TO YOUR HOME WORLD, AND FIND PEACE IN THAT CLOSURE.

RESURRECTION

SO, THIS WORLD MEANS THAT MUCH TO YOU. OR PERHAPS YOU JUST FEEL THAT IT NEEDS YOU THAT BADLY. YOU WILL NOT RETURN TO YOUR ORIGIN, OR PASS ON TO A HIGHER PLANE, YOU WILL STAY HERE, IN THIS WORLD, FOREVER.

LIVING ON, UNTIL THE END OF EVERYTHING

ETERNITY IS NOT TO BE CHOSEN LIGHTLY. FOR ALL YOU KNOW, YOU MAY JUST BE SETTING YOURSELF UP TO FACE AN EVEN MORE GRUESOME END. BUT, IF YOU ARE CERTAIN, THEN YOU MAY PASS FROM THIS WORLD, TO WHATEVER LAND LAYS AHEAD.

WITHERED EPITAPH

~JUMP BY GENE~

JUST A FEW CLARIFICATIONS ON ITEMS: COMPANION-LIKE PURCHASES IN ACCUMULATED TREASURES WILL COUNT AS FOLLOWERS AND WILL NOT TAKE UP A COMPANION SLOT. ALL LOCATION-BASED ITEMS CAN FOLLOW YOU INTO FUTURE WORLDS. ANY ITEM MAY BE USED FOR IMPORTING, SO LONG AS THEY'RE ROUGHLY THE SAME TYPE OF OBJECT.

THE PHRASES "DEMON" AND "YOKAI" ARE USED INTERCHANGEABLY IN THE MANGA, AS ARE "IMMORTAL" AND "UNDEAD". SO I DID THE SAME IN MY DESCRIPTIONS. SORRY IF THAT MAKES THINGS CONFUSING.

