

John Wick

The Daisy Supplement



Jumpchain Supplement

Version 1.0

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Introduction

John Wick wasn't exactly the boogeyman. He was the one you sent to kill the boogeyman. John is a man of focus, commitment, sheer will. Suddenly one day, he asked to retire. It was over a woman of course. He succeeded at an impossible task so he could leave a job you only leave in a bodybag. He got married, lived, loved, laughed, and then his wife died.

A few days after his wife died is where you come in.
You were a gift from her, to him. So he'd not be lonely.

What happens now, is up to you.

Age & Gender

Roll 2d6+4 weeks to decide your age, or pay 50 CP and choose. Your gender remains the same, but you may change it for another 50 CP.

Origins

Puppy: What it says on the tin. You're a doggie, and can be whatever breed you want to be as long as you're a doggie. Default is a tricolour beagle.

Perks

The 100 CP items are free for the respective origin, and the others are discounted to 50%

100 House Trained

You don't physically need to go to the toilet until you believe the conditions are right, either you're outside, or at a clean working toilet. Whatever the conditions are, you decide on them.

200 Unbreakable Grip

Whether you're sitting peacefully on the front seat your owner put you on while he's drifting in a Ford Mustang BOSS 429, or you've sunk your teeth into something that Reeks, you can't be coerced into breaking your grip and going flying. Optionally, you can choose whether this damages the leatherwork of the seat that the bastard put you on before drifting all around the runway, or it bites the leg right off your ironborn hostage. The amount of damage you do, is up to you.

400 Puppy Eyes

You're adorable. You can look right into the eyes of an ice cold killer, and make their heart melt. People you form attachments with will love you unreservedly. If you're ever hurt by anyone, they'll use all their skills, connections, and willpower to utterly annihilate those who dared do so.

Items

The 100 CP items are free for the respective origin, and the others are discounted to 50%

100 A Nice Collar

A collar that lets everyone know that you're loved. If you're ever hurt, or lost, the collar will let someone know how to find your family for you. This can turn into a different item of clothing each jump.

200 A Nice Car

You own a nice car to drive around in, and you'll never get in any sort of trouble for sticking your head out the window. This defaults to the best muscle car in modern jumps, or whatever is setting appropriate.

400 A Nice Home

This is a nice house to live in that will always have the right amount and type of food needed for the owners pets. It's a nice place to live with all the necessary amenities, and will always feel like it's filled with love.

Drawbacks

+300 Cute Dog

You're a cute dog, and about as strong and durable as a dog your size. Try not to get kicked around the place, because damn you'll feel it. You've still got most of your other powers, or perks, but you're no stronger or durable than what you look like, and you won't regenerate.