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Welcome Jumper, to a world very much like earth if only on the surface. In this world beings known as Ayakashi roam in the shadows of Japan since time immemorial. These creatures of the night, however, weren't allowed to roam free across the land for long, not since the Demon Slayers came to be, various individuals and clans that obtained power to fight and eliminate the Ayakashi.

But that was long ago, nowadays, with the advancement of technology, the Ayakashi threat has diminished and the need for the Demons Slayers weakened as well, having lost most of their forces and the famed 12 Demon Slaying Clans are a thing of the past. Yet, the danger is still ever present and the few Demon Slayers around work with the government to take care of it.

You arrive the same day of Amakawa Yuuto's 16th birthday. Unknown to him, he's the last member and heir to the Amakawa Family, who were a Demon Slaying Clan back in the day. He was protected of Ayakashi after his blood for 16 years thanks to a protective charm that just lost its power today and to replace it, Himari, an Ayakashi with ties to his family, has come to protect Yuuto of the Ayakashi who want his blood.

Have fun and take this:

**+1000cp**

## **Age and Gender**

Feel free to maintain or change your gender now and select a suitable age for your Background. For Ayakashi, also select how your human form looks like.

## **Background**

### **Drop In**

A stranger in a strange land, you have no history in this world, without memories or people to help or hindrance you in your adventure. You start in a hotel paid for the rest of the week (they offer free breakfast) and a bunch of papers proving who you are. Good Luck.

### **Demon Slayer**

You are one who hunts the terrors of the night, a predator of the Ayakashi, who have instilled terror in people since time immemorial. The threat they pose, however, has been in decline for quite some time, and you're now working with the government to take down the few that show up around here.

### **Ayakashi**

Also called Youkai and Demons by many, your race used to coexist with humanity (sometimes preying on them) until the Demon Slayers started appearing. Nowadays your kind has declined, but are far from defeated and the Demon Slayers have also weakened. This could be the perfect time for you to retake the lands that are rightfully yours.

### **Government Agent**

Yeah, yeah. In this time and age you need to work to eat, and your job is to take care of those pesky Ayakashis and Demon Slayers running around wild. No, not to subdue them, but to clean up the mess they make and keep the people from knowing the truth. A secretive and hard job, but the pay is good, as well as the dental insurance.

## **General Perks**

### **My Eyes Are Up Here (Free)-**

Maybe magic, maybe something more it seems that everyone you'll meet is gifted in the looks department. Something you have in common as you now find yourself as quite a remarkable specimen along with a distinguishing trait be it breasts the size of your head, muscled perfection, a winning smile, a perfect trap, or something else of your choice you won't be left behind when you make a showing of yourself.

### **The Nose Knows- 100**

Pollen, cats, or bad rom-com tropes you are immune to allergies of all kinds. Pollen season on steroids, unforeseen reactions to medication, and strange rashes from medication are unknowns to you now. Hoard all the cats you like, you're fine. Your body that is, the crazy cat lady reputation is beyond this perk's ability to handle. As an extra this lack of irritants has left you with a sense of smell that's downright supernatural in potency while able to avoid sensory overload, your sense of smell is to what a telescope is to human sight.

### **Supernatural Shenanigans- 100**

Draws the supernatural into your life with a bias towards those you'd enjoy meeting or woo'ing if applicable. Regardless your life will never be boring again as even in mundane worlds you find the occult comes out of the woodwork when you're around. This can be for good or for ill as the only thing this promises is that your life will be far from mundane wherever you go. Toggleable.

## Perks

100cp perks free to origin, rest is 50% discounted

### Drop In

#### **Animal Magnet (100cp)**

Have you considered working as a veterinarian? Maybe you should, since cat, dogs, hamsters, and all kind of 'mundane' animals seem to be very attracted to you. Cats go out of their way to cuddle with you, grumpy dogs wave their tail everytime they see you and even the wildest wolves would do tricks to gain your attention. This effect also extends somewhat to those who share their likeness. Touch that fluffy tail.

#### **Hello Hotline (200cp)**

When you look at the definition for crisis management they'll see your picture printed there, and even if it isn't you can convince someone or something about to murder you to put the claws away long enough to check. Despite how powerful and unreasonable Ayakashi can be something about you disarms their preconceived notions giving pause to a swipe that could easily take your head off. You need to be convincing to get them to not go back to taking a second swing, but at the very least you have the chance you need to get a word in edgewise before that moment comes.

#### **Demon's Layer (400cp)**

Some could call it a blessing, other would label it as a curse, but the fact remains. What fact? That you attract supernatural beings like a moth is drawn to a light. There's something about you that they find just irresistible. A little more than that, you constantly find yourself in situations that let you further your relationship with them at rather incredible speeds. Even the wildest Ayakashi that only wants you as a flesh battery would come to consider you a close friend (if not something more) after a few encounters.

#### **New Kid On the Block (600cp)**

Ancient blood lines? Fairy tales that hunt down ghost stories? Forget all of those rotting antiques, time to step aside and let the new hotness through! You may not be much now but you have the talent to forge a new legend all on your own much like the demon slayers and monsters of legend did in the golden oldies. By challenging that beyond which man was meant to face you find yourself rapidly developing a skill or power capable of contending with them, provided you can survive the encounter to properly grow it into something formidable as the twelve families once did. This works on broad categories such as ayakashi rather than individuals, and you find this talent or ability is inheritable by your descendants to continue your work should it be left unfinished.

## **Demon Slayer**

### **Fates Forged In Steel (100cp)**

When the world was younger safety was a precious luxury distant from a great many when wretched beings could attack at any time for sport or feed. It was your blood that went to find those terrors and turn them inside out so that decent folk could sleep safely in their homes. Passed down from those times you have inherited a fit form nearing superhuman suitable for exterminating the dregs that remain. To that end you have a not negligible skill in either unarmed combat, sorcery, or weaponry to finish the job once the government decides to pay for your valuable services.

### **Slaughter Supervisor (200cp)**

So you have a knack for getting your enemies to see it your way if not put them down, but what about your coworkers? Be it the most militant warrior out to end a species as a whole to the precognizant troll who stays in their room all day taking drugs and shitposting you can unite them all under a single purpose, doing whatever you tell them to. Rarer than simple strength with a far greater value you find that so long as you are on the same side you can get those working with you to accept your leadership and follow orders, even keeping them from killing one another which is a far more useful ability when your allies are just as prone to infighting as not. While they don't feel any closer to one another they can tolerate someone they'd just as soon fight to the death out of a mutual respect for you.

### **Soliciting Slayer- (400cp)**

Be it through honeyed words traded as equals or at the edge of the blade your line has always had a way in making and enforcing deals with the supernatural denizens of the world. A legacy that you have inherited well as you find it a simple matter to not only strike up a deal with supernatural beings whose natures are fickle at best but getting them to abide to it even long into the future by the descendents of both sides. With this you could forge alliances, broker peace, or establish a great many mystical retainers in service to you and yours.

### **Heir To the Throne (600cp)**

Demon Slayer used to be many in times of old, but as time passed and Ayakashi became less of a threat, they also declined in numbers and powers. Still, some bloodlines don't die so easily, especially in this line of work. Rather than being a small-time hunter of monsters, you are a direct descendant and current heir of one of the 12 Demon Slaying families, having inherited their supernatural powers. Your control over your power is still green, but it won't take much before you completely master it. Available for multiple purchases for different blood lines, however the discount is only for the first purchase.

## **Ayakashi**

### **Funny Fantastic (100cp)**

Everyone nowadays needs to learn to put on their best face, namely a human one given how they're all but everywhere and crowding you out into the last bits of wilderness left. As a result you have a beautiful human form that easily outclasses all but the most exemplar of humans in the looks department along with the obvious physical superiority. Your true form is no slouch either, a classical youkai with a host of minor powers attributed to your nature. A postal spirit could easily transport a small hammer space within them capable of acting as a demon slaying clan's store room all by themselves.

### **I Shall Arise Again (200cp)**

Why would you expect a shadow to be broken from stepping on it, or gone just due to shining a light at it? They may make you vanish now but that is only a stop gap measure for you when you arise from the darkness of the world. Now so long as your spirit is not extinguished by your enemies you can return from destruction although this will take some time to restore your physical body once more.

### **Lurking In The Shadows (400cp)**

Youkai have declined since the great days of the past where they would terrorize the human populace into submission. Now as refugees they cling to the edges a world that has moved beyond them. You however have unlocked a strange sort of atavism, drawing on the darkness that is the origin of youkai which in turn empowers you far beyond what youkai of the modern day could expect and turning you into the stuff of myths were you already mighty to begin with. The greatest gift of this transformation is the darkness you embody emanating from your very being that allows you to devour that which you come across adding its power to your own. Demon Slayers and Ayakashi alike have reason to tread lightly around you for you are that which all would sooner forget than be forced to face.

### **The Beast of Legends (600cp)**

Tamamo-no-Mae, Shuten-douji, and the Emperor Sutoku are considered the Three Great Evils of Japan, whose mere presence is enough to scatter humans and Ayakashi before them in waves, with countless Demons Slayers falling to them. Not only their power was great, but versatile as well, possessing more powers than a hundred Ayakashis combined and only growing stronger if left to themselves. Now, their number has increased by one be you a legend lost to time or an anomaly in this age where everything has fallen so far. Not merely a fragment of past glories but a being whose might can lay countries to ruin while drowning the world in terror and destruction with your every step. It would take a mighty demon slayer indeed to lay you low, and their like has not been seen in this world in many a century.

## **Government Agent**

### **Nice to be Normal (100cp)**

Sure, powerful clashes between Ayakashis and Demon Slayers can sound like a tempting life of excitement, but you know better than that. It's neither a safe or stable line of work. Maybe because you understand such, is that you're always able to find fulfillment in a normal life, and bring a sense of normalcy to even the weirdest supernatural lifestyles. Of course, the basic life skills needed for this are included.

### **You Never Can Tell (200cp)**

Being around beings that could easily rip off your head with a single finger is not an easy task. not to mention how most of them tend to look down humanity in general. You're above those minor things, however, as you are be able to fit in with supernatural groups even when being nothing but a vanilla human with nothing to offer in those spooktastic shounen battles these groups tend to fall in. It may be for having some talent outside fighting, because they find you amusing or perhaps they took a liking to you. At the very least the group will find your presence as a comforting view of what they lack in themselves.

### **Working Man (400cp)**

It sucks, your job. Having to clear the mess that the Ayakashis and Demon Slayers make every time they get out. Still, years of doing such work has given you a great mastery over the art of keeping the populace in the dark. Be it creating cover stories on the spot, taking care of damage control in the middle of a populated city, and generally keeping all the supernatural under wraps with little to no help or budget. All of this before the work day ends and you're free to go back home to be with your family.

### **Man's Man's World- (600cp)**

So who controls and pays those spook busters and keeps the spooks cowering in their holes where they belong? The guy at the top of the food chain, that's you. At the end of the day the world is modern even with all the fantastical elements in it. They are the ones living in your world whether they like it or not. As expected, you find it quite easy to make the money and connections to rise to the top of a society and reign it in, especially the fantastical elements of it so long as they live in that society.

## Items

100cp Items free to origin, rest is 50% discounted

### Drop In

#### **Thot B Gone (100cp)**

What a curious thing you possess. A protective charm much like one you'd find in a shrine or hand made for the one you care about, with the exception being this is the real deal. This colorful cloth bag contains a jewel which together wards off ayakashi and unpleasant suitors alike. Sufficiently strong or determined individuals can surpass this protection but the riff raff will never trouble you again.

#### **The Manga Series (200cp)**

Your own physical copy of the original plot, as drawn and thought by Matra Milan. You can use it to prepare for future encounters, find some embarrassing secret of the main characters, or just know when and where you should be to derail everything. After the jump ends, you will be given another series depicting your own adventures in this world with copies of manga penned by his hand of your future adventures in other worlds as well.

#### **This Old House (400cp)**

A warm home with all the conveniences of modern living, situated on good real estate close to all the most interesting places in the area and quickest means of public transportation to them. Never failing to make you feel peaceful and at home, it has the curious habit of seeming to expand to fit the number of occupants needing accommodation without changing how much space it takes up on the outside. You never need to clean or maintain the place either, maybe something is working unseen to make sure the house is a home?

#### **Where Nobody Knows Your Name (600cp)**

Tea shop of calm and quiet, serves as a safe haven from romance troubles, fantastical problems, and the hustle of life. In this place time seems to stop giving time aplenty to gather your thoughts, recover from life, and enjoy the various brands of rare tea served here that warm the soul as much as they do the body while the music washes your burdens away. When you enter it will have just the right amount of people for your purpose in visiting it, those who would provide interesting conversation or none at all if such is your wish. The owner always seems to have a bit of useful advice or a hint relevant to your life with enough time to lend an ear if you need to talk.



## **Demon Slayer**

### **Family Heirloom (100cp)**

This is an Ayakashi-killing instrument passed down through your family, may be it a mirror, weapon, or something different. It helps you focus for your talents and boosts your natural powers. It cuts down Ayakashi and other supernatural beings like they were normal human weaklings. Due to its long story and enchantments, this object always seems to be in pristine condition. You can import another object you have into this role and if its stolen or lost, it will come back to you in a week or less.

### **Government Contracts (200cp)**

You and the powers that be go way back beyond what the history books talk about. Here and in future worlds your family shares a relationship of legendary mercenaries and employer with the local government, offering lucrative payment to erase supernatural pains they find themselves unable to deal with themselves. Your family has the skills to match the reputation, where did you think those fancy abilities of yours came from anyhow? In the event you're some kind of weirdo who pops out of thin air, you somehow have the same reputation with the offers coming in through a reliable if scruffy looking official as your liaison.

### **Noble State (400cp)**

This is your Clan's compound out in the sticks, hard to find with a loyal local populace in the nearby village. It's warded against Ayakashi and other supernatural beings. Also contains a few workers in service to your family (you can choose for them to be Ayakashi) that will follow you along to future worlds although they aren't able to go further than the village unless you expand the territory or import them as companions.

### **Grimoire of Eternal Knowledge (600cp)**

This is a forbidden magic book that is said to contain all the knowledge of the world. It's nothing that fancy, but it does has a really impressive amount of magic spells to learn and updates with more for every world you visit. The magic is explained well enough that even a complete magic-deaf idiot could master its power in time. This tome also contains another secret, you can 'dive' into the depths of its contents, which would automatically grant you all its knowledge, but in return transform you into an immortal Ayakashi as you become a living grimoire to carry on it's knowledge. Doing so however means losing the book as you become the grimoire itself, a walking and talking repository of magical knowledge.

## **Ayakashi**

### **X Nip (100cp)**

Everyone needs to have their own pleasures in life to get through the day, a hobby or vice for example. Yours happens to be an unlimited stash of X Nip that instills a nonaddictive sense of euphoria in animals, animal ayakashi, unidentified mysterious creatures, and yourself when eaten or inhaled. Just try to hold off so you can get something productive done first, or don't.

### **Crimson Blade (200cp)**

A legend carved in corpses and written in the blood of countless spirits from the mighty to the least finds itself now in your hands. This weapon of your choosing can cleave through supernatural beings as if they were humans, dealing damage to the spirit that can extinguish even mighty legends should a mortal blow be dealt. In the unthinkable event that you manage to somehow lose such a treasure it will return to you unblemished within a week. Never seems to rust or require maintenance perhaps due to it's long history?

### **Beacon of Calmness (400cp)**

Your very own onsen deep in the mountains staffed by youkai with great skill and management that the place practically runs itself. The waters there do wonders for back pain, beautification, healing wounds, and restoring those afflicted by esoteric effects. There will always be a room reserved for you should you wish to make a visit, even during peak season.

### **Wild Bunch (600cp)**

Your very own ragtag group of underlings! In times like these strong leaders are needed to keep order among groups of ayakashi, and provide protection against demon slayers. This bunch decided that you were the best candidate and swore to follow you no matter where you go. While their power isn't anywhere near yours, their vast array of skills as group ensure that they always have something to bring to the table and make themselves useful. They will become followers after the jump ends. Should they end up biting the bullet they'll come back to life within a week although somewhat weaker for a time until they fully recover.

## **Government Agent**

### **A Gun (100cp)**

Who needs magic or swords when you can shoot those bastards to death? You got a handgun filled with magically enchanted bullets that harm Ayakashi and other supernatural beings. Legal to own wherever you are with all the appropriate licenses being on hand by reaching into a pocket. You gain 20 new bullets every week, and can import another weapon you have into this role.

### **Spookster's Complete Occult Encyclopedia Set (200)**

Knowledge is a power of it's own which is desirable when you lack any other sort of power to handle the new neighbors in your life. This room cluttering collection is an exhaustive list of the supernatural and occult beings you could ever run into in this world, even the foreign ones you'd never hope to meet in a dark alley. Likes, dislikes, strengths, weaknesses, methods of dealing with them, and even their preferred pick up lines for some bizarre reason are all listed with lovingly detailed pictures on every entry. Your lifetime subscription means that you'll get the new publications from other worlds going forwards as well. A warehouse attachment at no extra cost will be built and ready to contain it all after ten years or so.

### **Friends High and Low (400cp)**

Your line of work ensure that you are to be in contact with a lot of powerful beings, from mundane people in positions of power, strong Ayakashi or the few Demon Slayers around. Such thing has become a weapon in your hands, having dirt and favors to call on from all kinds of people whenever you find them useful. As a bonus, you gain a whole new bunch of connections on the same level in every world you visit. Need some extra money? Want someone to be kicked out of town? Feeling in need of a new car? Just make a call to take care of all your worries.

### **A Real Job (600cp)**

Because hitting ayakashi with a pointy stick ain't going to pay the bills alone, this is a well paying, easy career in a large school. One that acts as a magnet to those of a supernatural or plot important persuasion. Anywhere from the janitor to the principal if you like, you own the place anyway so no one is going to complain. Follows along to future worlds.

## Companions

### **Import/Create (100cp/400cp)**

Sometimes an adventure is more enjoyable with your friends around. This option lets you import or create a companion for 100cp, or have the whole roster of eight for 400cp. They gain 600cp to spent in purchases here, but can increase that number by taking drawbacks.

### **Canon Companion (100cp)**

Oh, so you took fancy of a character from this world? I suppose is to be expected. For 100cp you can have them as companions, as long as they agree and are alive by the end of the jump. I will make sure that there are plenty of opportunities for you to get in their good side.

### **Jumper's Bride (100cp/Free for Drop In)**

It seems someone got a wind of your outstanding skills and decided you are prime marriage material. Don't worry, I took the liberty of doing the paperwork on your behalf. Now, there's this cute clan heir engaged to you to restore their bloodline and hopefully make it better than before. Eugenics, son. And just look at her, she has style, she has grace, and this bride to be has looks to make miss Japan look like a fat pig in comparison. It seems that you're her type too, since she can't stop blushing every time you lock eyes. Proficient in her family's powers, she comes with the perks: 'Fate forged in steel', 'Soliciting Slayer', and 'Heir to the Throne'.

### **Omamori (100cp/Free for Demon Slayer)**

Long ago, one of your predecessors spared the life of certain Ayakashi with the condition that it's family would serve yours as retainers. The promise was upheld and now you have your own Ayakashi bodyguard. Fiercely protective of you, very traditional, and very flirty with you. They have been trained in various forms of combat to protect your life and are very 'attentive' of your needs. Comes with the 'funny fantastic', 'I shall Arise again' and 'Lurking in the shadows' perks.

### **Normie Mcnormalson (100cp/Free for Ayakashi)**

A childhood friend who acts as the eye of sanity in the storm of your life, they truly do care for you and want you to be happy even as they glare disapprovingly at your life choices. Whenever you were feeling down or beaten up they were there to pull you out of your shell and put your tormentors in their place. Has a phenomenal talent with basic life skills stemming from managing their own weird family, with an undiscovered knack for being a supernatural harem manager although they'd rather do without such a skill. Comes with the 'Nice to be normal', 'Slaughter supervisor', and 'You never can tell' perks.

### **Big Bad Wolf (100cp/Free for Government Agent)**

Wolves are extinct in Japan which is a fact you only recalled after the act of helping a wounded wolf out of a strangely decorated hunting trap. You're also rather certain they shouldn't be able to transform into beautiful girls or wind up in your bed naked but here we are. She has decided to serve you with everything she has. Proficient in unarmed combat and with enough loyalty to make dogs seem like ungrateful bastards in comparison. Comes with the 'The nose knows', 'Hello hotline' and 'Lurking in the shadows' perks.

## **Drawbacks**

### **Yuuto Gotta Go (+0)**

Happy 16th birthday Jumper! You're old. It is now the morning of Jumper Amakawa's birthday, your loving childhood friend Rinko has just sicced a cat on you after you felt her up while asleep, and your troubles are only just starting. You'll now take Yuuto's place in the story albeit without his Light Ferry ability if you did not purchase Heir to the Throne earlier, failing to have inherited your bloodline's unique power. Good luck you'll need it.

### **Allergy Attack (+100-+300)**

Sometimes the body's immune system flips out over oddly specific things causing an allergic reaction, for you that is now most times. With one purchase you'll find yourself allergic to most animals you come across in daily life with few exceptions, with relatively minor symptoms. Two purchases means you'll end up needing to be mindful of the season while taking along plenty of medication when you leave the home with plenty of plants and all animals bringing heavy symptoms when encountered. At three hundred you hit the jackpot when it comes to a defective immune system as your body's range of what brings about an allergic attack is set to "Yes" with reactions as dangerous as attacks from an ayakashi as far as your body is concerned. Bring along a gas mask and a biohazard suit when you go anywhere, bubble boy.

### **Delicious!- (+100cp)**

Those of the supernatural persuasion would readily tell you that you smell divine, every last one of them that now appear every week drawn in by you. Much like how Yuuto draws in ayakashi looking to devour him for his power you draw in hungry critters like moths to a flame. While some can be convinced to peacefully drop the matter, most will need to be handled the old fashioned way to avoid becoming breakfast. At least you'll never want for visitors.

### **Ridiculous Romcom- (+100cp)**

Your life has become the worst of all romcom has to offer. No matter how far or where you go you'll end up running into suitors with far too much interest in you that you won't have an interest for in turn. Seemingly a new one every week inserts themselves into your life, subjecting you to panty flashes, falling onto others or vice versa, slapstick that bypasses your abilities, and winding up in the most cliché of events and places possible. None of your new friends are particularly inclined to share you either, expect a catfight a day at the bare minimum. This is your life for the next ten years, good luck.

### **Self Made Man- (+200cp)**

You aren't one of those soy boys who lets a herd of women do all their heavy lifting or relying on hand me downs no sir! You're a self made man and quite a go getter at that which is what you'll need given you won't be getting help from anyone during your stay here. Regardless of how friendly or romantic you are when it comes to life's challenges you need to pull yourself up by the bootstraps as everyone else will ghost you or cheer you on from

the side. Not that you would accept it if they did mind you, as you won't be satisfied with what you do unless it comes from your own two hands.

### **I'm 1,800 I swear (+200cp)**

You uh, got any id to back that claim? No matter how old and wise you are your appearance is locked to that of a child with no one willing to buy your claims of age without at least three forms of id for even the most trivial of things. Regardless of what proof you have no one is going to accept it or take you seriously be it from buying a house, or trying not to buy the farm when a youkai feels like having an appetizer. Don't even think of romance with a mug like yours, the police will be asking to speak to your parents fast enough to give you whiplash. You can keep this appearance as an alt-form after the jump ends should you wish.

### **Rising Suns (+400cp)**

The remaining demon slayer families are rapidly regaining power with others growing to join their ranks until the twelve are restored and more powerful than ever before. United in their purpose to cleanse the land of ayakashi once and for all they decide to start with the greatest monster of all, you Jumper. Their new powers are effective against your skills, making them capable of putting up a fight at the very least.

### **Terror Trinity (+400cp)**

The big three have reawakened in the current era and begin to rampage across Japan, drawing in youkai to found a new nation on the bones of the human populace. They will soon caught wind of you and your nature, immediately heading to make you their next meal. Their power is vast and effective against your own skills and they are more than capable of putting up a fight.

### **Axed (+600cp)**

What is this? The world seems to be speeding faster and faster with events that seemed far off into the future coming to pass in days, any existing problems advance just as rapidly with new ones seemingly popping up out of the woodwork. The only thing that seems to slow down this process is breaking the mold and conventions of the romcom genre to produce an entertaining story as if you were in a manga spiraling towards cancellation. Move quickly or this world will be getting the axe and you along with it.

### **Yomi (+600cp)**

Love is such a wonderful thing, all the more when you finally meet the love of your life that you can't bear to live apart from. What a tragedy it is then that your love has died after being consumed by a corruptive darkness inherent to most ayakashi. To save them you've gone into an unconscious state to purify their soul, needing to withstand the attempts of the darkness to devour you while slowly guiding their consciousness back to their body. This lengthy process must be endured for a not insignificant amount of time, but surely that is a simple trial of love for the pair of you. Should you fail to rescue her it may be comforting to know that at the least you'll both be together in death. Do take care that your body is entrusted with an ethical and reliable guardian for this period that you remain helpless for you'll be quite unable to react until you've finished guiding your love back from the dead, at which point she will be whole and alive once more with you to cherish and hold.

## Notes

>About the Grimoire: It updates with all basic, most middle and some high-ranked spells every world. If you use it to become an Ayakashi, your “immortality” would be the same as a high ranked Ayakashi. Yes, you do gain a book alt-form if you want.

>About The 12 Demon Slaying families: Most are extinct or is unknown is there any relevant member around still. Most aren't shown in the series, so here's a list of what their powers are supposed to be:

- 1.-Tsuchimikado - Onmyouji powers
- 2.-Kamisakura - Spirit sealing and curses
- 3.-Kagamimori - Mirror bullshit
- 4.-Kogetsukyou - Healing/water
- 5.-Houjou - Lighting powers
- 6.-Amakawa - Light Ferry /Enchanting
- 7.-Karasu - Nothing really. They knew some kind of super swordsmanship.
- 8.-Jibashiri - Can use the power of earth
- 9.-Homura - Fire control
- 10.-Hiraigi - Wind control
- 11.-Yakouin - Gather and process information to the point of almost clairvoyance
- 12.-Jinguji - European magic(?)

Amakawa's Light Ferry is basically enchanting and can be used to buff a stick to the level of a legendary sword, can also be used on people or Ayakashi to boost their powers and senses.

Kagamimori's mirror powers can be used to scry, reveal the true nature of someone, and can also seal others within it.

>Yeah, all OC companions are in love with (You) and have the 'My eyes are up here' perk. Despite the wording they can be the gender of your choice.

>Fanwanking helps.