

WHAAAAAT IS THIS JUMP?

Welcome to the world of Girlchan in Paradise! This world is...

Well, I'm gonna be frank here. It's shit. The basic premise is someone took what most people vaguely aware of anime believe are clichés from shonen, mixed it what the popular media used to think anime in general was like, threw in some non sequiturs, and declared the thing done. Some people think it's kind of funny though.

Girlchan isn't actually overly relevant to this story, most of the focus is on the G-Fighters, who are supposedly fighting the evil Galacticamaru. Supposedly is the key word though, nothing here makes sense.

You might as well take these 1000 CP to try and find your way in this world. Remember all the usual rules still apply here, so try not to die. Now then,

Let's all meet at
GIRL-CHAN in PARADISE!!!!

WHAAAAAAAAAAAAAAAAAAAAAAAAAT IS THIS PLACE?

First, let's figure out where you are.

Roll 1d8 and look at the result.

If your result is displeasing, you can use 100 CP to pick.

1 School

Some kind of school, and you are just in time for the end of it! What a relief!

2 Restaurant

Some kind of restaurant, they have hotdogs and flapjacks.

3 Deserted Badlands

Some kind of deserted area. There are no people nearby, so you can safely unleash your power.

4 Some kind of dojo

Some kind of dojo. There is a bucket of water here.

5 A different dojo

Some kind of different dojo. This is the dojo of the honorable honor, Kenpachi Rama-Sama.

6 Some sort of white, flat-surfaced area

Some kind of white, flat-surfaced area. It looks really easy to draw.

7 On the 77th floor of the tower

Some kind of floor in some kind of building. There is no elevator.

8 Free choice

Some kind of choice that lets you start anywhere in the world.

WHAAAAAT ARE YOU?

Your age is 16 by default. You can pick any age you want for 50 CP, but if you try to be a smartass and pick an age beyond your lifespan, or a negative age for that matter, you'll just drop dead. You may also switch your sex for 50 CP.

Drop-in (0 CP)

What the fuck is all this? You're dropped into this world with no memories or connections, but you're also able to see how crazy everything is and can refuse to get sucked into the inanity. Maybe there's a relation?

Fighter (100 CP)

You fight, a lot. You know those crazy, hotblooded Japanese highschool shonen people who fight all the time? That's you now.

Bushido Blaster (100 CP)

You are one of the 32 minions of Galactiamaru, you are expected to use your impressive power to fight for the will of Galactiamaru. You are powered by the key signatures that activate and become self-aware when the blood moon is in alignment with Galactiamaru, roll 1d8 to determine which you possess, or pay 100 CP to choose

1 The first key signature

2 The second key signature

3 The third key signature

4 The fourth key signature

5 The fifth key signature

6 The sixth key signature

7 The extra key signature

8 Pick any key signature

Girlchan (100 CP)

If you want to be the star, this is the option to pick you should pick. You replace Girlchan and the show is now named (your name) in Paradise. Fighting isn't your strong suit but you can.....

Uh.....

Err...

I guess you have social skills? Maybe? I may be confusing social skills with boobs...

Anyway, this origin comes with an optional free sex change if you're male, but males don't have to be a girl if they don't want to. Regardless, you do have to wear a bikini. All the time.

WHAAAAAAT ARE THESE PERKS?

Anything that says discount costs half for that origin, free is free.

Fightan' (0 CP) Girlchan can't take this

You have received shonen training in how to successfully punch a guy, your days of accidentally punching your own face are much closer to being over.

Shut up (100 CP) Free Drop-in

You just....What the fuck is up with this world? Your voice carries a little more weight now, so you can yell at people and actually make them shut up for a damn second.

Hot Heat (100 CP) Free Fighter

Your blood is really hot. Like, damn dude. Well, figuratively. This gives you a willpower boost and also helps with making speeches about friendship.

I sure hope we don't run into any more Bushido Blasters... (100 CP) Free Bushido Blaster

You have a knack for telling when people are weak, tired, or otherwise not to the best of their abilities. Mostly, you can use this to find the perfect time to launch an ambush.

Fanservice (100 CP) Free Girlchan

You're very pretty, in a horrifying and deformed vision of theoretically attractive sexual imagery kind of way.

Nobody else is shocked? (200 CP) Discount Drop-in

You're able to make logical leaps and put clues together much faster than most people, so you realize what's going on a bit sooner than most people. Expect your gasps of shock to come a few sentences before your teammates gasp in shock.

Secret Power (200 CP) Discount Fighter

You possess a secret power, meaning you are stronger than most of your peers. This will grow with time, but even when just starting out you could destroy an entire kitchen if you go all out.

Dramatic Entry (200 CP) Discount Bushido Blaster

You can make a dramatic and surprising entrance onto any scene by bursting through a brick wall, even if there aren't brick walls nearby.

Background (200 CP) Free Girlchan

When you're trying to be inconspicuous, people tend to overlook you in terms of more interesting people. This is so great that they might forget you exist even when you have your name in the title.

Tagging (300 CP)

A fearsome ability, you can put price tags on things.

Striking Spin Whirling Pinchahatsu technique (300 CP)

This ability is a powerful technique skill that lets you strike your opponent with a spinning, whirling, pinchahatsu.

Ultimate Pencil Technique (300 CP)

You're an artist, and therefore are obviously able to fight effectively by using a giant pencil. Watch out because this mighty style is powerless if someone breaks your pencil. Also provides a minor boost to artistic abilities.

Botched Abortion (400 CP) Discount Drop-in

You have a terrible secret, you are the child of the goddess of wisdom, Rinakusenkairen. This gives you enhanced wisdom and minor wisdom-related magical powers, but the people of this world tend to worry about your safety when they discover your heritage.

Training from the Mythical Bobcat Dragon-Demon Clan on the Peak of Mount Hutsu-Maku-Hentaku-Bengkai (400 CP) Discount Fighter

You have received Training from the Mythical Bobcat Dragon-Demon Clan on the Peak of Mount Hutsu-Maku-Hentaku-Bengkai, and your power has increased accordingly. This has also started you on the path to learning the Shinken-Patsu-Baku-Matsu-Hatsu-Datsu technique.

Secret Technique (400 CP) Discount Bushido Blaster

You have a special technique that is extremely effective in battle. The specifics are mostly up to you, but it also possesses a rather mundane, and somewhat logical, weakness, such as a fire power being weak to water.

Listen to the rhythm of the street (400 CP) Discount Girlchan

You're very good at reading social cues and recognizing people's desires. Controlling social situations and knowing just what to say, or that you need to take your shirt off, to get what you want is old hat to you now, and you can solve most problems you encounter with words instead of your fists. You know, if you were some kind of freak who doesn't solve problems with punches.

That explains everything! (800 CP) Discount Drop-in

Things might not make sense for everyone else, but for you that really does explain everything! You can connect bizarre bits of information in ways that appear utterly nonsensical, yet somehow you consistently arrive at conclusions that would appear to any reasonable person to be extraordinarily lucky guesses.

Shinken-Patsu-Baku-Matsu-Hatsu-Datsu technique (Requires Training from the Mythical Bobcat Dragon-Demon Clan on the Peak of Mount Hutsu-Maku-Hentaku-Bengkai) (800 CP) Discount Fighter

This is the legendary Shinken-Patsu-Baku-Matsu-Hatsu-Datsu technique, and it is not to be trifled with. At first, using this technique will drain you considerably and make you too weak to fight for a while, but with time you may be able to overcome this weakness...

Form 3, Level 150% (800 CP) Discount Bushido Blaster

With a brief powerup time before hand, you can unleash your true power by transforming. Unfortunately, you can be interrupted during your power-up, provided they think to not just stand around and wait for you to power up...

Fisting my Heart so Angrily (800 CP) Discount Girlchan

This is a harem perk, you pervert. You have a magnetic personality, or maybe just a rockin' bod, that attracts people from all walks of life to you. This happens even if you don't have that much to offer. There'll probably be more than a few suitors in there, but there'll also be plenty of allies and platonic friends.

Special perks

There are no discounts for these, but they grant you power far beyond what can be gained from the other perks.

Bloodline Technique (800 CP)

You have a technique that only you can use, because of your bloodline. It is extremely powerful, but using it poses great risk to your health...

Kind of strong... (1000 CP)

You can defeat any enemy with one punch, sending them sailing off into the distance. This doesn't actually hurt them though, and you can only use it in a humorous way when there is nothing at stake. If you need to ask if you can use this ability, you can't use the ability. To take this powerful ability, you must also take the "But Mostly Gay" drawback, though you still get points for it.

Prokaryotic Being (2000)

Instead of a pathetic eukaryotic being, you are a prokaryotic being. The advantages should be obvious.

WHAAAAT ARE THESE THINGS?

Here's some gear to help you on your quest. You're probably not going to buy anything here though, no one would ever pick gear over perks.

A bucket of water (50 CP)

Definitely won't be useful later on. Can be purchased multiple times.

Sack full of quarters (100 CP) Free Drop-in

This is a sack that's filled with pieces of metal that people will accept in return for goods and services. There's a lot of them, maybe a couple hundred bucks worth. Can be purchased multiple times, Drop-in only get the first purchase free.

Wrist Communicator (100 CP) Free Fighter

This is a device you wear on your wrist that lets you communicate with allies. They may get jealous that you always get to wear the wrist communicator. Comes with one for you and three more to give to whoever, hand 'em out to people on the street for all I care.

Knife (100 CP) Free Bushido Blaster

Pointy.

Bikini (100 CP) Free Girlchan

Remember when I said earlier that the Girlchan origin has to wear a bikini? I wasn't joking.

Flavor sticks (100 CP)

These flavor sticks add flavor to most things you eat with them. Said flavor always adds to the taste, but has less and less effect depending on how high quality the meal is. Great on hotdogs, infinitesimally low effect on fine dining.

100 Cases of Suntory C.C. Lemon (100 CP)

You receive 100 8 pack cases of Suntory C.C. Lemon, the drink that has 70 lemons worth of vitamin C in every bottle. Allows you to defeat thirst. That sounds like a lot of vitamin C, it may kill you from an overdose. I don't know, I'm not a doctor.

Giant Pencil (200 CP) Free with Ultimate Pencil Technique

A giant pencil, this writing implement is the write size to be used as a staff. Will not be replaced if broken.

A whole kitchen (200 CP)

A well-equipped, portable kitchen. It has everything you could ever want in a kitchen, but it is mystically fated to be destroyed by secret power with distressing regularity. It will reappear after 1 week if destroyed.

A gun (200 CP)

It is exactly what you think it is. I shouldn't have to tell you that putting it to your own head is a bad idea, but you'd be surprised.

Dojo (500 CP)

This place is your very own dojo, where you can teach students or have affairs. Somewhat cramped and you're way behind on rent, but it's doubtful anyone will come to collect. After ten years, you can choose whether to stick it inside your warehouse or have it show up somewhere in future jumps.

WHAAAAT ARE THESE ADDITIONAL CHALLENGES?

Taking these will give you more points!

You can only get +600 CP in total

Crossed a line (+100 CP)

You have a habit of crossing lines, try to look where you're stepping more often.

How many people want a character who sounds like this? (+100 CP)

Your voice is really annoying.

That's not the *real* store owner (+200 CP)

You are surrounded by evil doppelgangers. They frequently replace people you see every day, and the only way to recognize them is that the people who wish you harm are nice to you.

Wow, I just realized how sad that is...

All the better to date me then! (+200 CP)

You've fallen hopelessly in love with someone. Well, obsessed may be a better way to put it. This is Girlchan for non-Girlchan origins, and Yusuke for Girlchans. They will never, ever return your feelings and will belittle you at every opportunity. There is a non-negligible chance of this making you go crazy.

These stupid kids cannot tell the difference! (+300 CP)

Shortly into your stay in this world, you died in a freak accident. Fortunately, whoever is in charge of that "send you home if you die" rule happened to not be looking at the time, so you get another chance. Your movements are...weird to say the least, you don't look like you really belong, and to talk you have to steal other people's lines. To put it simply, you don't really FIT in the universe, and if whoever's in charge realizes this, you get sent home.

Puny Human! (+300 CP)

You're short. Like, really short. Six inches tall, max, in your default form, and even if you can turn into a Kaiju you shouldn't expect to break 2 feet. For some reason, this doesn't affect your physical abilities as much as you'd think, but pretty much no one respects you regardless of what you do, and literally everyone can use Kind of strong... on you.

You may keep tiny mode as an alt form after the jump.

But Mostly Gay (+600 CP)

The good news is that you still have all your powers. The bad news is that you suck. No matter how powerful you are, you get your ass handed to you on a daily basis, you even get defeated by inanimate objects on occasion. You will never manage to defeat anyone or anything in a real fight for your entire ten years. Kind of strong... is the only exception to this drawback.

WHAAAAAT IS THIS ENDING?

So you made it through, huh? You should know what this is by now. Pick one.

Indefinite hiatus

If you've had enough of jumping, this'll send you home. It'll be as if you never left, aside from all the cool stuff you've collected up 'till now.

Next week...time

You stay here forever. Weird, but okay.

Forget all about this and go do Game Grumps instead

Yeah, we're done here. You head off to the next world in your exciting adventure. Wheee!

WHAAAAAAAAAT ARE THESE NOTES?

Nobody else is shocked? Stacks with That explains everything! Shocked helps you think things through faster, explains everything helps you put more distant things together.

Don't bother asking for more clarification, nothing in this jump makes sense.

Don't bother looking for clarification in the source material either, it makes even less sense.

Seriously, the main joke of this setting is that everything is utterly nonsensical and absolutely nothing is ever explained or elaborated upon.