

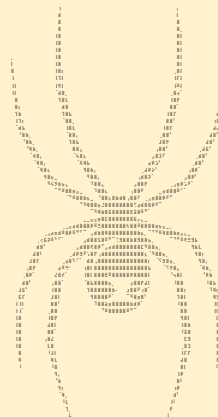
Tales of Spiders Jumpchain



by Faucheusestar

Welcome to a world populated only by spiders of all types and shapes, from the normal to the most extraordinary. This land is filled with tales and legends about its cute, fluffy creatures.

Take **1000 Choice Points** to fund your adventures.



Starting Location

Roll a **1d6** to determine where you start, otherwise pay 100 CP to choose your Starting Location.

1• Forest

At first glance, this is a very ordinary forest, although many stories have been told in such places.

2• House

You are in a house, which may or may not be abandoned.

3• Spooky Manor

It looks like you're in a strange old mansion, the kind that would normally be haunted and belong to the Adams family.

4• A garden

you're in what looks like a garden several butterfly trees around you seem to have attracted delicious butterflies that could be your next meal.

5• Land of tales

Maybe there's a place in a fairytale/a game/story or any media related to spiders that particularly speaks to you. If that's the case, you'll appear there. What's more, at the end of the jump you can add it and all its contents to your warehouse.

Free Pick.

You are free to choose where you choose from the available options.

Age and Gender

Freely choose your own age or gender.

Origins

Drop-In [Free]

You are dropped in this new universe with no background , memories, or documentation.

Spider's Tales[Free]

You are an inhabitant of this world full of legend and myth, and the magic of this place has endowed you with the ability to use the power of tales and stories.

Cryptids[Free]

You are a strange spider with spider-like powers considered by most of the world's inhabitants to be mere rumors, cryptids and legends in their own right.

Race

Jumper isn't reduced to the lifespan of a normal spider

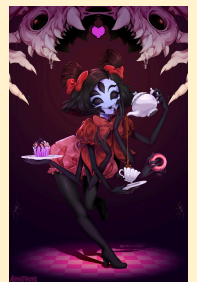
Spider [+200 CP]

You're a little spider. If you couldn't talk, it would be hard to tell you apart from a normal spider. If you want to take a bigger, like goliath or something similar you can but you don't get the +200 CP.



Anthropomorphic spider [free]

You may stand on your legs, you may look like an anthropomorphic spider or maybe it's just your head with a human body the size of an adult human... What is a human? Maybe it is a cryptid.



Arachne[free]

Whether you're a tiny arachne the size of a small spider standing on her talon or a human-sized arachne or maybe you prefer girls/boys with just spider traits? This option is for you.



Strange spider [200 CP]

You are a supernatural spider can be a spider yokai, cryptid or other from another media/tale/video games and have its power and weakness, if the lovely spider you choose has perk associated with him on this jumdoc you can take them for free.

Perks

Origins get their 100cp perks for free and the rest are discounted to 50%.

General [Undiscounted]

Very light[Free]

You are very light and have all the advantages of this without the disadvantages. For example, you can fall from a great height without injuring yourself, or walk on water.

Therianthropy [100 CP]

You can transform yourself into a spider or, if you are a spider, into an arachne or an anthropomorphic spider.

Trap Master[200 CP]

Knowing how to make traps is very good and as a spider you have great talent in this art but you still have to place them properly so that someone falls in. With this you can guess much more easily the best places to place traps and therefore know where someone else has installed them.

Stealthy Spider! [200 CP]

You are blue now! Like the stealthy tarantula, you can blend into the forest floor! If you happen to be somewhere other than the forest floor, you'll have to hide instead, so it's a good thing you're now good at that too!

Black widow[400 CP]

Your venom is now even more toxic! What's more, you're very good at fighting the opposite of your own sex. Your attacks are more effective and you'll find it easier to distract them.

Drop in

Stronger than steel[100 CP | Free for Drop in]

Spider silk is already an incredible ingredient, 30 times stronger than steel and at least three times stronger than Kevlar, except that this is for normal spiders, but you're a Jumper spider and your silk is much stronger in proportion to your power as a jumper, plus it has useful spatial properties for crafting.

Healing silk [100 CP | Free for Drop in]

Just like the ancient myth that spider silk helps heal wounds, you can create spider silk that heals them faster, which is ideal for stitching and other medical uses.

The Spider Bite [200 CP | Discounted for Drop in]

As in this unlikely urban legend, when you attack someone, not only can you poison them, but the wound will worsen over time before bursting open, giving birth to a swarm of baby spiders and sending the victim insane.

Kumo Gassen [200 CP | Discounted for Drop in]

You are the reigning champion of the various spider fighting tournaments, not only are you incredibly skilled at fighting in arachnid form but your attacks now have the spider slayer effect giving you an advantage when fighting spiders.



Pretty as a peacock spider! [200 CP | Discounted for Drop in]

You are so pretty Jumper ! You sparkle and you dance wonderfully. You could become a great idol with singing lessons or maybe have a career in aviation because your little dance is incredibly effective at landing any kind of flying machine safely!



Web[400 CP | Discounted for Drop in]

You naturally have a web around you that's thin enough to be invisible, but you can activate it to catch prey or, if your own web is hard enough, deflect blades or even slice people and other powers linked to the property of your thread. What's more, you can increase the size of these webs over time and add new ones, invisible or not, by staying within a zone.

Arachno-Bot [400 CP | Discounted for Drop in]

You know how to make mechanical spiders and all sorts of spider-based inventions and machines. Like a Spiderman's web launcher for example. And all the skills needed to make them.



Spider man[400 CP | Discounted for Drop in]

Has a radioactive spider bitten you? In any case, you'll have all the basic powers of spider man , like spider sense, super strength and the ability to make jokes of varying quality while fighting! If you would, you can also bite people to give them spider-themed superpowers.



World Wide Web[600 CP | Discounted for Drop in]

You're the spider who spun the great web we call the internet... Or so it would seem. Not only can you go digital to explore this kind of place, which makes you a great hacker, but you've always got the internet with you wherever you are, and every time you appear in a jump you get a local unprotected copy of internet, full of juicy hidden info, even if it's far in the future, in a world where the earth and the internet have been destroyed!

Atlach-Nacha [600 CP | Discounted for Drop in]

You are an eldritch spider deity and your web is not just a simple web, but one that links dimensions and worlds together, like dreamland or your jumps, for example.



Spider's Tales

Lucas the Spider[100 CP | Free for Spider's Tales]

You're really adorable, many would call you the most adorable spider in the world, but that doesn't stop here! You can do what many unjustly hated creatures can't. When you behave in a cute way the species/what you represent, will now be less and less unjustly hated.



Little Miss Muffet[100 CP | Free for Spider's Tales]

You're really very scary, people who are afraid of spiders or at least don't find them cute will be more afraid of you.

Anansi spider tales [200 CP | Discounted for Spider's Tales]

You're incredibly ingenious and talented at trapping people by convincing them to trap themselves, like asking hornets to take shelter in the trap you've made, or stuffing a snake with strong alcohol and food until it falls asleep and then killing it. What's more, all the stories belong to you, which means a lot of royalties.

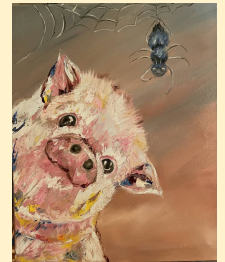


The Spider and the Fly (poem)[200 CP |Discounted for Spider's Tales]

You're a cunning spider who's a master at manipulating and deceiving people, even the cleverest ones have a weak spot, and it's only a matter of time before you discover it.

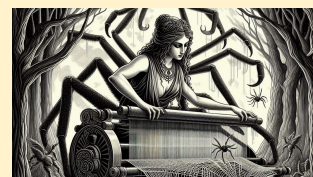
Charlotte's Web[400 CP |Discounted for Spider's Tales]

You're really good with your web, you can even form letters and messages on it. But it doesn't stop there, your great social skills make you an excellent coach. you are perfect for any idol or artist, tourists will come from far and wide to see your protégés and can easily be convinced not to do them any harm... like eating them for example!



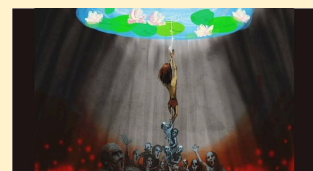
Arachne [400 CP | Discounted for Spider's Tales]

You're much better at weaving than Athena, there's no doubt about that, whether it's your own canvas, the tapestries you make or the scarves you make, anything that uses thread is much better than it should be. This advantage can also affect the items you get in the jumps, as long as they're made using thread, they'll be improved with your own skills as if you'd created them yourself.



The Spider's Thread [600 CP | Discounted for Spider's Tales]

Maybe you've rescued or at least not killed a spider one day? In any case, once per jump, if you're stuck in a dimension or locked in a place or in a moment of great need, an unbreakable golden spider thread will appear. It's quite easy for you to climb, although it's very high, so you may need to take a few breaks, but don't let that stop other people wanting to escape too, or the thread will break.



Areop-Enap[600 CP | Discounted for Spider's Tales]

You are a creative divinity with the power to create anything with enough time you start by creating small things, then life and with a lot of time you could even create entire worlds, as well as the sun and the moon. You can also give a little of your power to give your allies a big boost, add that you are a skilled wizard.

Cryptids

Pardus[100 CP | free for Cryptids]

You're a type of peacock spider! You're spotted, like the leopard! Also like the leopard, you're good at pouncing on things and are a bit of a cat. But what is a cat? Who knows, you'll have some of their abilities, like always landing on your feet or their talent for hunting, for example. If a benefit, object or anything else needs to be a cat to work, it will work for you if it suits you.

Old Spider Legs [100 CP | free for Cryptids]

You're a bit of a horse, but what is a horse? Who knows, you'll have some of their abilities, like galloping at high speed or their other talent, what's more you're hard to spot. If a benefit, object or anything else needs to be a horse to work, it will work for you if it suits you.



Mini spider [200 CP | Discounted for for Cryptids]

You're so small, you are a mini spider you can freely change from your current shape to one 15 times smaller.

Goliath Spider [200 CP | Discounted for for Cryptids]

For a spider you really are big and live up to the name, whatever your shape you can freely take on a shape 20 times bigger and return to your normal size.

"Bugs" Eater [200 CP | Discounted for for Cryptids]

You can catch things that aren't, strictly speaking, bugs. Things like computer bugs or illnesses, aka "bugs". You can eat them, too! Not only are they tasty, but they'll get rid of the problem in the computer, person, or whatever you caught the bug in. Win-win! If you have or can make webs of some sort, this applies to those too.

Tsuchigumo [200 CP | Discounted for for Cryptids]

You are a spider who has mastered the art of illusions. You can make people believe that an army is at your side when you are alone, or you can take on the appearance of someone else.



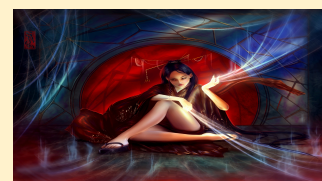
Ushi oni[400 CP | Discounted for Cryptids]

You possess venomous breath, the ability to use terrible curses and to spread disease, and despite your great personal strength, this doesn't change the fact that you are very good at teamwork, easily allying with others to hunt.



Jorōgumo [400 CP | Discounted for Cryptids]

You're incredibly pretty and very good at seducing your prey, and in addition to your metamorphosis skills, which allow you to easily hide your spidery traits, you have command of a large number of spiders, including fire-breathing spiders that you can now summon.



Phase Spider [400 CP | Discounted for Cryptids]

You are a phase spider who can jump from the material plane to the ethereal plane, which is ideal for snatching up your prey and giving the impression that you appear and disappear.



Bebilith [400 CP | Discounted for Cryptids]

You're really good at hunting, and even more so when it comes to demonic creatures, so much so that you'd inflict some serious damage on them.



Mazmezz [600 CP | Discounted for Cryptids]

You can control vermin, especially spiders, shapeshift, bind creatures and create various spider-like creatures such as the Bebilith. What's more, you have other powers that you can also give to your followers. Such as your webs, which now have the ability to trap the people they bind out of time, or the ability to transform other monsters into spider-like creatures at your service. Of course, you also have venom and the not at all frightening ability to implant eggs into your enemies' chests with a contact attack, causing them to explode in a spider swarm.



Drider [600 CP | Discounted for Cryptids]

It sounds like you're from D&D or some other role-playing game, you've got twenty levels to divide up as you wish, although you must have spider-related powers and obviously be a Drider, but who wouldn't want to be a spider! You also gain two alt forms, the first being a drider and the other a drow form. And for an extra 200 Cp you can get the same powers as the deity Lolth (Spiders, Chaos, Destruction, Drows, Deception, Evil, Darkness).



Items

Items may be imported into similar - items, weapons to weapons, clothes to clothes, etc.

Drop in

Cobweb painting[100 CP | Free for Drop in]

It's a collection of spider web paintings as well as all the materials and books to learn how to make them yourself with your own webs.

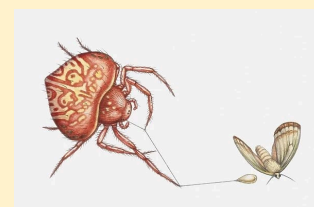


Spider book [100 CP | Free for Drop in]

A collection containing each book of poems and stories about our friends the spider delivered with a few goodies on this theme.

Bolas[200 CP | Discounted for Drop in]

You can make spider web bolas appear in your hand, ideal for throwing them at your prey and tying them up to enjoy your future smoothie.



Spider theme device[200 CP | Discounted for Drop in]

Do you like spiders? Of course you do! And with this, you can put a pretty spider theme on anything and even add lots of spider webs to your warehouse, the perfect decoration for Halloween!

Web factory[400 CP | Discounted for Drop in]

Thanks to a process that synthesizes spider webs using the milk of these strange creatures called goats, this factory can produce huge quantities of the spider web. Of course, you've got cute spiders to take care of everything, as well as a farm containing goats and everything else you need to run this factory.

Spidery Workshop [400 CP | Discounted for Drop in]

A workshop full of spare parts, materials and cute Arachne engineers to help you make mechanical spiders and other spidery inventions.

Spider staff[600 CP | Discounted for Drop in]

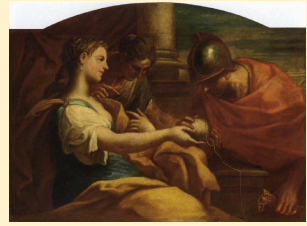
This powerful magic staff can use any spider-related spell, whether it's a spell from a world you've visited or from a game like D&D. It can summon rains of venomous spiders or supernatural spiders, although the more powerful they are, the fewer you can summon in a day.



Spider's Tales

Ariadne's string [100 CP | Free for Spider's Tales]

This strange, never-ending string has a strange property, to say the least: if you're lost, and even more so if you're in a maze, you'll find your way back more easily by unfurling this thread.



Itsy-Bitsy [100 CP | Free for Spider's Tales]

Thanks to this nursery rhyme written on this paper. You'll never have to worry about getting soaked again! Because you can rely on the sun, or at least some of its rays, to dry you off.

Dream catcher[200 CP | Discounted for Spider's Tales]

This dream catcher protects you from bad dreams and any related powers, allowing you to have sweet dreams instead, perhaps spider-themed.

The Christmas Spider[200 CP | Discounted for Spider's Tales]

This little bag contains soil, sprinkle it in one place and plant a seed, preferably a pine cone, and before you know it a tree will be growing to the perfect size. When you go to bed on Christmas Eve an adorable spider will weave a web of silver and gold as a garland around your tree. If you want more of this soil just go to an old building with an earthen floor.



It's alive [400 CP | Discounted for Spider's Tales]

Do you like building pretty sculptures but find they lack life? No problem with this pretty spider silk blanket! just wrap it around your creation and not only will it be alive, but it will create a new species that will be very friendly to you. You'll also find instructions on how to use your own web to do it, so you can create lots of adorable new spider species!

Djieien[400 CP | Discounted for Spider's Tales]

This box can contain the heart of a willing person. This makes it immortal until the heart is found and destroyed (it must be in a place where it can be reached). Avoid hiding it deep in the ground, as the last person to have tried it is no longer around to talk about it!

THE WASP, THE WINGED NEEDLE AND THE SPIDER [600 CP | Discounted for Spider's Tales]

You have three magical animals from this fairytale: a wasp with a diamond stinger, a spider that can weave a thread stronger than steel very quickly and a dragonfly that can fly without worrying about the weight attached to it. They come with a cage that can be transformed into a flying coach thanks to the wasp and the dragonfly, as well as a large silver purse and a diamond-encrusted coat.

Cryptids

Cryptid hunting kit [100 CP | Free for Cryptids]

This cryptid hunting kit contains everything you need for your search, from spider traps to motion detection cameras. Going through boxes that miniaturize the spider when you store them inside.

Spider silk outfit [100 CP | Free for Cryptids]

A collection of magnificent kimonos and various outfits with a spider theme and all made from spider silk and showing you off to your best advantage.

Tsuchigumo Silk [200 CP | Discounted for Cryptids]

These silk rolls of this type of spider can be used to create very effective decoys. In fact, with this and these books detailing a painting technique based on the power of this spider, anything you paint on it will be so realistic that everyone will think it's real... You can also use your own canvas and, for an extra 200 CP, the creatures you draw can even come to life. Although they're not as strong as the real thing, they retain some of their model's abilities.

Mini and Gigantic outfit [200 CP | Discounted for Cryptids]

These silk reels have been created using spider webs from both gigantic and tiny spiders. This gives it the strange property that the clothes created with it automatically adapt to the size and shape of the person wearing them, ideal if you often transform yourself. What's more, you can give this property to your own webs.

Spider Squad [400 CP | Discounted for Cryptids]

Your own team of cute supernatural spiders working for you. They can also be other yokai, but between you and me, spiders are much better and much cuter!

Phase spider silk [400 CP | Discounted for Cryptids]

With this spool of phase spider silk you can easily create objects to travel between the material and ethereal planes. As well as making bases in this plane that only you can access. You'll find more of this silk by playing tabletop role-playing games and defeating phase spiders.

Spider kingdom [600 CP | Discounted for Cryptids]

Your own kingdom is set in a pocket dimension filled with spiders and Drow at your service. A lot of this Drow are magicians and can even make various spider-themed magic items. And, of course, it's a kingdom, so you'll have everything you need to run it.



Companions

Companions can purchase more companions.

Companion Import [50-200]

Do you want to bring your friends to this adventure? Or can create new friends, this is for you.

50 CP/companion, 200 CP/8 companions, each gets 600 CP.

Canon Companion [Free]

You want one of the canon characters as a companion then this option and for you if you manage to convince the latter he will be able to follow you on your adventures and obtain 300 CP as a gift.



Scenarios

Scenario One [Search for the mysterious spider]

Old Spider Legs, spider yokai! You've gotta catch them all, the Cryptids! Even in places populated by spiders and mysteries, cryptids are rare. They live in such remote places that some spiders doubt their existence.

Reward

You've proved that cryptids exist!

- Firstly, you gain the ability to make animals that are considered cryptids in your other jumps real, albeit a little rare, as well as a zoo/museum where you can store them. There's even a nice souvenir shop filled with criptide products and lots of plushy which is repeated every week.
- Plus you get a wing of the museum containing live or stuffed versions of every species of spider you've seen.
- You'll also get 600 CP.

Drawbacks

Self-Insert [+0]

So you want to be one of the Named characters huh, well if you take the appropriate background, race and skills as closely as possible then you are free to go in as any character you would like.

Supplement [+0 CP]

You can use this Jumpdoc as a supplement.

Extended Stay [+100 CP]

For each purchase of this your time here is extended 10 years.

“To have a spider on the ceiling [+200 CP]

You're not very sane Jumper for the duration of this jump, you'd be a bit mad.

You are a strange spider [+400 CP]

In this world populated by spiders... Well, maybe not! You're not a spider, in fact you're just your old self in a very poor quality, albeit strangely cute and funny, spider costume. The problem is that you can't let anyone notice otherwise you'll have to wear a really stupid spider costume for the next ten jumps!

Arachnophobia [+400 CP]

Look at this adorable spider... Jumper, why did you just hide behind that piece of furniture? Don't tell me you're scared of spiders in Tales of Spider Jump! It looks like you are, every time you meet a new spider you'll be irrationally scared of them! It'll diminish over time but people will look at you strangely..

Spider mantle [+400 CP]

You have a spider mantle that looks exactly like yours in your spider form, so you have to be careful that no-one steals it from you, so that you burn it, otherwise at the end of the jump you won't have your current form as alt form, imagine doing a jump on spider and not even being one at the end!

Partial Lockdown [+400 CP]

You have no warehouse and the only items you own are the ones you're carrying. What's more, your powers are adapted to the level of power in this world.

Lockdown [+600]

You have no **Out Of Context** items, powers, or warehouse.

Decisions

You have three choices ...

Go to next Jump

Continue onto the NEXT GREAT ADVENTUUUUURE!!!!!!

Stay

Stay and enjoy your current life.

Go back

Tired of your travels and want to rest back home, well then this is for you, grab this ticket back to your starting point and go see old friends.

Update log

- **01/10/2024 Additions of:**
 - Arachnophobia [+400 CP] drawback**
 - Drider [600 CP | Discounted for Cryptids] modify**
 - Bebilith [400 CP | Discounted for Cryptids] perk**
 - Areop-Enap[600 CP | Discounted for Spider's Tales] perk**
 - Mazmezz [600 CP | Discounted for Cryptids] perk**
 - "Bugs" Eater [200 CP | Discounted for for Cryptids] perk**
 - Web[400 CP | Discounted for Drop in] item⇒ perk + *(What's more, you can increase the size of these webs over time and add new ones, invisible or not, by staying within a zone.)***
 - Mazmezz [600 CP | Discounted for Cryptids] modify**