

Misogynist-Kun



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'Hey There Bro... You are a Bro right? Well if you're a woman or a cuck I'll fix that.'

You feel your muscles begin to tighten and your package enlarge (or manifest?) and in the end you're a 'proper' muscular man, though you're not as big as the guy standing in front of you.

'There you go Bro, you can thank me for the Tune-up later, after I do a few more Reps'

You just kind of... stand there, for a while as the man does an utterly absurd amount of Reps, after he's done he finally puts the weights down (you notice idly that he didn't wipe them off) and turns back to you.

'Alright Bro wanna be a Jumper?'

The Rules

You're a Jumper now, a Jumper backed by a Proper Jump-Chan Benefactor

'Jump-KUN dude!'

-Right sorry, the difference between a Jump...Kun and other Benefactors is that they're able to generate CP from nothing, unlike Gods who require their Jumpers to spread their domains, or the more working class Benefactors who have to gather points by entertaining other higher beings.

Because of this you'll get **Full Access** to all Perks, Items, Powers, and everything else available in any given Jump.

Now this all sounds great doesn't it? Unfortunately your Benefactor has some... let's just say... personality defects. And so he has some rules he'll expect you to play by in order to keep your chain.

Gender Lock

'Look I don't have any issues with Women, I just don't think they should be Jumpers Dude'

You're a Man, and you'll stay a man, no genderbending no nothing. This is a chain for macho-men and you'll have to live with that.

Superiority

'You've gotta show everyone you're better man- come on, don't be a wimp'

In every world you visit you'll have to beat the strongest women present in a battle- at least the top three strongest in the verse. If you lose any of those fights you'll lose your chain, simple as that.

'I won't have any cucks running one of my chains'

Harem

'You're not gay are you?'

The only companions you'll be allowed to take are Women, and you'll only be allowed to take them as companions if you're romantically involved with them.

Bonuses

'And Don't you worry bro, I can hook you up with some cool stuff too'

Chad Energy

You get an extra **100 CP** added to your stipend every jump for each harem member added to your chain as a Companion, you can also give your companions an extra **600 Points** worth of Drawbacks while pocketing the dividends for yourself.

Establish Dominance

When you defeat another Jumper in combat you can take one of their Perks for yourself, unless that Jumper is female, in which case you can take two.

'Alright Man, get out there, and don't do anything I wouldn't do alright?'