

Tales of Christmas Jumpchain



by Faucheusestar

Welcome to a strange and comfy world trapped in an eternal winter and populated with Christmas and Snow creatures, pretty reindeer, yule cats and of course, disguised humans.

Take **1000 Choice Points** to fund your adventures.

Starting Location

Roll a **1d4** to determine where you start, otherwise pay 100 CP to choose your Starting Location.

1• Snowy plain

A large expanse of fluffy snow perfect for making snowmen and snowballs.

2• Christmas markets

a big christmas market you notice you've got money in your pocket so why not explore it?

3• Land of tales

Maybe there's a place in a fairytale/a game/story or any media related to snow that particularly speaks to you. If that's the case, you'll appear there. What's more, at the end of the jump you can add it and all its contents to your warehouse.

4• Free Pick.

You are free to choose where you choose from the available options.

Age and Gender

Freely choose your own age or gender.

Origins

Drop-In [Free]

You are dropped in this new universe with no background , memories, or documentation.

Tale of Snow [Free]

You are an inhabitant of this world full of legend and myth, and the magic of this place has endowed you with the ability to use the power of tales and stories.

Legendary winter creature [Free]

You are a strange snow and Christmas creature with winter-like powers considered by most of the world's inhabitants to be mere rumors, myth and legends in their own right.

Race

Jumper isn't reduced to the lifespan of a normal animal

Little winter animals [+200 CP]

You're little animals. If you couldn't talk, it would be hard to tell you apart from a normal baby reindeer or other little snow animals. If you want to take a bigger like an adult reindeer or something similar you can but you don't get the +200 CP



Anthropomorphic winter animals [free]

You may stand on your claws, you may look like an anthropomorphic Owl or robin, or maybe it's just your head with a human body the size of an adult human.

Winter cutie trait [free]

Whether you're a tiny human with animal traits like wings of Owl, the antlers of a reindeer or cat's ears the size of a small animal standing on her talon or a human-sized.

Strange creature [200 CP]

You are a supernatural snow animals can be a Yule cat or other from another media/tale/video games and have its power and weakness, if the creature you choose has perk associated with him on this jumpdoc you can take them for free

Perks

Origins get their 100cp perks for free and the rest are discounted to 50%.

General [Undiscounted]

Christmas Forever [free]

You can change the theme of any jump. It will now have a strong Christmas theme, the seasons will still feel like winter, and the plants will get used to it, but with an appearance that reflects this holiday.

Drop in

Winter cantrip [100 CP | Free for Drop in]

You can use winter magic to do a few little tricks related to this season, such as making rain some snowflakes, generating a gingerbread man or winter-related products appear and other little cantrip. With each passing winter, this perk power increases, if only slightly. But as the years go by, it will allow you to accomplish great things linked to this season



Singer [100 CP | Free for Drop in]

What would this end-of-year celebration be without the songs? That was the case even before it was called Christmas, after all, and you're honoring this tradition by being an excellent singer.



Snowball fighter [200 CP | Discounted for Drop in]

You're the undisputed champion of any snowball fight. And your talent for dodging and throwing balls of all kinds is unquestionable!



Christmas kitchen chef [200 CP | Discounted for Drop in]

The Christmas party is all about preparation, you have to make lots of dishes from starters to the traditional buche and other Christmas cakes. Not only are you a chef with almost magical skills, but anyone who eats your food will feel better and be more easily reconciled with the rest of the guests.



The magic of the festive season [400 CP | Discounted for Drop in]

You possess the magic of Christmas, enabling you to bring toys and snowmen to life, make candy canes appear and throw gifts that heal those who receive them.

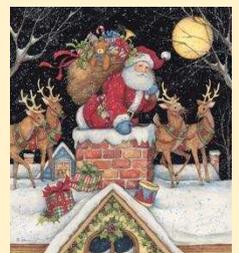
Santa's elves [400 CP | Discounted for Drop in]

Are you one of Santa's elves, Jumper? Because you're really good at building magnificent toys and other soft toys out of scraps and little quantity of materials, and at a particularly impressive speed. What's more, anything you make with a winter theme, especially one linked to Christmas, will be even better.



Santa Claus [800 CP | Discounted for Drop in]

Once a year, thanks to the hopes and dreams of children, you're incredibly fast and efficient, so much so that you can perform Christmas miracles like being in several places at once, passing through a very small path, despite all the milk and biscuits you eat along the way. Handing out so many presents isn't easy, but you're not just anyone! On other days you clearly wouldn't be as powerful with this simple power, but you remain strengthened by the faith of young creatures and innocent souls.



Tale of Snow

Nostalgic memories [100 CP | Free for Tale of Snow]

Many creatures were not originally evil until Christianity or something else decided to turn them into evil creatures or even the Devil himself. Well, thanks to the magic of Christmas, you can remind them of their former function and good memories of people in general make them nicer. This will bring them back to their beneficial and gentle form and make them very happy and friendly towards you... Be careful though, many legends didn't need the church to be scary, even some cute Christmas cats were already voracious monsters!

Mari Lwyd [100 CP | Free for Tale of Snow]

You know how to sing, and not only will you bring good luck, but people who hear you will want to invite you to eat with them in exchange for you singing.



Grateful [200 CP | Discounted for Tale of Snow]

Strangely enough, you'll notice that people are more grateful to you, and even if you've paid them a pittance, they'll still give you a toast. This effect is even greater if you are really kind and reward them fairly and treat them well, so don't take the opportunity to become Scrooge!

A Christmas Carol [400 CP | Discounted for Tale of Snow]

Have you met someone like Scrooge? Well, with this you could make them the protagonists of their own A Christmas Carol. They'll see ghosts of Christmases past or similar events and be far more likely to be convinced to turn nice than they normally would!



Legendary winter creature

The prettiest decoration [100 CP | Free for Legendary winter creature]

The least we can say is that you're amazing at setting the mood... Even if it's as a Christmas decoration! Take an object or maybe a plant like a Christmas tree. You can now transform you into this and even add a little of this aesthetic to your other forms if you wish.



Snowman [100 CP | Free for Legendary winter creature]

You can take the form of a snowman with the appearance of your choice when you are in this form you can generate as many snowballs as you want as well as being immune to cold and ice. Outside of this form you are more resistant to the cold and can still throw snowballs.



Reindeer [200 CP | Discounted for Legendary winter creature]

But not just any reindeer! You're one of Santa's reindeer, just like them, so you can fly at high speed.



Yule's cat [400 CP | Discounted for Legendary winter creature]

You're a huge cat, bigger than a house, representing the harshness of winter and the importance of having new clothes to keep out the cold! In fact, you can mysteriously appear right next to where your prey is hiding if it didn't get any new clothes at Christmas, and if its clothes are more than a year old you'll get a power boost to hunt it down. Strangely enough, peasants are more efficient when you're in the area, especially when they're producing wool, which makes you wonder why!



Krampus [400 CP | Discounted for Legendary winter creature]

You're one of the scariest creatures around, and as well as scaring people to the point where many will behave themselves (whichever good you prefer), you do a lot of damage to villains and know how to fight with sticks, whips, chains and all sorts of objects linked to the tradition of the companions of Saint Nicholas.



Berchta [600 CP | Discounted for Legendary winter creature]

You are a magnificent deity of snow and winter in general. What's more, you'll notice that you've become much more resistant to corruption and the unwanted alteration of your being, so don't worry about going from being a kindly deity to an evil one... If you're already villainous, well that's really not nice and contrary to the spirit of the festivities!



Items

Items may be imported into similar - items, weapons to weapons, clothes to clothes, etc.

Drop in

A Gift [100 CP | Free for Drop in]

It's one of the gifts given by someone at Christmas, and you can choose the period, for example the one that's most nostalgic for you. Once it's unwrapped, another one appears in front of you.

Winter outfit [100 CP | Free for Drop in]

This is a set of Father/Mother Christmas outfits, reindeer outfits, elf outfits and lots of other Christmas and winter related stuff. Each outfit is incredibly soft and cosy while keeping you warm for winter!

Santa's hood [200 CP | Discounted for Drop in]

It's a big bag that's incredibly bigger on the inside than it is on the outside, and it's more than capable of holding all the presents for children from all over the world for a whole year.

The List [200 CP | Discounted for Drop in]

Here's one thing that many children would have liked: it's the authentic list of nice children. With it, not only can you tell whether the person in front of you is kind or villainous, but you can also cross out a person's name: that person won't receive a present at Christmas and all the powers based on being kind will treat him or her as villainous. On the other hand, you can forgive a bad person and they will receive gifts and be treated as good and forgiven for their crime (a fallen angel will become a normal angel again, for example). So use this list with responsibility, little rascal!

The sleigh [400 CP | Discounted for Drop in]

Don't underestimate this reindeer-drawn flying machine (or goat if you prefer) with its festive theme. It goes incredibly fast after all!



Advent calendars [400 CP | Discounted for Drop in]

It's an advent calendar filled with delicious chocolate. But what date are you thinking about? That's the whole point. You can ask for the date before a few things and a new calendar filled with sweets will appear giving you the day or time if it's less before it happens!

Santa's workshop [600 CP | Discounted for Drop in]

A large workshop filled with Christmas Elves and colorful machines to produce lots of toys without the need for outside resources. What's more, it comes complete with a pretty Christmas-themed village.

Tale of Snow

Christmas stories [100 CP | Free for Tale of Snow]

It's a collection of stories, films, music and Christmas decorations, which is really useful as many of the stories in it happen during your stay here!

Christmas sweet [100 CP | Free for Tale of Snow]

You'll be able to conjure up a mug filled with milk, chocolate or mulled wine at will and it'll always be at the perfect temperature and full. And with this you get a plate that always contains Christmas biscuits and sometimes bûche de Noël (yule log)!



Snow snake's Sawmill [200 CP | Discounted for Tale of Snow]

This sawmill, run by snow snakes, is strange to say the least. It works for you, but instead of just sending you normal timber. Every spring they send you a large quantity of logs of all kinds of trees, from the classic to the more magical varieties. The cargo is random. In winter they also organize snow snake game competitions.

The Christmas Spider [200 CP | Discounted for Tale of Snow]

This little bag contains soil, sprinkle it in one place and plant a seed, preferably a pine cone, and before you know it a tree will be growing to the perfect size. When you go to bed on Christmas Eve an adorable spider will weave a web of silver and gold as a garland around your tree. If you want more of this soil just go to an old building with an earthen floor.



Elf on the Shelf [400 CP | Discounted for Tale of Snow]

Aren't they scary? In any case you have a type of figurine that can be the one if there are others of your choice. They are very popular during a particular holiday or relatively popular the rest of the year. These spy for you watching every act done around them and can move and do scary pranks or not but they keep the stamina of simple figurines. In all the jumps there will now be this type of figurine available in the shops.



Gryla's pantry [400 CP | Discounted for Tale of Snow]

This is a seemingly inexhaustible supply of extremely villainous children who probably deserve their fate... you can do what you like with them and it comes with a festive cookbook that teaches you how to cook them... Icelanders really did have the perfect traditions for children!

Legendary winter creature

New clothes [100 CP | Free for Legendary winter creature]

Every year you get new clothes to keep Yule's cat (Jóla-kötturinn) away and spend a good nap in a pile of soft clothes

Coal [100 CP | Free for Legendary winter creature]

Somebody didn't behave this year, that's not good! Anyway, here's some coal, it will appear every night in any socks you leave hanging over a fireplace. You can also have ashes if you want, you little rascals!

Snowman kit [200 CP | Discounted for Legendary winter creature]

This pretty Christmas-themed bag contains an endless supply of carrots, scarves, pretty hats and beautiful buttons, as well as being useful in its own right. If you put them on an ice or snow sculpture, it will come to life and have a bit of what it's based on: birds can fly, for example. What's more, all your creations will never melt again!

Tió de Nadal [200 CP | Discounted for Legendary winter creature]

If you feed this cute little log with your leftover food, then put a soft blanket over it and finally smash it with a stick as if it were a pignata! You'll see lots of tasty treats like turrón appear, as well as little presents. Any log you decorate with your family/friends gets this ability. You can also throw a log into the fire, which will repel evil spirits and increase the prosperity of everything you plant for the year.



A sinister inn [400 CP | Discounted for Legendary winter creature]

This frightening inn belongs to the person known as Father Whip, and is filled with various drugs used to trap the unfortunates who come here to rest, as well as a butcher's shop to transform them into delicious cold meats... Yes, you can clearly transform it into a warmer and more pleasant place Santa Klaus has provided you with everything you need for that! Including a strange object capable of bringing back to life those transformed into charcuterie and other dishes.

Julbokken [400 CP | Discounted for Legendary winter creature]

This pretty yule goat costume, or garment at least a little reminiscent of it, has some amazing properties: If you wear it and go door-to-door, you'll be given sweets, just like any other party. What's more, wearing it improves your party-planning, singing and pranking skills, and above all makes you invisible when you want to be!

Companions

Companions can purchase more companions.

Companion Import [50-200]

Do you want to bring your friends to this adventure? Or can create new friends, this is for you

50 CP/companion, 200 CP/8 companions, each gets 600 CP.

Canon Companion [Free]

You want one of the canon characters as a companion then this option and for you if you manage to convince the latter he will be able to follow you on your adventures and obtain 300 CP as a gift

Scenarios

Scenario One [Santa Jumper]

Well, Santa's busy and it looks like it's up to you to organise the Christmas party! You can do as you like, maybe even throw a party with a bit of a horrific twist, like this strange scarecrow. The important thing is that all the well-behaved children get a present when they wake up the next morning. What's more, there will be plenty of monsters and Christmas folk creatures to annoy you, none of which will be deities, but they might be very annoying. You can capture them as each time you get a copy of a monster all its fellow creatures disappear for the night!

Reward

- You obtain +600 CP. What's more, the way you have organized your party can, if you wish, change Christmas in your other jumps.

Have you captured any of them? Then take this:

- Firstly, you gain the ability to make animals that are considered legend in your other jumps real, albeit a little rare, as well as a zoo/museum where you can store them. There's even a nice souvenir shop filled with folkloric products and lots of plushy which is repeated every week.
- Plus you get a wing of the museum containing live or stuffed versions of every species of Christmas and snow creature you've seen

Scenario Two [Yule goat Christmas prank]

You're going to have to do an old and funny tradition, so take all these little straw goats. Place them in the homes of your friends and companions, but be careful not to let them see you!

Reward

Did you manage to play the joke on them? Well, congratulations, take 50 CP per friend! (Max 200 CP)

Scenario Three [Jumper is a good kid!]

Have you been a nice Jumper, at the end of all your jumps have you been a good boy/girl? If not, maybe it's time to catch up! You're going to have to help people, whether it's by resolving their arguments, feeding them and bringing back their smiles, or any action that makes you embody the good energy of Christmas!

Reward

As the end of your stay here draws near, you're forgiven and if you were already a good child then take this cookie: those who said evil were the only side to have it lied to you! When you wake up in the morning you notice something under the tree, it's something you really wanted from the depths of your heart, maybe it's an object, maybe it's someone who died a long time ago, brought back by the magic of Christmas, it's up to you.



Drawbacks

One December[-600 CP]

Hmm, it seems that this jump will last less time than expected, you are only here for one winter and a few days. Your jump will begin on the first of December and end on the eve of the first day of spring or the 31 December.

Self-Insert [+0]

So you want to be one of the Named characters huh, well if you take the appropriate background, race and skills as closely as possible then you are free to go in as any character you would like.

Supplement [+0 CP]

You can use this Jumpdoc as a supplement

Extended Stay [+100 CP]

For each purchase of this your time here is extended 10 years

Santa Klaus [+100 CP]

You'll have to be Father Christmas for your companions and bring them back at least one nice present, preferably made by you.

Victorian era[+100 CP]

Well, you can't say that this isn't an original way of depicting Christmas! You've got the same strange tastes and lost in history as they do. Unfortunately for you, it doesn't stop at cards, so expect to do lots of decorating with dead birds, insects and frogs!

Christmas songs [+100 CP]

Do you like Christmas songs? For the whole jump you'll be hearing them all the time, never at a volume that prevents you from sleeping or understanding the people you're talking to, but let's just say you'll have a lot of songs in your head after you've left here!

Partial Lockdown [+400 CP]

You have no warehouse and the only items you own are the ones you're carrying. What's more, your powers are adapted to the level of power in this world

Lockdown [+600]

You have no **Out Of Context** items, powers, or warehouse.

Decisions

You have three choices ...

Go to next Jump

Continue onto the NEXT GREAT ADVENTUUUUURE!!!!!!

Stay

Stay and enjoy your current life.

Go back

Tired of your travels and want to rest back home, well then this is for you, grab this ticket back to your starting point and go see old friends.