

Sword Art Online
ABRIDGED
Jumpchain

ソードアート・オンライン SWORD ART ONLINE ABRIDGED アブリッジド

By cthulhu fartagn & TangledLion

Welcome to the world of Sword Art Online. Taking place twenty minutes into the future, in a world where virtual reality gaming has just been invented. The first ever VRMMO, Sword Art Online, has just been released, and you are one of the 'lucky' players to get their hands on a copy.

However the game's creator, Kayaba Akihiko, has some very bad news for you. The game is a trap - and a deathtrap at that. Once logged in, which you now are, it's impossible to log out until the games has been cleared. Additionally, being unplugged or dying ingame will result in dying in real life. Your only choice is to fight your way through Castle Aincrad to the 100th floor and defeat the final boss.

However, with all of that said, this is not Sword Art Online. This is Sword Art Online Abridged. You're still trapped, but this time it's now because Kayaba made the game in under 500 hours, with no sleep.

Good luck dealing with the sheer crazy and stupid in this place. Take these as a gift. You'll need them.

+1000 cp

*“Welcome to character creation. First, what kind of player are you?” That’s the flavor text? Really? What, were all the other cliches taken?!?!? Ugh, I’m not getting paid enough for this... *Ahem* Hi, my name’s Kirito, you probably don’t know about me, and that’s because you’re an idiot. I’ll be helping with descriptions every now and then. You’ll be able to tell from my clearly superior font choice. Also, just so you know, you can take any of these origins as a “Drop-In” by ignoring any background info and assuming that you’ve got a basic ID IRL.*

Free - Cheating Haxxor Faggot (Kayaba)

You. Where the hell did you come from? You’re not part of the game. Maybe you’re a glitch? Well, there are plenty of those, so I suppose it doesn’t matter too much. Just try not to get everyone killed. Secretly, you’re one of the game’s lead designers, and one of Kayaba’s closest and most trusted friends... You may not want to tell anybody else that...

Free - Complete And Utter Asshole (Kirito)

Ah, the flavor of cheating known as ‘loophole abuse’ and ‘powergaming’. Basically, you were someone who played SAO before it was cool, and know all sorts of tricks to surviving in it. That said, 99% of what comes out of your mouth is insults, so people probably won’t be coming to you for help. Wait that’s supposed to be based on me? But I’m not an asshole! I can’t help if I’m just smarter than everyone around me.

Free - Semi-Competent Commander (Asuna)

*You’re a Newb. Completely and utterly. Which is really really bad. Good news is, unlike all these couch potatoes and casual gamers, you actually have a modicum of skill and talent at, you know, not dying. And helping other people not die, which is kinda important here. But at least I *pretend* to be nice to people!*

Free - Regretfully Adventurous Normie (Klein & Others)

Ugh, you’re the worst kind of idiot... A well-adjusted person. More like a casual! Someone who wouldn’t be playing this game very much if you were not trapped here. You have a job, real life friends, and likely are one of the only voices of reason in this entire game. Seriously, Just. The. Worst.

Next, personal information.

Age : *You are somewhere between 10 and 40 years old. Is that all the effort you’re gonna put in? Yes. Fine, I’ll do the rest myself...*

Gender : *As you were. Or not. Idiocy knows no gender.*

Location : *In a hospital, in a coma, with a Nervegear connected to an MMO on your head. Whoop de fucking do.*

Protip, I don’t actually care. Moving on!

Perks

100 cp perks and items are free for their respective Origin. Everything else is half off.

Cheating Haxxor Faggot

100 cp - You get my references?!?

You know what you need in order to really drive the point home? References. Specifically, references to old movies that people have seen - what do you mean they haven't seen TRON? How about Scanners? No? Well shit. Anyways, long story short, you have a good memory of a bunch of old movies, and the ability to make witty one-liners out of them. Also for recalling the sources of the references other people are using.

100 cp - Double, Triple, And Quadruple Down.

Okay, so, 500 hours without sleep is pretty much a sure fire recipe for disaster, but the good news is, you have a plan. Now, I'm not saying it's a good plan, but you have one. More importantly, you're really good at bluffing your ass off about having a plan, and how everything is going according to plan. Also making new plans up on the spot when your current one inevitably goes FUBAR.

200 cp - Work For Three Weeks Straight Without Sleep...

Through the power of the three C's, coffee, caffeine, more coffee, concentration, and finally even more coffee. You have mastered the art of not sleeping. Wouldn't it have been awesome if Kayaba had known how to do this? So much trouble could have been saved... as is, you can postpone sleeping indefinitely if you have to without ill effects. No, not even those caused by lack of dreaming. Seriously, you have to be cheating somehow.

400 cp - ...So You Can Get The Damn Thing Done On Time.

The greatest cheat of them all, programming skills! Er, sort of. You have access to the command console here in SAO, which means that you can do... basically anything in game. Out of the game, this isn't all that useful, which is why said programming skills are almost on par with Mr. I'll make an entire game in 500 hours with no sleep. So, pretty far up there. Really quite incredible, in fact.

Complete and Utter Asshole

100 cp - You Microcephalic Addlepate.

Snark, wit, comebacks, zingers, and mockery galore. Yours is such that every sentence that comes out of your mouth is a fresh insult to lay upon others. Of course, you can choose not to, and to just hold a normal conversation, but why would you do that? I suppose you could take requests on how exactly they'd like to be mocked?

100 cp - What's the purpose of other people if not to mock them?

So, tying into the fount of all snark otherwise known as your mouth, you can give people advice! Well, not really, but it's close. See, during those rare times when it sounds like you aren't mocking them - emphasis on 'sounds' - people will assume that you're being serious with them. For example, telling someone about a new hair gel which is actually made from dung. They'll never live that one down.

200 cp - I. Really. Hate. People.

Ah, and now we get closer to the root of the problem. *You see, the reason your tongue has been sharpened to such an extent is... You hate people!* Hm. Odd, but moving on. See, no matter how much you insult them, they still seem to believe that you have this thing called human decency. Which means that you can either heap abuse on them, or maybe just maybe form an actual relationship with them. You know, that thing called friends? No matter how much you insult, belittle, or deride others, they will continue to assume you're actually a caring individual underneath the scorn and loathing for all the members of your species.

400 cp - I Thought You Said You Were Gonna Black Out From The Pain?

Due to having been beat up lots and lots and lots in real life, you can now gauge exactly how much more you can take. And by that, I mean that you have a sort of inverted hp bar. Instead of counting your hp, it's a countdown timer to how long you have left until you black out from the pain. Or just how long you can run at top speed till you cough your lungs up. That sort of thing. Whenever more pain is added, the timer updates. Until it runs out, you can easily use it as a motivational tool, to keep you going no matter what.

Semi-competent Commander

100 cp - Group Up... AND HIT IT TILL IT DIES!

Because let's be honest, any plan other than that is too complicated for the idiots here, and will inevitably fall apart. So, just stick to that, and let your newly found natural charisma try to coax some small fragment of stupid out of people.

100 cp - ABSOLUTELY FUCKING TERRIFYING! Please don't kill me!!!

Of course, sometimes sugar and sweetness just doesn't do it. That's why you need some metaphorically big guns in order to cow them into submission. Because some assholes just can't FOLLOW ORDERS AND DO WHAT THEY'RE TOLD! It really would be a shame if SOMETHING WERE TO HAPPEN TO THEM.

200 cp - Where Am I Gonna Find Someone Who's Maxed Out Cooking?

Ah, the lovely scent of a maxed out cooking skill. I mean, seriously. It's practically godlike. Especially given that 'good' food is kinda rare here. NPC chefs are kinda idiots, after all. Just be careful, if you make your cooking too good, you could ruin yourself for other meals.

400 cp - Oh You Bitch...

How to survive in a world of games? Get the OP guy to do shit for you. *Wait what?* You are an actor... mostly. I suppose a simple way to explain it would be that you just pretend to be nice, while all the while you plot and scheme. Really though, tricking the OP guy into beating up your stalker is a bit of a masterstroke - especially given that you only did it since you felt lazy.

Regretfully Adventurous Normie

The Normie Origin doesn't actually have a dedicated thematic perk tree, as a side effect of being a bunch of filthy casuals. Instead, what you want to do is take a look at this big ol list of 'General Perks', and then pick two 100's to get for free, and then a 200 and 400 to discount.

'General Perks'

100 cp - First Year Psych Student Bullshit!

Exactly what it says on the tin. You've taken a single psychology class - or maybe just read a book - and you can use it to hit people where it hurts. Be careful though, and try not to bite off more than you can chew. Some people just don't appreciate being psychoanalyzed by an amateur.

100 cp - Why Would A Ghost Need A Teleport Crystal?

Glitches, glitches, glitches. Well, it is a Bethesda game, so I suppose it's no surprise. Anyways, you have an ear to the ground, and an eye to the sky, so when one inevitably pops up, you'll notice it pretty much right away. Exploiting said glitch is only a few steps after that. This also makes you better at finding and exploiting other sorts of loopholes IRL.

100 cp - Alright Ugly, Now You'll See Why They Call Me The Legendary - FUCK!

You've got all the skills needed to be considered a legendary warrior, well, by SAO standards at least... You're very familiar with the game's combat system, and know how to put together a decent guild of people who respect you.

100 cp - You May Call Me... Tiffany.

So... names are important, but sometimes you just need to say something completely out of left field in order to shut the other guy up. And that's you. Er, your name. Eh, whatever. *Basically, you're really good at making people shut up. And considering the local level of stupid, that's fucking great.*

100 cp - Mildly Attractive 20 Somethings.

Raise your hand if you ever used yourself as the base for your avatar. Raise your hand if you've never played using an avatar of the opposite gender. Okay, now put your hands back down. Bad news is, you're all liars. Good news is, you have nothing to be ashamed of because you actually are reasonably attractive and in not completely terrible shape. Good for you!

100 cp - Whaaaat?!?

Such a simple word, yet so effective. Whenever you yell it at the top of your lungs, people feel compelled to explain what they just said to you in a different way. Keep doing this and you could get someone in an incredibly aggravated state.

200 cp - The Crafting System Is Seizure-inducing

No, seriously. This thing is fucked up. It's like playing Guitar Hero, Space Invaders, and a Gurren Lagann themed fighting game all at the same time. So, you're good at multitasking. All the multitasking. Well, you can at least handle four things without suffering from slowing down.

200 cp - A Ghost Wouldn't Have To Follow The Rules Of A Game...

Do you have this vague feeling of déjà-vu, like you've been here before? Well, I'm sure it's nothing. Anyways, you can now transfer save data between similar games and systems. From RPG to RPG, from FPS to FPS, from VRMMO to VRMMO. That last one is a bit silly though, there aren't any to transfer data to OR from. Yet. Alternatively, you may restart any computer game from the beginning with your current inventory and experience intact (minus any plot/key items, of course).

200 cp - Some Of My Best Friends Are NPCs

You have the ability to trick AI out of it's normal quest lines and do what you need whether that's back you up when you travel, join your guild, act as a pack mule or abandon you in a dungeon to let the few you genuinely love die. Wait not that last one. You'll more often find secrets involving NPCs and any time your reputation with them is considered a grade higher than it should be and you gain more for doing stuff for them than others. This trick also works well on other dumb AIs.

200 cp - Meow.

Some people, like me, are really eloquent. Others are not. And yet others tend to speak in unintelligible gibberish. Or cat. Either way, you've mastered the art of pretending to be an idiot, thus allowing you to converse with them. This affords you new avenues to unleash your snark in, such as the animal kingdoms and the narrator.

400 cp - Yeah! Big Shock, You Friggin' Sociopath!

You give terrible advice, really just the worst... No, that's not what this does. In fact, this gives you all the skills of a really really good therapist, you able to identify the root of people's problems with relative ease, but you are excellent when it comes to figuring out how to actually solve those problems. In addition merely interacting with someone every so often will cause them to care about you more and more over time and by extension, humanity in general. Just meeting up with someone every so often over the course of two years could turn a complete sociopath into a fairly well-adjusted person.

400 cp - He Would Never Do Something So Horrible!

Nah, I'd totally do that. Yeah, for some reason you are really good live bait, any plan that uses you specifically as a pawn is for some reason more likely to succeed than normal, even more so if you have no clue that somebody is doing so. Fortunately for you, this effect also ensures that all these plans will also try to keep you alive in the meantime, giving you a sort of plot armor that makes sure you make it out of these alive. Post-Jump you can toggle this off at will.

Items

Same deal as the perks when it comes to discounts. If you're dumb enough to lose or destroy an item, you get a new copy 24 hours later in your warehouse. You can import any garbage you already have into anything that fits thematically. If you want you can take something more than once, but you gotta pay full price for discounted stuff that normally costs 100 cp. Am I getting paid soon? No. Also, if an in-game-only item does not specify what it does IRL or Post Jump, assume you get a real version of it Post Jump.

Cheating Haxxor Faggot

100 cp - Mhmm, I See... And What If I Put On This Hat?

You have a butt ugly hat of +50 charisma. When wearing it, you are significantly more charismatic. Natch. Anyways, if you already have a charisma stat of 500 or something similar, the boost from this is probably both pitiful and unnecessary. I mean it might just make the difference in an argument with someone with equally ridiculous levels of charisma, but if you're beyond even that level you may want to consider giving it to someone else.

200 cp - Half The Time Our Teleport Crystals — One Of Our Only Lifelines — Do Nothing.

You have a small blue stone that can teleport you away from danger and back to the last city you were in. And, unlike the 'regular' ones that you'll find ingame, this one won't stop working all of a sudden. You get one per day.

400 cp - The Only Launch Title When, Surprise, Tron Suddenly Became Real!

In addition to being a copy of the game that won't kill you, you also have a copy of the base code. In effect, you can release a non-death game version of SAO both here and in future jumps, or you can remake it however you want. Don't worry, we already fixed the glitches for you. Does not come with an Adorable Little Troglodyte.

Complete And Utter Asshole

100 cp - My Sweet Ass Coat Begs to Differ...

What's any player need? Equipment. And, being the slightly overpowered type, you've got some gear that's meant more for someone halfway through the game than someone just starting out. IRL, this will net you some cosplay equivalent of your favorites.

200 cp - Jumper Is Always Right Foundation.

You've decided to take a stand against the rampant stupidity in the world, so you created this. The Jumper Is Always Right Foundation! Every time someone says something stupid to you or near you (the same room or closer), a nickel is automatically removed from them, and given to you. This extends to Line of Sight if someone does something Darwin Award worthy and you can expect to get paid by the local news at least for your story. Expect to get rich fast.

400 cp - It's a Hat. It's a Goddamned Hat.

Looks identical to the Bullshit Charisma Hat, so it's still butt ugly, but this hat has a completely different use! When worn, aimed at the recently deceased - and by recently, I mean ten seconds - it can raise them from the dead.

Semi Competent Commander

100 cp - Jesus, Who Wrote This Thing?!

Not sure if you twisted the arms of some beta testers, or maybe stole this from canon, but you have an actual half decent guide to the game. On the upside, there are actual strategies, useful tips, and rare item locations... On the other, Kayaba probably changed half of this. At least the 'final solution' bit isn't here?

200 cp - Is That A Ragout Rabbit?

Whether through sheer chance, or through some kind of exploit, you have a large supply of S-Class ingredients. They require an incredibly high cooking stat to even use, but if you, or someone you know can, it will result in pretty much the best food you've ever had. In order to sweeten the deal, food made with these ingredients are guaranteed not to Flowers For Algernon your tastebuds. This supply replenishes daily, and is always fresh.

400 cp - Nice Little Cabin For You On Floor 22.

A lovely looking cottage/vacation home somewhere inside Aincrad. Strictly speaking, it isn't all that useful, but just think of all the money you'll save by not sleeping at an inn? Coincidentally, it's big enough for a family of four, so I doubt you'll run out of space. IRL, you also get a very luxurious house, free of mortgages, utility bills, property taxes and whatnot, you never need to spend a cent on it, except perhaps to fill the fridge, pantry and wetbar. Of course, Ragout Rabbit fixes most of that.

Regretfully Adventurous Normie

You get a Free 100 item, and a discount on one of each other price tier.

'General' Items

100 cp - You Killed Your Wife Because She Wouldn't Get In The Kitchen And Make You A SANDWICH!?

This is a terrible reason to kill anyone, especially someone you claim to love, so let's make sure you don't even have that shitty excuse. This lunchbox has an infinite supply of any type of mundane sandwich you want, made exactly how you like it.

100 cp - WE WOULD LIKE TO BUY ONE CHILD PLEASE!!

With what Money? Oh, this Money. 20,000 Col, already credited to your account. IRL you get a Trust Fund that pays equivalent to 2,211,410 Yen (about 20,000 USD at the time of writing this jump) every year in local currency.

100 cp - He Found An Item That Punctuates His Sentences With Spanish Guitar

This little ring allows you to punctuate your sentences with spanish guitar at will... What? Fine, it also allows you to flawlessly speak in any normal language you encounter with any accent you want to have.

200 cp - CAN I GET SOME GODDAMN SERVICE?!

A shop where you can sell whatever items you make or possess. Everything you put on display operates on a sort of inverse murphy's law of bartering, if there is someone who could be willing to buy it for the listed price, someone will buy it for the listed price. Comes with an NPC shopkeeper who will keep it clean and deal with customers for you. IRL, you get a shop with all the above listed features, in addition to the fact that all its operating expenses and taxes are already paid for all eternity.

200 cp - I Should Have Instantly Recognized Your Traditional Blacksmithing... Hoop... Skirt...

A blacksmith's forge, it comes fully stocked with every common crafting material you could ever need, and every week they automatically respawn. Post-Jump, you get a copy of this that allows you to use the game's crafting system IRL which may be attached to your warehouse or any other property you own.

200 cp - We'll Be Taking The Pneuma Flower Now, If You Don't Mind

This super rare item revives fallen pets, whether virtual or real. Unlike the standard version, this one has no limit on how long your pet has been gone, or even how many worlds it's been since you last saw them. You receive a new one once every jump, just in case you want to help someone else reunite with their lost best friend.

400 cp - A Piece of Shit... Dragon Shit That Is!

A legendary crafting material, this can be used to create the most powerful melee weapon in the game. Whether you want a sword, axe, hammer or whatever, just put this on an anvil, focus on what you want, hit it with a hammer and boom, instant master weapon! It's nigh unbreakable, only able to be destroyed by the one who made it, or divine-level hax, should that happen, the weapon will shatter, and this will reappear in your warehouse immediately. If you want, you can instead use this process to enhance a weapon you already own, absorbing its qualities into the metal permanently, should this process render the metal truly unbreakable, you can still break it if you really want to and still work it just as easily as ever.

400 cp - The Mithril Pebble of Pig Smiting!

The actual most powerful weapon in the game, FOR YOU SEE... He's gonna be at that for a while. Anyway, this pebble is actually pretty powerful, when thrown it will always hit its intended target, can be recalled to the hand of its true master(you) at will, and it starts off charged with enough energy to kill a person in one hit! Oh yeah probably should have led off with that, it slowly recharges its killing power over time, if left alone for a decade, it will gather enough energy to kill a pig, and after fifty years, enough to kill a normal human. Of course if that's too slow for you there is another way, have someone taunt you about how weak and pathetic you are! Yes I'm serious, someone taunting you for about six hours straight would charge it up enough to kill TWO pigs. Yeah, not so useless now is it? If you could get someone to taunt you long enough, you might be able to kill gods with this thing...

Companions

100 cp - Let's Crush This Thing

Import up to 4 of your companions, they receive an origin, and 600 cp to spend. This may be purchased twice. *You know, in case you need a meat shield or something?*

100 cp - I Had Fun Taunting You...

Erm, yeah. Did you actually find someone here you actually managed to get along with? That wasn't constantly spitting out idiotic bullshit? Well, if you like, you can take them with you. There are exactly two people you can't take, but other than that go wild.

100 cp - I'm Sorry I've Never Said It Out Loud Before, But... I Love You Asuna! *I Know...*

Like I said, exactly two people you can't take. That's because Asuna, being the yandere that she is, would never leave Kirito, and would kill you for showing an interest in him. Their relationship is all kinds of dysfunctional, but on the battlefield they're kinda unstoppable.

Actually, I lied, one more person 'I Had Fun Taunting You...' can't get you is;

200 cp - Adorable Little Troglodyte

Your very own master hacker therapist AI daughter! This doesn't have to actually be Yui herself, but she certainly can be if you'd prefer. She comes with '**A Ghost Wouldn't Have To Follow The Rules Of A Game...**', '**...So You Can Get The Damn Thing Done On Time.**' and '**The Crafting System Is Seizure-inducing**'. She is also completely immune to deletion.

Drawbacks

+0 cp- Wait, Why Is She A Fairy?

Good question, and if you really want the answer, here's how you find out. See, you would normally end the jump shortly after the SAO crisis ends. If you want to stick around for the next season, take this and go ahead. This can delay until the end for up to a standard decade.

+0 cp- Please Support The Official Release

So you want to double dip eh? That's fine, by taking this, this jump becomes a supplement for any other SAO Jump, your origin here has to match whatever you pick there as much as possible, and all CP from both Jumps are kept separate. In addition, you must use that Jump's Age, Gender, and Location options, and stay for at least as long as the other one tells you to. In exchange, the overall tone and personalities of all the characters that appear will be just like the Abridged series.

+100 cp - HOW DO I EAT YOU???

You have no idea how games work from function to tropes until someone explains them to you in detail. After that you're fine at least till the next time. If forced to work it out yourself expect to take days for the simplest task. At least you'll be able to open your menu faster than Asuna.

+100 cp - Fine, We Leave At The Crack Of Two Thirty...

Unfit, stay up too late and sleep in way too late all the time. Expect to take a two hour lunch break after any moderate effort or exertion for your level. You can reduce this time by up to half by binging on caffeine and junk food.

+100 cp - My Name Is Jumper.

Nobody ever calls you by your name, usually calling you by some sex reference that is your username. Half the time they do it to piss you off, the rest because they're stupid and think that's your actual name.

+100 cp - Did That Fuckstick Tiffany Sell You A Bullshit Dagger That Broke Almost Immediately Despite The Fact You Spent Half Your Goddamned Col On It?!

For some reason, whenever you see Tiffany's workmanship, you keep thinking it's top tier loot, and worth exactly what he's asking for it. Of course it's not, it's always garbage, but for some reason you never seem to catch on to the fact that it is.

+200 - As You Command My Lord

Prepare sinner, The Lord has ordered you dead...In the form of a guy who pays fifty bucks. Yes, the Laughing Coffin is now guaranteed to exist, and once it does the first bounty Jeffery will receive is on your head.

+200 cp - Because I Refuse To Leave The Safety Of My Shop And You Keep Selfishly Declining My Offers To Stay With Me And Live In My Closet Like Some Adorable Boogeyman...

I think this speaks for itself. You basically start this Jump with the exact same issue Lizbeth has, you're terrified of leaving any safe zones. Overcoming this will likely take a good bit of therapy and/or being forced on an adventure with a Manic Pixie Dream Asshole.

+200 cp - Then Why Does It Taste Like A Dog Turd Dipped In Cool Ranch?

It seems like you've eaten the best food in the game, since your tastebuds appear to have committed suicide. Every food you eat will now seem incredibly sickening in comparison to what you've eaten before. Yes, even other S-Class meals.

+200 cp - Grand Wizard Jumper

What's up Homies? You get'n down with this yeh? Any time you interact with someone with a different ethnic background you adopt the most offensive stereotypes of that culture to 'Fit In' or 'so they can understand you'. You will never understand why people get annoyed about this as you're only show'n respect for dat dogg's culture. Bitch you know you're right.

+300 cp - BITCH! WHY THE FUCK DID YOU SAY YES?!?! *I DON'T KNOOOOOOWW!!!*

Whenever you're experiencing internal conflict, your brain sort of... splits. You'll get two voices arguing in your head constantly until whatever issue sparked it is sufficiently resolved. This could be anything from not being sure if you got married too early, or deciding whether to order ham or salami depending on how conflicted you tend to get.

+300 cp - It's Not Your Fault-Your FaultYour FaultYour Fault- YOUR FAULT...

Oh dear, you certainly seem traumatized. For some reason you associate the words 'Your Fault' with intense feelings of guilt and failure, whenever you hear them, you cannot help but try your hardest to help out anyone in trouble in the immediate area. This is guaranteed to get you into at least a few potentially dangerous situations.

+300 cp - Jumper Just Lives Out In The Boonies

You've got really shitty internet, and that means lag, lots and lots of lag. About once every five to thirty minutes something will glitch, maybe you'll move backwards to where you were a minute ago, or just suddenly be frozen in place for a moment.

+300 cp - I Decided To Power Level My Alchemy A Bit...

You'll eat anything at least once without checking how toxic it is. If you're high you may even try things you know are toxic in case you can get some more XP from it. Better carry plenty of antidotes even if you cap your poison resistance.

End

Well congrats, you managed to break out of Aincrad somehow. Did you actually beat the game, or did Kirito pull his interrupt? Well, anyways, now that you're no longer in a coma, you're free to leave the jump anytime within the next week, and I'm kicking you out at the end.

...Unless for some asinine reason you want to stay or go home? But yeah, see yah.

That said, if you choose 'Wait, Why Is She A Fairy', you can delay leaving until the ends of the Alfheim and Gun Gale arcs respectively. Assuming the abridged series ever gets that far.

Notes:

- Q&A
 - Q: If I die in the game, do I die for real?
 - A: That depends, can you survive enough microwave radiation to kill a human? If so, nope, you're safe. If not, well, have you ever seen Scanners?
 - Q: Do my physical abilities carry over to SAO?
 - A: Yes and no, see, real-life athletic ability does transfer over to the game, so anything you think a computer would consider possible for a 'peak human' to do is ok, anything too far beyond that is not without doing any reprogramming.
 - Q: What about my magic and blatant superpowers?
 - A: No, the system does not understand how such things work, so it can't replicate them in game.
 - Q: Can I use mad hacking skilz and/or technopathy to override the two above rulings?
 - A: Yes. Yes you can.

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