ASOIAF
ROBERT'S REBELLION

V 1.4 By Apocbox

During the tourney at Harrenhal, Rhaegar Targaryen crowned Lyanna Stark queen of love and beauty instead of his wife and despite Lyanna being betrothed. Next year, Brandon Stark learns that his sister was kidnapped by the crown prince while on his way to Riverrun to wed Catelyn Tully. He changes course to King's Landing but is captured; his father, who has been summoned to the capital, is burned alive in front of him as he tries to reach for a blade out of his reach with a cord wrapped around his neck, strangling himself. King Aerys II Targaryen, also known as the Mad King, orders Jon Arryn to send him the heads of Robert Baratheon and Eddard Stark. You can arrive anywhere in time from the beginning of Tourney at Harrenhal to the moment the decision to start the rebellion was officially made.

Take these 1000 points to spend here.

ORIGINS

Choose your age and sex for free. Both origins can be taken as a Drop In.

Loyalist

You support and fight for House Targaryen in this war against the would-be usurpers.

Rebel

You side with the Wolf, Stag and Falcon in an open rebellion against the Dragon.

PERKS

Perks are discounted to their respective origins; perks worth 100 are free, and the rest are 50% off. Free perks are optional.

General

Knight Of The Seven Kingdoms Free

You're quite healthy and hardy, possessing a high degree of resistance to disease and infections to the point you could go through a river of shit while covered in wounds and only get a slight fever. You're also quite skilled with a weapon of your choice and know how to ride a horse.

Of Horse And Lance 100

Your talent with riding various animals and beasts, both mundane and supernatural, is unmatched, and your skill with lances and spears makes you one of the best at jousting. Your mounts share your durability, both from the armor you wear and different perks, powers, and so on.

Falcons And Lions 100

You have combined skills and knowledge of both John Arryn and Tywin Lannister in politics, management, and mentoring. You could lead a failing realm ruled by a madman to, if not greatness, at least stability. Your teaching skills allow you to bypass some mental and biological restrictions your pupils might have, like teaching a dyslexic child to read as fast and well as a regular one in the same amount of time.

Careful Alchemist 200

Not only could you easily get maester links made out of silver, Valyrian steel, and whatever metal signifies alchemical skills, due to all your knowledge and abilities, with a deeper focus on chemistry and alchemy, but you can also make, handle, and store any sort of volatile material, be it mundane like TNT or supernatural like wildfire, completely safely.

Legal Status Free/100/200

For free, although you are legally a knight, you don't own any lands and are essentially just a mercenary. For 100, you're from a noble family and can either be a lord of an original house or a member of an existing one, maybe even an heir. For 200 you're a member of a great house, although not a lord, although you can be an heir if the current lord doesn't have one. This follows you into future worlds, allowing you to become a member of an appropriate family.

The Dreams Of The Future 300/400

Whether it's the Dragondreams of Targaryen or the Greendreams of the Children of the Forest and Crannogmen, you are able to see the future through dreams. They aren't exactly always clear and are shrouded in symbolic meanings and metaphors, as well as appearing somewhat randomly, but with time and effort, not only could you learn how to make them more clear and straightforward but also trigger them at will and even without falling asleep, transforming the dreams into visions. For an additional 100 you already have far greater control and skill with it and can now even get glimpses of the immediate future of people you look at and extremely accurate and long-reaching ones by tasting the target's blood.

Loyalist

Of Proper Breed 100

You are one of the most beautiful people in history, comparable to the likes of Rhaegar Targaryen and Shiera Seastar. It will not be uncommon for people to question their sexuality when they see you.

Musical Talent 100
Your talent and skill at playing music are unmatched in both the modern day and history. It will not be hard for you to bring tears of joy or sadness to people's eyes with a few minutes of playing a song. Your voice is similarly great and your singing sublime.

Family is family 200
Family is family no matter how mad. There is always at least a kernel of love and affection for you from your kin, and most of the time your relationship with them is great. No matter how much of the deep end they go, they will never consider killing you.

Doctrine of Exceptionalism 200
Not only is it legal and socially acceptable for you to wed your family members, but any progeny of such a union does not suffer from the negative effects of inbreeding and is actually slightly better than their parents. You're also immune to all the mundane illnesses.

Siege Special 400
When you set up a siege or otherwise encircle and surround your enemy, you can block off them so thoroughly that not a single rat will go in or out without your knowledge and permission, let alone some smuggler.

Princely Approach 400
You're extremely charismatic in general and specifically on the romantic front, being able to play the feelings and emotions of those who are attracted like a fiddle. It will be frighteningly easy to convince almost any person who finds you attractive to run away from their family and be with you.

Jumper Targaryen First Of His Name 600
You're no longer one of those Andal, Rhoynar, or First Men. No, you are the blood of Old Valyria, the blood of the dragon, a Targaryen. You possess great compatibility with dragons, being able to tame and ride even the unruliest of their kind as well as having immense magical potential with just a single cupful of your blood being equal to a dozen peasants being sacrificed. Your place within the family depends on the legal status perk. With the free version making you behind Viserys in line for the throne, with the 100-version making you third in line right behind Rhaegar's son, and with the 200-version making you either Rhaegar's twin or otherwise giving you equal right to the throne as him. In the future worlds, this can optionally make you a part of any single royal line.

Sword of the morning 600
To call you a genius with a sword is like saying that wildfire is a bit hot. A total and utter understatement. Any sort of sword flies in your hands, moving several times faster than should be possible and hitting with several times more force as well. Even with a rusted piece of junk, you could beat hundreds of average knights, although it will tire you out quite a bit.

Rebel
Feast Thrower 100
You're both a great partygoer, being able to handle great amounts of alcohol and crack funny jokes as well as being a great dancer but also a great party organizer. Your feasts and parties and any other events are quite spectacular and can easily become known as the best of their kind.

Making the eight 100
You have a sort of rough, masculine charisma that just rolls off of you as well as an endless well of confidence. You're also quite a playboy, being well-endowed and skilled in bed.

Gods I was strong than 200
You're one tough motherfucker. Not only do you possess great stamina and durability, being able to fight from dusk till dawn with bruises, cuts, and broken bones, but you're also completely immune to infection. Your strength is similarly great, with you being able to easily kill someone with a single strike of your hammer into their chest, even if they're wearing plate armor.

Onion Smuggler 200
You're one stealthy individual. It's almost like shadows swallow you whole and muffle your footsteps. You do not leave any mark of your passage, no footprints or stray fallen hairs. It's like you weren't even there. This protection also spreads to any mount or vehicle you are riding.

Call to Arms 400
The people who have sworn to serve you are unable to decline your summons for war, let alone try and join the opposition. And whenever they do have such a thought of betrayal, you would instinctively know.

Tracking The Kidnaped 400
You can theoretically find anything. Finding tracks and clues is as easy as breathing for you, and if whatever or whoever you're looking for is trying to escape you and they have a head start or are faster than you, your speed and endurance are temporarily increased to match theirs.

The Sweet Taste 600
You have highly increased chances of getting back at people who wronged you in some way. The more heinous things they have done, the more negative emotions and damage they caused you; the luckier you get, and the more unfortunate they become until you find justice.

Stag The Usurper 600
Whenever you or your forces defeat somebody, you gain the legal right to take everything that belongs to them. From their weapons, armor, and horses to their lands and titles to even their freedom if they're still alive, effectively making them your slave. It does not give you supernatural powers, personal skills or things of such nature.

ITEMS

Items are Discounted to their respective origins, items worth 100 are free and the rest is 50% off. Anything can be imported in to a fitting item (Weapon into a weapon, tool into a tool etc.). If lost or stolen you get them back in an hour. All items can be bought multiple times, with free items costing 50 after first purchase. You can combine compatible items like Dawn and Ice.

General
Starting kit free

A set of brigandine armor, a steel melee weapon of your choice, a bag of 10 golden dragons, and an average horse.

Loyalist

Valyrian Steel Dagger 100
An intricately crafted dagger made of the legendary metal with dragonbone handle. Has a prophecy ingrained in it that can only be read by heating it up. In future jumps it will change to a vague prophecy based on future dangers of that world.

Musical Instrument 100
Masterwork musical instrument that is always perfectly tuned and is able to project the music that is played on it several times farther than normal.

Dragon Bones 200
Cache of every dragon skeleton that died in Westeros since the times of Aegon's Conquest. Updates to include every skeleton of the dragons that died in a location of your choosing no larger than Westeros in the last 282 years in future world.

Tower of Joy 200
This tower is quite unassuming, so unassuming in fact that unless someone has been there before, they will be unable to find it no matter how hard they try.

Green Dragon 400
Hundreds of jars full of wildfire are stored in a warehouse. It's an extra potent batch, with one jar being enough to blow up a decently sized manor. Replenishes a month after use.

Ruby Armor 400
Black plate armor with the sigil of House Targaryen encrusted with rubies on its breastplate as well as a similarly decorated helmet and a golden mail underneath the armor. Despite it leaning rather heavily into the side of design instead of defense, this provides great protection with only Valyrian Steel being better. It also doesn't get in the way of your movement, not feeling like it weighs anything, with the helmet also being completely see-through. Has increased protection against blunt weapons and even higher protection against warhammers.

Dawn 600
Perfect replica of the legendary greatsword of House Dayne made out of a fallen star. Blade is as pale as milk glass, and it is on par or better than Valyrian steel. It greatly boosts your swordfighting abilities and provides you with a wealth of combat knowledge and experience to the point that a farmer who hasn't held a sword in his life would be able to confidently fight most knights. It's unbreakable and always clean as well as being razor sharp.

Iron Throne 600
Asymmetric monstrosity of a throne many meters tall made out of melted swords. It is both ugly and captivating. Sitting on this throne makes others far more tolerant of your bad qualities. It can't cut you and is actually surprisingly comfortable to sit on. Most interestingly, taking someone's personal weapon, melting it, and adding it to the throne makes them more subservient to you, to the point you could kill their most beloved person in front of them and they will only be able to seethe in impotent anger.

Rebel

Box of Onions 100
A box full of tasty onions that restocks immediately after emptying. Surprisingly these vegetables are able to fill all the nutritional needs of anybody who eats them.

Thank The Gods For Bessie. And Her Tits 100
This quite beautiful and loyal follower is quite good at all the housekeeping tasks as well as being a good fuck. Respawns a day after death. Happy to sleep with you, which is guaranteed to relieve at least a bit of stress if you do.

Smugglers Boat 200
A small dingy-looking fishing boat. Most people who look at it will not assume any sort of nefarious business. Has a compartment that is bigger on the inside that cancels the weight of anything put inside with enough space for a couple of elephants to fit in. The compartment can also lead to a regular-sized space when needed.

White Hart 200
A big, beautiful stark white stag, which is seen by many as a symbol of royalty. It is extremely loyal and smart, almost on the level of an adult human, and perfectly understands you. It is one of the greatest mounts in this world, being able to run far faster than any horse and for far longer, and its charge is extremely dangerous due to its nigh-unbreakable horns and gigantic strength.

Arch Weirwood 400
This is an extremely old and big Weirwood tree in a location of your choice. By placing a hand on it and concentrating, you can see through any other weirwood as well as the area of a couple of kilometers around them. You can not only see the present but the past as well, up to a point when the weirwood was planted. No other entity, be they connected to Weirwood trees or not, can detect you watching or use your tree in any way. By snapping a twig of this tree and planting it, a new Weirwood will grow within a year, a process that can be sped up by spilling blood on it. Any blood will do.

You Will Not In fact "Impregnate The Bitch" 400
A giant, nigh-impenetrable fortress with high stone walls and a moat. Has a variety of anti-siege weapons such as wall-mounted, extremely accurate trebuchets and ballistae with infinite ammo; vats of boiling oil; two Valyrian steel portcullises with a reserve of fire-heated sand in the ceiling between them that can be dropped down; and dragonbone gates. Has a replenishing supply of food and water enough to support a couple of hundred people indefinitely.

Dragon Breaker 600
This spiked iron warhammer is heavy enough for most men to have trouble lifting. It does many times more damage to and is extremely effective against dragons, their servants, and beings who are descended from them, related to them, or claim to be one of the above. Against anybody else, it's just a good, if unbreakable, iron warhammer.

Ice 600
Perfect replica of the ancestral greatsword of House Stark. Giant blade that is as wide as a man's hand and is six feet long. Made out of Valyrian steel, it weighs nothing in your hands while remaining extremely heavy for others, allowing you to split a horse in half horizontally from chest to ass with a single swing with no effort. It's unbreakable and always clean as well as being razor sharp.

COMPANIONS

Companions can't take drawbacks.

Original/Import 50 for 1, 200 for 8
Make someone original in this world or import a previous companion. They get an origin, freebies and the discounts along with 1000 cp to spend as they please.

Canon 100
Take any individual as long as you can convince them to go.

DRAWBACKS

Drawbacks trump the perks and items from this jump and the previous ones. They last for your entire stay here but disappear when you finish the jump. Take as many as you can handle

Verse Free
You can freely choose which continuity this world follows, be it books or TV show or some mixture of the two.

Supplement Free
You can use this jump as a supplement to any other ASOIAF or GOT jump. Points are kept separate.

Extended Stay +100 per
Stay for 10 more years. Can be taken as many times as you want but you only get cp for the first 4 purchases.

Ugly SoaB +100
You're one ugly son of a bitch. Maybe you were born like this or were grievously wounded later in life, but you look horrific.

Sin Of The Father +100
You were born out of wedlock and are a bastard with a last name to match. You can't lie about it, and the only way to get rid of it and the stigma surrounding it is through legitimization.

Drinking +100
You have a serious alcohol problem. You feel horrible if you're sober and need to be at least a little bit buzzed to function normaly.

Whoring +100
You are a lustful beast who can't help but leer at people and make inappropriate comments. You will use every chance to sleep with anyone who shows even a little Interest in fucking you.

Your Mother Was a Dumb Whore With A Fat Ass +100
Every third or fourth word that comes out of your mouth is a slur, insult, or both.

Come Here Kinglsayer +200
Although you're a free man, everyone believes that you did something abhorrent for which you should have either been killed or sent to the wall.

Hated Betrothal +200
You are betrothed to a person who you greatly dislike. They have a perfect collection of personality traits specifically designed to make you hate them with all your soul. You can't break this betrothal or kill them.

Bound By Vows +200
You've made vows to never hold any lands or titles and to have no children and are incapable of breaking them.

Unwavering Loyalty +200
You have a lord and master to whom you've sworn your eternal service. You're completely loyal to them no matter what they do.

Wrapped In Red Cloaks To Hide The Blood +200
You have zero empathy and prefer to handle all of your problems with utmost brutality and efficiency.

Quiet, Woman! +300
You're treated like an incompetent young lady. Your actual age, sex, and capabilities do not matter. You cannot change that.

Prophecy Obsession +300
You're completely and utterly obsessed with some sort of prophecy, doing everything in your power to either bring it forth or try to fight it.

Loaded Coin +300
You've lost the madness coin toss and are now slowly losing your mind. You'll reach Mad King's level of insanity in ten years.

THE FINAL CHOICE
First of all any mental, psychological, physical or supernatural traumas that you acquired here or anywhere else are gone. If you want them gone that is. Take this toy versions of Rhaegar, Lyanna, Robert and Eddard for free.

Now Choose

Stay Here
Want to stay Here? Well okay then. Here take additional 1000cp to spend here

Go Home
Want to end your journey? It's okay, go rest. Here take 500cp to spend here before you retire.

Next Jump
That's what we're talking about! Here, take this collection of ruby shards from the original timeline's Rhaegar's chestplate.

Notes

Changelog
V 1.0 Release

V 1.1 Changed starting date
V 1.2 Changed the name of a drawback from A WOMEN?! to Quiet, Woman!
V 1.3 Added Of Horse And Lance, Falcons And Lions, Careful Alchemist, expanded The Dreams Of The Future

V 1.4 Added additional level to The Dreams Of The Future