

シティーハンター CITY HUNTER



by Faucheusestar

The series takes place in Tokyo during the 80s and follows the exploits of Ryo Saeba, a "sweeper" who is always found chasing beautiful girls and a private detective who works to rid Tokyo of crime... But only accepts requests from beautiful girls !

Take **1000 Choice Points** to fund your adventures.

Starting Location

Roll a **1d6** to determine where you start, otherwise pay 50 CP to choose your Starting Location.

1 • Shinjuku station

You're standing in front of a sign at Shinjuku station, perhaps to write XYZ

2 - The roof of a building

You're on the roof of a building at night, a wonderful place to watch the city lights, or perhaps to snipe at a target.

3• Cat's Eyes

You find yourself in a café, a good place to start looking for information or picking something up, apparently your order has already been paid for.

4• An aeroport

Maybe it's a good idea to escape this city? In any case you had a ticket to where you wanted to be in your pocket.

5• Wrong place

Looks like you're out of luck! You're in the wrong place at the wrong time in what appears to be a base of operations for shady local mafia activity. Maybe you should get moving.

6• Free Pick.

You are free to choose where you choose from the available options.

Age and Gender

Freely choose your own age or gender.

Origins

Criminal [Free]

You're one of the many people responsible for making this town such a dangerous place, maybe you're acting on your own, maybe you're part of a mafia, but either way, one piece of advice has often been repeated to you by the older guys in this business: don't pick on a cute girl.

Drop-In [Free]

You are dropped in this new universe with no background, memories, or documentation.

Civilian [Free]

You're a civilian living your everyday life, you've read about a lot of sordid affairs in the papers, but even if the worst happens, don't worry, all you have to do is write XYZ on the station sign, after all, you're damn cute!

Perks

Origins get their 100cp perks for free and the rest are discounted to 50%.

Criminal

Criminal instinct [100 CP | Free for Criminal]

As a criminal, you have an instinct for sniffing out good deals, knowing where, how and to whom to sell your loot, as well as knowledge of your local underworld.

Henchman [100 CP | Free for Criminal]

You know how to use a firearm, maybe not to the level of some legends, but it's enough to make anyone think you're an amateur.

Gambler [200 CP | Discounted for Criminal]

You're good at cheating at card games, predicting which card will appear or the right number at roulette, heads or tails and any kind of casino game are a winning bet for you. As well as using cards as projectiles, you can easily be hired in any yakuza-run casino or pluck the house.



Sniper [200 CP | Discounted for Criminal]

You're not just an amateur shooter, you're a gold medalist who can hit a target from a kilometer away, and you're good at planning and setting up your targets "legally", thanks to the police contacts you get with each jump.



Phantom Thief [400 CP | Discounted for Criminal]

Your thieving skills are on a par with those of a master. Not only can you easily steal someone's weapon without them noticing, but you also possess great agility and parkour skills, and can dodge a blow by dropping a layer of your clothing.



Silver fox [400 CP | Discounted for Criminal]

You're a master of disguise, able to take on the appearance of anyone thanks to your knowledge of mask-making. You can also make weapons camouflaged as cameras if you're trying to pass yourself off as a photographer, for example.



Mad scientist [600 CP | Discounted for Criminal]

Your skills in science are unproven, whether it is modifying insects to make them deadly, creating drugs that strengthen physical abilities but place consumers in a berserk state, with this you are worthy of the title of mad scientist.

Drop in

Reflexes [100 CP | Free for Drop in]

You have excellent reflexes and a sense of hearing capable of hearing the tiniest noises, allowing you to aim without seeing but just with the sound produced by your target, or to know that someone is about to fire into the room just by the sound of his gun about to fire.



CQC [100 CP | Free for Drop in]

Sometimes firearms aren't enough, you know how to get by in hand-to-hand combat, which is enough to win against several ordinary opponents ganging up on you alone. What's more, you know how to use anything as a weapon, from throwing knives to your opponent's belt and coat hangers.



Lucky shot [200 CP | Discounted for Drop in]

Like Kaori, your shooting skills are unique *dodging the hammer blow...* to say the least, when you miss your target whether it dodges or not. There's a greater chance that the bullet will hit a piece of decor, giving you an advantage, maybe some flowerpots will fall on the target!



C-City... you... [200 CP | Discounted for Drop in]

Your reputation precedes you, Jumper. People will hear stories about you and your exploits, but they won't take advantage of them. Depending on the latter, they may even be nervous or paralyzed by your reputation alone.



Body Guard [400 CP | Discounted for Drop in]

You're always there at the right time, so if the person you're there to protect is in danger, you'll already be there, and if the people you're trying to help or save are being attacked, you'll be nearby. What's more, you're not content with just doing your job, you're also gifted at solving your customers' deepest problems and changing their lives for the better.



Gunsmith [400 CP | Discounted for Drop in]

You're a firearms expert who knows the intricacies of the various models and how to mount them, as well as how to create custom ammunition and gadget, strangely enough you don't seem to be short of ammunition - you could use a bazooka without wearing any visible rocket and yet fire several rounds.



City Hunter [600 CP | Discounted for Drop in]

You have the same shooting level as Ryô Saeba, enabling you to make incredible shots, such as hitting the exact same spot six times in a row, or blowing up the barrel of a weapon by shooting into it from a distance. But that's not all: as a hunter, you know your hunting ground by heart. Once per jump, you can choose a city and know everything about it



Umibôzu [600 CP | Discounted for Drop in]

You're just as good a shot as he is, but you've also got his trapping skills, so you can turn a house into a booby trap in a matter of hours. What's more, you're just as physical as he is, so you can flex your muscles and tank bullets up to .38 calibres with only slight damage... even expelling said bullets!



Civilian

Cute [100 CP | Free for Civilian]

You're incredibly cute, and your beauty is no match for Saeko's and like her, you know how to use it to your advantage.

World-renowned artist [100 CP | Free for Civilian]

Choose an artistic field in which you excel, whether it's music or anything else.

Unusual pilot[200 CP | Discounted for Civilian]

Like Saeko, your skills in piloting vehicles of all kinds are unique, to say the least, and few can come close, whether it's driving on wheels on one side only, using boats as trampolines or riding on rooftops.



Wrestler [200 CP | Discounted for Civilian]

You're very good at martial arts, maybe you learned it from your bodyguard. One thing's for sure: you're not as defenseless as you might think. And bandits will bitterly regret trying to catch you when they're thrown to the ground.



Miko [400 CP | Discounted for Civilian]

You're one of the few priestesses of this era who can foretell the future in the form of prophecies you understand perfectly, however nebulous. Like knowing when the city hunter himself hasn't sensed that a shooting is about to take place.



Noblesse Aura [400 CP | Discounted for Civilian]

You possess the power of the anti-pervert aura! No perverts can touch you or try to lewd you, if they try anything they'll be electrocuted and ejected away from you, plus lust-based powers automatically fail around you! Of course, you can turn it on and off.



Good doctor [600 CP | Discounted for Civilian]

You're a scientist, and not just any kind of scientist, but one capable of particularly annoying the manufacturers of biological weapons: a bacterium that sterilizes people is no problem for you. You can create a vaccine, a swarm of killer wasps, it may take you a few days to find an antidote with no side effects, but that's more than enough for you.



Really, really cute [600 CP | Discounted for Civilian]

You're cute, that's for sure, but with this it becomes a superpower! People will hesitate to hurt you, you're far too adorable it would be a waste to damage you. If you find yourself in danger, people around you will try to protect you, and wherever you go you'll create fan clubs that will use their talent and contacts to help you.

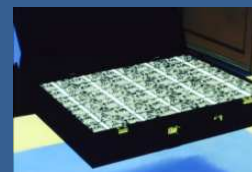
Items

Items may be imported into similar - items, weapons to weapons, clothes to clothes, etc.

Criminal

Dirty Money [100 CP | Free for Criminal]

A briefcase containing dirty money, the amount depending on the crimes you've committed this month: the more you do, and the worse they are, the more money you'll get.

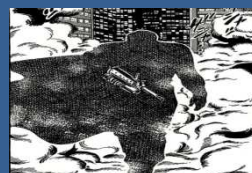


The perfect henchman's kit [100 CP | Free for Criminal]

This kit contains: A costume that won't get dirty or damaged, a firearm of the same quality as those carried by the criminals of this universe, and the appropriate ammunition to use it, which you'll always find in your pocket.

Prosthetic arm [100 CP | Free for Criminal]

This prosthesis conceals a firearm as well as a grenade launcher which you can use to fire simply by using your muscles. It comes with a prosthetic leg which is also a grenade launcher.



Luxury gold watches [200 CP | Discounted for Criminal]

These luxury watches are not mere ornaments, but are equipped with a device that sends out an electric current of variable intensity controlled by remote control, sufficient to be used for assassination. You receive a new batch every month



Chloroform [200 CP | Discounted for Criminal]

Chloroform, a ridiculous quantity of it, whether it's rags soaked in it, traps based on soporific gas or even a weapon firing hollow ammunition filled with this gas, you've taken advantage of the big discount on the latter that seems to have taken place in this town to get some too, you'll be delivered a full stock every month.



A Car [200 CP | Discounted for Criminal]

A car of the model you want is not only fast, it's equipped with lots of gadgets to help you, from a saw for cutting vehicle wheels to running without any need for fuel, and self-repairing every week.



Combat helicopter [400 CP | Discounted for Criminal]

A combat helicopter equipped with a missile launcher, heat detection system, ammunition, fuel and repairs are taken care of once a month.

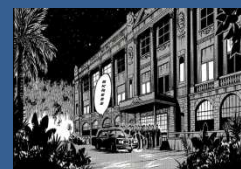


Truth Serum [400 CP | Discounted for Criminal]

This syringe contains a powerful truth serum that forces you to answer any question without being able to hide anything. A batch of six is sent to you each month.

Manor and Jewelry [400 CP | Discounted for Criminal]

A sumptuous manor house filled with magnificent paintings, it also comes with a jewelry store selling stolen jewelry, a great way to sell off your stock.



Mafia godfather [600 CP | Discounted for Criminal]

You're one of the big shots in the underworld, with shady businesses all over the place and several groups working for you, whether it's drug or human traffickers, merchants of the dead, illegal betting, match-fixing, casinos, etc. Of course you have henchmen worthy of your rank.

Angel Dust [600 CP | Discounted for Criminal]

Thanks to a factory hidden in the basement, you have access to this combat drug capable of increasing a person's physical capacities, making them superhuman, totally obedient, insensitive to pain and very difficult to kill, at the price of their death a few days later, or at least the original, as this one has been completed, rid of the deadly side effects, but it remains addictive and exhausting, making one faint for several days at the slightest dose.

Drop in

Colt Python. 357 Magnum [100 CP | Free for Drop in]

Ryô Saeba's weapon of choice, you'll always find new Metal Jacket bullets in your pocket... Yes, it comes with a working silencer that almost completely muffles the noise, however unlikely it may be on this type of weapon.



Mini cooper [100 CP | Free for Drop in]

The emblematic car of city hunter, it runs without any need for fuel and repairs itself every week.



City hunter's collection [100 CP | Free for Drop in]

A collection containing all the merchandising related to the city hunter franchise: music, manga, films, DVDs ... If it was ever produced, you've got it!



City Hunter Cosplay [100 CP | | Free for Drop in]

Ryo Saeba's costume won't get dirty or damaged, and like the real thing it's packed with gadgets: a belt containing a sharp rope that can cut off a head, a ring with a deadly poison dart... and lots more!



100t Hammer [200 CP | Discounted for Drop in]

The legendary anti-pervert hammer, supplied as a bonus with strange tiger-themed crocodile-jaw traps, is enough to cool the ardor of all perverse creatures in the multiverse, making them temporarily or permanently less perverse, depending on your choice Kaori would love to have this version!



Wild Hawks bourbon [200 CP | Discounted for Drop in]

You may have helped a certain mercenary, each month you find two hundred bottles of Wild Hawks brand bourbon delivered in crates.



Shinjuku station message board [200 CP | Discounted for Drop in]

A board that always seems to be there when you or a customer needs it, customers who need to hire you will be able to give you an assignment by marking XYZ (or your own symbol), and they'll always have something that interests you as payment/assignment and commensurate with your work.



Cupid's perfume [400 CP | Discounted for Drop in]

This perfume if applied to someone will make anyone who smells it within a few seconds of application irresistibly attracted to that person, the remedy is hidden under the vial but if not applied quickly the effect is permanent.



Restaurant [400 CP | Discounted for Drop in]

You have your own hostess bar from which you can get a lot of interesting information as well as a good financial contribution, and it's a very good vegetarian restaurant for some reason. Of course, all the necessary staff are at your disposal and loyal to you.



Hideout [600 CP | Discounted for Drop in]

A hideout with several rooms, a garage filled with vehicles, a varied arsenal of firearms and a shooting range, containing an infinite supply of ammunition for each weapon you enter (but existing only in this room), training here is far more effective than normal, what would have taken you months or even years of gun training, which will take you weeks.



Shinjuku [600 CP | Discounted for Drop in]

A part of Shinjuku is yours, you own the title deeds to the buildings as well as have a few shops. After this jump you can add to your warehouse or other, all Shinjuku with inhabitant or not.



Civilian

Ornate dagger [100 CP | Free for Civilian]

As well as being incredibly sharp, this ornate dagger is undetectable and will always appear in your hand when you want it to.



All outfit [100 CP | Free for Civilian]

These seemingly ordinary clothes are in no way ordinary. As well as never getting damaged, they can take the shape of any outfit you've ever touched.

Your own company [200 CP | Discounted for Civilian]

Whatever profession you do you have the corresponding buildings. If you are an actress you would have your own production company, a journalist you would have your own TV channel or your own newspaper.

XYZ [200 CP | Discounted for Civilian]

You may just be a "defenseless" civilian, but once every six months you have this card you can hire a free (they're actually paid for by the item) detective agency, hit man or any sweeper in the Jump you're in to help you.

Cupid's perfume [400 CP | Discounted for Drop in]

This perfume if applied to someone will make anyone who smells it within a few seconds of application irresistibly attracted to that person, the remedy is hidden under the vial but if not applied quickly the effect is permanent.



Killer wasps [400 CP | Discounted for Civilian]

They were created to never harm you and to obey you, even if a universal antidote is supplied... It does, however, have a few side-effects which make you act more "feminine" and impotent, but which pass on their own after twelve hours, the manual containing all the information on this experiment is also supplied. The doses are refilled every month, as is the bottle containing six wasps.



Kurokuma Valley [600 CP | Discounted for Civilian]

You're the princess of a large valley still untouched by industrialization but particularly prosperous, and you're free to do whatever you like, like building an amusement park or preserving it.

Heir [600 CP | Discounted for Civilian]

It looks like you've just hit the jackpot, you're heir to a wealthy family owning a multi-national, so money is no longer a problem for you, and with each new jump you can add to your background that you're heir to another powerful family in this setting.

Companions

Companions can purchase more companions.

Companion Import [50-200]

Do you want to bring your friends to this adventure? Or can create new friends, this is for you

50 CP/companion, 200 CP/8 companions, each gets 600 CP.

Canon Companion [Free]

You want one of the canon characters as a companion then this option and for you if you manage to convince the latter he will be able to follow you on your adventures and obtain 300 CP as a gift



Scenarios

Scenario One [knocking down works of art]

All over Shinjuku, statuettes have been hidden, recognizable thanks to this book compiling them and an emblem serving as a signature on them. Your mission is to make the owners of these statuettes pay for their evil deeds, and to do this, these magnificent works of art must be destroyed. Some are in the hands of wealthy collectors, mafia or otherwise, while others are hidden in emblematic locations from the series.

Reward

There are sixteen statues in all, each earning 50 CP, which can only be spent on items.

Drawbacks

Self-Insert [+0]

So you want to be one of the Named characters huh, well if you take the appropriate background, race and skills as closely as possible then you are free to go in as any character you would like.

Another Universe [+0 CP]

Do you want to go somewhere else? Maybe there is a game, anime, or manga version you would rather go to.

Crossovers [+0 CP]

Cat's Eye exists in the same universe as city hunter in some versions, feel free to add it as well as other works by Tsukasa Hōjō, there are also characters from Lupin III.

Extended Stay [+100 CP]

For each purchase of this your time here is extended 10 years but limited up to five times after that it no longer gives you CP

City hunter [+100 CP]

But then you are... The notorious pervert! You have a Jumper reputation, but despite all your incredible deeds, people still think you're a pervert, whether it's true or not.

Fear of flying [+100 CP]

You have a paralyzing fear of flying, whether in a helicopter, a plane or anything else.

City hunter missing [+200 CP]

Ryo Saeba isn't here it looks like this world is about to get a whole lot more unstable with all its death merchants if no one takes his place and the edges

Pervert [+200 CP]

You're as perverse as Ryō Saeba, and that's going to play tricks on you.

Aw it's just a cute kitty [+200 CP]

You have a paralyzing fear of cats, or maybe it's a combination of a strong allergy and not wanting to accidentally hurt them. Suffice to say that, like Umibōzu, this is your greatest weakness.

Mafia target [+400 CP]

You have skills that the mafia wants and they'll never try to eliminate you but if you refuse to work for them they'll try to kidnap you, let's hope you're cute enough to hire a certain bodyguard.

No gun for you [+400 CP]

Looks like someone didn't want you to get your hands dirty. All the guns you use seem to have been rigged so they don't hit like Kaori's...

Funny voice [+400 CP]

Jumper I'm sure no one told you, but this isn't Nicky Larson, it's City Hunter! Your voice is very funny and everything you say has a censorship filter, so no one will be able to take you seriously in this jump.

Union Teope's blacklist [+600 CP]

You're on Union Teope's blacklist, and they'll try to assassinate you from time to time with people who consume angel dust. The only way to stop them completely is to find and settle the score with all their bosses, or wait until the end of this jump,

Lockdown [+600]

You have no **Out Of Context** items, powers, or warehouse.

Decisions

You have three choices ...

Go to next Jump

Continue onto the NEXT GREAT ADVENTUUUUURE!!!!!!

Stay

Stay and enjoy your current life.

Go back

Tired of your travels and want to rest back home, well then this is for you, grab this ticket back to your starting point and go see old friends.