

FREAKAZOID!

Ah hello Jumper and welcome to-

HOLD IT!!!

Huh?

We can't introduce the jump like that!

We can't?

NO! Cue theme song!

Super-teen extraordinaire

Freakazoid! Freakazoid!

Runs around in underwear

Freakazoid! Freakazoid!

Rescues Washington D.C.

Freakazoid! Freakazoid!

Unless something better's on TV

Freakazoid! Freakazoid!

His brain's overloading

It has a chocolate coating

Textbook case for Sigmund Freud

Freakazoid! Freakazoid!

Check out Dexter Douglas
Nerd computer ace
Went surfing on the internet
And was zapped to cyberspace
He turned into the Freakazoid
He's strong and super-quick
He drives the villains crazy
'Cause he's a lunatic

His home base is the Freakalair
Freakazoid! Fricassee!
Floyd the Barber cuts his hair
Freakazoid! Chimpanzee!
Rides around in the Freakmobile
Freakazoid! Freakazoo!
Hopes to make a movie deal
Freaka me! Freaka you!

He's here to save the nation
So stay tuned to this station
If not, we'll be unemployed
Freakazoid! Freakazoid!
Freakazoid!!!



That's better! Okay. You can continue now.

So uhh yeah that happened. And no, I didn't plan that. Freakazoid just did that on his own accord. I kind of forgot that this world essentially has no 4th wall. But you can deal with that later. Anyways, WELCOME TO FREAKAZOID! Yes, that Freakazoid. That delightful cartoon about a blue skin superhero. And you'll be staying here...for the next 10 years...okay you either love the show and want to be here or your MAD, INSANE, WENDELL!!!! But either way you made this choice so here take this your gonna need it good luck:

1000 CP

Now go and have fun and try not to go insane unless you already are insane, in which case have fun.

Locations:

You start out in Washington DC roughly around the same time when Dexter Douglas became Freakazoid. Yeah there's no areas of interest that would be important enough to mention. So yeah...you are in the area of Dexter Douglas' Neighborhood.

Backgrounds:

Your gender is the same as your previous jump. Your age can be between 14 and 26. You may pay 50 cp to change your gender or age to younger than 14 or older than 56. Pay 100 to change both.

Drop In (0): You're...uhh....hmmm...you are you? Huh you're not really from around here...Eh just don't cause any trouble. Okay?

Superhero (100 cp): You are a hero! Fighting Crime! Saving people! And driving villains crazy! [That last bit is my schtick!](#) Yes but you never know when Freakazoid might need some help or additional company.

Villain (100 cp): You're an evil person. Let it be robbing banks, kicking puppies, or trying to take over the world (every night); you're out there doing those acts. If it isn't obvious by now, you're the bad guy.

Perks:

General:

Lady in the dress (200): You my friend can sing!!! Or mores specifically you could do an improv to Broadway number on the spot complete singing and dancing. But Mostly singing because you have a wonderful voice. Oh yeah you also have your own theme song. [Like the one form the beginning!](#) Yeah like the one from the beginning

We interrupt this program (300): The strange thing about this world is that everyone is aware that they are on a tv show. You are also aware of this fact to. Every once in a while, you can call for a "break" or "cut". Then for a bit everyone just acts like actors on a set and can see the camera crew. This can cause someone to question their life and motives. How would some characters react to learning that they are just characters in a tv show? Well unless someone is already aware of the 4th wall like Deadpool, Freakazoid, Lobo, Rick and the Mask; then it won't work. Also please note that this won't work in all worlds. Don't expect it to work in a more serious settings like Berserk, Batman, Justice League, etc.

Drop In:

That is so very, very sad (100, free for Drop In): Well it is but why are smiling about it? Anyways you somehow staying positive in any given situation. Even when you are insulting someone.

You're a student council (200, discount for Drop In): You know despite basically being a civilian you tend to get bad guys to hear you out before attacking you. This mostly because you know what to say without making the bad guy angry

Mentor figure (400, discount for Drop In): You can teach and guide others. You seemed to be able to give advice from a seemingly normal conversation, but you need to end the advice with a phrase like "but that's just me" or "well, I would".

Nerd and Computer Ace (600, discount for Drop In): You seemed to be really good with computers. You seem to know how to create a replica of the Pinnacle Chip of Apex Microchips. In addition you know how hack through any security system due to you being an ace at computers and all.

Super Hero:

THIS IS A HAPPY PLACE!!!!!! (100 cp, free for Super Hero): With this you can essentially tell those who are acting like a creep to leave. Or you know when you just want to be really LOUD! Doesn't sound like much right? Well this also means you are a master at being overdramatic, while still being taken seriously. But the main draw of this perk is getting people to stop what they're doing and leave. This can

be done by simply sternly telling the individual or group in question to stop (Sort of like when Cosgrove says: "Hey cut it out!"). or you can go into a rant while shouting at the top of your lungs. (Kind of like when Freakazoid yelled at Jeepers: "NOOOOOOO!!!! GET OUTTA HERE WITH THAT WATCH!!! LAY OFF THE POOR BEAVERS, WILL YA?!? SHEEEESH!!! YOU'RE A CREEP! GO AWAY! WE WERE HAVING A GOOD TIME UNTIL YOU SHOWED UP, JEEPERS!!! UUUUUUUUGH! GO HAVE SOME COFFEE, WITH CREAM, OR SOMETHING! BECAUSE I'LL TELL YOU SOMETHING: THIS IS A HAPPY PLACE!!!!!!"). Please note that this only work on at most three people. In addition, this probably won't work on those with a willpower on par with Batman. In which case they will just glance at you as if you're crazy or laugh.

Let's Wrestle! (200 cp, discount for Super Hero): YOU CAN'T KILL PEOPLE! YOU'RE A HERO! And well this show is not supposed to be violent or at least not extremely violent. Anyways you can now control your powers so that you won't kill people. They will have some amusing injuries but they'll be alive and recover given enough time.

That's Superman's weakness not mine (400 cp, discount for Super Hero): Well this perk is a bit weird but then again, we are in Freakazoid so here we go. Whenever your opponent tries to exploit some sort of weakness, they will try every other characters' weakness besides yours. Heck they might splash some water on you to get you to melt. Though I wonder how they carrier that cup of water without getting their clothes wet.

I KNEW IT!! (600 cp, discount for Super Hero): What? No, you didn't. Anyways did you ever get stuck with a hard puzzle or riddle and can't seem to solve it? Well for some reason you tend to stumble on to the solution by sheer accident. For example, you go with your friend to check out something cool out then your friends off handedly mentions something; suddenly you got a sudden idea where the villain will strike next. Or the villain gives a book that shows you can't thwart his plans only for you to discover after ripping the book to shreds to find that the book was written by the villain himself.

Villain:

Evil laughter (100 cp, free for Villain): Okay what good is a villain without an evil laugh? Heck what's a villain without an evil laugh? Okay a genre savvy villain, but where is the fun in that? You want the people to know that you are evil and want to be recognized for your evilness.

The Dreaded (200 cp, discount for Villain): Okay most villains have some sort of intimidating name that sends chills down the spines of those present. Though sometimes villains can have some silly names like: The Lobe, Long Horn, Candle-uh...I mean you know who. The point is with this whatever you are called it will instill fear into heart and minds of those around you if you're a villain. Heroes who take this will instill fear in criminals and hope to the innocence

We're Wasting Time (400 cp, discount for Villain): Well that was easy. When you are facing down an opponent, you want to exploit their weakness. Well, the problem with this is that you need to know what their weakness is, if they have any that is. But, with this you can just ask for their weakness and they'll tell you what it is. Granted this doesn't always work sometimes you have to be a bit devious but for the most part just ask for their weakness and they'll tell you. As added bonus, you can hide a lot of things in your sleeves, even a cup of water without getting yourself wet.

Big Brained (600 cp, discount for Villain): You are a super genius capable of planning at the level of a super computer, and may have dabbled in mad science and creating mutants. In addition, should you choose to do so, it will make your head look like a brain.

Super Powers:

Hunt! Hunt! Hunt! (100 cp): You are quite fast. You can easily outrun a car. Skilled in combat and strong enough to wrestle a bear; Hunting is in your blood. Also you have shiny teeth.

Lord Jumper (200 cp): Lord Bravery is similar to superman and now so are you but...lets get something straight here. You have the bare minimum for a flying brick. Meaning you can fly, have super speed, super strong and super durable. But it's not to the same levels as Superman. That's it. So in reality you're a discount superman. If this seems vague well there is a reason for that Lord Bravery isn't seen much in the series so this is all you gonna get but hey at least it's cheap.

Horned Brute (200 cp): You're tough and big. You also have bull horns. So yeah you just have super strength and horns.

Cave Jumper (300 cp): Okay this one is similar to the Horn Brute except this one increases your intelligence a bit and gives you an accent to your voice making you sound more refined than actual caveman...[Are cavemen still around because I don't want to make one angry like in those commercials.](#) You don't have to worry about Freakazoid. This jump is most definitely free of those cavemen.

Jumper Jack (500 cp): SHHHHHHHHHHHHHHH! Well it seems like you share the same abilities as a certain person has. No I am not going to say his name. You can float, have a ghastly voice, and are really good at

tying people up. BUT, the big draw here is that you can at, of your own choice of course, can appear before someone when they say your name.

Freak Out! (1000 cp): Well then...I am debating whether I should congratulate you or run in terror because you are now exactly like Freakazoid. This means well you have super strength, super speed, can "fly" (you're just holding out your arms while running making whooshing noises) and more importantly you have cartoon physics. Which means that as longs as its humorous you can survive things like an anvil dropping on your, head being blown up, being set on fire, etc. **HOLD IT!!!** *Sigh* What is it now Freakazoid? **Why is my power so expensive? Is there anyway to make it cheaper? Or better yet FREE?!** I can give a discount if they take the drawback "He's a lunatic" for 0 cp. Or take that and the "Dumb, dumb, dumb!" drawback for 0 cp and make it free. **You know what that's perfect!**

Items:

General Items:

Glasses (0): Nothing Special about these pair of glasses. So here take em for free.

Pinnacle Chip of Apex Microchips (300): THIS HOWEVER IS NOT FREE! After all this is what created Freakazoid. As well as improves performance of computers by a significant amount. Useful for normal and super computers.

Drop in:

Normal Clothes (100, Free for Drop in): Normal mundane clothing to cover your self and keep you warm. You have an endless supply of these clothes.

Computer (200, Discount for Drop In): well its not a super computer but its still a computer. Has access to the internet. And when you are done with this done it can take a shape of a mobile device.

House (600, Discount for Drop In): A normal house with three bedrooms, two bathroom, and a garage.

Super Hero:

Costume (100, Free for Super Hero): A costume of your design that has your own insignia. You can import a costume or set of clothing into this item.

Jumpermobile (200, Discount for Super Hero): A super car with your face / insignia on it with many features and gadgets to go with.

Jumper Lair (600, Discount for Super Hero): What's a hero without a lair. This lair is a comedic version of the Bat cave.

Villain:

Nice Suit (100, Free for Villain): Well not necessarily a suit in the ways of a suit and tie. But an outfit to match your Super Villain motif

Tools of Evil (200, Discount for Villain): Doomsday device, Shrink ray, club, rope, etc. All the things that bad guys keep on their person. Warning this package does not include a kitchen sink it does include a vehicle for some reason.

Personal Island with Traps (600, Discount for Villain): A private secret island base, with traps and minions at your disposal

Companions:

Companion Import (50 cp / 200 cp): You might need some help to survive this place so why not buy some! Spend some of that CP to get some companions to help you. Pay 50 CP to import or create a companion or pay 200 CP to import or create 8 companions. They get a background of their choice and 600 CP to spend on perks, powers and items. You can pay more to give your companions more CP.

Canon Character (100 cp): You can NEVER have too many friends and chances are you are gonna make some while you're here. So why not use some of your CP to get some of the locals to join you on your journey. Except for Freakazoid that is for the option below

Hey, Freakazoid wanna join me in my jumping adventures? (400 cp): [WOULD I?! LET'S ROLL!!](#) Yeah seems like Freakazoid is joining you now. He has the entire Super hero perk line and of course the FREAK OUT Super Power.

Drawbacks:

Come on we haven't got all day (0): Jumper, We know that you are a very busy....dimensional traveling entity and we know that the series only lasted for 3 seasons. You're stay will be shorten to the end of the series instead of the full 10 years

What is that noise (+100): You are easily distracted. Can be a bit of trouble but not by much

My weakness! (+200/100 cp): You have a weakness. Like sewer smell or something like that. Take the +100 CP version if you like to make the weakness for only comedic scenarios and won't harm you at all.

Dumb, Dumb, Dumb! (+200 cp): WHY DID YOU JUST TELL HIM YOU WEAKNESS?! Ahem...By taking this you have kind of decrease your capacity in the ability plan and thinking. So you may make some rather foolish and dumb ideas.

He's a lunatic (+200cp): There is no way around this YOUR CRAZY! You grasp on reality is well rather loose. You are just as sane as Freakazoid, with this Drawback

THEY CALL ME MAD! INSANE! WENDELL! (+200): Now you even Freakazoid considers you crazy. You have some rather concerning mood swings now. Good luck!

I'm Gonna Need More Rope (+600 cp): WHAT HAVE YOU DONE!? Some how you have summoned-Wait! Don't Say his name...Okay here's the issue if you say either the word candle or jack nothing happens but if you say them together just once...well he will hound you until he catches and if that happens will consider you jump chain OVER!!!

WB UNITE! (+600 CP): Well it seems like your arrival had caused the worlds of Animaniacs, Pinky and the Brain, essentially any series that Kids WB had airing on their channel...plus side you can recruit Animaniacs, Pinky and the Brain. So there's that. But that also means you have to deal with more bad guys to fight.

CARTOON CARTOON ISSUE! (+200 cp): Oh yeah....Hey Freakazoid didn't you end up on Cartoon Network [Oh yeah! I remember that! Why you ask.](#) Well the Jumper decided to add those worlds to the combination in addition to the whole 'WB UNITE' Drawback. Silver lining is that it is only the Cartoon Network Shows of the 90s so you don't have to deal with too much. But still more villains to worry about.

IS THIS REALLY NESSCARY?! (+200 cp): WHAT THE HECK?! [I'LL SAY! WHY DID YOU DO THIS JUMPER?! DON'T YOU KNOW WHAT THIS DOES?!](#) I guess not so I'll explain. Congrats jumper instead of just cartoon worlds of Kid WB and the Cartoon Network shows of the 90's you have also added Teen Titans Go! WHICH WILL ADD EVEN MORE VILLAINS AND A GROUP OF INEPT SUPER POWERED TEENAGERS...and the reboot version of the Powerpuff girls.

Ending:

We'll Meet again: [Your leaving? And You had enough Jumping? Well, be sure to be visit whenever you can.](#)

Hey Jumper wanna go see a Bear ride a motorcycle?: [Your staying here? Really? Aw that's nice of you.](#)

I must succeed!: [Ahh I see there are other worlds that need you! Don't let me stop you](#)

(If you purchased Freakazoid): [Wait a minute...You purchased me. I'm COMING TO LETS ROLL!!!](#)

Notes:

By Sonic Cody 12

Thanks to Reddit and ArsMagnus1337 for the help

Changelog:

5/18/2018: Started work on Jump

12/24/20: COMPLETE!!!