

Ouran High School Host Club CYOA

JumpChain Compliant

(Version 0.1)

Welcome to Ouran Academy, a school for the children of the super-rich and famous! Only those with high social standing and those from filthy rich families are lucky enough to spend their time here at the elite private school, Ouran Academy.

Don't worry – nobody will see you as out of place here. In fact, it'll be as if you'd always been a student at Ouran! You'll be here for ten years, ending with your graduation – furthermore, you'll be running into the main characters once you hit your high school years!

To help manage your life here, you have a budget of...

+1000 CP

Enjoy! A few things before you go:

1. No Identity or Age choices, but you can genderswap for 100 CP if you want.
2. You graduate in the same year Haruhi does. That is also the last year of your Jump.
3. Have fun!

Section 1: Skills and Abilities

Banana Peels [50 CP] – You can trigger the appearance of a banana peel at an opportune comedic moment, directly in front of one individual you wish to slip on it.

Accounting [100 CP] – You seem to have a knack for keeping track of the finances of small groups. You can also always tell EXACTLY how much someone owes you if they break something of yours.

Sweet Tooth [100 CP] – You can consume as many sweets as you want, and will only ever suffer from weight gain, toothache, or other such consequences if it would be hilarious at that moment. Said consequences will also be resolved within a day.

Bishie Sparkles [100 CP] – How is it that whenever someone looks at you long enough or for the first time, sparkles or bubbles seem to appear around you? It also happens if you say or do anything romantic.

Facefault [100 CP] – When encountering the absurd, you always seem to have just the right overreaction at just the right moment.

Unnerving Presence [200 CP] – Nobody seems willing to call you out on minor antics. Maybe that's because your hair has a habit of resembling snakes when you're angry...

Cosplay [200 CP] – Where in the world do you keep getting all of those outfits!? I mean, yeesh, how many cosplays do you need? This effectively grants you a vast cosplay wardrobe of just about anything that's the same gender as you besides your existing alternate forms.

Make Them Swoon [200 CP] – Something about your personality seems to draw people to you. Specifically, you will make a small following of fangirls for yourself, somehow, wherever you go.

Impeccable Crossdresser [200 CP] – Somehow, it seems, almost nobody can spot you for what you are when you dress as the opposite sex! This can get you *in* as much trouble as it can get you out of.

Tellspotter [200 CP] – You can tell a lot of things about someone by looking into their eyes – biological sex, socioeconomic status, and one major personality trait.

Princely Bearing [200 CP] – There's a certain air of regality about you, almost certainly due to your high status! Rose petals have a habit of swirling around you when you make gentlemanly or elegant hand gestures.

Little Devil [200 CP] – Nobody's sure why, but everyone seems more willing to forgive you a bit of harmless trouble-making. If your infractions ever get serious, however, expect a mix of anger and very real surprise.

Ikebana [200 CP] – You have a passing grasp of the art of Japanese flower arrangement.

Dramatic Declaration [200 CP] – Whenever declaring a strong position or a crazy plan, you always know just HOW to say it to catch people's attention and interest. Also, cherry blossom petals will appear behind you for some reason.

Section 2: Items and Gear

Beelzenef Puppet [50 CP] – This vaguely catlike occult hand puppet is... a bit creepy. That's about it.

Water Gun [50 CP] – It's a water gun. All craftsmanship is of the highest quality. It menaces with spikes of recreation. It menaces with spikes of summertime.

Beelzenef Voodoo Variant [100 CP] – Said to be able to curse whoever you write the name of on the back. Doesn't actually do this, but it will scare people if you need it to.

Instant Coffee [100 CP] – How the heck much of this do you even have!? You could swear this supply would cover you for thirty years.

Instant Ramen [100 CP] – What the heck? Where are you getting this thirty-year supply from!? What are you doing?

Manager's Platform [200 CP] – This platform can manifest just about anywhere. It lifts you in rotating style into the room above you and helps project your voice when making announcements. Its sound effect is “Powerful Motor.”

Fancy Tuna [200 CP] – What. Ten years' worth if you ate one package a day? And it won't go bad? You're kidding me, right?

Camcorder [200 CP] – Comes with 40 free blank DVD-R discs. For every 50 CP extra you put into this, you get 10 more. Each disc can hold up to two hours of video. This camcorder will never break – while you're in this world, at least.

Limousine [300 CP] – A fancy limousine. Can be black, white, or even red. Seat material of your choice, cup holders optional. Don't worry, it WILL fit in the Warehouse and CAN be upgraded.

Section 3: Drawbacks and Future

You can take as many Drawbacks as you want, but you only get a maximum of +600 CP. Any other Drawbacks you take are just your problem.

Shojou Overload [+0 CP] – The shojou manga cliches are all turned up to eleven, and boy will they be ever-present. Even in your younger years.

Brontophobia [+100 CP] – You cannot seem to hold it together during thunderstorms. I mean, yeesh, hiding under tables and in closets? Seriously?

Photosensitivity [+100 CP] – For one reason or another, you just really do not like the light. I mean, wow.

Annoying Laugh [+100 CP] – Seriously, cut that out. It's grating and unpleasant.

Bratty [+100 CP] – You start out as a little kid here, sure... you also continue acting that way the whole time.

Whoops [+100 CP] – The banana peels will not stop coming. You just keep slipping on them over and over! Why must this happen to you?

Used To It [+200 CP] – You're jaded to all of the zany antics around here, and your non-reactions tend to creep people out a bit.

Debts To Pay [+200 CP] – Welp, you broke something somebody liked a lot. Hope you can work off all of that debt!

Commoner [+200 CP] – Apparently you got in on a scholarship. Expect anything from discrimination to a bit of overzealous curiosity about your lifestyle from your classmates. Oddly enough, nobody will ask about anything you have that middle-class families really shouldn't.

Secret Fan [+200 CP] – This doesn't give you a secret fan – rather, *you* are a secret fan of someone nobody would really expect you to like. This can actually be a lot worse than it sounds.

White Lily [+300 CP] – For one reason or another, the Zuka Club of St. Lobelia's Girls' Academy has taken an interest in you. Expect frequent kidnapping attempts once you get to high school. If you're male, assume that they haven't seemed to notice.

You Know Too Much [+300 CP] – You've gotten a hold of some dirt on a Class-D student. Remember that Class-D students tend to be from Yakuza families. They know that you know their secrets. Do the math.

Eternal Neophyte [+300 CP] – You never get used to the wacky antics in this place. Expect facefaults. Often. Also expect constant annoyance with everyone around you.

Host-Hopping [+300 CP] – Oh. Oh dear. Well, you're a fickle one, aren't you? But see, this doesn't just apply to host selection in high school. No, you appear to be flighty, capricious, and whimsical in just about everything.

Cabin Fever [+600 CP] – You just can't take it anymore. This world is so nice, so safe, so normal, so peaceful, so loving, so... so... *boring!* You'll be tempted to use any powers you have from any other worlds to wreak utter havoc more and more as time goes on. The longer you hold out, the worse it gets and the harder it becomes to concentrate on *anything*.

As is usual, you have three choices at the end of this universe. All Drawbacks are removed regardless.

Go Home – You go home with anything you earned here and/or in any other worlds you made it through, appearing at the exact time that you left.

Stay Here – You've decided that a world of romantic comedy is a great place to spend the rest of your days! You keep everything you've earned so far, and as a bonus, your new family is firmly established as a leading family in Japan, with established sources of income and everything. Any children you have will doubtlessly have a wealth of opportunities as they grow up.

Move On – Well, this has been fun, but you figure it's time to hit another world. You keep everything you've earned so far. Good luck on your journey!

The Ouran Host Club will be waiting for you!