# Rick and Morty Jump:

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Welcome to The Central Finite Curve, which is a defined portion of the multiverse designed by the precursors of what would later become the Council of Ricks to wall off the infinite amount of universes in which Rick is the smartest person alive from the rest of the infinite multiverse. This is a world filled with crazy and madness unlike almost anything else.

Here is 1000 CP. You are going to need it.

## Origins:

- Rick:
  - You are a Rick, one of the smartest men in the multiverse. You have your very own universe to play with thanks to the Central Finite Curve, filled with enough enemies to drown a witch and so few friends that some believe you don't have any.

- Morty:
  - You are a Morty, Rick's most common follower and the punching bag of the multiverse. You will be the Morty of some kind of Rick, and will have to work quite a lot to survive the experience.

- Other:
  - You are someone else. This can be anything, from a Jerry to a Living Supernova or Hive mind. Due to the possible power you can gain from this, you will not gain any discounts, but you are not limited by what you can be. Be a Zeus, or a planet. I don't care.

Perks:

*Discount rules are the usual.*

Rick Perks:

- Look Who's Purging Now (100):
  - You have Rick's immense capabilities and experience in combat, allowing you to take on entire armies with a couple of guns. This is not just for marksmanship, but also gives you the same for martial arts and armed combat, as well as tactical stuff like bluffing or playing mind games.

- Galactic Casanova (200):
  - Like Rick, you seem to be able to seduce whatever you want to seduce, no matter how alien. Want to make love to a planet, do it. Want to sleep with an entire planet and have them worship you as a god of love for the rest of time, go ahead. No matter what you want to seduce, once you want it you can do it effortlessly, and once you are done seducing you can fuck them so good they will come back for more, almost addicted to you. Go impregnate the Galaxy with your huge dynamite penis (optional).

- Genius (400):
  - You have Rick's immense genius, with none of the drawbacks. An unstoppable force without the inescapable curse. Just as Rick, you are now unspeakably intelligent, able to easily learn anything science and work through or around most obstacles. Long-term planning, deception, and manipulation are effortless tasks, just as recognizing deception, such seeing through a three-layered simulation and pretended to fall for it in order to eliminate the captors, or when simultaneously destroy the Council of Ricks, collapse the Federation, and trigger his daughter's divorce in one fell swoop. Like Rick, you are also incredibly clever, adaptable, resourceful, and capable of turning even a hopeless situation to your favor with nothing but your wits and some basic materials. You have Rick's extraordinary skills with the study and utilization of the field of science to produce mass inventions, conduct experimentation and perform accurate

calculations. You also has his vast knowledge in a variety of branches of science as well (biology, chemistry, physics, mathematics, psychology, technology, geography, etc.) and are able to use this immense scientific expertise to create weapons, produce lifeforms or clones and experience various types of travel (time travel, space travel or extra-dimensional travel). This does not however mean you cannot be surprised, such as when someone goes way beyond your expectations of them. You also, weirdly, cannot predict or interpret the actions of your drunken self, your alternate versions, or your other forms and clones.

- Don't give a fuck (600):
  - You, like Rick, doesn't have to give a fuck. No matter what happens, plot will seem to eventually bring everything around to the way you want it to. This is the plot-protection of a self-made god, but it won't help you in situations where there are literally no way out. But if there is a possible way to succeed in any way, the world will change to fit your ideal outcome, even if the outcome wasn't the one that was originally possible.

Morty Perks:

- Brain waves (100):
  - Your very brain waves protect you from being tracked down and found. This will not only protect you but also your companions should you wish it.

- Painless (200):
  - You can at will turn off your sense of pain and feeling of fear and dread, which as a Morty, you are going to experience a lot of.

- Clone copyright strike (400):
  - It's impossible to copy or clone you without permission, and if you are cloned, you will always know that you are the original.

- Survival (600):
  - You have plot protection allowing you to survive anything unscathed, as long as it is not something you started. If you are along for the ride with someone or someone else is trying to destroy the universe, you are guaranteed to survive. But if it's something you initiated then you do not have this protection.

Items:

Generic:

- Chicken nuggets (free):
  - You get an endless amount of Chicken nuggets alongside the special edition Szechuan Chicken McNugget Sauce that you can dip it in.

- Laser Gun (free):
  - You are gonna need this. This is a It is a magazine-fed, semi-automatic/channeled, directed-energy weapon of Rick's own design.The gun is incredibly powerful. The super-heated red bolts of energy that it fires can easily burn large holes straight through most organic targets or sever an entire limb in a single shot. It is also able to disintegrate targets with a single attack that takes the appearance of a colored bolt of electricity. You can manually adjust the weapon's output to change its lethality. It will never run out of ammo, is open for technological alterations and additions, and at the time of purchase, you can choose the appearance of the gun.

- Immortality Field (100):
  - You have a machine that creates an immortality field that can cover up to the size of a city. Inside this field everyone is immortal, meaning anyone can be killed only to be resurrected back to life instantly with no side effects or drawbacks.

- The Perfect Toilet (200):
  - You now own a gorgeous lush planet with beautiful exotic plant life and landscape. If you land on a sparkling beach, you can wade through tall grass while inhaling the air and enjoying the place, reaching a forest with thick tall trees that leads you to the perfect toilet seated on a short platform. Here you can do your business while enjoying the breathtaking view with its glittering aurora borealis-like light display in the night sky, running glistening stream nearby, gentle breeze, and distant calls of the wild, safe in the knowledge that no one is watching you or knows about what you are doing. After you are done, you can wash your hands under a small, natural waterfall. Heaven for a shy pooper.

- Shield Watch (400):
  - This watch produces an invisible forcefield around your form capable of withstanding nukes with ease. It can reflect projectiles back into the aggressors, killing them. It can generate holo-clones that distract potential enemies, indicate whether an enemy has a clear shot at your body, fire a weaponry laser beam or shoot a concentrated particle beam that destroys the target on a subatomic level. It is also able to transmit messages from and/or intercept communication lines. And it can tell the time.

- Time Freeze (600):
  - You have an item with a button on it that allows you to freeze time on a universal scale with the press of a button. To start time again, you simply have to push the button again. This can be any item and can be merged with any item you own. You are protected from Uncertainty and time shattering by using this, and no time police or other similar creatures can catch or notice the time stop.

Rick items:

- Space Cruiser (100):
  - The Space Cruiser is an interdisciplinary vehicle designed and built by engineer-scientist Rick Sanchez with the aim of making space travel an easier and faster task for him. You now have one of your own, with all of its many incredible features, like an AI, repair bots, cloning pod and invisibility Stealth, just to mention a few. Unlike the original one, this has a bulletproof window and doesn't run out of fuel or power.

- Citadel of Jumper (200):
  - You get your very own citadel of Rick, only in your honor. Unfortunately, or fortunately depending on the situation, this does not come with infinite amounts of copies of yourself, and is in fact empty of people. Still, you get the entire space station citadel for yourself with all of its Rick technology, only styled for yourself instead of Rick, that can teleport across dimensions and space.

- Microverse battery (400):
  - The Microverse Battery contains a miniature universe with a solar system inhabited by intelligent life. These lifeforms produce electricity by merely existing, which is extracted by this battery to power whatever you want it to power.It will always produce enough power to fuel whatever you connect to it, and will never stop producing power. It can be connected to whatever you want, somehow being able to connect with any device. The people of this world consider you their God, and can be whatever you want them to be. If you want an entire universe filled with catgirls and bunnygirls that worship you, go ahead. Or if you merely want them to be an autonomous hive mind then so be it.

- Portal Gun (600):
  - Imagine doing anything you want, then hop to a timeline where you never did it.Imagine going anywhere, anytime, with nobody able to stop you.That is what this portal gun makes you capable of, allowing you to create a green portal that can allow you and others to travel instantly to any part of the universe, and cross into other dimensions. It is highly intuitive and easy to use, allowing you to find just the right world for your personal specifications in any situation. Personally, I would use it to get infinite instant pizzas but that's just me. Unlike the originals, this one will never run out of fuel. This will work in any jump. Post spark, it also allows you to travel anywhere in the omniverse, not being merely locked to the jump you are in. What this means is that before Spark, you will still be able to travel across dimensions, but not from Marvel to DC or Skyrim to Dark Souls. Think how Rick's work and the alternate dimensions he has. You can have it in the original design or an alternative form you design or choose for yourself. Optionally you may import an object into it.

Morty Items:

- Invisibility belt (100):
  - A belt that turns you invisible by pushing the belt-buckle. Yeah, that's it.

- Mr. Meeseeks box (200):
  - This is is a gadget which creates a Mr. Meeseeks with every push of the button. Meeseeks are creatures who are created to serve a singular purpose for which they will go to any length to fulfill. After they serve their purpose, they expire and vanish into the air. Physical violence or damage cannot eliminate them, being unable to die until their purpose is fulfilled. Any Meeseeks you summon with this box does not go insane from existing too long, but if you give them an impossible goal then they will simply vanish instantly. You can change how they look and sound by fiddling with the interface on the box.

- Gwendolyn (400):
  - The perfect sex robot, capable of fulfilling your every sexual need, literally. It has the same appearance as Morty's Gwendolyn, unless you want it to have another, in which it will change it's appearance to whatever you want. It can change anything it is to fit your current preferences, and instantly change them again if you desire something else. This includes even its genitalia and race. Go from Human to Twi'lek to Angel all in one night. This does not grant it new abilities outside of its basic sex robot abilities. It's even capable of creating children. You just have to give her DNA from some kind of species, like from one of your Alt-forms, and it will either create a hybrid of that and your current race, or it will create a pureblood of whatever race you gave the DNA of. You will still be it's biological the father (or mother, if you let it impregnate you), somehow even if it doesn't share your race. The pregnancy will last a day at least. If you don't want it to have any children, then it will turn off its pregnancy module until you want it to turn it on again.

- Save Point Device (600):
  - You have a device that allows you to save points in time similar to a game. The device has two buttons on it: A red button, which saves the user's place and a blue button, which sends the user back to their save point. To set a new save point, you just push the red button again. Unlike the original one, this actually brings you back to the save point instead of moving you to a new, alternate dimension each time you press the button. If you die with a save point active then you will automatically respawn at your saving spot. This can be merged with any item you own.

Companions:

- Tiny Rick (Free):
  - Tiny Rick is initially similar to older Rick, albeit more optimistic and cheerful. He is still just as smart and clever, but he is the best kind of friend and wing man. When he met you, he decided to be your best friend and join up with you on your travels. This grants you all of the benefits of the Rickest Rick with none of the drawbacks.

- Pickle Rick (free):
  - This is Rick when he decided to become a pickle. In this form, Rick's only functional body parts are his brain, ears, eyes and a mouth. In all other regards, he became an ordinary pickle. He is vulnerable to dehydration and can be damaged. He eventually made a new body becoming very nimble and demonstrative of a level of athleticism not often seen from Rick. He will join you on your journey.

- Evil Morty (free):
  - A Morty that is as ruthless and as capable as Rick, he was always selfish and incredibly manipulative. After realizing he will never free himself of Rick without help, he as joined you as a loyal companion with the hopes that you can free him from Rick post jump.

- Dream Summer (Free):
  - A dream version of Summer dressed in a strapless pink bra and panties, both lined in black with thigh-high fishnet stockings and pink high heels. She is however you dream her to be, not even caring if you are her relative or not. Do be aware that some versions you may pick may react badly to how she is dressed, such as the normal Summer.

- Beth Sanchez (Free):
  - Your very own Beth Smith, who never got together with Jerry or anyone else, and unlike with Jerry, Beth actually cares about you.

- Jerry (free):
  - Yes, you can have a Jerry. Don't know why, he is absolutely useless. Go ahead and take him off my hands.

- Gorgeous Redhead (Free):
  - Jacqueline is your perfect girlfriend. You met and instantly clicked, eventually becoming partners in a perfect relationship, knowing each other intuitive and instinctively. She works a job of her own as a public fundraiser speaker for bio-tech related businesses, yet still makes time for being with you. Even with all the insane things that happen with you, she still loves you, and when you asked if she would join you on your journey, she jumped at the chance of spending eternity with you, as she sees you as soul mates. She weirdly doesn't care if you are 14 years old.

- Jessica (Free):
  - This is Jessica, a young, pretty teenage girl with shoulder-length, ginger hair and taller than the average Morty. She is a well-meaning and considerably nice person, and ended up developing a crush on you when she met you. Being confident and self assured for a teenager, she asked you out and ever since you two have been dating. Everyone thinks you two will marry when you grow up, and they might be right.

- Tricia Lange (free):
  - Tricia Lange is a classmate of Summer and her best friend, known for her rugged boobies and appeal to sexual pleasures. Tricia has long brown hair, a narrow nose, and a notably huge chest, which she is most known for. She wears a low-cut white crop top, a burgundy skirt, white nylons and a cross necklace. This Tricia is an un-awakened nymphomanic, as she hasn't partaken in the pleasure of flesh yet, but once she does, she will be able to give even Gwendolyn competition. She has chosen you to be her first, and if you choose to partake, you will be her only. Though do be aware that it will take some doing to

fulfill all her sexual needs, as she has a wide variety of fetishes and wants, including all of yours in addition to many others.

- Supernova (Free):
  - There seems to be some kind of temporal paradox, because this is a younger and hotter version of Supernova. This Supernova has not experienced the life that would lead to the outcome of the Supernova from the show, leaving her still enthusiastic and lively, not bitter and enraged. You helped her getting settled after she realized she could never return to her own time, and ever since she has been incredibly loyal and supportive of you, yet due to her younger age and inexperience, she is unable to go the next step towards the relationship she wants to have between you. Should you take the initiative and take the first step, you will find a woman who would dedicate her life for you. You will never have to fear her cheating on you, whether it be with a sentient ant hill or something else. She has all of Supernovas powers and abilities.

- Krootobulan Warrior Priestess (Free):
  - Your very own blue alien girlfriend. She is taller than the average human with an athletic build. She has blue-green skin with a cat-like face, an elongated head with two rows of small green spikes, large round ears, dark blue eyes with light blue sclera, two dark blue stripes on her right arm, three breasts, and two sets of genitalia. Due to a rare, yet beneficial genetic mutation, instead of having a thumb and two fingers on each hand like the average Krootobulan, she has a thumb and four fingers on each hand similar to a human. Like others of her race, she has telekinetic powers which can be passed on to their lovers with a Soul Bonding. But due to her genetic mutation, she has a level of telekinetic power unsurpassed by others of her species, turning her from someone who could easily crush and throw a car, into someone who can do the same to a skyscraper with some slight effort. She has complete control over her powers, and will teach you how to master yours if you commit to the Soul-Bond. Her mutation has caused her to become an outcast among her race, and after receiving her warrior training showcasing her incredible talent, she set out to hunt for prey, grow better as a warrior and to find a place

and mate to call her own. Which leads us to you. When she met you, she finally felt that she found someone that accepted her as herself, someone whom she could finally Bond with. If you accept the Bond, you will be her first and only, her loyalty nigh irrevocable and while your love is new, it will grow into something that will last for eternity. You never need to fear with this sexy space alien at your back.

- Slutty High Dragon:
  - A large and beautiful High Dragon has been Soul Bonded to you and only you, being incapable of soul bonding with others, and is completely subservient to you. The Dragon seems to more like a Slut Dragon than the High Dragon it is, since it's incredibly sexual and promiscuous, desiring you like a nymphomanic. Lucky for you if you don't like to slay some gigantic Dragon Pussy (or dick, your choice), this dragon can magically transform into a humanoid form that you find incredibly attractive, being your ideal dragon lover. In addition to that, it can use the soul bond to increase the pleasure of both of you at will, and make anything you feel echo across the bond causing a rebound effect that only increases your sensations. Thanks to the soul bond, you can now learn Magic, which the dragon will teach you in exchange for sexual favors. Don't worry, you won't need a wand to use it. The dragon will find and hoard treasure, which it will share with you in exchange for, yes you guessed it, sexual favors.

- Talking Cat (free):
  - Yes a talking cat. You decide what type of cat it is and what kind of appearance it has. You also get to pick it's personality, whether if it's cuddly or not, if it's a female or a male and etc. It's incredibly good at Volleyball.

Drawbacks:

- Supplement Mode - 0cp
  - Well it turns out this entire time you only filled out part of the paperwork. You may take this jump and use it as a supplement to a second jump. This will allow you to either merge the two jumps or for you to take all of your purchases into a new world. Just remember you can't run from the drawbacks with this, no matter how hard you try.

- Fanfiction - 0cp:
  - Perhaps you don’t want to be in the original story. You can enter any fanfiction, or a Rick and Morty world with changes you yourself have chosen. Create your own “Fanfiction” idea and enter that. There are no limits here, only that the world and characters still are the ones from the original script.

- Character subversion- 0cp:
  - You take the place of any character from the world. This will grant you the powers, skills and knowledge of the one you take the place of, but unless you have bought it with perks, you will loose the powers post jump.

- Crossover – 0cp:
  - This will allow you to merge this world with another world. How this merge is up to you. Perhaps you want to be the only one with the powers from this world, perhaps you want the world to merge fully so that it has always been apart of the other world or vice versa. However you desire the crossover to be, go ahead. If taken with Fanfiction, you can choose any Fanfiction you want, not merely locked into stories about the Jump. If taken with Character Subversion, you can choose any character from the world you want, not merely locked into Jump characters.

- Time – 0cp:

- You are free to choose whenever you want to arrive in the world. If you pick Character Subversion, you can start all the way back to the beginning of their birth.

- Time extension – 100cp:
  - You get 100cp for every 10 years extra you spend here. Can be bought multiple times.

- No-Power 300cp:
  - You will not have access to any of the powers, perks and etc. you have from outside this jump.

- No items – 300cp:
  - You will not have access to any item from outside this jump, nor the warehouse.

- You have my condolences - 400cp:
  - There might be infinite versions of anyone out there across the multiverse, but you lost the ones that matter. The original ones. Whomever you lost, you can never get them back, and this all consuming loss will now follow you for the next ten years, making every happy moment just that much less happy, and every bad moment that much worse.

- Detoxified - 600cp:
  - You decided to try out a machine that supposedly removes all the toxicity of its users. Upon use, it ended up creating a toxic version of you. This version of you is literally the toxicity of yourself, having all of your powers, memories and skills. Their only goal is to eradicate you and take your place, then turn the rest of the universe into Toxicity. Good luck surviving the next ten years, as even if you kill or destroy them somehow, they will still return even more hellbent on destroying you.

- Pickle jumper - 600cp:
  - You are now a Pickle for the next 10 years. Good luck. Try to find someway to move before you dry out.

Notes:

Thanks to Grimms-VI for help with certain perks and general mistake fixing.