

Modern Action movie jump v1.0

Age 23+d8

The Nobody(drop in)

You stumbled into this mess and now you've got to live through it.

- +people are not going to expect you

- +better at lateral thinking

- you should probably be at home, not parachuting off of a building onto a semi carrying a nuke

The Somebody

When people have a job that normal people can't pull off they call you, and you deliver.

- +people know your name and know you do good work

- +in your prime and only getting better

- you are entrenched in some shady shit

- I hope you don't have any loved ones

The Wasbody (add 20 to your age)

You used to be in the game and left, you where one of the best then, but what about now?

- +you've done all this before

- +very many connections

- you are out of practice

- your connections are far weaker from your time away

The Revengebody

You got into the game for revenge, you trained hard so that you could come out swinging.

- +you mad

- +you gonna get even

- +great mechanical skills, you punch hard and reload fast, this comes from practice

-you mad

-don't really have any previous experience in direct combat and will probably lose quite a few fights against veterans if you go in guns blazing

Abilities

Mild Surprise- 200 Discount Nobody

You react rather calmly to new events, while initial shock might take you sometimes you will always recover way faster than you have any right to.

Both ends of a barrel 100- Free Somebody

You are incredibly good at understanding the use of guns and other weapons both for and against you. You become very quick at picking up a weapon and using it to kill people and your skill at one weapon translates easier to skill at other weapons similar to it. With weapons you are versed with you have a better understanding of their drawbacks and how to use them and fight against them when they are far away and when they are inside your shirt close.

Trade secrets 100- Free Wasbody

You know the little quirks that make things go faster and get what you need done get done. Convince a shipping company to get your stuff there next day or get an arms dealer to drop the prices out of basic human decency. This doesn't mean that the method is particularly savory and will sometimes involve you just plain being an asshole.

Practiced Practice- 100 Free Revengebody

You are less likely to make mistakes on things you do regularly, and bad things are less likely to happen to you on such things. Fire hundreds of bullets in a day? Jams are not gonna bother you. Rush that combat roll off of the moving car? You still manage to nail it. This only applies to the individual parts of something you want to do, you might know how to shoot really well but not how to position yourself in a firefight. Scales with the amount of time you put into something and does not only apply to combat skills.

Passover 200- Discount Nobody

People do not see you as a threat and expect to always be given the benefit of the doubt in any situation. There are limits if you go to far but when choosing between you and someone else to focus on killing even a hitman gunning for you will tackle the someone else.

What you need 200-discount somebody

Wherever you are you always end up having what you need, though only just enough. If you get trapped on an island then there is a freshwater spring in the middle, run out of bullets then you

will find a pistol right next to you ready to go. You might not get as much as you want but you will never completely lack what you need.

Opportunity Awareness 200- Discount Wasbody

You can dodge to make your foes hit their allies and are very keen about figuring out your opponents weaknesses. Using the battlefield to your advantage is easier to you.

Hot blooded torture 200- Discount Revengebody

You are good at making people talk and making them talk fast with what is on hand. People like telling you what you want to know because it keeps their head on their shoulders and their Johnson in one piece. No one is going to begrudge you a few quick favors on the side either if it keeps them safe.

Know a guy that Know's a guy 400-Discount Nobody

People will rapidly be willing to hand out favors to you and convince others to help you on your behalf. Even if you are in the middle of nowhere within twenty four hours you will probably find at one organization or person willing to do what you need, be it get you some weapons or set up a deal. This works in both legal and illegal circles.

Quick on the Draw 400-discount Somebody

You are just that little bit faster than everybody else that makes all the difference. You might shoot someone under the table before they can even try shooting you or make it to a valuable item a bare moment before the other person. You are better at acting when you need to and when the universe would say that you and someone else are dead even, you leave them in the dust. Expect to never be caught where you can't move in time to do anything, it will always be at least close.

Killer luck 400-discount Wasbody

When things pertain to your physical health you are more than likely to duck at the last second or have an ally come up and get rid of the problem for you. However if your opponent seeks to capture you and hurt you later this does not apply, though it will once they actually try to do the deed. Expect to always know when someone is trying to kill you, even if by accident.

White shirt red stains 400- Discount Revengebody

There is apparently some primal attraction to the way you hold yourself no matter your demeanor. People will always be willing to comfort you for your issues and will often reach out to you to try and pull you away from any dangerous things they feel infect your life. This does

not mean people will be particularly able to help you but expect some emotional help and even if people are on your side of the argument they might not be on your side of the battle. Also people think you look sexy even with 5 tons of mud on you and four bullets to the chest.

Kek 600 Discount Nobody(Picture of Rock or Lulu next to this in final draft)

Plans within plans, your multitasking goes through the roof and you can formulate a complex multilayered plan on the fly as your opponent's barrel down on you guns blazing. Your plans are better thought out and less likely to forget about odd details like someone's love of dogs that might affect them in some odd circumstance. Your ability to get people to understand your plans also improves and a slight nod will be all you need to make an ally know they need to jump five fences take off their coat and dance the electric bugaloo.

Mook Horror show/Equilibrium/Trance? 600 Discount Somebody

With practice you can enter a trancelike hyper focused state that lets you use your current abilities to their fullest. Instead of thinking about what you need to do your body acts and people die. This scales with your personal abilities and will give you the best shot you have at killing something you encounter. Your combat skills also increase to put you at walking into a room of ten armed guys unarmed and walking out fine.

Still got it 600 Discount Wasbody

You will always be able to perform your skills to their fullest; when you need them long unused skills will come back with ease. Getting rusty is no longer a thing that applies to you and you will only ever improve in skill. Your body keeping up with you is another issue.

Tis but a flesh wound 600 Discount Revengebody

You don't stop going, ever. When an objective is in your sights your body will hold on far longer than it should to see it to its completion. Explosion right next to you? Walk away limping but alive. Stabbed 15 times? You've got more blood to bleed. You might die after, but you are taking them to hell with you.

Items(Items may be purchased more than once)

Rinky Dink pistol free Everybody

Yay you have a 22! Yay! Maybe you can kill some mice with it, this little pistol will probably take way more than one shot to kill someone. You get 6 shots, good luck. One purchase of these is free for every companion and ally you make in the jump, if it helps, which it doesn't.

Small arm 100- free Somebody and Revengebody

You get a working pistol of your preferred model. This is a generic firearm you could go to the store and buy. Easy to move around with and not completely lacking in firepower. Also here's 50 bullets to tide you over till you can buy some more.

Long arm 400- Discount Somebody

This is a long range rifle of your choice for when you want to kill someone from a distance. I personally prefer adding some jam to their morning bagel they weren't expecting; unfortunately no one is ever around to appreciate my wit. 25 bullets is the name of the game for this gun.

Stunted arm 200- Discount Revengebody

Shotgun of your choice for those that want a weapon with some power which is seen as more acceptable to keep around for self-defense than some of the others on this list. Also some people see this as a close range weapon so there is that I guess. Comes with 20 slug shells and 20 shot shells, you cowboy you.

Automatic 400- Discount Somebody

You get a bullet! And you get a bullet! Everybody gets a bullet! Fully automatic or burst fire weapon of your choice, you probably don't want to be taking this out in public. 60 bullets to go nuts with, for the ten seconds it will last you.

Ordinance 600- Discount Revengbody

Here comes the boom! Plastic explosives or rocket launchers, each buy of this gets you access to one of these, 3 of whatever you choose that is man portable, no suitcase nukes though.

Nuke 800- Discount Revengebody

Congratulations! You have your very own singular suitcase nuke! As a bonus you have a spot on any nations most wanted list as soon as you show up with this, Governments don't take kindly to independents with this kind of firepower. You could probably sell it, though as soon as anyone finds out where it came from you have a lot of very angry people barreling down on you.

Custom Sidearm 400- Discount Wasbody

It's perfect, but just for you. A handheld weapon that is everything you could want in a handgun and has its own kickass design that is very much your taste. It has a very smooth operation and for some reason the recoil just means nothing to you, not that it matters since it likely only takes

you one shot to kill someone with this. The ammunition never runs out no matter how many times you fire the thing too, so that's probably a big plus.

Custom Firearm 600- Discount wasbody

Any kind of weapon above a sidearm, if it takes another grip to shoot, it goes here. It's just as smooth an operation and unlimited magazine as the Custom Sidearm but with the added bonus of having way more stopping power. This thing can drop people like flies.

Smooth Criminal 600- Discount Nobody

This individual is below the level of legality in just about every single nation you could come across, and has probably had a few laws made from their escapades, and now they are on your side. They are particularly versed in one set of criminal activity that for some reason also means they are really good at some mundane activity as well, forgers that are professional artists, burglars that are excellent event organizers and wedding planners. They are way better than mundane people in most everything they do but in these specific areas they excel in a superhuman manner. Also their loyalty to you might seem questionable but when all is said and done these people would blow up the earth to protect you, trust in them and their loyalty is absolute. They have their own equipment and contacts they will not let you touch but are entirely willing to use to help you.

Nice car 200- Discount Wasbody

You get a car you have every(or no) right having. It's as fancy as you wish and as cutting edge as you desire. If it blows up someone always seems to get you a new one. This purchase may upgrade a previous car or vehicle.

Attire 200- Discount Somebody

Clothes for literally every occasion, where you pull them from I have no idea but if you need a perfect knight costume for a ball with a very specific emblem on it then it's already in your hands and it looks amazing.

Drawbacks

Consciousness button +100

You are very prone to being knocked out when you get hit in the head, however when you wake up it will only be as bad as the actual blow was.

Jipped +100

Someone unsavory in this world desires your affections and really doesn't understand what "no" means, they are most definitely not your type.

A Few Favors Owed +200

You have to do some dirty work for a criminal organization. Well a lot of dirty work, expect to become high profile in a very bad way.

Hit +200

Hey look at that! Nobody is anybody till they get a hit put on them, that's the only way to know you're a somebody! Professional hitman, probably going to scout you for a while before pulling the trigger, but you know they are coming.

Wrong Place, Wrong Time +300

You always stumble into things you just really shouldn't have. You end up running into drug cartel safehouses and terrorist organization headquarters all the time. If a murder is happening in your area you are near it. Expect to lead an eventful life.

The entire fucking criminal organization of ill repute +300

They want you dead, all of them. You are unlikely to sleep easily until their numbers stop being in the quadruple digits.