

# GUNGRAVE GORE

Gungrave VR / Gungrave GORE JumpChain...

...Will be written as soon as more information regarding Gungrave VR, and Gungrave GORE becomes readily available to me.

And y'know, assuming they have enough content for that to begin with.

So, for the time being, this is the notes section.

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## Jump by Gene

For all Gungrave jumps, any of the loyalties/origins can be taken as a Drop-In. Naturally, this is somewhat of a moot point following the first Gungrave jump, if you're sticking to a single continuity.

For Back (Part 1), if you're taking the parts 1 and 2 jumps as a single continuity, you will instead be shown a scene from near the start of part 2. If you're throwing in Overdose as well, then you'll receive a

flash-forward to that at the start of part 2. I leave it up to you to decide how, if at all this works for other jumps with a connected continuity.

I don't like to be picky about item imports. As long as you have something that's roughly the same type of object as one of your purchases here, I won't stop you from importing them at no cost.

Gungrave has this weird habit of introducing new names and terminology, for things that we've already seen, and then just acting like they've always been calling it that. Most notably, the name Millennion didn't show up until Overdose and the anime came out.

This didn't really make much of a difference in the pre-timeskip jump, but the events of the anime and the game differ slightly. A few designs were changed, the aliens plotpoint was (understandably) scrapped entirely from the anime. However, other than that, the event of the two are close enough that a healthy dosage of fanwank could conflate the two. Other than the endings. Since it won't really make much of a difference in the end, I'm letting you choose how much of the two respective sources contribute to the events you experience in-jump. That being said, Overdose is rooted firmly in the game continuity. If you want to link this jump to that, you need to have at least the base level of game content to make that work, mainly the whole alien thing. Still, you can just have that stuff in the background, and have the events of the anime play out mostly unchanged. How convenient that reanimation is such a prominent element in this franchise.

# GUNGRAVE

## GORE

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