

STARSHIP VELOCIRAPTOR JUMP



JUMP BY STAR

WELCOME TO THE WORLD OF STARSHIP VELOCIRAPTOR,
WHERE THE FAR FUTURE IS HOME TO PIRATES, KINGS,
SENTIENT MACHINES AND FUCKING ALIENS. WITH A
BOUNTY OF 1000 COOL POINTS, YOU FIND YOURSELF WITH
THIS WORLD AT YOUR FINGERTIPS

ORIGINS:

IN THIS WORLD, CORPORATE WAGE SLAVES GO THROUGH THE DREARY 9-5 WHILST ROCKSTARS TRAVEL TIME, SURF THROUGH CELESTIAL WORMHOLES BETWEEN GALAXIES AND NOBLE EXILED SPACE PIRATES DO THEIR BEST TO OVERTHROW THE CORRUPT MONARCHY THAT HAS ITS GRIPS ON THEIR WORLD. AS SUCH, THERE'S REALLY NO LIMIT TO WHAT YOU COULD BE. ALL ORIGINS ARE AVAILABLE TO MACHINES, ALIENS, HUMANS OR SOME COMBINATION THEREOF.

DROP IN:

YOU HAVE ARRIVED IN THE WORLD OF SCI FI POWER METAL WITH YOUR MEMORIES AND IDENTITY INTACT. WHICH MEANS ONE THING, YOU NEED TO FIND SOME WAY TO ACTUALLY FUNCTION IN THIS TONALLY INCONSISTENT WORLD. WITH A LITTLE KNOW-HOW, STYLE, AMBITION AND OF COURSE LUCK - YOU MIGHT FIND YOURSELF AS CAPTAIN JUMPER OF A STARSHIP, THE LEAD SINGER OF THE WEIRD SUPERPOWERED BANDS FLYING AROUND OR... DARE YOU DREAM OF RULING A PLANET? THE FIRST PERK AND ITEM OF THE DROP-IN TREE ARE FREE, WITH SUBSEQUENT PURCHASES IN THAT TREE 50% OFF. FURTHERMORE, YOU GAIN A ONE TIME 50% DISCOUNT ON A SINGLE PERK OR ITEM FROM ANOTHER PERK LINE.



GALACTIC PIRATE:

WHETHER YOU VENTURED OUT FOR GLORY, ADVENTURE OR GOLD; YOU HAVE BECOME A FUGITIVE OF THE LAW. SERVING ABOARD ONE OF THE MILLION INDEPENDENT AND FREE STARSHIPS SAILING THE INFINITE VOID OF SPACE, YOU RECEIVE THE FIRST PERK AND ITEM OF THE PIRATE TREE FOR FREE. ANY SUBSEQUENT PURCHASES WITHIN THESE TREES ARE HALF PRICE.



Legendary ROCKSTAR:

WITH YOUR NEAR INFINITE CHARISMA, SEXUAL PROWESS AND MUSICAL BADASSERY YOU ARE A MEMBER OF ONE OF THE GALAXY'S MYRIAD ROCK BANDS. BORN ABLE TO TAP INTO THE INNATE POWER OF BELIEF WITH YOUR SICK MUSICAL SKILLS - YOU CAN PULL OFF FEATS THAT ARE NEAR OR TOTALLY IMPOSSIBLE... SO LONG AS THE GALAXY AS A WHOLE BELIEVES YOU'RE COOL ENOUGH TO DO SO. THE FIRST PERK AND TWO ITEMS OF THE LEGENDARY ROCKSTAR PERK IS FREE WITH THE REMAINING PURCHASES BEING 50%



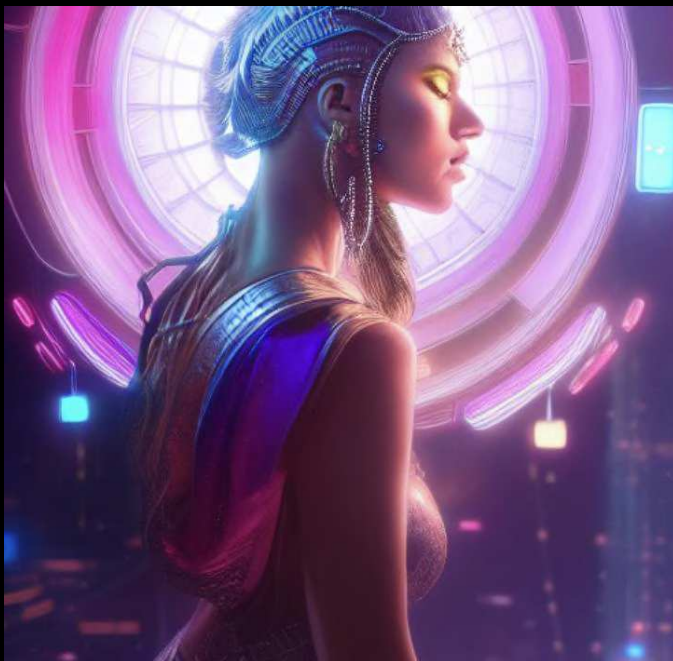
METROPOLIS CIVILIAN:

UNREMARKABLE, DEPRESSING, DEAD-END, NOBODY. ALL THESE DEPRESSING WORDS AND MORE HAVE BEEN USED TO DESCRIBE YOUR EXISTENCE ON ONE OF THE MANY BUSTLING WORLDS OF THE GALAXY TOO MUNDANE TO EVEN HAVE A NAME - JUST A NUMBER. THAT IS PERHAPS WHAT YOU ARE, JUST A NUMBER. DESPERATELY STRUGGLING IN THE CRUSHING OMNIPRESENCE OF FUTURE SPACE CAPITALISM, YOU'RE DESPERATE FOR JUST ONE, ANY CHANCE OF GETTING OFF THE ROCK YOU WERE BORN ON. FORTUNATELY, YOU GET THE FIRST TWO PERKS OF YOUR PERK TREE FOR FREE AND AN ITEM FROM THE DROP IN TREE FOR FREE! YOU ALSO HAVE 50% OFF ANY OTHER PURCHASES FROM THE METROPOLIS CIVILIAN TREE, HOW LUCKY.



Planetary sovereign:

BY RIGHT OF BLOOD AND PROVIDENCE, THIS PLANET IS YOURS JUMPER! THE MILLIONS BORN ON IT SHOULD BE GRATEFUL THAT YOU ARE BENEVOLENT ENOUGH TO LET THEM LIVE AND DIE ON YOUR PROPERTY. SURE YOU MAY TAX THEM INTO NEAR STARVATION. INDULGE IN HEDONISTIC PARTYING RATHER THAN WISE RULERSHIP AND... LOOK, THE POINT IS THOSE STUPID REVOLUTIONS WERE UNGRATEFUL AND THE FACT THEY HAD THE GALL TO DEMAND CHANGE TO YOUR PERFECT RULE WAS ALL THE JUSTIFICATION YOU NEEDED FOR EXECUTION! THE FIRST PERK AND THREE ITEMS OF YOUR CHOICE IN THE SOVEREIGN TREE ARE FREE TO YOU, YOU HAVE A ONE TIME 50% DISCOUNT FOR ONE MORE PURCHASE ACROSS THE ENTIRE DOCUMENT. FINALLY, YOU MUST TAKE THE DRAWBACK "SWASHBUCKLING NEMESIS."



PERKS:

REMEMBER THAT EACH ORIGIN HAS DIFFERENT EFFECTS ON YOUR PERK PRICING AND VARIABLE DISCOUNTS.



DROP IN PERKS:

100: JETPACK RACE! - FOR SOME REASON, PEOPLE JUST HAVE THE TENDENCY TO WANT TO COMPETE AGAINST YOU. DUELS, RACES, VIDEO GAMES. PEOPLE WILL PUT UP STAKES ON THESE GAMES, EVEN IF YOU DON'T PUT ANYTHING UP YOURSELF. OF COURSE, THE MORE YOU'RE WILLING TO PUT IN THE MORE THEY WILL TOO. YOU'RE NOT GOING TO HAVE ANYONE BETTING THEIR SPACESHIP AGAINST A PAPERCLIP OVER TABLE TENNIS UNLESS YOU'RE THE MOST CONVINCING PERSON EVER.

200: EXOTIC - DUE TO NOT BEING FROM THIS WORLD, SOMETHING ABOUT YOU ATTRACTS CURIOSITY AND INTEREST. IN A BAR YOU'D MAKE A FRIEND, ON THE STREET YOU MAY BE STOPPED FOR SMALL TALK. IN CLUBS YOU WOULD BE BOUGHT A DRINK OR THREE AND FIND PEOPLE MAKING PASSES AT YOU. BEYOND THAT, THIS PERK IS ABLE TO BE TOGGLED ON OR OFF IF YOU WANT SOME PEACE AND DAMN QUIET.



GALACTIC PIRATE PERKS:

100: FOR GLORY AND GOLD - YOU HAVE LITTLE TROUBLE CONVINCING PEOPLE TO GO ALONG WITH YOU. RECRUITING COMPATRIOTS FOR A HEIST, CREW OR EVEN RAISING VOLUNTEERS TO GO SLAY A MONSTER IS AS EASY AS REMINDING EVERYONE OF THE IMMENSE PRIZE THAT COULD AWAIT YOU IF YOU SUCCEED.

100: ROGUISH CHARM - THERE IS NOTHING SEXIER THAN A BAD BOY. THE SWASHBUCKLING RENEGADE OUTLAW WHO SWOOPS IN AND CAPTURES THE HEARTS OF DAMSELS AND DAMES WITH HIS ROCK HARD MORAL COMPASS. SO LONG AS YOU EVADE THE LAW, YOU SHALL FIND NO SHORTNESS OF PARTNERS, WITH MEN AND WOMEN KEEN TO SHELTER YOU FROM THE LAW AND AID YOUR ENDEAVOURS HOWEVER THEY CAN.

200: SETTLE IT WITH A SWORD FIGHT - SOMETIMES, DIPLOMACY FAILS. SOMETIMES, PEOPLE JUST CAN'T WORK TOGETHER FOR COMMON CAUSE. AND SOMETIMES, A GUY JUST REALLY HAS TO DIE. IN ANY OF THESE SITUATIONS AND MORE, YOU WILL BE ABLE



Legendary ROCKSTAR PERKS:

100: THE POWER OF BELIEF - Have you ever wanted to SUNBATHE ON THE HULL OF YOUR SHIP, a mere mile from THE SURFACE OF A SUN? OR MAYBE YOU'VE WANTED TO GO ON A SPACEWALK INSIDE A BLACK HOLE WITHOUT THE BULKY SPACESUIT? MAYBE EVEN TRAVEL IN TIME? ALL OF THIS AND MORE CAN BE YOURS, SO LONG AS YOU CONVINCe PEOPLE YOU'RE COOL AND BADASS ENOUGH TO DO SO! ROCKSTARS IN THIS WORLD ARE CAPABLE OF TREMENDOUS FEATS THROUGH THE POWER OF BELIEF. CONVINCe ENOUGH PEOPLE YOU CAN DO IT AND NOW YOU CAN! THANKFULLY, THE MUSICAL TALENT IS JUST HEAVILY INCENTIVISED AND USEFUL FOR THIS INSTEAD OF MANDATORY.

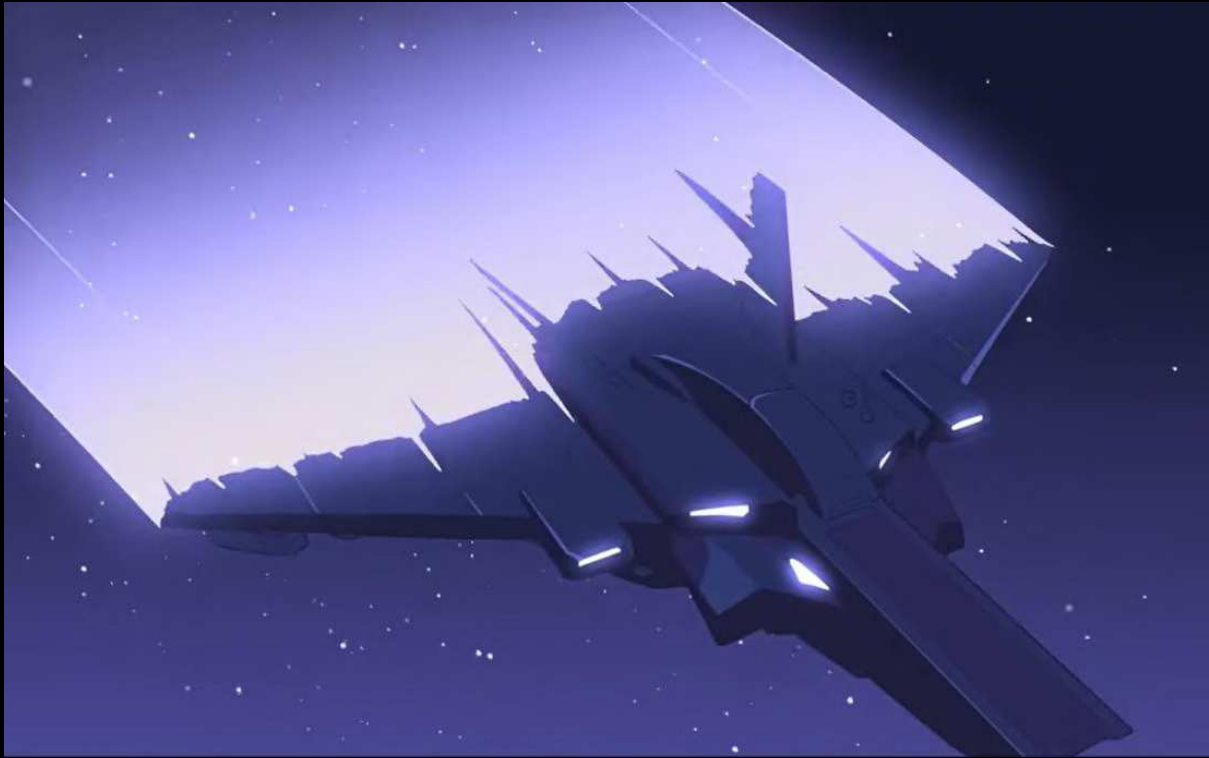
200: THE SICKEST RIFF YOU'VE EVER FUCKIN' SEEN - YOU ARE NOW AN INCREDIBLE MUSICIAN. ONE WHO HAS AUDITIONED FOR THE BEST BAND IN THE UNIVERSE AND ONLY NARROWLY CAME UP SHORT. WHATEVER YOUR INSTRUMENT OF CHOICE, YOU'RE NOW LEGENDARY WITH IT. AS AN OPTIONAL EXTRA, FOR 100CP YOU CAN MAKE YOURSELF THE VERY BEST, DUE TO A UNIQUE



METROPOLIS CIVILIAN PERKS:

100: SUSPICIOUSLY average DILETTANTE - you have a KNACK FOR GOING UNNOTICED IT SEEMS. BEING PASSED OVER FOR PROMOTIONS, BEING IGNORED IN COFFEE SHOPS, SO CALLED FRIEND GROUPS EVEN GHOSTING YOU BY ACCIDENT RATHER THAN MALICE. HOWEVER, THIS HAS RESULTED IN YOUR SURVIVING MASS LAYOFFS, SNEAKING OUT OF CLASSES WITHOUT A CONSEQUENCE AND EVEN AVOIDING THE LAW ON MORE THAN ONE OCCASION BY JUST BLENDING INTO THE CROWD WHEN A PARTY GOT BROKEN UP. WHEN NOBODY IS SPECIFICALLY GIVEN YOUR DESCRIPTION THEY'LL FIND IT NEXT TO IMPOSSIBLE TO FIND YOU AND HARDER TO REMEMBER YOU FOR LONG ENOUGH TO DOCUMENT THAT THEY WERE SEARCHING FOR YOU AT ALL. SOMETIMES IT'S REMARKABLE JUST HOW UNREMARKABLE YOU ARE.

Items:



General Items:

100: A COPY OF THE ALBUM - One free COPY OF STARSHIP VELOCIRAPTOR BY GALAKTIKRAKEN, AS WELL AS EVERY PIECE OF MERCH CREATED BY JOHNATHON YOUNG. AND SURE, HAVE SOME FANART AND COVERS TOO.

200: A COMFY CORPO HOME - THE SCI-FI HOME OF A MILDLY SUCCESSFUL BUSINESS EXECUTIVE IN THE CORPORATE FUTURE. FULLY INTEGRATED TO THE HOLO NET, COMMANDED VIA VOICE OR NEURAL IMPLANTS. COMES WITH A GARAGE THAT CAN HOLD AN ATMOSPHERIC FLYER AND A HOVER CAR.

300: A INTERATMO HOUSTON CLASS LIGHT FRIGATE - THIS LIGHT SHIP CAN FLY WITHIN THE ATMOSPHERE OF A PLANET WITH ZIPPY RESPONSE AND MANOEUVRING, WHILST ALSO PACKING ENOUGH OF A KICK TO GET OUT OF ATMO INTO THE VOID. IN THE VOID IT SURVIVES MOSTLY THROUGH MANOEUVRABILITY. IT LACKS TEETH BEYOND A PAIR OF MISSILES THAT MUST BE REARMED AND REFITTED AT SHIPYARDS WITH SPECIALISTS. EVEN THESE WILL NOT DO MUCH DAMAGE TO A SHIP BIGGER THAN A FELLOW LIGHT FRIGATE. THE SHIP CAN BE CREWED AND FLOWN BY A SINGLE INDIVIDUAL, BUT EVEN FOR A PILOT AND PASSENGER, THIS SHIP WOULD FEEL CROWDED.

once again that they will forward you every scrap of info they can. Whether it be on heist targets, hated foes, offering their resources to you. They are so desperate to lay eyes upon you again they will send it all to you. And to think some people struggle forming intelligence networks?

200: a symbol of rebellion - Back before ships sailed the cosmos a simple black fabric emblazoned with skull and bones struck dread into the heart of many a sailor, merchantman and navy officer. But as time has advanced so too has the symbols of piracy, freedom and revolution adapted, changed and in some ways diluted themselves. However, across the hull of your ship is one such symbol, one that strikes fear into tyrants and inspires hope amongst the downtrodden. The aesthetics of this symbol is up to you, but wherever you go it shall send ripples across the populace.

400: Prosthetic Limb - Piracy is a dangerous profession and it has taken its price from you. This perk thankfully, doesn't cost an arm and a leg, just one of them - unless you take it again for 200CP. Replacing one of your limbs will be a cutting edge prosthetic that has been artisanally crafted for piracy. A hook hand that is both a devastating melee weapon utilising nanosteel forging, whilst doubling as a grappling hook for daring aerial rescues and infiltration. An artificial leg that hides the housing for a powerful single anti armour plasma cannon. An ocular implant that upon removal can be tossed as a devastator class fragmentation grenade. All powerful weapons of surprise and potency that can be used as an instant problem solver when backed into a corner.

500: The Big Gun - Sometimes all the wit, cunning, charisma, style and ability aren't enough to prevent a battlecruiser captain from checking your credentials a bit too thoroughly, or worse, a cruiser cornering you in a seemingly unwinnable conflict. And that is where you give the orders to prepare your secret weapon. Whether it is a final project from a mad inventor who owed you a favour, a stolen prototype that you successfully heisted from a royal's secret shipyards or even just a dreadnought weapon jury rigged to fit on a much smaller ship, this is your hail mary attempt. Three direct hits will break even a dreadnought's shields and one

SHOT CAN PIERCE THE ARMOUR OF EVEN A CARRIER. WHEN IT'S TIME TO SHOW YOUR TEETH AND FIGHT, YOUR FOE IS GOING TO FIND YOU PUNCHING WELL ABOVE YOUR WEIGHT.



Legendary ROCKSTAR items:

100: AN AXE OF LEGEND! - BIRTH IN THE FIRES OF AN EXPLODING FORGESTAR, WITH METAL TORN FREE FROM THE ANCIENT WYRDROOTS OF GREAT YRGOUTH. A GUITAR BUILT FOR ONE THING, ROCK AND ROLL! WELL, THAT'S TWO THINGS AND BEING A LEGEND MAKES IT THREE. BUT THE FACT IS, THIS IS AN INSTRUMENT WORTHY OF HEAVY METAL GODHOOD. WITH IT, YOU WILL ACHIEVE APOTHEOSIS AS THE ONE ROCKER TO SHED THEM ALL! THIS PERK CAN BE TAKEN ANY NUMBER OF TIMES. IF YOU RECEIVED THIS ITEM FREE, SUBSEQUENT PURCHASES WILL ALWAYS BE 100CP. THIS ITEM CAN TAKE THE FORM OF ANY INSTRUMENT YOU CHOOSE

100: ROCKOHAPTIC SHIP INTERFACE! - WHAT USE WOULD BEING A HEAVY METAL BAND IN OUTER FUCKING SPACE BE IF YOU COULDN'T POWER YOUR SHIP WITH SHEER ROCK? YOUR TOURING GEAR INCLUDES A FULL STATE OF THE ART ROCK TO SHIP INTERFACING SUITE THAT ALLOWS YOUR SHIP TO RUN OFF NOTHING BUT YOUR BAND'S MUSIC! THE POWER OF BELIEF, CHANNELLED THROUGH THE INSTRUMENTS OF ROCK CAN ACHIEVE THE GREATEST FEATS - EVEN THOSE WHICH SHOULD BE IMPOSSIBLE FOR THE SHIP YOU'RE POWERING. SO LONG AS YOU KEEP PLAYING AND THE PEOPLE KEEP BELIEVING YOU CAN DO IT, THAT IS. GOOD THING YOUR FANS AREN'T FICKLE, RIGHT?

100: THE SICKEST THREADS - WHAT ROCKSTAR CAN LIVE WITHOUT THE FINEST THREADS, THE SLICKEST DO, THE POINTIEST PIERCINGS? WITH THIS, YOU HAVE ONE OUTFIT +



METROPOLIS CIVILIAN ITEMS:

100: A GLOWING RESUME - ONE THING THAT EVERYONE ALWAYS ASKS FOR NO MATTER WHERE YOU GO; EXPERIENCE. REFERENCES. YOUR FIVE YEAR WORK HISTORY AND WHERE YOU SEE YOURSELF IN FIVE YEARS. AFTER A MILLION AND ONE INTERVIEWS IT GETS SO TEDIOUS AND ANNOYING, WHICH IS WHY YOU CAME UP WITH THIS NUMBER. PRINTED ON PAPER FROM THE PSYCHIC PLANT ANURYUS, PRINTED THAT EACH DROP OF INK CONTAINS MINIATURE QR CODES THAT SCRAMBLE NEURAL LINKS TO CONFIRM WHATEVER THE WORDS SAY - THIS RESUME WILL MAKE YOU OUT TO BE AN IDEAL CANDIDATE FOR WHATEVER JOB YOU GO FOR. AT LEAST, THIS'LL GIVE YOU A SHOT IN AN INTERVIEW, SO JUST TRY NOT TO THINK OF THE SHADY PEOPLE YOU OWE FAVOURS TO FOR COBBLING IT TOGETHER.

100: NEURAL-NET INTERFACE - IN THE FUTURE NOT HAVING A NEURAL INTERFACE IS LIKE NOT HAVING ONE OF THE FIVE BASIC SENSES TO HUMANITY. YET NOT HAVING A NEURAL NET IS SOMETHING ALTOGETHER MORE LIMITING. THIS HANDY DANDY CHIP ALLOWS YOU TO ACCESS THE MEGACORP SHOPPING NET, EXPLORE CYBER SPACE WITH BUT A THOUGHT AND PERHAPS MOST IMPORTANTLY SEND TEXT, VOICE, VIDEO AND IMAGE MESSAGES TO UP TO 200 LISTED CONTACTS! OF COURSE, THAT MEANS BROWSING SOCIAL MEDIA AND SPREADING THE NONSENSICAL MEMES OF TOMORROW.

200: BRANDCO ID - THE IDENTIFICATION OF A LOW LEVEL CORPORATE DRONE ISN'T USUALLY THE KIND OF THING THAT

comes in handy, BUT WITH YOU HAVING HAD SO MANY JOBS YOU'VE MANAGED TO HANG ONTO THE ID FROM THE BIGGEST MEGACORP YOU'VE WORKED AT. DESPITE IT BEING SOME TIME SINCE YOU WORKED THERE, YOU WERE NEVER ACTUALLY REMOVED FROM THEIR SYSTEMS. NOW, ACROSS MULTIPLE PLANETS YOU CAN SCAN YOUR WAY INTO THE STAFF AREAS OF THE MEGACORPS' LOCATIONS. JUST NOT ANYWHERE CRAZY SENSITIVE OR ANYTHING, IN FUTURE JUMPS YOUR ID WILL ALLOW YOU TO SCAN INTO ONE FACTION, COMPANY OR SIMILAR ENTITY'S LOCATIONS IN THE SAME WAY.

200: HOLOLIFE CONSOLE - A CONSOLE FOR HOLO GAMES, THIS IS WHERE A LARGE PERCENTAGE OF YOUR INHERITANCE WENT... AND YOU REGRET NOTHING. GRAND LARCENY 20, DUTY OF WAR MODERN WARFARE, ALL PRESENTED IN GLORIOUS AS-REAL DEFINITION. EVERY TIME YOU CHANGE JUMP YOU WILL FIND A NEW GAME ADDED TO YOUR PROGRAM COLLECTION, ALLOWING YOU TO RUN THROUGH ADVENTURES FROM THE PREVIOUS WORLDS YOU HAVE VISITED.

300: THE WRONG ADDRESS - NOW, NO MATTER WHERE YOU RESIDE, YOU WILL FIND THAT ONCE A WEEK A PACKAGE BELONGING TO SOMEONE ELSE WILL TURN UP MISLABELLED FOR YOUR ADDRESS. THESE THINGS WILL VARY FROM THE USELESS, TO THE MUNDANE TO THE VITAL AND VALUABLE. WHATEVER YOU DO WITH THESE THINGS WILL BE UP TO YOU, BUT IF SOMETHING HIGHER END TURNS UP LIKE A MYSTERIOUS DOSSIER, HI TECH BLACK BOX OR CLASSIFIED ENVELOPE... BEST CONSIDER WHAT TO DO VERY CAREFULLY. JUST BECAUSE YOU SEEM TO HAVE "ONE OF THOSE PLACES" YOU WILL NOT BE FREE OF THE CONSEQUENCES IF YOU NEGLECT TO INFORM THE POST OFFICE OR RIGHTFUL RECIPIENTS THAT YOU ACCIDENTALLY RECEIVED THE BLACKMAIL MATERIAL FOR THE PLANETARY GOVERNOR OR A PROTOTYPE BIOWEAPON OR SOMETHING.

400: JETPACK - ONE OF THE QUICKEST WAYS TO GET AROUND TOWN IN THE ULTRA URBAN METRO SPRAWL, THE JETPACK COMBINES THE BRAGGING RIGHTS OF RUNNING, THE SKILL OF DRIVING AND THE COOL FACTOR OF MOTORCYCLING INTO ONE KICKASS SEMI-LEGAL METHOD OF TRANSPORTATION. IS IT AN IN ATMO VEHICLE? IS IT A HOVER BIKE? THE LOCAL GOVERNMENT HAS BEEN SQUABBLING OVER HOW TO REGULATE THESE BAD BOYS FOR DECADES NOW AND IN THAT TIME, PEOPLE LIKE YOU HAVE BEEN LIVING FREE AND EASY. THERE'S EVEN AN UNDERGROUND MODDING AND RACING SCENE FOR JETPACKS! JUST A SHAME AT HOW MUCH OF A DENT FUEL MAKES IN YOUR MONTHLY PAYCHECK...

800: STARSHIP VELOCIRAPTOR - (THIS ITEM CAN BE TAKEN FOR OCP WITH THE CIVILIAN ORIGIN SO LONG AS IT IS YOUR FIRST JUMP. IT WILL BECOME YOUR JUMP ANCHOR. YOUR CHAIN WILL FAIL IF STARSHIP VELOCIRAPTOR IS STOLEN, DAMAGED BEYOND CONVENTIONAL REPAIR OR DESTROYED.) A STARSHIP WITH COMFORT, SPEED AND STYLE. THIS SLEEK BATTLESHIP IS AT HOME ON THE BATTLEFIELD, PLEASURE CRUISE OR MERCHANT TRANSIT WORLDS, TO SUCH A DEGREE THAT EVEN CALLING IT A BATTLESHIP SEEMS ALMOST CRUDE. THOUGH, HOW ANY VESSEL WITH ONE HUNDRED LASER BLASTERS, THE ABILITY TO HIT FASTER THAN LIGHT IN THREE SECONDS AND SHIELDS ABLE TO WITHSTAND MULTIPLE BROADSIDES FROM VEHICLES WITHIN ITS WEIGHT CLASS COULD BE DESCRIBED DIFFERENTLY IS A MYSTERY. THE STARSHIP VELOCIRAPTOR BOASTS A DOZEN BATHROOMS, HARDWOOD FLOORS, A HOLOGRAPHIC SUITE SIZED TO A SPORTS FIELD AND A CORE REACTOR RUNNING OFF THE ONLY COMMERCIALY AVAILABLE ANTIMATTER FUEL. THIS SHIP IS AT THE PEAK OF LUXURY, PERFORMANCE AND AESTHETIC IN SUCH A WAY THAT IT WOULD TAKE A MID TIER OFFICE DRONE DECADES TO AFFORD THE DEPOSIT ON. FORTUNATELY, THERE IS A ONE TIME OPPORTUNITY AVAILABLE TO PURCHASE A SS VELOCIRAPTOR WITH EXTREMELY LOW INTEREST FREE PAYMENTS... WITH A 12 MONTH WARRANTY. AT 800CP JUMPER, IT'S PRACTICALLY FREE.

PLANETARY SOVEREIGN ITEMS:

100: A FIEF - IN THIS WORLD, THE NOBILITY ARE BESTOWED A TRACT OF LAND TO RULE OVER. FROM PARENT TO CHILD AN UNBROKEN CHAIN OF NOBLE RULERSHIP UNBROKEN BY TIME IS ESTABLISHED. WHETHER IT BE AN IMPORTANT BASTION OF CIVILISATION ON A CONTINENT RIFE WITH UNTAMED WILDERNESS, THE AUTHORITY OVER AN ENTIRE HEMISPHERE OR EVEN BETTER; A PLANETARY RULERSHIP. THE WORD OF THE COUNT, DUKE, KING OR NOBLE BLOODED AUTHORITY IS IMMUTABLE AND UNASSAILABLE. IN THIS WORLD YOU HAVE BEEN BESTOWED A PLANET AND IN FUTURE JUMPS YOU WILL FIND YOURSELF GIVEN SIMILAR GRAND FIEFDOMS TO RULE OVER. THE PLANET YOU RULE OVER IS RAW, HOME TO COUNTLESS UNWASHED MASSES. OUTSIDE THE WALLS OF YOUR GREAT ESTATE, THERE IS RUGGED WILDERNESS THAT MUST BE TAMED AND COMMON PEASANTS SIMILARLY REQUIRING EXPLOITATION. YOUR WORLD HAS THE POTENTIAL TO BE A JUGGERNAUT OF INDUSTRY AND EVEN HARBOURS ANCIENT RUINS HIDDEN AWAY SOMEWHERE ON THE SURFACE, WHO KNOWS WHAT ANCIENT TECHNOLOGY MAY RESIDE THERE?

