

Engine Sentai Go-Ongers 1.0  
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## **Introduction:**

Welcome, Jumper, to the vast multiversal landscape where worlds beyond imagination collide! Here the story starts in the Machine World, one of the eleven Braneworlds that exist alongside our own—the Human World. Machine World is a realm of mighty, sentient vehicles known as Engines, who are locked in a desperate war against the vile Gaiark, a faction obsessed with pollution and decay. These mechanical monstrosities, led by their sinister Pollution Ministers, sought to corrupt their own world, but after suffering a crushing defeat, they fled to Earth, believing it to be an easier target for their twisted paradise. But even as they plot, the Engines refuse to let their enemies go unchecked, following close behind with a bold plan to resist the Gaiark menace.

Upon their arrival on Earth, six heroic Engines sought out human allies, forming an unbreakable bond with five brave warriors who would come to be known as the Go-Ongers! These courageous individuals, wielding the power of the Engines, dedicated themselves to stopping the Gaiark's destructive ambitions. As the battle raged on, reinforcements arrived in the form of the elite Go-On Wings and their powerful Wing Engines, as well as the legendary Ancient Engines, whose wisdom and might would prove invaluable in the escalating conflict. With each victory, the Go-Ongers and their allies fought not only to protect Earth but to ensure that no other Braneworld would fall to the Gaiark's corruption. Yet, the struggle is far from over, and new threats lurk in the shadows, waiting for their chance to strike.

And now, Jumper, you have entered the fray. With 1000 CP at your disposal, you stand at the precipice of adventure, free to forge your own path in this world of high-speed battles and mechanical might. Will you fight alongside the Engines, pushing back the tides of pollution and destruction? Will you seek your own destiny, exploring the secrets of the Braneworlds and uncovering hidden dangers beyond the reach of ordinary heroes? The road ahead is yours to choose, and the engines of fate are already roaring to life. Buckle up—your journey is about to begin!

## **Starting Locations:**

As you enter this world, roll 1d12 to see where you start here. Your starting location will shape your experiences, allies, and the dangers you face.

### **1. Human World**

The world you know, Earth, a place of cities, forests, and oceans filled with ordinary people who remain unaware of the greater multiversal struggle. Here, you may find yourself in the middle of the Go-Ongers' battle against the Gaiark, facing pollution-based monstrosities threatening the environment. Will you join forces with the heroes to protect this world, or carve your own path in the shadows of their conflict?

### **2. Machine World**

A realm of sentient mechanical beings, Machine World is home to the Engines, massive vehicular warriors fighting to preserve their homeland. This world is a vast, metallic landscape where roads stretch endlessly, and towering structures hum with energy. However, the scars of war run deep, and the remnants of Gaiark's invasion still threaten the land. Will you stand with the Engines to rebuild, or uncover lost secrets hidden beneath the steel highways?

### **3.Sound World**

A symphony of existence, Sound World is a place where everything resonates with music. The air itself carries melodies, and soundwaves shape the very environment. Those who enter may find themselves in a world of constant song, where musical battles and rhythm-based challenges dictate one's fate. Will you master the harmonics of this world, or risk being drowned out by the cacophony?

### **4.Jungle World**

A wild, untamed land where nature reigns supreme. Vast jungles stretch endlessly, filled with towering trees, fierce wildlife, and primal energies that empower those attuned to the wild. Here, survival is the ultimate test, as even the plants seem to possess a will of their own. Will you embrace the raw power of this world, or become just another forgotten prey?

## **5.Magic World**

A realm where the impossible becomes reality, Magic World is filled with floating castles, mystical beasts, and ancient tomes brimming with arcane power. The sky shifts with magical energy, and those with the right knowledge can bend reality to their will. Yet, power always comes at a price. Will you study the ancient arts, seek forgotten spells, or become ensnared in the mystical conflicts that shape this world?

## **6.Gunman World**

A rugged frontier of endless deserts, towering mesas, and lawless towns, Gunman World is a land where duels at high noon settle disputes. This world is filled with outlaws, bounty hunters, and steam-powered weaponry, where only the fastest and sharpest survive. Will you become a legendary gunslinger, a protector of justice, or a notorious outlaw whose name is whispered in fear?

## **7.Samurai World**

A land of honor, tradition, and deadly combat, Samurai World is a realm where the way of the sword determines one's destiny. Ancient castles dot the landscape, and warriors clad in armor roam the countryside seeking battle. Here, duty and discipline are everything, but even the noblest warriors can fall to corruption. Will you follow the path of the samurai, or seek your own way amidst the clash of steel?

## **8.Chrystal World**

A dazzling domain of shimmering landscapes and crystalline cities, Chrystal World is both beautiful and treacherous. The very ground beneath your feet glows with energy, and its people have harnessed the power of crystals to shape their society. However, fractures in reality threaten to shatter this world entirely. Will you help preserve its fragile balance, or exploit its untapped power for yourself?

## **9.Reverse World**

Nothing is as it seems in Reverse World, a place where logic bends and reality shifts unpredictably. Up is down, left is right, and even time may not flow as expected. Those who enter may struggle to maintain their sanity, as paradoxes and illusions constantly challenge perception. Will you uncover the truth behind this chaotic realm, or lose yourself in its ever-changing nature?



### **10. Christmas World**

A festive wonderland where the holiday spirit is eternal, Christmas World is a place of endless snowfall, twinkling lights, and boundless cheer. However, joy and warmth are not the only forces at play—mischievous spirits and entities of winter's darkness lurk beneath the surface, threatening to snuff out the light. Will you embrace the joy of this world, or uncover the secrets hidden behind its merry façade?

### **11. Dinosaur World**

A prehistoric land of towering reptiles and primal forces, Dinosaur World is a place where only the strong survive. Vast volcanic landscapes, dense jungles, and mighty beasts dominate the land. Here, ancient instincts awaken, and those who dwell within possess a deep connection to the power of the past. Will you tame the wild, ride with the dinosaurs, or face extinction in a land that bows to no one?

### **12. Free Choice**

Choose any world you wish to start in.

Choose your starting world wisely, Jumper. Each path holds different challenges, allies, and untold adventures, waiting for you to make your mark!



### **Origin:**

Your origin determines not just your background but your starting age, shaping your knowledge, experiences, and the role you may play in this world. Whether you are a warrior of justice, a mechanical marvel, or an agent of chaos, your path is yours to forge. No matter your choice, your gender remains your own, and you may also enter this world as a Drop-In, free from any predetermined memories or allegiances. You Can choose your gender for free.

### **Hero[Free]**

You are among the brave warriors who stand against the forces of destruction, fighting to protect the world and those who cannot defend themselves. Perhaps you are a newly chosen Go-Onger, wielding the power of an Engine partner to combat the Gaiark menace, or a warrior from another Braneworld, drawn into the conflict through fate or duty. Your age is 18+1d12.

### **Engine[200CP]**

You are not human but one of the mighty Engines, a sentient mechanical being born from Machine World. Built for speed, strength, and unyielding determination, you are part of the great war against the Gaiark, either as a seasoned veteran or a newly awakened warrior. Your form may be that of a powerful vehicle, an awe-inspiring machine ready to fight for justice—or perhaps something more unconventional, unique among your kind. But even among the Engines, questions of loyalty, purpose, and identity linger. Your age is between 65.000.000 years old to 23 years old.

### **Gaiark[200CP]**

Pollution. Corruption. Domination. These are the goals of the Gaiark, and you are one of them. Whether you are a high-ranking minister, a cunning commander, or a lowly but ambitious grunt, your purpose is to spread filth and reshape the world into a toxic paradise. You may revel in destruction, seeking to further the Gaiark cause, or perhaps you are an outlier—questioning the mission, seeking something beyond mere pollution and decay. As chaos spreads, will you fight for your faction, betray them for your own gains, or seek redemption on an uncertain path? Your age is between 65.000.000 years old to 23 years old.

### **Perks:**

Here perks are 50% off based on origins; also 100CP discounted perks are free.

### **General**

#### **Battle Poses Are Cool [Free]**

This is a world of Super Sentai, and with it comes one undeniable truth—battle poses are essential. You now possess the instinctive ability to strike a dramatic pose before battle, and no matter how complex or dynamic it is, you will always execute it flawlessly. To accompany your pose, you can create an epic introduction, whether a traditional samurai declaration, a fiery proclamation of justice, or something uniquely your own. Best of all? Your enemies will always wait patiently while you pose and transform, bound by the unspoken laws of dramatic tension. Whether you are alone or with a team, you will always look cool as hell.

#### **Engine Sentai Go-Ongers Soundtracks [100 CP]**

Deep within your mind lies the complete soundtrack of Engine Sentai Go-Ongers, ready to be played at will. Whether you need a hype battle theme, a somber melody, or the legendary opening song, you can summon these tracks in your head at any time. Even better, if you focus, you can project the music outward, ensuring that everyone around you hears the perfect soundtrack for the moment. Nothing elevates a dramatic entrance, an intense duel, or a heartfelt farewell like a perfectly-timed musical score.

#### **Soul Finder [Free]**

This world thrives on the power of partnership, where bonds between warriors and allies can turn the tide of battle. With this ability, you have an innate sense for finding and forging deep connections with others, unlocking hidden potentials through your unity. These bonds are more than just companionship—they are the key to unleashing incredible power.

***For Heroes***, this ability allows you to synchronize with the souls of the Engines, channeling their energy into devastating attacks. Whether it be enhanced speed, impenetrable armor, or powerful elemental strikes, the strength of your bond determines the might of your abilities. The stronger the connection, the greater the potential to surpass your limits.

***For Engines***, this ability strengthens your connection to humans, allowing a chosen partner to ride you, empowering both of you in battle. If three or more Engines unite with their partners, you gain the ability to combine into a Megazord, a towering fusion of power capable of overwhelming even the mightiest foes. Through trust and teamwork, you become more than just a machine—you become a force of unstoppable will.

***For Gaiark***, this ability allows you to elevate your fellow Gaiark, pushing their evolution beyond their limits. Through this bond, Pollution Ministers can amplify their minions, transforming them into even more dangerous and monstrous forms. Whether through raw power, enhanced durability, or the ability to spread pollution at an even greater scale, your influence ensures that the Gaiark's reach is ever-expanding, consuming all in its path.

### **Battle Proficiency [Varies / Gaiark Gain the 200 CP Variant for Free]**

Your skill in combat determines how effective you are in battle, whether you fight to protect the world, enforce the will of the Gaiark, or carve your own path in the chaos. Your level of mastery shapes how well you handle yourself against the enemies of this world.

### **Inexperienced [Free]**

You are new to battle, full of potential but lacking real experience. Against the weaker forces of the Gaiark, such as the Ugatz foot soldiers, you may struggle, needing to rely on instinct or luck to survive. Your movements may be clumsy, your strikes lack force, and even basic combat techniques feel foreign to you. But battle is the best teacher, and through experience, you will improve—assuming you live long enough to learn.

### **Novice [100 CP]**

You have gained some combat ability, making you a capable fighter against standard threats. You can now take on multiple Ugatz without much trouble, easily dodging their attacks and countering with your own. You may even hold your own against a Banki, the Gaiark's monstrous enforcers, though the battle will not be easy. Your reflexes, awareness, and overall combat skill have sharpened, putting you above the average soldier but still far from the level of a true master.



### **Experienced [200 CP / Free for Gaiark]**

You have reached the level where you can take on a Banki alone and win. These powerful monsters are durable, destructive, and often possess unique abilities, yet you are skilled enough to adapt and overcome them. Whether through strategy, raw power, or sheer endurance, you can now face these foes head-on, proving yourself as a warrior worthy of respect—or fear. Gaiark characters automatically receive this level for free, as their existence is rooted in battle and destruction.

### **Veteran [400 CP]**

You stand among the greatest warriors of this world, capable of battling the strongest threats in the conflict. Your combat ability places you on par with the elite warriors of the Gaiark, such as the Pollution Ministers, who command immense power and devastating abilities. Whether through mastery of technique, overwhelming strength, or near-unparalleled battle instincts, few can stand against you and survive. Against even the most fearsome foes, you are a force to be reckoned with, a warrior whose presence alone can turn the tide of battle.



## **Hero**

### **Hero Team [Free for Heroes / 200 CP for Others]**

In this world, teamwork is everything, and your choice of team will define how you fight and what kind of Engine you can partner with. Each team has its own unique combat philosophy, strengths, and weaknesses, shaping the way you approach battle.

### ***Go-Ongers***

A team driven by instinct, passion, and raw energy. The Go-Ongers fight with wild, unpredictable movements, lacking discipline but making up for it with sheer tenacity and creativity. Their unorthodox style allows them to adapt quickly to situations, making them difficult to predict in battle. If you choose this team, you are compatible with a normal Engine, a standard yet powerful mechanical partner suited for high-speed combat and overwhelming force. While your fighting style may seem reckless, it often catches enemies off guard, turning the tide of battle in your favor.

### ***Go-On Wings***

A disciplined and precise team that values mastery and logic over raw power. Fighters in this team have refined their combat techniques, making calculated decisions rather than relying on instinct alone. While they may not have the sheer strength of the Go-Ongers, their control and efficiency allow them to strike with surgical precision. If you choose this team, you are compatible with a Wing Clan Engine, a specialized partner built for aerial combat, granting you greater speed, maneuverability, and airborne tactics. Your fights are not about brute force but about striking with purpose and efficiency.

### **Go-On Sails**

A defensive powerhouse of a team, focusing on endurance and resilience. Fighters in this team prioritize defense over offense, capable of withstanding powerful attacks while waiting for the perfect opportunity to strike back. Their tactics revolve around patience, counterattacks, and sustainability, making them incredibly hard to take down. If you choose this team, you are compatible with a Water Clan Engine, a mechanical partner that specializes in naval or underwater combat, allowing you to fight in environments where others would struggle. Though you may not be as fast or aggressive as the other teams, your sheer survivability ensures that you can outlast nearly any opponent.

### **Bloodlust Detection [100 CP]**

You have developed a keen sense for detecting murderous intent, allowing you to pinpoint the presence of hostile creatures like the Gaiark with frightening accuracy. Whether it's a lurking monster preparing an ambush or a Pollution Minister hiding in the shadows, their bloodlust is like a beacon to you. Even if they try to suppress it, you can still sense the faintest traces, giving you a crucial edge in battle. With this ability, surprise attacks become nearly impossible, and you can track down dangerous foes before they strike.

### **Vehicle Mastery [100 CP]**

Your skills behind the wheel—or the controls—are second to none. Depending on your team, you gain mastery over a specific type of vehicle, able to handle even the most complex maneuvers with ease. Go-Ongers excel in land vehicles, from high-speed race cars to off-road machines, making them unmatched in ground chases and rough terrain. Go-On Wings are natural pilots, mastering aerial vehicles such as jets, helicopters, and even high-tech gliders, allowing them to dominate the skies. Go-On Sails specialize in naval and underwater vehicles, expertly maneuvering through rough seas, deep waters, and aquatic battlefields. No matter the terrain, your vehicle skills ensure you are always in control.

**Weapon Mastery [200 CP]**

You have completely mastered a weapon of your choice, no matter how conventional or bizarre it may be. Whether it's a sword, gun, or something more unusual—like a train railway guard or a speeding toy car—you wield it with absolute skill and precision. Your mastery extends beyond technique; through any transformation device you own, you can summon this weapon at will, ensuring you're never unarmed. Additionally, you gain the ability to create perfect replicas of your chosen weapon, allowing you to equip allies or replace a lost weapon without issue.

**Engine Upkeep [200 CP]**

Engines require energy and maintenance to function at their peak, and now, you have the expertise to provide both. You can craft special items that recharge an Engine's energy in seconds, allowing them to fight longer without exhausting themselves. Additionally, you possess the knowledge and skills to repair and maintain Engines, fixing damage that would otherwise take them out of commission. Whether you're fine-tuning their systems, restoring their strength, or preparing them for the next battle, your support ensures that Engines remain in top condition.

**Idol Potential [400 CP]**

Fighting isn't your only talent—you have the makings of a true idol! Your singing voice is flawless, your dancing ability is mesmerizing, and your natural charisma can captivate an audience with ease. If you choose to pursue the idol path, you have everything needed to rise to stardom, commanding the stage just as well as you command the battlefield. Whether you want to perform for entertainment, inspire hope, or even use your talents to distract enemies in battle, your potential as an idol is limitless.

### **Final Attack Combination [400 CP]**

A signature move of the Go-Ongers, this ability allows you to execute devastating team-based attacks with your allies. By calling upon 2 to 7 warriors, you can either amplify each strike to hit with overwhelming force or combine your powers into a single, ultimate finishing blow. This technique is strong enough to obliterate even the toughest enemies, ensuring victory against nearly any foe. However, such immense power comes with a limit—it can only be used once per day, making precise coordination and timing essential for maximum impact.

### **Mechanic [600 CP]**

Your mechanical expertise is unparalleled, granting you the ability to design, construct, and maintain some of the most advanced robotic support systems in existence. Among your greatest creations are service robots similar to Bomper, capable of radar detection, battlefield analysis, and critical repairs for Engines. These support units are invaluable in the war against the Gaiark, helping to track enemy movements, monitor Engine conditions, and streamline maintenance. Your knowledge also extends to Transformation Devices, such as the Go-Phone, Shift Changer, and Wing Trigger, allowing you to build and refine the very tools that enable transformation and combat efficiency.

Beyond mere support, your engineering talents allow you to create heavy-duty battle machines, akin to the Armored Wheel GoRoader GT. These autonomous combat units boast immense strength, durability, and firepower, acting as powerful reinforcements on the battlefield. Though they lack the true souls of Engines, they serve as formidable mechanical warriors, capable of taking on enemy forces without hesitation. However, given their intricate construction, such machines take at least a year to develop, requiring meticulous planning, resources, and patience to bring to life.

Your mechanical genius doesn't stop there—you also possess the ability to modify and enhance Engines themselves. Whether it's upgrading their bodies for new transformations, integrating advanced weaponry, or even enabling cross-series compatibility with other forms of technology, your modifications can push an Engine far beyond its original limits. Formations that were once impossible due to incompatibility can now become reality, allowing Engines to combine in new and unexpected ways. With your expertise, the boundaries of

engineering are yours to break, ensuring that the fight against evil is always fought with the most advanced technology possible.

### **Blazing Soul [600 CP]**

Your soul burns with an unstoppable fire, making you completely immune to any form of brainwashing, mind control, or corruption. No matter how powerful the influence, your blazing will cannot be extinguished or bent to another's desires. This inner fire also extends to your attacks, which now carry a purifying effect—any enemy under the influence of control, possession, or dark energy can be freed when struck by your blows. Allies who have been manipulated or corrupted will find their minds and bodies restored, as your power burns away any external influence shackling them.

Additionally, any abilities you possess that rely on your soul—whether they enhance your strength, fuel special techniques, or unleash supernatural effects—are significantly magnified. The sheer intensity of your spirit amplifies these abilities to new heights, making them more potent than ever before. This enhancement carries over into future worlds, affecting any soul-based powers you may acquire, ensuring that your inner flame continues to burn brighter with each battle you face.





## Engine

### Engine Biology [Free, Only for Engines]

As an Engine, your body is vastly different from that of a human. You are a living, sentient machine powered by an Engine Soul, granting you incredible durability and self-sustaining energy. Unlike ordinary vehicles, you are not merely a machine—you are alive, with emotions, thoughts, and a will of your own. Your mechanical body is highly resistant to damage, able to endure impacts, explosions, and even direct combat that would destroy conventional machines. Furthermore, your internal systems allow for self-repair, gradually restoring damage over time, though more severe injuries require external maintenance.

Your unique physiology also makes you fundamentally different from organic beings. You do not require food, water, or sleep; instead, you sustain yourself through specialized energy sources or Engine-specific maintenance. Your senses are finely tuned to mechanical and digital systems, allowing you to detect, interface with, and control technology in ways that humans cannot. This extends to your ability to combine with other Engines, forming powerful new configurations that enhance your combat abilities. With the right modifications, you can even upgrade your form, integrating new technology to push your capabilities beyond their original limits.

However, your existence comes with a significant weakness: outside of the Machine World, your body and soul cannot remain connected indefinitely. You can only stay in your original form for ten minutes before your physical body called **Engine Cast** and **Engine Soul** are forcibly separated. This occurs in any world other than the machine World, making prolonged operations in other Braneworlds a challenge. Once separated, you will be unable to act until your Engine Soul is reinserted into your body, leaving you vulnerable if no one is there to assist you.

## **Engine Clan [Free, Only for Engines]**

As an Engine, you belong to a specific Engine Clan, each with its own specialties, vehicle types, and animal themes. Your body is a fusion of a modern animal of any choice and a machine, granting you both the strengths of your chosen creature and the power of an advanced vehicle. This means that you can be a tiger jet like Jetras. Additionally, you will develop a signature verbal tic, a unique word or phrase that you naturally say at the end of your sentences, much like how Speedor says "Doru, doru!" or Buson says "Bon, bon!"

### **Normal Engine**

You are a member of the Land Clan, meaning your body is based on a land animal and a ground-based vehicle. Whether you resemble a powerful tiger fused with a race car or a sturdy rhino merged with a truck, your form is built for speed, endurance, and adaptability on roads or rough terrain. Your natural toughness makes you resilient in battle, and your combat style often relies on powerful charges and direct engagements.

### **Wing Clan Engine**

As part of the Wing Clan, your form takes inspiration from a flying animal and an airborne vehicle. Whether you are a hawk blended with a jet or a dragonfly combined with a helicopter, you excel in aerial combat, speed, and maneuverability. You can effortlessly take to the skies, striking from above with incredible precision, and your high-altitude mobility makes you difficult to hit. However, your durability is slightly lower than other Engine Clans, making you more reliant on evasive tactics.

### **Water Clan Engine**

Belonging to the Water Clan, your body is a fusion of an aquatic animal and a water-based vehicle. Perhaps you are a shark merged with a speedboat or a penguin combined with a submarine. Your design allows you to traverse the seas with ease, giving you an advantage in water-based battles. Your durability is high, and you are highly specialized for underwater combat and exploration, but on land, you may find yourself at a disadvantage due to reduced speed or maneuverability.

### **Built-in Weapons [100 CP]**

As an Engine, your body is more than just a vehicle—it is also a weapon. You can choose either a built-in ranged weapon, such as energy cannons, missile launchers, or laser turrets, or a melee weapon integrated into your form, like reinforced ramming horns, retractable buzz saws, or powerful crushing claws. This weapon is a permanent part of your body, always available for combat and ensuring that you are never unarmed in battle.

### **Minimal Collateral Damage [100 CP]**

Despite your massive size compared to most organic beings, you possess an innate sense of control over your movements and attacks. You instinctively adjust your combat style to minimize damage to the environment and nearby structures, ensuring that cities and innocent bystanders are not caught in the crossfire. Whether fighting in urban areas or tight spaces, your strikes will only impact intended targets, making you a responsible and efficient warrior.

### **Internal GPS [200 CP]**

Your advanced internal navigation system allows you to always know your exact location, no matter where you are. Whether traveling through unknown lands, warping between worlds, or navigating through hazardous terrain, you can pinpoint your position with extreme accuracy. This system also allows you to map out areas you've explored, detect optimal routes, and quickly find your way back to important locations.

### **Energy Conservant [200 CP]**

Through advanced energy efficiency, you can now maintain your original form for 60 minutes before your body and soul are forcibly separated. This drastically improves your ability to fight and operate in non-Human Worlds, allowing you to stay in battle for longer periods without worrying about sudden deactivation. Even beyond this world, this perk extends to any future transformat

**World Traveler [400 CP]**

You have gained the incredible ability to move freely between the 11 Braneworlds, effortlessly crossing the dimensional barriers that separate them. Whether traveling to Machine World, Human World, Samurai World, or any of the others, you can come and go as you please, experiencing the unique wonders and dangers each realm has to offer. This ability grants you unparalleled mobility, allowing you to chase down enemies who try to escape into other dimensions or seek refuge in a different world when a battle turns against you. In future worlds, this power expands even further, enabling you to travel between different dimensions within a single universe, giving you access to parallel realities, alternate timelines, or hidden realms that others may never even know exist.

**Ancient Engine [400 CP]**

As an Ancient Engine, you hail from a time long before modern Engines, your existence stretching back at least 20 million years. Your body is based on an ancient animal—whether it be a towering T. rex fused with a battle tank, a massive pterosaur combined with a fighter jet, or even a colossal prehistoric sea creature merged with a high-speed battleship. These ancient origins grant you immense power beyond that of your modern counterparts. Your Engine Soul is stronger, your weapons are more devastating, and your overall durability, speed, and abilities far exceed those of present-day Engines. However, communication is a challenge—you can only speak in roars, growls, and other primal sounds, though fellow Engines and allies will instinctively understand you.

Your ancient nature also grants you unique advantages. You possess instincts honed over eons, giving you a heightened sense of battle awareness and adaptability. Your body, having survived countless wars and cataclysmic events, is built to endure extreme conditions, allowing you to function in environments that would be lethal to others. D

### **Giant Engine [600 CP]**

You are a member of the legendary Giant Clan, towering over your fellow Engines at three to four times their size. Your immense stature grants you unparalleled strength, durability, and intelligence, making you a force to be reckoned with on the battlefield. Your sheer power allows you to crush opponents effortlessly, and your enhanced mind makes you more strategic than the average Engine, capable of complex battle tactics and decision-making.

What truly sets the Giant Clan apart, however, are two incredible abilities. First, you do not require a human partner to form a Megazord—instead, you can merge directly with other Engines to create an immensely powerful fusion, increasing your combat capabilities without relying on external pilots. Second, you possess the unique ability to tear open dimensional rifts and prevent dimensional cracks from closing by using your massive body as an anchor. This makes you a crucial force in interdimensional warfare, capable of traversing between worlds and stabilizing collapsing realities. With these abilities, you stand as a true titan among Engines, wielding power on a scale that few can match.

### **Human Form [600 CP]**

Unlike most Engines, whose souls separate from their bodies when they leave their original form, you possess the rare ability to maintain a fully functional human form. When detached from your Engine body, you do not simply exist as a floating Engine Soul; instead, you take on a humanoid appearance, allowing you to interact with the world just like any other human.

In this form, all of your abilities are scaled down to fit your smaller, organic-like body, but you still retain access to all of your Engine-based skills. Your strength, durability, and speed may be reduced compared to your full Engine state, but you remain far superior to ordinary humans, and you can still wield your built-in weapons, energy-based powers, and any other unique traits you possess. This transformation grants you incredible versatility, enabling you to fight on foot, blend into human society, and even form deeper connections with your allies without the limitations of your full-sized Engine body.

## **Gaiark**

### **Gaiark Biology [Free for Gaiark Only]**

As a proud member of the Gaiark, your very existence is a testament to destruction and pollution. Unlike weak organic beings or the misguided Engines that rely on clean energy, you thrive where others perish. Your body is a fusion of metal, industrial components, and hazardous energy, fueled by toxic smog, industrial waste, and pollution itself. The filthier the environment, the stronger you become, drawing power from contamination while rendering clean energy sources useless against you.

Your mechanical physiology grants you immense durability and adaptability, allowing you to function in hostile environments that would cripple lesser beings. Acidic wastelands, polluted oceans, and even the vacuum of space pose no challenge to your indestructible form. Many Gaiark possess built-in weapons, reinforced armor, or the ability to manipulate the environment, turning once-pristine lands into industrial wastelands of decay and smog. Additionally, with the ability "Industrial Revolution," you can undergo a transformation into a titanic form, towering at around 20 meters tall, allowing you to dominate battlefields with sheer overwhelming force.

However, there is a cost to your pollution-powered existence. Prolonged exposure to clean, unpolluted areas saps your energy, weakening your systems and forcing you to rely on artificial smog or contaminated zones to maintain peak efficiency. While you can survive in such environments, you are at your best when spreading ruin, ensuring that no land remains untouched by the Gaiark Empire's glorious industrial dominance!

### **Gaiark Cabinet [Free for Gaiark Only]**

As a Gaiark, you are not just an individual warrior—you are part of a specific division within the Gaiark forces, built to serve a particular aspect of pollution. Your cabinet determines your strengths, weaknesses, and the type of destruction you specialize in. Depending on your choice, you will receive discounts on Gaiark-related abilities that align with your specialty.



### ***Air Gaiark***

Created by Air Pollution Minister Kitanedas, you specialize in airborne pollution such as toxic smog, acid rain, and noxious gas emissions. As an Air Gaiark, you are one of the fastest among your kind, excelling in mobility, aerial combat, and evasive tactics. However, your body is more fragile compared to other Gaiark, making you less durable in prolonged fights.

### ***Water Gaiark***

Created by Water Pollution Minister Kegalesia, you focus on water-based pollution, such as oil spills, toxic sludge, and chemical contamination. You are built for endurance, able to withstand high-pressure environments and fight for extended periods. However, you are also the slowest of the Gaiark, relying on resilience rather than speed to dominate your opponents.

### ***Land Gaiark***

Created by Land Pollution Minister Yogostein, you specialize in land-based destruction, spreading deforestation, industrial waste, and soil contamination. You are among the strongest Gaiark, boasting immense power and raw combat ability. However, your stats are the most balanced, making you a well-rounded but less specialized warrior compared to your Air and Water counterparts.

### **Toxic Presence [100 CP]**

Your very existence spreads pollution. Simply by being in an area, you contaminate the environment, causing the air to become smoggy, water to become murky, and plants to wither. While this happens at a slow rate under normal conditions, you can concentrate your energy to accelerate the process, creating a localized zone of pollution that weakens enemies who rely on clean energy or fresh air.

### **Industrial Strength [100 CP]**

Your body is made of reinforced industrial materials, making you much tougher than an average warrior. You can take heavy hits without flinching, shrugging off damage that would cripple lesser beings. Additionally, your limbs function like industrial machinery, granting you enhanced lifting strength and crushing power.

### **Vice-Minister Intelligence [200 CP]**

Your intellect has reached levels rivaling Hiramechimedes, one of the greatest minds among the Gaiark. Your ability to analyze battle strategies, technological advancements, and enemy weaknesses is unparalleled. You can now rapidly devise intricate plans, predict enemy movements, and create advanced pollution-based technology far beyond what ordinary Gaiark can comprehend.

With this intelligence, you can engineer devastating new weapons, enhance existing Gaiark technology, and even manipulate battles to turn the tide in your favor. Whether you're a master scientist or a cunning tactician, your genius is a force to be reckoned with—though beware, as your overconfidence could be your downfall if you underestimate your enemies.

### **Hazardous Weaponry [200 CP]**

Your ranged attacks now release clouds of poisonous gas, turning the battlefield into a choking, suffocating wasteland. Enemies caught in the smog will find themselves weakened, disoriented, and struggling to breathe, their reflexes slowing as the pollution seeps into their lungs. Even those who manage to escape will suffer from lingering fatigue and dizziness, making them easy prey for a follow-up assault. With every blast, you spread contamination across the battlefield, forcing your enemies to fight in an environment where the air itself is their enemy.

### **Cleaning Prime Minister Cabinet [400 CP]**

As a member of the Cleaning Prime Minister's Cabinet, you are an elite specialist dedicated to the eradication of those annoying, meddling Engines. You have studied their weaknesses extensively, understanding their mechanical structures and the vulnerabilities in their Engine Souls. With this knowledge, you can develop specialized anti-Engine weaponry, allowing you to deal devastating damage to them in battle. Your arsenal may include high-impact pollution bombs that corrode Engine bodies, precision disruptors that scramble their systems, or even specialized tools that interfere with their ability to combine into Megazords. Engines will find that your very presence is a threat to their existence.

Beyond weaponry, your expertise also extends to tactical strategies specifically designed to counter Engines. You can pinpoint their most fragile components, disrupt their energy flow, and even jam their communication systems, making it harder for them to coordinate in battle. Whether through brute force or cunning sabotage, you are one of the few Gaiark who can ensure that Machines do not belong in your polluted paradise—and you intend to prove it by dismantling them piece by piece.

### **Gaiark Creator [400 CP]**

You now possess the power of creation, just like the Pollution Ministers who first gave birth to the Gaiark. With this ability, you can construct entirely new Gaiark soldiers, molding them from raw industrial pollution and mechanical parts. Once per week, you can craft a new Gaiark of your chosen cabinet type—Air, Land, or Water—imbuing them with abilities suited to their element. A Water Gaiark might be an oil-spewing abomination that thrives in toxic sludge, while a Land Gaiark could be a walking demolition machine, built to tear through structures and enemies alike.

Your creations are more than mindless drones—they possess rudimentary intelligence and a strong loyalty to you, obeying your commands without question. While they may not rival the might of high-ranking Gaiark officers, they serve as perfect foot soldiers, allowing you to bolster your forces with a steady supply of reinforcements. With time and resources, you might even develop the skills to create stronger, more advanced Gaiark, bringing you one step closer to becoming a true architect of pollution and destruction.

### **Clockwork Gaiark [600 CP]**

You are no ordinary Gaiark—you are a member of the legendary Clockwork Savage Machines, an ancient and feared lineage of destruction. Like Horonderthal, your existence is tied to an unstoppable drive for annihilation. Unlike other Gaiark, who may have personal ambitions or goals, your purpose is singular and absolute: to eradicate civilizations and leave nothing but ruin in your wake. Because of this, you are one of the most powerful variants of the Gaiark, built with an incredibly durable and relentless body that only grows stronger the longer you fight. Your endurance increases with every prolonged battle, ensuring that no enemy can simply wait you out—you thrive in drawn-out conflicts, becoming more unstoppable the longer you engage.

Your clockwork core grants you resilience beyond that of normal Gaiark. While others may need to rest or recharge, your internal mechanisms continue operating tirelessly, allowing you to wage war without pause. Your structure is more mechanical than biological, making you resistant to many conventional attacks. Even if your body is damaged, your self-repair systems can keep you operational, ensuring you never truly stop until your mission is complete. You are a living engine of destruction, and once set on a path, nothing short of absolute annihilation can deter you.

Perhaps most terrifying of all, you wield the dreaded Horonden Wave, a violent, madness-inducing energy that drives both machines and organic life into a frenzy of destruction. Those caught in its influence will turn on friend and foe alike, mindlessly tearing each other apart until nothing remains but desolation. This ability makes you not just a warrior, but a walking catalyst for chaos and ruin. Entire worlds could crumble without you ever needing to lift a finger—your mere presence can spell total annihilation.

### **Justice Dissolution Cannon [600 CP]**

You now wield one of the the terrifying ability of Crime Minister Yogoshimacritein—the infamous Justice Dissolution, a power that utterly corrupts and dissolves the very concept of justice itself. With this ability, you can shatter the moral foundations of those who oppose you, eroding their sense of righteousness and distorting their convictions. Heroes who once fought with unwavering resolve may find themselves questioning their purpose, their beliefs twisting and crumbling into doubt. The stronger their sense of justice, the more devastating the effect, as their ideals rot away into nothingness.

Justice Dissolution is not a mere mental attack—it is a conceptual corruption that unravels the very principles people stand for. Law, order, heroism—all of these become meaningless under your influence, replaced by confusion, despair, or even outright submission to chaos. Those affected may abandon their cause entirely, lose the will to fight, or, in some cases, even turn against their former allies, unable to recognize the righteousness they once upheld. The greater the ideals, the harder they fall.

### **Engine Abilities [Engine Only]:**

As an Engine, your powers are not just based on your mechanical design but also on your unique personality and driving spirit. Each Engine possesses distinct abilities that set them apart, reflecting their passions, strengths, and the role they play in their world.

Upon becoming an Engine, you will automatically receive one 200 CP ability and one 400 CP ability for free, Based on Your Engine clan the rest are discounted These abilities will enhance your performance in battle and daily life, ensuring you stand out as a one-of-a-kind warrior of justice!

### **General 200CP**

#### **Resonance Link**

Your connection with your human partner has deepened, allowing you to perfectly synchronize your movements and energy output. This enhanced bond improves teamwork, ensuring that your combined attacks hit with greater precision and power. Your fusion with other Engines also becomes much smoother, reducing strain and increasing the effectiveness of coordinated combat techniques. If the trust between you and your partner is strong, you may even temporarily unlock new abilities beyond your normal limits, achieving feats that neither of you could accomplish alone. This synergy is the key to unleashing your true potential on the battlefield.

#### **Tailwind Acceleration**

By harnessing the natural flow of the wind, you can double your speed for a short burst when moving in the same direction as an air current. This allows you to outmaneuver opponents, escape danger, or close the distance between you and your target with breakneck velocity. Additionally, you can manipulate air currents to create your own artificial tailwinds, further boosting your agility and making you even harder to catch. Whether you're racing across the skies, dodging incoming attacks, or launching devastating hit-and-run strikes, your mastery over the wind ensures you always have the upper hand in speed and maneuverability.

## **400CP**

### **Combat Configuration**

Your body has now developed a specialized battle mode, allowing parts of your frame to shift and transform into built-in weapons. You can deploy energy cannons for ranged attacks, drills for piercing through enemy defenses, or reinforced armor plating to bolster your durability. This ability lets you quickly adapt to combat situations, seamlessly switching between offensive, defensive, or speed-based configurations depending on the battlefield's demands. Whether you're charging headfirst into battle, holding the line against powerful foes, or launching devastating ranged attacks, your Combat Configuration ensures you're always prepared for the fight.

### **Multi-Mode Transformation**

Your vehicle form is no longer limited to a single design—now, you can shift into a secondary transformation mode, adapting to different combat and environmental challenges. A race car could reconfigure into an off-road truck, a motorcycle could transform into a hovercraft, or a train could alter its structure for battle mode. This flexibility allows you to handle any terrain, shift strategies mid-battle, and surprise enemies with unexpected adaptations.

## **600CP**

### **Fusion Mastery**

You have perfected the art of combining with other Engines, making all Megazord formations and fusions more stable and efficient. Unlike standard combinations, where Engines may experience slight synchronization delays, your fusions are flawless, allowing for greater mobility, increased power output, and superior reaction time. Additionally, you are no longer restricted to fusing with just one Engine—you can now combine with two or more simultaneously, forming new and incredibly powerful configurations. Whether you're leading a formation or forming a brand-new fusion, your mastery ensures that the combined form operates at peak performance.



## **Engine Soul Infinite Drive**

Unlike most Engines, whose energy reserves eventually deplete, your Engine Soul generates limitless power, allowing you to keep going indefinitely. You no longer need external refueling or maintenance, making you an unstoppable force in prolonged battles. Even in other worlds where normal Engines might suffer from energy depletion, your Engine Soul remains fully powered, ensuring you never weaken or slow down. Whether you're engaging in long, drawn-out fights, racing at top speed for extended periods, or taking on back-to-back battles, you will never tire or run out of energy—solidifying your status as a truly unstoppable Engine warrior.

## **Normal Engine 200CP**

### **Turbo Acceleration**

Your speed has dramatically increased, allowing you to push past your limits in short bursts of near-supersonic velocity. Whether you need to dodge an attack at the last second, close the gap between you and an enemy, or escape a dangerous situation, you can instantly activate this explosive acceleration to propel yourself forward at incredible speeds. This sudden burst of movement makes you nearly impossible to catch or predict, giving you a significant advantage in both offense and defense. However, due to the sheer force of this ability, it requires careful use—overusing it in rapid succession may cause your systems to overheat, forcing you to slow down until you recover.

### **Reinforced Frame**

Your body has been upgraded with exceptionally strong and durable materials, making you far more resilient than a standard Engine. You can now withstand direct impacts from heavy artillery, powerful energy blasts, and even full-force enemy attacks with minimal damage. Your frame resists denting, cracking, or breaking, ensuring that you can stay in battle much longer than your allies. Even environmental hazards like extreme heat, crushing pressure, or corrosive substances have a significantly reduced effect on you. While this doesn't make you invincible, it does allow you to charge fearlessly into danger, knowing that your body can take a beating and keep going strong.

### **Engine Soul Overclock**

By pushing your Engine Soul to its absolute limit, you can temporarily enter a state of enhanced power, drastically increasing your speed, strength, and reaction time for a short duration. In this overclocked state, you are able to overpower most enemies with raw force, execute maneuvers that would normally be impossible, and react to incoming attacks with lightning-fast precision. However, this immense power boost comes at a cost—once the overclock ends, your systems will require a cooldown period, during which your performance may slightly decrease as your body recovers from the strain. If used too frequently without rest, there is a risk of engine instability, meaning careful timing is crucial to make the most of this ability.

### **Terrain Adaptation**

Your mobility has been greatly enhanced, allowing you to operate at peak efficiency on any terrain, no matter how extreme or unpredictable. Whether you're racing across rocky mountains, sandy deserts, icy tundras, or deep jungles, you will never lose traction or struggle with rough landscapes. Even vertical surfaces and unstable ground pose no challenge, as your body naturally adjusts to ensure stability and smooth movement. This ability guarantees that no battlefield is out of reach, allowing you to pursue enemies, navigate obstacles, and perform high-speed maneuvers with absolute confidence.

## **400CP**

### **Elemental Drive**

Your Engine body can now channel and unleash elemental forces, granting you control over a specific element of your choosing—fire, lightning, ice, or another natural force. This allows you to coat yourself in flames, launch bolts of electricity, freeze enemies solid, or manipulate your chosen element in creative ways. Whether it's enhancing your attacks, creating defensive barriers, or manipulating the battlefield, this ability makes you a force to be reckoned with. Your elemental energy flows naturally through your Engine Soul, ensuring that your attacks are as powerful as they are versatile.

## **Self-Repair Systems**

Your body is now equipped with an advanced self-repair function, allowing you to gradually fix damage over time. Minor dents, scratches, and cracks will seal themselves within minutes, while more severe structural damage will take hours to fully mend. As long as your Engine Soul remains intact, you can always recover, ensuring that you're never permanently out of the fight. While extensive repairs still require proper maintenance, your ability to regenerate in the heat of battle gives you a major advantage over time.

## **Sonic Horns**

Your horns or built-in speakers can now unleash devastating sonic waves, allowing you to weaponize sound itself. These sound-based attacks can disorient enemies, shatter obstacles, and even temporarily disable electronics with their sheer intensity. By adjusting the frequency and intensity, you can communicate in ways that normal ears cannot detect, making you an effective covert operative or battlefield commander. Whether you're emitting a concussive blast to send foes flying or using precise frequencies to disrupt enemy sensors, this ability turns sound into a powerful weapon in your arsenal.

## **Wing Clan Engine 200CP**

### **Aerial Agility**

You possess unparalleled control over your movements in the sky, allowing you to execute complex aerial maneuvers with pinpoint precision. Whether it's sharp turns, sudden dives, midair stops, or quick reversals, you can perform them effortlessly, making it extremely difficult for enemies to land a hit. You can even weave through tight spaces and navigate hazardous environments without slowing down. Your agility makes you a nightmare for grounded opponents and a formidable force in aerial combat, ensuring that you always have the upper hand in speed and mobility.

### **Jet Stream Boost**

By generating powerful shockwave bursts from your wings or thrusters, you can propel yourself forward at incredible speeds, allowing you to break past enemy lines, evade incoming attacks, or close the distance between you and your target in an instant. This ability isn't just for mobility—your jet streams can be used offensively as well, creating violent wind blasts that can knock back enemies, send projectiles off course, or disrupt enemy formations. Whether you're using it for a quick escape, a surprise attack, or battlefield control, your Jet Stream Boost gives you the edge in both speed and power.

### **Featherblade Barrage**

Your wings are more than just tools for flight—they double as powerful ranged weapons capable of launching razor-sharp energy feathers or metallic blades at high velocities. These projectiles are fast, precise, and strong enough to cut through enemy armor and obstacles, making them an effective tool for long-range combat. You can fire them in rapid succession, creating a barrage that overwhelms opponents, or release them in targeted bursts for precise, armor-piercing attacks. Whether you're fighting from a distance or using them to soften up enemies before closing in, your Featherblade Barrage ensures you're always armed and ready.

### **Storm Resistance**

No matter how fierce the weather conditions, you remain completely unfazed. Hurricane-force winds, torrential rain, blizzards, and even lightning storms pose no obstacle to your flight, allowing you to navigate through even the most extreme environments without difficulty. Your internal systems are shielded from electrical interference, preventing you from being short-circuited by lightning or energy-based disruptions. High altitudes, where oxygen is scarce and temperatures drop to freezing levels, have no effect on your performance. Whether soaring through a raging storm or braving the chaos of a battlefield battered by environmental hazards, you remain steady, swift, and unstoppable.

## **400CP**

### **Sonic Boom Dash**

By pushing your speed to its absolute maximum, you can break the sound barrier, unleashing a devastating sonic boom that ripples through the battlefield. This shockwave disorients enemies, shatters fragile structures, and even interferes with energy-based attacks, scattering them before they can reach you. Anyone caught within the blast radius will be stunned, thrown off balance, or even sent flying by the sheer force of the explosion. Whether used as a high-speed escape, a battlefield disruptor, or an opening attack to overwhelm your foes, this ability makes you an unstoppable force in the skies.

### **Falcon's Vision**

Your eyesight is unmatched, capable of tracking even the fastest-moving targets with absolute clarity. You can zoom in on objects miles away, making it nearly impossible for enemies to hide or escape your gaze. Whether it's spotting threats through dense fog, tracking invisible foes through slight air disturbances, or piercing through pitch darkness, nothing escapes your sight. In combat, this heightened perception allows you to predict enemy movements, track projectiles in midair, and snipe opponents with deadly precision, ensuring that no battle ever takes you by surprise.

### **Sky Dominance**

The air is your domain, and in it, you are an untouchable force. Your flight speed, agility, and reflexes are significantly enhanced, allowing you to outmaneuver, outpace, and overwhelm any enemy below. Against ground-based foes, you hold a tactical advantage, effortlessly dodging their attacks while raining destruction from above. Even against other aerial enemies, your mastery over the skies makes you nearly unrivaled, giving you the ability to strike from any angle, reposition instantly, and maintain complete control over the battlefield. When you take to the skies, you dictate the fight—your enemies can only struggle to keep up.

## **Wind Manipulation**

The air bends to your will, allowing you to generate and control wind currents with incredible precision. You can summon powerful gusts to knock back enemies, deflect incoming attacks, or even create miniature tornadoes to wreak havoc on the battlefield. By shifting wind patterns, you can cancel out projectiles mid-flight, disrupt enemy formations, or even boost your allies into the air, granting them temporary flight or enhanced mobility.

## **Water Clan Engine 200CP**

### **Hydrodynamic Mastery**

Your body is perfectly streamlined for aquatic movement, allowing you to glide effortlessly through water at breathtaking speeds. With pinpoint precision, you can weave through obstacles, execute sharp turns, and evade enemy attacks with minimal resistance. Even in turbulent waters or strong currents, you remain completely in control, moving as if the ocean itself bends to your will. Whether navigating tight spaces or engaging in high-speed underwater combat, your mastery over water ensures that no foe can outmaneuver you beneath the waves.

### **Deep Sea Durability**

Your frame has been reinforced to withstand the crushing pressure of the deepest oceans, making you resistant to immense forces that would crush lesser beings. Whether it's the weight of the abyss, collisions with massive enemies, or explosive underwater impacts, your body remains intact and fully operational. Extreme temperatures, high-pressure zones, and corrosive waters pose no threat to you, ensuring that you can venture into the harshest environments without fear. Even outside the water, this resilience grants you enhanced durability against powerful physical and environmental forces.

### **Aqua Burst Jets**

You can generate and expel high-pressure water jets from your body, propelling yourself at blinding speeds in any direction. This ability allows you to burst forward in a blink, making you almost impossible to catch. Offensively, you can release these jets as high-impact blasts, capable of knocking back enemies, disrupting attacks, or even carving through solid objects. Whether used for rapid



repositioning or to create powerful ranged strikes, these jets ensure that you control the flow of any underwater battle.

### **Sonar Scanning**

By emitting sonic pulses, you can map your surroundings in extraordinary detail, detecting hidden enemies, concealed objects, and even structural weaknesses. This ability allows you to navigate total darkness, murky waters, and even illusionary barriers with absolute clarity. Not limited to the ocean, your sonar also works on land, providing an advanced tracking system that allows you to pinpoint movements, eavesdrop on distant sounds, and anticipate enemy actions. Whether hunting foes or scouting unknown territory, your sonar ensures that nothing remains hidden from your sight.

## **400CP**

### **Tidal Crash**

With sheer force and momentum, you slam into enemies or the ground, creating a devastating tidal wave upon impact. This massive surge of water washes away obstacles, knocks enemies off their feet, and disrupts formations, making it a powerful tool for both offense and battlefield control. When used at high speeds, the impact is even greater, capable of sending even the heaviest foes flying. Whether breaking through enemy lines or causing environmental destruction, Tidal Crash ensures that no one stands in your way.

### **Torrential Vortex**

You can summon powerful whirlpools and water tornadoes, trapping enemies in an inescapable aquatic prison. Once caught, foes are pulled in and spun relentlessly, making them easy targets for follow-up attacks. These vortexes also create hazardous battle conditions, disrupting enemy movements and forcing them to fight on your terms. Whether drowning opponents in swirling waters or pulling them into an endless spiral of force, this ability lets you control the battlefield with the power of the tides.

### **Oceanic Armor**

By coating yourself in a dense layer of hardened water, you gain a temporary boost in defense, reducing damage from physical and energy-based attacks. This adaptable armor can even be extended to shield allies, offering protection from incoming blows and environmental hazards. While active, the armor flows like liquid yet hardens upon impact, making you incredibly difficult to harm. Whether protecting yourself from enemy strikes or acting as a moving fortress for your allies, this ability ensures that you remain a resilient force in any fight.

### **Liquid Adaptation**

Your body becomes one with water, allowing you to briefly transform into a living stream of liquid. In this form, physical attacks pass right through you, making you immune to melee strikes, gunfire, and even most energy-based projectiles. You can slip through small gaps, escape restraints, and reposition instantly, giving you unmatched mobility in battle. Whether dodging an otherwise fatal blow or infiltrating areas undetected, this ability allows you to flow like water—untouchable, unstoppable, and ever-adapting.

### **Gaiark Abilities [Gaiark Only]**

As a Gaiark, your powers are not just determined by your mechanical structure but also by the unique essence of your being—your personality, ambitions, and pollution-driven purpose. Each Gaiark is a one-of-a-kind creation, wielding abilities that reflect their driving force, whether it be the toxic smog of industry, the relentless corrosion of acid, or the raw power of heavy machinery.

Upon becoming a Gaiark, you will automatically receive one 200 CP ability and one 400 CP ability for free, based on your Cabinet origin. The rest of your abilities receive discounts based on your type, ensuring that your specialization is enhanced while still allowing for flexibility in your destructive arsenal. These abilities will make you an unstoppable force against the Engines, letting you reshape the world into a polluted paradise befitting the Gaiark Empire!

#### ***Air Gaiark*** **200CP**

##### **Ugly Smog**

Your forehead furnace is a raging incinerator, consuming anything you feed it and belching out thick, toxic smog to fuel your devastating attacks. The filthier the fuel, the stronger the pollution—burning flowers, works of art, or anything considered “beautiful” enhances the toxicity and corrosiveness of your smog. This industrial-grade filth not only chokes the air but also weakens and sickens enemies, making them struggle to breathe while their bodies deteriorate under the relentless contamination.

##### **Disaster Noise**

With your microphone spear in hand, you hold the power to twist and corrupt sound itself. Beautiful melodies, uplifting songs, even inspiring speeches—all are reduced to horrid noise pollution at your command. You can then release these distorted sound waves from your built-in speakers, creating deafening sonic blasts that disorient, cripple, and destroy anything caught in their path. Entire cities will tremble beneath your cacophonous assault as harmony is drowned out in chaotic, ear-splitting ruin.

### **Vacuum Waves**

With the unstoppable suction power of your vacuum bag, nothing escapes your grasp! You can pull in objects, attacks, and even living beings, trapping them in your industrial abyss. Whether it's siphoning energy blasts, robbing enemies of their weapons, or simply sweeping away anything in your path, your vacuum is an endless hunger that devours all. The larger the mess, the stronger your power grows, allowing you to unleash compressed blasts of garbage and toxic waste from your storage!

### **Dowsing**

Your tonfa weapons are more than just blunt instruments—they detect, guide, and uncover hidden secrets in the battlefield. By channeling energy through them like dowsing rods, you can sense hidden enemies, locate weaknesses, and track down anything lost or concealed. No one can escape your relentless pursuit—even those who think they're safe behind walls or deep underground will find themselves exposed and helpless before your devastating strikes!

### **Carbon Poison**

With every breath you take, the air becomes deadlier. You exhale massive clouds of carbon dioxide, slowly replacing the oxygen around you and suffocating everything nearby. Enemies will weaken, grow dizzy, and eventually collapse as they struggle for air, while fires sputter out and machines malfunction in your presence. The denser the pollution, the stronger your abilities grow—turning cities into toxic wastelands where only you thrive!

## **400CP**

### **Junk World Teleport**

A nightmare of rust and decay, Junk World is your domain—a dimension of endless scrap, filth, and discarded machinery where all beauty is ground into dust. With a wave of your hand, you can teleport victims straight into this industrial wasteland, where the very air is thick with metallic dust and poisonous fumes. But it doesn't stop there—Junk World's Braneworld properties allow you to mechanize captured humans, turning them into mindless Ugatz drones, ensuring that your numbers only grow as you erase everything organic and pure.

### **Bad TV Waves**

Why fight when you can let the masses destroy themselves? Your hijacked television signals override all broadcasts, hypnotizing viewers with your twisted propaganda. As the self-proclaimed news anchor of destruction, you flood screens with subliminal pollution commands, convincing entire cities to poison their own homes, factories, and skies. By the time anyone realizes they've been manipulated, it's far too late—the world is already drowning in a sea of glorious smog and waste!

### **Balloon Body**

Your rubbery, elastic body makes you immune to most physical attacks, letting punches, kicks, and even bladed weapons bounce right off without leaving a scratch! But defense isn't your only trick—you can inflate and launch explosive balloons, filling the battlefield with bouncing Jet Balloons that strike at high speed or Balloon Bombs that detonate on impact. If an enemy gets too close, you can inflate yourself to an enormous size, turning into an unstoppable wrecking ball of destruction!

### **Deadly Heat**

With a mere gesture, you can ignite the entire city into a blazing heatwave, raising temperatures to unbearable levels. Streets will melt into molten asphalt, buildings will warp under the suffocating heat, and anyone caught within will collapse from exhaustion before they can even think of fighting back. Water evaporates before it can touch the ground, and machinery overheats and malfunctions, leaving your enemies to wither and suffer under the relentless inferno you control!

### **Festival Maker**

Why fight when you can entrap the world in endless, chaotic celebration? With your ability, you can create grand festivals wherever you go, forcing people—especially children—into a state of nonstop revelry. The air fills with hypnotic music, dazzling lights, and overwhelming excitement, making it impossible to resist joining in. But beneath the fun lies your true power—those trapped in your festival lose their will to resist, their energy drained away as the party goes on forever. The more people that fall under your spell, the more chaotic and uncontrollable the world become

## ***Water Gaiark***

### **200CP**

#### **Sludge Release**

You can unleash thick, oily sludge from your body, contaminating any water source it touches. Rivers, lakes, and even underground reservoirs become toxic wastelands, spreading pollution far and wide. Any living creature that drinks or touches the tainted water will suffer from sickness, weakness, or even mutations. The longer your sludge lingers, the harder it is to purify, ensuring that no clean water remains in your wake!

#### **Spraying**

By pressing the handle under your chin, you can unleash a high-pressure stream of acidic liquid from your mouth. This corrosive spray melts metal, burns through armor, and sears through enemy defenses with ease. Even if your target isn't hit directly, the lingering acid continues to eat away at surfaces, ensuring that even the toughest opponents won't stay standing for long!

#### **Oil Slick Havoc**

You can generate and spread a thick, slippery oil slick across entire city streets, highways, or battlefields. This renders normal vehicles useless, sending cars skidding out of control and causing massive traffic pileups. Even those on foot find themselves losing balance, slipping, and crashing into obstacles, leaving them completely helpless. The oil is highly flammable, meaning one spark could turn the entire area into a raging inferno at your command.

#### **Grind Manhole**

You have the ability to launch heavy, spinning manhole covers at your enemies with pinpoint accuracy. These projectiles hit with the force of a wrecking ball, capable of knocking down buildings, smashing vehicles, and sending opponents flying. You can also strategically place them as traps, causing foes to stumble or fall into the sewers below. If necessary, you can even ride on them like a hoverboard, giving yourself an unconventional yet effective means of transportation!

### **Straw Scatter Shot**

With a single command, you force people to breathe out poison gas against their will! This toxic fog spreads quickly, sickening those affected and weakening their bodies. The more they struggle, the faster the gas spreads, turning their own breath into a weapon against them. Even gas masks provide little protection, as the poison seeps into their lungs from within!

### **Explosive Drink**

You can spit out bubbling spheres of liquid, which detonate upon impact like mini-grenades! The explosions can blast apart walls, damage machinery, and send opponents flying, making this an effective tool for both offense and destruction. The bubbles may appear harmless at first, but underestimating them is a deadly mistake

### **Smokescreen Drink**

Releasing a thick, impenetrable fog, this drink allows you to vanish instantly while leaving enemies blind and disoriented. Even advanced sensors and tracking systems struggle to see through your smokescreen, making it the perfect tool for stealth, ambushes, or quick escapes. Enemies trapped within will find themselves lost, confused, and vulnerable to your att

## **400CP**

### **Red Rust Beam**

From your arms, you can fire a corrosive red energy beam that rapidly rusts and weakens anything it touches. Metal structures crumble, vehicles break down, and even advanced technology becomes useless junk in mere moments. Against living targets, this beam corrodes weapons, armor, and even artificial implants, making it a nightmare for anyone relying on mechanical enhancements!

### **Top Sniper**

You possess unmatched precision with long-range attacks, allowing you to hit distant enemies with pinpoint accuracy. Whether using energy blasts, projectiles, or even makeshift weapons, you can calculate angles, wind resistance, and movement patterns in an instant. Your ability to find the perfect vantage point ensures that no enemy is ever safe—if you see them, you can take them down!

### **Water Pollution Fusion**

By infusing an ally Gairack and massive amounts of polluted water, you can force a grotesque transformation, merging the target into an enormous, monstrous form without the need for Bikkurium. This fusion twists and corrupts their body, granting them incredible power at the cost of their sanity. Additionally, with your allies interfaced as a power source, your strength increases even further, allowing you to rival even the strongest Engines. However, this unstable fusion cannot last forever, and once it collapses, the affected Gairack may be permanently damaged—or worse!

### **Hot Spring Teleportation**

With a mere gesture or thought, you can instantly teleport people into the boiling hot springs on your head. Once inside, the soothing steam relaxes their muscles and melts away their worries, making it harder for them to focus on battle. Those who remain too long may become completely docile, unwilling to fight back as their strength drains away. Whether used as a trap or a twisted form of hospitality, your hot springs leave enemies weak, unfocused, and vulnerable to your next move.

### **Capsule Drink**

You can create giant, floating bubbles capable of trapping enemies inside. Once caught, the victim is completely immobilized, unable to escape unless the bubble is popped from the outside. These bubbles can be used to neutralize threats, capture targets for interrogation, or simply toy with your victims as they struggle helplessly.

### **Special Gai Aqua**

By consuming this sinister energy-infused liquid, you undergo a temporary but drastic power boost, increasing your strength, speed, and durability several times over. Your body radiates malevolent energy, and your attacks become far more devastating. However, this power comes with a cost—prolonged use may drive you into an uncontrollable frenzy, making it difficult to distinguish friend from foe. Still, when used wisely, this dark enhancement can turn the tide of battle in your favor!



### **Acid Shower**

With a simple twist of the blue shower knob on your chest, you can unleash a corrosive downpour of acid from your built-in showerhead. This burning rain eats through metal, concrete, and flesh alike, making it a terrifying weapon against both structures and living beings. The acid can also contaminate water supplies, spreading destruction far beyond the initial attack. Even those who dodge the direct spray will struggle to escape the lingering toxic mist.

### **Super Ultra Gorgeous Boiling Shower**

By activating the red shower knob, you can unleash a scalding-hot torrent of superheated water, capable of melting armor, warping machinery, and causing agonizing burns. This red-colored boiling water is even hotter than magma, ensuring that anything caught in the blast is seared beyond recognition. Against weaker opponents, this attack can instantly incapacitate them, leaving only steam and destruction in your wake.

### **Frozen Formula Mishap**

Due to Kegalesia's mix-up, one of your experimental liquids has a bizarre side effect—any male exposed to it will freeze solid within 30 minutes. This chilling effect starts as a numbness, gradually slowing their movements until they are completely locked in ice-like paralysis. The effect cannot be reversed easily, making it a powerful but unpredictable tool. While it was an accidental discovery, it has since become a devious secret weapon against unsuspecting enemies!

## ***Land Gaiark***

### **200CP**

#### **Landslide Blizzard**

Using your powerful shovel gauntlets, you can scoop up massive amounts of dirt, rock, and debris before launching them at enemies in a destructive landslide. This attack can bury opponents alive, crush structures, and create natural barriers to control the battlefield. The sheer force of the attack is enough to send even heavy opponents flying or pin them under tons of rubble.

#### **Electromagnetic Pull**

With this upgraded, your magnetism becomes strong enough to pull in not just metal objects, but living beings as well. You can drag enemies toward you against their will, leaving them vulnerable to close-range attacks. You can also repel metal away from you, effectively deflecting bullets, missiles, or even launching heavy objects as improvised projectiles.

#### **Crank-Powered Electricity**

By turning the giant crank on your body, you can generate and release massive amounts of electricity. This energy can be used to overload machines, paralyze enemies, or supercharge your own attacks. The longer you crank, the more energy you store—meaning you can unleash a devastating electric blast if you build up enough power.

#### **Chainsaw Arms**

Instead of hands, your arms are equipped with massive chainsaws, capable of tearing through metal, concrete, and even energy-based barriers with ease. These high-speed blades make you a fearsome close-combat fighter, shredding through anything in your way. When revved to their maximum power, they generate a screeching soundwave that can disorient enemies and weaken their defenses.

#### **Hammer Arm**

Your right arm is replaced by an enormous hammer, capable of dealing devastating blunt-force damage. Each swing creates a powerful sonic boom, knocking back enemies and shaking the battlefield. A single strike can shatter concrete, send foes crashing through walls, or create shockwaves strong enough

to flip vehicles. If you charge it up, your hammer can release a focused shockwave that pierces armor and disrupts enemy formations.

## **400CP**

### **Body Switch**

A terrifying ability that allows you to swap bodies with another person, transferring your mind into their form while trapping them in your mechanical shell. This power can be used to confuse enemies, infiltrate enemy ranks, or even take control of a more powerful body. If used strategically, you can turn allies against each other or leave foes helpless in a body they don't understand how to use.

### **Dynamite**

You possess the ability to produce and hurl powerful explosives at will. Your dynamite packs an incredible punch, capable of blowing apart armored enemies, demolishing buildings, or creating massive shockwaves that send opponents flying. With precise timing, you can even use your explosions to propel yourself through the air or blast away incoming attacks before they reach you.

### **Molecukinesis**

Your control over molecular structures allows you to manipulate your threads, altering their density and strength at will. Your silk can become as flexible as a whip or as tough as steel, able to trap mechas, reinforce structures, or create impenetrable webbing. By charging your threads with turquoise and blue lightning, you can electrocute opponents caught in your web, shocking them into submission.

### **Drill Head**

Mounted on your head is a gigantic drill, designed for burrowing through the ground or piercing even the toughest defenses. You can tunnel at high speeds, launching surprise attacks from beneath the battlefield. In combat, a head-on charge with your drill can shred through mechas, vehicles, or entire buildings with ease.

## **Mirror Effect**

Your chest houses mystical mirrors, allowing you to copy the weapons or abilities of your enemies. By revealing these mirrors, you can either summon exact replicas of enemy weapons or temporarily transform your arms into their most powerful gear. This ability makes you a highly unpredictable fighter, capable of countering foes with their own strength. The more enemies you face, the more weapons you can access, making you an ever-adapting force on the battlefield.



### **Items:**

You receive discounts based on your origin with 100 CP discounted ones being free. Also any items bought here can be imported to similar items.

### **General**

#### **Transformation Gear [Free – Only for Hero]**

The transformation devices of the Go-Ongers each offer unique styles and methods of transformation. You can choose the one that best suits your fighting style.

#### ***Transformation Cellular Go-Phone***

This mobile phone-style device is used by Go-On Red, Go-On Blue, and Go-On Yellow. To transform, you insert the blue Change Soul into the phone and say the command:

***"Change Soul, set! Let's Go-On!"***

Beyond transformation, the Go-Phone also functions as a communication device and can activate certain weapons and abilities.

#### **Transformation Brace Shift Changer**

The wrist-worn transformation device of Go-On Green and Go-On Black, this bracelet-style changer is sleek and easy to use. To transform, insert the Change Soul and push the lever while saying:

***"Change Soul, set! Let's Go-On!"***

This allows for quick, on-the-move transformations, perfect for fighters who prefer agility and mobility.

#### **Transformation Grip Wing Trigger**

A handheld grip-style transformation device, used by the Go-On Wings. It acts as both a transformation tool and a joystick for piloting their Engines. To transform, insert the Change Soul and declare:

***"Change Soul, set! Let's Go-On!"***

This option provides precision control, making it ideal for those who like tactical combat and aerial maneuverability.

## **Hero**

### **Multi-Purpose Gear Bag [100 CP]**

A specially designed utility bag that holds a variety of essential tools, gadgets, and emergency supplies for any situation. It has a near-limitless capacity thanks to advanced compression technology, allowing you to store weapons, repair tools, extra Engine Souls, and even small transformation devices without adding extra weight. No matter where you are, you'll always have the right equipment at your fingertips.

### **Mantan Gun [100 CP]**

The Mantan Gun is a heavy-duty energy weapon designed for high-impact and versatile combat situations. This powerful firearm can unleash devastating energy blasts capable of shredding through enemy defenses. In addition to its ranged capabilities, the Mantan Gun can transform into a melee weapon, allowing you to deliver crushing blows in close-quarters combat.

### **High-Speed Hoverboard [200 CP]**

A state-of-the-art hoverboard built for extreme speed and agility. This board allows you to glide effortlessly over any terrain, from city streets to rough landscapes, even over water. It features built-in thrusters for short bursts of acceleration, making it perfect for high-speed chases or rapid battlefield movement. The hoverboard can also auto-recall to your location with a remote command, ensuring you're never stranded without it.

### **Portable Repair Drone [200 CP]**

A compact, autonomous drone designed to provide quick repairs and maintenance in the field. It can patch up battle damage on your suit, vehicles, or even Engines, extending their combat effectiveness. The drone is equipped with advanced diagnostics, allowing it to detect structural weaknesses or energy inefficiencies. It can also carry out minor modifications on the go, ensuring you and your allies remain in peak condition during prolonged fights.

### **Go-Onger Suit Upgrade Kit [400 CP]**

An advanced modification set that enhances your standard Go-Onger suit. This kit improves durability, resistance to extreme conditions, and adds minor self-repair functions, ensuring your suit remains in top condition even after intense battles. It also includes optional attachments like reinforced plating, stealth coatings, or minor energy shielding, letting you customize your suit to fit your combat style.

### **Hero Combined Weapons [400 CP]**

Choose one weapon combination to wield. These items can be purchased multiple times, but only the first purchase is discounted.

### **Highway Buster**

A powerful combined weapon formed by merging the Road Saber, Garage Launcher, and Racing Bullet. The Highway Buster is a high-impact energy cannon capable of firing devastating blasts that can take down even the toughest enemies. It's a versatile weapon with both rapid-fire and charged shot capabilities, making it ideal for dealing with multiple foes or focusing all firepower on a single target.

### **Junction Rifle**

A fusion of the Bridge Axe and Signal Hammer, this heavy-duty firearm delivers immense stopping power. The Junction Rifle can alternate between precision energy shots and concussive force blasts, allowing for both long-range sniping and close-quarters devastation. With its reinforced structure, it can even be used as a melee weapon in emergencies.

### **Kankan Mantan Gun**

A unique combination of the Kankan Bar and Mantan Gun, this weapon offers a balance between melee combat and ranged firepower. The Kankan Mantan Gun can fire energy bolts or transform into a powerful hammer for crushing attacks. The energy shots can also be infused with elemental properties, making it highly adaptable to different combat situations.

### **Ginjiro[600 CP]**

The Ginjiro is the Go-Ongers' primary transport vehicle, a massive, heavily modified trailer that serves as both their mobile base and command center. Equipped with state-of-the-art technology, it allows the team to stay on the move while coordinating their missions against the Gaiark. Its reinforced exterior and defensive capabilities make it a sturdy and reliable fortress on wheels, capable of withstanding enemy attacks while providing a safe haven for the heroes.

Beyond its role as a transport, the Ginjiro is packed with high-tech support features. Inside, it contains a fully functional maintenance bay where the Go-Ongers can repair their gear, recharge their Engine Souls, and analyze enemy threats. It also houses a comprehensive communication and surveillance system, allowing the team to track enemy movements, receive mission briefings, and coordinate with their allies in real-time.

### **1% [600 CP]**

You are among the absolute elite, both in wealth and lineage. Whether through inheritance, business acumen, or sheer power, you belong to the top 1% of society, granting you immense financial resources and an influential family background. Your wealth ensures you never have to worry about material needs, as you have access to lavish estates, top-tier technology, and the best services money can buy.

Beyond money, your bloodline carries prestige and authority. Your name alone opens doors that would be closed to others, giving you leverage in high society, politics, and business. Whether you choose to use this status to support your heroic endeavors or manipulate the world from the shadows, your position ensures that you are always several steps ahead of the competition.



## **Engine**

### **Fast Recharge Pot & Materials [100 CP]**

This portable recharge station is a compact yet highly efficient energy replenishment system designed for Engines on the go. It features a rapid-charge mechanism that significantly shortens downtime, allowing Engines to recover power at an accelerated rate. The included high-quality restorative materials ensure that not only is energy restored, but minor internal damages and wear from prolonged combat are also addressed.

### **Efficient Tank Reserves [100 CP]**

This specialized fuel system is engineered to push the limits of energy conservation, allowing Engines to function for extended periods without requiring constant refueling or recharging. By refining energy consumption pathways and reducing waste output, this system ensures that every ounce of power is utilized to its fullest potential.

### **Portable Monitor [200 CP]**

This advanced floating display screen hovers effortlessly, providing a reliable and uninterrupted means of communication regardless of location or environmental conditions. Designed to function in extreme situations, it can withstand harsh weather, deep-sea depths, and high-speed chases without distortion or signal loss. The monitor also features real-time data analysis, allowing for quick strategic coordination, mission updates, and even visual relays of battlefield conditions, ensuring that Engines and their allies stay informed and connected at all times.

### **Engine Washer [200CP]**

More than just a cleaning station, this massive portable drive-through system is specifically designed for maintaining an Engine's peak performance. Utilizing high-powered jets, precision scrubbing mechanisms, and an automated diagnostic scanner, it removes built-up grime, repairs minor exterior damage, and ensures all moving parts are free of debris. By keeping an Engine clean and functioning optimally, the Engine Washer enhances both efficiency and durability, allowing for longer, more effective operations without performance degradation..

### **Engine Fusion Core Enhancer [400CP]**

This high-performance upgrade supercharges an Engine's fusion core, significantly boosting its energy output. By refining energy flow and optimizing power consumption, it enhances speed, raw strength, and durability while ensuring that high-powered maneuvers consume less energy. This makes Engines more formidable in battle, allowing them to execute powerful attacks and extended engagements without the risk of overloading or exhausting their power reserves. With this enhancement, an Engine can push past its previous limitations, operating at peak efficiency even in the most intense combat scenarios.

### **Universal Engine Combination Adapter [400CP]**

A revolutionary device that eliminates compatibility restrictions not only between Engines but between all types of machines. This advanced adapter allows previously incompatible vehicles, mechs, and systems to merge seamlessly, forming entirely new and powerful configurations. Whether combining with another Engine, a high-tech vehicle, or even a battle mech, this adapter ensures smooth integration of power, controls, and abilities. The result is an endless array of potential formations, devastating combination attacks, and unexpected strategic advantages. With this device, Engines and their allies can unlock new transformations and synergies, adapting to any battlefield challenge with unprecedented versatility.

### **Bomper Creation Blueprints [600 CP]**

A complete set of advanced schematics detailing how to construct a fully functional Bomper unit, the highly intelligent support robot used by the Go-Ongers. These blueprints contain everything from core programming algorithms to material specifications, ensuring that the resulting Bomper is equipped with top-tier diagnostic, repair, and tactical support capabilities. Once built, this Bomper can serve as a reliable mechanic, strategist, and even morale booster, helping to keep your team in optimal fighting condition.

With these blueprints, customization is also possible. You can modify your Bomper to include specialized tools, unique AI enhancements, or even additional combat features if desired. Whether acting as a personal assistant, a battlefield medic, or a communications relay, your Bomper will be an invaluable asset to

your operations, ensuring that your team is always prepared for whatever challenges lie ahead.

### **Machine World [600 CP]**

You Gain access to a replica of the Machine World, the home dimension of the Engines and the source of their advanced technology. This sprawling, mechanical realm is filled with massive cities, futuristic highways, and self-sustaining automated systems, all designed to maintain and power the mighty Engine warriors. With this purchase, you can freely travel to and from Machine World, utilizing its advanced facilities for repairs, upgrades, and resource gathering. The endless supply of clean energy ensures that any allied Engines or machines you bring here can be fully restored and enhanced to their maximum potential.

Additionally, Machine World offers unique opportunities for those seeking to harness its technological wonders. Whether you wish to forge new battle equipment, develop advanced mechs, or even create an entirely new class of Engine-like allies, the resources and research capabilities of this world make it all possible. With the right knowledge and creativity, Machine World can serve as your ultimate stronghold, a safe haven for mechanical beings, and a limitless source of innovation in the battle against evil.

## **Gaiark**

### **Bikkurium Tank [100 CP]**

A highly pressurized containment unit filled with the volatile energy source known as Bikkurium. This substance is essential for enlarging Gaiark warriors and machines, allowing them to grow to massive proportions for large-scale destruction. The tank provides a controlled release of Bikkurium, ensuring stable transformations without the usual risk of overload. Additionally, it can be used to supercharge attacks, granting a temporary but immense boost in raw power.

### **Pollution Generator [100 CP]**

A compact but powerful machine that spreads smog, oil slicks, and other hazardous waste, terraforming an area into an environment suitable for Gaiark. This ensures that you always have a battlefield advantage by weakening enemies while boosting your own power.

### **Gaiark Weapon [200CP]**

A custom-designed weapon infused with industrial energy, tailored to fit your combat style. Whether it's a smog-spewing cannon, a corrosive chainsaw blade, or a high-pressure sludge launcher, this weapon is built for maximum destruction and pollution. It enhances your attacks with toxic elements, ensuring that every strike leaves a lasting impact on both your enemies and the environment.

### **Gaiark Chamber [200CP]**

A sinister creation chamber designed to bring mechanical beings to life with full sentience. When used to construct fellow Gaiark warriors, this device imbues them with intelligence, allowing them to strategize, adapt, and develop their own personalities. No longer just mindless drones, these creations become true allies, capable of independent thought and coordination in battle, making your army far more dangerous and unpredictable.

### **Ugatz Factory [400CP]**

A massive, fully automated industrial facility designed for mass-producing Ugatz foot soldiers and other mechanical minions. This factory runs on pollution and industrial waste, churning out endless waves of robotic enforcers to serve your will. Equipped with advanced assembly lines, customization options, and even the ability to upgrade existing units, the Ugatz Factory ensures that your army is never depleted, allowing you to overwhelm your enemies with sheer numbers and relentless force.

### **Anti-Engine Weapons [400CP]**

A specialized arsenal of weapons engineered specifically to counter Engines and their allies, disrupting their abilities and leaving them vulnerable. This collection includes:

***Broom Shotgun*** – A high-powered shotgun disguised as a broom, firing bursts of energy-laced debris to damage and disorient foes.

***Floorcloth Grenade*** – A devastating explosive that unleashes the Anti-Soul Floorcloth, capable of absorbing energy-based attacks from Engine Souls and temporarily rendering them powerless.

***Dustpan Shield*** – A durable, defensive tool that can absorb incoming attacks and redirect them with force, providing excellent protection.

***Duster Blade*** – A razor-sharp blade resembling a duster, imbued with energy-draining properties that sap strength from those it cuts.

***Cotton Swab Kunai*** – Lightweight throwing weapons designed for precision strikes, capable of piercing weak points in Engine armor and disrupting their internal systems.

***Illusionary Wastebin*** – A mysterious tool that can either endure a fatal attack by absorbing damage or create an escape route by teleporting the user or an enemy to another location.

***Bucket Bazooka*** – A heavy-duty projectile weapon that launches explosive sludge-filled buckets, covering enemies in sticky, toxic waste to slow them down and corrode their armor.

### **Gaiark Industrial Fortress [600CP]**

A towering, mobile war base designed to spread pollution and industrialize any area it occupies. This massive structure serves as both a stronghold and a factory, capable of producing Gaiark soldiers, war machines, and hazardous weaponry. Outfitted with automated defenses such as smog cannons, sludge turrets, and electrified barricades, it can repel intruders while continuing its mission to corrupt the environment. It moves on colossal treads or even hovers above the ground using pollution-powered thrusters, ensuring it remains a constant threat wherever it goes.

Within the fortress, Gaiark forces have access to state-of-the-art repair bays, refueling stations, and barracks to rest and recover. The facility is also capable of converting natural resources into fuel, ensuring a steady supply of energy no matter where it is stationed. At its core lies a massive pollution generator, which spreads toxic smog across vast areas, weakening enemies while empowering Gaiark warriors.

### **Junk World [600CP]**

A twisted, mechanical wasteland existing within a separate dimension, this copy Junk World serves as both a prison and a recycling center for discarded materials and unfortunate victims. This realm is filled with towering piles of scrap metal, abandoned machines, and endless rivers of sludge, all of which can be repurposed by Gaiark forces. The very air is thick with industrial smoke, ensuring that only pollution-based lifeforms can thrive, while intruders struggle to breathe and function properly.

The true power of Junk World lies in its ability to mechanize anything that enters it. Organic beings slowly transform into machines, their bodies fused with metal and gears until they become mindless servants of the Gaiark cause. Those who resist are hunted by massive salvage drones that patrol the wasteland, capturing and converting stragglers into new warriors. Gaiark generals can also use Junk World as a secret hideout, a place to amass resources, or even a battlefield where they hold the ultimate home-field advantage. With control over Junk World, the possibilities for conquest and technological domination are endless!

## **Companions:**

### **My Old Team 50**

You may import or create companions you have brought with you, 50 CP each, or 8 for 300CP. Each one gains a free background. and 600 CP to spend. They may not take drawbacks, but you may give them CP, spending 100 each time to give them each an additional 200.

### **My New Team 100**

Sometimes having friends would be nice. Buying this once will allow you to add any allies you've made here as companions. You may buy this multiple times.

### **My Partner [Free for Hero and Engine Only you receive one only.]**

Partnership is the heart of the battle against the Gaiark, and with this option, you are granted a trusted companion to fight by your side.

If you are a Hero, you will receive an Engine partner—a sentient mechanical companion whose strength and spirit will aid you in combat. Your Engine partner will be loyal, intelligent, and capable of independent thought, always ready to assist in battle or provide guidance. They will come with 800 CP to spend freely on their own perks, abilities, or items, ensuring they are as formidable as you are.

If you are an Engine, you will be granted a human partner—a brave Hero chosen to fight alongside you. Your partner will bond with you through your Engine Soul, unlocking greater power and new combination attacks. They too will receive 800 CP to spend, customizing their skills and equipment to perfectly complement your fighting style.

You can import a companion for free here.

## **Mecha [600 CP Each]**

Here, you can acquire the powerful Megazords that the Go-Ongers have piloted in battle. Each purchase grants you the fully formed Megazord, as well as replica versions of the three Engines that combine to form it. These replicas function exactly like the originals, allowing you to command their full abilities in combat.

Additionally, you may import any number of companions to be transformed into replica Engines, ensuring that your allies can fight alongside you in these powerful mechanical forms. You can buy each Mecha only once.

### ***Engine-O***

The primary Megazord of the Go-Ongers, formed by Speedor, Buson, and Bear RV. A well-balanced machine with excellent speed, strength, and versatility in battle. Engine-O excels in both offense and defense, using Speedor's agility, Buson's raw power, and Bear RV's durability to adapt to various combat scenarios. Its signature move, the Engine-O Grand Prix, delivers a high-speed finishing strike capable of overwhelming even the toughest foes.

### ***GunBir-O***

A Megazord built for firepower and precision, formed by Gunpherd, Birca, and Carrigator. Specializing in ranged combat and heavy artillery, GunBir-O can unleash devastating barrages from its shoulder-mounted cannons and arm-mounted blasters. Its combination of high-impact firepower and durable armor plating makes it an excellent choice for long-range engagements, keeping enemies at bay while delivering punishing counterattacks.

### ***Seikuu-O***

An aerial-focused Megazord formed by Toripter, Jetras, and Jum-bowhale. Designed for high-speed flight and superior aerial maneuverability, Seikuu-O dominates air battles with its ability to evade attacks and strike from unpredictable angles. Its wing-based attacks and sonic booms can disorient enemies, while its high-speed ramming techniques deliver incredible force. This makes it the perfect choice for taking down enemies that rely on ground-based tactics.



### ***Kyoretsu-O***

A heavy-duty Megazord formed by K-Line, Kisho, and T-Line. Built for brute strength and sheer endurance, Kyoretsu-O can withstand extreme damage while delivering earth-shaking blows that can demolish enemy formations. Its massive hammer-like arms allow it to crush through defenses, while its solid frame ensures that it remains standing even after sustaining intense punishment. Ideal for those who prefer overwhelming force and unbreakable resilience in combat.



### **Drawbacks:**

**You are limited to +1000 Cp from drawbacks.**

#### **Power Rangers Universe [+0 CP]**

Your adventure takes place in the Power Rangers universe, meaning that you are going to be in the RPM timeline, you're also in a world where other Ranger teams, aliens, and interdimensional warriors exist. The Morphing Grid is real, and you may find yourself clashing or working alongside Power Rangers depending on your actions. Expect crossover events, unexpected allies, and powerful enemies beyond just the Gedoshu.

#### **Clumsy [+100 CP]**

You trip over your own feet, knock things over, and fumble at the worst times. Whether it's missing a perfect sword strike, slipping on your own Origami, or accidentally dropping an important Mojikara scroll into a fire, your clumsiness makes every fight and mission a little more frustrating. You may need extra training or a lot of luck just to keep up.

#### **Not Serious [+100 CP]**

When it comes to training, you never fully commit. You treat combat like a joke, skip practice, or slack off when you're supposed to be honing your skills. As a result, your fighting power is always behind your peers, and you often find yourself struggling against enemies your teammates can handle easily. It's going to take serious effort and discipline to overcome this bad habit.

#### **Lost [+100 CP]**

You have an absolutely terrible sense of direction. No matter how many maps you carry or how often people explain things, you always seem to end up in the wrong place. Whether it's wandering into a Gedoshu lair by accident or getting lost on the way to battle, your poor navigation skills often put you in dangerous or embarrassing situations.

### **Closed Off [+100 CP]**

You struggle to trust or connect with others. Whether due to past trauma, personal stubbornness, or simple social awkwardness, you have trouble forming bonds and working as part of a team. Your allies might see you as cold, distant, or unreliable, making teamwork a major challenge. Overcoming this flaw will take time, effort, and learning to open your heart to those around you.

### **Gaiark Magnet [+200 CP]**

For some unknown reason, the Gaiark Ministers and their forces have taken a special interest in hunting you down. Whether it's because they see you as a major threat, a test subject for their experiments, or just an annoying obstacle, they will not leave you alone. Expect constant attacks from Banki Beasts, pollution-based schemes targeting you specifically, and the Ministers themselves intervening when you least expect it. No matter where you go, Gaiark forces will track you down, forcing you to always stay on your guard.

### **Colossal Catastrophe [+200 CP]**

No matter where you go, giant-sized threats will always be part of your life. Whether it's enormous Banki Beasts, oversized Gaiark machines, or even unexpected titanic enemies from other worlds, something massive will always be looming just above you, ready to attack at any moment. Even in areas where giant battles shouldn't happen, a new enemy will somehow find a way to grow to an absurd size. Be prepared to fight on a large scale constantly—or risk getting crushed underfoot.

### **Energy Inefficiency [+200 CP]**

Your stamina, energy, and overall endurance are far lower than they should be. While others can keep up in long battles and pull off powerful Soul-based attacks, you'll find yourself burning out much faster. Your Engine Soul doesn't recharge as quickly, your weapons take more out of you, and just staying in the fight is an uphill battle. If you want to survive the battlefield, you'll need to find ways to conserve energy, upgrade your systems, or rely on strategy over brute force.

### **Emo Backstory [+200 CP]**

Your past is an endless, crushing weight on your soul. Whether it's a tragic loss, deep betrayal, personal failure, or an unspeakable burden, it haunts you constantly, poisoning your thoughts and making it difficult to move forward. This trauma lingers over you like a dark cloud, filling you with guilt, sorrow, or rage. While you can push through, it will take immense effort to escape the shadows of your past—and some days, you might not even want t

### **No Outside Powers [+400 CP]**

All of your previous abilities, supernatural powers, and special enhancements from other worlds are completely sealed. You are restricted to only the skills, items, and abilities you acquire in this jump. If you relied on magic, technology, or supernatural gifts before, they are gone. You are now starting fresh.

### **For Battle [+400 CP]**

There is no such thing as peace in your life. From the moment you arrive in this world, you are thrust into endless combat. Whether it's the Gaiark launching attack after attack, rogue warriors challenging you, or relentless pollution-based disasters, you will never have a moment to truly rest. Even when you try to take a break, a new threat emerges—forcing you to keep fighting again and again.

Every battle you enter is just the beginning of another, and no matter how strong you become, your enemies will adapt, escalate, and push you to your limits. If you don't stay sharp, train harder, and constantly improve, you will be overwhelmed. In this world, only the strongest survive.

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### **Watch Your Back [+400 CP]**

You are doomed to be betrayed—and not by the people you'd expect. Your allies, mentors, comrades, and even close friends will eventually turn against you in a way that shakes your trust in everything. You will never know when it will happen or who it will be, but one thing is certain: it will hurt. Can you find a way to break the cycle, or will you always be betrayed when it matters most?

**You're a Normal Human [+400 CP]** (Cannot be taken with "No Outside Powers")

No matter your origin, training, or supernatural heritage, you are just a regular human. All abilities, powers, and supernatural enhancements are completely removed, leaving you with only your natural human capabilities. Even if you acquire powerful weapons or skills here, you will still be physically weaker, slower, and more fragile than others around you.

**Wrath of the Gaiark [+600 CP]**

The Gaiark Ministers have declared you their ultimate enemy. Whether you destroyed one of their greatest schemes, insulted their leadership, or simply exist as a threat to their rule, they have vowed to wipe you from existence. Now, you are being hunted by the full force of the Gaiark, from the relentless Barbaric Machine Beasts to the cunning Pollution Ministers themselves. No corner of the world is safe—wherever you run, they will send their minions to track you down, whether through air, land, or sea.

This isn't just a passing grudge; it is an all-out extermination order. The Gaiark have put a permanent bounty on your head, promising vast rewards to anyone—mercenaries, rogue warriors, or even those outside their ranks—who can bring them your lifeless body. The battlefield will never stop expanding, pollution machines will choke the land in their wake, and enemies will only grow stronger and more ruthless. There is no room for negotiations, no possibility of mercy—only endless pursuit. Your only choices? Fight, run, or be crushed beneath the gears of the Gaiark war machine.

### **Ten Years Later:**

**Go Home:** What, you finished? Here? Well, we won't ask. Whatever it is you gained here, we hope you enjoy it. You return home with all that you have accrued over your chain, and time resumes in all the worlds you visited.

**Stay Here:** This world does have a certain... allure, hmm? Don't worry, we won't judge. Add 1000CP as a bonus

**Move On:** Ah, but of course. The journey never ends, does it? Go forth and have fun. Make some new friends.

**Notes:**

- 1. I hope you all enjoy this Second Super sentai Series i made.**
- 2. Also was not sure of the Engines Megazords here should be items or companions. So I hope this make sense to you guys.**
- 3. Also I will be making a supplement for Scenarios for this Super sentai Jumps.**