

Tales of Birds Jumpchain



by Faucheusestar

Welcome to a world populated only by birds of all types and shapes, from the normal to the most extraordinary. This land is filled with tales and legends about its cute, fluffy creatures.

Take **1000 Choice Points** to fund your adventures.



Starting Location

Roll a **1d6** to determine where you start, otherwise pay 100 CP to choose your Starting Location.

1• Natural habitat

This place is perfectly suited to your choice of bird. Perhaps it's a snowy place for a penguin or perhaps a tropical place?

2• a Forest

It may be a magical forest filled with fairytale birds, or it may be a normal forest.

3• Golden cage

You're in a gilded cage inside a castle, the cage door is open at the moment so you might as well escape or stay sheltered and fed here for the next ten years.

4• a Mountain

You are at the top of a mountain where there are tengu

5• Land of tales

Maybe there's a place in a fairytale/a game/story or any media related to birds that particularly speaks to you. If that's the case, you'll appear there. What's more, at the end of the jump you can add it and all its contents to your warehouse.

Free Pick.

You are free to choose where you choose from the available options.

Age and Gender

Freely choose your own age or gender.

Origins

Drop-In [Free]

You are dropped in this new universe with no background , memories, or documentation.

Birds tales [Free]

You are an inhabitant of this world full of legend and myth, and the magic of this place has endowed you with the ability to use the power of tales and stories.

Legendary bird [Free]

You are a strange birdy with bird-like powers considered by most of the world's inhabitants to be mere rumors, cryptids and legends in their own right.

Race

Jumper isn't reduced to the lifespan of a normal bird

Bird [+200 CP]

You're a little birdy. If you couldn't talk, it would be hard to tell you apart from a normal bird. If you want to take a bigger like *Pelagornis sandersi* or something similar you can but you don't get the +200 CP



Anthropomorphic birdy [free]

You may stand on your claws, you may look like an anthropomorphic birdy or maybe it's just your head with a human body the size of an adult human... What is a human? Maybe it is a cryptid.



Harpy [free]

Whether you're a tiny harpy the size of a small birdy standing on her talon or a human-sized harpy, or maybe you prefer girls/boys with just fluffy wings? This option is for you



Strange bird [200 CP]

You are a supernatural bird can be a Griffon, Thunderbird or other from another media/tale/video games and have its power and weakness, if the lovely birdy you choose has perk associated with him on this jumpdoc you can take them for free

Perks

Origins get their 100cp perks for free and the rest are discounted to 50%.

General [Undiscounted]

Therianthropy [100 CP]

You can transform yourself into a bird or, if you are a bird, into a bird girl or an anthropomorphic bird.

Like the hummingbirds [200 CP]

You're like the humming birds you can fly in place and perform incredible aerial maneuvers.

Secretary bird [200 CP]

Your kicks are much more powerful now, and you know a lot of martial arts based on kicks, although you're not a master yet, so that'll come in the meantime, kick the little delicious dangerous noodles!

Language of the birds [400 CP]

Have you eaten the heart of a dragon recently? In any case, you have the legendary language of birds, birdy will warn you of danger and plots against you, and some will even give you prophecies that are not self-fulfilling.

Drop in

Birds of a feather [100 CP | Free for Drop in]

You'll be more likely to see people around you who share your interests, however improbable they may be.

Singer bird [100 CP | Free for Drop in]

You're very good at singing, with a melodious voice worthy of your birdy status, and like a certain birdy you can imitate any sound or voice.



wings are hands[100 CP | Free for Drop in]

Catching things is really complicated, so how does a cute harpy dress up? That is a mystery worthy of an adventure, at least for you. You can use your wings like a hand.

"As wise as an owl" [200 CP | Discounted for Drop in]

Being intelligent isn't everything, you still need to have enough wisdom to apply it, and that's just as well, because just as the owl symbolizes wisdom, a certain Jumper could be just as appropriate.

Nazca's bird[200 CP | Discounted for Drop in]

You're a bird from outer space... Of course you look exactly like those birds! Anyway, you can travel freely in the vacuum of space and land easily thanks to all those lovely road signs you've put up in the Peruvian desert.



"As light as a feather." [200 CP | Discounted for Drop in]

Weight is an overrated thing, of course, but a kilo of feathers weighs less than a kilo of lead... What do you mean it doesn't? Well, for you, anything you wish for now weighs as much as if it were made entirely of feathers.



"Take someone under your wing" [400 CP | Discounted for Drop in]

You are an incredible mentor who can easily pass on your knowledge to those you have taken under your wings as well as protecting them, knowing instinctively when one of your protected is in a bad situation.



Kill two birds with one stone [400 CP | Discounted for Drop in]

As well as being horrible for his poor little birdy, you have the ability to use anything that has a single target on two people. Perhaps drinking a potion will also heal one of your friends, a perk/item or other that targets one person will target two.

Reject bird return to dinosaur [400 CP | Discounted for Drop in]

You know they say that dinosaurs became birds, well in your case it seems true as you can temporarily take on the form of any of your ancestors, this can give you a temporary dinosaur form making you stronger. And if you come from a lineage that has been diluted you can achieve the pure form as well.



Dove [600 CP | Discounted for Drop in]



You're a very unique bird, you have masterful negotiating skills and you're very good at bringing peace. You'll find it easier to find the real causes of conflict and you'll become much more powerful and competent when you concentrate on bringing peace to the land, and you'll notice that as you succeed, people will be more and more receptive to your ideas.

"As free as a bird." [600 CP | Discounted for Drop in]

You're as free as a bird, flying over your problems and finding solutions simply by walking around, and anything that should hold you back always ends up failing after a while, whether it's a seal, a chain, a weakening, a rule or any other restriction, as long as it's not a drawback.



Morrigan[600 CP | Discounted for Drop in]

You're just like her and have the same kind of powers, like the ability to change shape, whether it's as a raven, an old woman or anything else you can think of... When I said she, I meant they, because you can divide yourself into three jumpers, even though they're all you, so you can divide your different perks between your three bodies.



Emu war veteran [600 CP | Discounted for Drop in]

Jumper was war, armies more numerous than ours and equipped with technology beyond all comprehension and yet we won! And yes, mankind, or at least Australia, lost a war against the birdies. You're just like these glorious fowl: you can be outnumbered by the dominant species on the planet and be equipped with technology that's more likely to be killed by laughter the opposition than to be truly effective, and still win with a few losses. Whether it's because their resources run out supernaturally quickly, because you're not worth the effort, because their army is becoming the laughing stock of the planet or because you're elusive, this perk works even better if it's humans on the other side!



Birds tales

The Legend of the Firebird [100 CP | Free for Birds tales]

Like Maryushka, who eventually became a firebird, you're supernaturally good at embroidery, whatever materials you use, creating masterpieces that surpass the skills of even immortal beings.

Eagles [100 CP | Free for Birds tales]

You can transform into eagles and return to your other appearances whenever you want, as can anyone else who wishes to do so.

The Ant and the Dove [200 CP | Discounted for Birds tales]

You're a friendly birdy, you sometimes help people and now they'll always pay you back by helping you in return.

Dancing Water, the Singing Apple, and the Speaking Bird, [200 CP | Discounted for Birds tales]

You can petrify people who answer you, and your feathers can un-petrify people, and you can sense when someone close to you is in danger.

Rooster (zodiac) [200 CP | Discounted for Birds tales]

You have the powers of the Chinese zodiac Rooster, including a mastery of the element metal in Wuxing magic, as well as a good understanding of this type of magic.



Tengu [200 CP | Discounted for Birds tales]

Like them, you have a great mastery of the martial arts to the point where you can even develop a martial art from your bird forms, whether it's handling a weapon or hand-to-hand combat. You can also use shugenja powers thanks to monk training, as well as the ability to teach them very well.

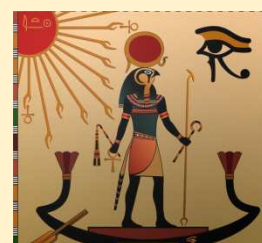
Jingwei [400 CP | Discounted for Birds tales]

You have absolute determination, you could always do something impossible like filling the sea with twigs and pebbles for ten million years so that no-one drowns, and it wouldn't bother you or make you waver from your goal.



Râ [600 CP | Discounted for Birds tales]

You are a divinity of the sun, and in addition to possessing great powers linked to this element, you can create things from the ocean, whether they be people or, given enough time, worlds, although you should avoid doing this with an ocean containing a snake, he would be capable of holding a grudge against you forever, although fortunately for you, you are very gifted at fighting these creatures coming from the primordial chaos, as well as snakes in general.



Suzaku [600 CP | Discounted for Birds tales]

You are the Vermilion Bird of the south. In addition to possessing powers linked to fire, light and summer, you have a great mastery of the principles of astrology, feng shui and taoism. What's more, you gain an advantage when you're in the south



The best of trees must Yggdrasil be and Jumper of birds [800 CP | Discounted for Birds tales]

You are the best of the birds if there is a bird the most powerful in a jump then you will be at the same level +1, after this jump you can choose one thing this last one will become the best of its category and will gain power it to make on a bridge will create a Bifröst for example

Legendary bird

Griffon [100 CP | Free for Legendary bird]

You're a bit of a cat, but what is a cat? Who knows, you'll have some of their abilities, like always landing on your feet or their talent for hunting, for example. If a benefit, object or anything else needs to be a cat to work, it will work for you if it suits you.



Kun Peng [100 CP | Free for Legendary bird]

You can easily change from your bird form to a fish form, maybe because you're a hybrid of the two or maybe it's just a transformation. If a benefit, object or anything else needs to be a fish to work, it will work for you if it suits you.



Firebird [100 CP | Free for Legendary bird]

You are a bird with luminous feathers similar to flames although you are very pretty it does not stop there you can bring bad luck to people who bother you as what recovers your feathers for example you can also bring good luck to some extent.



Stymphalian birds [200 CP | Discounted for Legendary bird]

Your feathers are metallic and incredibly sharp, which you can throw at your enemies. What's more, your beak and claws are made of brass and your waste is poisonous.



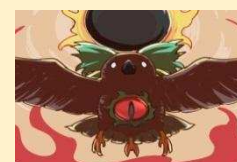
Harpy [200 CP | Discounted for Legendary bird]

Like them, you can make prophecies, and you also have the power of the sirens of Greek mythology to charm people with their songs.



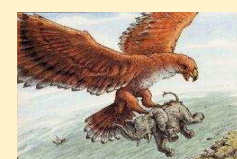
Three-legged crow [400 CP | Discounted for Legendary bird]

As well as being an excellent guide, you're a three-legged raven who possesses all the powers of the sun, from its light to nuclear fusion.



Rokh [400 CP | Discounted for Legendary bird]

You're a gigantic bird like the one described in Simbad's travels, and your nest is always filled with diamonds. Maybe you're very good at finding them, or maybe they just appear magically, it's up to you.



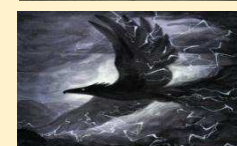
Cockatrice[400 CP | Discounted for Legendary bird]

You are this strange hybrid rooster / dragon your eyes and your breath can petrify things and people a bit like a basilisk or Medusa.



Thunderbird [600 CP | Discounted for Legendary bird]

You can produce thunder, gusts of wind and storms by flapping your wings, as well as throwing lightning bolts from your eyes.



Phenix [600 CP | Discounted for Legendary bird]

In addition to a great mastery of the powers linked to fire or life, you can always rise from your ashes as long as they are not completely immersed in water and exist.



Garuda[600 CP | Discounted for Legendary bird]

You're like this giant or normal anthropomorphic bird or not known by other names like Karura. As well as having an advantage when fighting dangerous noodles, whether dragon or not, your vigilance is legendary, and your speed means you can protect people very well. What's more, you're the king of birdy, which means you can give orders to many birds that will listen to you.

Items

Items may be imported into similar - items, weapons to weapons, clothes to clothes, etc.

Drop in

Bird book [100 CP | Free for Drop in]

A collection containing each book of poems and stories about our friends the birdy delivered with a few goodies on this theme.

A fan [100 CP | Free for Drop in]

But not just any fan, this one can create violent winds when you shake it, and can also redirect the wind to carry you, greatly increasing your speed.



Birdy agency [200 CP | Discounted for Drop in]

This agency of carrier pigeons and other normal anthropomorphic birds or monster girls works for you. They can carry messages anywhere at any distance and some have cameras and are very good reporters or spies.



Ravens of the Tower of London [200 CP | Discounted for Drop in]

As long as there are at least six crows in this tower, it will act as a protective Charm and prevent the fall of the royalty reigning there to a certain extent. You could use it to bring good luck, but also to set it up and link it to an enemy royalty, then remove the crows, causing them immense misfortune and numerous incidents. You get a new one every time you jump if you need a new one.

Raven banner [400 CP | Discounted for Drop in]

This is a banner bearing the symbol of a raven or your own. As well as being very pretty, it can predict the outcome of a battle. It floats if you're going to win and hangs limply if you're going to suffer a crushing defeat, ideal for knowing when to retreat.



Birdhouse [400 CP | Discounted for Drop in]

This normal-sized birdhouse is in fact a house decorated exactly to your taste. It is much larger inside than outside and will miniaturize you and your guests.



Huginn and Muninn [600 CP | Discounted for Drop in]

They are the two messenger ravens that normally accompany Odin and now you. At dawn, they set off and travel through the nine worlds/the other dimensions nearby, returning the next morning to report to you what they have seen and heard.



Birds Aren't Real [600 CP | Discounted for Drop in]

Nobody can see me... Well, listen, this is important! The birds aren't real, it's a conspiracy just like this jump, the birds are all government drones. The proof is in this briefcase which contains all the instructions to create all 'birds', with that you have a little device at each jump you can write a truth and people will open their eyes!



Stork industry [600 CP | Discounted for Drop in]

Storks deliver babies, and that's exactly what they do for you! You've got a huge factory producing adorable baby creatures, whether they're common species or still very rare and even potentially extinct, as long as you've got a bit of DNA or a fossil you can prove to everyone that life always finds a way.



Birds tales

Firebird's feather [100 CP | Free for Birds tales]

This firebird feather lights up incredibly well and can illuminate a large room just like in broad daylight. What's more, its light never goes out but can easily be hidden under a hat, for example.

A delicious cheese [100 CP | Free for Birds tales]

A delicious cheese, the one you want, but beware of the fox who will flatter you to get his hands on it, because this cheese is worth teaching, you'll get a new one every time you perch on a tree.



Jack's goose [200 CP | Discounted for Birds tales]

This pack includes a bag of gold, a bag of magical beans, an enchanted goose that lays golden eggs and a magic golden harp that plays and sings by itself.



The Feathered Prince mantle [200 CP | Discounted for Birds tales]

This mantle, made from the feathers of every type of bird in the world, has the power to give the appearance of a pretty little white bird to anyone who wears it. As well as protecting against curses and other evil spells cast by wicked witches, demons and the Fey.

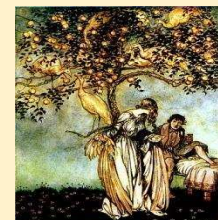
Magpie Bridge [200 CP | Discounted for Birds tales]

Rivers can be annoying and all the obstacles such as chasms can separate you from your destination or your loved ones but with this you have the solution when the situation arises countless magpies will form a practicable bridge so that you can cross.



The Nine Peahens and the Golden Apples [400 CP | Discounted for Birds tales]

You own a castle in the middle of which sits an apple tree from which golden apples grow every night. You can choose whether or not to have the peacocks of the legend. If you take them, they will eat some of them but harvest them for you.



The Blue Bird [400 CP | Discounted for Birds tales]

This box contains four eggs, but they're by no means ordinary eggs. When you break one in a moment of great need, it has the power to contain something that could help you, but it's still a fey object that you'd expect to come from a tale. You'll find a new box with each jump if you've used up the previous one.



Tengu's treasure [600 CP | Discounted for Birds tales]

A bunch of magical objects that belonged to tengu, like a magical straw cloak that makes its wearer invisible, a magical fan that makes anyone's nose grow or shrink if they touch by the wind it produces, a magical gourd that's always full of whatever you want (normally it's sake), a lot of gold and delicious manju, as well as magical gueta when you wear them and fall down you get an old Japanese gold coin the problem and you shrink too!



Legendary bird

Cryptid hunting kit [100 CP | Free for Legendary bird]

This cryptid hunting kit contains everything you need for your search, from bird traps to motion detection cameras. Going through boxes that miniaturize the birds when you store them inside

Diamonds! [100 CP | Free for Legendary bird]

A huge bag of diamonds from a Rokh's nest, you can find other diamonds in birds' nests.

Crotalum [200 CP | Discounted for Legendary bird]

These castanets, forged by Hephaestus, are not to be laughed at, even legendary birdies are terrified by the sound, sending them scurrying to flee as far away as possible, although if they realized it was coming from this object they'd probably take it badly!

Yosuzume feather [200 CP | Discounted for Legendary bird]

This bag contains feathers from this yokai. If you drop them on someone, they'll temporarily blind them, and you can also use these feathers to detect the presence of supernatural creatures. You'll find new ones at night in the gloomy paths of the forest.

Tigmamanukan Feather [400 CP | Discounted for Legendary bird]

A feather from this magnificent bird, when you travel the feather will move to the left if the journey causes you to lose your life and to the right if the journey is particularly prosperous for you. You will meet the bird in question from time to time during your adventures, and you may be able to recruit it or collect its feathers that have fallen into the wild.



Thunder bird feather [400 CP | Discounted for Legendary bird]

A thunderbird feather can not only be used to make items related to this element, you can also use it to cause a thunderstorm, useful in the case of fire or for a dramatic effect. You will also find new feathers when thunderstorms strike naturally.

Phoenix feather [600 CP | Discounted for Legendary bird]

This feather is not just ordinary, it's also very pretty. It can be used to make magical objects linked to fire or life, and can also be sacrificed to bring a dead person back to life. You can find new feathers by building a nest of spices, cinnamon and incense and burning it. In the ashes you will find a new feather.



Legendary tree [600 CP | Discounted for Legendary bird]

Perhaps you are a Rokh who keeps these two trees, in any case you have them both: the tree of knowledge and the tree of life, both of which provide very practical fruit.

Companions

Companions can purchase more companions.

Companion Import [50-200]

Do you want to bring your friends to this adventure?
Or can create new friends, this is for you

50 CP/companion, 200 CP/8 companions, each gets
600 CP.

Canon Companion [Free]

You want one of the canon characters as a companion
then this option and for you if you manage to
convince the latter he will be able to follow you on
your adventures and obtain 300 CP as a gift



Fey Birdy [600 CP | Discounted for Birds tales]

This bird, who is in fact a beautiful young girl, is a fairy, with all the qualities and powers we expect of the magical animal who guides the heroes in fairy tales, whether it's mysterious fey powers such as summoning griffins to make cardboard castles float in the sky, or knowing enough about the world around her to go looking for the right herb to defeat a dragon.

Scenarios

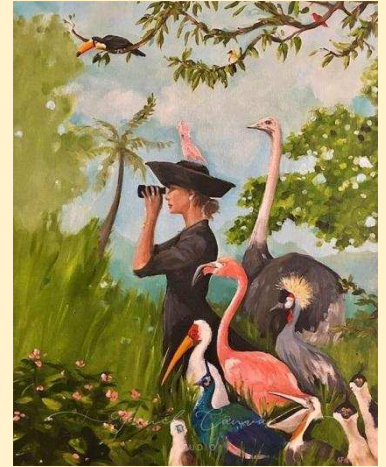
Scenario One [Search for the mysterious birdy]

Firebird, Boobrie, Harpy, Stymphalian birds, Three-legged crow ♪
You've gotta catch them all, the Cryptids! Even in places populated by fluffy balls and mysteries, cryptids are rare. They live in such remote places that some bird doubts their existence

Reward

You've proved that cryptids exist!

- Firstly, you gain the ability to make animals that are considered cryptids in your other jumps real, albeit a little rare, as well as a zoo/museum where you can store them. There's even a nice souvenir shop filled with criptide products and lots of plushy which is repeated every week.
- Plus you get a wing of the museum containing live or stuffed versions of every species of bird you've seen
- You'll also get 600 CP



Drawbacks

Self-Insert [+0]

So you want to be one of the Named characters huh, well if you take the appropriate background, race and skills as closely as possible then you are free to go in as any character you would like.

Supplement [+0 CP]

You can use this Jumpdoc as a supplement

Extended Stay [+100 CP]

For each purchase of this your time here is extended 10 years.

Humming-bird [+200 CP]

As it's the last one, you're hungry all the time, so I hope you've brought plenty of food.

Birdbrain [+200]

You're a bit of an idiot, which is certainly adorable but could cause you harm

The curse of Phineus [+400 CP]

Jumper, have you spoiled too much of the jumping plot? In any case, it looks like you've been put under the same curse as a certain soothsayer king, because harpies are always popping up out of nowhere to steal your food and you're almost blind!

You are a strange bird [+400 CP]

In this world populated by birdy... Well, maybe not! You're not a bird, in fact you're just your old self in a very poor quality, albeit strangely cute and funny, bird costume. The problem is that you can't let anyone notice otherwise you'll have to wear a really stupid bird costume for the next ten jumps!

They have no arms! [+400 CP]

You're afraid of birds, but fortunately for you, only those without arms... Yes, most of them fall into this category!

Birdskin [+400 CP]

You have a bird skin that looks exactly like yours in your bird form, so you have to be careful that no-one steals it from you, so that you burn it, otherwise at the end of the jump you won't have your current form as alt form, imagine doing a jump on birdy and not even being one at the end!

Partial Lockdown [+400 CP]

You have no warehouse and the only items you own are the ones you're carrying. What's more, your powers are adapted to the level of power in this world

Lockdown [+600]

You have no **Out Of Context** items, powers, or warehouse.

Apohis[+600 CP]

In front of you is a boat and a giant snake called Apohis who is particularly motivated to eat you and the flying boat. If he succeeds, there will be no more sun and this world will be plunged into eternal night. You must defeat him, preferably without killing him, for an extra 400 CP it comes back every day

Decisions

You have three choices ...

Go to next Jump

Continue onto the NEXT GREAT ADVENTUUUUURE!!!!!!

Stay

Stay and enjoy your current life.

Go back

Tired of your travels and want to rest back home, well then this is for you, grab this ticket back to your starting point and go see old friends..