

Inhuman Body Mod Supplement

An Alternate Jumpchain Body Mod Supplement.

V1.0.3 By Stormageddon01

<Supplement Intro>

Some people don't want to take a dozen Jumps to create their ideal alt-form. If you are one of those people, this document is for you; You may choose to abridge that entire multi-Jump process by using this document.

Please Take **+1000BP** For your instance of this Document.

<Companion / Follower Extension>

Additionally, anyone who takes this document may grant a copy of this document to their fellow members of their Jumpchain "party" (other Companions and Followers), as well as to any personal Followers they may possess.

<Age, Sex, and Gender>

You may pick your age freely, to any *physical* and *mental* age(s) plausible according to the other options you pick in this document.

You may pick your Sex freely, with the default options being "Male", "Female", "Maleherm", "Herm", "Futanari", and "Sexless". Alternatively, you may freely design your own version of "Other", to your exact specifications. As this is an aspect of your *body* and *biology*, you should not expect it to necessarily decide your next choice, your Gender.

You may pick your Gender freely, with the default options being "Masculine", "Feminine", and the umbrella label "Other". You are free to decide the specifics of how your Gender is expressed, as it is a facet of your *mind* and *identity*.

<The Mulligan Rule>

You may choose to discard your current version of this document build once per Jump, and replace your current Body Mod with a new one.

Anything brought into this document from the outside will be safely returned to their original place(s), where they may then be re-imported into your Body Mod, if applicable.

<Base Form Template>

Pick from any of the below Template Categories, or freely design your own form according to the Price Tier Guide. However, please note that your Physical and Mental stats will be determined by the respective sections of this document.

Additionally, the difference in prices here is supposed to represent what this document does *not* cover, such as *innate powers* and *supernatural abilities*.

Favored Form Creation | Template Categories:

Please pick (1) of the below Templates. Some of these Templates will call for picking other Templates.

[Animal (Free)]:

A mundane animal, probably one from our Earth. However, fictional ones count, too.

Valid examples include, but are not limited to, a rabbit, a fox, an eagle, or even a dinosaur of some kind, and that's before we get into *fictional* examples.

[Humanoid (Free)]:

Humans, or something approximately on their level. Most "Fantasy Races" belong in this category.

Valid examples include, but are not limited to, well, *humans*, halflings, lizard-folk, dwarves, and so on.

[Near Human (50BP)]:

Humans, but with some advantages that make them better. Most "Elves" belong in this category.

Valid examples include, but are not limited to, elves of most kinds and specializations, most warrior-race humanoids, *especially* those with regeneration, some weaker demons, and so on.

[Minor Mythical Creature (50BP)]:

A likely-magical creature from some culture's mythology. Don't we already have another option for that? Well, this is for the weaker examples.

Valid examples include, but are not limited to, slimes, the more grounded and realistic sort of dragons, hellhounds, the weaker sort of Witches, and likely many, many more creatures from mythology.

[Undead (50BP + Price Of Other Template)]:

The dead risen back to life! You probably don't need to eat, or are sustained by magic.

Valid examples include, but are not limited to... Well, pretty much any other template that could be undead, and be properly risen back to life through foul magics or such.

[Half-Humanoid (50BP + Price Of Other Template)]:

Part of a humanoid body connected to and/or blended with another Template. Not much to say here, but a Minotaur and Mermaid are both valid examples.

Valid examples include, but are not limited to, a cat-woman on a lizard-body, a lizard-man on a dragon-body, a dolphin attached to an orca body and a man long since *built into* a life-support wheel-chair for some reason.

[Construct (100BP)]:

An engineered being. An intelligent robot, a GMO creature, or an engineered sapient life-form would all be examples of this Template Category. You are more than likely objectively superior to normal life

in a some major way.

Valid examples include, but are not limited to, a generic “Fully Optimized Human”, some sort of GMO lizard-like hunter-killer monstrosity, a weaker and more fragile nanotech robot, or really, just an intelligent robot.

[Mythical Creature (200BP)]:

A likely-magical creature from some culture’s mythology. This is a broad category, covering everything from Eastern Dragons to Dwarves, Fae, and potentially even Witches.

Valid examples include, but are not limited to, yes, dragons, wyverns, kitsune, wendigos, dwarves true to mythology as supernatural craftsman spirits, witches, and all sorts of fae.

[Inorganic (200BP)]:

A living creature not made out of hydrocarbons. A powerful self-aware robot, a crystalline being, and a fluid body of fragile nanomachines would all fit into this category.

Valid examples include, but are not limited to, a generic gem-like animal, an AI forever bound to their unique hardware, a “Nanoform” that can reshape their nanomachine swarm at the drop of a hat, and many other things.

[Spirit Being (200BP)]:

A spirit without a true physical form, such as an Elemental that can bend an element, or a “Digital Ghost” that can possess any sort of electronic device, but otherwise only has weak telekinesis.

Valid examples include, but are not limited to, Elementals, ghosts, wraiths, phantoms, true AI with an unbound spirit form (a spiritual body is required), and digital lifeform that can manifest a body made of physicalized data into the real world.

[Hybrid (Combined Price)]:

Pick two or more other Templates, and combine their prices. In doing this, you may combine the multiple templates into a new template in any way you desire.

Valid examples include, but are not limited to... Pretty much everything, mind you. There are no real limits in what you can create, but not all combinations are liable to make sense. *Or* to work all that well. Pick carefully.

Alternative Form Creation | Price Guide:

Don't like the above Templating method? Feel free to design your own custom form with your own custom powers and abilities according the below pricing tiers.

However, please note that this Alternative Form Creation method is intentionally less efficient than the Favored Form Creation method.

[T0) Human Minus (Free)]:

Animal, or generally inferior to humanity in some way. You might be lacking something important...

[T1) Human Equal (Free)]:

An equal to humanity, if potentially different in some major ways.

[T2) Human Plus (100BP)]:

An equal to peak humanity, or something slightly beyond. You likely have some sort of blatantly superhuman and/or supernatural abilities, but nothing that wouldn't belong in a street-level story.

[T3) Superhuman (250BP)]:

Beyond humanity in some way. You might have something on the level of an actual superpower, or at least a superpower that *wouldn't* catapult you to national relevance.

[T4) Beyond Humanity (500BP)]:

Absolutely above and beyond humanity... And *potentially* even beyond *normal mortality*. Forms with National-level powers belong here, and thus you are likely to make a splash in a Jump just by existing.

<Base Form Additions>

Unfortunately, not everything can always be covered through your Base Form Template. Feel free to purchase from the below Additions. Some Additions may recursively include other Additions within themselves. Multiple purchases of Additions are implicitly allowed. Alternatively, You may *refund* parts of your Template using this section as a price guide. *Replacing* parts of your Template, or otherwise *combining* parts of your Template with Additions, is implicitly allowed.

Your Additions will not cause physical or mental problems both when active and/or when switching to other alt-forms.

Additionally, You may choose to duplicate anything your purchase here across your planes(s), line(s), or (multiple) axis of symmetry at no additional cost.

[Customize Surface (Free / 50BP)]:

Your outer surface may be comprised of any combination of furs, scales, skins, chitin, elements, and/or anything else that you want. However, the effects of this Addition are purely aesthetic, unless you pay an additional **50BP**.

[Customize Coloration (Free)]:

Your body may be comprised of any combination of surface and internal colors.

[(Re)Size Base Form (Free / 50BP)]:

Your body may be resized anywhere from 2 centimeters tall to 250 meters tall, assuming you are humanoid. If you are not humanoid, these limits will vary in a manner that makes sense for your form. However, for **Free**, you may not pick a size that your biology cannot hold together. Alternatively, you may pay an additional **50BP** to have not limits when it comes to picking your body's size, and to have the right to completely ignore whether your body can hold together on its own, with things somehow holding together and working properly despite the impossibility.

[Decorative Part (Free / 50BP)]:

We can't list everything here, and no doubt, you likely have some things you want on your Body Mod that don't serve much of a purpose beyond looking good.

In practical terms, if the part you'd like to add has no practical purpose, such as in the case of horns, whiskers, non-functional wings, and so on, you may get it here for **Free**.

Alternatively, if the part has a more... *debatable* level of functionality, you may instead get it here for **50BP**. No doubt, you can think of many examples of how, say, another sort of Addition could be made less functional in order to get them through this option.

[Mundane Body Mods (Free, 50BP To Upgrade All Purchases)]:

logically speaking, Some things, like tattoos, piercings, other body jewelry, and similar, wouldn't seem to belong in a Body Mod document, but would be rather hard to acquire on your own, at least not without awkward questions surrounding your requests popping up and causing serious problems. And so, that's why we have this Addition.

For each **FREE** purchase of this addition, you may install one instance of a mundane body mod, such as a tattoo, piercing, other body jewelry, or similar. All instances of this Addition are guaranteed to

remain clean and hygienic, self-maintaining, self-repairing and respawning, and to be strictly non-problematic under all situations. Additionally, these are all things that other people will be unconsciously aware of, and will quickly discover, if you *would* find it beneficial for them to know. However, for an additional **50BP**, you may toggle each of your mundane modifications at will, making them vanish and/or reappear in any combination. In addition, any modifications you acquire for you Body Mod in the future through mundane methods will inherit these fiat-backed properties, as well this upgrade. Finally, you may ‘redo’ your set of mundane body mods once per Jump, replacing all **Free** purchases of this Addition with a new set of **Free** Additions, at any time.

[Walking Limb (50BP)]:

A leg, in simple language. However, that understates the full breadth of what this could be. Valid examples include, but are not limited to, a human leg, a rabbit’s leg, and lizard-like leg that adheres to surfaces like a gecko’s, or a dragon-like leg tipped with sharp talons.

[Grasping Limb (50BP)]:

An arm, in simple language. However, that understates the full breadth of what this could be. Valid examples include, but are not limited to, a human’s arms, a lizard-like monster’s grasping claw, a non-functional wing with feathery fingers, and a tentacle that can stick to an object.

[Flight Limb (50BP)]:

A wing, in simple language. However, that understates the full breadth of what this could be. Valid examples include, but are not limited to, an eagle’s wings, a dragon’s wings, an angel’s wings, and many, many more fictional examples.

[Swimming Limb (50BP)]:

A flipper or fin, in simple language. However, that understates the full breadth of what this could be. Valid examples include, but are not limited to, a penguin’s flipper, a sea monster’s giant fins, or a dolphin’s swimming limbs.

[Hybrid Limb (Combined Price)]:

Two or more of the above Limb types, combined into a single limb with all the functionality of all the chosen Limb types combined. Valid examples include, but are not limited to, how a Wyvern can usually walk with the help of their wing arms, how most penguins in media are shown grasping with their flippers, and how some fictional “beastfolk” are shown as being able to walk on two and four limbs.

[Tail (50BP)]:

A tail. You may freely choose how this tail looks. Valid examples include, but are not limited to, a cat or monkey tail, a lizard-like tail, a dragon-like tail with a spade on the end, a pig’s tail, and other far more exotic options.

[Ear (50BP)]:

An ear. You may freely choose how this ear looks. Valid examples include, but are not limited to, human-like, dog-like, lizard-like, ear fins, and even fully internal ears, or even something more exotic, like a sort of “Tremorsense” organ.

[Nose (50BP)]:

A nose. You may freely choose how this nose looks.

Valid examples include, but are not limited to, human-like, dog-like, cat-like, noses or even something more exotic, such as dragon-like or serpent-like noses.

[Eye (50BP)]:

An eye. You may freely choose how this eye looks.

Valid examples include, but are not limited to, human-like, cat-like, large eyes with rifled pupils, and even crystalline eyes that almost look fake, but are actually real..

[Mouth (50BP)]:

A mouth. You may freely choose how this mouth looks.

Valid examples include, but are not limited to, a human-like mouth, a worm's mouth, the nested mouths out of Alien, and the "mouth" of snail.

[Head (50BP)]:

A head. You may freely choose how this head is attached to your body, and how it looks.

Alternatively, you may copy any parts attached to any other head at no additional cost.

Valid examples include, but are not limited to, a Hydra's dragon-like head, a generically human-like head such as in the case of a 2-headed ogre or such, as well as many odder things.

[Torso (100BP)]:

Weird to pick this up here, but go ahead. You may freely choose how this torso looks, and where this torso is attached to / inserted into your body, and may freely copy any parts attached to any other torso at no additional cost.

Valid examples include... Well, this one doesn't come up often. Perhaps you are a double-taur, where a centaur body was placed on top of a dragon body? Or are you something far weirder?

[Penis (First Free, 50BP)]:

A penis. You may freely choose how this penis looks and decide how it functions.

Additionally, you may choose whether your balls are external or internal, and may freely choose how they look and decide how they function.

Valid examples include, but are not limited to, everything from human-like and canine genitalia, to some sort of knotted taped penis, to even more exotic examples that I won't list here.

[Vagina (First Free, 50BP)]:

A vagina. You may freely choose how this vagina looks and decide how it functions.

Additionally, you may decide on how the attached "womb" looks, is attached, and how it functions.

Valid examples include, but are not limited to, everything from human-like and canine genitalia, to some sort of equine hole, to even more exotic examples that I won't list here.

[Breast (First Free, 50BP)]:

A breast. You may freely choose how this breast looks and decide how it functions.

Valid examples include, but are not limited to, everything from human-like breasts to a cow's udders, to many more exotic examples that I won't list here.

[Abnormal Part (100BP)]:

A likely unusual Addition of your design and description. This could be anything from a dragon's magically empowering Arcane Heart to an Angel's Halo of heavenly purity, to even a Lich's Phylactery that provides them their infinite life, or something even more exotic, such as a 4th brain layer that dramatically boosts your intellect.

[Detached Part (100BP)]:

You may detach some parts of yours and leave them floating. One purchase of this Addition will cover one detached part, although this Addition may be subject to Symmetry rules; *Your call!*

[Elemental Nature (200BP)]:

Your body is partially made out of an element, granting you the strengths and resistances of that element. For a +**100BP** refund, your element may also have mental effects.

Additionally, you may conjure and control your element out to a decent range, depending on your size. A human would have a 50-meter range, while a titanic dragon might have a range exceeding the horizon. Your elemental powers start out *almost* uncontrolled, minus your ability to not use them, but can be trained and honed in terms of output and control, seemingly without any other limits.

<Physical Statistics>

The physical statistics of your Body Mod. These will not be applied to any of your other Alt-Forms, if you possess them. However, you may assume that each of your physical statistics are at least tier 1, unless your Form Template empowers your physicality, as this is a relative scale.

NOTE: Each stat may be upgraded by **50BP** per tier, or downgraded for **+50BP** per tier.

Strength:

Your ability to lift weights, push objects, and generally manipulate the environment with your body.

[Tier 0: Weak]:

You are weak, no way around it. Your ideal opponent just woke up from a *coma*. Ironies aside, are you sure you want to deal with this?

[Tier 1: Functional]:

You are... *Functional*. Not trained, not strong, and not... *Great*. You, are average.

[Tier 2: Strong]:

You are decidedly above average. Muscles trained, honed, and grown to *mundane* perfection.

[Tier 3: Peak]:

You are almost impossibly far above the average person. Muscles literally at the peak of your species.

[Tier 4: Superhuman]:

You are impossibly far above the average person, and your strength is actually a mild superpower.

Toughness:

Your ability to take hits, resist poisons, and tank other damage sources.

[Tier 0: Frail]:

You are fragile, perhaps as much as glass, to put it one way. One part of your breaking tends to bring down the rest, and that's a problem.

[Tier 1: Functional]:

You are average. A broken leg and a broken hand are things you'd *maybe* live through, if you can get medical attention soon.

[Tier 2: Tough]:

You are far above average. A sprained ankle is inconvenient, sure, but it's not life-threatening for you. Plus, you'll bounce back from most injuries, given sufficient time.

[Tier 3: Survivor]:

You are impossible. Not only is your body supremely tough, You'll keep on going until your very end... And *keep* on going until lights out.

[Tier 4: Made Of Iron]:

Survive? Nah, you won't be taking the injury in the first place. Your body is seemingly indestructible, alternatively acting diamond-tough and flubber-flexible depending on the situation and type of harm.

Agility:

Your ability to not be hit, and to move effectively in various situations.

[Tier 0: Clumsy]:

You are not agile. You roll, You fumble, you faceplant. Not much to say here, beyond that you should probably stay firmly on the ground.

[Tier 1: Functional]:

You are perfectly functional, or at least good enough to move through a tight-knit warehouse without knocking anything over.

[Tier 2: Agile]:

You are trained, honed, and far above average. Perhaps you're a gymnast?

[Tier 3: Acrobat]:

Peak agility. Not really an acrobat, because you're far better, almost impossibly better than that.

[Tier 4: Ninja]:

You are the impossible TV ninja. Vanish while nobody is looking? Totally just another day. However, you can tone down your antics, and prevent others from knowing about your skill level if needed.

Endurance:

Your ability to keep on going, avoid sleep, and resist mundane exhaustion.

[Tier 0: Mouth Breather]:

You tire very easily. Running a 100 meters is a questionable prospect, and staying up all day without a nap is another, equally dubious prospect.

[Tier 1: Functional]:

You tire moderately easily, and could work through you average person's day without issue.

[Tier 2: Fit]:

You don't tire easily, and could run a marathon... With a few break periods.

[Tier 3: Tireless]:

You don't tire. Sprint a marathon at your own peril, and you'll still need nightly sleep, but you can handle extreme exertion over long timelines.

[Tier 4: Perpetual]:

You don't tire. *At all.* Sleep is a sometimes need. Is there anything more to say?

<Mental Statistics>

The mental statistics of your Body Mod. As these are directly attached to your mind, it doesn't make sense for them to not follow you into other alt-forms. You may choose to assume *Tier 1* in each mental stat, or use your pre-Body-Mod stats in each category, unless part of your power-set from your Form Template puts you on a higher level. Regardless, these stats are *broadly* relative to your average human.

NOTE: Each stat may be upgraded by **50BP** per tier, or downgraded for **+50BP** per tier.

Intuition:

Your literal innate intelligence. This covers your ability to *intuit* correct answers given a bunch of related and extraneous information. However, this does not help with *retaining* said information.

[Tier 0: Flashlight]:

Your intelligence is dim, but can still be focused. Much like a flashlight in a dark room, you can point it around to make sense of things, but most of the room remains dark.

[Tier 1: Lightbulb]:

Your intelligence is broad, but weakly focused. Much like a tall lamp, you can broadly see what is happening, but not completely; Most of the room remains dim.

[Tier 2: Spotlight]:

Your intellect is focused, but has secondary highlights in your environment. Much like a too-bright spotlight, you can see where you are pointed perfectly, but can also see the rest of the room moderately.

[Tier 3: Floodlight]:

Your intellect is highly focused, but highlights the surrounding information as a matter of course.

[Tier 4: Sunlight]:

Your intellect is, impossibly, fully unfocused, yet fully washes out the scene. In practical terms, your intelligence is beyond perfection, and even fairly alien...

Memory:

Your quality and speed of encoding, cross-referencing, and retrieval. After all, it's pretty hard to intuit an answer to a problem if you *don't* remember the details of said problem.

[Tier 0: Forgetful]:

You tend to forget a lot, and keep on failing to keep important details in your head.

[Tier 1: Average]:

You tend to remember most of the important details, but you'll still need to offload your memory in order to properly engage in focused work.

[Tier 2: Honed]:

You usually remember all of the details you deem important, as well as many that you feel might be important, and even more that your subconscious deems relevant.

[Tier 3: Eiditic]:

Your memory is functionally perfect in terms of recall, without any of the downsides. However, you still aren't guaranteed to remember things you weren't focusing on.

[Tier 4: Unforgotten]:

You flatly won't forget, and your memory is a perfect recording of your past experiences, down to the smallest detail. However, you may consciously choose to forget portions of your past experiences.

Charisma:

Your charm and social skills, covering your ability to make friends and influence other people.

[Tier 0: Blunted]:

Your social skills are lacking, and you tend to make more problems for yourself without knowing.

[Tier 1: Average]:

You are perfectly functional in the social sphere, but aren't anything special.

[Tier 2: Smooth]:

Your social skills are impressive, perhaps even trained, and you possess a subtle "charm" of your own.

[Tier 3: Magnetic]:

You are practically magnetic, and could make friends with just about anyone despite any differences you may have. Your inherent charm is impressive, and will subconsciously assist in your goals.

[Tier 4: Supernatural]:

Your social skills are flatly impossible! Want to smooth talk someone into your service? You'll win them over in your first sentence, and get a discount and their loyalty in another two. Just know that you'll have to live with your actions, Jumper...

Integrity:

Your mental ability to resist the effects of cravings, pain, emotions, and generally control your mind to your own ends. However, no level of this skill will render you *incorrectly* stubborn.

[Tier 0: Spineless]:

There's no good way of putting this, but you don't have any backbone. You'll fold under even the smallest pains and inconveniences.

[Tier 1: Average]:

You have enough of a backbone to get through life without issue, and to not inherently cause problems in your social or professional lives.

[Tier 2: Willful]:

You have a strong will. You're not quite stubborn, but you certainly have the ability to commit, and stay committed, until you are convinced otherwise.

[Tier 3: Iron Will]:

Your will is far more than impressive in scope and effectiveness, like a superior version of the above tier. Only someone who was completely certain with themselves could match you in terms of will.

[Tier 4: Heroic Willpower]:

Your will is transcendent. Resist a sort of mind control that should directly override your entire brain? Easy. Never give up on your principles ever? That's just you. Save the world at all costs? That... Might be you.

<Mental Mod>

[Sanity Guarantee (Free / 100BP)]:

There are a lot of things that can go wrong with the mind. However, you won't have to deal with any of that. Instead, you are cured of all mental conditions you do not wish to keep, and for an additional **100BP**, you cannot acquire any mental conditions in the future.

[Alignment (50BP)]:

Good and Evil. Lawful and Chaotic. Selfless and Selfish.

There are many ways of defining and comparing a person's morality, but you are solidly aligned in a direction of a choice, by a metric and/or standards of your choice.

[Default Disposition (50BP)]:

When the mind wanders, we all think differently. You may choose your default state of mind, the one that only pops up when you have nothing pressing on your mind to think about.

[Transcendent Empathy (100BP)]:

Other people think differently, and this could be a problem for some people.

However, you have this particular talent, where you can feel out how a person thinks, determine how they came to their conclusions, and how they might be swayed on the subjects they are inflexible with. This also makes you better at negotiating with other people, for obvious reasons.

<Character Mod>

[Body Mod Import Integration (Free)]:

Any Perks, Powers, or other Abilities that specifically attach to a race, species, or origin that broadly matches your Body Mod may be imported into your Body Mod at no additional cost.

Additionally, Perks, Powers, and Abilities that generically empower all races and/or species may also be brought into your Body Mod at no additional cost.

[Needless Body (Free / 50BP / 100BP)]:

For **Free**, your Body Mod has the theoretical minimum needs for your biology. Almost impossibly so, even. For a good ballpark feel of how much energy this should be, imagine how much energy would be needed to allow your body to move at a crawl, and then add 25% more energy on top of that.

For **50BP**, your Body Mod only has *at most* the needs of your average Human, potentially even less, as your Body Mod also has the theoretical minimum needs for your biology, as described in the *Free* price tier.

For **100BP**, your Body Mod has no material needs at all. You still need to sleep, and can get tired, but you have no need for food, water, or more exotic materials and fuels.

[Aura Of... (50BP+)]:

Pick an Element, by whatever definition of “Element” you wish.

You have an Aura of this element, that you may toggle at any time. Other people can feel this aura, and they will be mentally predisposed to you depending on their subconscious take on that element.

However, you may choose to purchase additional Elements for your Aura at a price of **50BP** each, and your elements may be toggled separately or in groups of your choice.

When someone is exposed to a multiple-Element Aura, their opinion of your Aura is either the total of their takes on each Element, or of the resulting “theme” if they combine into a group they would associate as one broader label. As an example, “Holy and Unholy” Would most likely stand as two separate elements, while “Fire and Lust” might be grouped together as a “Passion” aura. Ultimately however, this is all *their* opinion, not yours.

[Biological Productivity (50BP, Multiple Purchases Allowed)]:

Choose something that your body produces. Sweat, fire breath, blood, slime... *Literally anything*, and you can casually produce a practically endless amount of it.

In case you are concerned, you may toggle each purchase of this Mod individually.

[True Bred Hybrid (100BP)]:

Got a bit of dragon blood in you? *No...?* Well, that would’ve explained this.

You can successfully have a hybrid child with just about anything. In doing so, you may decide on what precisely they inherit from both sides, and may place an artificial cap on any trait they might possess.

What’s more, if you have any Perks, Powers, or Abilities that might be inherited by your children, you may choose which ones are inherited, either guaranteeing they pass on or completely denying them of that inheritance.

[Humanshifter / Anthroshifter (100BP / Conditional Free)]:

You may choose to assume a more humanoid and human-like form, so that your Body Mod may function in the human world. The precise details of how this works is up to you.

However, if you have no access to Alt-Forms, this Mod is **Free** as a consolation prize for taking this document. Otherwise, this Mod costs **100BP**.

[Ageless Jumper (200BP)]:

Your Body Mod is ageless at an age of your choice.

Additionally, you may set a different age cap for each of your other Alt-Forms, if applicable.

All of your Alt-Forms that are ageless will slowly regenerate from all injuries, over a period of at most 2 years and 6 months.

[Jumper Is Normal (200BP)]:

And you... *Are?*

Probably not, but that's how other people will see you. While people under the sway of this effect can reference and discuss your unusual body mod, inherent powers, and other Perks and Powers, and even let them be known through indirect means such as blogs, videos, and otherwise, yet they cannot see your unusual features as unusual.

Alternatively, you may choose to arbitrarily limit this Mod to a lower level, or even modify this Mod into an inferior form.

Can everyone see you as a titanic dragon, but not think that's important, even when told indirectly?

That's valid. Can they fear you for being a titanic dragon, but still think of you as just a simply a powerful person with unusual needs? That's also valid. Can they freak out over you being a Titanic Dragon personally, but their concerns are not listened to by society and government as a whole? That's *still* valid. Feel free to split hairs as much as you want in your custom, inferior versions of this Mod.

Oh, and *thankfully*, you may choose to reset this Mod to it's default, *superior* functionality at any time.