Steamed Hams Gauntlet

Superintendent Jumpchan has just arrived at your Warehouse for an unforgettable luncheon. However, the cloud of smoke coming out of your kitchen tells you that the roast you had prepared is utterly ruined. When all hope seems lost, you remember the Krusty Burger on the other side of your Warehouse and have a delightfully devilish idea: you'll sneak out of your kitchen, purchase fast food at the Krusty Burger, and then return, disguising the fast food you purchased as your own cooking.

Your companions seem to have disappeared, or are otherwise occupied while you're hosting the luncheon. Further complicating matters is that you've been temporarily reduced to your Body Mod while the Superintendent is visiting. However, at the same time they're also limiting their own abilities to that of a mere human. Can you salvage this luncheon, or will Jumpchan discover your ineptitude?

You have +0 CP; good luck Jumper!

Trouble Perklines
Take as many as you can handle.

Well Jumper, I Made It… Despite Your Directions (+100 CP)- Superintendent Jumpchan seems to be a bit irritable because they had difficulty finding your Warehouse. Although they arrived more or less on time, their bad mood will make the luncheon a bit more awkward and they might be quicker to criticize you.

JUMPER! (+100 CP)- Uh-oh! Just as you were about to leave your kitchen to head to Krusty Burger Jump-chan will appear in the doorway, wondering what the holdup is for lunch. Before you can leave you'll have to explain the smoke that's billowing out of your oven, not to mention why you had your leg out the kitchen window.

Why Is There Smoke Coming Out of Your Oven, Jumper? (+200 CP)- Your oven is now on fire, so not only do you have to sneak over to the Krusty Burger, but you also have to find a way to manage the flames before your whole Warehouse goes up in flames. Or at least get Superintendent Jumpchan out the Warehouse door before then.

I Thought We Were Having Steamed Clams? (+200 CP)- With all the cooking perks available, Jumpchan has gotten the wrong idea about the quality of meal that you'll be serving. Making matters worse is that you've replaced your intended meal with fast food. This will doubtlessly make Jumpchan extra suspicious, making presentation key when bringing the food out.

Uh Huh. What Region? (+300 CP)- Despite limiting themselves to the body of a mere mortal, Jumpchan's mind is still the swirling cosmic force of endless knowledge that it's always been. Essentially, all this means is that Jumpchan has endless knowledge of trivia and other minutiae, especially in regards to your own adventures, so you'll have to be extra careful when making up excuses.

Good LORD, What Is Happening In There? (+300 CP)- Despite temporarily lacking in omniscience, Jumpchan's senses seem to be much higher than that of a human's, though not yet superhuman. Pulling one over on them is that much harder as a result.

Patented Valeria Perks

Krusty Burger (Free)- Was that Krusty Burger always there in the corner of the Warehouse? Bah, who cares; the apathetic teenager behind the counter certainly doesn't. You still have to pay for the food there, though thankfully they'll accept whatever currency you have on you.

I Hope You're Prepared For An Unforgettable Jump (100 CP)- You're pretty good at hyping yourself up. Though, given your current circumstances that might not be a good thing. At least if you successfully win the Gauntlet you'll get to keep this perk?

Delightfully Devilish, Jumper! (100 CP)- Hair-brained schemes likes this one are easy for you to invent, coming together in your mind like virgins in a bad romance flick. Actual execution of said hair-brained scheme varies, but at least it's something.

Isometric Exercise! Care to Join Me? (100 CP)- When it comes to making up excuses for your odd behavior you've got an excuse for damn near everything, including why you're trying to escape your kitchen like a rat caught in a trap. These explanations are surprisingly believable, so long as they don't find evidence against it.

It's A Regional Dialect (200 CP)- For some reason people accept your strange terminology without much of a complaint, so long as you explain that it's from a particular region. You can also substitute similar words, passing it off like they misheard you or you're specifying yourself; not steamed clams, but steamed hams, and not Utica but Albany.

Excuse Me For One Second (200 CP)- Even in the middle of an important event that requires your presence, or after being asked a pointed question, you have the ability to excuse yourself to leave the room. Doing this tends to break the train of thought of those you use it on, allowing you to change the subject if it was awkward for you.

A Good Time Was Had By All (200 CP)- You have excellent skills of presentation, letting you make things look better than they are. Sure, it might not help with the taste but looks count for a lot when making a good impression.

Aurora Borealis (300 CP)- Somehow, you've gained the ability to summon the northern lights. You can even summon them indoors, though the phenomena will be localized entirely within whatever room you summoned them in.

You Steam A Good Ham (300 CP)- Fast food and even food from certain restaurants has a reputation for being cheap and low-quality. However, when you're the one purchasing it you find that such fare is as tasty as if it was a home-cooked meal.

Immunity to ~~Everything That Isn't~~ Fire (300 CP)- For some reason you're entirely immune to fire on a conceptual level, to the point that even Hadou gods and Slenderman can't set you on fire. Curious.

Yes, I Suppose It's Been Ten Years

Whether you've successfully pulled one over on Superintendent Jumpchan or bungled up in spectacular fashion, this is sure to be an unforgettable luncheon for one reason or another. First, you have your standard set of choices now that the Gauntlet is over: you may choose to move on to the next Jump, stay in the last Jump you were in, or you can choose to go home. Effects of drawbacks also disappear.

If you failed, then you don't get to keep any of the perks you purchased here. However, as a consolation prize you may keep the Krusty Burger as a Warehouse attachment.

However, if you succeeded then not only do you get to keep the Krusty Burger and any perks you might have purchased, but as a reward for impressing them so much you can choose to have Superintendent Jumpchan join you for another unforgettable luncheon once a Jump!

Notes

-YJ_Anon