

You get a chain but it's a...

MINA CHAIN

A Jumpchain Supplement
By Geo



Intro



+20cp

Choice Points, the most precious resource in the multiverse. I'm granting you 20 of them to use to craft a jumpchain experience for Mina Ashido. Use them wisely.

Chose Your Path



Follow the Mina

Create Mina's chain for her using jumps purchased in this CYOA, but she will be the one to create builds using the documents provided, for the most unfiltered Mina experience!

Guide the Mina

Create Mina's chain for her using the jumps purchased in this CYOA and chose all her builds for her. You have control over the path of a great treasure here, use it wisely.

Be the Mina

Become Mina Ashido, you will lose a large part of your personality in the merger, but that's a small price to pay to be a part of greatness. Have a chain using the jumps purchased in this CYOA.

Jumps

The Rules

Now I'm sure someone intelligent enough to be a true Mina appreciator like yourself has already figured this out but, just in case, when turning inconsistent stories into a new reality for Mina to live in, I need to change that inconsistency into the diamond hard rules of reality. I would never sully Mina's presence with something as base as powerwanking, so I tend to go for a lower level interpretation. **There will be some notes on how I've set the power of the setting, remember to scale everything based on that!**



Glee (-1cp)
A show about highschool, acceptance, and being yourself, I'm sure someone as youthful and benevolent as Mina will fit right in



K-ON (-1cp)
Cute girls doing cute things, this was just Mina's everyday life



WWE (-1cp)
A healthy girl and gifted performer like Mina will do very well here I think



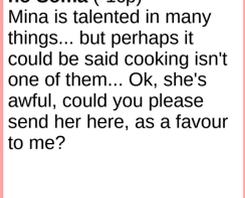
Food Wars: Shokugeki no Soma (-1cp)
Mina is talented in many things... but perhaps it could be said cooking isn't one of them... Ok, she's awful, could you please send her here, as a favour to me?



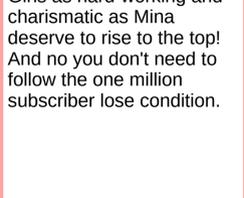
Youtube (-1cp)
Girls as hard-working and charismatic as Mina deserve to rise to the top! And no you don't need to follow the one million subscriber lose condition.



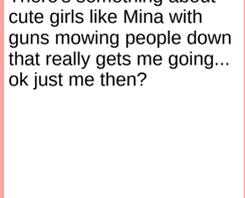
Hotline Miami (-2cp)
There's something about cute girls like Mina with guns mowing people down that really gets me going... ok just me then?



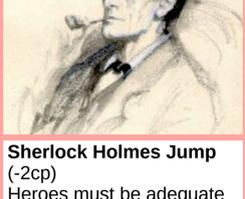
Sherlock Holmes Jump (-2cp)
Heroes must be adequate at investigative work as well as battle! This jump is suitable for someone who will one day become such a great hero!
(have to chose modern time)



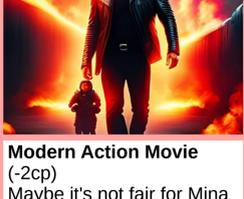
Modern Action Movie (-2cp)
Maybe it's not fair for Mina to have a superpower for mundane action plots, but quite frankly life wasn't being fair when it created someone as great as Mina in the first place.



Call Of Duty Modern Opps (-3cp)
There's something about cute girls like Mina with guns mowing people down that really gets me going... Did I mention this before?



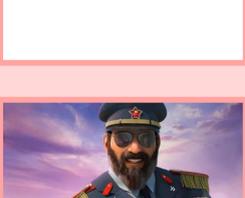
Tropico The Dictator (-3cp)
Mina can rule over me whenever she wants



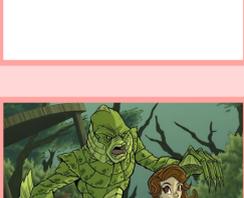
Creature From The Black Lagoon Trilogy (-4cp)
Adding a beautiful mutant girl to a monster horror film is sure to end well.



Modern Geopolitics (-4cp)
I've always thought the solution to most modern geopolitical problems is to give huge amounts of authority to a cute, energetic, girl with a heart of gold.
(can't use the nation builder supplement)



How Heavy Are the Dumbbells You Lift? (-5cp)
You think Mina became the most athletic member of class 1A without hard work! No! What is the focus for an entire other story is simply defeated off screen by someone as amazing as Mina!(all the magic/time travel stuff later on didn't happen, and perks that would let you do it don't)



Kengan Ashura (-5cp)
A story of combat and martial arts that can help even the weak overcome the strong, imagine what they could do for someone already as amazing as Mina



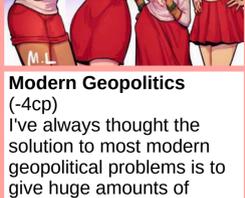
Baki The Grappler (-6cp)
A story where everyone works on becoming the strongest fighter might be a bit tiresome for Mina, but I know she will do her best to endure the constant challenges!
(Yujiro would just about lose to Muscular)



Luthur Strode (-8cp)
I think if everyone just agreed that instead of worshipping murder we could all worship Mina instead the world would be a better place.



Metal Gear Revengeance (-12cp)
Metal Gear, more like Mina Gear!
(End Game Raiden could fight equally with Mirko)



Franken Fran (-24cp)
It's unfair only the villains of MHA get access to biological super science, Mina deserves some too dammit!

Mina's Hero Academia (free)



Mina already has a Jump - It's her home of course! She doesn't make a new build, just starting off where she was at the start of Chapter 2 of the My Hero Academia Manga.

You can chose one of the options on the right to make a build.

All chains **must go here after going to all the previous worlds bought**, so Mina gets to embark on **quests** in her home world.

My Hero Academia v1.1 (-5cp)

Can make a build using version 1.1 of the My Hero Academia jump.

My Hero Academia v1.2 (-10cp)

Can make a build using version 1.2 of the My Hero Academia jump.

My Hero Academia v1.3 (-15cp)

Can make a build using the version 1.3 of the My Hero Academia jump. Just assume any future updates for this jump follow the same pattern for price.

Lewd Hero Academia (-6cp)

You can make a build using one of THOSE jumps... W-Why are you looking at me like that!? My love for Mina is wholesome and pure!

Companions



The Rules

I really had to stretch that +20cp I managed to gather to pull this off and there wasn't enough to take other people along with Mina, **so you cannot buy companions in jumps using this chain.** Luckily I realised I've already paid the price to send "Mina" on a chain, so I found a loophole that will let you buy some companions and **import them for free in all jumps** here...



Aztec Mina (-1cp)
 Woah Mama! This Mina was the same as any average Mina, if a little stronger than most, until when she was young an accident with a time quirk sent her all the way back to an Alt-History Aztec Empire where quirks were starting to show up. She used her physical abilities and very strong quirk for the time to take over the human sacrificing Aztecs and forge an empire of justice.
 +Very Strong
 +Super Physically gifted
 +Master of all forms of alt-history-shonen Aztec warfare and combat
 +Mastery of her quirk
 -Brutal Warlord
 -Knows little about modern world and technology
 -Used to having her orders followed, not as good with equal team work



Quirkless Mina (-1cp)

I like pink but brown is good too. This Mina was born without a quirk but didn't let it get to her. She's the same as most Mina's, except for her hobby of writing notebooks on quirks and also having a childhood rival. She's weirdly lucky when it comes to finding opportunities to grow stronger, stumbling into mentors and occasionally just being handed huge amounts of power... wait that's what I'm doing right now!?

- +A high IQ Mina
- +Shonen protagonist plot aura
- +Hard Worker
- +Will eventually asspull her way into becoming the strongest thing in whatever universe she's in
- Doesn't have a quirk
- Will try to save people even if it's really dumb
- Including villains if they feel even slightly sorry about what they've done



Villain Mina (-1cp)

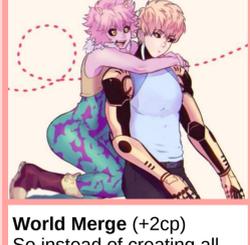
This poor Mina was pushed down the wrong path in life at a very young age, when she accidentally melted a good chunk of her classmates when her quirk activated. Is taken in by All for One's creepy villain nursery and lives a life of crime before eventually being arrested and placed into Tartarus. When the break out happens she accepts a second quirk from All for One to hunt down Deku, only to betray him and run to another country, deciding she wants a second chance at being a normal person. She is nearly captured by All for Ones goons before she was given the chance to become a companion
 +Upgraded Quirk can produce body and mind altering substances like steroids and drugs
 +Memorised the recipe for Trigger and can manufacture small amounts using her quirk if given time and a lab
 +Lots of street smarts thanks to experience as a street rat
 -Pretty messed up
 -Slightly Evil



Drawbacks

The Rules

Gathering downside free Choice Points to do this was quite difficult and there's not going to be any more where that came from, but **there are a few things I could do to generate some extra points** if you thought Mina needed it.



World Merge (+2cp)
 So instead of creating all these different worlds you select jumps for as separate universes I could cram them all in to the same setting to save some power.

Somehow this just works and doesn't provide any substantial advantages or disadvantages



Bodymod Lockout (+1cp)
 Mina would've had access to the body mod but I suppose we can not give her access to save a point.

This is a greater loss than it sounds. Mina is a MHA human with a much stronger base body than normal people, something the body mod would've benefited from.



All For One Link (+5cp)
 I know someone who'd be willing to give me some spare choice points but... but they're a bit of an edge lord and have a condition.

All For One gets to make a build for a single jump you have purchased. He won't be there at the same time as Mina but he will have those powers at the start of the MHA jump.



Average Jumper (+8cp)
 Jump-Chan is so unfair, hoarding all those choice points! They use a thousand per jump and I set up this whole thing using only 20, it's so wasteful! They have so many I know they wouldn't care if we just... took some. Hopefully their brand new Jumper doesn't mind the -8cp starting points for every jump as long as Mina is on her chain. Me and Jump-chan like similar jumps so we can expect Mina and jumper to cross paths every so often, and they will definitely show up at MHA together, but I'm sure it will be fine.

Quests



The Rules

You didn't think you were getting nothing out of this did you? I've got some rewards if your builds lead Mina to My Hero Academia safely and help her achieve the given academe stones.

Mina will want to accomplish these goals as I have a separate reward for her in the form of a spark if she beats all of them.

The Companions or Average Jumper don't count for Quests that require Mina to be better than everyone else in some metric.

The Strongest

Mina must be widely considered the individually strongest person to ever exist and in truth must have a greater than 50% chance of beating the next strongest person, and a half power clone working together, to have existed in the MHA world in a head on shonen fight.

The Cutest

Mina must widely be considered one of the cutest or most attractive people in the world and in truth the aggregate time currently alive people have spent thinking about her physical or mental cuteness/attractiveness must be +50% than the person with the next highest total.

The Greatest

Mina must widely be considered the greatest hero and in truth must defeat every major threat to the normal people of the My Hero Academia setting, including coming up with a practical and suitably heroic solution to the quirk singularity.

Reward

For making Mina Strongest, I will give you a brain dead clone of her current body which you can remote control with your mind. This body could theoretically perform anime martial arts but they're not something a normal IRL mind can comprehend.

Reward

For helping Mina be acknowledged as the cutest I will give you a p-zombie intelligence that mimics her current mind as a subordinate part of your mind. It can't seem to get most sci-fi technology to work under your IRL physics even if it knows it.

Reward

For helping Mina be acknowledged as the greatest you will gain ability to layer the immaterial properties of universes Mina encountered along the chain, such as narrative force or the physics of the verse, onto the real world in a way that benefits yourself.

Reward

Wow, you did all of them, I'm so grateful! Due to your efforts I will grant you an additional reward. I will grant my personal blessing, cranking your luck up a good few notches. I will also put in a good word for you to jump-chan next time she decides to run a chain, though that probably won't happen within a human life time, I'd expect it to take a 150 years; she is notoriously lazy setting up chains after all.

