



# ROBOT UNICORN ATTACK

Are you ready to run?

To run endlessly?

Well then...

*May All Your Wishes Come True.*

This journey will be a long and difficult one. Indeed, the journey to the end of the world is so perilous that there none on this world who can truthfully made the claim for have reached it. The tears of fallen Robot Unicorns are so numerous they are even used as currency here.

Robot Unicorns are just one of the types of Wishes in this place; Wishes being a type of mechanical life created to survive on this unforgiving landscape of floating platforms. You'll be using Wishes built in this world as a substitute for your own body. It is your goal to deliver a Wish to the far corners of this colourful world - a journey that will take no less than several weeks.

If it's any consolation, death will not bring an end to your chain should you fall in this world. You will have three Wishes (artificial robotic bodies made of Unicornium) to complete the mission but only one need reach the destination to be considered a success. Even if you fail this journey, afterwards you may continue your chain with no long-term consequences, merely having to forfeit any purchases made here.

To be clear, **you start with OCP here**. Outside powers do not apply as you are acting through a constructed body.



## Make A Wish

You can take whichever three wishes you'd like to use, duplicates allowed. All Wishes are equally effective at defeating obstacles and traversing the realm. Your body will be made of a chrome-like metal and have a rainbow tail. Those who choose the Final Nightmare drawback don't gain Wishes however they get three Nightmares which are functionally identical. Instead of a shiny chrome and rainbow mane your metal appears like brushed brass and you have hair of flames with that option. Both types can customize this appearance with upgrades.

### Unicorn

The classic wish! Though mostly horse-like in appearance it has some key differences such as rainbows, being a robot, and a horn.

### Wolf

The most noble of Wish model known for its extra-fabulous tail. Predatory appearance and well suited to icy environments.

### Cheetah

A sleek Wish with feline design. Smaller than other models, its low weight might help prevent crash damage.

### Mother-flipping Sabertooth Tiger

So cool it's awesome. Plain stripes? How about rainbow stripes? Great shiny metal teeth too, which like all Unicornium resists rusting.

### Panda

Widely considered the cutest of Wishes, the panda is very round and much faster than its appearance would suggest. No bamboo needed.

### Gorilla

Favoured for being the most human-like of Wishes, it has thick forearms and, of course, has the standard Unicornium horn.

### Rhino

One of the bulkiest models, the Rhino Wish is certainly imposing and its thick horn is especially impressive and dangerous.

### Dragon

Large and stylish wings set this Wish apart from the competition. Unfortunately, they are just for show and not actually flight capable.

You'll be able to visit everything the world of Over the Rainbow has to offer on your journey.

Leave no location unvisited! Each major region needs to be traversed to leave, including:

- Purple Hills: Your starting location is a place of wonder, lush purple valleys where the rivers run with all the colours of the rainbow
- Bamboo Forest: A serene overgrown region with stalks of bamboo that reach up into the clouds and the air full of falling leaves.
- Icy Mountain: High peaks capped with snow dot the horizon and the area seems blessed with constant snowfall. For you, this snow could end up being very dangerous; not only does the weather obscure vision it conceals deadly stars and other obstacles.
- Mourning Jungle: Incredibly tall trees, vines, and lush greenery aplenty. The distracting foliage can prove to be lethal here.
- Savannah: A poorly explored land of golden sun and tall grasses. It's incredibly warm here but the sun appears to be setting.
- Darkest Mountain: Stormy clouds and looming peaks keep this land in eternal darkness despite its height above the surrounding regions. Nothing grows here, the land is simply unfit for life – even robotic life. It's nothing but dark stone as far as the eye can see.
- Aurora Sky: Your goal. A beautiful landscape of gems suspended magically against the clear night sky and almost hypnotic lightshow. The platforms have white cloud-like masses to soften the ground and make them easier to spot.

All these regions are high above the surface of the world. Which is a long, long, long way down. And even if you could survive such a fall you'd never want to be caught in the lands below.

## Perks

Perks here are only applied to your Wish Form for the duration of your time here. However, if you are able to successfully complete the journey you've undertaken all bonuses will be applied to your base form as well. If you cannot or will not complete the travel none of the advantages of these abilities will be retained. Shoot For the Moon and Rainbow Saviour are almost necessary for carving a path through the world to your destination, so you get them free. All other choices improve your hope at survival in this vibrant but deadly world.

### Shoot For the Moon Free or 50cp

You gain a bonus to jump height, and can even manage to make a second jump off of nothing but air at half the height of your first leap. When you jump through the air, your tail causes a trail of rainbows to form behind you. If you decide to alter the style of your mane and tail through customization, the trail you leave behind will be cosmetically altered to match.

### Rainbow Saviour Free or 50cp

We won't leave you defenseless in this world. At will you can make use of a rainbow dash attack that will easily explode any fallen stars or enemies between you and your goal. You are still vulnerable from above, below, to the sides, and from the rear. This only can be used to attack whatever is directly in front of you.

### Harmony Harmony 50cp

At will, you can cause the 1994 song "Always" by Erasure to play. If you have taken the Final Nightmare drawback, this option is replaced by the ability to play the song "Battlefield" from Blind Guardian at will. The music can be either played from a believable source or just emanate from the environment, your choice.

### Open Your Eyes 50cp

Who has time for blinking? You certainly no longer have any need to do so. As a bonus, your eyesight is improved to 20/20 vision if it was not at that level already and you become more ever so slightly more perceptive to upcoming obstacles. Most importantly, any staring contest you enter you are certain to come out victorious.

### Only The Fittest Survive 100cp

Your Wishes are incredibly well made and far less vulnerable to randomly exploding when in light crashes. Where others might have faults that cause them to explode in a crash, you're a bit more likely to walk away unharmed. You're become somewhat stronger and more resilient to harm.

### Gallow's Gallop 100cp

Now you can accelerate to top speed in half the time. This doesn't give you a boost to top speed, but means you can reach it much more quickly. As a bonus, when using this ability you have the option to make your footfalls sound like that of a horse.

*Not Without Purpose*

100cp

A pack of majestic sparkling robot dolphins will appear to celebrate briefly whenever you accomplish great things or reach big goals in life. These will absolutely improve whatever good feelings you might normally feel from the achievement. If taken with Final Nightmare... Well... okay, so robot 'dolphins' will still show up, but their cries of joy and celebrations sound more like screams of agony and fear and they are considerably less friendly looking.

*When It's Cold Outside*

100cp

Being metallic, Wishes are often quicker to change temperature in extreme environments. But not you! This perk gives you control of how hot or cool you'll be compared to the surroundings. You can keep yourself frosty in summer and warm while travelling through icy regions. This isn't infallible, spending too long in arctic waters or prancing through a forest fire is going to overcome this resistance.

*Aim For The Stars*

100cp

You gain impeccable navigation skills using the night sky to guide you and have enhanced sight that even allows you to spot some of the brighter celestial bodies during the day. If the sky is heavily clouded this type of navigation is ineffective, as it will be if the gods have abandoned you to a grisly fate in the lands below and there are no stars to follow.

*Ride the Rainbow*

200cp

[Requires Shoot For the Moon and Rainbow Saviour]

Though not quite flight, you can stay airborne by alternating uses of your double-jump and rainbow dash abilities. You can't ascend any higher than your initial double jump, but you can use this combo to stay in the air almost indefinitely.

*Be Invisible For Bonus Points*

200cp

Not proper invisibility, as your body will be outlined by a noticeable mysterious blue glow when you use this ability. Still, it conceals your identity against those who rely on sight, since other than the strange outline you will be invisible. It may attract some unwanted attention as people mistake you for a ghost or other spooky presence.

*Past Wish Trail*

200cp

This gift reveals a single path you could take that would lead to your death when the chance approaches. It reveals a single clear choice you could take to abruptly bring your journey to an end. It only shows one way in which you could end up leading yourself to a grim fate at a time, but at least that's one more path you know to avoid. This occasionally may reveal hilarious obvious ways you could die.

*Badass Breath Blast*

200cp

Some advanced wishes are equipped with fire breath as part of their dash in order to better break through obstacles such as fallen stars or giants. Most often this is fire or rainbows, but you can choose any reasonable element as your breath attack – or boost the power of another breath attack you possess and add it to your Wish form. You do not need to make a dash attack to use your breath attack.

*Evolve or Die*

400cp

Your Wish body can take on the shape of any other mechanical forms you possess, though they are still limited by being made out of Unicornium and only have the normal abilities of your Wish body. After smashing through a few stars, pentagrams, or enemies in a row without missing a dash, you can evolve your Wish body into that of any of the other initial options.

*Ever Endangered*

400cp

Others see your rainbow-robot form as a creature to be cherished and protected. If persons can tell you are putting them or others in danger or are otherwise a threat to their interests they will be immune to this effect, as are those that have no consideration for endangered species. You can disable this effect at will, it has no effect when the form you're using would be considered a person.

*Follow Your Heart*

400cp

You can still feel it driving you on, even if now it's just mechanical. You have determination to continue even in the face of certain death and never give in to despair. When something stands between you and what you love you find yourself with additional reserves of energy to draw upon to ensure your victory. You have a better sense of how to keep yourself happy and motivated.

*You Became A Star*

400cp

You've gained insight into the process of using rainbows to harness Unicornium without having it explode in your face. With it, you can build your own robot unicorns or other rainbow creatures. Once your initial adventure here concludes successfully you will be taught by an expert wishsmith on everything you might need to know to construct Wishes and design your own upgrades for them.

# Items and Upgrades

Over the Rainbow is an incredibly dangerous place, truth be told. In fact, it's so deadly many robot unicorns accidentally scrap themselves before ever seeing their 10,000<sup>th</sup> teardrop. If you don't want the same fate to befall you it would be wise to pick up some of the additions here. You never know what dubious items might aid in survival. If for some reason you cannot complete the journey, none of this equipment will be transferred to any of the following worlds you visit. Of course, should you succeed you'll keep all of your purchases as normal.

## Unicornium Horn

Free or 50cp

The first comes free, but additional purchases can grant you more horns. All Wishes come with a built-in horn of the finest craftsmanship. Additional purchases can provide you with an extra horn, or increase the size and destructive capabilities of your initial horn.

## Pixies

50cp

Lovely creatures that line the road to your destination and make it easy to find your way. They aren't particularly smart, but they behave themselves and love watching Wishes rush to their death. If taken with Final Nightmare, you may instead purchase a horrible bone imp. Both are too dim to count as a companion, capable of little more than fluttering in place.

## Raw Unicornium

100cp

A massive chunk of this rare space metal, known for being exceptionally explosive when exposed to rainbow energy. With proper training, it can be refined into a versatile substance used to build all manner of Wishes and their parts. You have one star worth of the material. Once refined the volatility to rainbows is removed. If used up, another falling star will arrive that you can easily find.



## The Mane Attraction

100cp

If you're not satisfied with the standard rainbow Unicornium Cortex array you can provide your unicorn form alternative cosmetic parts using this upgrade. If you want tentacles of horror, flames of the forge, or even a more unique look this is the option for you. Your dash attack's appearance will be altered to resemble whatever mane and tail style that is chosen.

## Teardrops

50cp

The currency of the realm, though strangely there seem to be no shops in sight where you could actually spend them. You have what appears to be an entire 1L glass bottle of tears, and it never runs out while intact. If taken with Final Nightmare, this will be full of bloody tears instead. Tears of despair, joy, pain, this bottle doesn't discriminate and has tears born of all emotions mixed inside.

## Wish for More Wishes

50cp

Three Wishes not enough? Like other wishes, this one shares any purchased upgrades or perks. You may choose custom robot species for them to resemble beyond the original eight options, but the new Wishes gain no additional power and their size is limited to that of the original Wishes. The colour scheme will still be chrome and rainbows unless additional customization options are selected.

## Rocket-Powered Locomotive

100cp

An Insane, Rocket-Powered Locomotive is you! This powerful upgrade is easily equipped to your hooves (or feet) and will automatically modify itself to fit any alternate forms the wearer may be using. They provide a great bonus to the duration and direction control of your rainbow dash, giving you a better window of time for destroying upcoming obstacles.

## Soar Like An Eagle

200cp

Unlike the default dragon wings, these are actually for more than just show. Your Wish and any other mechanical forms you have can be retrofitted with a pair of functional unicornium that will keep you airborne. They look a bit small for your size, but are enough to keep you in the air and easily double your jump height. They'll give you enhanced agility in the air and make gliding perfectly effortless.

## Custom Unicornium Coating

100cp

Perhaps the chrome look just isn't for you? With this, your robot body can be restyled in a variety of fashions. Intricate golden hieroglyphics, swirling constellations, sinister dark armoured bodies and more are possible. Your Wish can be styled as you desire, but must still resemble the base model of creature chosen.



## Companion Import

It's dangerous to go alone! Honestly, it's dangerous to bring along your friends and allies too, as crashing into each other could cause a catastrophic chain of explosions. It's nice to have company though, you can bring your friends along. Your spare Wishes can be granted to companions freely (complete with their perks and upgrades), but by doing this you reduce your own chances of success. Your companions are responsible for transporting their Wishes as you are for your own. On the bright side, this means even if you fall they *might* still succeed.

### I Wanna Be With You

100cp

You have an ally in this world, able to act through a Wish of their own. This can be piloted by a companion from your previous adventures. They get three Wishes of their own, all freebies, and have 400cp which can be spent on perks or upgrades to their form. When the jump concludes they gain their Wishes as an alternate form.

### Robot Unicorns Unite

300cp

Eight of your allies can interact with this world through their own Wish forms, of which each companion gains one. Companions imported in this manner gain no CP, but can freely select any of the perks or upgrades you've chosen to be applied to their Wishes. Upon completion of the jump, they gain the benefits of the perks in any form and can use their Wishes as an alternate form.

## Drawbacks

Truth be told this world isn't so bad. A shocking lack of safety rails and reasonable roads from one location to another, but it's certainly not hellish or all that dangerous if you're careful and take time pay attention to your surroundings and plan ahead. Though it becomes more difficult by taking drawbacks, if you want to have CP to gain any of the abilities above, you'll make need to take them to gain it. There is no limit to the number of drawbacks you can take in this gauntlet challenge. Try not to take on more than your new body can handle.

### The Flesh Is Weak

100cp

You don't gain a Wish to travel through the world with. You have a basic, natural body. This can either be your own (taking into consideration upgrades from the body mod) or that of the animal equivalent of whichever Wish you chose. Not having a body of Unicronium will make this world all the harsher, and you do not gain rainbow hair or any freebies.

### Black, White & Red All Over 100cp

Your rainbow colouration is replaced with dull and blackened metal. Using a rainbow dash is less effective at dispersing fallen stars; the shrapnel from every explosions will leave you with dozens of tiny cuts. Be aware there are hundreds of stars between you and your objective. Upgrades that customize the colouration of your Wish will not be applied until your journey here is over.

### It Ends Where It Began

100cp

This journey doubles in length, becoming a two-way trip. After completing the journey to the very end of Aurora Sky (or perhaps further if you've taken certain drawbacks) you must make an equally dangerous return trip to the point you started. The Purple Hills region becomes far more dangerous, with stars falling from the sky instead of just scattered around as immobile obstacles. All obstacles somehow are completely restored for your return trip.

### Retro

100cp

Whoever created your Wishes didn't install very effective visual receptors. All Wishes must be modeled after unicorns. Your vision becomes pixelated, making threats much harder to detect unless at a close range. You can't seem to properly identify any obstacles or dangers in your path by sight until they are within 50ft. This could lead to some unfortunate surprises when you realize you're running towards an insurmountable cliff face or deep chasm.

### Ridiculously Tiny Platforms

200cp

The world here involves a lot of jumping from platform to platform already, but it still has a few hills and fields to run across normally. Not anymore! The ground is rumbling and shaking apart, and you'll often find you can barely get your footing before needing to leap to the next platform. Delay too long and the ground will crumble beneath you. There are very few stable areas you can rest upon.

### Dashed Against the Rocks

200cp

The landscape is exceptionally difficult to navigate. Reaching any one platform from the previous one will require a lot of skill to ensure you can make the proper jump. Gaps in the terrain and tunnels will be only just large enough for you to make your way through, and any wrong movement at speed will lead to an unpleasant fate as your dreams (and body) will be seriously injured by the jagged landscape.

### Persistence Is Futile

200cp

You have no hope for success. It's not a matter of if you will make it to the end, the entire time you're here you will just anticipating the inevitable doom to come. You know you cannot survive this journey, so why even bother trying? This hopeless feeling is all in your head, but you can't overcome it and see little reason to try since you know this journey is going to end in your death.

### Gotta Keep Running

200cp

The good news is you have unlimited stamina and no longer need sleep as a Unicronium robot. The bad news is your new Wishes don't have the capacity to stop moving. As time goes on you'll feel the need to push start travelling even faster than before. Eventually you may be moving so quickly that your senses can barely keep up with the speed.

### Frickin' Laser Beams

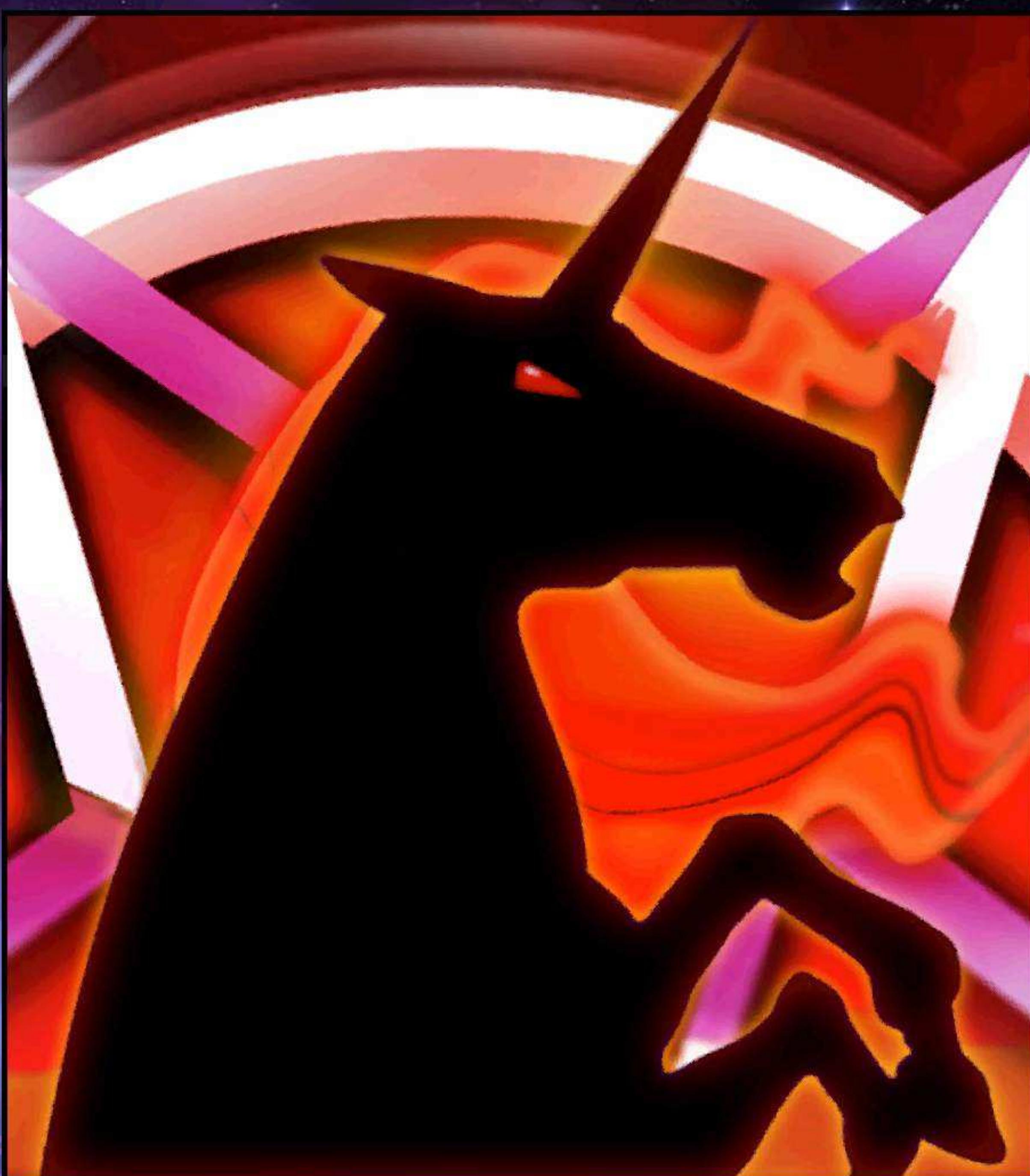
200cp

Thousands of Unicronium golems that will target you and hinder your quest. Their large bodies are a match for your Wishes, and if that wasn't bad enough they can blast you with laser attacks. Their aim isn't terrible good but being hit by it will cause serious instability in your body and make it more liable to explode – almost guaranteeing such a reaction if hit twice in quick succession. They are large fearsome obstacles you need rainbows to defeat.

### Robot Unicorn Attack 2

300cp

[Requires Frickin' Laser Beams] You will have to travel across the vast reaches of this solar system to bring an end to the golem menace. Your travels will take you to a few additional planets and each one has more of these fearsome creatures that need to be dealt with to protect Wishes everywhere. Getting from planet to planet is thankfully as simple as following a trail of platforms through space that will appear when the current world is cleared.



*A Fiery Death Awaits You* 300cp

Striking anything while moving at speed will cause your unstable Unicornium Wishes to react explosively. Running into walls, falling from significant heights, or crashing into stars or enemies without a proper dash will make your Wish blow up in a spectacular ball of fire and metal. Combined with Frickin' Laser Beams a single blast will cause your Wish to combust instantly, sending scraps of Unicornium in all directions as you erupt in a fireball.

*Final Nightmare* 300cp

Instead of rainbows, wishes, and stars, you're in the realm below tasked with destroying thousands of pentagrams that bind you here to ensure you can escape and begin your true mission. This underworld is grim, with its dark towers in the distance observing your every move and skies marred by fire and smoke. The lands below are massive, it will take as long to make out of this unholy realm as it would to travel the planets of the rainbow solar system.

*Always* 300cp

[Requires Imported Companion] There is a Nightmare that wants to be with you and make believe with you. It is trapped in the fire and brimstone world for now, but nothing will stand in its way of catching up to you, for it is powered by love. It isn't hostile to you, but if it does manage to reach you it will attempt to slay your companions at which point it replaces them by your side. Its dash attack is capable of instantly slaying any other Unicornium-based beings, and it possesses all the same upgrades and perks as your own Wishes. In this world it cannot be slain or reasoned with.

## End Choice

Even if none of your Wishes survived this journey, you can choose any of the options below. Your surviving Wishes can function as an alternative form OR you may keep them around for spare parts. Either way they retain their weakness to catastrophic structural damage from smashing into walls or powerful obstacles, but otherwise make excellent combat forms or tools to be programmed at your leisure (should you have the skill). Perks and upgrades you've selected can be applied to your base form if you are successful here.

### You Will Live On As A Legend

You choose to return home, retaining all your accumulated abilities from past worlds. It's as though no time has passed since you left.

### Relive the Horror

You can stay here and explore to your heart's content. You can enter the world properly and have access to all abilities. As a special bonus, you gain unlimited Wishes.

### Chase Your Dreams Again

You're not ready to go home and you certainly don't want to stay here. The entire multiverse is waiting for you, who knows where you might end up next?