

# Generic Mobile Ad World

V.1

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Welcome to the World of Mobile Game Ads, you will live in one of two possible worlds determined by your Origin Below, the first is a world where all things are determined by your rank in a just ok mobile game and where you must play to achieve social status. The second is the world of one of these games (ads) where you'll take the role of a hero or villain within a strange silly world.

You have **1000 Power** to start with, don't spend it all in one place, if you don't have any power your girlfriend will leave you.

## **Origin**

### **Gamer**

You live in a world much like our own, however it seems that the entire world has become completely obsessed with some mobile game basing their entire life and social status around their standing within it.

You're currently a filthy noob who hasn't started playing yet so you can expect intense bullying.

### **Hero? (-100)**

You live inside the strange, vaguely horny world of mobile game ads, you'll get to experience adventure and excitement perhaps- but also far more danger than you would in a mundane world.

## **Gamer**

### **Easily Bought And Forgiven (100)**

‘Hey baby, I know you left our 10 year relationship because you met a guy with 200 more power than me, but now that I have 10 million power will you get back together with me?’ expect to hear stuff like this a lot as nobody seems to take you leaving them personally even if it's done in the most cruel way possible for frivolous reasons. More than that any romantic partners jilted in this way will get an absurd luck boost as they try to earn your affection back letting you easily keep riding the gravy train up.

### **This Game Is Life And Death (200)**

You may choose to make any match of your mobile game of choice a duel to the death, if you win they die and vice versa. In addition everybody seems inclined to accept these games in place of more traditional combat if they also have access to said game.

### **Caste System (400)**

The better your ranking in any mobile game the better you’re treated by society, even to the point of getting job opportunities and wealthy gifts handed to you on a silver platter with a high enough power. The effects of this scale the more obsessed the people around you become with your game.

### **Spread The Craze (600)**

You sick bastard... you can spread the mentality of this world as well as your mobile game of choice to any world you visit, even medieval worlds receiving phones and becoming terminally online. People will become obsessed with this game, solving disputes through it and gaining social status by being better at it.

## **Hero**

### **Power Levels (100)**

Just by looking at someone you can see a numerical representation of their power and skill, you're also always aware of your own power number. When this Perk is in use you'll be able to know with 100% certainty whether you can beat someone or not.

### **Loot (200)**

After you defeat enough enemies you'll receive a new piece of equipment, this will be either a piece of armor or a weapon. These won't have singular magical powers but they will provide you power boosts to your defense or offense that will always be enough to empower you significantly.

### **Big Numbers (400)**

You remember those numerical representations of power from the **Power Levels** Perk? This Perk allows you to increase your own through the ancient and noble method of killing your enemies. Now every time you kill someone you'll gain a measurable buff to any of your powers and skills that allow you to increase your Power Level to the sum of its parts.

### **If At First You Don't Succeed... (600)**

This Perk allows you to avoid death at the cost of losing all your power, this Perk will reduce you to the level of a normal person after you would be killed, transporting you to a safe place as well. You'll still be able to regain your strength if you have the appropriate perks, and this Perk will save you again and again if you become more powerful than a human again.

## **Items**

### **Gamer**

#### **Phone (100)**

You have a Cellphone that gets service anywhere and doesn't have any bills. Perfect for your mobile game habit.

#### **Rank-Dependent Housing (200)**

This house and car will improve themselves the more you climb the ranks of the Mobile Game, you'll be able to live better and drive a better car the higher you rank until you're living in a mansion and driving a jet, or even beyond.

#### **Mobile Gaming Company (400)**

You own a company focused *exclusively* on a single Mobile Game, you have complete control over its creative direction and all other business decisions and you'll find people exposed to this game will begin to become more and more obsessed with it as time goes on. This will also turn you a *massive* profit

## **Hero**

### **Sword And Armor (100)**

You're a well equipped adventurer wielding a set of armor and a sword, this doesn't scale with you but it's extremely well crafted.

### **Dragon (200)**

You have a pet Dragon, it's roughly as strong as you but it lacks esoteric abilities making up for it with fire breathing and physical power.

### **The Tower (400)**

This is an infinite tower for you to climb, it's full of enemies to fight and treasure to find, the higher you climb the more powerful the inhabitants of the tower become until eventually even you will find yourself intensely challenged.

## **Companions**

### **Old Friends (Free)**

You may import any of your old companions into this Jump for free, they'll have **600 Power** to spend and the same origin as you.

### **New Friends (Free)**

You may create a companion to travel with you for free, or recruit an existing character from the world you end up in if it has any.

## **Drawbacks**

### **Annoying Voices (+100)**

Everybody talks in a stilted, unnatural way, it will annoy you to no end and you won't be able to adjust to it for the duration of your time here.

### **Fanservice? (+200)**

You're the subject of the weird vaguely horny energy that suffuses this place, this will range from you being used as a more traditional fanservice character to you needing to eat a burger to save the world while the people around you are *way* too into it.

### **Kicked While You're Down (+300)**

Every time you suffer even the slightest misfortune you'll find everyone around you will take the opportunity to make your day even worse, this will continue to spiral until there's no one around you to make things worse.

## **Notes**

The Mobile Game you visit or that this world is focused on can be any existing one or a new one of your own design.