

# BLACK CAT



## Black cat jumpchain

By Faucheusestar

In a world largely controlled by secret societies like Chronos, the battle is fierce between criminals and sweepers, bounty hunters who, for pay, take it upon themselves to capture criminals. But in the shadows, a mysterious organization called the Apostles of the Star, controlling the equally mysterious power of the Tao, begins to grow, challenging Chronos. Which of the two will take over the world is still up for grabs or perhaps a new faction coming out of nowhere will take it over.

Take **1000 Choice Points** to fund your adventures.

## Starting Location

Roll a **1d6** to determine where you start, otherwise pay 50 CP to choose your Starting Location.

### 1• Torneo's mansion

You're in a park not far from Torneo's mansion, where nanomachine experiments are being carried out, and Eve is there right now, so maybe you can go and save her.

### 2• Festival

You see fireworks all around you, you're pretty sure you saw a girl in a yukata running in that direction.

### 3• Sweepers Cafe

You're in that famous cafe for Sweepers drinking a cup perhaps of milk, a bounty in your hand and all the information on the target's location

### 4• A restaurant

The waitress looks familiar and even offers you a meal and lots of bread crusts for whatever reason.

### 5• Madame Freesia's party

You're at Madame Freesia's party, the banquet is delicious and you can't stop humming the Jurassic Park theme - who knows why?

### 6• Free Pick.

You are free to choose where you choose from the available options.

## Age and Gender

Freely choose your own age or gender.

## Origins

### Drop-In

You are dropped in this new universe with no background, memories, or documentation.

### Sweeper

You're a bounty hunter and you've been in the business for a few years already, capturing criminal after criminal but never killing your target. You're sweepers, not an assassin after all.



### Tao Master

One day, two suspicious-looking people approached you with a drink. You drank it, and since then, you've acquired a superpower that you've been training ever since, and happily so, if the idiots you've seen try to use it without training is anything to go by...



## Race

### Human [Free]

You are a human, but you can have elf ears if you want because in this world humans can have them.

### Bio Weapon [300 CP]

Like Eve, your body is saturated with nano-machines produced by an additional organ. These can change the arrangement of your atoms, allowing you to alter your shape and that of every part of your body, simply with a mental image you can look like anything. However, you need a very precise image in your mind, making a complete change more complex. What's more, your nano machines also offer you regeneration as well as the ability to connect to interfaces, turning any video game into a futuristic VR game. and you can have them alter the molecules around you to create things with a lot of training.



## Perks

*Origins get their 100cp perks for free and the rest are discounted to 50%.*

### Drop in

#### **Black Cat [100 CP | Free for Drop in]**

Jumper you have a theme perhaps cats? In any case, you benefit from its authentic or superstitious qualities to some extent. If you have a cat theme, you'll be more agile and stealthy than a normal human.



#### **Professional: [100 CP | Free for Drop in]**

You're a professional and if you follow the rules, so must others if you hold a bounty with a dead or alive registrant won't be invalid for killing the target, a customer won't be able to double-cross you at the last second without some great misfortune befalling him and forcing his hand.

#### **These numbers... It's the black cat! [200 CP | Discounted for Drop in]**

Your reputation precedes you, Jumper. People will hear stories about you and your exploits, but they won't take advantage of them. Depending on the latter, they may even be nervous or paralyzed by your reputation alone.



#### **Gun fu [200 CP | Discounted for Drop in]**

You'll be able to strike with firearms like a hand-to-hand weapon, see bullets and parry them with your weapon, and use two firearms at the same time,

#### **Marksmanship: [400 CP | Free for Drop in]**

You're a master of the trigger, and your skill with a firearm is on a par with that of the famous black cat, allowing you to perform improbable tricks such as shooting down one bullet with another, shoot in the barrel of a gun to make it explode or hitting with an explosive bullet by ricocheting it several times!

#### **Railgun [400 CP | Discounted for Drop in]**

You've been infected by nano machinery, but don't worry, it just gives you powers! You may not have Eve's ability to transform, but you can generate enough electricity to turn any firearm into a rail gun.



#### **Lost friend [600 CP | Discounted for Drop in]**

You can see and speak with the ghosts of your friends and they will help you in your time of need like making a Deus ex machina to help you in another dimension created by the tao. Also once per jump if you are about to die you can use the flashback allowing you to get up with a big momentary boost of power.



#### **Tearju [600 CP | Discounted for Drop in]**

You're a Tearju lunatique-level nano-machine expert with a talent for nanotechnology and omelets. Making Eve or other creatures through genome modification and nano-machines is within your grasp, as is obtaining the same powers as Eve.



## Sweeper

### Sweeper Ability [100 CP | Free for Sweeper]

You may not be able to match Black Cat's shooting skills with this, but you do show certain ingenuity specific to this profession. Not only is it easier for you to follow a target, but you also know how to use the environment and see what might be useful in it, like shooting at the ceiling to make it collapse on an unusual target.



### Sing [100 CP | Free for Sweeper]

You sing incredibly well, and your song can make with time even a hardened murderer question his methods and return to the straight and narrow. Let's hope your target doesn't have a yandere chasing him.

### Informant [200 CP | Discounted for Sweeper]

As a Sweeper, information is essential. Not only do you know where to find information sellers and bounty givers, but you also have a great talent for unearthing information. Maybe several people will talk about your target in a bar, or a lucky coincidence will help you find him.

### Weakness seeker [400 CP | Discounted for Sweeper]

You're good at finding a target's weak points, like the joints of armor, even when they shouldn't be visible at all.

### Perfect Memory [400 CP | Discounted for Sweeper]

You only need to read a few texts once to know them forever. What's more, you're very good at learning from texts, which means you can understand them much faster than you normally would.



### Vision Eye [600 CP | Discounted for Sweeper]

Like Sven Vollfied, one of your eyes has the power to see the future a few seconds in advance. It takes a lot of stamina, but with time and training, you'll transform it into the eye of Grasper, allowing you to see attacks in slow motion while moving your body normally, making it seem as if you're dodging everything at impossible speed. And unlike the eye of vision, it doesn't cause noticeable exhaustion, but can only be activated for five seconds at a time.



### Inventor [600 CP | Discounted for Sweeper]

Like Sven, you're good at inventing and building weapons and other innovative equipment, including special bombs and bullets or a certain suitcase. Your technology is strange, to say the least, because while it resembles a container, the space inside seems infinite. You could fit dozens of gadgets that wouldn't fit inside, and the weight would remain as low as if it were a normal suitcase.



## Tao Master

### **Tao power [400 CP | First Free for Tao Master]**

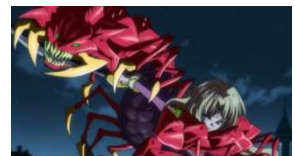
Choose only one of the Tao's powers, the examples given here are only examples, you could very well find a different use for these powers.

#### List of Tao power:

- **Imagine Blade:** By concentrating your ki on the hilt of a sword, you can create an invisible blade capable of stretching and sending out waves of invisible cutting energy. The sword reacts to your emotions and can take on a living form, further enhancing its ability to deform and bite your enemies, or absorb bullets and send them back. At a higher level, you can merge the sword with one of your arms and grow a third, demonic-looking arm.



- **Insects:** With the help of talismans, you can create and control insects and give those powers, whether they're small insects that you can see through their eyes to explore, giants that serve as mounts, insects to hinder your enemies, butterflies with anesthetic powder or bees with venom that turns people into puppets.



- **Fire:** You can raise your body temperature, protecting you from fire and explosions and charring your targets on contact. You can also spit flames hot enough to melt a military vehicle with ease.



- **Blood:** You can control your own blood as long as it's connected to you, using it as an attack or to create blood constructs. You can also absorb your victim's blood by touching it with your own, making any wound inflicted in this way fatal. What's more, you can store as much blood in your body as you can find, making it virtually impossible to kill you from blood loss, and you can turn your blood into acid to make it fall like rain.



- **Gate:** His power allows you to link two or more locations via a portal, either to move around or to attack simultaneously from several angles with the same attack.



- **Gravity:** Allows you to manipulate gravity and thus knock down all projectile attacks before they reach their target, or increase the weight of an area or your strikes



- **Wind:** the power to manipulate and control air, whether it's suppressing it to prevent your opponents from breathing, generating cutting winds or using gusts of wind to fly on a snowboard.



- **Shot:** Channel its ki into a firearm to replace bullets, the latter can bend or produce violent ki explosions.



• **Decay:** allows you to reduce everything you touch to powder/melt, with the exception of a few materials, making you technically invincible to the projectile, but enough materials in one go can exceed your limits and still hit you.

• **Plants:** Thanks to the power of tao, you can create plants, be they giant carnivorous flowers with blinding pollen, lianas or other plants, and also control them.

• **Copy:** you can project your soul to touch a person if you succeed you can transform yourself into them with all their power and knowledge

• **Freeze :** You can use this power to chill the air around you and create spear-shaped blades of ice, or grab your enemy to create ice that spreads over his body bit by bit until it covers him completely and freezes him to death.

• **Warp World:** this power literally creates an alternative world where everything you imagine becomes reality. You can also extract memories from the minds of people trapped in Warp World.

### **Too adorable to be arrested [200 CP | Discounted for Tao Master]**

Maybe you attacked the congress or are a very dangerous international terrorist and yet like Kyoko everyone will forgive your mistakes if you promise them that you will stop your crimes and you stick to it.

### **Artistic skills [200 CP | Discounted for Tao Master]**

You excel like Creed in the arts, whether painting, sculpture or music.

### **Fuda [400 CP | Discounted for Tao Master]**

Like Shiki, you've learned to do more than simply master your power. After all, tao isn't limited to that: you know how to make ofuda, whether they're explosive talismans, protective barriers or swords capable of using fire techniques.

### **Soft chi Kung [400 CP | Discounted for Tao Master]**

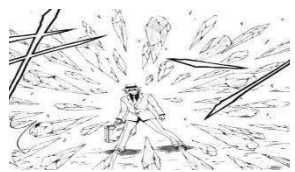
Thanks to the power of Tao, you can heal wounds such as gluing a severed arm back together or extract a bullet from your body and keep on fighting.

### **Mad Scientist [600 CP | Discounted for Tao Master]**

You're a mad scientist or at least had the knowledge to be one. You've mastered the science of merging the occult and machines like nano machines with tao for example, even if it will take you time and resources to build a proper facility.

### **True Tao master [600 CP | Discounted for Tao Master]**

What's that? No, you're only supposed to have one Tao power! But that's clearly not the case: you can use several abilities normally limited to one. in addition you can take an additional tao power for free



## Items

*Items may be imported into similar - items, weapons to weapons, clothes to clothes, etc*

### Drop in

#### **Milk fridge [100 CP | Free for Drop in]**

A refrigerator filled with delicious glass milk bottles, operating without electricity. By closing the door, then reopening it, the milk stock fills up completely.



#### **OST device [100 CP | Free for Drop in]**

This device plays your theme music just when it's needed, and no one seems to be able to use it against you. Supplied with all black cat music as well as cat-themed music

#### **Orichalcum Supply [200 CP | Discounted for Drop in]**

A supply of orichalcum just enough to create a weapon the size of Hades, recharging every year, but without the knowledge to exploit this material.

#### **The Deluxe Sonic Fist [200 CP | Discounted for Drop in]**

The Deluxe Sonic Fist is an incredible weapon that lets you use martial arts techniques to fight firearms with your fists! Incredible! If you buy it now, you'll receive a book containing all the information you need to learn Commando Garbell, a martial arts fighting style. That specializes in transforming the user's fists into powerful weapons that deflect bullets and launch shockwaves.

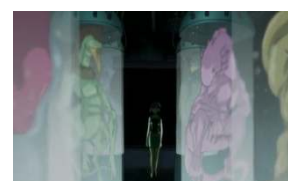


#### **Hidden Base [400 CP | Discounted for Drop in]**

A secret base hidden on a mountain, in addition to a massive quantity of weapons and traps, it is self-sufficient thanks to animals and fruit trees, one of which yields enormous cat-head-shaped fruit.

#### **Nano machine [400 CP | Discounted for Drop in]**

The documents containing the nano-machine technology stolen by Torneo and a laboratory, with which you could create Eve or even try to improve yourself with, delivered with a tube full of it are filling up every year.



#### **Bullet [600 CP | Discounted for Drop in]**

A stockpile of special bullets including the Lucifer bullet which recombines molecules producing a random effect that can turn the target into a brainless werewolf or a child again, an orichalcum bullet both of which recharge after a year, but also large quantities of special bullets such as explosive, frosting, anesthetizing with red paint or crying which never seem to run out.





## **An Orichalcum Weapon [600 CP | Discounted for Drop in]**

One of the weapons created by Chronos can be one of the series or your own. All are indestructible and supernaturally sharp.



**I Christ:** A orichalcum saber **II Gungnir:** A orichalcum spear **III Artemis:** An orichalcum bow

**IV Mars :** A orichalcum knife has a small button that, when pressed, causes the knife to vibrate at a dangerous velocity.



**V Dioskouroi:** A pair of orichalcum tonfas

**VI Osiris:** A long prosthetic tail made of orichalcum, similar to a scorpion's but ending in several claws. The tail moves as if it were one of your own limbs

**VII Excelion:** A glove with indestructible orichalcum wires for gripping or lacerating objects.



**VIII Heimdall:** A wrecking ball attached to a long chain and equipped with four boosters that can be controlled using the remote control on the handle



**IX Sigurd:** A deck of playing cards made out of orichalcum

**X Seiren:** A translucent, rainbow-colored mantle lined with Orichalcum wires. It can be used as a shield to block attacks or a whip for attacks.



**XI Verethragna:** A bazooka with the shape of a hammer so that it can be used as both. It is incredibly large, larger than its wielder, and is meant for both close and far range attacks.



**XIII Hades:** A revolver can fire much more rapidly than ordinary pistols and is capable of unerring accuracy and a five-meter long cable is hidden in the handle.



**XIV Jumpchan:** Your own orichalcum weapon can be anything, imported your personal weapon in it or can be a cape, or a coat. Feel free to change the number to one you like or even count it as a skin and change your weapon's appearance.

## Sweeper

### Disguises [100 CP | Free for Sweeper]

A collection of useful disguises, whether for baiting or infiltrating an area, they work perfectly. As well as masks that perfectly mimic the face of someone you've knocked out.



### Sweeper's Weapon [100 CP | Free for Sweeper]

Whether it's a pistol or a sharp-edged boomerang, you've got a weapon to suit your style. And if you don't want to finish off your opponent, the weapon won't kill your target. Perfect for catching a bounty

### Every books [200 CP | Discounted for Sweeper]

A large collection stored in a device that expels a hundred books at a time. Although this is a copy of every book in the world, they are not sorted. It's obvious that some of them contain secrets about the Tao, Nanomachines, and other information of the utmost importance, but finding them may take you centuries. In any case, if you enjoy reading, you'll be happy.



### Trick bag [200 CP | Discounted for Sweeper]

You have a seemingly inexhaustible supply of strange gadgets, from candies to chili peppers to exploding watermelons that are indistinguishable from the real thing, flash bomb, sticky bomb and bombs that attract all the neighborhood cats.



### Sweepers cafe [400 CP | Discounted for Sweeper]

Your own Sweepers cafe, in addition to being particularly famous for Sweepers and having bounties before anyone else, is also a very good restaurant with all the necessary staff.



### Steel ball firing machine [400 CP | Discounted for Sweeper]

This machine shoots cannonballs at 180 km/h as well as being a viable weapon. It has a button on the side if turned, which multiplies the training speed for dodging or improving the target's Vision Eye or equivalent, allowing you to learn in less than a week what would have taken you months to learn.



### Attaché Weapon Case [600 CP | Discounted for Sweeper]

A briefcase containing numerous gadgets and false bottoms, activated by buttons under the handle, it contains soporific gas, a net launcher, a grappling hook that rises thanks to a bicycle, flash, a hang-glider, a heavy machine gun capable of pulverizing a lamppost, a pistol hidden inside, a grenade launcher, a high-voltage cable and a very high-pressure water jet.



## Tao Master

### Rose [100 CP | Free for Tao Master]

An endless supply of roses, or maybe ice cream, you've got a gimmick and the item you need never seems to run out.



### Shiki outfit [100 CP | Free for Tao Master]

The same outfit worn by Shiki, the fabric has been soaked in a special potion that considerably restricts ki. Enabling the wearer to control his power without wasting ki, his power has increased over the years. Supplied with several rolls of fabric and potion recipe



### Sky Board [200 CP | Discounted for Tao Master]

A surfboard that allows Leon to fly like a bird, thanks to the tao of Wind. Even if it doesn't come with the mastery of this tao, the board still functions normally.



### Talismans [200 CP | Discounted for Tao Master]

The talismans Shiki uses to control and create insects. They're not as powerful as Shiki's, but they work without the power of the Tao. you have an infinite number of them.



### Shinkito [400 CP | Discounted for Tao Master]

A potion that could awaken the power of Tao dormant in someone, this version has been modified to prevent those who fail to die. A new bottle appears every year, but a single cup is enough to unlock the power of tao.



### Kraken island [400 CP | Discounted for Tao Master]

An island reputedly cursed and serving as a base for the Apostles of the Star organization, perhaps it's the original or a copy. But in any case it has the same facilities, including a village, a castle and a laboratory.

### Invisible Kotetsu [600 CP | Discounted for Tao Master]

An imitation of Creed's saber, the blade is invisible and can be extended. Not as powerful as Imagine Blade, but well up to the level of an Orichalcum weapon.



### God Bless [800 CP | Discounted for Tao Master]

It's the same nano-machine used by Creed, allowing someone not only to stop aging but also to regenerate completely as long as their brain is intact.

## Companions

*Companions can purchase more companions.*

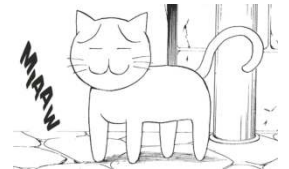
### Companion Import [50-200]

Do you want to bring your friends to this adventure? Or can create new friends, this is for you

50 CP/companion, 200 CP/8 companions, each gets 600 CP.

### Canon Companion [Free]

You want one of the canon characters as a companion then this option and for you if you manage to convince the latter he will be able to follow you on your adventures and obtain 300 CP as a gift



### Your own Chronos [800 CP]

You're not just anyone - you're the leader of Chronos's rival organization, controlling 1/3 of the world as your rival does. You've also got 13 elite assassins who wield a weapon of orichalcum to perfection. As well as numerous contacts, you're free to choose the purpose of your organization.

### Momo Belia Deviluke [Free]



She is the youngest of three princesses in the kingdom of Deviluke, one of the few kingdoms not under the influence of Chronos. Due to a strange circumstance, you find yourself betrothed to this adorable but perverse princess. She's a user of the Tao of plants, and has a large plant collection stored inside a device that seems to blend the Tao of portals with the technology created by her older sister. She herself is quite adept with this type of technology.



## Scenarios

### Scenario One [Hunt Chronos]

Someone has put a bounty on the heads of the chrono numbers as well as their leader, Black cat seems to be missing from the bounties probably because he left the organization to become a bounty hunter a while ago.

#### Reward

In addition to all the orichalcum weapons you've earned, which are now fiat, you've won a huge jackpot in gold and jewels, but also in the form of 800 CP, which can only be spent on items.

If you don't complete all the bounty, you'll still get paid, but according to the number of bounty you complete.

### Scenario Two [Saves Saya Minatsuki]

The assassin known as Creed intends to kill this bounty hunter. Your mission is to save her, and the method is up to you.

You can take Starting Location Festival for free

#### Reward

You've done it! Train will be eternally grateful: not only can he and Saya accompany you to a single companion slot with the rest of the friends you've made here, each with 1,000 CP, but you've also acquired a very strange ability:

When you help a cat in a moment of great need and succeed, you get a copy of its best ability, even if it's impossible. What's more, you can talk to the cats, and they get a very good first impression of you.



## Drawbacks

### **Self-Insert [+0]**

So you want to be one of the Named characters huh, well if you take the appropriate background, race and skills as closely as possible then you are free to go in as any character you would like.

### **Yabuki multiverse[+0]**

I have already seen this girl somewhere!? it's not just Black Cat you can also add other work by this author like to-love-ru for example. In addition you can choose in your future jumps linked to black cat that it is a continuity. the characters will remember you, if you have created an organization or made a change it will continue.

### **Another Universe [+0 CP]**

Do you want to go somewhere else? Maybe there is a games, cartoons, or comics version you would rather go to.

### **Ending World [+0 CP]**

Everyone looks like a cat including you, you've landed in the ending version of the anime black cat looks like at least you've just gained a new alt form.

### **Extended Stay [+100 CP]**

For each purchase of this your time here is extended 10 years but limited up to five times after that it no longer gives you CP

### **Drunken man [+100 CP]**

You often see a drunken man, he's not dangerous and he won't make your missions impossible, but he often arrives at the worst moment, like when you're stealing secret documents or when you need to stay focused because at any moment an assassin could appear and this man drops a glass.

### **Nya ?[+100 CP]**

You behave like a cat or other animal that's not a human, if a cat you'll sleep and eat often, you'll be a bit sadistic, you won't stay put going off on your own all of a sudden to come back when you're hungry and you love milk!

### **Keep the change [+200 CP]**

Jumper, maybe luck isn't on your side and your bonuses always end up uncollectible? You'll never be rich, but you can spend your money quickly on things that interest you. One thing's for sure, though: you don't have much change to give back, and you'll be eating a lot of bread crusts!

### **You're a bad cat! [+200 CP]**

And so you have this bell attached to your neck, a bell that despite all your efforts makes a little noise

### **Black cat XIII [+400 CP]**

It seems the black cat has never met Saya here and is still part of Chronos, or perhaps he's joined Creed. In any case, he joins the faction that's causing you the most trouble.

**Tracked by Chronos [+400/600]**

You've betrayed the organization secretly controlling a third of this world, and are now being hunted down by them. The organization will send you numbers and henchmen to take you down, as well as a bounty for your capture. You can earn an additional 200 points by agreeing to have your powers limited to the level of this world.

**Chibification [+400 CP]**

You were hit by a Lucifer bullet - bad luck, it just turned you into a child version of yourself.

**Revenge [+600 CP]**

You remember loving someone, you're obsessed with them, but they've been killed by a Creed-level yandere, or maybe even by Creed himself. Your thirst for vengeance is such that you're willing to take reckless risks to achieve it, and your next jump won't come until your target is dead, whether from your own doing or from some other cause.

**Lockdown [+600]**

You have no **out-of-context** items, powers or warehouses. This is your first jump, so you've been a very clever cat, giving you 600 CP for you, a free inconvenience in short, as you haven't unlocked anything yet.

## Decisions

*You have three choices ...*

### **Go to next Jump**

Continue onto the NEXT GREAT ADVENTUUUUURE!!!!!!

### **Stay**

Stay and enjoy your current life.

### **Go back**

Tired of your travels and want to rest back home, well then this is for you, grab this ticket back to your starting point and go see old friends.

Note:

- Mason's weapon XII is unknown