

# Generic Fanfic Queen's Blade 1.0

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# Introduction

Ah, yes, Queen's Blade, a series of culture where we men can enjoy and admire the spirit of warriors fighting in a tournament where they can rule the continent and make changes based on their own personal beliefs of justice.

In the Continent, the tournament is held once every four years to determine the most beautiful and powerful queen. Held in Gainos, the Queen's Capital, various fighters from all over the Continent travel to the Capital to defeat Aldra, the current Queen.

Because the warriors who are fighting in the Queen's Blade are limited to women, a special class of warriors is born called the Beautiful Warriors. They are called this because, for some reason, their looks are rated at a minimum of 8/10. Did I forget to mention in this world they fight (mostly) in skimpy clothing and they use the ancient anime art of stripping their enemies to show their natural beauty to the world.

Truly a beautiful series where warriors can be warriors... Is that enough, right? Because who really cares about the warrior's code. Seeing beautiful women in compromising positions is the best thing that could happen in this universe.

Are you excited? Good, here take 1000 CP and enjoy the sightseeing.



# Timeline:

Roll 1d4 or pay 100 CP to choose what timeline you are in

## **1.Original Queen's Blade anime/ Queen's Blade Unlimited**

You start 5 days before Leila goes on her journey to enter the Queen's Blade tournament. The current Queen is Aldra, the youngest and probably the most powerful queen in history. As she has been queen for 8 years and is preparing to rule for another 4 years. Be careful, Jumper, as she is no pushover.

## **2.Queen's Blade Rebellion**

You start 1 year before Queen Claudette destroyed the nobility of Annelotte's family. You will enter the time where, unfortunately, the Queen's Blade tournament has been indefinitely suspended. And the current Queen rules as the continent's eternal tyrant. Be careful, as beautiful warriors are being actively hunted at this time. Well, the ones that have the actual chance to defeat Claudette anyway.

## **3.Queen's Blade Grimoire**

Okay, I'll be honest with you; this timeline is weird as you are not starting on the continent but in fact in a parallel dimension set after the end of the original Queen's Blade anime and before Queen's Blade Rebellion. At the beginning of your jump, a portal will appear and suck you to Mel Fair Land, the land of fairy tales. Based on stories made by the author Hans Christian Andersen. Each fairy tale has a kingdom based on their stories. There is a tournament similar to that of the continent where beautiful warriors fight for the sake of gaining the right to wield the mighty Queen's Blade sword. A sword that can vanquish any evil creature.

## **4. Queen's Blade Combat Books**

.This is the most fanfiction timeline, and if you're okay with this, then fine, here we go. Basically, this is a crossover timeline where characters from other series will compete in the Queen's Blade. Because of the fanfiction nature of this timeline, you can decide the setting of the world to your heart's content. And who will enter this tournament, you ask? Here are a few series that have canonically crossed over with Queen's Blade: Senran Kagura, Seikon no Qwaser, Koihime Musou, Ikki Tousen, and many, many more.

# Starting Location:

Roll 1d12 or pay 50 CP to decide where you start in this world.

## **1.Hinomoto**

Hinomoto is a distant land east of the main continent. Its culture contrasts with the main continent, resembling medieval Japan. The warriors there seek a more conservative way of life, particularly the Warrior Priestesses, whose duty is to fend off supernatural evil in the land. The land is ruled by a young Empress, whose sinister subordinates abuse her power for their own gain. Currently, the land is in strife, rife with corruption.

## **2.Calibara Forest**

The Calibara Forest is a vast woodland located near the coast of the continent. Heavily guarded by its residents, frequent monster attacks deter many from venturing too deep into the lands. Consequently, the culture of the residents has flourished with little to no outside influence. The forest boasts a plethora of medicinal flora, providing for remarkable cures that remain largely unknown outside its borders.

The denizens of Calibara Forest wear significantly less clothing than those of the rest of the continent, largely due to traditional tribalistic tendencies and the region's climate. Consequently, skin pigmentation varies from light brown to pale white.

## **3.Sheldan the Free City**

Sheldan City is renowned as a vital hub of trade and traffic within the continent. As a free city, it holds significant importance for the Queen's Blade tournaments, often hosting the preliminaries. Originally constructed upon the ruins from ancient times, underground water passages are ubiquitous throughout the city. Its specialty dish is crab, sourced from the abundant surrounding waters. Despite the skilled governance of its feudal lord, the city has faced recent pirate attacks, posing challenges to its prosperity and security.

## **4.Elven Forest**

The Elven Forest is a vast expanse predominantly inhabited by Elves, covering a significant portion of the continent. Its beauty and abundance are renowned, attracting visitors from far and wide. However, a portion of the forest has fallen victim to the ravages of the Swamp Witch, leading to its degradation and desolation.

The Elves residing in the forest adhere to a strict no-human-or-outsider policy, diligently enforcing it to preserve their way of life and protect their homeland. Additionally, they eschew conventional underwear, opting instead to use leaves as garments, reflecting their close connection to nature and their unique customs.

## **5.Gainos**

Gainos stands as the capital of the continent, arguably ranking as its largest city. Its history is marked by prosperous growth, establishing itself as a prominent trading center fortified by its own borders, which facilitate trade and offer protection. Among its notable landmarks is the Grand Cathedral, perched upon a colossal rock formation and connected to the rest of the city via expansive bridges. The Queen's Palace, a symbol of authority and power, stands prominently within the city limits.

A defining feature of Gainos is its intricate network of large aqueducts that traverse the city, imparting a circular layout when viewed from above. These aqueducts not only provide essential water supply but also contribute to the city's architectural charm and functionality.

## **6. Amara**

Amara, situated in the sandy deserts of the continent, was once a prosperous land. Despite now lying in ruins, it was once home to a formidable army led by the feared King of Amara, known for his strength. However, the kingdom met its downfall due to treason orchestrated by the Sadler, leading to its eventual ruin.

Despite its current state, several monuments still stand, preserving fragments of its former grandeur. Among these are the Amaran pyramids, which have retained much of their splendor for over a thousand years, serving as enduring symbols of the kingdom's past glory.

The scorching temperatures of Amara necessitated its inhabitants to wear less clothing than those of most other cultures, resulting in many of them acquiring a slightly darker pigmentation due to prolonged exposure to the sun.

## **7. Vance County**

Vance County, under the rule of Count Vance, encompasses a formidable domain centered around the imposing Vance Castle. Situated amidst a tranquil lake, the castle is accessible only via a single long bridge extending outward to connect with the surrounding lands. The county maintains its own borders, fortified primarily to the east, as it is the most vulnerable direction to potential attacks, with a towering mountain range providing natural protection to the west.

Renowned for its robust military force and skilled warriors, Vance County boasts a reputation for martial prowess. Count Vance, the ruler of the domain, is a formidable figure who harbors ambitions to disrupt the Queen's Blade tournament, wielding his influence and power to achieve his goals.

## **8. Gemstone Mountain**

Gemstone Mountain stands as a renowned dwarven kingdom, celebrated for its vast reservoirs of precious minerals, among which the "Dragon's Eye" gems reign supreme. With the advent of Cyan's groundbreaking "Magic Stone" technology, it became evident that these gems possessed unparalleled affinity as raw materials for its creation.

Recognizing the immense potential of this discovery, Queen Claudette swiftly established lucrative trade relations with Gemstone Mountain. This strategic partnership not only bolstered the mountain's prosperity but also catalyzed unprecedented advancements in the economy and technology across the entire continent. Gemstone Mountain emerged as a pivotal hub for innovation and commerce, contributing significantly to the continent's progress and prosperity.

## **9. Shai-Fang**

Shai-Fang is a landlocked country to the north of the continent. It is surrounded by high mountains and a harsh climate, making it an isolated region. The people there live under the auspices of the "Goshintai" - the sacred vessel of the living god, who directs their nation.

Shai-Fang became a warm and peaceful paradise because of the mysterious divine protection from the Goshintai, but recently it has been stolen.

According to the legends in Shai-Fang, when slaves from Amara and other countries escaped 4000 years ago to take refuge in the northern mountains, a certain Mountain Hermit granted upon them the Child of the Dragon, and Shai-Fang was formed.

### 10. The Swamp

The Swamplands, also known as the Marshlands, stand as desolate and decaying expanses where life struggles to take root, and any semblance of it withers away slowly. This bleak landscape is home to the ominous Demon's Gate, a gateway where it is whispered that creatures from other realms can traverse into this world, alongside the lingering spirits of the deceased. Despite its desolation, the Swamplands hold a surprising anomaly: an abundance of hot springs dotting certain areas, providing a stark contrast to the surrounding decay.

It remains a mystery how these hot springs manage to maintain their cleanliness amidst the pervasive decay and filth that permeates the region. Nevertheless, these natural oases offer respite and rejuvenation to weary travelers brave enough to traverse the treacherous terrain. However, venturing into the deeper reaches of the Swamplands proves perilous for human habitation, with hostile forces lurking in the murky depths, ready to ensnare the unwary in their grasp.

### 11. Kreutz Margraviate

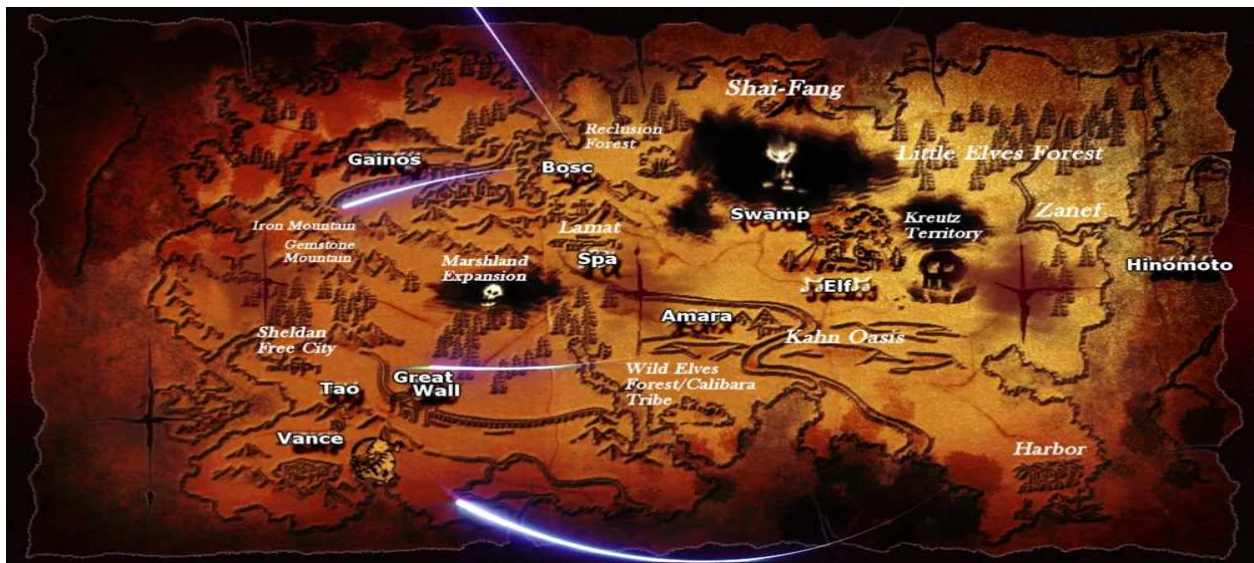
The Kreutz Margraviate, once a prosperous nation under the leadership of Margrave Kreutz, Annelotte's father, earned the moniker of the "golden land" for its significant contributions to grain production. Perched high in the mountains, the Margraviate boasted a secluded castle, connected to the outside world by a lengthy bridge spanning a deep canal.

Initially allied with Vance and the Queen, the Margraviate's fortunes took a dire turn when rumors regarding Margrave Kreutz's alleged hostility towards the Queen spread like wildfire. Caught in the crossfire of escalating tensions, the entire Margraviate was engulfed in the maelstrom of war.

Tragically, Margrave Kreutz fell victim to the conflict, meeting his demise at the hands of the Queen's forces. With their leader gone, the Kreutz Margraviate succumbed to the might of the Queen's Army, led by Elina Vance, effectively ending its era of prosperity and autonomy.

### 12. free choice

Lucky you! Select any location, even those not listed here within the queen blade universe .



## Races:

You may change your gender to female for free, and your age is determined by your race. You may pay 50 CP to choose your age. You begin in your starting location with a letter containing the invitation to participate in the Queen's Blade; you can ignore this if you see fit as participation is optional.

### Humans Free

In the vanilla setting of any fantasy world, you are part of one of the most numerous races on the continent. Your age is determined by rolling 1d12 and adding 12 to the result



### **Dwarves 100**

So you want to be a dwarf? Well, here you go. Dwarves are roughly half the height of an adult human. Most male dwarves have thick, bushy beards, whereas females look very similar to human children. Dwarves all have pointed ears.

In addition, dwarves possess greater strength than humans, easily handling weapons larger than themselves. They're also resistant to very hot temperatures and, of course, to alcohol. Your age is determined by rolling 1d50 and adding 12



## Elves 100

Elves, the beautiful elite creatures in fantasy with lifespans that last several thousand years. There are several variations of elves that exist in this world.

First, the normal elves. Standing as tall as humans, the most distinguishing feature of "normal" elves and wild elves are their large, pointed ears—the vanilla version of elves.

Second, the Little Elves. A subspecies of elves that have similar features but are also notable for being half the size of an adult human. This is considered the loli version of elves.

The final version is the Dark Elves, similar to elves but with darker skin. The tan version of the elves.

All elves, by default, have a natural affinity to nature and gain advantage fighting in forest terrains. They also have superior strength and agility compared to humans and sensitive ears compared to humans. Your age is determined by rolling 1d100 and adding 1d12.



### **Angels 100**

In this role, you are a being close to God, residing in heaven and serving as a referee for the Queen's Blade tournaments.

Angels resemble humans in appearance, with their most distinguishing feature being their feathery wings, which are always white or light blue in color.

All angels possess the ability to fly and wield divine powers, such as telekinesis, and the creation of constructs of light. Your body's capabilities far surpass those of other races.

At the start, you are at the level of a lowly grunt of the angels, appearing human-sized with a pair of wings. However, as you grow more powerful, you increase in size and grow more wings. Additionally, you have the option to become a fallen angel if you wish. Your age is determined by rolling 1d100 and adding 12.



### Demons 300

As a being from the nether world, you are a creature that brings chaos and destruction to the world. While most demons are mindless beasts driven by instinct, you possess a human appearance and intelligence, characterized by pale skin and pointed ears. Remarkably, your strength is equal to that of an angel.

Due to the vast range of abilities that demons can possess, this race unlocks the monster section for free and grants a bonus of 500 QP exclusively in the monster section. Your age is determined by rolling 1d100 and adding 12.



### Hybrids (varies)

Well, it looks like you are a freak of nature as your heritage is from two races. Pick two races above, and you gain the advantages of both races. The cost of your hybrid is the total cost of the two races plus 100. **Except for demon and human hybrids, as they are a special case**, but if you want to be a half demon half human hybrid, then you'd better take the devil. Your age is determined by rolling 1d12 and adding 12. Also for **demon and angel hybrids** they ignore the restriction of everything with “(Incompatible with Angel race and Demon race)”.

### Devil 600

Oh boy looks like we have a monster on our hands. Let me make this clear: you are the second coming of Aldra and Annelotte. **You are already a hybrid between a demon and a human. You can't be hybridize with anything else.**Your age is 1d12+12

A devil is the most vile creature in existence. Both of your physical and magical abilities have been increased to ludicrous levels and gain massive resistance to damage from either physical and magical sources. You also gain an extra 800QP in the warriors section and unlock the monster section with an extra 400 QP used only there.

# Origin:

## **Commoner (Drop in) Free**

You are a simple commoner, yearning to lead a peaceful life in this world. Unfortunately, life can be challenging, but then again, such is the nature of existence in any world. However, with the unexpected invitation to the Queen's Blade tournament, perhaps it's time to consider escaping from a life of poverty and seeking new opportunities.

## **Noble Free**

You've hit the jackpot, born into a life of luxury. However, you understand the necessity of navigating the intricate world of politics to ensure your survival. Fortunately, your upbringing has provided you with valuable insights into leadership and a level of education that far surpasses that of the commoners. With these advantages at your disposal, you are well-equipped to tackle the challenges that lie ahead and secure your place in the ever-shifting landscape of power and influence.

## **Blacksmiths Free**

So you have a form of trade that you are good at. That's excellent because you are now a skilled creator. However, merely creating things will not suffice. You need to know how to sell and market yourself effectively. Luckily, you possess a natural talent for sales and marketing, which will enable you to showcase your creations and attract customers effectively. With your combined skills in creation and marketing, you are well-equipped to thrive in the competitive world of commerce and entrepreneurship.

## **Demon Worshiper 100 (Incompatible with Angel race and Angel hybrid )**

So you have fallen to the dark side. Whether you have become a vessel for some demon, made a pact with them, or transformed into a demon yourself, your abilities now center around spreading the corruption of the underworld. You excel at instilling fear, sowing chaos, and manipulating others to further your sinister agenda. With your newfound powers and allegiance to darkness, you pose a formidable threat to the forces of good and justice.

## **Announcer 100 (Incompatible with Demon or Devil )**

Oh, look at you, someone who works directly with the heavens themselves. You have a sacred duty bestowed upon you, as one of the many referees overseeing the Queen's tournament.

## **Ruler 200**

Oh, forgive me. I did not know I was in the presence of royalty. I did not think you would be here. But aren't you busy with your duties in ruling your country? Of course, I know you are capable of running your country without me questioning you. And I know you have a very loyal army by your side, and yes, you can kill me at any time, but please spare me.

# Perks:

## General

### **Welcome To Queen's Blade Free**

Ok, as a Beautiful Warrior, the word beautiful is in the name so let's make you hot. That's why you are now at least an 8/10 in the looks department, and pick one attribute that makes you stand out from other people. It could be being cute/kawaii, a hardcore badass, a stylishly cool gal. Anything, really. Pick one and your appearance will match it.

### **It's An Ecchi Series After All... Free/100**

You are a Beautiful warrior and you will be stripped naked a lot. That's just how it is, because for some reason, any damage you take will be 100% absorbed by your clothes, eventually breaking them as if to reflect your status in a visually sexy manner.

Because of this, as long as you are here being naked or partially naked in public won't bother you as much, and the taboo of being naked has been lifted from society's norms. You will get some perverted (or judging) stares from people but nothing more. If you want to bring this perk to future worlds a payment of 100CP will be needed.



## Commoner

### **Common Sense 100**

You possess common sense regarding how the world works. Unlike some noble girls, you are not ignorant of the realities of this world. You will not have any trouble adapting to societal norms, no matter how strange or foreign they may seem to you.

### **Chores Expert 200**

Chores, chores, chores—the normal routine necessary to keep living in this world. Whether it's fixing the door, fetching daily water from the well, cleaning the house, or feeding the animals, these tasks can become monotonous when repeated every day. However, for you, no matter how repetitive the job may be, as long as it's necessary to maintain your current lifestyle, you can complete it in a fraction of the time, and you will never find yourself bored while doing it.

### **Will Power 400**

Living in this harsh world has led you to take on weird and odd jobs as a normal occurrence. The silver lining in this is that your willpower surpasses that of the average person. With your strong will, you can resist demon possession or withstand the negative effects of certain magic items, maximizing their benefits instead. For example, you could use a vibrating armor and transform from a weak farm girl into a deadly warrior. Your resilience and determination make you capable of overcoming challenges that would otherwise overwhelm others.

### **The Power of Yur- I Mean Female Friendship 600**

In this series where all main characters are female, it's time for some female friendships to blossom. As long as you are interacting with people of the same physical gender as yourself, your friendships will develop rapidly, especially with those of higher status. Who knows, your budding friendships might lead to more intense forms of friendship in the future. Don't worry if people might protest your relationships, as this perk will make them think it's normal for girls to grow this close.

# Noble

## **Educated 100**

As a noble you have been gifted with a rare opportunity of getting a high level education. This will include manners, economics, language, math, biology and many more that may be expected from someone of your status. This will update with the future worlds that you visit.

## **Political Savvy 200**

Indeed, political savvy can sometimes carry a negative connotation, often associated with images of backstabbing and cutthroat behavior. However, the reality is far more nuanced. In your case, you possess a unique ability to understand people's beliefs and needs after conversing with them just once. This allows you to make beneficial deals for both parties that greatly advance your goals.

Furthermore, as a bonus, as long as you uphold your end of a deal and remain honest in trying to keep your promises, your partners will trust you and refrain from betraying you. This trust and honesty form the foundation of strong and lasting relationships, enabling you to navigate the political landscape with integrity and success.

## **Prodigal Student 400**

It seems you have an insatiable thirst for knowledge and seek to find a mentor to guide you. Typically, finding quality mentors willing to take on students can be challenging, but fortunately, this won't be an issue for you. With your talent for being scouted, as long as you are willing to travel and seek out a master for the desired craft or skill, you will find them. Moreover, you will be given VIP treatment in your learning experience, significantly reducing the time needed to master the techniques taught by your mentor. This exceptional ability to attract mentors and accelerate your learning journey will undoubtedly propel you toward mastery in your chosen field.

## **Duke/Duchess 600**

Oh, look at you, one of the top nobles in this continent — The Duke/Duchess. You now own land divided into several counties and enjoy a surplus of passive income derived from both your business ventures and the taxes levied on the commoners. If you ever feel overwhelmed by your rank, fear not, for you have the option to let your lands run with the bare minimum of your personal labor. After all, attending social gatherings and hosting lavish parties is what nobles do best.

In future worlds, this status follows you as the second-highest rank achievable in a country or organization of your background. So, you can continue to indulge in the luxuries of your elevated status and have fun wherever you go, knowing that you've earned it.

# Blacksmiths

## **Crafting 100/200 each**

As a blacksmith, your craft is integral to your identity, and you possess competence in crafting items based on the race you start with. However, your crafting specialties vary depending on your racial background:

For humans: You excel in crafting items following medieval, Chinese, or Japanese themes. While these items are not magical, they are considered average compared to other races' crafts but are easier to mass-produce.

For dwarfs: Masters of the mountain and steel, you are expert crafters of weapons and armor made from metal. Your creations are renowned for their durability and defensive capabilities.

For elves: Hailing from the forest, you specialize in crafting items from nature. This includes high-quality potions made from plants, comfortable underwear made of leaves, and light armor that enhances agility and maneuverability.

For angels and demons: Crafting materials for these beings are made from unique substances. Angels craft materials from light with Greek-themed buildings and holy properties, while demons use materials from souls or dark elements, imbued with a sinister aura.

For hybrids: You inherit one crafting knowledge base based on your heritage.

However, should you desire to craft holy items despite being a dwarf, you can gain the necessary knowledge by paying 200 CP each (discounted for blacksmiths) to acquire the crafting specialty of that race. This flexibility allows you to expand your crafting repertoire beyond your inherent abilities.

## **You Can Carry Everything 200**

Okay, let's think here. You are good at making stuff, right? But then, how do you carry it to the market to sell it? Not a problem, as now you have the magical ability to minimize the cost of transport and time for you to carry your merchandise to the intended locations. This can be in the form of finding a shortcut that halves your item's travel time, finding companies that can ship your material at ridiculously low prices. Additionally, all of your materials and items you ship will always be guaranteed to be delivered within the estimated time frame.

## **Haggling and Promotion 400**

Okay, it seems you're adept at your craft, but what good is it if you can't sell your creations? Fortunately, you now possess a keen sense of business acumen. You excel in negotiating the lowest prices for your raw materials, effectively promoting your items, and building a large base of loyal customers. Moreover, the prices you set will accurately reflect the high quality and affordability of your goods.

Don't fret; by the end of the day, you will always secure at least a 20% profit once all costs have been accounted for. With your business savvy, you can confidently navigate the marketplace and ensure the success of your endeavors.

## **Alchemy 600**

Oh, it looks like you've learned some heresy, as the church has deemed it dangerous. But let's not dwell on that. As you are now able to create magic items, initially you can do the following:

First, create a set of magic armor called Hyper Vibration Armor. This set includes a weapon, shield, and full plate armor of a lewd design. The power source of this armor is a Hyper Vibration Crystal. By its name, this armor vibrates, creating a strong magic wall around the user that repels most attacks. Additionally, the vibration increases the user's strength significantly, to the point where even a novice can overpower a more experienced opponent and destroy a castle with a single slash. However, the vibration can be uncomfortable and distracting to the user, and further improvements are needed to reduce or eliminate this burden.

Secondly, create a clockwork automaton powered by an energy crystal. The default design resembles a female of your race wearing a maid outfit, though you can customize its appearance. The basic design of your automaton includes abilities such as flying comfortably in the sky, sending its fist as projectiles, transforming its left hand into various weapons, super strength comparable to an angel, a storage unit in its right wrist, and entering a hyper mode that boosts all of its stats for a short time, rapidly draining its magic reserve.

There are two defects with this design: first, controlling the automaton requires a bulky remote control carried by you, and if anyone knows the runes on your remote control, they can control your creation. Second, the automaton can only communicate through limited erotic moans, which may lead to awkward situations.

The third ability is the ability to reforge any item into a magical one, with the abilities depending on the material used, the intended user, and your skill level. Initially, you can only give minor effects, but with practice, you can create items with more powerful effects, such as exorcizing demons or being effective against beasts.

This is not the limit of your ability, as you gain knowledge you can create more powerful artifacts, such as a holy sword.



# Demon Worshiper

## **Not A Threat 100**

Wait, you are in league with demons? But it seems you look so harmless, or so it seems. For some reason, you are never suspected of any wrongdoing at first, even if you are the one responsible for it. But don't push your luck; after all, by the process of elimination, you will be found guilty if all other options have been explored.

## **The Whispering 200**

Using brute force is not always the best solution for every problem; sometimes convincing people that they have made good decisions of their own is better. You are one sneaky fellow, as you are able to convince and trick people into at least being willing to try your ideas, even if they are technically heretical. You promise them that there will be no harm in the long run. After all, if they're willing to summon demons into this realm or make contact with demons and you say they will gain absolute power, the fact that the cost of this act will be their soul or the people they love simply slips your mind.

## **My Plan Is 400**

Ok looks like you're pretty good in making your plans to bear in fruition. Even if it takes literally years to complete. You have a gift for making plans with several contingencies for any possible disruptions to the success of your plans. This also gives you some foresights to change your plans in events that you have not put into consideration. Changing it from a negative factor to a positive factor that may speed up the completion of your plans.

## **Corruption Possession 600**

Okay, it looks like you have learned how to split a part of your soul and give it to another person. When your soul enters another person, it will slowly corrupt the individual, subtly changing their personality over time to anything you wish for. Your soul can also control this individual without them even noticing, as they will feel an impulse to do things that may or may not be beneficial to them.

But that's not all you can do. You can also use the individual you possess as a backup conduit. If anything happens to your main body, you can absorb their body and fully replace them. You inherit their memories fully, so people will not notice the switch. At first, you can only split your soul and implant them into three individuals, but with practice, you can increase this number. The other limitation is that their will needs to be weaker than yours.

# Announcer

## **I Want To Speak To Your Leader 100**

Okay, let's make this clear: as a representative of the Queen's Blade, you will need to be left alone to meet very important people for your job. One of your duties will be to recruit warriors into the Queen's Blade tournaments regardless of someone's class or status.

Because of this, you will be given the respect you deserve, as long as your intentions do not cause them any harm in any way. You will gain audiences with people of power, and it will be up to you to convince them with your ideas or plans.

## **The Commenter 200**

As someone who will be announcing the Queen's Blade tournament, the ability to make entertaining comments will be key to keeping the people entertained. You are now one of those people, as good a commentator as Howard Cosell or Ray Scott. This includes how to introduce your fighters, give the play-by-play, and announce the winners of the battle. As a bonus, your voice is very clear, and people will always understand your words regardless of your accent.

## **Good At Finding Matches 400**

Alright, it seems you're very lucky indeed. In fact, you're exceptionally lucky, as you always find yourself at the right place and time when two beautiful warriors are about to battle. But that's not all you gain from your luck. You can instantly register them as Queen's Blade participants, and no one will question this last-minute entry into the Queen's Blade tournament. Additionally, the participants you gain will willingly participate, even if they had no interest before in the tournament. This effect extends to future tournaments that you supervise, as long as they qualify for the tournaments.

## **Look In The Sky There Are Beautiful Warriors Fighting 600**

Now that you have a match, it would be a shame if people couldn't watch this magnificent battle. But worry not, as now you can summon a giant magical monitor that shows the fight of the Queen's Blade tournament. And don't worry, your comments will reach anybody watching the screen. This is important because, as people of culture, we need to showcase the magnificent battles beforehand, and of course, the fact that there will be a lot of stripping in this tournament.

# Ruler

## **Charisma 100**

Okay, you are a natural-born leader as you have a boatload of charisma. When you talk, people listen; when you give orders, people loyal to you will carry them out. People will know that messing with you will not be a good idea. Your confidence in yourself and your ideals gets a boost.

## **Starting Over Again 200**

You want to start over again. Maybe you're like Aldra when she lost the queen position to Leila and found happiness as a married woman to her husband at the cost of losing all of her memories as a Queen and past life.

You can now do this too, not losing your memory, but start over and cut yourself off from your past and live a totally different life. And as long as you wish to reject your past connections, the ghosts of the past will never come out and ruin your new life.

## **A Tyrannical Rule 400**

Well, being a ruler is never easy, as you need to be careful, or else the sword of Damocles could come and strike you down. But what if this was no longer a problem?

Then, boy, you can go wild with how you run things. Want to destroy the aristocrats that have been a thorn in your side? Want to hunt down all of the beautiful warriors that could possibly be a threat to you? Want to ban a sacred ritual that has existed in your lands for centuries and could possibly be a threat to your rule? Go right ahead. As long as your actions can bring some benefit to the population at large that you lead, people will turn a blind eye to your misdeeds. After all, if your people are benefiting from your rule, why would they question it?

## **How To Run a Country 600**

You are a ruler, and as such, you need to understand how to run your country. With so much work to do—paperwork to fill, armies to track, and relationships to build with allies and family—you are constantly busy. This perk is a boon for you, offering several benefits.

Firstly, any work that does not require your direct attention will be automatically handled. Whether it's the training of your soldiers or the bureaucracy of the mountains of paperwork that govern your nation, these tasks will be taken care of efficiently.

Secondly, your approval rating among your people will be high. Your decisions and policies will maximize the happiness and prosperity of your citizens, while any hiccups that may arise will be significantly reduced.

Lastly, your status as a ruler will be protected. Any attempts to remove you from your position, whether through assassination or coup, will end in failure as long as you have the will to rule. In future jumps, this protection extends to any position you hold—you can ascend in rank but cannot be demoted unless you will it.

# Warrior Creation Section

As this setting is mostly about beautiful warriors fighting for their ideals, not having any fighting capabilities can be a problem. That's why **everyone here!! Does not require any CP to unlock will receive 1000 QP** here and to unlock the monster section below to start and build how you will fight in this world. You can convert CP to QP with a ratio of 1:1, but you can't convert QP to CP.

Everyone gets 1 discount per tier.

## 100 QP

### **A Feminine Form (free for Dwarves)**

It seems like you want to maintain your slim physique while still possessing immense strength and agility. No worries, as your muscles have now become ten times denser than those of an average person. This enhancement significantly boosts your strength, allowing even someone as slender as a child to become a formidable force.

### **Iron and Perfect Skin**

As a beautiful warrior, having blemishes and scars on your skin is unacceptable. Therefore, you have mastered the art of toughening your skin to the hardness of diamonds, effortlessly deflecting weak physical attacks and reducing the damage from stronger ones. Additionally, any wounds you sustain will heal perfectly, ensuring your skin remains flawless and soft.

### **Ambidextrous**

You are now ambidextrous, a highly useful skill for warriors like yourself. Whether you choose to wield two weapons or just one, your nimble hands will keep your opponents guessing about the source of your attacks.

### **Precision**

Well, it seems you possess incredible aim. Whether you're perched in a tree or riding on horseback, your shots will consistently hit their mark with at least a 90% success rate.

### **Dark Vision**

In the darkness of this world, where dangerous predators lurk, you have been gifted with the ability to see clearly even in pitch-black environments. Your vision is perfect in the dark, allowing you to navigate and anticipate threats with ease, albeit in black and white. This skill ensures you won't be caught off guard by lurking dangers, such as tentacle monsters.

### **The Art of Being a Bitch!**

With your charming looks, you've mastered the art of cutting remarks and verbal jabs. Your taunts and insults can demoralize your enemies, sowing doubt and confusion in their minds, causing them to lower their guard. This psychological warfare is a potent tool in battle, giving you an edge over your foes.

### **Weapon Proficiency (first Free)**

As a beautiful warrior, proficiency with at least one weapon is essential. You can choose from a variety of options, whether it's a short-range or long-range weapon, or even an exotic weapon like a chain sword. Your skill with the chosen weapon is not yet fully mastered, but it's sufficient to hold your own in battle and ensure you wouldn't be easily defeated by echidna in battle. This can be bought multiple Times

### **Trap Master**

Well, it seems you're quite the mischievous one. You've mastered the art of creating traps, ranging from simple snares to complex contraptions like bear traps. Not only can you craft these traps with skill, but you also know how to expertly conceal them within the environment. Additionally, you have the ability to determine the effects of your traps, whether they leave your victims unharmed or cause them significant physical and mental distress.

### **Riding**

You have gained basic skills in both riding and mounted combat, allowing you to effectively handle a mount in battle. As a bonus, you can choose one beast that you are a master at riding. This could be something as simple as a bear or as mythical as a dragon. Regardless of your choice, your riding skills will impress everyone who witnesses them.

### **Seamanship**

Looks like the sea is where you feel at home. You have mastered the art of maintaining and voyaging with a ship. Now, the crashing waves will not bother you as you navigate the sea for your grand adventures.

### **Anti Cheating Sense**

As a beautiful warrior, you may sometimes encounter opponents who use underhand tactics to gain the upper hand. But not to worry, as you now possess something similar to Spider-Man's danger sense, but specialized to detect dirty tactics or cheating in any setting. You will never be cheated again, my friend.

### **Future Sight**

Seeing the future may be considered both a blessing and a curse, depending on one's perspective. However, regardless of how you perceive it, you now possess the power of clairvoyance. Once a day, you can see a possible future event within the next 48 hours. You will then have the option to either ignore it and let fate take its course, or take action to change the outcome. Additionally, you will have gained the necessary knowledge to prevent any tragedy you saw. However, whether you have the capability to execute this prevention is another matter entirely.

### **Let's Parkour**

Your newfound ability to jump with incredible height and agility will undoubtedly enhance your maneuverability in urban environments. You can now jump ten times higher than before and take no falling damage, allowing you to navigate densely packed cities with ease. Additionally, you have become an expert climber of any vertical surface, effortlessly scaling buildings and structures with finesse. Whether it's showcasing your parkour skills or evading enemies in a crowded cityscape, your enhanced mobility will surely impress those who witness it.

## 200 QP

### **Always In Perfect Form**

As a Beautiful warrior, maintaining your youthful appearance and peak physical condition is essential for your prowess in battle. With this perk, your body will perpetually retain a youthful appearance, akin to your early adulthood, ensuring that your beauty never fades with age. Additionally, your body will always be in an optimal condition for combat, regardless of external factors such as hunger or confinement. This ensures that you can perform at your best in battle, even under challenging circumstances.

### **Mastery Of Magic Clothing**

In this world filled with magical artifacts of diverse and often incomprehensible nature, your ability to quickly understand and utilize them has been greatly enhanced. With this, after just a day of studying any exotic weapon or equipment, you can harness its full potential almost immediately. Furthermore, you possess the capability to bypass any restrictions or limitations that may impede your usage of the artifact, allowing you to wield it effectively without hindrance.

### **I Hate YOU!!**

In your past, you were wronged by a certain race, ethnicity, or class of people, sparking within you a deep-seated hatred for them. This animosity has driven you to study them extensively, discerning both their strengths and weaknesses, as well as identifying what they hold dear. Choose one group to be the target of your fury, as your intentions towards them may not be benign. You can acquire this multiple times, selecting different groups to harbor your animosity towards.

### **Giant's Strength**

Looks like you possess great strength. With ease, you can now carry a person in full plate armor while they are riding a horse. If you also have the **A Feminine Form**, you can achieve this feat with one hand and even juggle them with ease.

### **Gotta Go Fast!!**

When it comes to speed and agility, you're one of the fastest warriors on the battlefield. Your reflexes to dodge have been heightened, and both your running and attack speed have been doubled.

### **Defender**

From the looks of it, you are not a fan of getting naked in public. As you have mastered the art of defending, your armor and weapons aren't as brittle compared to your fellow beautiful warriors. In fact, they have 5 times the endurance when worn by you. Which is a shame, as your audience won't be seeing much of your godly body. You also gain proficiency with shields for free.

### **Dress Break**

Alright, we have a pervert here, as you have mastered the art of destroying the clothes and equipment of your opponents. Very good if you wish to end the fight quickly within the Queen's Blade. Usually, when an opponent is completely nude, the fight is over. But that is not all; when you're using this technique, no matter how much force you use, it's never lethal to your opponent. In fact, they will never have a single scratch on them. So, if you want to admire their bodies, this is the best skill you can have.

### **Technically We Are Not Naked!!**

As a beautiful warrior, sometimes wearing clothing can be troublesome. So, here you strip even more (well, there was so little to begin with) to the bare minimum of covering your private areas and chest. While going without "armor" may be a bad idea, in exchange, your movements have become more fluid, dancing through the many sword strikes, spear jabs, and arrow shots.

Your every action is one of grace and poise, making you very hard to hit. Just be warned, a single strike towards you may be fatal.

### **Elemental Proficiency**

It seems like you are one of the people in this world that has learned to use elemental attacks, much like Claude. Choose one element that you have trained and attuned to. It can be Water, Earth, Wind, Fire, Ice, Lightning, Light, Dark, Holy, or Chaos. This battle trait can be purchased multiple times.

### **Black Rose Technique**

You are Echidna's pupil, and besides being mercilessly teased, you have mastered the Black Rose technique. This allows you to parry any enemy's attack and counter-attack in a split second before your opponents can react. Additionally, you gain proficiency in daggers.

### **Flight (Free for Angels)**

Either because you have wings or through magic, you now have the ability of flight. This allows you to gain the upper hand in battle by having good aerial maneuverability to dodge attacks, as well as an aerial speed three times faster than your walking speed.

### **Enhanced Sense (Elf gains enhanced hearing for free)**

You warriors have honed your senses to the next level. Choose any one of the five senses: touch, smell, sight, hearing, or taste. Now, that sense has reached superhuman levels. For example, with enhanced hearing, you can discern sounds several kilometers away, or with enhanced smell, you would have the same olfactory capabilities as a bloodhound. You can purchase this battle trait multiple times.

### **I Don't Have A Drinking Problem (Free for Dwarves)**

Alcohol is the cause and solution to all of life's problems. This famous quote highlights just how important alcohol is to you. However, you probably don't want to be seen as a drunken fool. As a Beautiful warrior, you have an image to uphold. That's why you are now immune to the negative effects of alcohol. As a sweet bonus, you also have a high resistance to any type of poison and venom.

### **Evil Eye**

Your eyes seem imbued with an unusual power, their gaze holding a mesmerizing quality. Choose any color for your eyes with any pattern you see fit. They now possess the following abilities:

Firstly, you gain the ability to exert control over any person you set your sights on.

Secondly, your eyes now project a holographic display onto mirrored surfaces. This display detects any magical or ki emissions within a 500-meter radius, providing insight into their potential.

### **Double Slap**

As a beautiful warrior, sometimes one strike is not enough. Sometimes you need two strikes. You now have mastered this skill. With your newfound skill, you have mastered the art of delivering double strikes with unparalleled precision and efficiency. Regardless of the attack you unleash, whether it be a sword

swing, a magical blast, or a martial arts strike, you possess the ability to make it hit twice with a mere act of will.

## 300 QP

### **Come My Minions!! (Discounted for Demon Worshiper)**

Being alone in this world is no fun, and doing menial labor is beneath you. That's why you have entered into a contract with a dozen weak demons. These daemons, somewhat adorable, possess around 1/12 of your power and will follow every command you make. They can help you with chores or assist you in battle. Alternatively, instead of having several dozen weak demons under your command, you can opt to have two daemons serve you, with their power level around 3/4 of your maximum power. Alternatively, you can choose to have one single demon of equal strength.

### **Slave Master**

Ok, look, this may be something that you may not personally approve of, but slavery is a custom of this world. And as someone as gorgeous as you, fighting in the front lines may be too much for you. That's why you have learned the special ability to tame not only monsters but also other people. Whatever you decide to tame, then you can conjure up a special collar that, when put on an individual, will ensure complete obedience. But that is not all; this collar will also enhance the abilities of your slaves by 50%. But, if you find complete obedience from the start boring, you can choose to be able to conjure torture devices and curses to personally break them yourself. You know, if you're really into that kind of stuff. And no matter which option you choose, people will turn a blind eye to your actions of keeping another person as a slave. You are that good-looking after all.

### **Idol Power**

Wow, I know with your killer looks, you would have some fans. But now, you have an entire fan club. As you have mastered one musical instrument of your choice, not only does the music you produce sound divine like the goddess Muse, but you can also use your music to control one element of your choice for both defensive and offensive capabilities. It can be Water, Earth, Wind, Fire, or Lightning.

But that's not all, as you can also charm and control people at will. They will think the things they did under your control came from their own free will.

If bought with **Elemental Proficiency of the same element**, then you gain a bonus effect of summoning a full-on Elemental to your bidding. It will follow your commands without fail and is invulnerable to non-magical attacks. And at maximum output, its power can easily destroy a small city.

### **They Are So Cute!!**

Well, isn't that adorable? You can talk to animals. No, seriously, you have an incredible skill to communicate with animals. But for some reason, only the males are willing to give you the time of day here. Regardless, they will allow you to ask them questions, request favors such as fighting or finding things in nature.

### **You Are In My Backyard (Dwarves gain mountains for free, Elves gain forest for free )**

While training for the inevitable chance to participate in the Queen's Blade, you have become acclimated to fighting in certain biomes. Whether it's against the mountains with rocky and steep footing, or against the dense foliage of the forest, you have learned to both ignore the negative aspects of the terrain and

use it to your advantage. Choose one biome that you have mastered, allowing you to navigate it effortlessly and gain an upper hand in battle. This ability can be acquired multiple times.

### **Why Are You Not Tired?**

Well, it seems we have some meatheads here. Even as a beautiful warrior, your stamina is extraordinary. You can fight at full power for days on end without even breaking a sweat. Furthermore, negative effects of prolonged battle, such as muscle cramps or mental fatigue, are completely negated. However, necessities like food and water are still essential. After all, you're still human.

### **Flesh-Rending Secret**

Well, this is interesting. You have discovered a long-lost demonic technique. I won't ask where you learned this heretical art. But from now on, when you want to collect someone as a trophy, you can completely encase them in a crystal of any color of your choice. Don't worry; any prisoner held within this crystal will not age or require sustenance and will remain unconscious until you let them out.

### **Fear Is Not An Issue**

Someone who does not feel fear is a fool. Someone who feels it and still moves forward is brave. As a beautiful warrior, nothing will shake you or induce hesitation in your actions. No matter what legendary powerful monsters you face, the act of running away will never come to your mind.

### **Mind Reader**

Well, not exactly mind reading, but now you have the ability to perfectly predict your opponent's movements well in advance. Your predictions come from their visual movements, audio cues, and even their scent. Your accuracy in predicting their actions bewilders them, making them think that you can read their minds.

### **Technique Copying**

Well, it looks like you have mastered the art of copying someone's techniques, not in the safety of the classroom, but amidst the chaos of the battlefield. With a single glance, you can perfectly use the same technique as your opponent. However, you can only use copied techniques that you can possibly learn. For example, you can't cast fire spells if you don't know how to cast them initially, so you will need to learn to cast those spells first. Additionally, the first time you use a copied technique, it will only be around 40% as effective as the original. It will take you around 1 year of training to match the original user's strength and skill if you start from zero at the moment you decide to copy.

### **Reflecting Barrier**

Well, look at that! You have learned to create an energy shield. Whether by using magic or KI, you can create a temporary shield to block incoming attacks. The shields won't last long and will dissipate if they take on too much damage.

### **Hammer Space**

Where did you hide that weapon, warrior? After all, with how skimpy your clothes are, hiding a hammer of that size should be impossible. But you now have a place where you can hide some of your weapons on your body. If you're searched nothing will be found. Unfortunately, people's imaginations are going wild as they picture the places you can hide them, either between your legs or in your cleavage which is not the case.



## 400 QP

### Sorcerer

Nerd!!! Well, that is what someone of your status should be, as you have begun mastering magic. It's rare for most Beautiful Warriors to be arcane-focused, but with your many late nights of study, you have become proficient in using elemental magic, making you a powerful ranged attacker. Currently, you know classical spells like Fire Bolt, Gust, Thunderclap, Mold Earth, and Frostbite. You will learn more spells as you further your studies.

But that's not all! If you have **Elemental Proficiency** in either Water, Earth, Wind, Fire, Ice, Lightning, or Earth, you gain the following effects based on your element.

Regardless of your element, you will have an accelerated learning and enhanced power-up of around 1.5x based on the element you choose.

For Water, you gain:

**Dehydration Inducement:** The power to remove water from living organisms, causing dehydration or desiccation. This ability can weaken opponents or drain moisture from plants and other sources.

**Aquamancy:** The practice of divination or magical rituals using water as a medium. Aquamancers may scry visions in reflective surfaces, commune with water spirits, or perform rituals involving water-based symbols and sigils.

**Water Breathing:** The ability to extract oxygen from water and breathe underwater. Hydrokinetics can sustain themselves and others in aquatic environments for extended periods, allowing for underwater exploration or combat.

For Earth, you gain:

**Mineral Manipulation:** Control over minerals and ores found within the earth. This includes extracting valuable resources, purifying metals, or transmuting minerals into different forms.

**Geomagnetic Manipulation:** Control over the magnetic fields of the earth, altering compass directions, creating magnetic barriers, or manipulating metal objects affected by magnetism.

**Earth Absorption:** The capacity to merge with or absorb into the earth, granting enhanced resilience, camouflage, or the ability to travel through solid ground undetected.

For Air, you gain:

**Sonic Manipulation:** Control over sound waves carried by the air, allowing amplification or dampening of noises, creation of sonic blasts, or disorienting vibrations.

**Air Purification:** The power to cleanse or filter the air of impurities, toxins, or pollutants, creating a cleaner and healthier environment.

**Vacuum Creation:** The capacity to manipulate air pressure to create vacuums or areas of low pressure, useful for various purposes.

For Fire, you gain:

**Fire Immunity:** Immunity to the harmful effects of fire, including burns or heat exhaustion.

**Combustion Inducement:** The ability to ignite objects through mental concentration, causing them to catch fire.

**Fire Absorption:** The ability to absorb fire or thermal energy to replenish strength or vitality.

For Lightning, you gain:

**Electric Absorption:** The ability to absorb and assimilate electrical energy to enhance powers or replenish energy reserves.

**Static Electricity Manipulation:** Control over static electricity, manifesting as frictional charges or discharges of electrical energy.

**Electric Aura:** Surrounding yourself with an electrically charged aura or field, providing protection or enhancing physical abilities.

For Ice, you gain:

**Cold Immunity:** Immunity or resistance to extreme cold temperatures.

**Snow Manipulation:** Control and manipulation of snowfall, snowflakes, or snowdrifts within a certain radius.

**Ice Healing:** The ability to heal or soothe injuries using ice or cold temperatures."

### **Gravity? What's That?**

Having honed your ability to manipulate gravity, your command over gravitational forces is nothing short of remarkable. With finesse and precision, you wield the power to manipulate gravitational fields in your immediate surroundings, affording you an unparalleled level of control and versatility.

One facet of your abilities lies in the manipulation of gravitational pull on objects and individuals. You possess the capability to augment or diminish gravitational forces, granting you a spectrum of options both in combat and everyday activities. For instance, you can effortlessly lighten objects to lift them with ease or amplify their weight to crush adversaries with formidable force. Additionally, you possess the finesse to manipulate trajectories, diverting the path of projectiles or redirecting falling objects mid-descent with seamless fluidity.

Moreover, you possess the aptitude to create gravitational fields at will, exerting influence over the movement of targets within your vicinity. This enables you to wield gravitational forces as a potent tool, either drawing adversaries closer with irresistible force or repelling them with unyielding strength.

## **Qwaser**

It appears that you wield powers beyond the ordinary warrior. While the origins of your abilities remain veiled in secrecy, whispered to be an offshoot of alchemy, you now bear the mark of a Qwaser—an entity bestowed with dominion over a single element from the periodic table, whether natural or synthetic. With this blessing, you attain unrivaled mastery over your chosen element, shaping its properties to your will and harnessing its might for your cause.

Upon selecting your element from the table, a realm of possibilities unfurls before you. For instance, should you elect to command gold (Au), you could transmute it into formidable weapons to wield in battle, fashion a towering golem of solid gold to serve as your guardian, or conjure a tempest of shimmering gold nanoparticles capable of disrupting electronics or impairing cognitive function.

Notably, Qwasers often harbor a vulnerability tethered to their reliance on Soma—a mysterious substance essential for replenishing their energy reserves. However, this dependency eludes you, for you have transcended the need for such arcane sustenance, rendering you immune to its effects.

## **Mastered Holy Pose (Incompatible with Demon or Devil)**

The celestial realms have bestowed upon you one of their most revered techniques: the Holy Poses. Traditionally, these sacred poses are exclusive to women, their execution often requiring suggestive postures. However, in your case, gender holds no sway over efficacy; regardless of your sex, the power of the Holy Poses will manifest with equal potency. As a devout adherent of the divine, these poses are not perceived as immoral or lewd, but rather as a testament to your unwavering faith in the Almighty.

Should you choose to abstain from executing certain poses due to personal reservations, rest assured that you can still harness the full benefits of the ritual. Moreover, your alignment with white and holy magic grants you the ability to infuse your standard attacks with holy attributes, delivering righteous retribution to creatures tainted by corruption and malevolence.

Yet, the blessings do not cease there! If you possess **Elemental Proficiency in either the Holy or white element**, you will experience accelerated proficiency gains and enhanced power-ups, magnifying your capabilities by a factor of approximately 1.5x, contingent upon the chosen element's alignment. As for the Holy Poses themselves, their specific effects are detailed in the accompanying notes

## **The Force (free for Angels)**

As a telepath, you have unlocked the boundless potential to manipulate objects with the power of your mind. This encompasses a myriad of abilities, from deftly wielding flying weapons with unparalleled finesse to establishing telepathic communication with others, bypassing the need for spoken words entirely. Moreover, your mastery over the mental realm allows you to subtly implant hypnotic suggestions into the minds of individuals with weaker wills, influencing their thoughts and actions to align with your desires.

However, it is imperative to exercise prudence and restraint in the utilization of these extraordinary powers, as excessive use can precipitate mental exhaustion, leaving you vulnerable and depleted. Thus, wield your telepathic abilities with care and discernment, ensuring that your actions serve the greater good and uphold the principles of justice and integrity

### **Mastered Unholy Pose (Incompatible with Angel or Angel hybrid)**

As a master of chaos and darkness, you have unlocked the formidable power of the Unholy Poses. These sinister poses exude an aura of fear and despair, drawing upon the malevolent energies of the nether realm to instill terror in those unfortunate enough to witness them.

Your proficiency in dark and chaos magic grants you the ability to infuse your attacks with the chaotic attribute, corroding and annihilating anything touched by the divine with unholy fervor.

Moreover, if you possess **Elemental Proficiency in either the Dark or Chaos element**, you will undergo an accelerated learning process and experience a substantial enhancement in power, amplifying your capabilities by approximately 1.5 times based on your chosen element.

### **Rise From The Dead (Incompatible with Angel or Angel hybrid)**

You have delved into the forbidden art of necromancy, delving into the very fabric of death to command an army of undead minions to serve your dark bidding. These skeletal warriors, eerie specters, and ghastly ghouls bend to your will without question, their loyalty unwavering as they mercilessly extinguish the lives of your foes.

However, as lower-tier undead, their intelligence is rudimentary at best, limiting their capacity for complex tasks beyond combat. Proceed with caution, for the power of necromancy is not without its consequences, and the line between control and chaos is often perilously thin.

### **Pact Master**

You have forged dark pacts with malevolent entities, brokering deals that grant you extraordinary magical powers and augmentations to your existing skills. Whether your pact is with a formidable being like the Swamp Witch or a sentient item like Funikura, the cost for such abilities is invariably steep. Often, a twisted or perverted action is demanded to satisfy the terms of the contract, serving as a spectacle for those who observe.

Proceed with caution, for deals with dark forces are fraught with peril and often come with unforeseen consequences that may exact a heavy toll on both body and soul.

### **Summoning Magic**

You wield the rare and coveted ability to summon creatures and warriors from other dimensions through enchanted mirrors, which serve as portals to infinite realms. These mirrors often reveal the most stunning and formidable beings from their respective worlds. However, the taxing nature of the summoning process exacts a heavy toll on your body, limiting you to one summoning per day.

It's imperative to understand that the summoned entities are not automatically subservient to your will. Instead, you must employ cunning strategies to win their allegiance or cooperation upon their arrival. Whether through negotiation, persuasion, or other means, gaining the loyalty of your summoned allies will prove crucial for achieving your objectives

### **Healer**

Within you resides a rare and invaluable gift—the art of healing—a skill seldom found in this realm. Whether through the mastery of potent magical healing techniques, a deep understanding of herbal remedies, or a fusion of both arts, you have ascended to the pinnacle of healing prowess. Your expertise extends beyond merely tending to physical wounds sustained in battle; you possess the keen ability to diagnose and effectively treat the myriad of common diseases that afflict the denizens of this world.

### **You Can Make It Do What!! (Light Constructs are free for Angels )**

Embracing the unconventional, you've unlocked the ability to manipulate unorthodox materials, transforming them into versatile tools, weapons, and structures limited only by your imagination. Whether it be the humble apple, the delectable sweetness of cake, or the airy fluffiness of cotton candy, these materials serve as the canvas for your creative prowess.

With a mere thought, you can imbue these materials with extraordinary properties, turning them into potent explosives, lethal poisons, or revitalizing elixirs. The possibilities are as boundless as your ingenuity, allowing you to craft clothing, weapons, or even buildings with such material. Let your imagination soar as you fashion a house made entirely of pineapple, capable of sustaining life underwater.

### **Obsession**

You stand as a paragon of mastery, having dedicated every ounce of your being to the relentless pursuit of excellence in a singular skill. Through unwavering commitment and unyielding determination, you have ascended to the pinnacle of proficiency, surpassing all known limitations and achieving a level of expertise that defies comprehension.

Selecting a skill, whether honed in the crucible of combat or refined through the crucible of life itself, you have elevated its efficacy to unprecedented heights. Its potency now transcends the bounds of ordinary mastery, amplified to a staggering fivefold increase in effectiveness. With unparalleled instinct and unrivaled finesse, you execute this skill with precision, grace, and unwavering confidence, leaving onlookers awestruck by the sheer magnitude of your prowess.

### **No Body No Problem**

Ghosts and specters pose a formidable challenge to warriors, as conventional attacks often pass through them without effect. However, you have uncovered a powerful solution: mastery over the art of directly targeting their souls. This technique is exceptionally potent, as wounds inflicted upon the soul are notoriously difficult to heal without the aid of potent restorative magic. With this newfound ability, you can confront these ethereal adversaries with confidence and decisiveness, turning the tide of battle against even the most formidable spectral foes.

### **Why Are You Dwarves So Stubborn!!! (Discount for Dwarves)**

Warrior, your indomitable willpower is unmatched. Once you commit to a course of action, nothing can sway your resolve, not even the most persuasive words or the darkest depths of hell itself. This unwavering determination transforms your mind into an impregnable fortress, shielding it from the influence of spells, curses, and other mental assaults. So, no matter how enchanting that mermaid's song may be, your mind remains steadfast and secure

### **The Dancer**

Dancing holds a profound significance in your life, transcending mere entertainment to become a conduit for immense power. Through your mastery of two distinct dances—the Moonlight Dance and the Sunshine Dance—you wield the forces of nature with grace and purpose.

The Moonlight Dance, a ritual performed under the serene glow of the moon, taps into the ethereal energy of lunar cycles. With each movement, you channel this power to revitalize barren landscapes, coaxing life to bloom where once there was only desolation. However, the exertion required to wield such potent magic takes its toll, leaving you physically and spiritually drained, often resulting in unconsciousness as your body struggles to recover from the immense strain.

In contrast, the Sunshine Dance unfolds with the dawn, bathed in the gentle warmth and luminosity of the sun's first rays. As you sway and twirl in harmony with the celestial sphere, a radiant energy suffuses your being, dispelling all ailments and afflictions that may beset you. Whether illness, poison, or grievous wounds, the healing power of the Sunshine Dance sweeps away adversity, leaving you rejuvenated and invigorated to face the challenges of the day ahead.

### **Puppeteering**

Your mastery over automatons, whether they be towering golems, intricately crafted Kugutsu from Hinomoto, or awe-inspiring mechs of godlike proportions, is unparalleled. Through your expertise, you wield these mechanical marvels with unparalleled skill and finesse, commanding them as though they were extensions of your own body.

Whether utilizing physical controllers, manipulating strings with precision, or even commanding them with the power of your mind alone, your control over these automatons is nearly instinctual. With each subtle gesture or mental command, you orchestrate their movements with unmatched precision, guiding them through intricate maneuvers and devastating attacks with effortless ease.

### **I Am Very Lucky**

As a Beautiful Warrior, luck has become an indispensable asset in your arsenal, elevating your capabilities to astonishing heights. Your luck stat has surged to absurd levels, ensuring that fortune consistently favors you in all endeavors.

In games of chance, the roll of the dice invariably lands in your favor, with sixes appearing almost effortlessly while ones remain a distant memory. Even in the most unlikely circumstances, luck shines upon you, guiding you to discover hidden treasures and unexpected windfalls of wealth in the unlikeliest of places.

Moreover, your armor, a crucial element of your defense in battle, enjoys the blessings of your exceptional luck. Rarely does it malfunction or fail when it matters most, providing you with steadfast protection and reliability even in the midst of the most intense combat scenarios.

While your remarkable luck ensures victory and prosperity for yourself, it may leave spectators astounded and perhaps even envious of the seemingly effortless string of successes that follow in your wake. Yet, as a Beautiful Warrior, you gracefully accept the gifts bestowed upon you by fortune, wielding them with humility and poise in pursuit of your noble goals.

### **Free Transportations**

Navigating the vast distances between cities and realms can be a daunting task, fraught with peril and delays. However, you have transcended such limitations through the mastery of a rare and potent magic: teleportation. With but a thought and a gesture, you conjure a shimmering gate, a portal through which you can traverse vast distances in the blink of an eye. This ability grants you unparalleled freedom of movement, allowing you to appear at any destination you have previously visited with effortless ease.

No longer bound by the constraints of time and distance, you can bypass treacherous terrain, evade pursuers, and reach distant locales with unparalleled swiftness. However, while the convenience of teleportation is undeniable, it comes with its own set of limitations. You must first have physically visited your intended destination to establish a connection, preventing you from teleporting to uncharted territories or unfamiliar realms. Nonetheless, for a seasoned traveler such as yourself, this magical gift is an invaluable tool, offering unrivaled convenience and efficiency in your journeys across the vast expanse of the world.

### **Physical Enhancements**

Indeed, it appears you wield some formidable limbs, Warrior. Whether fate dealt you a harsh hand in an accident or you willingly underwent the transformation, the alchemical mastery at your disposal has rendered you a cyborg of unparalleled capabilities. Your metallic appendages bestow upon you not only tremendous strength but also an unparalleled level of durability, elevating your combat prowess to previously unimaginable heights.

Furthermore, you've made the strategic decision to incorporate concealed weaponry into each of your hands. These hidden armaments could take various forms, from razor-sharp blades to versatile firearms or even specialized tools tailored to your unique combat style. The flexibility afforded by such concealed weaponry adds an element of surprise to your tactics, keeping your adversaries guessing and giving you a distinct advantage on the battlefield.

Moreover, in the future, the possibilities for further augmentation are virtually limitless. Beyond weaponry, you have the capacity to imbue your limbs with a myriad of enhancements, ranging from enhanced sensory capabilities to integrated defensive mechanisms or even advanced propulsion systems for swift traversal across any terrain. And crucially, these enhancements seamlessly integrate with your organic body, ensuring optimal functionality without compromising your adaptability in any situation.



## 600 QP

### **Miko**

You are a warrior from Hinomoto, entrusted with a sacred mission by your Shogun: to hunt down evil demons and protect humanity. To aid you in this endeavor, you have mastered the art of the katana and talisman magic

Talisman magic, deeply rooted in the mystical traditions of Hinomoto, is a revered art mastered by only a select few. In this intricate system, the practitioner crafts paper charms meticulously inscribed with ancient runes and symbols, each representing potent spells of offense, purification, or sealing. These charms serve as conduits for channeling spiritual energy, allowing the wielder to unleash their magical prowess with unparalleled speed and precision.

One of the most notable advantages of talisman magic is its instantaneous casting ability. Unlike traditional spellcasting methods that often require lengthy incantations or complex rituals, talisman magic allows the user to activate spells with a mere flick of the wrist, making it exceptionally well-suited for combat situations where swift action is paramount. Furthermore, the mana required to fuel these spells is invested into the talisman during its creation, eliminating the need for ongoing mana expenditure during casting.

However, despite its efficiency and convenience, talisman magic does come with its limitations. Due to the inherent constraints of channeling magic through paper charms, the spells cast through this method are typically not as potent as those performed through other means. The efficacy of talismanic spells is often capped at around 80% of their full potential, resulting in slightly diminished effects compared to their counterparts cast through conventional spellcasting techniques.

Nonetheless, skilled practitioners of talisman magic are highly valued for their versatility and adaptability in combat situations. With their ability to swiftly deploy a diverse array of spells on the battlefield, they play a crucial role in defending Hinomoto against the encroaching darkness of demonic forces.

If you bought **Trap Master** your prowess in sealing spells reaches unprecedented heights, transcending the limitations of time and decay.

Traditionally, sealing spells may weaken over time, allowing sealed entities to gradually break free from their confines. However, with your newfound mastery, this is no longer a concern.

Seals crafted by you become impervious to the ravages of time, remaining as potent and secure as the moment they were cast. Whether you choose to bind powerful demons, malevolent spirits, or otherworldly entities, rest assured that your seals will endure indefinitely, resisting any attempts at decay or deterioration.

Also the amount of energy required to undo even the weakest of your seals is monumental, akin to the destructive force capable of obliterating an entire town in an instant.

If you bought **I Hate YOU!!** With the main focus on demons, your expertise in demon hunting reaches unparalleled levels, transforming you into a walking encyclopedia on the subject. Your knowledge encompasses not only the weaknesses of various demon variants but also the most effective methods to eliminate them swiftly or bind them securely.

Each demon variant presents its own unique set of challenges, but with your comprehensive understanding, you are able to discern their vulnerabilities with remarkable precision. Whether they are vulnerable to certain elements, specific weapons, or particular types of magic, you possess the insight needed to exploit their weaknesses to the fullest extent.

Furthermore, your knowledge extends beyond mere combat tactics. You are well-versed in the intricacies of sealing spells, knowing exactly which incantations and enchantments are most effective against each type of demon. Whether it's a powerful incantation to banish them to the depths of the abyss or a complex sealing ritual designed to bind them for eternity, you possess the wisdom to choose the most appropriate course of action.

If you bought, **Come My Minions!!!**In contrast to summoning demons, you command a unique familiar known as a Shikigami. These paper golems are crafted using the same techniques as your talismans and possess abilities and combat prowess based on the enhancements you bestow upon them. However, there's a crucial caveat: the enhancements must originate from your own pool of knowledge. For instance, if you seek to imbue a Shikigami with fire-based abilities, you must possess an understanding of how fire spells operate.

Weaker Shikigami can only accommodate one enhancement at a time and have a limited duration of 30 minutes. Nevertheless, you can control approximately a dozen of them simultaneously. Alternatively, you have the option to create a pair of humanoid Shikigami, each capable of bearing up to five enhancements and with no time constraints. This grants you greater versatility and power on the battlefield, as these humanoid constructs can serve as formidable allies with a wide range of abilities at your disposal.



## Kunoichi

Another warrior Hailing from Hinomoto, the Kunoichi are a class distinct from the Miko, existing solely to serve their chosen master. Raised in a secretive mountain village, you've devoted your life to mastering the art of the Kunoichi. Much like your shinobi counterparts, you possess remarkable speed, agility, and proficiency in ninjutsu. Among the skills you've honed are those depicted in popular media, including the Shadow Clone Jutsu, the ability to walk on walls and water surfaces, and the Transformation Jutsu. Additionally, you've mastered the use of various weapons such as the unai, Shuriken, Kusari-gama, and Kodachi.

What sets you apart from shinobi is your expertise in information gathering and disguise, leveraging your feminine charms. Your disguises are flawless, allowing you to seamlessly adopt any role, whether it be that of a farm girl, maid, or low-ranking noblewoman. Appearing demure and weak to those around you, your art of seduction enables you to effortlessly coax secrets from both men and women.

This skill isn't confined to gathering intelligence; it proves invaluable on the battlefield as well. Underestimating you due to your perceived weakness, opponents are often caught off guard, providing ample opportunities for you to strike with your concealed weapons and swiftly dispatch your foes.

If you bought, **Technically We Are Not Naked!!** instead of remaining armored, you possess the remarkable ability to shed your outer layers swiftly, leaving yourself clad only in underwear or a similarly minimal garment. This rapid disrobing not only amplifies your speed and agility to extraordinary levels but also grants you unparalleled elusiveness. Moving with such celerity that you leave afterimages in your wake, you confound your adversaries, making it exceptionally difficult for them to land a single strike.

Moreover, your attacks take on a newfound ferocity, appearing to emanate from myriad directions simultaneously with an intensity that belies their origin. This illusion of strength and omnipresence further disorients your opponents, leaving them vulnerable to your onslaught. Thus, with each swift movement and devastating blow, you become an enigmatic force on the battlefield, leaving your foes bewildered and defenseless in your wake.

If you bought **Summoning Magic** in addition to summoning creatures from other worlds, you possess the ability to freely summon native creatures of this world, ranging from snakes and frogs to Gryphons and even dragons. By performing a series of intricate hand signs, you can execute partial summonings as integral parts of your combat combos. For example, summoning squid tentacles to deliver devastating finishing moves. Alternatively, you can opt for complete summonings, bringing forth the entire creature onto the battlefield to aid you in combat.

These summoned creatures pledge unwavering loyalty to you, ready to heed your commands without hesitation. Adding to their mystique and prowess in battle, your summoned beasts are adorned with shinobi-themed gear, enhancing their intimidating presence and effectiveness on the battlefield. With this unique ability, you wield a formidable force that strikes fear into the hearts of your adversaries, turning the tide of battle in your favor with each summoned ally.

If you bought **Sorcerer** and **Elemental Proficiency**, Your mastery of elemental Ninjutsu has reached unparalleled heights. You now possess the ability to imbue your body with the element of your choosing, granting you extraordinary power. This elemental supercharge not only greatly enhances the potency of your elemental attacks but also allows them to bypass any resistance that your targets may possess.

But that's not all - your mastery has propelled you to an even higher stage of elemental manipulation, known as Elemental Awakening. In this state, your elemental attacks reach unprecedented levels of strength, capable of overwhelming even the most formidable foes. Additionally, you gain the ability to create weapons from your chosen element, further expanding your arsenal of combat techniques.

Furthermore, your elemental attacks now require significantly less energy to perform, as you seamlessly merge with your element, tapping into its inherent power with unparalleled efficiency.



## Ronin

The final class originating from Hinomoto is the Ronin. Unlike the Miko or Kunoichi, you are your own master, wandering the lands as you see fit. However, your journey began in a temple where you trained to become a samurai. You are proficient in the various arts of war, with your primary focus being on kenjutsu, the art of the blade. While this technique is traditionally associated with the sword, you have expanded its application to include unarmed combat and other weapons. As a result, you have mastered the use of the Katana, Bows, Naginata, and rifles.

Your mastery extends to the profound art of breath control, a discipline deeply intertwined with your combat prowess. Through precise synchronization of breath and movement, you harness the power of each exhalation and inhalation to enhance your agility and speed. This synchronization facilitates explosive bursts of movement, granting you the ability to traverse short distances with astonishing swiftness.

Furthermore, this refined control over your breathing serves as the foundation for the Quick Draw technique. By harmonizing your breath with the fluid motion of drawing and sheathing your weapon, you achieve unparalleled speed and precision in your attacks. This technique enables you to unleash strikes with lightning-like speed, catching opponents off guard and ensuring your movements remain unpredictable in the heat of battle.

Lastly, you have achieved the pinnacle of your training with the Master Samurai mode. Upon uttering a chosen motto or phrase, such as "Elegant Beauty" or "Self-sacrificing Dedication," you undergo a transformation that grants you enhanced speed, strength, and new abilities. Initially, you can only maintain this form for 10 minutes, but with practice, you can extend its duration. Additionally, this transformation comes with new attire and weapons tailored to your heightened abilities.

Because of this you get one **Elemental Proficiency** or any other 300 or 400 QP ability for free in Master samurai mode only.

If you bought **Dress Break** in addition to excelling in the Queen's Blade battles, you've honed your skills for broader combat scenarios. Beyond mere disarming, your ability to cut through anything—both physical and magical—provides a significant advantage. This expanded capability transcends the previous limitation of only affecting equipped items worn by your opponent. However, your attacks will still have no effect on living flesh, preserving the integrity of your art's principles.

Nonetheless, this newfound ability enables remarkable feats, such as slicing through obstacles like a B-29 bomber in mid-flight with precision and ease. Whether facing mundane or supernatural challenges, your mastery over the blade ensures you're a formidable force on any battlefield.

If you bought **Idol Power**, the power of music possesses a dual nature, capable of captivating goes with enchanting melodies or uplifting allies with empowering harmonies. While the ability to ensnare opponents may have its uses, there are moments when your intention lies in bolstering the resolve and capabilities of your comrades.

With your mastery of musical arts, you harness this potential to uplift and fortify those fighting alongside you. Through the melodies resonating from your instrument, your songs become conduits of strength, infusing your allies with enhanced vigor, resilience, and agility. Furthermore, the ethereal quality of your music carries with it the gift of passive healing, soothing wounds and revitalizing spirits even amidst the

chaos of battle. Thus, with each chord struck and every note sung, you weave a tapestry of support and empowerment, ensuring that your allies stand unwavering in the face of adversity

If you bought **Rise From The Dead**, instead of summoning low-level undead, you now command four powerful spirits known as the Dark Samurai. These formidable warriors, all women, have been revived solely to serve you, possessing abilities akin to those of a Ronin class and matching your own power level.

However, these Dark Samurai possess certain flaws. Firstly, they exhibit a strong inclination towards seeking out challenging opponents, often disregarding your orders, much to your frustration. Secondly, their revival process was incomplete, resulting in the loss of their ability to activate Samurai Master Mode. To compensate for this deficiency, you provided them with equipment that mimics the abilities they once possessed in their masterful state. Though these replicas are not perfect, they offer a semblance of their lost powers.

With time and practice, you aim to master the summoning process, allowing your minions to unlock their full potential and activate Samurai Master Mode once more. Until then, you must rely on their formidable combat prowess and your strategic guidance to achieve victory on the battlefield.



## **Paladin**

In the pursuit of justice, warriors from the church have honed their skills in defense and combating evil. As a result, you have mastered the use of shields and hammers in battle. Despite your armor not fully covering your body (or more realistically it covers nothing at all), your defenses are nearly impenetrable. Your shield acts as a conduit, creating a protective force field around you and your allies, offering exceptional defense. Those under the shield's protection are also resistant to being slowed, stunned, dazed, or bound in a location. Only the most formidable attacks stand a chance of breaching your force field. Moreover, everyone within range of your force field benefits from your mastery in holy magic, receiving healing as needed.

However, defense is not your only forte as a Paladin. Let's delve into your offensive capabilities. A key offensive skill is Divine Smite. By channeling and focusing your magical abilities into your weapon, you can smite the wicked with radiant damage, particularly effective against corrupted souls and beings. Additionally, you possess the ability to use your shield as a projectile weapon. Thrown at incredible speed, it can strike multiple targets before returning to your hand, further bolstering your offensive prowess.

If you bought **Defender** and **Iron and Perfect Skin**, Your defensive capabilities have reached unprecedented heights, surpassing previous levels of protection. As you can activate an enhanced holy barrier. With your enhanced holy barrier, you and your allies are enveloped in a shield of divine energy, rendering you impervious to harm for a brief period. However, the potency of this ultimate defense necessitates prudent usage, as it can only be employed once every 5 minutes.

Moreover, your physical resilience has been greatly augmented. Your skin has been fortified to the extent that it acts as an additional layer of armor, providing exceptional protection against all but the most formidable physical assaults. Even in the face of such powerful attacks, any damage that breaches your defenses is substantially mitigated, allowing you to withstand the onslaught with resilience and fortitude.

If you bought **Healer** and **Holy Elemental Proficiency**, In a departure from the norm, you have devoted yourself to mastering the art of healing above all else. Drawing upon your unwavering faith and extensive medical expertise, you have unlocked extraordinary abilities that set you apart from your fellow paladins. With a mere touch, you can perform feats once deemed impossible, such as regenerating missing limbs and organs. Through your divine intervention or advanced medical techniques, you mend flesh and bone, restoring wholeness to those who have suffered grievous injuries or debilitating conditions.

Furthermore, your proficiency extends beyond physical ailments to encompass the curing of diseases. Armed with knowledge gleaned from years of study and unwavering dedication, you possess the uncanny ability to banish illnesses with remarkable efficiency. Whether it be a common cold or a life-threatening ailment, your healing touch brings relief and restoration to the afflicted, offering hope where there was once despair.

In addition to your mastery over physical maladies, you wield the rare power to defy death itself. Through an act of divine intervention or mystical intervention, you can raise the dead, breathing life back into those who have recently passed away. However, this miraculous ability comes with strict limitations. You can only resurrect those who have departed within a few hours, and only if their souls remain untainted by sin and unclaimed by the realms of punishment. Despite these constraints, the act of resurrection stands as a testament to your compassion and the boundless depths of your healing abilities.

If you bought **Mastered Holy Pose**, usually the Sacred Holy pose is meant to be performed alone, a practice requiring years of dedication, strong willpower, and endurance to master—unless, of course, one possesses the plot armor of a main character.

However, you have uncovered a method to teach these sacred poses to your allies at an astonishing pace. Not only will they execute the poses correctly, but they will also manifest the intended effects flawlessly. When you and your allies synchronize these Holy poses, their combined effects exceed the sum of their individual parts and yes you need to pose with your allies .

Consider the Holy Pose of Purification, among the most potent poses known. It grants the user the ability to purify, cleansing decayed vegetation, trees, and even obliterating the undead. Alone, you could only purify one thing at a time. However, in a group of five, you can purify not only the undead in the vicinity but also cleanse contaminated ground and purify putrid air.

As a bonus, despite the potential for misunderstanding these positions as lewd, people will never comment or mistreat your allies for their compromising poses, understanding that they are the result of divine intervention.

If you bought **You Can Make It Do What!!** Choosing **Light** and **Holy Elemental Proficiency**, As a Paladin, you have embraced the radiant power of light as a guiding force in your quest against darkness and evil. This divine energy not only fortifies your own resolve but also extends its protective embrace to your allies.

Through your connection with the light, you can now imbue the weapons of your comrades with holy energy. This infusion not only enhances their potency but also enables them to strike with righteousness, banishing evil with each blow. Additionally, you can reinforce their armor with the blessings of light, making them even more resilient and difficult to defeat on the battlefield.

Yet, the blessings of light extend beyond mere augmentation. With your newfound abilities, you can conjure constructs of pure light to aid you in combat. These radiant creations can hold your opponents in place, providing opportunities for strategic maneuvers or allowing your allies to strike with precision. Furthermore, you have the power to forge weapons of light, bestowing civilians with the means to defend themselves against the forces of darkness.

Perhaps most remarkable is your ability to manifest a duplicate of yourself from the essence of light. This ethereal copy possesses all of your skills and abilities, serving as a formidable ally in battle. However, its existence is fleeting, dissipating after a brief duration of around 1 minute. Nonetheless, during its brief tenure, this luminous doppelgänger can turn the tide of battle with its unmatched prowess and unwavering dedication to the cause of righteousness.



## Dark Templar

In contrast to the Paladin, who channels the light for protection, you have embraced the path of darkness, focusing on the annihilation of your foes. This choice has honed your mastery of the greatsword, becoming a lethal instrument of your vengeance. Fueled by a potent blend of hatred and retribution, your strikes are empowered by Unholy Smite, wreaking havoc upon those touched by divinity, a fitting retribution for those who serve the heavens.

Yet, your influence extends beyond mere physical prowess. An unholy aura surrounds you, instilling dread in your adversaries. They find themselves constantly grappling with the impulse to flee or plead for mercy, their wills shaken by your malevolent presence. With weak-willed opponents quivering in fear, you often find that you need not unleash your full might to secure victory.

If you bought **Giant's Strength** and **Ice Elemental Proficiency**, You have embarked on the journey to follow in the footsteps of a certain dark prince. Bolstered by the sub-zero ice that now courses through your veins, your strength has been further heightened. As a manifestation of this newfound power, your aura now displays an intricate icicle pattern, signifying your connection to the frosty depths.

At your command, you can summon small blizzards to envelop your surroundings. These icy tempests inflict frostbite upon your adversaries, causing not only a chilling slowdown in their movements but also dealing damage over time. With each flurry, you assert your dominance over the wintry elements, turning the battlefield into a frozen wasteland where your foes tremble in the face of your icy wrath.

If you bought **Mastered Unholy Pose**, it seems that your journey into the forbidden arts has taken a darker turn. Not content with merely mastering the heretical Unholy Pose, you have delved even deeper, infusing its sinister effects into your very aura. This newfound ability grants you a formidable advantage in combat, as your aura now radiates with the malevolent energy of the Unholy Pose.

For instance, if you choose to infuse the Unholy Pose of Despair into your aura, a sinister demonic circle will manifest around you, marking your connection to the dark forces at play. The despair emanating from your aura will be intensified to a chilling degree, instilling fear and hopelessness in all who dare to oppose you. But the consequences for your adversaries do not end there; the palpable despair you project will not only torment their minds but also inflict physical harm upon their bodies. You change which unholy pose is infused in your aura every 12 hours.

If you bought **Rise From The Dead**, It seems that your pact with The Swamp Witch has begun to yield significant results. Your command over the undead has been greatly enhanced, allowing you to summon a formidable army at will. These undead minions are not mere low-level grunts; you now have the ability to command powerful creatures such as vampires, Dullahans, and even zombie dragons to serve in your ranks.

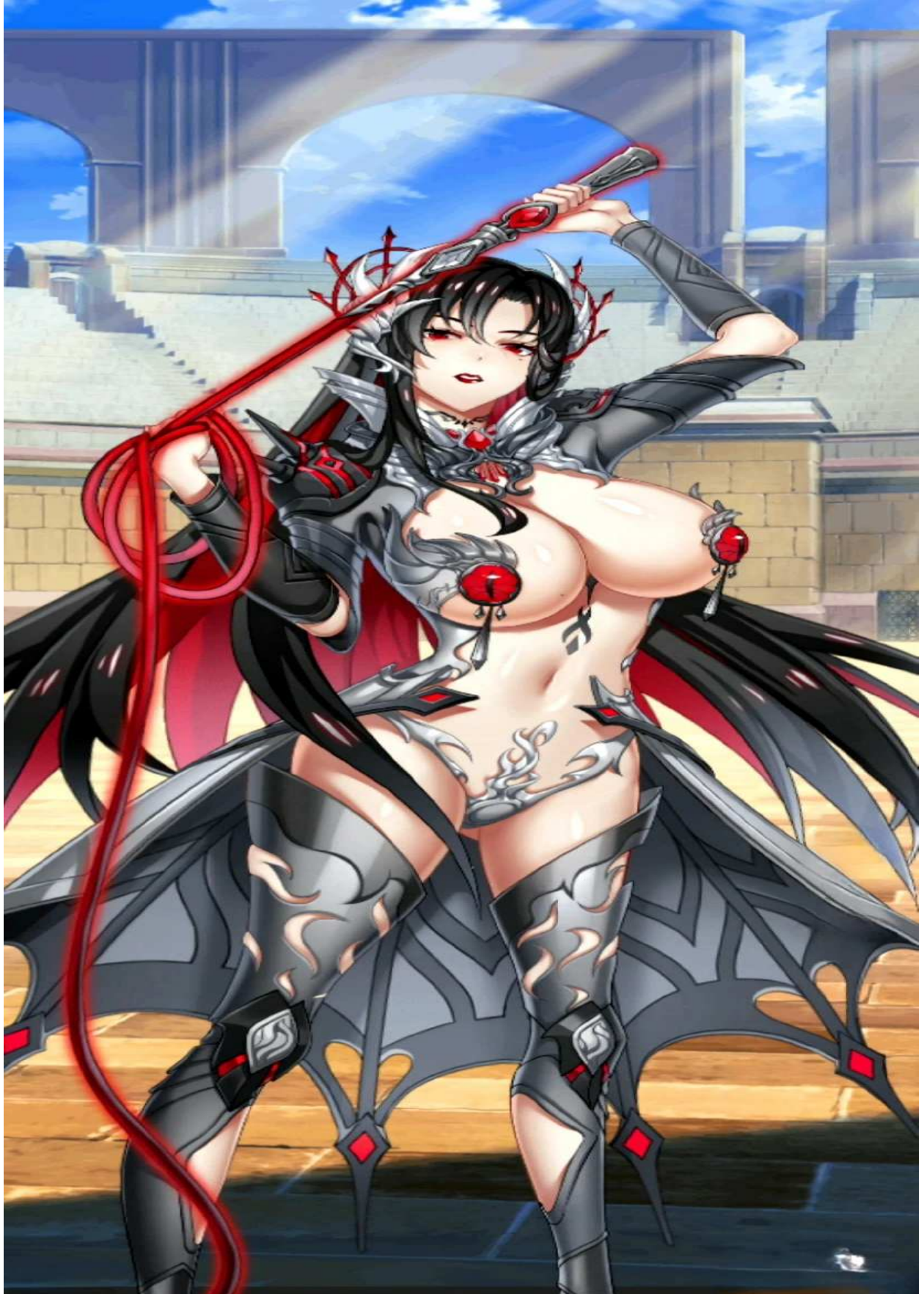
However, there is a limitation to this newfound power. Presently, you can summon up to 1000 zombies. However, should you choose to add just one vampire to your summoning, the number of zombies you can call upon decreases to 900. Similarly, if you choose to add a Dullahan to your army, it reduces the count to 700 not including a vampire, and summoning a creature as potent as a zombie dragon further decreases it to 300 not including a vampire or Dullahan . With dedication and practice, you may be able to summon even larger numbers of undead, thus bolstering the strength of your unholy army.

If you bought **You Can Make It Do What!!** Choosing **Darkness** and **Chaos Elemental Proficiency**, you have embraced the sinister power of darkness as your guiding force in your hatred. This malevolent energy not only bolsters your own resolve but also extends its corrupting influence to your allies.

Through your connection with darkness, you can now infuse the weapons of your comrades with unholy energy. This infusion not only enhances their lethality but also instills them with malevolence, striking fear into the hearts of your enemies with each wicked blow. Additionally, you can shroud their armor with the taint of darkness, rendering them more resilient and formidable adversaries on the battlefield.

However, your mastery over darkness transcends mere augmentation. With your newfound abilities, you can summon shadowy constructs to assist you in combat. These maleficent creations can ensnare your foes, immobilizing them and allowing for strategic strikes or sinister maneuvers by your allies. Furthermore, you possess the power to craft weapons of darkness, arming civilians with the means to spread chaos and discord in the name of your cause.

Yet, perhaps most unsettling is your ability to manifest a shadowy duplicate of yourself from the depths of darkness. This eerie doppelgänger possesses all of your skills and abilities, serving as a sinister ally in battle. However, its existence is fleeting, dissipating after a brief duration of around 1 minute. Nonetheless, during its brief tenure, this shadowy apparition can sow chaos and destruction with its unmatched malevolence and unwavering dedication to the cause of darkness.



## **Berserker**

You have dedicated your life to training in the wilds of the continent, focusing on refining your muscles and instincts alongside your trusted greataxe. Now, your strikes carry the weight of your dedication, capable of creating miniature craters as a testament to the immense force behind each blow. Moreover, you have earned the respect of a certain spirit, offering you a choice between Storm, Strength, or Beast.

Regardless of your choice, tapping into the power of these spirits grants you access to a specialized version of Barbarian rage. In all instances, your rage endures as long as you engage in combat, both dealing and receiving damage from your foes. This prolonged rage not only amplifies the force of your strikes but also enhances your resilience against physical harm, cementing your status as an indomitable force on the battlefield. However, while consumed by rage, you forfeit the ability to cast spells, focusing solely on martial prowess.

Now, let's explore the unique benefits each spirit offers. Should you align with the Storm spirit, you gain dominion over the skies. Enveloped in a primal magic aura extending 10 meters around you, you conjure a miniature storm, inflicting elemental damage of your choice—ranging from Water, Earth, Wind, Fire, or Lightning—upon your adversaries.

Opting for the Strength spirit entails harnessing the raw power within yourself. This straightforward approach exponentially magnifies your strength and might, granting you the potential to lay waste to castles with sheer brute force alone.

Alternatively, embracing the Beast spirit bestows upon you the essence of the wild. Selecting any land-based creature without semi-aquatic or flying abilities, you transform into a were version of this beast during your rage. As you embody its form, you inherit its unique abilities, whether it be keen senses, powerful legs for high jumps and swift running, or any other advantageous traits inherent to your chosen creature.

If you bought **Sorcerer** and **Elemental Proficiency** in **Water, Earth, Wind, Fire, or Lightning**. While the restriction on casting spells while in rage mode remains unchanged, you have gained a new ability to compensate. You can now utilize an elemental version of smites, akin to those commonly employed by paladins. Drawing upon your Elemental Proficiency, you can gather and imbue your attacks with a specific element, infusing them with explosive power and causing devastating damage.

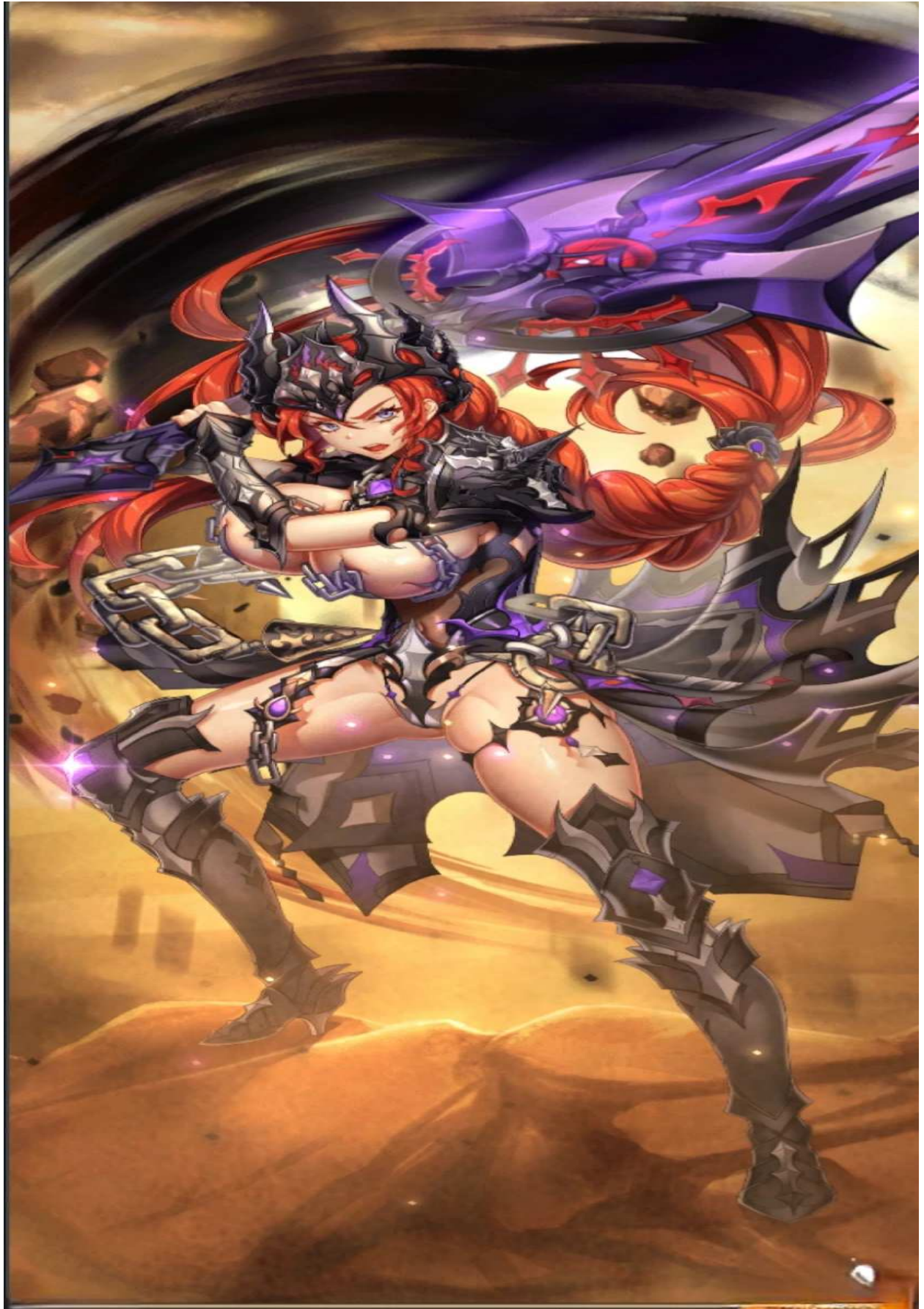
This elemental smite allows you to harness the forces of nature to augment your strikes, adding an additional layer of potency to your already formidable combat abilities. Whether you choose to unleash a torrent of flames, a cascade of icy shards, or a surge of lightning, your attacks will strike with elemental fury, wreaking havoc upon your foes and leaving them scorched, frozen, or electrified in your wake.

If you bought **Defender** and **Iron and Perfect Skin**, Berserkers are not typically renowned for their armor, even in a series where the effectiveness of armor is often questionable. However, this has never been a concern for your kind. When you enter your rage state, your skin transforms into a formidable armor, shielding you from all forms of physical damage, regardless of whether it originates from magical or mundane sources. Only non-physical attacks have the potential to harm you while you are in this enraged state. This exceptional resilience ensures that you can charge into battle with reckless abandon, confident in your ability to withstand the fiercest of assaults.

If you bought **Technically We Are Not Naked!** and **Why Are You Not Tired?**,

Your limitations on the duration of your rage have been completely lifted. Now, as long as you refrain from wearing any form of armor—absolutely none whatsoever—your rage can last for up to a maximum of 3 days before it needs to subside. This means that even outside of battle, you can enjoy the advantages of your rage abilities, granting you an enduring edge in various situations.

Moreover, your movement speed has been significantly heightened. You are now five times faster than before, enhancing the ferocity and impact of your charging attacks. With this newfound agility, your assaults become even more brutal and devastating, leaving your enemies reeling in the wake of your relentless onslaughts.



## Ranger

In the Queen's Blade tournament, the majority of participants wield close-range weapons, engaging in brutal melee combat. However, you stand out as one of the few outliers, having achieved mastery in the art of using crossbows, guns and bows. Your skill with these ranged weapons is unparalleled, allowing you to strike with deadly accuracy from a distance, picking off opponents before they can even close in on you.

But your expertise doesn't end with marksmanship. You have also honed your abilities in stealth and tracking, becoming a shadow in the wilderness or the crowded streets of cities. Your proficiency in moving silently and staying hidden gives you a strategic advantage, allowing you to ambush enemies or evade detection when necessary.

In addition, your tracking skills are also good. You can follow the faintest trail for miles, whether it's in the dense forests or the winding streets of urban landscapes. This ability makes you a formidable hunter and a valuable asset in reconnaissance missions or tracking down elusive targets.

Furthermore, your prowess in foraging is unmatched. You possess an intimate knowledge of the natural world, able to identify edible plants, fruits, and mushrooms with ease. Your keen eye and resourcefulness allow you to sustain yourself and up to four companions with the bounty of the land, ensuring that you can survive even in the harshest of environments.

If you bought **Precision** and **Dark Vision**, you have honed your skills to become a sniper, capable of striking targets with unparalleled precision from distances of up to 4 kilometers away. Your accuracy knows no bounds, unaffected even by the dimmest of lighting conditions. Whether it's the dead of night or the dim glow of twilight, your aim remains true, allowing you to pick off your targets with deadly efficiency.

With such incredible range and accuracy at your disposal, you are a force to be reckoned with on the battlefield. You can take out high-value targets from afar, eliminating threats with surgical precision without ever putting yourself in harm's way.

As a sniper, you understand the importance of patience and stealth. You patiently wait for the perfect moment to take your shot, blending into your surroundings like a ghost. Your keen eyes scan the horizon, searching for any sign of movement or opportunity. When the time is right, you strike with deadly accuracy, ensuring that your enemies never see you coming.

If you bought **They Are So Cute!!** and **Evil Eye**, whenever you call upon the aid of creatures from the wild, you possess the ability to form temporary contracts with them. These contracts establish a mystical connection between you and the creature, granting you the ability to see through their eyes and perceive the world from their perspective. This unique form of communication serves as a valuable tool for gathering information and scouting out terrain or enemy positions.

Imagine sending forth a small bird or woodland creature to survey the area ahead, its keen eyes providing you with a bird's-eye view of the landscape. Through this connection, you can observe the terrain, identify potential threats, and gather valuable intelligence without putting yourself in harm's way.

However, it's important to note that this connection is purely visual, lacking any audio component. While you can see through the eyes of the creature, you cannot hear or communicate with it directly. Nonetheless, this ability remains a powerful asset, allowing you to gather vital information and gain a strategic advantage over your adversaries in the wild.

If you bought **Black Rose Technique** and **Healer**, under the tutelage of Echidna, you have undergone rigorous training to become a formidable assassin. Specializing in close-range combat, you have mastered the art of wielding the qatar and dagger with deadly precision. Leveraging your speed, agility, and stealth, you strike swiftly and silently, catching your opponents off guard when they least expect it.

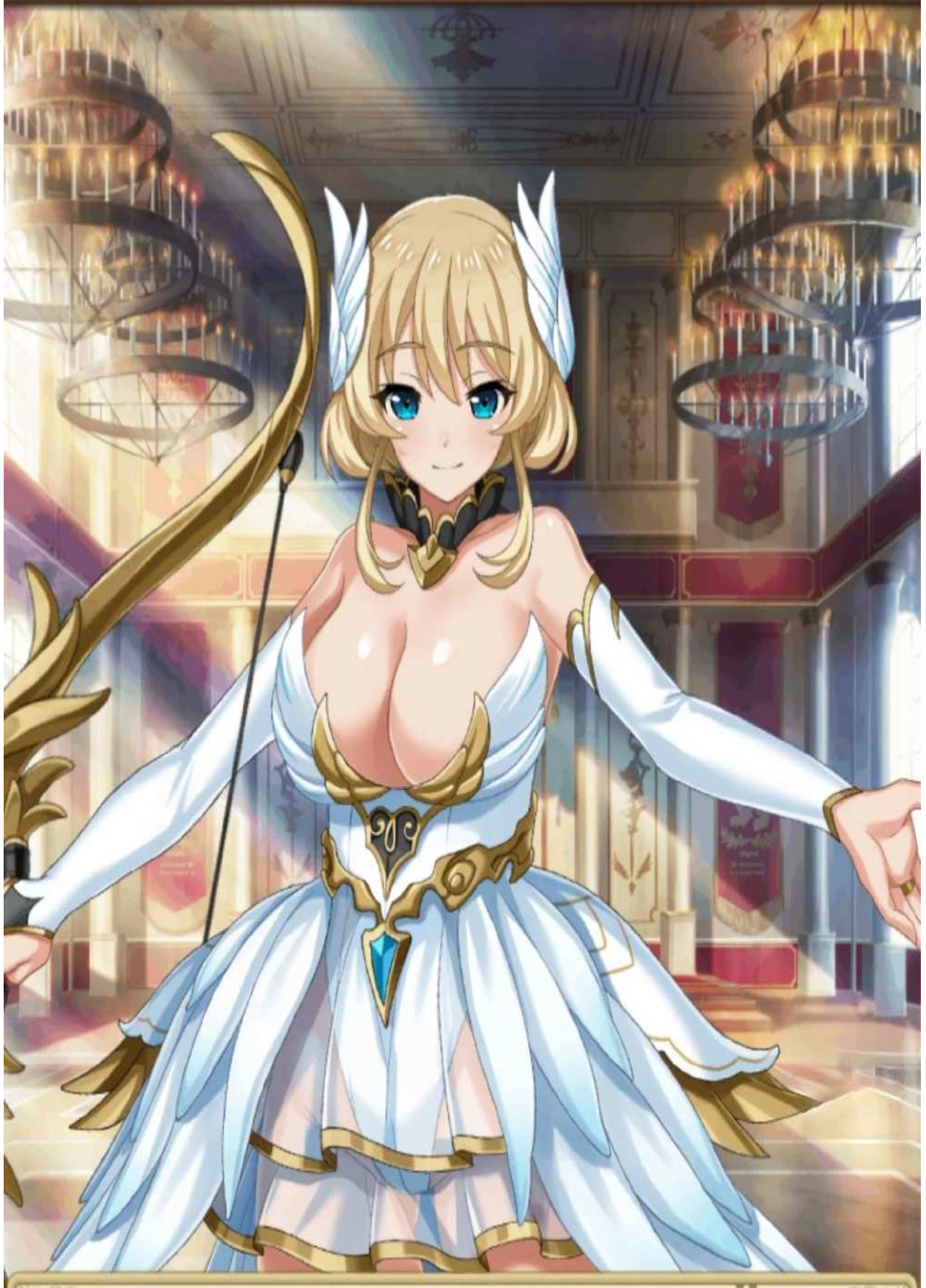
However, your skills as an assassin extend beyond mere physical prowess. Through diligent study and practice, your knowledge in healing is now another asset to kill. You now possess the ability to concoct potent poisons using common ingredients found in nature. These poisons are odorless and tasteless, making them highly effective tools for eliminating your targets discreetly and without arousing suspicion.

Moreover, your training under Echidna has endowed you with a heightened resistance to various forms of poison and venom commonly encountered in the wild. This enhanced resilience significantly increases your chances of survival when facing adversaries who employ toxins as part of their arsenal.

If you bought **Elemental Proficiency** and **You Can Make It Do What!!** With your newfound ability, the traditional limitation of carrying limited ammunition as an archer becomes a thing of the past. Drawing upon your proficiency in a particular elemental magic, you can now manifest a bow, crossbow, or gun imbued with that element's power. This mystical weapon allows you to unleash an unlimited barrage of elemental projectiles at your enemies, as long as you have the mana capacity to sustain it.

The rate at which you can fire remains unchanged, maintaining your usual speed and accuracy in combat. However, the ammunition you unleash takes the form of the element associated with your weapon, inflicting additional elemental damage upon impact. Whether it's scorching flames, crackling lightning, freezing ice, or any other elemental force, your attacks carry the full might of your chosen element.

It's important to note that you can only manifest one weapon at a time using this ability, and you must maintain focus to sustain its existence. Additionally, the elemental nature of your weapon means that it may interact differently with certain defenses or vulnerabilities, providing you with a versatile arsenal to overcome a variety of challenges on the battlefield.



## **Entertainer**

You seem rather out of place here, Beautiful Warrior, as your focus lies not in the art of battle, but rather in the arts themselves. However, your unique talents offer a different kind of support on the battlefield, infusing it with grace and melody.

Mastering the art of dance, your movements exude an aura of hope and joy, uplifting the spirits of those around you. In the midst of battle, your elegant motions serve as a beacon of inspiration, granting a minor boost to the morale and effectiveness of your allies.

Beyond your proficiency in dance, your skill with one musical instrument of your choice serves as a conduit for your spellcasting abilities. The melodies you weave are not only pleasing to the ear but also carry magical potency. Through your music, you can cast spells that induce various status ailments upon your foes, such as sleep and paralysis, disrupting their movements and rendering them vulnerable to your allies' attacks.

Though your approach to combat may be unconventional, your artistic talents prove to be invaluable assets on the battlefield, offering both support and strategic advantage to your allies as you weave your spells through dance and music.

If you bought **The Art of Being a Bitch!** and **Idol Power**, Your proficiency in song and music has transcended mere seduction and empowerment. Now, at your command, your melodies can plunge your enemies into the depths of despair. Your voice, once a source of enchantment, now carries a haunting tone that resonates with perfect rhythm, drawing in your foes with an irresistible allure.

As your enemies listen, they find themselves ensnared by the bitter truths woven into your lyrics, each word a cutting insult to their pride and resolve. Yet, despite the pain inflicted, they cannot help but listen, entranced by the hypnotic cadence of your song.

The despair wrought by your music seeps into their souls, festering like a wound that refuses to heal. For days on end, they are haunted by the echoes of your melody, their spirits weighed down by the weight of their own inadequacy.

If you bought **Slave Master** and **Idol Power**, With your dangerously alluring charm and mesmerizing music, you now possess the ability to ensnare those who fall under your spell, transforming them into loyal familiars bound to your will. Once captivated by your seductive charm, individuals become your devoted pets, eager to fulfill your every command.

This bond between you and your familiars is unbreakable unless you consciously will it to end. They retain all of their abilities and skills, using them to serve you faithfully and carry out your desires. After all, it is their fervent desire to please and satisfy their idol that drives them to obey your every whim.

With your newfound power, you not only possess the ability to captivate and enthrall with your music but also to forge unbreakable bonds of loyalty, creating an entourage of devoted followers who will stop at nothing to ensure your satisfaction and success.

If you bought **Healer** and **The Dancer**, Through your mastery of the dances of the sun and moon, combined with your profound understanding of healing arts, your movements have become a profound source of restoration and renewal. As you dance under the radiant sun and shimmering moonlight, their energies infuse your every step, imbuing your movements with unparalleled healing power.

Your dances now serve as a beacon of hope and rejuvenation, not only for yourself but also for your allies and the very land upon which you stand. The healing energy radiating from your movements is so potent that it can mend even the most grievous wounds, revitalizing and invigorating those within its reach.

Your healing prowess extends beyond mere physical ailments; it has the potential to restore life itself. With your dances, you possess the ability to revive fallen allies, bringing them back from the brink of death and restoring them to full health and vitality.

Furthermore, your healing abilities are so extraordinary that they can even regenerate lost limbs, restoring what was once thought to be irreparable. With each graceful movement of your dance, you weave threads of life and vitality, restoring wholeness and balance to those in need.

With your dances as a conduit for healing energy, you stand as a beacon of hope and renewal, bringing light and life to all who are touched by your radiant presence.

If you bought **Sorcerer** and **The Dancer**, as you gracefully twirl, leap, and move to the rhythm upon the stage, your dances have transcended mere entertainment, becoming a conduit for powerful offensive magic. With each movement, waves of magical energy radiate outward, striking your enemies with devastating force.

Your mastery over dance has allowed you to seamlessly weave offensive spells into your movements, transforming each step into a potent incantation. As your enemies watch, captivated by the beauty and grace of your performance, they are unaware of the danger that lurks within your mesmerizing dance.

With each elegant gesture, you unleash torrents of magical energy, battering your foes with spells of destruction and chaos. Your enemies find themselves battered, shattered, and scattered by the sheer force of your magical prowess, unable to withstand the relentless onslaught of your dancing fury.

Indeed, your enemies soon learn that underestimating a beautiful warrior such as yourself is a grave mistake, as your dances become a deadly weapon, capable of vanquishing even the most formidable adversaries with grace and precision



## **The Warriours of Chi**

In Shai-Fang, where warriors eschew magic and mana in favor of mastering the body for combat, you have chosen to walk the path of Chi. Your attacks are swift and relentless, striking with such speed that they appear as a blur to your opponents, leaving them bewildered and unsure of what just transpired. But your mastery of Chi grants you more than just enhanced physical prowess; it allows you to harness pure energy and launch projectiles from your body. These Chi projectiles start as small orbs but can be charged over time to increase their potency and destructive power.

Furthermore, you have mastered the ancient fighting style known as the "Double Dragon Formation." This technique requires you to fight alongside a trusted ally, and together, you unleash devastating combined techniques named after mythical dragons.

The "Spirit Dragon (Shinryuu) Howl" involves one warrior channeling their Chi into the other, unleashing a powerful sonic howl that reverberates through the earth, shattering everything in its path.

The "Flying Dragon (Hiryuu) Vortex" sees one warrior swinging the other around in a rapid rotation, creating a miniature hurricane that engulfs and disorients opponents caught within its whirlwind.

Finally, the "Flood Dragon (Kouryuu) Thunder Cannon" combines the Chi of both warriors to unleash a concentrated burst of energy, manifesting as a powerful shockwave capable of obliterating anything in its trajectory.

Together, these techniques embody the strength, agility, and unity of the mythical dragons, making you and your trusted ally formidable opponents on the battlefield.

If you bought **Elemental Proficiency**: Throughout history, the Warriors of Chi have always shared a profound connection with nature, one that transcends mere association and delves into a deeper, more symbiotic relationship. Unlike other mythical beings or even mankind, they have wielded the reins over the natural elements themselves.

With diligent training and a solid foundation, you have honed your ability to command a specific element of nature. Whether it be the roaring flames of fire, the gentle caress of water, the steadfast solidity of earth, or the whispering winds of air, your chosen element bends to your will with ease. This mastery extends not only to manipulation but also to a heightened resistance to any harmful effects associated with exposure to your chosen element.

This intimate bond with the elements not only enhances your combat prowess but also grants you a profound connection to the world around you. As you continue to cultivate this connection, your influence over the natural world will only grow stronger, solidifying your place as a true master of Chi and guardian of nature.

If you bought **Why Are You Not Tired?** In the theater of war, numerical superiority often dictates the outcome of battles. Ten against one, or a hundred against one, the odds seem insurmountable. Yet, in the queen's blade the tide of battle is not swayed by sheer numbers. Here, each combatant stands as a singular force, rendering the masses as little more than faceless pawns.

Let them come, in dozens or hundreds, for the greater the horde amassed against you, the greater your resolve to meet them head-on. As a warrior, you embody the antithesis of "numerical superiority." Each

fallen foe becomes a testament to your strength and determination, a stepping stone toward inevitable victory.

While your physical prowess may indeed swell in response to the onslaught, there comes a point where the difference in numbers becomes inconsequential. At this juncture, each adversary is merely another obstacle to overcome, another brick in the wall to be dismantled.

If you bought **Black Rose Technique**, you have mastered the art of chi blocking. With your mastery of chi blocking, each strike you deliver becomes a precise injection of chi into your opponent's body, targeting specific chi points. Upon impact, this infusion disrupts the flow of energy, inducing partial paralysis in your enemies and rendering the affected area incapable of channeling both mana and chi.

Your understanding of the body's energy pathways allows you to strategically disable your opponents, leaving them vulnerable and unable to unleash their full potential in combat. By exploiting these chi points, you gain a significant tactical advantage, controlling the flow of battle and dictating the terms of engagement.

If you bought **Obsession** in your **Chi Mastery**:As time passes, a warrior's mastery over their own Chi grows. Through dedication and perseverance, a warrior can unlock a power uniquely their own, an embodiment of their inner strength based on their own soul.

This newfound strength, an extension of their fighting spirit, manifests visibly, even to those unfamiliar with supernatural phenomena, though its true nature may elude comprehension. As an ethereal armor, its presence alone hampers attacks and impedes movement in the vicinity of the warrior.

With continued practice and refinement, this aura of power can be shaped and molded to better reflect the warrior's identity. It may take the form of an animal, a symbol, or even an abstract shape, limited only by the warrior's strength of will. With sufficient physical prowess and unwavering determination, the aura can even act autonomously, though always tethered to its creator.



## **Magical Girls**

Looks like you receive your power from a different source, Warrior. You have been asked to enter a contract with a very cute fairy. Upon entering into the contract, you have become a magical girl, receiving a transformative power that sets you apart from the conventional warriors in the tournament. Embracing your newfound identity, you don a cute outfit and a stylish hairdo that prioritizes functionality over the titillation commonly associated with other combatants' attire. It's a refreshing departure from the norm, prompting contemplation about societal norms and expectations.

In your transformed state, your innate abilities undergo a remarkable augmentation, enhancing your physical prowess to unprecedented levels. You can effortlessly leap tall buildings and withstand the impact of formidable obstacles, showcasing your newfound resilience and agility.

Moreover, your magical aptitude experiences a significant boost, amplifying the potency and precision of your spells while reducing their mana consumption. This empowerment allows you to unleash devastating magical attacks with greater efficiency and control, asserting your dominance on the battlefield.

However, the transient nature of your transformation imposes a limitation, restricting your time in this empowered state to a mere 4 to 5 minutes. The considerable magical expenditure required to sustain your transformation necessitates careful management of your resources, urging strategic planning and swift execution in battle.

If you bought **Mastery Of Magic Clothing** and **Come My Minions!!**: Indeed, referring to your fairy companions as mere minions would be a disservice, for they are much more than that. With your strong bond forged through countless battles, your minions have evolved to possess remarkable capabilities. Now, they have the ability to transform into formidable weapons, each tailored to your unique fighting style and enhanced by your personal strength and the number of minions at your command.

The transformation of your fairy companions into weapons is a testament to the depth of your bond and the synergy between you and your allies. As they assume their weapon forms, they become extensions of your own will, perfectly attuned to your movements and intentions. Whether you require a razor-sharp blade, a blunt force instrument, or a ranged projectile, your minions can manifest the ideal weapon to suit any combat scenario.

The strength and abilities of these weapons are directly influenced by the collective power of your minions and your own martial prowess. With each additional ally by your side, the potential of these weapons grows, granting you access to a wider array of abilities and increasing their destructive potential. Furthermore, your strong bond amplifies the effectiveness of these weapons, imbuing them with unparalleled sharpness, impact, and destructive force.

If you bought **Technically We Are Not Naked!!** Nice try there buddy Let's keep it PG-13. In the magical girl industry, maintaining a family-friendly image is crucial. Instead of full transformations that may reveal too much skin, you have the ability to undergo a partial transformation. This allows you to modify specific aspects of your appearance without revealing too much.

In this partial transform state, you can choose to alter your hair or equip yourself with one of the accessories from your full transformation outfit. Any visual gaps in your attire will be covered, ensuring that you maintain a modest appearance suitable for all audiences.

While in this partial transform state, you still retain access to a portion of your magical abilities, approximately one-third of your full potential. This allows you to blend in seamlessly with your surroundings or maintain a low profile when necessary, making it an ideal option for situations where discretion is paramount.

If you bought **Healer** and **Elemental Proficiency**, Ah, indeed! You've unlocked another remarkable magical girl ability. With your newfound power of elemental healing and purification, you wield the ability to cleanse corruption with the element you are naturally proficient in. Whether it's burning away darkness with the searing flames of fire or washing it clean with the purifying waters, your touch brings restoration and renewal.

What distinguishes your purification from that of a paladin is its remarkable effect: those healed and purified by your magic gain a pseudo-resistance to the very corruption they once suffered from. This means that not only do you restore health and cleanse impurities, but you also provide a shield against future instances of the same corruption.

If you bought **Elemental Proficiency in Holy** and **Chaos, Hammer Space, Gravity What's That?** and **Sorcerer**. Through your unparalleled dedication to the study of order, chaos, dimension manipulation, and gravity, you have unlocked the rare and elusive magic of time manipulation. This remarkable ability grants you unprecedented control over the flow of time itself.

Firstly, you can halt time indefinitely, freezing the world around you while you and those in physical contact with you remain unaffected. While time is stopped, you can manipulate objects and set traps, preparing for the moment when time resumes and your adversaries are caught unaware.

Additionally, your mastery over time extends beyond mere temporal stasis. Once per jump, if you encounter failure or a dire situation, your time magic will automatically activate, rewinding time to the beginning of your journey. In doing so, you retain all your memories and experiences, providing you with the opportunity to rectify past mistakes and alter the course of events to avoid undesirable outcomes.



# Monster Creation section(300 QP/free for Demons and Devil)

Welcome to the realm of Monster Creation where everyone else besides **Demon, Demon Hybrids and Devil**, must pay 300 QP to unlock. The possibilities are as boundless as the imagination itself, Beautiful Warrior. Here, you have the opportunity to augment your biological abilities and unlock the latent potential within you.

Within the expansive universe of Queen's Blade, myriad races coexist, each with its own distinctive traits and abilities. Even among humans, dwarves, and elves, minor mutations can occur, bestowing individuals with extraordinary powers. That's why like the Warrior Creation Section you will get 1 discount per tier only for **Demons, Demon Hybrids and Devils**. Also if you bought multiple of the 600 QP races you will become a Chimera, a creature that has awakened to multiple abilities from within their lineage. It does not matter if you are a **Demon, Demon Hybrid or a Devil**, this power comes from your demon blood.

## 100 QP

### **Demonic Scream**

You now produce a dreadful scream. This bone-chilling sound strikes fear into the hearts of all who are unfortunate enough to be within earshot, inducing panic and chaos in its wake.

People who hear your scream are gripped by an overwhelming sense of dread, causing them to freeze in place with terror or flee in a desperate attempt to escape its horrifying grasp. The sheer intensity of your scream leaves individuals paralyzed with fear, rendering them incapable of rational thought or action.

### **Slime creation**

Your newfound ability to produce a trail of slime grants you a unique advantage in both mobility and combat. As your body secretes this slippery substance, it forms a slimy coating that covers your skin, rendering you incredibly difficult to grasp or restrain. This slimy layer acts as a natural lubricant, allowing you to slide effortlessly out of the grasp of would-be captors or opponents attempting to restrain you.

Moreover, you can disperse this slime on the ground at will, creating slippery patches that cause enemies to lose their balance and fall upon contact. The slick surface makes it challenging for foes to maintain their footing, leaving them vulnerable to your attacks or enabling your allies to gain the upper hand in combat.

Additionally, your slime possesses a peculiar trait that adds a unique twist to your encounters. When a female adversary struggles within your slime, it triggers a series of erotic scenes, so very good eye candy.

### **Marking Target**

You possess the power to mark individuals upon encountering them, granting you constant awareness of their locations. This marking can take various forms, whether it's your unique scent, distinctive scales, or any other identifiable aspect of your body. Once you've marked someone, you establish an unbreakable connection with them, allowing you to sense their whereabouts regardless of distance or barriers.

### **Pattern Reskin**

This ability allows you to customize your appearance to suit your preferences or adapt to different environments. Whether it gives you scales, feathers, or fur, or simply alter the color and aesthetic of your skin, the choice is yours. With this flexibility, you can create a unique and personalized look that reflects your individuality. So go ahead, experiment, and have fun with your transformation!

### **Natural Weapons**

With this ability, your body becomes a formidable arsenal, equipped with weapons integrated directly into your anatomy. These weapons can take various forms, ranging from natural appendages like claws and fangs to more specialized structures resembling man-made weaponry.

### **Tail**

You gain a prehensile tail emerging from the base of your spine, its appearance fully customizable to your liking. Whether you desire a tail resembling that of a reptile, or a demon, the choice is yours. Alternatively, if you prefer a more drastic transformation, you can opt to have your legs fuse, transforming into a lamia. The decision lies entirely in your hands, allowing you to tailor your appearance to suit your preferences and desires.

This tail not only enhances your aesthetic appeal but also significantly boosts your agility. Functioning as a counterweight, it aids in maintaining your balance, ensuring that you can execute swift and precise movements with ease.

### **Multiple Arms**

Two additional arms sprout beneath your existing pair, granting you a total of four arms. These new appendages are identical to your original arms in strength and functionality, offering you increased versatility and capability in combat and daily tasks alike.

### **Multiple Legs**

With the acquisition of an additional pair of legs, your physical form now mirrors that of a centaur, granting you enhanced mobility and stability. The newfound limbs offer increased propulsion, enabling you to traverse various landscapes with remarkable speed and agility. Whether sprinting across open fields, scaling steep inclines, or maneuvering through rugged terrain, your multiple legs provide the necessary thrust to propel you forward swiftly and efficiently.

### **Wings**

You now sprout an additional pair of wings, your aerial capabilities are greatly enhanced, offering you increased maneuverability and agility in flight. These extra wings provide additional lift and propulsion, allowing you to navigate the skies with greater ease and finesse.

### **Thick Padding**

The thickness of your fur, scales, skin, or feathers provides increased durability, lessening the impact of blows and enhancing your overall resilience in combat. This augmented defense serves as a valuable asset, especially considering that your armor will most likely look half naked.

The natural thickness of your biological covering acts as a protective barrier, absorbing and dispersing the force of incoming attacks more effectively. This means that you can withstand strikes and blows with greater ease, reducing the likelihood of sustaining serious injuries during battle.

### **Sharp Tongue**

With your tongue transformed into a forked tongue akin to that of a snake, you've gained an incredible sense of smell, allowing you to detect enemies hiding nearby with remarkable accuracy. Like a serpent tracking its prey, you can pick up scents and locate hidden adversaries, giving you a significant advantage in stealthy encounters.

However, your tongue's abilities don't stop there. In addition to its enhanced olfactory senses, you can also utilize it as a formidable weapon in combat. By launching your tongue like a whip, you can strike at foes with surprising speed and precision. These tongue lashes deliver powerful blows, capable of inflicting serious damage to both armor and exposed flesh alike.

### **Lengthen**

You possess the remarkable power to extend any part of your body up to five times its original length. Whether it's your legs, tail, arms, or even your tongue, you can stretch these appendages to impressive lengths, granting you increased reach and versatility in various situations.

Despite the elongation, your mastery over your extended limbs allows you to maintain a high level of dexterity and control. This means that even when your limbs are stretched to their maximum length, you retain precise control over their movements, enabling you to execute intricate maneuvers with ease.

Furthermore, the speed at which you can elongate your body parts is nearly instantaneous, allowing you to extend them at will with little to no delay. This rapid elongation adds an element of surprise to your combat techniques, catching opponents off guard with sudden and unexpected extensions of your limbs.

### **Venomous Ducts**

With the venom glands situated strategically within your body, whether in your mouth, the underside of your fingernails, or inside your natural weapons, your attacks become even deadlier. Each strike with your natural weapons carries the potential to inject venom into your foes, unleashing its effects upon contact with their flesh.

You have the choice to select the effect that your venom inflicts upon your enemies, tailoring it to suit your combat style and objectives. The venom can cause damage over time, steadily weakening your adversaries with each passing moment. Alternatively, it can induce a state of sleepiness, lulling opponents into a drowsy stupor that leaves them vulnerable to your subsequent attacks. Finally, your venom may also have the ability to cause paralysis, rendering foes immobile and easy prey for your strikes.

## 200 QP

### **Shapeshifting Body**

You have achieved mastery in the art of true shapeshifting. Through the power of magic or some mystical spell, you now possess the ability to transform into anyone or anything without limitation.

With this extraordinary ability, you can assume the appearance of any individual or creature, seamlessly blending into your surroundings and assuming different identities with ease. Not only can you change your outward appearance, but you can also replicate their voice and even their equipped items, adding another layer of authenticity to your disguise.

However, it's important to remember that while you may assume the form of another being, you do not inherit their skills, knowledge, or abilities. You may look like them, sound like them, and even carry their possessions, but you remain true to yourself in terms of your capabilities and expertise. So maybe you do this and make some interesting ships.

### **Giant**

With your newfound colossal stature towering at approximately 15 meters tall, your presence commands attention like never before. The ground quivers beneath your colossal weight as you move, leaving an indelible mark on the landscape wherever you tread.

### **Echolocation**

Despite not being blind as a bat, you possess a remarkable ability akin to echolocation, much like that of bats or cetaceans. Through this unique sensory skill, you can perceive your surroundings with astounding clarity, even in the absence of light.

With each emission of sound, whether through clicks or vocalizations, you send out waves of energy that reverberate off objects in your vicinity. By interpreting the echoes that bounce back to you, you can create a detailed mental map of your surroundings, detecting obstacles, prey, or even hidden threats.

This heightened sense of spatial awareness grants you a distinct advantage, allowing you to navigate through darkness with ease and precision. Whether traversing shadowy landscapes or exploring subterranean depths, your echolocation abilities serve as a vital tool, guiding you safely through the unknown.

### **Breathe**

Regardless of the environment you find yourself in, whether it's the depths of the ocean or the vast expanse of space, you will be able to breathe safely and without impediment.

### **Protection From Corruption**

Regardless of the source of corruption, whether it be the dark magic of the Swamp Witch or the malevolent influence of other entities, your body remains resilient and steadfast.

Instead of succumbing to the negative effects of corruption, your body actively rejects them, purging them from your system and rendering them powerless against you. But the benefits don't stop there. In a

remarkable twist of fate, your body actually harnesses the positive aspects of corruption, turning them into sources of strength and vitality.

### **Fear Incarnate**

Your aura exudes an aura of dread and terror, instilling fear in the hearts of those who dare to oppose you. With a mere glance, you can send shivers down the spines of even the bravest warriors, rendering them paralyzed with fear. Your presence alone is enough to turn the tide of battles, as lesser opponents cower in terror and flee for their lives.

But amidst the chaos and terror you sow, there is a strange beauty to your darkness, a captivating allure that draws others to you despite their fear. You are a paradox, a creature of both terror and fascination, and those who dare to stand by your side are forever changed by the experience.

### **Scent of Chaos**

Your very essence exudes a potent musk, a scent that permeates the air and influences the minds of those who inhale it. Individuals will experience a range of overwhelming emotions and physiological responses.

Some may find themselves overcome with uncontrollable rage, their primal instincts unleashed as they lose control of their actions. Others may fall victim to temporary amnesia, their memories clouded within a 24-hour window, leaving them disoriented and confused. There are those who succumb to overwhelming sadness, tears flowing uncontrollably as they grapple with profound despair.

In contrast, some individuals may be plagued by an insatiable thirst and hunger, driven by an unquenchable desire for sustenance. And for others, the effects may be more tranquil, lulling them into a deep and restful sleep, free from the burdens of consciousness.

### **Projectiles**

Your body harbors specialized organs, each primed for combat in their own unique way. One option involves organs capable of launching bone fragments with lethal precision, turning your body into a veritable arsenal. Upon command, these organs unleash a barrage of razor-sharp projectiles, tearing through flesh and leaving devastation in their wake.

Alternatively, your hair serves as a deadly weapon, each strand transformed into a needle-like projectile capable of piercing skin with ease. With a rapid regeneration ability, your hair replenishes itself almost instantaneously, ensuring a constant barrage of deadly attacks that overwhelm your adversaries.

Yet another option lies in harnessing the power of your saliva, which becomes a potent weapon when expelled from your body. Infused with a toxic venom or corrosive substance, your saliva transforms into a deadly projectile upon contact with skin, causing severe damage and incapacitating your foes with its potent effects.

### **Acidic Body**

Your body now secretes a viscous liquid, akin to a potent acid, capable of corroding any material it touches. This acidic substance emanates from all of your bodily fluids, including your sweat, saliva, and blood, imbuing them with destructive properties. At your command, you can adjust the potency of this acid, ranging from a mild corrosive agent to a potent solvent capable of dissolving even the toughest metals and organic matter.

In combat, this ability grants you a formidable advantage, as you can unleash torrents of corrosive fluid upon your enemies, quickly eroding their armor and weapons, leaving the victim completely naked and feasting to the eyes. Moreover, your acidic attacks can inflict devastating damage to structures and fortifications, weakening defenses and creating openings for your allies to exploit.

Outside of combat, your acid-producing ability offers various applications, from dissolving obstacles hindering your progress to disintegrating locks and barriers. Additionally, you can employ your acidic secretions for more subtle purposes, such as etching messages or symbols into surfaces or dissolving evidence to cover your tracks.

### **Bloodbath**

Upon delivering a fatal blow, you experience a surge of vitality as the life force of your fallen foe revitalizes you. With each kill, a portion of your injuries is healed, and a fraction of your magical reserves is replenished, providing a much-needed boost in the heat of battle.

This unique ability not only grants you increased endurance and resilience but also ensures that you can sustain prolonged engagements without succumbing to fatigue or exhaustion. As you dispatch enemies with lethal precision, you draw upon their life energy to fuel your own, allowing you to press onward with relentless determination.

Moreover, this rejuvenating effect serves to bolster your overall combat effectiveness, as the healing and magical replenishment enable you to maintain peak performance throughout extended confrontations. Whether facing hordes of adversaries or engaging in single combat against formidable foes, your ability to derive sustenance from your victories ensures that you remain a relentless force to be reckoned with on the battlefield.

### **Not Tamable**

As a formidable monster, it's inevitable that some humans may have sought to enslave you, whether due to your exceptional abilities or your alluring appearance. However, you refuse to be shackled by the will of others. Your spirit is indomitable, and your instincts are honed to perfection, aiding you in resisting any attempts at enslavement.

Slave marks, meant to subjugate and control, hold no power over you. Your innate strength and resilience render them ineffective, causing them to fade and fail in their purpose. Similarly, any collar placed upon you will always remain loose, unable to bind you to the will of another.

## 300 QP

### **Petrifying Gaze**

Much like Aldra, you have gained the formidable ability to manipulate time itself, albeit in a more limited capacity. With just a glance, you can slow down or even freeze someone in place, rendering them immobile and helpless against your influence. This power is particularly effective against opponents weaker than you, as their resistance is minimal.

By locking your target in a temporal stasis, you gain precious moments to strategize and plan your next move with impunity. Whether facing a single adversary or multiple foes, this ability grants you a decisive advantage, allowing you to control the flow of battle and dictate the outcome to your advantage.

### **Invisibility**

Your skin can now seamlessly mimic your surroundings, allowing you to blend into your environment with remarkable efficiency. In just a fraction of a second, your skin shifts to match the colors and textures of your surroundings, rendering you nearly invisible to the naked eye if you remain motionless.

This camouflage is highly effective for stealthy maneuvers, allowing you to evade detection and move undetected through various terrains. However, it's essential to note that while this ability hides you from sight, it does not conceal your scent. Those with a keen sense of smell or the ability to detect body heat will still be able to track you, this doesn't extend to armor/clothing.

### **Fluid Body**

Your physiology diverges from that of typical creatures, resembling more closely that of a slime. Unlike rigid structures, your body is malleable and capable of flowing through narrow openings and reshaping itself as needed. This fluidity grants you remarkable flexibility and adaptability, allowing you to traverse spaces that would be inaccessible to others.

Moreover, your internal organs share the same fluid-like nature as your external form. They can be moved and manipulated within your body, granting you unprecedented control over your own anatomy. Like having better female assets. This internal fluidity not only enhances your agility and dexterity but also provides significant resilience against blunt force trauma. Because your organs lack rigid structures, they are better able to absorb and disperse the force of impacts, reducing the likelihood of injury.

### **Shadow Controller**

You possess the extraordinary ability to traverse through shadows as if they were portals or openings, seamlessly slipping into their depths. Your physical form can merge with shadows, allowing you to become one with them. You can linger within the darkness for as long as you desire, moving from one shadow to another as long as they are within several hundred feet of each other.

But that's not the extent of your powers. You also have the capability to manipulate shadows to an extent that allows you to control individuals. If you are stronger than your target, you can reach out from the darkness and exert control over them, influencing their actions as you see fit. You can compel them to attack their own allies, manipulate them into embarrassing positions, or command them to carry out any other tasks you desire.

### **Soma**

Your body possesses a unique quality that sets it apart from others, perhaps bestowed upon you as a divine gift. Regardless of its origin, your body is extraordinarily nutritious, containing valuable sustenance in various forms. Whether it's your blood, a strand of hair, or even your magical reserves, when willingly offered to another, it provides nourishment far beyond the norm.

Remarkably, the amount provided to sustain someone is only a fraction of the typical requirement, yet it proves to be incredibly satisfying and fulfilling. What's more, consuming any part of your being becomes highly addictive to those who partake, making it a valuable bargaining chip in negotiations or exchanges.

This inherent trait of your body not only makes you a sought-after ally or commodity but also grants you leverage in various situations where your unique abilities can be utilized to your advantage.

### **Best of Both Worlds (free for Devil and Hybrid)**

Indeed, as a hybrid of two distinct lineages, you inherit a unique blend of traits and abilities from both your parents and your races. For instance, a half-elf might possess an innate connection to the forest and nature, drawing upon this deep insight to enhance their skills and abilities. This connection allows them to navigate dense woodlands with ease, communicate with woodland creatures, and harness the power of nature in their magic or combat techniques.

On the other hand, a devil's heritage brings forth a creative and adaptive fighting style, blending elements of light and darkness in combat. With their devilish lineage, they may have access to abilities that manipulate shadows and create illusions, while also wielding divine light to smite their enemies. This unique combination allows them to confound opponents with unpredictable tactics and exploit both light and darkness to their advantage.

### **Crystal Manipulation**

With your unique ability to crystallize any material, you wield a formidable power over the physical plane. Whether it be the earth beneath your feet or the very air around you, you can manipulate these substances to form beautiful and deadly crystals. However, it's crucial to remember attempting to crystallize living beings would result in their instant demise.

In battle, your crystal manipulation allows for a variety of strategic applications. You can create barriers of solid crystal to shield yourself or your allies from attacks, forming intricate traps or obstacles to hinder your enemies' movements, or even fashion sharp crystal projectiles to launch at your foes with lethal precision.

Beyond combat, your ability to crystallize materials offers numerous practical uses. You can create crystalline structures for shelter or fortification, fashion intricate works of art from mundane materials, or even extract valuable minerals and resources from the earth with ease.

### **Regeneration**

Your innate ability to passively heal from injuries grants you remarkable resilience in the face of adversity. Regardless of the severity of the damage inflicted upon you, your body possesses an innate regenerative capacity that allows you to recover swiftly and efficiently. Whether you've been pierced by numerous objects or endured the ferocious onslaught of a young adult dragon, your body will gradually mend itself, restoring you to full health.

This remarkable healing ability provides a significant advantage in combat, allowing you to endure prolonged battles and shrug off injuries that would incapacitate others. Even wounds that would prove fatal to ordinary warriors can be overcome with time, as your body steadily repairs itself from within.

However, it's important to note the limitations of your regenerative powers. While they are highly effective at healing physical injuries, they cannot reverse unwanted mutations, body horror effects, or curses inflicted upon you. Additionally, your healing abilities cannot restore lost limbs, though they can accelerate the natural healing process for injuries sustained to remaining limbs or organs.

### **Hibernate**

Your ability to enter a state of hibernation provides a valuable survival mechanism, allowing you to endure harsh environmental conditions or periods of scarcity with ease. Whether you choose to burrow deep into the earth or encase yourself in a cocoon of ice, you can enter a deep slumber that slows down your metabolic processes and conserves energy.

During hibernation, your body enters a state of suspended animation, allowing you to remain dormant for extended periods without the need for sustenance or activity. This enables you to survive in environments where resources are scarce or conditions are inhospitable, as you can simply enter hibernation until conditions improve.

Your ability to remain in hibernation for several years, with a maximum of 5 years per decade, gives you unparalleled resilience in the face of adversity. Whether you're facing famine, extreme temperatures, or other environmental challenges, you can simply enter hibernation until the situation improves.

Importantly, your time spent in hibernation does not detract from your overall time in the jump. While you slumber, time continues to pass normally, allowing you to awaken from your self-imposed sleep with the same level of experience and knowledge as when you entered hibernation.

## 400 QP

### **Life Drain**

You possess a formidable means of replenishing your own magical or ki reserves. Through the act of kissing, accompanied by some tongue action, you can siphon the life force from any living being, whether they be friend or foe. This intimate exchange allows you to absorb their essence, channeling it to fuel your own powers and abilities.

Furthermore, your close contact attacks, such as grappling or physical strikes, also serve as conduits for draining life force. With a mere touch, you can leech energy from your target, absorbing it into yourself to bolster your own strength and vitality. This enables you to sustain yourself in battle, drawing upon the life force of your opponents to fuel your own combat prowess.

However, it's important to exercise caution when utilizing this ability. Overindulgence in life force draining can prove fatal to your victims, leaving them as dry, empty husks devoid of vitality. Therefore, it's essential to temper your consumption and ensure that you do not inadvertently harm those from whom you draw energy.

### **Incorporeal Form**

You're poised to embark on a daring journey of exhibitionism and evasion. This transformation unfolds in stages, gradually shedding your physical form and attire until you achieve a state of ethereal existence.

First, your clothing vanishes, leaving you in nothing but your undergarments, a tantalizing display of vulnerability. Next, you shed even these remnants, standing fully exposed in your naked glory. Finally, you transition into the Incorporeal form itself, a shimmering apparition impervious to conventional attacks and capable of passing effortlessly through solid walls and obstacles.

In this ghostly state, you're immune to harm, rendering you virtually untouchable to adversaries. It's the ultimate escape tactic, allowing you to evade danger and slip through the grasp of your enemies with ease. However, while in this form, you're unable to inflict harm upon others, serving purely as a spectral observer.

When it's time to return to your corporeal form, the process reverses itself, gradually solidifying your presence and attire until you stand once more in your natural state. It's a seamless transition, allowing you to seamlessly integrate back into the physical world after your daring escapade.

### **The Decay**

With a mere touch, you wield the power to accelerate decay and hasten the demise of anything you desire. Whether it be organic matter or inanimate objects, your tactile influence triggers a swift and irreversible process of deterioration.

Upon contact, the targeted entity undergoes rapid degradation, its molecular structure breaking down at an accelerated rate. Flesh withers, wood rots, and metal corrodes, all succumbing to the relentless

advance of decay. It's a potent ability, capable of reducing even the sturdiest of materials to a state of decrepit ruin in moments.

While living beings possess a degree of resistance to this decay, they are not immune to its effects. Those subjected to your touch may experience advanced aging, weakened vitality, or accelerated deterioration of bodily tissues. However, the strength of their resistance can mitigate the severity of these effects, allowing some to endure your decay with varying degrees of resilience.

### **No Weaknesses Is The Best**

It seems you possess a remarkable ability to defy the conventional weaknesses associated with your race or species, as if the limitations imposed by biology simply cease to apply to you. Whether you're a vampire, demon, werewolf, or any other creature burdened with inherent vulnerabilities, you now find yourself immune to their effects.

For example, as a vampire, the sun's rays no longer pose a threat to you, allowing you to bask in its warm glow without fear of harm. Similarly, as a demon, barriers such as those erected by holy artifacts or consecrated ground hold no sway over your passage, allowing you to traverse them with ease. It's as if these weaknesses were mere oversights, overlooked by fate or design.

### **Elemental Form**

You now wield the extraordinary power to transform into the embodiment of your chosen element. Choose one element: Water, Earth, Wind, Fire, Ice, Lightning, Light, Dark, Holy, or Chaos. Assuming the form of a colossal naked humanoid that towers over ordinary beings. In this elemental form, you become nearly impervious to conventional weapons, your body fortified by the very essence of your element. Additionally, you possess the remarkable ability to rapidly heal from injuries while immersed in your chosen element, your wounds closing at an astonishing rate. However, such extraordinary abilities do not come without a cost. Each transformation drains you of vital energy, leaving you exhausted, weakened, naked, and near death for days afterward.

### **We Are What We Eat**

You possess a truly remarkable ability: the power to absorb the abilities of any being you consume. This innate gift grants you the opportunity to assimilate the physical attributes and skills of the creatures you ingest, enhancing your own capabilities in the process.

For instance, should you devour the limb of a wererabbit, you would immediately inherit a portion of their remarkable abilities, such as their keen hearing or extraordinary leaping prowess. This absorption occurs in an instant, allowing you to seamlessly integrate the newfound powers into your own repertoire.

### **Providing**

Your body possesses a unique affinity for the art of alchemy, granting you a remarkable ability to contribute to the creation of potent potions and powerful weapons or armor. By willingly offering parts of your body, such as your blood, hair, toenail clippings or any other bodily fluid., you can imbue these materials with extraordinary properties.

The potions crafted from your bodily components exhibit three times the effectiveness of ordinary concoctions. Whether it be healing elixirs, strength-enhancing brews, or potions of invisibility, the effects are heightened to an exceptional degree.

Furthermore, the weapons and armor forged using your bodily materials inherit one of your racial abilities, granting them unique and formidable attributes. Whether it's the resilience of a vampire, the agility of an elf, or the strength of a demon, these artifacts become imbued with the essence of your heritage, making them powerful tools in your arsenal.

### **Soul Devourer**

The body, mind, and soul are indeed the essence of a living being, but with your newfound ability, you wield power over the very essence of life itself. By harnessing the soul of another, you can transform them into your eternal undead servant, bound to serve you faithfully for all eternity.

The process of transformation is a reflection of the victim's original strength and essence. Those with formidable souls may become powerful undead entities such as wraiths, dullahans or vampires, each imbued with unique abilities and strengths. And to add a touch of whimsy, they will don a cute maid outfit of your choosing, adding a dash of charm to their undead demeanor.

But the benefits of this ability extend beyond mere servitude. With each soul you consume, you gain a portion of their strength and power. Whether it be an increase in your magical capacity or a boost to your physical prowess, the essence of your victims becomes a source of empowerment for yourself. Thus, with each soul claimed, you grow ever stronger, ascending to new heights of power and mastery.

### **No Magic No Damage**

By birth, you possess an inherent invulnerability to mundane weapons, rendering them utterly ineffective against your body. When faced with conventional weaponry, blades and arrows alike simply bounce off your body, while blunt instruments pass through you without causing harm. It's as if you were made of mist, impervious to the physical assaults of mundane weapons. However, even the weakest enchantments can pierce through your invulnerability, rendering enchanted weapons effective against you once more.

### **Better Than The Sum Of Your Parts**

The power of hybridization is truly remarkable. When you combine the racial traits of different beings, the resulting hybrid often possesses significant advantages. However, some powers are inherently difficult to harmonize and can even weaken each other when used in tandem.

Yet, you possess the extraordinary ability to merge two opposing elements or abilities, creating a synergy that surpasses the sum of its parts. While others may settle for mere combinations like cold fire or hot ice, your mastery allows you to harness the true potential of this fusion.

By forcibly combining and then repelling the opposing forces, you can generate a tremendous burst of power that amplifies the strength of your attacks. This unique ability not only showcases your mastery over conflicting elements but also demonstrates your unparalleled skill in wielding the formidable power of hybridization.

## 600 QP

### **Merfolk**

In the depths of the ocean, where the light barely reaches, there exists a world teeming with life and wonder. It is here that you, a mermaid, call home. With a graceful flick of your shimmering tail, you glide effortlessly through the azure waters, your senses attuned to the rhythm of the sea.

Your body, adapted to the deep sea, is a marvel of aquatic engineering. You possess strength and agility beyond compare, and your streamlined form allows you to move through the water with unparalleled speed. With a touch, you can manipulate the currents around you, shaping them to your will and creating barriers of water to ward off threats.

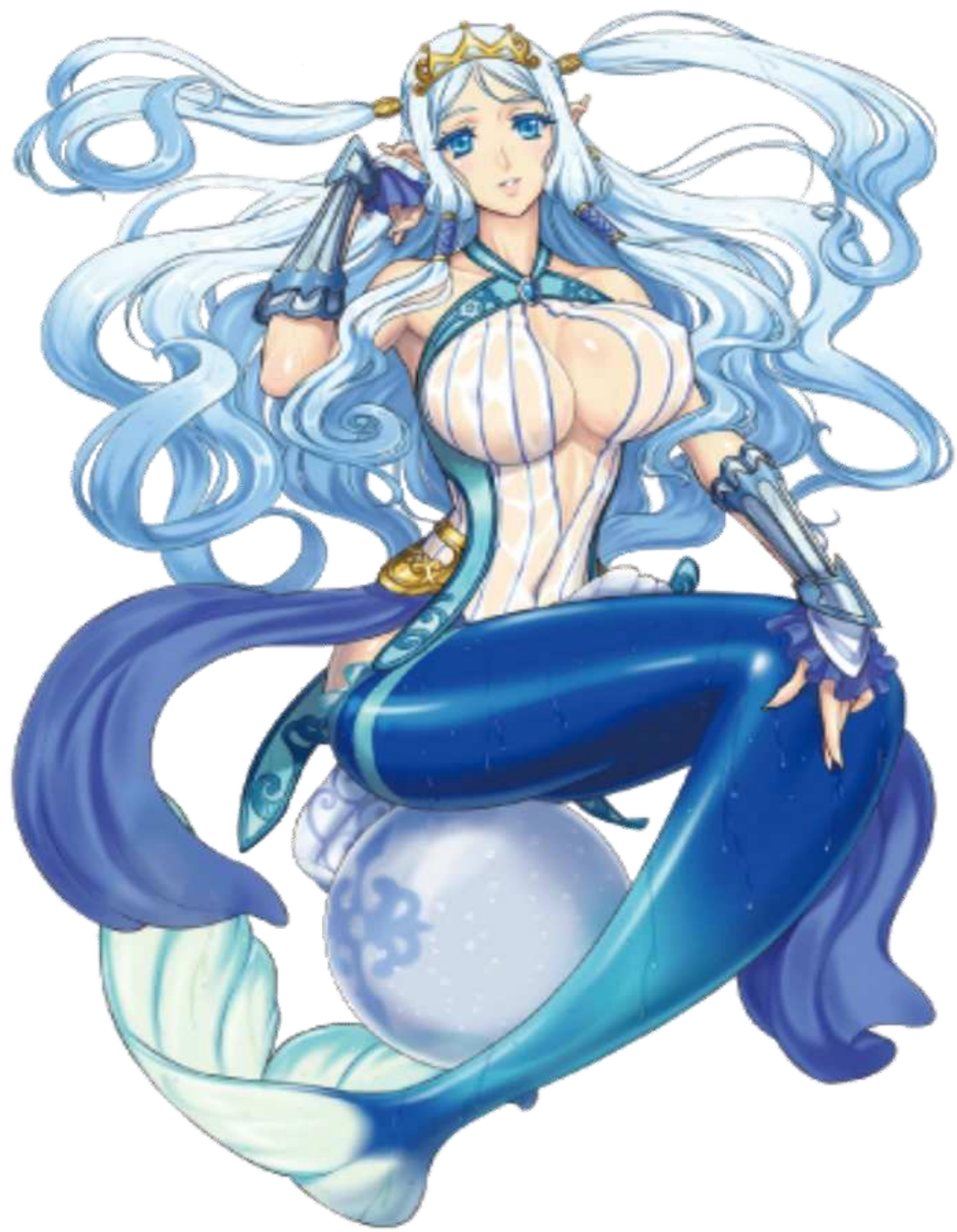
But it is not just the physical realm where your power lies. Your voice, sweet and melodious, holds a captivating power that can enchant those who hear it. Whether it's to lure sailors off course or to calm the turbulent seas, your song can sway the hearts of even the most hardened sailors.

On land, you shed your tail and take on the form of a beautiful maiden, with flowing locks of hair and eyes as deep as the ocean itself. But even in this form, you retain your connection to the sea, feeling its ebb and flow in your very soul.

And if you were to choose the path of the merman, you would harness the abilities of the deep-sea creatures that roam the ocean depths. For example if you chose to be a squid-girl, you possess tentacles that are both versatile and deadly. You can manipulate them with precision, using them to grasp and manipulate objects, as well as to deliver powerful strikes to your enemies.

Your ink, like that of a real squid, serves as both a defensive mechanism and a potent weapon. With a burst of ink, you can obscure the vision of your foes, allowing you to make a swift escape or launch a surprise attack. And your regenerative abilities ensure that even the most grievous wounds are swiftly healed, allowing you to continue your underwater adventures with ease.

In their underwater kingdom, where the color white is favored for its ethereal beauty, their clothing is often wet and translucent, reflecting the shimmering hues of the ocean depths. Yet, despite their enchanting appearance and formidable abilities, both mermaids and mermen share a deep connection to the ocean, sensing its currents and rhythms with an innate understanding that transcends words.



## **Birdman**

In the realm of ancient legends and mythological tales, the Birdmen stand as a testament to the merging of man and avian grace.

With wings spanning wide like the embrace of the sky itself, the Birdmen command the heavens with unmatched expertise. Their flight is not merely a means of transportation but a symphony of motion, a dance of feathers and air currents that carries them effortlessly across the celestial canvas. Through the artistry of their aerial acrobatics, they navigate with the precision of a master painter's brush, swooping and gliding with a grace that seems to defy gravity itself.

Their vision, honed by centuries of soaring above the clouds, pierces through the veils of distance and obscurity. From their lofty perches, they survey the world below with eyes that can discern the slightest movement amidst the vast expanse of land and sea. With keen perception, they spot prey, allies, and adversaries alike, their gaze unerring and unwavering in its focus.

But it is not only their sight that serves them well, for the Birdmen are equipped with talons as sharp as the talons of their avian kin. These claws, honed by the demands of survival in the untamed skies, are not merely tools of defense but instruments of devastation. With a single swipe, they can rend through flesh and bone, delivering strikes with a lethal precision that few can match.

Yet, it is not all about offense, for the Birdmen possess a subtle mastery over their own plumage. With a flick of their feathers, they can manipulate the very air around them, conjuring gusts of wind to aid in their flight or forming protective barriers to shield themselves from harm. In battle, their feathers become deadly projectiles, launched with deadly accuracy to pierce through enemy defenses.



## **Insectoid**

In the vast tapestry of diverse races that populate this world, the Insectoids stand out as a particularly enigmatic and varied group. From the graceful arachnids to the industrious ants, and the resilient beetles to the agile mantises, each Insectoid embodies the unique traits and characteristics of its insectoid lineage.

As an Insectoid, you bear the unmistakable mark of your lineage, with a physique adorned in a durable exoskeleton that serves as both armor and testament to your resilience.

But it is not just your physical fortitude that sets you apart. Your senses are finely attuned to the nuances of your environment, with eyes composed of multiple lenses that afford you a wide field of vision and the ability to detect even the slightest movement. Paired with sensitive antennae that enhance perception and allow for the detection of vibrations and scents, you possess a keen awareness that few can rival.

Yet perhaps most intriguing of all are your innate abilities to summon forth and command the creatures of your kind. Whether you hail from the lineage of spiders, roaches, or any other insectoid species, you have the power to call upon your brethren in great numbers, harnessing their collective strength to aid you in your endeavors. This ability extends to racial traits and abilities inherent to your particular type of insect or bug. For instance, if you are a spider, you may possess the ability to shoot webs, while other types may have unique attributes such as resilient bodies capable of digesting nearly anything.



## Werebeasts

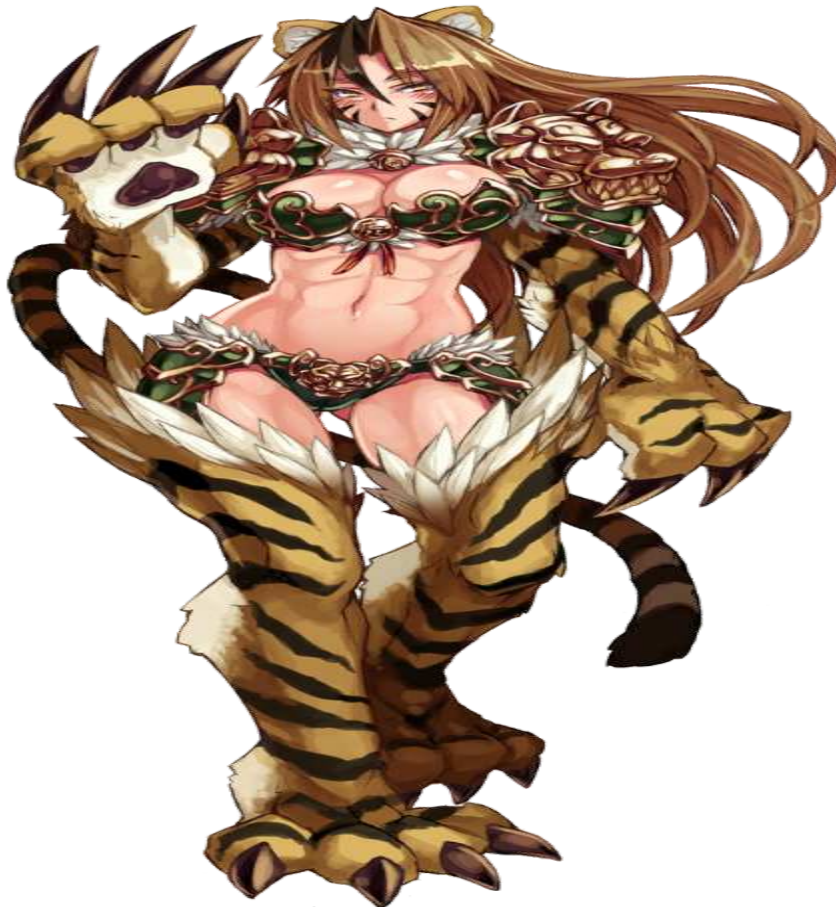
In the realm where the moon holds sway over the shifting forms of beings, there exists a race known as werebeasts. Born of the union between humans and creatures of the land, werebeasts embody a fusion of humanoid and animal traits, each subspecies bearing unique characteristics.

While their appearances may vary, like a werewolf having wolf ears on a human body, werebeasts share common abilities that set them apart from ordinary humans. Shapeshifting is their hallmark, allowing them to seamlessly transition between their human guise and their animalistic form. With each transformation, their bodies undergo remarkable changes, sprouting fur, sharpening claws, and adopting the distinctive features of their chosen animal.

In addition to their physical transformations, werebeasts possess enhanced physical attributes in both forms. Their strength, speed, agility, and senses are heightened, granting them an edge in combat and survival. With claws and teeth sharpened to lethal points serve as their natural weapons, capable of rending flesh and delivering devastating blows to their foes. Whether stalking prey through dense forests or engaging in battle against formidable adversaries, werebeasts are formidable opponents.

A gift of regenerative healing further bolsters their resilience, with disease holding little sway over werebeasts, their bodies immune to many afflictions that plague ordinary humans. And enabling them to swiftly recover from wounds sustained in the heat of battle. Enhanced senses sharpen their awareness of their surroundings, aiding in tracking prey and detecting potential threats.

Despite their solitary natures, werebeasts may form packs, drawn together by a shared kinship and a primal need for companionship and protection. Within these packs, they find strength in unity, bolstering their chances of survival in the wilds.



## Vampire

You bear the cursed bloodline of one of the most powerful vampires to ever exist, granting you a host of abilities that set you apart from ordinary vampires. While you possess the classic vampiric traits of blood-draining, your lineage imbues you with additional powers that make you a force to be reckoned with.

First and foremost, you possess the power to create other vampires through the biting of their necks, much like how you were turned. However, the vampires you create are far stronger than ordinary ones and share your unwavering loyalty. Together, you command a legion of undead followers who will stop at nothing to carry out your will.

Your control over blood is unparalleled, allowing you to manipulate it for various purposes. You can fashion deadly spears out of your own blood, drain the life force from weaker beings to heal yourself, and even create Blood Golems from the blood of living sacrifices. These monstrous creations are formidable opponents, capable of facing down even the strongest of adversaries.

But perhaps the most terrifying aspect of your existence is your near-invincible regeneration. Only the most extreme measures, such as being cut into minuscule pieces or reduced to ash by fire, can truly end your immortal life. As long as there is still warm blood to sustain you, you will continue to rise again, your wounds healing in mere seconds as you drain the life force from your victims.



## Dragon

Dragons, revered and feared in equal measure, embody the very essence of power manifested in physical form within this world. Their presence alone can tilt the scales of dominance in any given incident or region, marking them as formidable entities worthy of both respect and caution.

With physical and magical prowess that surpasses all other races on the continent, even an ordinary Dragon holds the potential to reshape landscapes and dictate the course of events. Their ability to assume the form of either Western or Eastern-style dragons.

Protected by scales that rival the hardness of steel, Dragons are nigh invulnerable to conventional weaponry, with even the most skilled warriors struggling to penetrate their formidable defenses. Blessed with reflexes sharp enough to intercept projectiles in mid-air and agility comparable to that of a feline, they navigate the world with grace and precision, whether on land, in water, or soaring through the skies.

Furthermore, Dragons possess intellects that far surpass those of humans, with even the most modest among them exhibiting a level of intelligence that borders on the supernatural. Coupled with their innate affinity for sorcery, Dragons wield formidable magical abilities that range from elemental manipulation in breath weapon to divine communion, making them formidable adversaries in any conflict. Despite their imposing presence, Dragons also possess the ability to assume a human guise, blending seamlessly into society when necessary, albeit with their elemental affinity and flight capabilities still intact.



## Demon Princess

As one of the esteemed descendants of the Demon King, you wield power and authority unmatched by any other demon.

Your proficiency in harnessing chaos has evolved into a formidable weapon on the battlefield. Your chaos-infused attacks can rend even undying immortals or gods, leaving a trail of destruction in their wake that few can withstand. Your magical prowess knows no bounds, with the ability to grant life, bestow abilities, and peer into the future with uncanny accuracy through the art of fortune-telling.

In addition to your mastery over chaos, you possess the ability to create magical clones and copies of others, wielding them as instruments of punishment or manipulation as you see fit. Your command over death and decay magic instills terror across the continent, draining the life force from all who dare to cross your path. Even in your weaker state, your necromantic powers can cause instant death with but a touch, leaving devastation in your wake.

But perhaps most feared of all are your curses, born from your expertise in black magic. With a mere utterance, you can inflict pain, death, or even worse fates upon your enemies, stripping them of their powers and bending them to your will through the insidious power of mind control. The Curse of Blindness robs victims of their sight, plunging them into eternal darkness, while the Curse of Suffering subjects them to agonizing torment, depriving them of the basic comforts of life. And with the Amplification Curse, you can twist the very essence of a being, enhancing their power while warping their personality to suit your nefarious purposes. Truly, as the highest-ranked demon, you are a force to be reckoned with, wielding power and influence that transcends mortal comprehension.



# Items:

You can import any similar items like for example you can import a sword into a sword, but not a sword into a bow. Also regardless of race and origin everyone gets a +300 CP in this section only.

## General

### **“Armour” Free/variable**

Your armor, though sleek and stylish, offers more than just aesthetic appeal. Crafted to your specifications, it provides adequate defense while accentuating your natural allure. If you chose a china dress design, chosen for its elegance and grace, drapes over your form, leaving the back and legs exposed for both practicality and a touch of daring allure.

Despite its seemingly skimpy appearance, your armor boasts remarkable defensive capabilities. Enchanted with magic, it can withstand the onslaught of battle for an entire day, magically repairing itself at the break of dawn, ready to face another day of challenges and triumphs.

Now, as for the upgrades available to enhance your armor here are your options.

**+200 Defensive:** The Defensive upgrade offers additional protection without compromising your chosen design. Extra plating adorns the shoulders, reinforcing crucial areas while maintaining the allure of your original design.

**+200 Empowering:** Opting for the Empowering upgrade imbues your armor with the essence of a chosen beast, whether it be the majestic griffin or the mighty bear. This infusion of power enhances your strength twofold, amplifying your prowess in battle while retaining the charm of your unique armor.

**+200 Nimble:** For those who value agility and speed, the Nimble upgrade provides an enticing option. By going commando, yes your armor has no underwear. you gain the ability to move with unprecedented swiftness, darting through the battlefield with grace and precision.

**+200 Elemental Resistance:** If elemental resistance is your priority, the Elemental Resistance upgrade allows you to choose an element to which your armor becomes resistant. Whether it be the roaring flames of Fire or the chilling embrace of Ice, your armor will shield you from the chosen element's effects, offering added protection against elemental threats.

**+200 The Beast:** Lastly, the Beast upgrade imbues your armor with the essence of a chosen animal, serving as its main theme. Activating this feature grants you temporary access to the abilities of the selected animal, adding versatility to your arsenal and allowing you to adapt to various combat scenarios with ease.

### **Weapon Free/100/Variable**

As a warrior, the choice of weapon is a crucial decision, one that reflects both your combat style and personal preferences. Whether it be a blade honed to perfection, a sleek and deadly katana, a versatile bow, or a modern firearm, choose one weapon that will be your trusty companion in the heat of battle.

And if you choose a range weapon you have an ample supply of ammunition at your disposal, you are well-prepared to face any challenge that comes your way in the next ten years of your journey. The first weapon is free any extra will cost 100cp.

Now, as for the upgrades available to enhance your weapon here are your options.

+100 Cool Ornaments: Your weapon now embodies the epitome of style and sophistication. Adorned with intricate designs and embellishments, it is a sight to behold on the battlefield. Whether you prefer a sleek and modern aesthetic or a more ornate and traditional look, your weapon's appearance is entirely customizable without sacrificing its performance.

+100 Enchanted: Blessed by celestial forces, your weapon now possesses the divine power to purify anything it touches. With each strike, it cleanses the taint of darkness and corruption, leaving behind only purity and light in its wake.

+100 Corrupted: Infused with the sinister energy of the Swamp Witch, your weapon now exudes a corrupting influence that taints everything it touches. With each strike, it spreads darkness and decay, leaving behind a trail of desolation and despair.

+100 Rage: As your anger grows, so too does the power of your weapon. Infused with an aura of unrestrained fury, it becomes increasingly potent with each passing moment of your wrath.

+200 Animated: With a command, your weapon springs to life, hovering at your side and ready to strike down any who oppose you. Guided by your will, it autonomously engages nearby foes, unleashing a flurry of attacks with unerring precision.

+200 Resilience: Fashioned from the most resilient of materials, your weapon is now impervious to harm by any conventional means. No amount of force or magic can shatter its unyielding form.

+200 Weapon Change: At your will, your weapon seamlessly transforms into another weapon of your choosing, allowing you to adapt to any combat scenario with ease. Whether you require a melee weapon for close-quarters combat, or a ranged weapon for distant foes. With the ability to switch between three forms at will.

+400 Elemental: Infused with the elemental forces of your choosing, your weapon crackles with the power of Water, Earth, Wind, Fire, Ice, Lightning, Light, Dark, Holy, or Chaos.

+400 Sentient: Awakened to consciousness, your weapon is now more than a mere tool—it is a loyal and devoted companion. With a personality of its own, it interacts with you as an equal, offering counsel, companionship, and unwavering loyalty. As it augments your abilities, it shares its essence with you, by shooting some white liquid on you.

Melee Weapons Only:

+100 Sharpened/Blunted: Your weapon's edge is honed to perfection, capable of slicing through armor with ease or delivering bone-crushing blows that pulverize your enemies.

+200 Size Shifting: With a thought, your weapon can change its size to suit the needs of the moment. Whether you require a longer reach to engage distant foes or a shorter length for close-quarters combat, your weapon adapts to your will with seamless fluidity.

+200 Swiftess: When wielded, your weapon becomes an extension of your own speed and agility, striking with blinding swiftess and precision.

+400 Weapon Summoning: With a flick of your wrist, your weapon flies from your hand, striking true at your intended target before returning to your grasp with unerring accuracy.

Ranged weapons Only:

+100 Range: Your weapon boasts an impressive effective range of up to 2 kilometers, allowing you to strike down your enemies from afar with deadly accuracy. Whether raining down arrows from the sky or picking off targets from a distant vantage point, your weapon is a force to be reckoned with at any distance.

+200 Ammunition: Your weapon now boasts a versatile array of specialized ammunition, each imbued with potent properties tailored to your needs and the demands of battle. Chose one type for each purchase of this option.

Holy Milk Rounds: Blessed by divine forces, these rounds are infused with holy energy, making them particularly effective at vanquishing demons and other unholy creatures. Upon impact, they sear the flesh of evil beings with righteous fire, purging them from existence with holy fervor.

Gravity Bullets: These unique projectiles harness the power of gravity, exerting a crushing force upon impact that can overwhelm even the sturdiest of defenses. Enemies struck by these bullets find themselves weighed down by an irresistible force, making movement and retaliation all but impossible.

Needle Flechette: Sharp and needle-like, these bullets are designed for maximum penetration power. As they scatter upon advancement, they pierce through armor and flesh alike with lethal precision, leaving devastation in their wake.

Shock Wave Rounds: Perfect for crowd control, these bullets emit powerful shock waves upon impact that target a person's semicircular canal. The resulting disruption causes disorientation and incapacitation, allowing for swift and non-lethal takedowns of multiple adversaries.

Anti-Demon Cross Silver Bullets: Crafted specifically for encounters with the supernatural, these rounds are imbued with the essence of silver and blessed with holy symbols. Effective against werewolves, vampires, and other unholy creatures, they pierce through supernatural defenses with ease, delivering divine justice to the wicked.

Blitz Warheads: Upon impact, these specialized bullets deliver a powerful shock that disrupts neural transmissions, temporarily paralyzing the target's movements. Ideal for disabling opponents without causing permanent harm, they offer a strategic advantage in combat situations where precision and control are paramount.

Frozen Bullets: Infused with chilling energies, these deadly rounds reduce the speed of molecular motion upon impact, causing the target's molecules to freeze and shatter. With each shot, they unleash a blast of icy cold that encases foes in a prison of frost, rendering them immobile and vulnerable to further attacks.

Spatial Rupture Bullets: Harnessing the incomparable power of Hyperborea Crystal, these bullets are capable of creating spatial ruptures upon impact. With the ability to obliterate anything they touch, they

unleash devastation on a cataclysmic scale, tearing through barriers and adversaries alike with unstoppable force.

### **World Map free**

You now have a simple map of the Continent. And more maps will appear with each world you visit. It's very detailed and precise with its geographic and town locations.

### **Horsehead Necklace 300**

The Horsehead Necklace, a mystical artifact of immense power, serves as a conduit to summon forth an inexhaustible demon horse from the depths of the netherworld. With but a thought and a touch of magic, the necklace invokes the presence of this otherworldly steed, whose fiery eyes gleam with untamed power and whose hooves pound with unearthly strength. This demon horse, bound to the will of its summoner, heeds their commands without question, carrying them swiftly across any terrain with unmatched speed and agility.

But the necklace's capabilities extend beyond the mere summoning of the demon horse. It also possesses the ability to project a formidable magic shield, capable of repelling even the most potent of attacks

### **The Queen's Gate 600**

The Queen's Gate stands as a formidable interdimensional conduit, capable of transcending the boundaries of time and space with a mere activation. Its mystical properties grant its wielder the ability to traverse through diverse dimensions, spanning vast expanses of existence and unlocking realms unknown to mortal comprehension. Basically you now have a gate that lets you go to the multiverse that has ever crossed over with the Queen's blade franchise. Attached to your warehouse.

Yet be warned, the power wielded by the Queen's Gate is not without its risks. Mishandling or misusing this potent artifact can lead to catastrophic consequences, causing the delicate fabric of reality to fray and intertwine. In such instances, dimensions may converge, merging disparate worlds and allowing entities from divergent eras and realms to coalesce in chaotic amalgamations. So have fun.

# Commoner

## **Plain Clothes 100**

Wearing revealing clothing isn't always feasible; there are times when chores demand a more inconspicuous attire. Hence, this set of plain, ordinary clothes will render you inconspicuous, allowing you to blend in seamlessly as a commoner, deflecting attention and avoiding unnecessary conflicts.

## **Quest Logs 200**

In times of financial strain, when funds are tight, taking on additional jobs becomes a necessity. To alleviate such burdens, you now have access to a stack of quests that refresh daily, providing opportunities to earn extra income and make ends meet more comfortably, ensuring financial stability during challenging times.

## **Farm 400**

You've acquired a reliable source of passive income in the form of a fully operational farm, which you can manage and employ others to work on. This farm generates consistent profits, ensuring a steady stream of income after accounting for taxes. Moreover, it is safeguarded against all forms of harm, whether from natural disasters or irresponsible pilfering, providing peace of mind and stability in your financial endeavors.

## **Vibration Armor 600**

You've received an extraordinary set of armor infused with the potent energy of a vibration crystal crafted by Ymir himself. This magical stone harnesses formidable defensive magic, pulsating with vibrations that not only repel damage but also enhance the wearer's strength and prowess to unprecedented levels. This remarkable augmentation was demonstrated when Mirim, a humble peasant girl devoid of combat experience, single-handedly vanquished an entire platoon of soldiers and seized control of a castle. However, the drawback lies in the intense stimulation induced by the armor's vibrations, which may lead to audible manifestations of pleasure from the wearer, akin to fervent moans of ecstasy during battle.

# Noble

## **Money 100**

As a distinguished nobleman, your wealth knows no bounds, and henceforth, you will receive a generous monthly allowance of approximately 100 gold coins, equivalent to an astounding sum of \$100,000.

## **Letters Of Recommendations 200**

Connections indeed wield immense power in the intricate web of society, and as a noble, you now possess a formidable arsenal of letters of recommendation from influential figures across various spheres of influence. From esteemed generals to prominent merchants and fellow nobles, these letters carry significant weight, instantly granting the bearer preferential treatment and opportunities within high society. Whether securing lucrative employment or discreetly sweeping indiscretions under the rug, these letters serve as invaluable tools for navigating the complexities of social hierarchy. However, their potency is not unlimited, as each letter can only be effective once on the same group of people, requiring strategic deployment for maximum impact.

## **Servants 400**

As a noble, the presence of servants is not just a luxury but a necessity to manage your vast estate, attend to daily needs, and orchestrate the lavish events that adorn your social calendar. With a retinue of approximately 400 meticulously selected servants, each fully compensated and unwaveringly loyal to your cause, your household operates with unparalleled efficiency and grace. These skilled attendants possess a diverse array of talents, adept at managing every facet of your life to ensure your comfort and prestige are maintained at the highest standards. You may select the demographics of the attendants.

## **Estate 600**

Your grand estate, a symbol of opulence and sophistication, sits majestically amidst lush greenery, its impressive facade commanding attention and admiration. With intricate architectural embellishments and meticulously tended gardens, the estate exudes an air of timeless elegance and refined beauty. Surrounded by serene forests, tranquil lakes, and vibrant floral displays, it offers a haven of tranquility and luxury. Not only is your home a marvel of architectural splendor, but it also boasts self-cleaning capabilities and is perpetually stocked with all the essentials needed to sustain a life of lavish comfort and indulgence, ensuring that every moment spent within its walls is nothing short of extraordinary. But that's not all as a barracks is also attached to your estate giving you a loyal squad of 1000 individuals strong.

# Blacksmiths

## **Metal Ores 100**

Henceforth, a steady stream of high-quality ore shall flow into your possession each month, a valuable resource coveted by craftsmen and warriors alike. Once processed and refined, this precious metal transforms into exquisite armor and weapons of unparalleled quality and craftsmanship.

## **Backpack 200**

You now possess a remarkable backpack imbued with extraordinary properties to aid you on your journeys. This enchanted pack boasts an infinite capacity for material items, ensuring that it will never be burdened by the weight of rocks, twigs, or any other raw materials you may gather along your travels. Moreover, it possesses a unique preservation charm, maintaining the freshness of both raw and cooked food stored within its confines. However, when it comes to equipment, there is a limitation; the backpack can only accommodate up to 50 pieces of gear, including weapons, shields, helmets, and armor. Additionally, it can hold a set number of recovery items, approximately 15 for each unique healing item. Nevertheless, this drawback is offset by the backpack's quick retriever feature, enabling you to swiftly access and consume these items during battle, providing instant healing for yourself and your allies when the need arises. With this versatile and magical backpack at your side, you are well-equipped to face any challenge that crosses your path..

## **Forge 400**

You now possess a portable workshop in the form of a sturdy cart, drawn by powerful oxen, ready to be deployed at a moment's notice. With remarkable efficiency, this workshop can be swiftly set up on any suitable site and packed away in just 10 minutes, ensuring ease of transportation and convenience during your travels. Equipped with all the necessary tools and equipment, as well as ample storage space for materials and resources, this workshop enables you to craft a wide array of items. From common goods readily available in regular shops to rare and exotic weapons and armor, you have the capability to produce anything you desire, provided you have the required materials, recipes, and, of course, the necessary funds. With this versatile and efficient workshop at your disposal, you possess the means to create and acquire the tools and equipment needed to navigate the challenges that lie ahead.

## **Exotic Blueprints 600**

Congratulations, Jumper! You now possess a set of unique blueprints for crafting advanced and futuristic weapons, seemingly originating from the moon of this world. With these blueprints, you have the capability to create a diverse array of cutting-edge technology, including energy-based weapons, formidable battle mechs, state-of-the-art propulsion boots for enhanced mobility, and even artificial humans. These blueprints unlock a world of possibilities, allowing you to harness the power of advanced technology to gain an edge in combat and exploration. Furthermore, as an added bonus, your blueprints will continuously update with designs of the most advanced weapons technology from future jumps.

# Demon Worshiper

## **Maid Outfit 100**

Gifted by your master, you now possess a maid outfit imbued with potent enchantments. While its appearance may seem unassuming, this garment holds remarkable powers, serving as more than just a uniform. Not only does it provide protection akin to armor, but it also serves as a gauge of the wearer's health and mental state. Remarkably, the outfit requires no cleaning and automatically repairs any damage it sustains. However, be wary, for if you find yourself exhausted or depleted of magical energy, the garment will vanish, leaving you vulnerable. Thus, it's wise to avoid overexertion while wearing this enchanted attire.

## **Undead Boatman 200**

You now command a formidable flying galleon, a legendary vessel that seamlessly traverses both the skies and the seas with unparalleled speed and grace. Manned by a skeleton crew of loyal and skilled sailors, this ship is a force to be reckoned with, boasting a fearsome arsenal of cannons and an ample supply of cannonballs, ready to unleash devastation upon any adversaries foolish enough to cross your path

## **Dead Kingdom 400**

you now possess dominion over a desolate kingdom, devoid of life and barren of growth. Stretching across the landscape like the size of Taiwan, this realm harbors no signs of vitality, presenting a stark contrast to its once-thriving past. However, amidst this bleak landscape lies a peculiar and eerie phenomenon: wherever you tread, countless corpses lay buried beneath the soil, awaiting discovery. Should you choose to harness this macabre resource, any undead creatures raised from these lands will possess exceptional strength and heightened cognitive abilities, far surpassing their typical counterparts. Additionally, they exhibit remarkable resilience against holy attacks, making them formidable entities on the battlefield.

## **Demon's Gate 600**

The Demon's Gate serves as the mysterious conduit between the mortal realm and the enigmatic Underworld. Hidden from the prying eyes of most, this gateway remains shrouded in secrecy, its true nature veiled in obscurity.

Little is divulged about the inner workings of the Demon's Gate, as its operations are closely guarded and known only to a select few. It is through this ethereal threshold that denizens of the Underworld, including demons and other summoned entities, traverse into the mortal plane. Such crossings are often facilitated by the formidable power of the enigmatic Swamp Witch, whose influence extends even into the depths of the Underworld.

And now you have a copy attached to your warehouse.

# Announcer

## **Mike 100**

You've received a microphone, granting you the power to amplify your voice and ensure your witty commentary reaches the ears of your audience, regardless of your location. No longer will your clever remarks be lost in the vastness of the sky or drowned out by surrounding noise. With this microphone in hand, your voice will ring out loud and clear, captivating listeners and drawing them into your charismatic presence wherever you go. Whether you're high in the sky or on solid ground, your words will carry weight and command attention, ensuring that your message is heard by all who wish to listen.

## **Crystal Ball 200**

You now possess a crystal ball, a divine conduit that allows you to establish a direct connection to the heavens. Whether you're receiving divine orders, engaging in casual conversation, or simply seeking guidance, this mystical orb serves as a bridge between you and the celestial realm. With the ability to communicate with the divine at your fingertips, you'll always be in tune with their will and intentions, fostering a harmonious relationship with the heavenly forces. Furthermore, in future jumps, this crystal ball will evolve, granting you the ability to connect and converse with any deity or divine being with whom you share affiliation, expanding your spiritual network and unlocking new avenues of divine insight and assistance.

## **Registration 400**

In your possession now rests a comprehensive list detailing all current participants and potential candidates of the Queen's Blade tournament. This invaluable resource not only provides visual profiles, measurements, and basic background information for each contender but also includes a detailed breakdown of their abilities, total experience levels, and lifetime win records. Whether you seek to orchestrate intriguing matchups between warriors or strategize for easy victories in the tournament, this dossier grants you unparalleled insight into the strengths and weaknesses of each combatant. Furthermore, in future jumps, should you participate in any tournaments, this registry will automatically update with information on the participants, ensuring you remain well-informed and prepared for any upcoming challenges.

## **Colosseum 600**

You now possess a magnificent coliseum, an illustrious venue fit to host the prestigious finals of the Queen's Blade tournaments. This grand arena boasts a seating capacity of 5000 spectators and offers a plethora of amenities to enhance the spectator experience. Inside, numerous merchants peddle snacks and merchandise featuring famous warriors, while a dedicated betting station allows attendees to wager on the outcome of battles, with a portion of the profits flowing into your coffers. The battleground itself is infinitely versatile, thanks to powerful magic at your disposal, enabling you to customize the environment for each match. Whether transforming it into an aquatic arena, a dense forest canopy, or a bustling cityscape, the coliseum ensures every battle is an unforgettable spectacle. With its unmatched popularity, you'll never encounter an empty or indifferent crowd, ensuring the electric atmosphere of competition remains palpable with each thrilling encounter.

# Ruler

## **Wife Training Manual 100**

This book serves as a comprehensive guide for those aspiring to become a devoted and nurturing partner. Within its pages, you'll find a wealth of invaluable information, including delectable food recipes to delight your loved one's palate, thorough cleaning guides to maintain a harmonious home environment, and basic math problems to sharpen your cognitive abilities. Following the instructions laid out in this manual, both you and any other reader will undergo a transformative journey over the course of a month, emerging as affectionate and devoted companions ready to embrace the role of a loving spouse.

## **Vault 200**

You possess a clandestine chamber concealed within the depths of your castle, a sanctuary reserved for your most prized possessions and treasured acquisitions. Here, you can curate your collection to your heart's content, whether it comprises ancient relics, exquisite weaponry, or even crystallized warriors frozen in time. With a mere thought, you can summon any item from your collection to behold its splendor or dismiss it back to its rightful place. Within this sanctum, your treasures remain untarnished by time or filth, perpetually preserved in their pristine condition, and safeguarded from theft unless you willingly part with them.

## **Deadly Assassins 400**

To maintain control and counteract the challenges of ruling a nation, you have assembled a covert and formidable black ops force comprised of 400 exceptionally skilled beautiful warriors. Trained in the arts of espionage, assassination and abduction, these operatives serve as your clandestine enforcers, swiftly neutralizing any threats posed by foolish nobles or contenders in the Queen's Blade tournament who dare to challenge your authority. With their expertise and unwavering loyalty, they ensure the stability and security of your reign, operating in the shadows to preserve your power and eliminate any obstacles to your rule.

## **Kingdom 600**

As the ruler of a small kingdom, your domain centers around a magnificent fortified capital, characterized by a bustling economy and fortified by a grand castle at its heart. This bustling capital serves as the vibrant hub of your realm, teeming with activity and commerce. Surrounding the capital are several fiefs, each governed by loyal nobles who faithfully administer these territories on your behalf. These nobles, unwavering in their allegiance to you, ensure the prosperity and stability of your kingdom, allowing you to focus on matters of governance and leadership from the seat of your power within the castle walls. You may choose the demographics of race & sex/gender of your kingdom.

# Companions:

## **My Old Team 50**

You may import companions you have brought with you, 50 CP each, or 8 for 300CP. Each one gains a free background and race except the devil which they are forbidden to use. and 600 CP to spend and they get 800QP. They may not take drawbacks, but you may give them CP, spending 100 each time to give them each an additional 200.

## **My New Team 200**

As a Warrior sometimes having friends would be nice. Buying this once will allow you to add any allies you've made here as companions. This includes any canon and crossover character. You may buy this multiple times.



# Drawbacks:

**You are limited to +800 Cp from drawbacks.**

## **Rule 63 [+0]**

Well then... looks like we are entering a world where instead of focusing on the stripping of Beautiful warriors instead the handsome warriors. If you want to see bishonen men ripping each other's clothes off, be my Guest.

## **18+ [+0]:**

Really? Alright. The setting just became a lot more lewder, if that is even possible, than it already was, as the bands of light used to conveniently hide the private parts of the human body are now removed and you have a full view of said bodies, and other such fun stuff is no longer prohibited. Hope you have fun with this.

## **Supplement [+0]:**

Not exactly the most in-depth of places, so you can use this jump as a supplement for other jumps. The CP here can only be used in this jump, and vice versa; this includes extra CP from drawbacks.

## **Time Extender [+100]:**

Want to stay longer for more sexy Warriors? Or just rule as the Queen? Or maybe even fight against Heaven and Hell. No matter the reason, you stay for an extra 10 years each time you choose this. You can stay as long as you like.

## **Ticklish Body (+100)**

Well it won't be an ecchi series if you don't have an excuse for girls to touch each other. You are extremely ticklish that renders you helpless when triggered. Even the slightest touch in the spot of your choosing can send you into fits of uncontrollable laughter, leaving you incapacitated and unable to focus on any task at hand.

## **Disliked by dogs (+100)**

It seems that one animal of your choosing in the animal kingdom has taken a rather unfavorable stance against you. Whether it be mischievous squirrels that delight in disrobing you at every opportunity or overzealous dogs that pursue you relentlessly, leaving you drenched in their drool, you find yourself facing daily encounters with these vexing creatures. Despite your best efforts to avoid them, it appears that these animals have made it their mission to inconvenience you at every turn, adding an extra layer of challenge to your daily routine.

## **35 points (+100)**

Once a week, you'll undergo a rather intense evaluation from a formidable and attractive strict elf. Her strength is unmatched, and you won't be able to surpass her until the final week of your stay. Failing to meet her expectations will result in being subjected to her rigorous boot camp, which promises to be both exhausting and unpleasant for a week.

### **Leaping in the Nude(+100)**

Well let's be honest the outfits that are used by the warriors here barely count as armor. And unfortunately, you're required to participate in the Queen's Blade tournament. Throughout your stay here , you're compelled to wear revealing outfits that offer no defensive capabilities, leaving you essentially naked in battle despite appearing armored.

### **Fear of Animals (+200/+300 if you chose 'Disliked by dogs' with the same animal)**

It appears you're cursed, as the one animal you despise has an uncanny knack for finding you wherever you go in this world. Once a day, you encounter your hated animal at the most inconvenient times, and its presence either reduces you to tears, causing you to flee, or renders you unconscious with a single glance, leaving you incapacitated for hours. The outcome is determined by a simple coin flip each time

### **Confinement Curse(+200)**

You've fallen victim to a curse from the witch of the swamp, condemning you to remain confined within your starting location indefinitely. No matter the circumstances, you're unable to leave the area, presenting significant challenges if you intend to participate in the Queen's Blade tournament, which requires extensive travel.

### **Perverted in nature (+200)**

It seems you have a tendency towards lewd behavior that others find inappropriate. Your actions are often met with disapproval and disdain, as people have little patience for your antics. This may lead to strained relationships and difficulty gaining trust or respect from others.

### **Amnesiac (+200)**

You find yourself in a state of amnesia, devoid of memories from your past jumps. The experiences and knowledge you've accumulated are lost to you, leaving you in a state of uncertainty about your identity and purpose. As long as you remain in this jump, your past will remain shrouded in mystery, making it difficult to discern your true self and your place in the world.

### **Yandere Stalker (+300)**

You have attracted the obsessive affection of someone who is deeply infatuated with you, but unfortunately, her love borders on insanity. She will stop at nothing to make you hers, resorting to extreme measures such as sabotaging your relationships and even imprisoning you if necessary. What makes matters worse is that those around you seem oblivious to her alarming behavior, dismissing it as normal and refusing to intervene. If you remain confined for a year without interruption, her chains on you will finally be broken. You may choose a Canon character as your Stalker, and if you want you can take your Stalker with you for free at the end of the Jump.

### **Ugly (+300)**

In this world, appearances hold significant sway, and unfortunately, you find yourself at a disadvantage. While everyone around you boasts striking beauty, you stand out as a stark contrast, rated at a mere 1 out of 10 in terms of looks. Convincing people to trust you or even accept you as human becomes an uphill battle, as your appearance repulses others, making social interaction a challenging endeavor.

### **Playgirl (+300)**

It seems that you have a rather complicated situation on your hands. Despite not having any recollection of your actions, you frequently wake up beside different women, much to your dismay. What's worse is that these women claim to have been seduced by you and demand that you take responsibility for your actions. Many of them hold significant power and influence, making it possible for them to force you into

marriage if they so desire. If you do find yourself forced into marriage, your chain breaks. If you're still unmarried at the end of the Jump you can take all of the women with you for free.

### **Very Busy (+300)**

It appears that you have a tendency to be a pushover, unable to decline requests even if they are perilous and offer little compensation. Once a week, you will be tasked with completing a dangerous assignment, which, fortunately, won't exceed R+18 content. However, these tasks will be physically and mentally exhausting for you to complete, adding to the challenges you face.

### **Sleeping Curse (+400)**

You are afflicted by a curse set by the witch of the swamp, which compels you to sleep for at least 16 hours a day.

### **Holy Milk (+400)**

On your waist, you carry a jar of milk sent by the heavens as punishment for past transgressions. You must ensure at all times that none of the milk spills, as any spillage weakens you further. If all of the milk is gone, your chain will be broken.

### **Ryuu-Rin-Ren (+400)**

You find yourself bound to another individual by a magical cord attached to your necks. This cord cannot be severed by any means, whether in this world or any other. The catch? You and the other person are destined to never get along, constantly bickering and hindering each other's efforts. To make matters worse, you are always in close proximity to each other, exacerbating the tension between you. However, at the end of the jump, the cord will snap, and you both will develop a strange bond. Despite your initial discord, you will have the option to take this person as a companion.

### **No Outside Help (+400)**

You find yourself in a jump where outside powers and your warehouse are off-limits. You must rely solely on your own abilities and resources within this world, facing its challenges and trials without the aid of external assistance.

### **Enslaved (+600)**

You find yourself enslaved by a dim-witted goblin, chained to its side and compelled to carry out its every whim. Refusal is not an option, as the consequences of disobedience are severe, inflicting both physical and mental anguish. Additionally, each failure to comply results in additional chains of restriction being imposed upon you, diminishing your freedom of movement and weakening your abilities.

### **Targeted (+600)**

It seems you've caught the attention of a powerful faction in this world, and you must choose between Heaven, the Swamp Witch, or the Queen as the instigator of their aggression towards you. Throughout your entire stay in this jump, they will continuously send armies to your doorstep, armed with potent equipment and magic to counter your abilities. At the end of the 10-year period, the leader of the faction—whether it be the grand angel, the Swamp Witch, or the Queen herself—will personally confront you in battle. This final showdown promises to be the most challenging trial you've faced thus far, testing your strength, wit, and resolve like never before.

## Ten Years Later:

**Go Home:** What, you finished? Here? Well, we won't ask. Whatever it is you gained here, we hope you enjoy it. You return home with all that you have accrued over your chain, and time resumes in all the worlds you visited.

**Stay Here:** This world does have a certain... allure, hmm? Don't worry, we won't judge. Add 1000CP as a bonus

**Move On:** Ah, but of course. The journey never ends, does it? Go forth and have fun. Make some new friends.

### **Notes:**

- 1. Sorry for the long Jump I kinda went overboard with this jump. This jump's objective was to add every possible ability that was found in the Queen's blades series . That is why it's very bloated, a good learning experience for me on what happens when you try to cram everything in one jump.**
- 2. There is a jump QQ based on the same series that I found inspiration from. And I am not sure if the email address there is the author. But I will give credit to him until further notice.**
- 3. For the Warrior Creation Section in the 600 QP section if you bought multiple jobs here and some of the abilities overlap. Your abilities don't overlap for example if you bought Dark Templar and Ronin with the ability of Rise From The Dead. Then this is what is going to happen you will summon 4 dark samurai and 1000 zombies. It's as simple as that.**
- 4. For the Monster Creation Section in the 600 QP section if you bought multiple races. You would become a Chimera here, for example if you bought Dragon, Vampire, and Demon Princess. Then you become a vampire dragon queen/king with all of your abilities listed that may not be optimal yet but you also gain every weakness of the races.**
- 5. Here is the list of poses in this series :**
  - Holy Pose: Gospel (聖なるポーズ:福音)**  
This technique is performed by holding the bosom and leaning forward, with the other arm resting on the thigh or leg. It bears a similar resemblance to Holy Pose: Judgement. The technique is thought to fortify a person's health along with healing them.
  - Holy Pose: Binding (聖なるポーズ:束縛)**  
This technique is performed by spreading the legs in a squatted position with the hand over head, and allows the user to temporarily confine the enemy. If a weapon is present, the energy is channeled through the weapon.
  - Holy Pose: Purification (聖なるポーズ:浄化)**

**"Seinaru posu jouka"** This technique is performed by bending backwards, with the legs spread out, allowing the energy to be channeled between them. It is one of the more powerful techniques, granting the user the ability to purify, or to make things pure, such as rotten and decayed grass and trees. It is also able to obliterate the living dead.

- **Holy Pose: Jubilance (聖なるポーズ:歓喜)**  
This technique is performed by laying on the ground on one's front, and slightly arching one's leg. It is also thought to reinforce one's health, similar to Holy Pose: Gospel, but it seems to be a much more powerful version, and is therefore lengthy and must be done away from the enemy in order to receive the full effect.
- **Holy Pose: God's Wrath (聖なるポーズ:天罰)**  
**"Seinaru posu Tenbatsu"** This technique is performed by bending over, with the lower area of the body higher than the upper body, with the legs spread out to properly allow the user to see what they are aiming. It allows to user to inflict the opponent directly with the Divine Power.
- **Holy Pose: Blessing (聖なるポーズ:祝福)**  
This technique is performed by bending over in front of the opponent with one hand on the buttocks, and the other in the air, with the user looking at the opponent. It allows the user to grant God's blessing upon the user.
- **Holy Pose: Penance (聖なるポーズ:苦行)**  
This technique is performed by bending over in front of the deponent, but, differing from Holy Pose: Blessing, the legs must be slightly uneven, with one leg being in front of the other. It allows the user to punish those for their sins, in which the damage output may be similar to how much a person has sinned.
- **Holy Pose: Compassion (聖なるポーズ:慈悲)**  
This pose is performed by balancing one's self upside down, with one leg in the air, and the other having support by one arm, and the other arm helping with the balance. It allows its user to alleviate the suffering of others misfortune.

- **Holy Pose: Crush Evil (聖なるポーズ:破邪)**  
 This technique is performed by lying on one side of the body, with one leg bent and the other straight in the air. It allows the user to banish demons and other malevolent spirits, but it only seems to work on non-contractual demons, and lower level demons and spirits.
  
- **Holy Pose: Decalouge (聖なるポーズ:十戒)**  
 This technique is performed by being on one's knees, while leaning back with one arm outstretched in the air, and the other behind the body as balance. Although Melpha has never been seen to use this technique in combat, it appears it is only used as a reinforcement of the religious tenets.
  
- **Holy Pose: Fear (聖なるポーズ:畏怖)**  
 "Seinaru posu ifu" This technique is performed by laying on one's back, with the legs spread widely apart and in the air. It allows the user to instill the fear of God within their opponents, often rendering them unable to attack, leaving them defenseless albeit for a limited time.
- This is the longer version of the technique, and must be done at an further distance in order to receive the full effect of it, which makes the opponents defenseless for a much longer time.
- 
- **Holy Pose: Worship (聖なるポーズ:礼拝)**  
 "Seinaru posu reihai" This technique is performed by lifting the lower clothes of the user, showing either the underwear underneath, or undergarments. It is also one of the more stronger techniques, forcing any one (in area) who has sinned greatly to forcibly bow down and repent for their sins, and receive the love of God.
  
- **Holy Pose: Judgment (聖なるポーズ:審判)**  
 "Seinaru posu shinpan" This technique is performed by bending over with the thighs together and lower legs apart, with the hands on the bosom. It allows the user to inflict guilt from previous crimes of the enemy upon them, and paralyzes the opponent, allowing them only to face the direction the user is in. However it is best for the user to perform this technique at a reasonable distance, to ensure that if the opponent breaks free, little harm will come to them.

- **Holy Pose: Healing (聖なるポーズ:治癒)**  
**"Seinaru posu chi"** This technique is performed by bending over, and sliding a cylindrical object between the legs and buttocks of the user. The user may then, depending on the situation, can either wait for the Divine Power to arrive, or may speed and strengthen the effect by moving the object of choice up and down. It allows the user to heal wounds, although it is not yet known if the technique can cure ailments, such as poisons.
  
- **Holy Pose: Remorse (聖なるポーズ:悔悟)**  
**"Seinaru posu kaigo"** This technique is performed by being on one's knees, face to the sky and eyes closed. It allows to user to instill regret and remorse into their opponent, and to receive mercy from God.
  
- **Holy Pose: Divine Punishment (聖なるポーズ:神罰)**  
This technique is performed by laying on one's back, bending the legs and showing the crotch to the opponent, looking similar to Sigui's Holy Pose: Fear. It allows the user to inflict great damage to the opponent. Since Laila is the "Divine Punishment Enforcer," it's implied only she can use this pose, however, in the White Triangle game, Melpha also uses this pose.

**Holy Pose: Grace (聖なるポーズ:功德)**

This technique consists on summoning an energy pole, twirling around it to spread a blessing, and then bending over, leaning on the pole, to cause a field of energy which engulfs the opponent.

- **Holy Pose: Fate (聖なるポーズ:運命)**  
This technique is performed by lying on one's back, with one leg slightly bent and the other arched, with both hands in a grasping motion. It allows the user to repel any attack against them, allowing them to receive no harm whatsoever. It is said to be one of the most technical and powerful poses, in which Sigui herself has not mastered it yet.

**Evil Poses**

These poses are variations of the Holy Poses, and are only able to be used by someone who has knowledge of the Holy Poses themselves, and the capability to channel their own power into a negative source for the

techniques. These poses, unlike the Holy Poses, seem to take on provocative poses on purpose. The most known user of these poses is Nanael.

- **Evil Pose: Languish (邪なるポーズ:墮落)**  
This technique is performed by lifting and holding one leg in the air, showing the undergarments or underwear of the user purposely. It allows the user to make others weak, or to lose vitality. Its power seems to be the opposite of Holy Pose: Purification, which means that it has to power to corrupt.
- **Evil Pose: Scheme (邪なるポーズ:混沌)**  
This technique is performed by standing on one leg and lifting the other and both arms into the air. It allows the user to instill the want to scheme against others. Its power seems to be the opposite of the Holy Pose: Blessing.
- **Evil Pose: Misfortune (邪なるポーズ:虚無)**  
This technique is performed by lifting the legs with the hands, showing the lower regions of the user. Its appearance is very similar to Holy Pose: Fear. It allows its user to bring misfortune on its opponent. Its power seems to be the opposite of the Holy Pose: Compassion.

## Unholy Poses

As their name implies, unlike the Holy Poses, these poses defy God's will, and draw their strength from manifesting the power of Netherworld's demons. The only known user of these poses so far is The Swamp Witch.

- **Unholy Pose: Control (不浄なるポーズ:支配)**  
This technique is performed by crouching, spreading one's legs and resting a hand on the knee. After accumulating enough magic miasma on her fingertips, the user is capable of binding her opponent's will, effectively making her a slave.
- **Unholy Pose: Despair (不浄なるポーズ:絶望)**

**This technique is performed by getting on hands and feet and presenting the bosom to the opponent. It allows the user to crush the opponent's fighting spirit, then changes the mental pain into physical pain.**

**- Unholy Pose: Corruption (不浄なるポーズ:腐敗)**

**This technique is performed by turning the back to the opponent and flexing one leg. It allows the user to quickly debilitate the opponent's physical strength. There are 2 known forms of this pose: Crumbling Form and Purulent Form, their effects are the same, but there seems to be subtle differences in the poses themselves.**

**- Unholy Pose: Pain (不浄なるポーズ:苦痛)**

**This technique is performed by leaning on a wand or cylindrical object, and spreading the legs a little. It allows the user to undermine the opponent's mind, and as they swallow in agony, it in turn raises the power of the Unholy Pose: Corruption. There are 2 known forms of this pose: Agony Form and Nightmare Form, their effects are the same, but there seems to be subtle differences in the poses themselves.**

**6. Change log from 0.1 to 1.0**

- Fixing some wording issues in the documents and clarify the meaning of some of the perks, races and warrior creation table and how they would interact with it.**
- Adding drawback Time Extender [+100]:**
- Adding to notes how does the Warrior Creation Section 600 QP abilities interact with each other.**
- Adding to notes how does the Monster creation 600 QP abilities interact with each other**