# **~Lewd Character Customization Supplement~**

This will be a supplement dedicated to chains where you're wanting something more than just mechanical benefits. You want something to make passing the time so much more fun either by yourself or with friends with benefits.

Like body mod, your decisions here will reflect how your base body appears as and works before other bodily alterations. The nearest approximations appear when taking the form of another race.

You'll be selecting your base body type, sexual abilities, cosmetic modifications, biological modifications and perhaps modifications of a much stranger kinder.

In addition, unlike Body Mod, there are mental augmentations you can include too. As with Body Mod, genetic defects will be cured.

You'll be given 1000CP to purchase what you wish from what you find below.

# **Body Types**

In this section you'll select the basic proportions of your body using three categories, height, weight and width. Within those categories there is a sliding scale of choices allotted. Before we go on though, you have two other decisions available. Additionally, you may select **gender** freely.

- -"Factory Model": Your body's proportions are what you previously had in life. Choose the options below that fit your body type best within the three groups below. To change them costs 50CP.
- -"Neutral Start": Your body's proportions are set dead in the middle, average height, weight and width. Normal as normal can get. The default. Like Factory Model, simply pay 50CP to change what you want.

#### (Height)

- -"Very Short": You'll be more than a head below everyone your age for sure. 4'0-5'0 down as an adult.
- -"Short": Shorter than most your age, though not by too much. 5'0-5'6 as an adult.
- -"Average": You're standing at the height of the majority. 5'7-6'1 as an adult.
- -"Tall": You're taller than most of your peers, possibly those older than you. 6'2-6'6 as an adult.
- -"Very Tall": You're like a giant staring down on others from above. 6'7-7'6 as an adult.

# (Weight)

- -"Scrawny": You're going to look like a frail twig, ribs will almost certainly be visible.
- -"Underweight": You're looking fairly trim and lean, not much body fat at all on you.
- -"Average": For whatever shoulder width or height you picked, you're pretty much normal.
- -"Overweight": Your body is packing some extra fat there, could be described as chubby or voluptuous.
- -"Obese": You're seriously overweight, very fat, likely have trouble carrying your own weight.

#### (Width)

- -"Thin": Your frame is compact, with narrow shoulders and hips. Good for elegance and speed.
- -"Average": Nothing really notable about your shoulders or hips, good for balanced builds.
- -"Wide": Hips or shoulders are quite wide, giving you a distinctly larger shape, can offer greater power.

### **Statistics**

Here are your varying statistics, the parameters for your body and mind. Each statistic as five levels, the higher the better. You by default have a 2 (Average) in every Category, or can choose to start with a set of parameters reflecting your original parameters, in which case pick the closest levels to reflect them.

You can rank up any of your stats for 50CP per level. Additionally, you can obtain 50CP by lowering yourself to a 1 in a stat, which is under average.

(Strength) (Your ability to exert force with your body's muscles.)

- -1: You barely exert yourself, leaving you a bit of a scrawny weakling by default.
- -2: You have an average amount of muscle and strength for your frame.
- -3: You work out quite a bit, having decent muscle definition and strength for your body type.
- -4: You're fucking shredded, bro or lady bro, huge muscles, huge power.
- -5: You have just over superhuman strength, outperforming world records. Choose your physique.

(Stamina) (How much energy/fuel in the tank before needing to rest.)

- -1: Don't go out much huh? Can barely go for a jog without getting winded.
- -2: You have an average amount of stamina for your body type, walk around, rest, whatever.
- -3: Actively involved in athletics, could heavily exert yourself for hours.
- -4: Marathons, triathlons, you're a long race junkie who can just keep going, barely work a sweat up.
- -5: You're like the energizer bunny, able to stay up for days just running.

(Agility) (The level of find control you can exert over your body.)

- -1: Total awkward ditz. You could trip on a flat sidewalk and don't have balance for shit.
- -2: An adequate amount of agility, balance, motor control, reflexes and such.
- -3: Flips, cartwheels and tumbling like you took classes as a kid.
- -4: Like a professional ballerina, tiptoing and moving with such flawless grace it seems unreal.
- -5: Handstand sprints on narrow fencing. Move like a ninja right out of fiction.

(Flexibility) (The ability to stretch, contort and bend your body and all its joints.)

- -1: You're a stiff stranger, often getting cramps just from dancing a bit too much.
- -2: A basic level of flexibility, joints are all as they should be, muscles are okay.
- -3: Enjoy performing basic contortions like splits and back bends, fairly flexible.
- -4: Bend your fingers backwards, jump rope using your clasped arms, stand on your head.
- -5: Squeeze yourself into impossibly tight places, absorb shock like a champ, do you even have bones???

(Intelligence) (Your problem solving skills using the information available to you.)

- -1: I don't wanna call you a moron, but it's no lie that you're kind of a stupid bimbo.
- -2: You're no wizkid, but you're not dumb either. Averaged Bs and such in school, gold star.
- -3: You're pretty great at solving puzzles, probably got straight As in school, possible teacher's pet.
- -4: Valedictorian, prestigious university, prospective rocket scientist or brain surgeon right here.
- -5: College graduate at age 12. You outperform normal humans in every test there is.

(Charisma) (Your social finesse, likability, ability to control others with social interactions)

- -1: Socially awkward, potentially comes off as an asshole, foot inserted into mouth more often than not.
- -2: You're an everyman or woman, you probably have some friends and can hold a steady conversation.
- -3: Most people would consider you friendly, charming or eloquent, many potential friends.
- -4: You've got the silver tongue and social grace of a politician and eloquence of a lawyer.
- -5: Charisma that can spawn massive followings, potential as a great leader that makes history.

(Wit) (Mental and physical reflexes, quick wit, ingenuity, ability to think fast)

- -1: You will lose every yo mama showdown you enter. A monkey could figure out better one liners.
- -2: You're moderately witty, able to crack jokes or respond to threats as well as anyone else.
- -3: Snakebite reactions with comebacks, a pro at dodgeball, quick witted.
- -4: A master of freestyle rap, connecting thematic rhymes with a vast vocabulary on the spot.
- -5: You could actively dodge handgun bullets if you knew they were coming.

# **Body Modifications**

In this section, every kind of aesthetic or bodily modification we could think of was listed, ready to be purchased to help you make your body into one of your ideals. As your own irregular defaults like poor eyesight or cholesterol will have been fixed automatically, imagine being average in those areas, and being the way you were in all others. If you swapped gender, imagine average measurements.

-"Coloration" (50CP+): With one purchase of Coloration you're allowed to change the color of your skin, eyes or hair to any natural color found in the human race. With a second purchase of Coloration, you're allowed to choose any color at all, make your skin green, hair purple, eyes black as coal. Your aesthetic is in your hands, just be aware that you might stick out if you choose strangely.

-"Sexual Enhancement" (50CP+): You're allowed to size up as many sexual (penis, testicles, vagines, breasts) or secondary sexual features (tongue, lips, hips, thighs, butt, etc) as you like up by 50% of their current size.

Pick as many or as few as you like, and you do not have to use the full 50% increase in growth, but they can only grow a maximum of 50% larger/longer/thicker/etc with one purchase. This can be purchased as many times as you like, stacking. Be aware of the consequences if you go too high though.

Optionally, anyone who purchases Sexual Enhancement can instead reduce sexual or secondary sexual features by up to 50%.

-"Height Shift" (50CP+): Did you want to be even shorter than the shortest height option, or taller than the tallest height option in Body Type? With each purchase of Height Shift you can do just that, shrinking/growing yourself an entire foot (30 centimeters) shorter/taller. This can be purchased twice. You will receive no health defects from your purchases.

-"Healthy Hair" (50CP): On purchase, your hair will become more vibrant, voluminous, silky soft, stronger, less greasy, stay clean pretty much perpetually barring acts like rolling around in mud, and grow at an even rate even if singed off.

Those who purchase Healthy Hair can also choose for hair stop growing anywhere on their body, rending their arms and legs perfectly smooth, preventing the need to shave if a beard is less than desirable, or making their head perpetually bald if they prefer it.

-"Immaculate Mouth" (50CP): Those with immaculate mouth will have a perpetually clean and healthy mouth. Gums will be in excellent shape, tongue will be strong and dexterous, teeth will be radically stronger and slowly positioned correctly if ever misaligned.

Lost teeth will regrow over the course of several weeks. Additionally, increases mouth strength in general, allowing you to more easily tolerate hot and cold foods without worry of sensitive teeth or burning yourself. Just don't try to drink literal boiling fluids or liquid nitrogen, that's still dangerous.

-"Skin Health" (50CP): Skin health raised to greatest heights. Skin is softer, smoother, no more pimples, rashes will be less common, you'll never scar whether from burn or more physical injury, never develop wrinkles, skin cancer made far less likely, birthmarks may be optionally removed.

-"Body Odor" (50CP): On purchase, bad body odor is automatically eliminated, you will no longer become stinky when working up a sweat or otherwise going unwashed. Additionally, your natural scent and pheromones become more pronounced and pleasant to your preferred gender(s). Compliments of "You smell nice" will be far more common in your future.

-"Fluid Production" (50CP+): Your body's ability to produce all manner of fluids (all/any fluids are chosen at purchase) is greatly enhanced. Whether that's the seed of your loins, natural lubricant, saliva, tears, sweat and so on. Those with breasts may optionally bestow the ability to lactate.

A second purchase of Fluid Production will allow one's body to produce absurd amounts of their chosen fluids. Testicles will swing heavy and practically never empty, breasts store incredible amounts of milk like some sort of dairy cow, cry and/or salivate literal buckets.

Your body seems to be able to produce all these additional fluids with the same amount of hydration as before. As long as you drink a healthy amount of water for a normal person you'll keep making more of whatever you make.

-"Aesthetic Dynamic" (50CP+): Aesthetic Dynamic allows one to push their body's physical features/aesthetic in a certain direction. You could make yourself harder or softer, sharper or rounder, more feminine or masculine. The first purchase makes this a simple inclination.

Two purchases would allow you to completely fulfill all sorts of bodily archetypes. You could, as a woman, give yourself so much muscle definition and increase your masculinity a bit to make yourself a total amazon. Or, as a man, make yourself so round, cute and feminine so as to be a trap.

-"Metabolism" (50CP): Your digestive system, metabolism and their efficiency improve on purchase. It's now much easier to stay thin, burn body fat, convert fat into energy, go longer with less food, produce less waste by getting every bit that you can from what you take in and so on.

-"Enhanced Senses" (100CP+): On purchase, your five senses will be refined to be double the average person's in all categories. Get 20/10 vision, hear sounds others would overlook, taste nuances in foods imperceptible to others and so on.

With additional purchases, you are able to select one sense and refine to superhuman levels. You could see distant things like an eagle and perceive heat with your eyes. You could buy into hearing infrasound and ultrasound inaudible to human ears. Taste the air to perceive your surroundings.

-"Body Warping" (100CP+): Body Warping allows you to purchase up to four additional or new body parts, pairs counting as one for the purposes of this modification. You could obtain extra arms, legs or heads this way, or purchase a tail, wings, antennae or some other minor new part.

With a second purchase, the amount doubles, and you become capable of radically altering the shape of your body or individual parts of it, each big change counting like a choice in body part. Give yourself a tauric body type, increase the number of your bones to bend like a snake, have your jaw split apart like a fictional predator, turn your feet into hands and so on.

-"Animal Physiology" (100CP+): The first purchase of Animal Physiology allows you to pick up a variety of minor body parts belonging to a single chosen animal. Special teeth, eyes with a different aesthetic, claws, a tail, naughty bits, animal ears on top of your head, strange skin tones and so on are all fine.

With a second purchase, you are able to make far more radical decisions with design. Choosing a wolf would allow you to resemble a werewolf as just one example. Two purchases would also allow you to choose to partly human, partly animal, like a centaur, minotaur, lamia, mermaid and so on.

# **Mental Modifications**

Although not as developed as the body modification section, you may also modify your base personality and mental capacity in a few ways to change or improve yourself.

-"Disposition" (50CP): For a small purchase you're able adjust what your default mood is like. This does not force you to always feel a certain way, but when there's not much stimulation or influence from your surroundings, this is how you tend to turn out.

Make life a bit brighter in general by defaulting to happy, keep yourself safe by defaulting to caution, or pursue the arts of sciences by defaulting to thoughtful. Any emotion or mindset is available for your general, default mood.

-"Morality" (50CP): Although similar to Disposition in nature, Morality is more like your default attitude towards the world. The world isn't black and white, but many shades of gray among other colors that form a complex rainbow or morals and beliefs. This allows you to scale yourself to a certain direction.

If you've ever wanted to be a better person, then you can warp yourself in that direction. If you've always been a little bad but annoyed by the little things keeping you from going too far, this helps with that too. Can't turn you into some paragon of whatever, doesn't prevent change, but does set the tone.

-"Adaptability" (100CP): You're a picky eater, worried about how you'll take to life in some new worlds, or just the indecisive type. This mental mod makes you more capable adapting to your surroundings and flexing your imagination to deal with problems.

Whether its meeting new people, trying new things, moving to new places, or whatever else, this can help you get used to things much faster than the normal person who defaults into what they're comfortable with.

-"Willpower" (100CP): Not everyone has a will of steel, or much of a spine. Not everyone can speak their mind honestly or fight for what they believe in because there's something intimidating. It's not your fault if you are like that, but this is a quick way of changing things.

After purchase you become much more determined to follow through with decisions, focusing, forcing yourself to do things, stand up to other people, face your fears and so on. Your will is tougher now, you don't have to back down just from social tension.

-"Memory" (100CP): Forgetful type? Catch things slipping your mind? Just wish you could remember things better? On purchase your memory will improve a great deal, in fact you'll be developing an eidetic memory, allowing you to vividly recall anything you see with just a bit of exposure.

You'll be able to remember feelings, smells, tastes and sounds quite clearly too, albeit not to the same extent as sights. Memory doesn't deteriorate with the passage of time, simply needing to rely on how well you originally captured it. This will help with those long years in your chain.

-"Charm" (100CP): Not simply what would be considered to be under the Charisma Stat, Charm is all about the sensual side of things. It injects an intuitive knowledge of how to speak with your body and read other people's posturing, and the art of flirting. You might not be some master of seduction after buying this, but you can certainly initiate relationships with more ease than before.

### **Character Perks**

Not a particularly sensical section for character customization, this place holds purchased of interest nonetheless. Unlike the previous sections, Character Perks tend to be more supernatural effects used to improve your image or make things more convenient.

- -"Tailored Clothing" (50CP): On purchase, any clothing or equipment that's around your general size will transform to be a perfect fit as if tailor made just for you. When removed, the clothes go back to their original size. Clothes that are intentionally baggy won't suddenly become tight.
- -"Evercleansed" (50CP): Your body's natural state is to be squeaky clean. You will never have to bathe to maintain your cleanliness unless actually submerged in the grimiest, murkiest, stickiest filth. Even then, a quick rinse is all you need to go back to being clean.
- -"Gender Swapping" (100CP): You now have the ability to swap genders once per month. You can either make the switch from male to female, female to male, or stop somewhere in between. When you switch genders using this ability, you really will become the new one for the purposes of perks, inworld interactions and other such things. It becomes your new default. Mentality may change somewhat.
- -"Prime of Life" (100CP+): After hitting the prime of your life, you will sustain the same level of physical prowess and bodily integrity until the day you die. You'll continue to visibly age, you might even look like a normal old person, but you'll still have the immune system, endurance and be as spring and spry as the day you turned 21. A second purchase causes visible signs of aging to also diminish.
- -"Body Maintenance/Homeostasis" (100CP+): With one purchase, you acquire Body Maintenance, assuring your body will no longer naturally degrade. You work out, you diet, you get stronger and healthier, you will sustain that level of health and fitness even if you get lazy later.

With two purchases, you obtain Homeostasis. Homeostasis means you no longer need food or water, and you will no longer suffer from normal illnesses. Your body is able to sustain itself at optimal condition perpetually. Extreme toxins, magic and so on can still make you suffer in either case.

- -"Polar Bear Club" (100CP): Your body is now highly resistant to normal environmental extremes. Go skinny dipping in the arctic, sunbathe in the Sahara, you'll be just fine. This isn't a strict immunity to temperature, you can still get burned by fire or flying close to the sun, gain frostbite if frozen solid.
- -"Superior Breeding" (100CP+): Your fertility and/or virility are greatly enhanced. Those with female reproduction organs can be impregnated by coupling with any other lifeform with male reproductive organs or something close. They will also survive giving birth to whatever offspring they might get.

Those with male reproductive organs can likewise impregnate any living creature with female reproductive organs. Those with both sets can perform either role. It also allows those with it to will down their fertility or virility when it just comes to sex for pleasure.

-"Sexual Will" (100CP): Those with sexual will can will their sexual processes to follow their lead. Force yourself to harden, soften, prevent orgasm, even suppress libido. Releasing the floodgates of orgasm tends to have explosive results. Will dependent. Supernatural seduction/pleasure can still pierce.