



Barebones Generic Persona Addon [Fiat-Backed Edition]

v1.0

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Welcome to the Barebones Generic Persona Addon. This supplement is meant to be used alongside any other Jump from the Persona Series. It will be rather barebones (thus its name) but it will allow you to purchase some of the Personas of the main casts. Purchase wisely.

Take **1000 Choice Points** for this supplement.

Perks

Everyone gets **two freebies and two discounts**. Discounted Perks are 50% off.

Lionhearted Bravery [200 CP]

Fear has no hold over you. You possess an unshakable courage that empowers you to face even the most difficult challenges head-on. Whether you're up against overwhelming odds or confronting deep personal fears, you remain calm, composed, and determined. Your bravery inspires others, giving them strength in moments of crisis. No matter the danger or uncertainty, you push forward with confidence and resolve, always ready to stand firm for what you believe in and take decisive action when it matters most.

Debonair Charm [200 CP]

Your presence is magnetic, effortlessly drawing people toward you. You have a natural grace and charisma that makes others feel at ease, and your words always seem to land perfectly, whether you're making a joke, offering encouragement, or persuading someone. People find it difficult to resist your influence, as your charm makes you both captivating and likable. Whether in casual conversation or high-stakes negotiations, you know exactly how to navigate social dynamics and leave a lasting, positive impression on everyone you meet.

Erudite Knowledge [200 CP]

Your mind is a well of information. You can instantly absorb, retain, and comprehend any form of knowledge presented to you, whether it's a new language, complex theories, or arcane spells. Your ability to connect and process information allows you to understand even the smallest of details effortlessly. Your memory is flawless, ensuring you never forget what you've learned. Additionally, the storage for information in your brain is infinite, ensuring you never run out of space to learn new things.

Angelic Kindness [200 CP]

You're truly an empath, which allows you to easily understand and connect with the feelings of others. You can intuitively sense the emotions and intentions of those around you, even when they're trying to hide how they're feeling. This enables you to provide comfort, guidance, or support in exactly the way someone needs it. Your abilities also allow you to forge strong relationships and resolve conflicts with grace. People feel seen and heard in your presence, and your compassion can soothe even the most troubled individuals.

Rock Solid Diligence [200 CP]

Your work ethic is unmatched. You have an extraordinary level of focus and perseverance, enabling you to work tirelessly on any task without losing motivation or making mistakes. Whether it's mastering a skill, solving a problem, or completing a task, your commitment ensures consistent progress and exceptional results. You can maintain peak concentration and stamina for extended periods, always pushing forward with care and precision, no matter how challenging the goal.

Transcendent Proficiency [200 CP]

Mastery comes naturally to you. No matter the skill, craft, or discipline, you can learn and perfect it with absurd speed and ease. Your movements are precise, your techniques flawless, and your ability to adapt to new challenges is unmatched. Whether in combat, art, or any task requiring finesse, your proficiency allows you to perform at the highest level, as if you've spent a lifetime honing your abilities. With each new venture, you quickly become a natural expert, impressing those around you with your flawless execution and refined skill.

No Restrictions [400 CP]

The Dark Hour, the TV World, the Cognitive World. Some powers are restricted to only work in certain realms. You are an exception to this rule, enabling you to summon your Personas and use all of their and your own powers in the real world. All of your powers that would usually need to meet certain requirements will now continue to work anywhere and anytime regardless of them. Go summon your Personas in your classroom, Jumper!

Contractor [400 CP]

The protagonists of the Persona Games will sometimes come across certain personas and convince them to join their ranks. The same happens to you now. Whether after convincing them in a conversation or after beating them in a fight, personas, shikigami, monsters, yokai and similar beings will become "contracted" to you and you'll gain the ability to summon them to fight for you. Your roster for your summons is now infinite and they'll be able to endlessly rise in strength. Your summons rise in power together with you, gain new abilities the stronger they become, and may even evolve into new forms. This also integrates any other summons you already possess, be they through "contracts" or something else entirely, allowing for all of them to benefit from this.

No To That [400 CP]

The protagonists of the Persona Games have the ability to fuse their personas together to gain stronger ones with new abilities. The downside to this is that they lose the personas used for this. You don't have that problem. Anytime you fuse your personas together you'll create copies of them that get fused instead of the originals. This allows you to still benefit from the fusion while still having your original personas. You can now also fuse other summons the same way you would fuse your personas. Of course this perk also works for fusing said other summons.

Dungeon Crawler [400 CP]

Mementos, the incarnation of the Collective Unconsciousness. Tartarus, the Labyrinth that appears during the Dark Hour. You become the proud owner of a similar dungeon. In this setting, and any future settings that follow, you can teleport yourself and your allies into a dungeon with infinite floors. Here you can fight and test yourself against an infinite plethora of shadows that will update to fit into each future setting. If you also have the **Contractor Perk**, then you can turn any shadows you beat into your summons.



Persona

This section only features the Persona of the main casts at their unevolved form (mainly from Persona 3, 4, and 5). You can purchase any persona here, even if they're of a different arcana than yourself. If you happen to own the same persona as a known character then you can replace them, or have your Persona be perceived to be an alternative version of theirs.

*Everyone gets **two freebies** and **two discounts**. Discounted Persona are 50% off.*

Orpheus [600 CP]

The Fool Arcana. The Persona of Makoto Yuki. A poet of Greek mythology skilled with the lyre. Orpheus tried to retrieve his wife from Hades, but she vanished when he looked back before reaching the surface.



Izanagi [600 CP]

The Fool Arcana. The Persona of Yu Narukami. Izanagi is one of the ancient gods who existed before Japan began. He created the Oyashima from chaos, then gave birth to countless children and laid the foundation of soil and nature.

Arsène [600 CP]

The Fool Arcana. The Persona of Ren Amamiya. Arsène is based off of the main character of Maurice Leblanc's novels, Arsène Lupin. He appears everywhere and is a master of disguise. He is known to help law-abiding citizens.





Io [600 CP]

The Lovers Arcana. The persona of Yukari Takeba. A priestess in service of the goddess Hera. When Zeus fell in love with her, he transformed her into a cow to hide her from Hera, but Hera saw through the ruse. She was rescued by Hermes, and escaped across the sea to safety.

Hermes [600 CP]

The Magician Arcana. The Persona of Junpei Iori. A messenger god who served Zeus. His winged sandals allowed him to fly, and he was worshiped as a god of travel and commerce. He was also known as a trickster, being able to freely cross between the mortal and godly realms.



Penthesilea [600 CP]

The Empress Arcana. The Persona of Mitsuru Kirijo. A queen of the Amazons in Greek mythology. She fought for the Trojans during the Trojan War, but was slain by Achilles. When Achilles took off her helmet and saw her beautiful face, he felt great remorse for killing her.

Polydeuces [600 CP]

The Emperor Arcana. The Persona of Akihiko Sanada. A hero in Greek mythology as the son of Zeus and the mortal Leda, he inherited his father's immortality. He and his half-brother Castor were famed fighters, and both became stars in the constellation Gemini.





Lucia [600 CP]

Priestess Arcana. The Persona of Fuuka Yamagishi. A saint who was martyred during the persecution of Christianity in the time of the Roman Empire. She was tortured and had her eyes gouged out, but a miracle restored her sight. She is revered as the patron saint of the blind.

Palladion [600 CP]

Chariot Arcana. The Persona of Aigis. Palladion was a guardian statue from ancient Greece, stolen from Troy, that protected the city in which it was enshrined. It is said that Athena was so saddened by the death of her friend, Pallas, that she had the wooden statue made in her image.



Cerberus [600 CP]

The Strength Arcana. The Persona of Koromaru. The giant hound that guards the great abyss, Tartarus. He answers to Hades, the lord of the underworld, and keeps watch for both intruders and escapees. He was born from Typhon and Echidna, and is the older brother of Orthrus.

Nemesis [600 CP]

The Justice Arcana. The Persona of Ken Amada Ken. Nemesis was a Greek goddess that was the personification of the gods' wrath, or "divine retribution." While known to administer vengeance, she was also perceived as fair and balanced, punishing only those that deserved it.





Castor [600 CP]

The Hierophant Arcana. The Persona of Shinjiro Aragaki. A hero in Greek mythology. He is Polydeuces's half-brother, but doesn't share his brother's immortality. He was struck and killed by an arrow, after which he and his brother became stars in the constellation Gemini.

Psyche [600 CP]

The Hierophant Arcana. The Persona of Metis. Psyche is a woman from Greek mythology said to rival the goddess of beauty herself. She fell in love with Eros, the god of love. After overcoming numerous trials, she was allowed to be with him, and became the goddess of the soul.



Jiraiya [600 CP]

The Magician Arcana. The Persona of Yosuke Hanamura. This Ninja appeared in several Edo-era stories and plays. His toad magic allowed him to control and ride toads, as well as turn into a giant toad himself in some stories. Alongside his wife Tsunade, a devotee of slug magic, he battled the snake-magic wielding Orochimaru, who was once Jiraiya's disciple.

Tomoe [600 CP]

The Chariot Arcana. The Persona of Chie Satonaka. As a high-ranking female samurai, Tomoe Gonzen was an unusual figure in feudal Japan. When her lover Yoshinaka Minamoto made a bid to become the Minamoto clan leader, she fought to defend him against the other branches of the Minamoto family. However, accounts vary regarding her actions during the final battle in which Yoshinaka died.





Konohana Sakuya [600 CP]

The Priestess Arcana. The Persona of Yukiko Amagi. She was the daughter of the mountain god Ouyamatsumi. When she became Ninigi's wife and grew pregnant on the first night of their marriage, he accused her of infidelity. She stood in a burning hut, claiming the fire wouldn't touch her if she had been faithful, and emerged unscathed. Her emblem is the cherry blossom.

Take-Mikazuchi [600 CP]

The Emperor Arcana. The Persona of Kanji Tatsumi. When Izanagi killed the fire god Kagutsuchi, who caused his wife Izanami to die in childbirth, the thunder god Take-Mikazuchi was born out of his blood. Take-Mikazuchi was sent along with Futsunushi to pacify the rebellious gods and take control of Izumo for Amaterasu's grandson, Ninigi.



Himiko [600 CP]

The Lovers Arcana. The Persona of Rise Kujikawa. A shamaness and queen of the ancient kingdom of Yamatai, elected by virtue of her impressive magical powers. The only record of her reign is from a diplomatic envoy to China in the third century A.D., and scholars continue to dispute the location of her kingdom to this day.

Kintoki-Douji [600 CP]

The Star Arcana. The Persona of Teddie. When the legendary figure Kintaro reached adulthood, he took the name of Sakata no Kintoki. His childhood friends were the animals on the mountain where he grew up, and he regularly proved his incredible strength when playing with them. He was rarely seen without his tomahawk, with which he helped local woodcutters fell trees.





Sukuna-Hikona [600 CP]

The Fortune Arcana. The Persona of Naoto Shirogane. In addition to assisting Oukuninushi in creating the land of Izumo, this tiny god was one of the founders of medicine. He first arrived in the land in a small boat made of a pea pod, wearing the skin of a goose. He continued to help rule over the land of Izumo until the arrival of Ninigi, Amaterasu's grandson.

Captain Kidd [600 CP]

The Chariot Arcana. The Persona of Ryuji Sakamoto. A 17th century privateer who eventually became a world-renowned pirate. At his execution, he declared he had hidden treasure, leaving behind many legends.



Carmen [600 CP]

The Lovers Arcana. The Persona of Takamaki Ann. She is a gypsy thief from the novel by Merimee, which became famous through the opera by Bizet. She is a femme fatale who is beautiful but very capricious.

Zorro [600 CP]

The Magician Arcana. The Persona of Morgana. A masked swordsman of justice who fought in California against corrupt officials during the era of Spanish rule. He always left his "Z" mark with his rapier wherever he appeared.



Goemon [600 CP]

The Emperor Arcana. The Persona of Yusuke Kitagawa. Ishikawa Goemon was a thief who stole from the rich and gave to the poor in Japan during the Azuchi-Momoyama period. The kabuki scene of him sitting on the gate of Nanzen-ji is famous.

Johanna [600 CP]

The Priestess Arcana. The Persona of Makoto Niiijima. Johanna is the mysterious female pope of the Middle Ages. She posed as a man and eventually made it all the way up to pope due to her unrivaled intellect.



Necronomicon [600 CP]

The Hermit Arcana. The Persona of Futaba Sakura. The grimoire which contains vital information of the Cthulhu mythos by Lovecraft. Its original name is Al Azif. It is said the book itself is alive.

Milady [600 CP]

The Empress Arcana. The Persona of Haru Okumura. She is the beautiful woman that appears in Dumas's *The Three Musketeers*. Branded with a fleur-de-lis symbol, she used many aliases to control nobility and get her vengeance.



Robin Hood [600 CP]

The Justice Arcana. The Persona of Goro Akechi. A noble thief that made waves in England during the Middle Ages. He is an expert archer and leader of the Merry Men, outlaws of justice who made Sherwood Forest their home.

Cendrillon [600 CP]

The Faith Arcana. The Persona of Sumire Yoshizawa. The French name of the titular heroine of *Cinderella*, an oft-retold tale of great renown in which a mistreated waif gains luxury, beauty, and a single night's dance with a prince through the power of magic.



Last Words

The choice points gained here are meant to be used in **this supplement only**.
This supplement can be taken multiple times.

Change Log

v1.0

Initial Supplement Creation.

Notes

1. The Personas are expensive because this supplement isn't meant to instantly make you OP.
2. I *won't* add a Drawback Section. You already gain two free Main Persona, and you're allowed to use this supplement multiple times. Be happy with that.
3. I'll also *not* add any more perks to this supplement, or give you the ability to purchase the evolved Personas. Evolve them yourself in Jump.
4. This is a Generic Jump, thus please don't complain about any inconsistencies with the source material.
5. **Contractor** would work on things like Stands, Naruto Summons, or even on Rika or the Ten Shadows Technique.