



***The aura farming system gauntlet***  
**by PerfectlyNormalShard**

***“Aura Farming:*** The act of dominantly exerting one's persona, charisma, and demeanor as a noticeable social pressure through intentional actions supportive of Aura Farmer's desired demeanor/persona” -The Urban Dictionary. Across your travel you probably met many such individuals, from Vergil to Hanma Yujiro, it is not something related to one's morality, but a way of Life, no matter how strong they may be , some jumpers just can't be introduced to polite company without cringing away, if you feel like this or afraid to become as such, you've come to the right place.as a gauntlet You get **0 Choice Points**.

## Starting Location

*Welcome to THE AURA academy, here we gather the brightest stars across the multiverse and beyond to further their potential, founded by the Headmaster Piccolo Him jr, it has formed since then exceptional laureates that later joined prestigious organizations such as The round Table of Black Airforce Activity. In this academy, we offer no program, all courses are available and there is no time limit to graduate, from Light skin energy 101 to Keikaku 304, overseen by the best teachers we could find*

## Gender

Choose any age and gender, aura farming is beyond such concerns

# Perks

## **One Time Touch UP [Free/Mandatory] [This is added to your body mod]**

The most fundamental of an aura farmer's health, no amount of power or charisma gone change anything if you look like a bald shriveled raisin, here is a onetime overlook.

## **Basic Pick-me up [Free] [This is added to your body mod]**

The ability to need only 1 hour of sleep a day, the removal of the need to piss and shit, the shortening of time between thought and action, your muscles never deteriorate below a point, and any hygiene tool you use has infinite duration on you, like perfume.

## **Language of the Hood [100 CP] [This is added to your body mod]**

Now you won't ever fear been caught lacking or having any meaning behind Urban Lingo be beyond your understanding, so you're always aware of the flow and be on the up top.

## **Scars are a man's beauty [200 CP] [This is added to your body mod]**

As an aura farmer, battle is an inevitable part of your life, and you will not always return unscathed, but with this any scar or disfigure you gain will look good on you and be aesthetically pleasing, your body is also harder, and you heal fast.

## **Essence of the Auravatar [400 CP]**

Now this is the culmination of every hope and dreams of the academy, you have become an auravatar, withing you dwell the essence of every aura farmer past present and future in existence, you can call upon their spirit for aura farming advice,, life advice, or whatever advice you need, don't bother about morality, its not actually them, just their essence and memory, you can only summon one at a time, and only those you know or heard about, the range is 30 m radius and you decide how they manifest a spirit only you can see, a voice in your head, straight up possession, but the more influence upon you, the more stamina draining it is.

## **Aura Farming System [600 CP/1000CP]**

This is what you came here for, this aura farming system is now an innate part of you, so even power cancellers can't remove it, you have no level, but it store your total aura, it divide you're aura into three stats: Strength, Defense and Aura projection, you can move the points you have placed around at will, but Stored Aura can be Lost, so be careful, The States are defined respectively as Strength: Fighting aura, like chi or Ki which strengthen the body past it limit like in HxH or Dragon Ball, Defense: Defensive aura that Act as armor or shield, like in Bleach or Rwby, and Aura Projection: which is a psychic aura like in Mob Psycho or Saiki K. you gain Aura farming related Missions to Gain Aura farming Related Skills based or your surroundings and what situation the system detect.

For Another 400CP, you're system get Revamped with other functions, such as additional stats which are: Vitality (Level 0 -> Level 1): 100 Aura, Strength (Level 0 -> Level 1): 100 Aura, Agility (Level 0 -> Level 1): 100 Aura, Mind (Level 0 -> Level 1): 100 Aura, Arcane (Level 0 -> Level 1): 100 Aura, Talent (Level 0 -> Level 1): 100 Aura, Unlock Spells: 1000 Aura Unlock Skills: 1000 Aura Unlock Inventory: 10000 Aura. Skills and spells are divided into 10 levels, and each spell or skill can be level UP. Example of skills on the revamped system are Level 0 Skills: First Aid, Navigation; Forage, Build Fire, Find Water. Level 1 Skills: Second Wind, Limit Break, Accelerate, Aura Insight, Suppress Soul, Ninja, Grappler, Striker, Duelist, Aura Marksman.

# Items

*You get 200 CP for this section only.*

## **Stylish outfit [Free/Mandatory]**

This is your basic uniform, it can shapeshift and have moderate defense against bullet and knives equal to high quality Kevlar, it can regenerate and offer excellent protection to heat and cold, comes with a summonable combat knife of exceptional sharpness with its hilt. By default, it comes like this.

## **Aura scouter [100 CP]**

This marvel of the best A.U.R.A technology, near indestructible, can change look and texture, even collapse into other shapes and summonable by you with a flex of will, can scan the Aura of any type around you, can also serve as night vision, infrared and omni-radiation



## **Big Bro's 36 in one [200 CP]**

This is the essentials of all you need to care of your toiletry rolled up in one, like those product for men, it is shampoo, conditioner perfume(of any type you wish like axe), soap, moisturizer and whatever you need for your hygiene, it is also a powerful healing salve, paste it on an amputated limb, and it will grow a new one in Three months, can be drunk safely for regular healing, has infinite refill.

## **Bag of Tricks [400 CP]**

This is the deepest bag of trick you'll ever need, can be summoned to your side, shapeshift into any type of bag, near indestructible and regenerate, can produce anything, tool or object you know the blue print or can theoretically buy with infinite money, including laptops and phones, sim card and driving permit, however the mass limit is a ton a day, otherwise it overheat, act as a 10m square inventory too.

## **Fast drive Cellphone [600 CP]**

This is approved by Vin Diesel himself, with this indestructible phone, you can create any vehicle a civilian can have with infinite money, as custom as you want with infinite fuel, however you can only have up to 3 vehicle at the time and if destroyed, the scraps vanish, and have to wait an hour for the slot to empty, can create them out of view and drive to you location.

# Companions

*Companions can purchase more companions.*

## **Companion Import [100]**

import a single companion to help you, they're stuck at their base powers however.

## **Companion export [free]**

So, if any huzz and bro (I don't judge) was struck by your look, feel free to take them along as companions.

## Drawbacks

### **Extended Stay [+100 CP]**

Your time here extended to 10 more years. More purchases don't grant points.

### **Damn Gooner [+100 CP]**

You're suspected of having a gooning addiction, so to rehabilitate you, as no aura farmer of the name can be one, you can no longer just rub one out, get a girl if you want relief, not your hand.

### **System Notice [+200] [require: Aura Farming System]**

Normally the notice you have when gaining aura can be turned off, not anymore, worse anyone close to you can hear them, like a notification you can't turn off.

### **Curse of the Douch [+200]**

Just as there is a very subtle but crucial difference between a Chad and a Brad, there is one between an Aura Farmer, and a straight up Dick, not that many Manhwas type protagonist sees the difference, nor you for that matter.

### **Snarky system [+200] [require: Aura Farming System]**

Normally the system. It is emotionless, now it will critique your every move, don't expect constructive criticism either

### **generational debt [+400]**

One of your ancestors was such a fraud he gave you generational debt, you start with -1900 Aura.

### **Complete the curriculum [+400/+600] [Mandatory]**

Welcome to THE AURA Academy, here you will take the basic courses of aura farming, your teachers and classmates will be the best in the business, from Sung Jinwoo to Gojo to Yamazaki Gun, with the old gen being teachers, mentors and assistants, you must do the mandatory Four year curriculum, for 600 you must do every Course offered at the academy, don't worry its free and there is no time limit, and you don't age here

### **Graduation Clause [+600]**

Normally, simply passing ten year at the academy is enough for the gauntlet, not anymore, after completing your courses, you have to graduate, your system will be reset and be dropped in a world, by default it is My Hero Academia, simply put a new version of the manga will be printed with you in it in another world, be recognized as an aura farmer and get a passing grade, otherwise we send you to another world till you succeed, if you want you can restart as many point until you get an A+..

### **Criticism [+600]**

Due to being placed on Fraud watch, the system will be far harsher, generic one liner won't cut it, you must exceed a certain level to gain points, and you lose points more easily than you gain them, you won't get lower than -999 thankfully due to this.

# Decisions

*You have three choices ...*

## **Go to next Jump**

Continue....

## **Stay**

Stay and enjoy your current life.

## **Go back**

Tired of all that adventure? Take this and go home.

# Change Log

v1.0

Initial jump made