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**WHAT DO YOU DO WHEN
YOU SUDDENLY BECOME
AN IMMORTAL?**



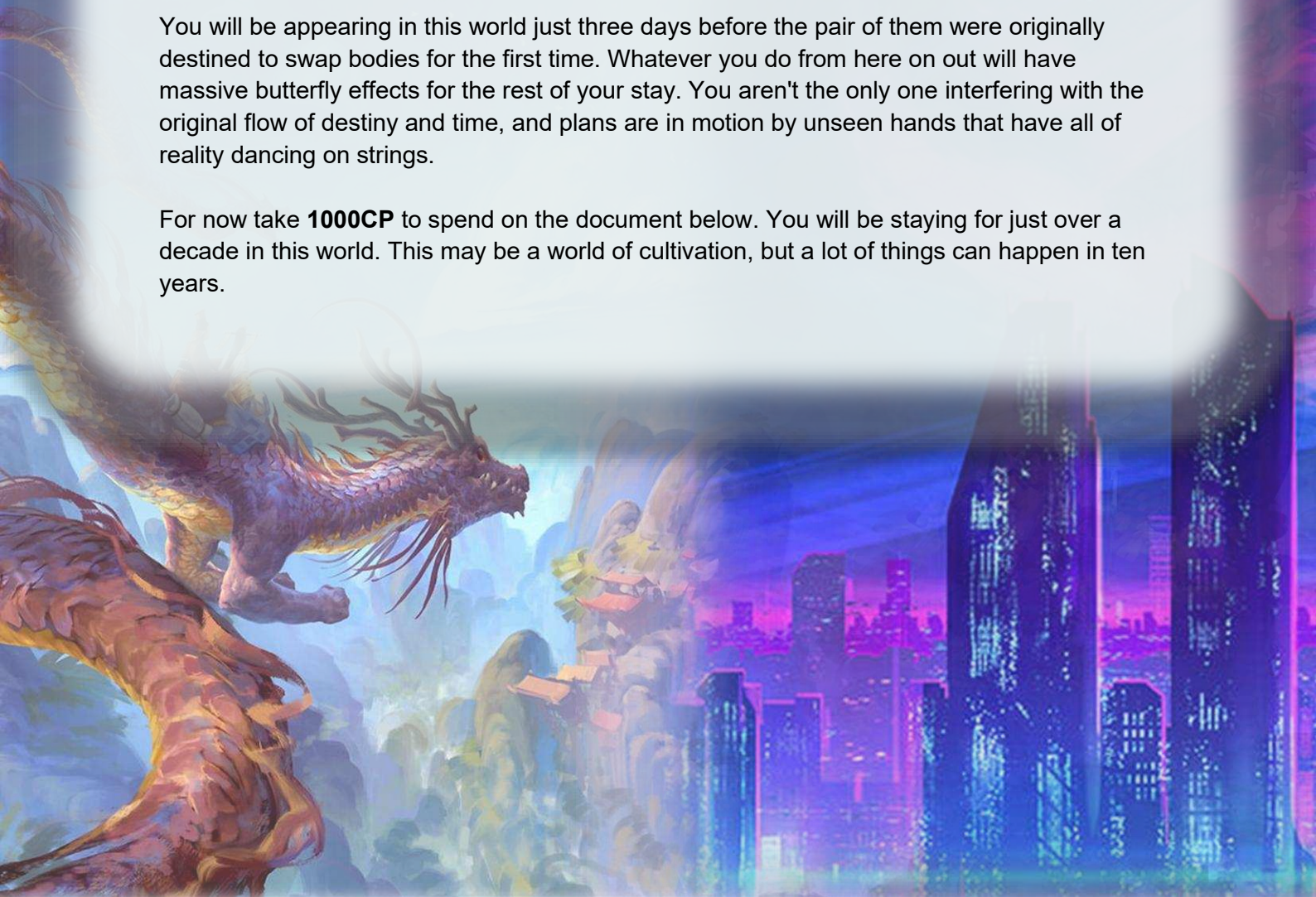
What Do You Do When You Suddenly Become An Immortal?

What *would* you do if you suddenly became an immortal? For most others this would be an idle fantasy. Something to think about while daydreaming. But for you this might well be a question worth serious pondering. However it is also a question that became very relevant to a certain engineering student from Earth by the name of Lin Fan when he suddenly found himself waking up in the body of the Saintess of the Purple Mansion Holy Sect in the world of immortal cultivation. In the blink of an eye, he went from being a mortal man to a Spirit Severing realm woman, with none of her memories or control. After a very confusing three days, he once again found himself suddenly waking up in his original body on Earth. In a police detention cell. For numerous counts of food theft. This hadn't been a one-way kind of deal. At the same time he had found himself in the Saintess's body, Qi Zixiao had found herself in his. From that moment on, both their lives were changed forever as they began swapping with each other every three days.

This story is one told on two fronts. It is the tale of Lin Fan working to revive the spiritual energy of Earth and delve into its mysterious past. It is the tale of Qi Zixiao breaking free from the safe garden she was raised in to explore the wider world of cultivation. It is the tale of Lin Fan bringing the innovation and ideas of Earth to the world of immortals. It is the tale of Qi Zixiao bringing the techniques and knowledge of immortals back to Earth. It is the tale of both of them coming to realise that the universe is far more complicated than either had ever suspected, and it is the tale of both of them realising their two worlds are more closely connected than they ever could have guessed.

You will be appearing in this world just three days before the pair of them were originally destined to swap bodies for the first time. Whatever you do from here on out will have massive butterfly effects for the rest of your stay. You aren't the only one interfering with the original flow of destiny and time, and plans are in motion by unseen hands that have all of reality dancing on strings.

For now take **1000CP** to spend on the document below. You will be staying for just over a decade in this world. This may be a world of cultivation, but a lot of things can happen in ten years.



The background of the page is a vibrant, stylized illustration. On the left, a large, multi-colored dragon with orange, yellow, and blue scales is depicted in a dynamic pose, as if breathing fire or flying. Two small figures are riding on its back. To the right, a modern city skyline with tall, dark skyscrapers is visible against a bright, hazy sky. The overall color palette is dominated by warm oranges, yellows, and blues, with a soft, ethereal glow.

Location: *Where you start will have a massive effect on the events you experience. Now it is time for you to choose which side of the story you will go through.*

The Starry Sky - Earth

The Blue Star. The Ancestral Land. Earth. It has many names, but it is the world you should be quite familiar with. At the time of your arrival, it is an entirely mundane and normal Earth, set just after the turn of the millennium. There is no spiritual energy in this world and cultivators are the stuff of stories... Or are they? For in truth it was only 2000 years ago that the dragon veins were severed and Earth lost its spiritual energy. Some fragments of this time still exist, the odd spirit stone mistaken for jade, and so on. Even if you prevent Lin Fan from reviving this world's spiritual energy, it will happen all on its own within three years. Within a decade, the planet will have grown to a million times its original size, as it reveals itself to be the shrunken remains of the infamous human world of the three realms of heaven, earth, and man. A decade after that, the Earth would be destroyed by invading immortals from outside the galaxy. Millions of years later the universe itself would be shattered in a calamitous war and eventually evolve into the Myriad Worlds.

The Myriad Worlds - The World Of Immortal Cultivation

Lin Fan and Qi Zixiao aren't separated by just worlds. They are separated by a timespan of nearly 140 million years. The World Of Immortal Cultivation is but one of countless realms among the myriad worlds. It even ranks as one of the weaker worlds, not able to produce a single True Immortal. It is a relatively flourishing world of cultivation within its own right. While far from the peak of the myriad worlds, it is nonetheless countless times bigger than the old Earth, with dozens of geniuses every generation who can reach the peak of the mortal cultivation realms. It is split into a flourishing central continent and four 'wasteland' continents surrounding it. Seven holy sects rule over this world, with countless smaller sects below them. The Purple Mansion Holy Sect is the holy sect that rules over the Eastern Wasteland.

Origin: You may choose your gender for free. You may also choose your own age. Given the longevity provided by spiritual energy, this will mainly only matter for those specifically checking your bone age.

Modern Man - You will be entering into this world as the proverbial (and possibly literal) modern man. You are someone with a background from twenty first century Earth, with all the knowledge and sensibilities that comes with. Which country specifically you originate from is up to you. By and large you seem to be an average, everyday person, much like Lin Fan. This is true for you even if you choose to start in the cultivation world. There are quite a few ways you could have ended up there.

Sect Saintess - Rather than a boring mundane earthling, you will be starting your time in this world with the proud background of a cultivator. From birth your path has been set in stone: to cultivate immortality. Originating from a relatively minor family, your ancestors have been cultivators for as many generations as anyone can remember. And cultivators can remember a lot. While not necessarily the Saint or Saintess of your sect, you nonetheless rose to a position of some prominence among your generation of disciples.



The background of the page is a vibrant, stylized illustration. On the left, a large, multi-colored dragon with orange, yellow, and red scales is depicted in a dynamic pose, as if breathing fire or flying. Two small figures are riding on its back. To the right, a modern city skyline with tall, dark skyscrapers is visible against a bright, hazy sky. The overall color palette is dominated by warm oranges and yellows from the dragon, and cooler blues and greys from the city and sky.

Species: Compared to many cultivation worlds, the race you choose to start as matters relatively little in this story. Overall this will largely only affect your appearance and some innate abilities.

Human - Humanity is the current protagonist of the world. Far and wide, across the many planets and myriad worlds, humanity is the most prominent race. Other cultivator species exist but they are generally much more rare in comparison. Created by Nuwa in the image of the Taoist Body, humanity has many strengths and many weaknesses. Without access to spiritual energy, humans are weak and fragile. They can barely last a century, and are prone to falling ill to many diseases and ailments. With access to spiritual energy even non-cultivators can reach up to 200 years old, immune to any mortal sickness or genetic weakness found on Earth.

Demon Cultivator - Despite what the name might imply, demon cultivators are not devils or some other kind of demonic race. Rather, demon cultivators are humans who have the blood of other beasts in them. Some part of their ancestry can be traced back to some member of a beast clan. This is generally visibly marked by inhuman traits of some kind, such as scaled patterns on the skin, animal ears or tail, or horns. With special techniques, these demon cultivators can temporarily assume the form of their ancestral bloodline. This same bloodline grants them a stronger body and often an innate ability related to that species.

Beast Clan - Generally seen far less than humans in civilised society is the beast clans. These are animals and plants that have gained spirituality and later assumed human form. One of the reasons this clan is seen so comparatively little is that, unless the creature has a special bloodline, one can only transform when one reaches the Mahayana stage. Beast Clan cultivators generally have stronger bodies and longer lifespans, with a correspondingly slower talent for cultivation. You are a more noble bloodline, allowing you to assume human form far earlier than those lesser bloodlines. You could be a Nine Tailed Fox, a Heavenly Sparrow, a Starry Sky Whale, or some other creature with a prominent bloodline.

Perks: *You may choose to discount any two perks of each price tier for your origin. 100CP perks are free on discount.*

Standard Cultivator [Free]

The cultivation of this setting follows the relatively classical set of stages. Cultivators take in spiritual energy and convert it into true essence. Once they have done this they have entered into the Qi Refinement stage. After that they continue taking in spiritual energy to reach the Foundation Establishment. Then they condense this energy into a Golden Core. They cultivate their soul to reach the Nascent Soul stage. It is at this stage that one can leave a planet's atmosphere and explore the universe in the Starry Sky. Following the Nascent Soul stage is the Spirit Severing stage, followed by the Void Refinement stage. These two stages are what most of the younger generation of geniuses of the Holy Sects in Qi Zixiao's world are at. After this comes the Tribulation Crossing stage, where one must overcome a Heavenly Tribulation to breakthrough to the Mahayana stage.

From the Mahayana stage, one progresses to the peak of mortal cultivation; the Immortal Terrace stage. This particular stage is split into 9 steps, each of which is like advancing a stage by itself. Most leaders of the Holy Sects are in the middle levels of this stage. The seventh step of this stage is known as the Quasi Emperor stage, followed by the Great Emperor stage, and finally the Red Dust Immortal stage. No Red Dust Immortal has ever appeared in Qi Zixiao's world, and even Great Emperors haven't been seen in millions of years. If you stay only a decade, you will likely not see anyone above this stage.

Once one breaks through the Red Dust Immortal stage, they will become a True Immortal. Their true essence will transform into immortal essence, a higher form of energy. From here, one enters the immortal stages of cultivation. In the Myriad Worlds, True Immortals are countless. Celestial Immortals are the foot soldiers of note-worthy factions. Mysterious Immortals are the backbone of sects. Golden Immortals are the rulers of worlds, and can start to step outside the River of Time. Daluo Golden Immortals are considered the very peak of cultivation, capable of erasing galaxy clusters with a thought, with lifetimes measured in tens of millions of years. Only a single Quasi-Saint exists in the Myriad Worlds, and the Saints have not been seen since time immemorial.

You will be starting at the beginning by default, much like Lin Fan.

Clean Meridians [Free]

Mortals and the mundane world inherently contain impurities. From the moment of birth, one is slowly taking in impurities from the world. The first step of cultivation is to cleanse the body of these impurities. This will create a stronger body that is better suited for cultivation of spiritual energy. As this step is pretty much part and parcel with entering into cultivation, it is also the most basic. Hence your body will have taken this step in advance for free. Compared to mortals you will be a step ahead of the curve. Learning mundane martial arts would come easily. For cultivators you are still at the starting line.

Modern Man

Fake Moustache And Glasses [100]

Infiltration and hidden identities are standard practise in the cultivation world. The world of cultivation is hardly a peaceful place and schemes are abound. Sometimes remaining hidden is simply the best course of action. If, by some cosmic fluke, you started swapping bodies with a prominent figure, you'd want to make sure no-one found out lest they kill or capture you. You are reasonably good at pretending to be someone else entirely. Even with little information to go on, you can act well enough to not instantly raise suspicions. At the very minimum you are quite adept at avoiding doing things that would make people question who you are.

Taoist Teacher [100]

One of the great merits of the world is the act of passing on your teachings to further generations. Whether it be in a world that is experiencing a Spiritual Energy revival or a cultivation world that has existed for millions of years, the ability to spread your knowledge is one of the most important traits of civilisation. It is for this reason that you've made a point of learning how to teach. Earth has made great strides in studying exactly how best to pass on information, and ironically is one of the places that is most in need of it. At this point it is the case for you that the true limitation of your teaching is not your own ability, but merely how much your students are willing to learn. You may not be a world-class teacher, but you won't be letting down your students.

Real From Fake [100]

Sometimes what matters more to a powerful cultivator is not the form of the technique but the idea behind it. Lin Fang and Qi Zixiao know the techniques they spread are pure fiction and so they cannot use them. But those they share them with don't know this, and so they treat the ideas seriously, with all their heart. It is this mentality that allows some of them to 'realise' the truth of those false techniques and make them real. As a world traveller, by your very nature you know all fictional techniques to be real somewhere. And so because of this you are able to experience that same realisation of the 'truth' within fictional techniques. If you spend time genuinely pondering on a fictional technique, there is a chance you might enter enlightenment and figure out how it 'really works' within the bounds of your current system.

Qi Is Stored In The Boobs [100]

The beautification effects of cultivation are well known and well documented. Immortals are almost always much more attractive than mortals, unless they engage in weird or demonic practices. For some people, however, that goes beyond just giving their skin an airbrush. For certain people, the introduction of qi into their body can lead to certain... growth. One would almost think their heart dantian had been misplaced. As you grow in cultivation, so too does your chest. This isn't a grotesque kind of growth, but rather an all-round improvement in size, feel, and appearance. It would never lead to something that is unappealing to you.

Studious Student [100]

Lin Fan, as a modern man on a modern earth, naturally had the corresponding education. He was an engineering student at university. This fact served him well in both worlds, giving him connections on Earth and giving him the foundation for experimentation in the Cultivation world. If you wish, you can choose to have also studied for a degree or education in a specifically chosen subject from Earth. You could choose engineering, like Lin Fan, or a different subject such as agriculture or biology.

Control Your Strength [200]

Just as important as having great strength is having the ability to control it properly. Why wield a sledgehammer when scalpel precision would do the trick? A cultivator with exquisite control over their energy and weapon can accomplish a hundred times what a sloppy idiot can while expending the exact same amount of energy. In a desperate fight, every bit of energy that can be saved means a greater chance for victory. With cultivators living so long and their power increasing so slowly, which old fossil hasn't had time to hone their control to their maximum potential? The younger generation needs to play catch up. Your own control is worthy of the word genius, outstripping many of your generation and quite a few of the older generations too.

Fortune From Disaster [200]

Fortune and disaster are two sides of the same coin. One will often come hand in hand with the other. Those that are lucky will find fortune while avoiding disaster. It takes a special kind of luck, though, to actively turn disaster into fortune. Despite being arrested on numerous counts of theft, Lin Fan walked away with all shops forgiving him and clamoring for him to do ads for them. Qi Zixiao got attacked by a Mahayana beast and walked away with a powerful mount. You will find that disasters will often flip around into fortune when you experience them. This has a limit, naturally, and truly deadly or massive disasters remain as they are. But smaller scale misfortunes will often reverse at the last moment.

Foodie On The Run [200]

When Lin Fan returned to Earth for the first time, he found himself waking up in prison. This would not be the last time this happens to him. Qi Zixiao has a peculiar talent for getting in trouble with the police, and an almost equal talent for getting away from them. With naught but a mortal body and no context for the world she found herself in, the Saintess was able to evade police capture for almost three whole days. Like her, you are worryingly good at escaping the authorities. One would almost assume you are a seasoned criminal with the ease with which you dodge police searches and hide from the authorities.

Fiery Eyes And Golden Pupils [200]

It is a myth on earth that the great Monkey King was roasted by the Samadhi Fire for 49 days, and at the end of this had gained the Fiery Eyes and Golden Pupils capable of seeing through all the heavens and hells, and through all illusions. Like many myths on Earth, there is a kernel of truth to this tale. You have had your body roasted for many days in the true flames of the immortals, burned until your eyes melted out of their sockets. In their place grew a new pair, the fabled Fiery Eyes. Exactly as the myth tells, these eyes can see through all illusions and witness the heavens and earth for countless miles around. Nothing can hide from these eyes, and nothing can fool them.

Western God [200]

In the far west region of the universe exists the pantheon of the gods. It is here that an entirely different system of power exists, separate from cultivation or technology. This is the system of deities and faith. Just about every god and religion on earth exists here, from Zeus to Odin to Set to Jehovah. Western Gods grow stronger by spreading their faith. The more worshippers they have, and the more devout those worshippers are, the more power they gain in turn. It would take billions of worshippers for a God to equal a Mahayana stage cultivator, but just like cultivation there is no true upper limit to the power one can gain from this. The existing Western Gods peak at around the True Immortal level, but that is their personal limit rather than a limit on the system. That said, nothing says one can't be a cultivator and a god at the same time.

The World Awards Merit [400]

Just as not all people are born equal, so too is it true that not all worlds are born equal. Different worlds have different levels of authority and thus different levels of importance. An act that might earn someone three rings of merit in one world might only earn one ring in a different world. This isn't because the act itself is less valued, but because the world itself can only generate that much merit. You won't have to worry about that. You can earn the full amount of merit deserved by your actions, whichever world you are in. And this extends to future jumps too. If you perform a feat of great merit, the world will recognise this fact and bestow the merit you deserve for it. Just keep in mind that not all actions are equal. Saving a single person may award more merit than saving a million, while saving a billion people may give nothing at all. It all depends on the circumstances.

Spiritual Body [400]

The Myriad Worlds have given birth to myriad humans. Among a billion humans, there might be one that is born with an extremely special physique that makes them uniquely suited towards cultivation. So much so that one can often enter the first stages of cultivation without personally doing anything. Each Spiritual Body is special in its own unique way. They have unique traits that give their owners innate advantages over others. You were born with a spiritual body of your own. This could be the Exquisite Body that is inherently quick witted and a super fast learner. It could be the Wood Spirit Body loved by nature. It could be the Ten Thousand Stars body that inherits the power of the stars. The choice is up to you.

Transmigration Problems Require Modern Solutions [400]

Could you use a hotpot to perform alchemy? Could you make a phone out of a single spirit stone? Just how much can one overlap the fields of science and cultivation? This is a question that Lin Fan and Earth at large will have to spend time exploring. These two fields are definitely separate paths, but sometimes different paths can meet and combine in interesting ways. You have something of a knack for figuring out ways to combine different paths in complementary ways. Making one work with the other is just the beginning. Maybe with time and effort you may truly be able to fuse them together into a single new path.

Martial Genius Of An Era [400]

Just because someone lives in a world without cultivation does not mean that this world lacks geniuses. They merely lack opportunities. Even on a mundane earth, there are still those like Zhou Na who based on feelings alone were able to modify a mortal martial art into a pseudo immortal cultivation technique. These are the people who would create cultivation techniques that are sought after by Holy Sects of higher worlds. They may not cultivate the fastest, but the techniques they perfect are unmatched. You are one of those people. Martial and Immortal Arts are but child play to you. The most basic of mortal martial arts could eventually be elevated into peerless immortal arts in your hands. Your instincts in the martial dao are without equal. Given time to grow, you could easily claim the title of Martial Emperor.

Eternal Variable [400]

The world is harsh, but it is fair. It leaves all living beings a glimmer of hope. You are that glimmer of hope. You are an eternal variable. As a variable, your fate is not set in stone. Rather, you have a chance to fight to change it. Those who would try to deduce your future would find it murky, your fate mired in endless fog. One would have an easier time divining the fate of an entire world and those within it than they would at divining yours. Even trying to divine or deduce your current location is an exercise in futility. It is possible, but those that do it without your permission risk severe backlash. Just spitting blood would be getting off lightly.

Progenitor Zombie [600]

Zombies exist outside of the five elements and three realms. They are unburdened by karma and scorned by the Heavens. Their bodies are stronger than the greatest body refiners, and they can quickly gain strength by feeding on the blood, essence, and soul of other cultivators. You are a red eyed zombie; the progenitor zombie and source of all zombies. Despite the image this would typically conjure, your body doesn't look much different from a normal human. You look healthy and flush, with a strange sense of vitality. You can cultivate just as well as any other cultivator.

If you bite someone, you can infect them with the corpse poison in your fangs, instantly converting them into a second generation green eyed zombie. These second generation zombies can also cultivate but their potential, strength, and intelligence is slightly below yours. If they were to bite someone, they would create a third generation yellowed eyed zombie, who are even weaker and less intelligent. Each subsequent generation of zombie is weaker and less intelligent, until you reach the shambling corpses known in pop culture. As the progenitor, all zombies unconditionally obey your every command, no matter how powerful they are. Your orders are absolute and inviolable. The only true disadvantage this brings is that zombies are inherently ominous beings that attract misfortune by their mere existence.

The Dao Of Science [600]

Earth may seem scientifically advanced when compared to the world of cultivation, but even they are practically backwards cavemen banging sticks together compared to some of the civilisations in the universe that have been developing for millions of years. Where Earth has barely begun to leave its home planet, some civilisations have already formed galaxy spanning empires. Science can reach heights no lesser than cultivation and you have embarked on this path. What the people of earth consider science fiction are but the first stepping stones to reaching the great dao through science. Fusion reactors, antimatter engines, faster-than-light travel: all are simple for you to create. If Earth is a tier 1 civilisation, you've inherited the knowledge of a tier 3 civilisation. Don't think this useless to a cultivator either. As Qi Zixiao discovered, knowing the science behind something makes it infinitely easier to replicate via cultivation. It's how she invented her Artificial Sun Fist art and the 2D Foil artifact.



Sect Saintess

Basics Of Cultivation [100]

People from the science side of things may look down on cultivation as basic, and full of vague mysticism. But cultivation is a very broad subject with many different areas one needs to be familiar with. You have been given the full gamut of basic teachings about cultivation. This means entry level knowledge of cultivation, alchemy, formations, refining, and more. None of it is anything special by itself, but it gives you a taste of the various paths available and means you aren't going to end up confused at every new thing you see. All towers require a stable foundation to build off of.

Bountiful Blessings [100]

It is a known fact that as a general rule immortals are more attractive than mortals. It is inevitable when part of the process of immortality involves expelling the impurities of the body. Yet even among cultivators you would be something of a standout. You have the looks befitting of a Saint or Saintess of a holy sect, with a figure that others look at with admiration and envy. It is said that it is a great joy when a woman can look down and not see her toes. This could certainly apply to you too if you wished. Of course, men can be blessed in other ways, such as well-defined muscles, sword-like eyebrows, and a handsome face. In a sense, your appearance could truly be called 'flawless'.

Purple Mansion Demoness [100]

Otherwise known as '101 ways to lie, cheat, and steal'. The Saintesses of the Purple Mansion Holy Sect have a long and proudly unbroken tradition of being cultivators who are considered more devilish than a demon cultivator to the rest of the world. Almost every trick, dirty strategy, or filthy trap ever used can be traced back to one of the Purple Mansion Saintesses. Playing the pig to eat the tiger is but the most well known example of this. Every Saintess takes great pleasure and care in passing down these teachings to the next in line. These teachings aren't exclusive to the Saintess though, and by unknown means you have been given a very thorough education in all things underhanded. Woe betide anyone seeking to trick you, for they won't even realise how they've ended up robbed blind.

Golden Lotus From The Tongue [100]

There is one subject that is mandatory learning for all Saints and Saintesses in all the myriad worlds: special effects. All strong cultivators need to know how to show off with special effects. How else can they establish their prestige? The brighter and more impressive the special effects, the better they can establish their prestige! Whether it be golden lotuses manifesting in the air when you preach, stars shining from the heavens as you walk, rivers of blood following your steps, or a giant glowing halo behind your head, all are special effects used to build your momentum. You have your own set of special effects that you can turn off and on at will. You can choose what exactly they manifest as. They don't have any tangible effects, but they look cool.

Path Of Pain [100]

To be a cultivator is to go against the world. It is to snatch your own fate from the Heavenly Dao. It is not a path that is without peril or pain. You will get hurt. You will bleed, bend, and break. Your hands will tremble and your heart will cry. But through all of it, you must endure. For you, pain isn't something to flinch from. It's just another way of your body telling you information. You'd spare as much thought about the pain of a dislocated arm as you would a persistent gnat. Snapping a bone back in place wouldn't even warrant an eye twitch. Such a sight does tend to make for a pretty intimidating image.

Seeking Fortune Avoiding Disaster [200]

One of the benefits of cultivation is that it nurtures the soul. A person's spiritual sense is tied to their soul, so as their soul is strengthened, so too is their spiritual sense. This spiritual sense is invaluable to a cultivator. It is this that gives them premonitions of danger and fortune. The stronger your spiritual sense, the greater these premonitions. You were born with a stronger soul than most. Without any cultivation at all, you were mistaken for a fortune teller due to your slight ability to predict luck. When you officially enter into cultivation, this innate talent of yours will finally get a chance to be polished, and shine true.

Sword Cultivator [200]

A sword cultivator can only break, they will never bend. Their blade is sharp and their will sharper. Those that walk the path of a sword cultivator are unmatched in offensive output. Sword cultivation itself can be broken up into several different realms, each more powerful than the last. You have reached the second stage of the sword realms, and have begun to slowly comprehend your very own sword intent. What this intent becomes and how powerful it is will depend on your own insights. Whatever it ends up as though, the only people who would be your match in combat would be other sword cultivators or those peerless geniuses.

Genius Of Talent [200]

Talent is not ubiquitous. The title of genius is often used to denote someone who is talented at cultivation, but there are other kinds of talents too. While less at the forefront, any Holy Sect will have geniuses of the more auxiliary paths, such as alchemy, formations, refining, and so on. They may not be frontrunners of cultivation, but their value to a sect is no less than a Saint. You can choose one cultivation profession that you are a true blue genius of. The intricacies of this path just make sense to you, as obvious as $1+1=2$. Not only can you learn anything related to that path with voracious ease, but pioneering new ideas, inventions, and products is just a matter of course to you.

Returning Genius [200]

It has already been mentioned that the Spirit Severing and Void Refinement stages of cultivation is the level that most Holy Sect geniuses have reached among the younger generation. Those at levels below that are barely worth mentioning, or are otherwise on energy deficient worlds. You will be starting this jump by skipping all the faffing around getting to the level most of the cast are starting at. From the beginning you will be starting with a cultivation at the level of peak Spirit Severing, with an accompanying level of talent to match this. You would be one of the many leading figures in the cultivation world, more than suited for fighting in the tournament between all the young geniuses of the world.

Sanctification Of The Flesh [200]

You have a body that has been refined in Samadhi True Fire for days, under the careful tending of a genius alchemist. Like a pill, your body has been refined. You have reached in a single step what would normally take body cultivators years of abuse to achieve. Your body alone, without the assistance of cultivation, would be more than a match for any nascent soul cultivator. Your skin practically glows and your bones are as clear as crystals. Any physical blemishes or errant body hair have been burned away, leaving only an ostensibly perfect body. If you want to take this body further, all you need to do is step into the furnace once more. The closer to death you come, the better the results you will gain.

Soul-Crossed Lovers [400]

The original body swapping was deliberately caused by a peerless Immortal using an equally peerless treasure to enact a plan that would hopefully save the universe. But it was only one of many plans she made, and you have been caught right in the middle of another one of her's. Just like the two protagonists, you have inexplicably found yourself switching bodies with someone from a different world, traversing across worlds and the long River of Time. The two of you are swapping not just bodies but everything about yourselves, including souls and True Spirit. This even extends to things such as Sword Intent.

Whoever you are switching with is someone of prominence within their own world, and early in their life. They are someone with a great destiny that separates them from the common person. While not true soulmates, your personalities are extremely complimentary of each other. It would honestly be a shock for feelings *not* to bloom in such circumstances. By working together, the pair of you can combine the best aspects of two different worlds and cultures. If you explore deep enough, you could potentially use knowledge of the future to gain advantages in the past and vice versa.

You can choose in future jumps if the target of your swapping changes to a new person or not. For this jump only, you can also choose to take whoever you are swapping with with you as a companion for free if you desire. It is worth noting that even after becoming all-powerful Saints, the main characters still kept switching bodies. Though by that point they did learn how to control it.

Returning To Your Ancestors [400]

The sad fact is that over the billions of years the universe has existed, the once great species of the primordial world have slowly but steadily degenerated. Species that would once have been born as Mysterious Immortals have devolved into species that barely reach the Golden Core. Very rarely, though, there is a chance for one to undergo atavism and have their bloodline return to its ancestors. This is usually accompanied by a notable increase in strength. You will find that any beast or non-human bloodlines you inherit have a chance to undergo atavism. As you grow in power, this becomes more likely to happen, particularly during breakthroughs. These bloodlines will return to an older, purer, and more potent bloodline.

Ring Of Merit [400]

You have great merits and virtue, and the will of heaven has recognised this, and blessed you with Merit. This merit has formed a golden ring, or halo, that hovers behind your head, letting all who see you know that you are a great virtuous person. But this isn't just a fancy decoration. You have been marked as being favoured by the world, and thus anyone who seeks to harm you is directly going against the will of the heavens. Their luck will dry up and they will face great calamity should they attempt to harm you. Conversely, you will find yourself blessed with boundless luck, enough to rival those so called Son of Heavens. You will also find your own path of cultivation much more smooth, with fewer bumps and bottlenecks. Comprehending new techniques will come easier and faster.

Merit has not been seen in the immortal world of cultivation for many millions of years. One can in theory gain up to nine rings of merit, each further boosting its effect. If used actively, a single ring can double one's attack power. This increases with each additional ring until one has nearly ten times their base strength with all nine rings. You will gain only the most basic single ring for your first purchase. The second purchase will bring you up to three rings total. The third will leave you with six, and a fourth and final purchase will see you with a full set of nine rings of merit.

Ancient Inheritance [400]

What world doesn't have a heritage that stretches back millions of years? Which world hasn't seen the rise and fall of countless peerless geniuses? You have obtained the inheritance of one of these great figures. They, who once stood at the very top of their world, have left you the techniques that they perfected over the course of their life. Their last wisp of remnant spirit has imprinted these techniques into your mind, along with their experience and understanding with using them. It is now up to you to master these techniques and possibly take them ever further. This could be something like the Great Divination technique inherited by Fang Wu, capable of revealing a corner of the future. It could also be something like the Nine Turn Body Cultivation technique that condenses the strength of a titan in a mortal body.

True Dragon Contamination [400]

You have been contaminated by the breath of an ancient true dragon. For you this will have little to no noticeable effect. You aren't harmed by this nor do you cultivate better. However it serves as the strongest deterrent to any and all beasts in the world. A true dragon is the very peak of all creatures. No creature in the myriad world stands above it. Beasts can sense this smell from a world away, and rightly fear and respect the source of it. Ferocious beasts will run in fear from you. Cowardly beasts will tremble in fright by your passing. Those with dragon blood will bow at your presence. Don't mistake their respect as being directed towards you though.

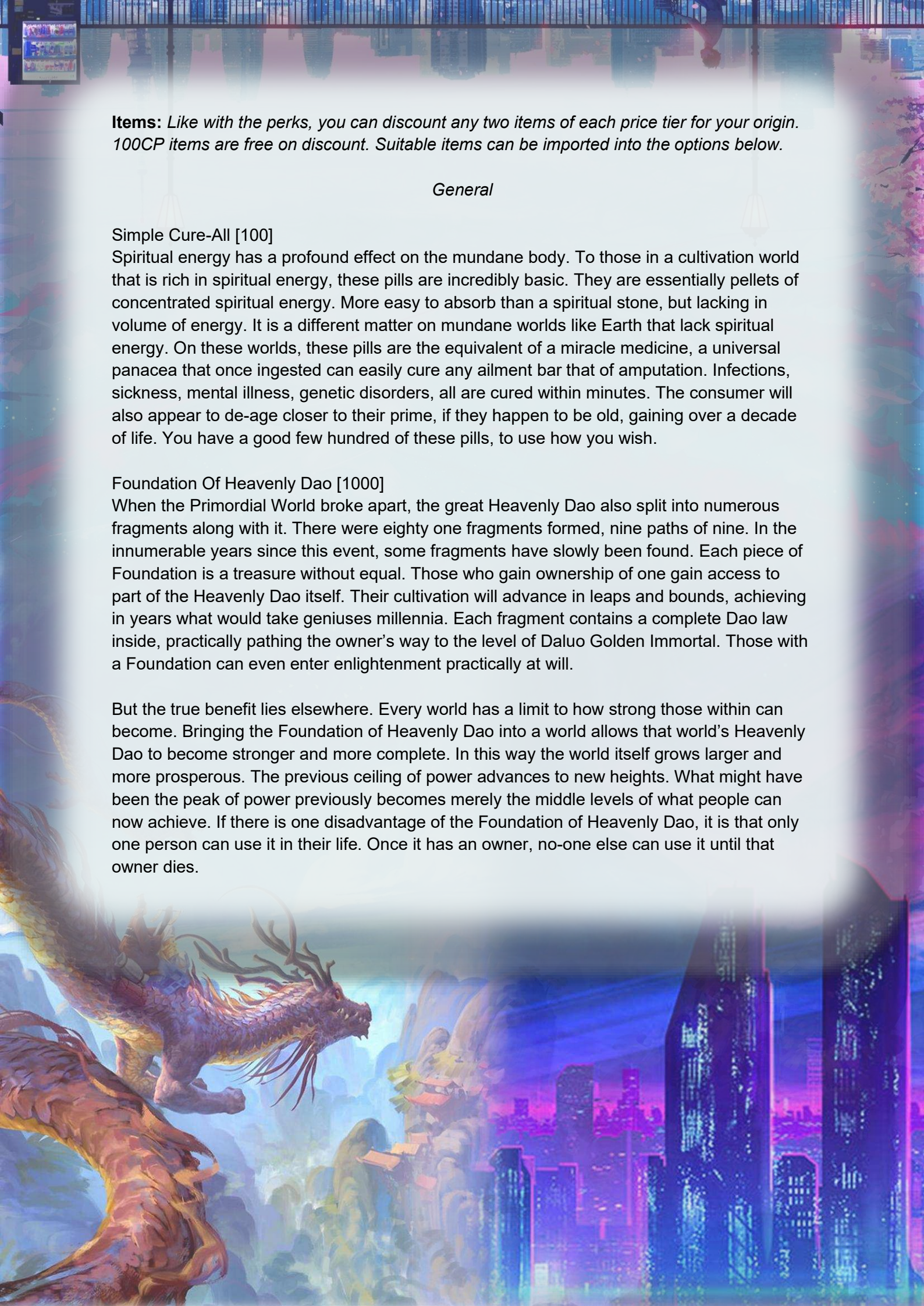
Holy Body [600]

If the Spiritual Body is a physique seen once among a billion people, then the Holy Body is a physique seen once in a generation across the myriad worlds. The Holy Body is not so different from the Spiritual Body in its uniqueness; every Holy Body is an extraordinary physique with its own special trait. What separates it from a Spiritual Body is the magnitude of the gift the Holy Body provides. If one compares talent to a flame, then a normal body would be a candle flame, a Spiritual Body would be a campfire, and the Holy Body would be a bonfire. This body could be something like the Innate Daoist Body that is infinitely close to the Dao Laws, or the Holy Witchcraft Body that produces such deadly poison that even Immortals fear it and has the highest affinity with Gu insects. Whatever you choose, you will be a leading figure of your generation.

The Greatest Schemer [600]

Oh how the best-laid plans of mice and men often go awry. But you are no mouse nor are you a mere man. You are a cultivator. An immortal. And immortals make plans that span millennia. Zhou Xiaoran in particular was able to make plans that would see their fruition hundreds of millions of years after her death. Not all of them succeeded, some only partially if that, but some still did. She was singularly unique in her capabilities, but she serves as a good example of the kinds of things you might aspire to be able to do. Your careful scheming can lay the foundation for plans that span uncountable years, plans that take into account the fate of entire worlds. While you cannot be said to be infallible, it would take a truly crazy wildcard to disrupt you. That or time spans so long that it boggles the mind.



The background of the page is a vibrant, stylized illustration. On the left, a large, multi-colored dragon with orange, yellow, and red scales is depicted in a dynamic, leaping pose. The right side of the image shows a city skyline at night, with tall buildings illuminated in shades of blue, purple, and pink. The overall aesthetic is fantastical and high-energy.

Items: Like with the perks, you can discount any two items of each price tier for your origin. 100CP items are free on discount. Suitable items can be imported into the options below.

General

Simple Cure-All [100]

Spiritual energy has a profound effect on the mundane body. To those in a cultivation world that is rich in spiritual energy, these pills are incredibly basic. They are essentially pellets of concentrated spiritual energy. More easy to absorb than a spiritual stone, but lacking in volume of energy. It is a different matter on mundane worlds like Earth that lack spiritual energy. On these worlds, these pills are the equivalent of a miracle medicine, a universal panacea that once ingested can easily cure any ailment bar that of amputation. Infections, sickness, mental illness, genetic disorders, all are cured within minutes. The consumer will also appear to de-age closer to their prime, if they happen to be old, gaining over a decade of life. You have a good few hundred of these pills, to use how you wish.

Foundation Of Heavenly Dao [1000]

When the Primordial World broke apart, the great Heavenly Dao also split into numerous fragments along with it. There were eighty one fragments formed, nine paths of nine. In the innumerable years since this event, some fragments have slowly been found. Each piece of Foundation is a treasure without equal. Those who gain ownership of one gain access to part of the Heavenly Dao itself. Their cultivation will advance in leaps and bounds, achieving in years what would take geniuses millennia. Each fragment contains a complete Dao law inside, practically pathing the owner's way to the level of Daluo Golden Immortal. Those with a Foundation can even enter enlightenment practically at will.

But the true benefit lies elsewhere. Every world has a limit to how strong those within can become. Bringing the Foundation of Heavenly Dao into a world allows that world's Heavenly Dao to become stronger and more complete. In this way the world itself grows larger and more prosperous. The previous ceiling of power advances to new heights. What might have been the peak of power previously becomes merely the middle levels of what people can now achieve. If there is one disadvantage of the Foundation of Heavenly Dao, it is that only one person can use it in their life. Once it has an owner, no-one else can use it until that owner dies.

Modern Man

Martial Techniques [100]

Mortal and Immortal are separated by a vast chasm denoted by only two letters. Martial arts are inherently far inferior to Immortal arts, but you may not want to introduce something quite so game changing as immortal cultivation into the world. These are some books of notable martial arts that have been collected by the holy sects. They can be used to cultivate internal force and become a martial artist. Cultivators disdain these arts since cultivating internal energy makes cultivating spiritual energy twice as hard for half the results. Still, these are useful for teaching those in worlds lacking spiritual energy. They require nothing but time and effort to progress.

Modern Comforts [100]

It cannot be denied that while cultivation brings a multitude of benefits, the food culture within the cultivation world is far behind that of more scientific leaning worlds such as Earth. Truly tasty food in a cultivation world would cost orders of magnitudes more to buy than its modern counterpart. You have a store house full of well preserved modern comfort foods, including sauces, flavour packets, spices, canned goods, and instant ready meals. This may not be something to be found in a gourmet restaurant, but it's full of pure indulgent comfort flavours. When used up, new items are quickly restocked from sources unknown.

Hovel A Home [100]

Cultivators are above worldly desires. The dust of the mortal world does not touch their feet... Is what you tell yourself while living in a basic apartment building with cheap rent. Sure ancient cultivators may have meditated in caves, but times have moved on. You don't want to just live a long time. You want to live in comfort. After a bit of scouting of the housing market, you've managed to secure yourself a comfortable little manor. It has a small garden, high fences for privacy, and plenty of space inside. You can choose where exactly this house is situated.

Rich Girl Chat Group [100]

A cultivator should be above worldly matters! They should strive to stand above the world, achieve transcendence of their own merits, and stand upon their own two feet! ... But then again, who could say no to being added to a chat group of attractive, wealthy women? Because that is exactly what this is; the 'Super Rich Women Group Chat'. A chat group of dozens of some of the most successful, richest, single women from all over the realm. Here they chat, laugh, and make plans. If they are in a good mood, they'll send red packets full of money or other gifts to the other group members. Given they are all rich and successful, they are in a good mood a lot. They aren't going to ask too many questions as to how you got added into this chat, though they may decide you make a good target for teasing. The form this chat takes will change to match whatever world you happen to be in.

Strange Flame [200]

There are many oddities in the world, and among those oddities are the various strange flames. These are fierce and hot spiritual flames born of peculiar circumstances or unique conditions. Each flame has its own singular special trait that marks it as a strange flame and not merely a fire. These strange flames are quite useful for alchemy or refining, being of particular use for early or middle stage cultivators. Once a cultivator reaches a certain level of strength, however, their own personal Dao flame is generally more powerful and more useful than any singular strange flame. You won't have to worry too much about that until you reach the Mahayana stage though. You have gained one such flame, which has been bound to you like an artifact or treasure. Just keep in mind that they subsist off spiritual energy, so on a world without any like Earth they would be quite weak.

Flower Of God [200]

During the course of events of the story, the idiocy of Eagle Country managed to lead to them unleashing a literal zombie apocalypse upon themselves. This started by them extracting what they called the Flower Of God from the corpse of a cultivator. They considered this to be a serum containing super cells that drastically improve one's bodily functions. Cultivators know this to be called Corpse Poison, the legendary poison of zombies that spreads its infection. This is a vial of one such Flower of God. As the most very basic version of Corpse Poison, those infected by this will turn into a very stereotypical zombie. Pollute a water supply and suddenly you have a very real zombie outbreak.

Spirit Net [200]

Communication is one of the cornerstones of society. When Lin Fan brought phones to the cultivation world, the natives easily saw how groundbreaking it was. The ability to communicate with anyone, anywhere in the world, instantly. The ability to call for help if in trouble. The ability to know exactly where you are and where everything is in relation to you at all times. In essence these phones are top grade spirit stones imprinted with complex arrays, and connected to a top tier treasure that links all of them together. This treasure is capable of monitoring an entire galaxy at all times. It also serves to run the 'software' that the spiritual stones use. In this way it can give its users real time updates on any nearby dangers or treasures. You have received your very own Spirit Net much like the one later created to replace A'Wu, complete with phone array cast for easily printing your own phones. Lin Fan sold these for up to one million spiritual stones each, earning a one hundred million percent profit. Maybe you'll be less greedy.

Black Marsh Water [200]

A foul concoction sourced from the darkest depths of the Black Marsh Swamp, a water whose filth is without equal. This monstrosity comes straight from the home of the Black Marsh Toad, a creature renowned for its love of all things dirty and stinky. The black water contained in this vial is not truly a poison, but it might as well be. In all of heaven and earth, you would be hard pressed to find something that smells worse than this. The stench it emits goes beyond the strictly physical and will even pollute one's soul and spiritual senses. Blocking all of one's senses will do nothing to protect someone from the foulness of this odor. It is so bad that it could knock Void Refinement cultivators out cold.

Enlightenment Tea Tree [400]

Just as there are kings of the beast kingdom, so too are there spiritual plants that stand above their brethren. Of the many different species that exist in the world, few spiritual plants are quite as magical as this tree. True to its name, the Enlightenment Tea Tree is a flourishing tea tree which has the mysterious ability to help the comprehension of any who meditate underneath its canopy. Its leaves can be brewed to make a tea that has the potential to trigger enlightenment. The older and stronger this tree grows, the more pronounced its effects become. Even as a young sapling it can assist with Spirit Severing cultivators in their meditation. You have received a young but very healthy tree of your own.

Revival Of Magic [400]

Spiritual Energy is ubiquitous. It exists in every world in some form. Some worlds, such as Earth, may have so little spiritual energy that it could never stabilise and form a proper energy field, but that is an issue that can be fixed with the right know-how. This is a gigantic array diagram born of the pooled expertise of two different worlds. It has only one function: It collects and converts sun and starlight into spiritual energy which is fed back into the world. In worlds with a high concentration of ambient spiritual or magical energy this may not be immediately noticeable, but for any mundane world it would be a true revival of magic. The more of these formations you set up, the faster the ambient energy will increase. The best part of this formation is that it can be created using electricity and technology as well as spiritual energy.

Zerg Mothership [400]

Technology and cultivation are two different paths, but both can eventually reach the Dao. This is an alien mothership, a black technological marvel covered in bristling weapons and larger than a mountain. While there are traces of spiritual energy within the ship, they are not a necessity for its function, only a matter of convenience. Eagle Country was able to maintain technological superiority on Earth by studying a basic ship they acquired decades ago. This particular ship has lost its crew and is in a powered down state to conserve energy. If activated, it would be capable of traveling across the galaxy within a matter of days, with each of its cannons capable of vaporising cities with a single shot. What you actually do with this ship is up to you. Its main cannon can easily scour a planet.

Artificial World Barrier [600]

During the era of Earth there were no natural world barriers in the universe. These only appeared later, when the universe fragmented into the myriad worlds. However it is possible to construct one artificially. Once set up, this great formation will resonate with the Heavenly Dao to create a protective membrane around the world. In terms of the starry sky, this shield is large enough to cover a galaxy, and strong enough to protect against Mysterious Immortals. This formation is not just an impassable wall, and those designated by it can easily pass through the barrier. Essentially invaders can only enter the galaxy if they are strong enough to destroy it already. For worlds that already have a protective layer, this can serve to reinforce it further.

Underworld [600]

The underworld shattered and reincarnation vanished. Now it is naught but a legend spoken of in stories, thought fiction by cultivators. The original reincarnation was established by Houtu. Later it would be re-established by Emperor Qin, which led to the war between Yin and Yang. But before he established it, the Emperor made a fake pseudo-underworld. This is a similar failed attempt at recreating the underworld. The underworld created here could never hope to cover the entire universe. But it works perfectly fine for a single planet or solar system.

Residing in a different yet still entirely physical space, the underworld attracts the souls of the deceased where they are judged and then either punished, allowed to become Ghost cultivators, or sent on to reincarnation. As this is your very own underworld, you have something of a say as to what happens to the souls here. Letting someone reincarnate with their old memories would be fairly simple, as would giving them a good second life. If you're willing to really push it, you could alter the Book of Life and Death to change the fated death of those below the Immortal level. It is said Sun Wukong achieved a layer of immortality by erasing his own name entirely.



Sect Saintess

Gamer Girl Bathwater [100]

A cultivator is a mortal journeying to immortality, and that leaves traces within the body. The excretions of a cultivator's body innately contain traces of their power. While it is not something to bring up in civilised company, it is nonetheless the case that these excretions serve as super fertilisers to any mundane or spiritual herbs. This large barrel contains the bath water used by a Holy Land Saintess. Just a small sprinkling of this would see spiritual herbs grow massively in size within days. A mundane plant may grow straight from a sapling to blossoming flowers. Should it all be used up, a new barrel will appear within a week. Alternatively you could try sourcing it more directly... if you don't mind dying a social death.

Bounty Hunter Bulletin [100]

You could spend an entire day moving bricks to earn 200 dollars. Alternatively you could catch a wanted criminal and earn 50,000 dollars in an instant. If you have the ability, the choice seems obvious. This board is an automatically updating bulletin board of all the local wanted criminals, along with the rewards for their captures. Useful in both a modern world and a cultivation world. While not a steady source of income, it would be a way to make a fair bit of cash quickly.

Lucky Draw [100]

One of the more niche but rich pastimes of gamblers in China is that of Stone Gambling, where people bid on uncut jadeite stone in the hopes of gaining big when they cut it open. Qi Zixiao discovered that some jadeite stones actually contained fake spiritual stones with traces of spiritual energy within. Every week you get a selection of a couple dozen rocky geodes. You can try your luck in opening them to see if you can get anything good. Often they will be rubbish, but sometimes they'll contain useful or valuable crystals inside. This could be an impressive gem, a rare fossil, could even be a rare spirit stone. The value of the items obtained depends on the world that you are in. But if you strike it big, you could find yourself with a sudden windfall.

Wine Immortal Gourd [100]

A deceptively simple looking wine gourd, adorned with a basic string and cork. Despite looking like it could hold no more than two big gulps of wine, you will find that the red nectar within seems to flow without end. It isn't truly endless, but when there is enough wine inside to flood an entire cultivation world, it is effectively the same thing. The wine itself is a mellow one that is rich in spiritual energy. Drinking this is no different than committing to a dedicated session of cultivation. As this is an immortal wine, it is capable of making the most hardy cultivators drunk. Not even an immortal would be spared.

Taoist Money Bags [200]

While Earth is so lacking in spiritual energy that it only has some fake spiritual stones left, the world of Immortal Cultivation is just the opposite. Spiritual stones flow through the sects in great quantities, with particularly rich individuals having personal stores of millions of high grade spiritual stones. You will be joining those ranks of rich cultivators, gaining a storage bag with a nice round one million spiritual stones inside. This is enough to spend lavishly, or buy one top tier treasure. This could optionally be traded in for a mortal currency of your choice.

Holy Sect Robe [200]

The official only reserved for the Holy Sons and Daughters of Holy Sects. In other words, the uniform of a Saint or Saintess. These luxurious and dignified robes are only given to successors of a Holy Sect and thus their purpose is more than just serving as a symbol of status. Each of these robes are rare defensive treasures, meant to give the Saint or Saintess one more measure of security. They can withstand the full force of a single Immortal Terrace blow before they fail. In these circumstances, the failsafe formation within the threads will activate and attempt to teleport their wearer away to somewhere safe. Unfortunately the kind of people who wear these robes are often also the kind of people who would be interacting with cultivators strong enough to break it.

Medicine Peak [200]

A holy land for alchemists and spirit farmers, this broad mountain peak is the home to literally thousands of medicinal fields used to grow spiritual herbs and plants. From the very tip of this mountaintop sits a fountain of spiritual energy that gushes out a continuous but gentle stream of spiritual energy. This flows down the mountain like a misty waterfall, nourishing and watering all the fields below. In this same manner the mountain is constantly covered in a faint haze of steam, adding a hint of mysteriousness to it. As spiritual herbs give off more spiritual energy than they absorb, this forms a self-sustaining cycle that perpetually feeds back into the fountain, allowing it to function indefinitely. Various menial workers ensure that the herbs are well cared for.

100 Divine Whip [200]

The stronger a cultivator is, the stronger their body and thus the more force they can take without issue. This makes punishing wrong-doers hard. That is exactly what this whip is designed to do though. The whip itself isn't particularly sharp nor special. However it does have a singularly useful ability that allows it to fulfil its purpose. The stronger the person who is hit by the whip is, the more pain they will feel. A Void Refinement cultivator may not get scratched by this whip, but the pain they feel will be excruciating. On the other hand, a Foundation Establishment cultivator may feel little pain from the whip's magic but the wounds left behind are another matter.

Cloud Of Merit [400]

While the various characters who acquire merit during the story predominantly use it to form rings of merit for the benefits it provides, merit has other uses too. It can be infused into items in order to upgrade them, evolve them, strengthen them, and make them into treasures of merit. It can also be directly consumed to increase cultivation, though this is by far the most wasteful use. It can be used to accelerate the growth of spiritual plants, though again this is very excessive. You have a cloud of unused merit, stored by the World itself. This is the equivalent of a single ring's worth of merit. Should you wish to use it, simply indicate your desire and the world will send it down for your use.

General Outline Of Taoism [400]

During this story, the protagonists would encounter on multiple occasions instances of a fictional technique from earth being successfully translated into the immortal cultivation world. This book is the culmination of that discovery; a book of merit blessed by the Heavenly Dao, containing countless different and powerful techniques from many different cultivation stories. From the Heaven-Devouring Demonic Art of the Ruthless Empress to the Stellar Transformation technique of Qin Yu, all are contained within this book and more importantly all are real techniques. However this book will only reveal the technique that suits the reader. Every other page will be blank to them. The less fate you have with the technique, the harder it will be to open the book. The original book only has 99 pages. This has significantly more than that.

Library Of Sutras [400]

One of the most important buildings for any sect is the library that contains the many techniques hoarded by it after tens of thousands of years. Any sect with a long history will have one of these, containing techniques great and minor from all manner of past figures. This pagoda is one such library. It is split into ten distinct floors, with the techniques inside correspondingly split into ten levels of techniques based on their value, potential, and difficulty. The scrolls within are not limited purely to cultivation techniques, and there are also scrolls on historical events, alchemy, refining, and other topics tangentially related to cultivation. To access a higher floor, one must first pass a test at the entrance to the stairs. Only once they do this can they access higher level techniques. If you wish, you can also set it so that only those with specific authority can enter the upper levels.

External Avatar [600]

There are several different ways one can create an avatar for their use. These are clones that the cultivator controls like a second body. Most of those avatars have their own limitations, whether it be limited mobility, weaker strength, or low potential. In some ways, this avatar could be the best and worst of them all. Forged from 999 strange and rare items, these are mixed together along with a fragment of your soul in order to give birth to a true mortal body. What makes this avatar the worst is that it starts with no cultivation at all. What makes it the best is that its potential for growth is not limited in any way. It can grow as strong or stronger than the main body with time.

Because this is a body that you have quite literally forged, its appearance is entirely up to you. Most people chose a body identical to their own, but that is merely a choice, not mandatory. As long as you are close enough to communicate with your avatar, you can instantly exchange memories to know everything the other does. This avatar is essentially a second life. So much so that genius cultivators will usually leave similar avatars somewhere safe in case their main body dies. Cultivators will usually wait until the Mahayana stage before creating one of these, as cutting off a section of their soul for its creation can greatly slow or even stop their cultivation until it heals.

Imperial Weapon [600]

The Great Emperor is the eighth step of the Immortal Terrace realm, only a short distance from touching immortality. In the World of Immortal Cultivation only one Great Emperor can exist in an era, and none have appeared for millions of years. Many Great Emperors will forge a companion treasure, an imperial weapon. While they are nothing outstanding in the Myriad Worlds, it is still a worthwhile treasure for Immortals, and in Qi Zixiao's world there are no treasures more valuable. The Sky-Viewing mirror is an example of one such treasure, capable of monitoring everything in the World of Immortal Cultivation. You have your own treasure of equal value. This can be a weapon of some kind, or perhaps serve a different function. It currently lacks a spirit.



Companion: *It's time to make some decisions on the company you might be keeping here.*

Import [100]

A decade is a long time to go without friends. In fact one of the main themes of this story could be said to be one of cooperation. If you wish, you can choose to import some existing companions into this jump with you, giving them 600CP to spend on the document above. You can import up to eight companions into this jump. You can import one companion for 100CP, two for 200CP, four for 300CP, and eight for 400CP.

Canon Companion [100]

While this story focuses on the titular two main characters, there was a diverse range of characters that helped and hindered them throughout the story, spread across both worlds; past, present, and future. You may wish to take one of these characters with you when you leave this world. If you can convince them, you can make one of the characters in this world a companion. Interestingly, despite the time spans involved in these worlds, most of the cast are not much older than twenty or thirty at the story's start.

Serving Maidens [100]

Geniuses have a certain amount of status with their sects. Just as the lower disciples look up to them in awe, so too do the elders bestow them the respect they are due. Among these forms of respect are designated serving maidens to take care of your basic chores or busy work. They clean your room, ready your baths, prepare your food, and run errands at your request. In return they are able to enjoy some of the benefits given to a genius, as well as learn from you when you have free time. They are more than happy with this arrangement. Either of these maidens could serve as Sect Leaders for a medium class sect, having reached the beginnings of Spirit Severing stage by twenty. In a Holy Sect they are near the bottom of the pyramid. It is only their position as your serving maidens that affords them some status. Naturally the sect wouldn't assign you ugly servants, so both of them are beauties in their own right. Just remember that they may be serving maidens, but by no means are they slaves.

Great Saintess [100]

Qi Zixiao may be a beautiful Saintess with much untapped potential, but she is far from the only Saintess in the world, let alone the Myriad Worlds. In her world alone there are dozens of other Saintesses, all with their own distinct talents, personalities, and abilities. You have become entangled with one such Saintess. Not entangled in quite the same way as the two main characters, but entangled nonetheless. This doesn't necessarily have to be a Saintess from the same world as Qi Zixiao. If you are starting on Earth, this Saintess may be from one of the sects out in the universe who decided to explore the barren and dangerous zone known as the Milky Way. You will find yourselves developing a harmonious rivalry with each other, your personalities playing off each other very nicely. She is pretty talented in her own right. Maybe not at the level of looking down on the vast universe, but certainly at the level where she wouldn't be lost to obscurity if given time to develop. Whether this develops into a full fledged friendly rivalry or something more depends on your own actions.

Guardian Beast [100]

Earth was once the great human realm among heaven, earth, and man. Great and terrible species once walked its soil. Many animals have long since degenerated, but traces of their bloodlines still exist. This beast is one such example. In a world devoid of cultivation they were born as a basic animal; a small sparrow, a mewling fox, a simple bear. It is only once exposed to Spiritual Energy that their bloodline once again begins to manifest. They will quickly start to exhibit impressive intelligence. Their body will swiftly eclipse their kin in size, while their physical prowess soars to levels beyond most cultivators. As time goes on, they will slowly but steadily undergo a metamorphosis, like a caterpillar blooming into a butterfly. This beast has signed a contract with you, and thus become a companion guardian beast. It will generally follow your orders, and grow in power alongside you. Its potential is no less than your own.

Weapon Spirit [100]

Teamwork can lead to a situation where one plus one is greater than two. This is one of the reasons why cultivators will seek out or forge weapons with their own spirits. Each weapon spirit is its own treasure, not something one comes across easily. Weapon spirits that are as intelligent as humans are rarer still, to the point of being near unique in a lower world. Falling through a crack in the void after a great battle, you have found a spirit treasure quite literally into your lap. Within this tool dwells the soul of a top tier cultivator that was slain by a rival and refined into a weapon spirit. This spirit can control the spirit treasure to assist you as needed, being both a powerful auxiliary help as well as a potent weapon in its own right. The spirit herself likes to manifest herself when not in combat, lying slovenly on a cloud of blue smoke, clad in tantalisingly loose robes as she observes the world with feigned disinterest. Funny thing about being killed and having your soul refined; you tend to stop caring about appearances or modesty. Having grown bored after being trapped for millennia, any entertainment to pass the time brings her joy.

Protagonist No.57 [100]

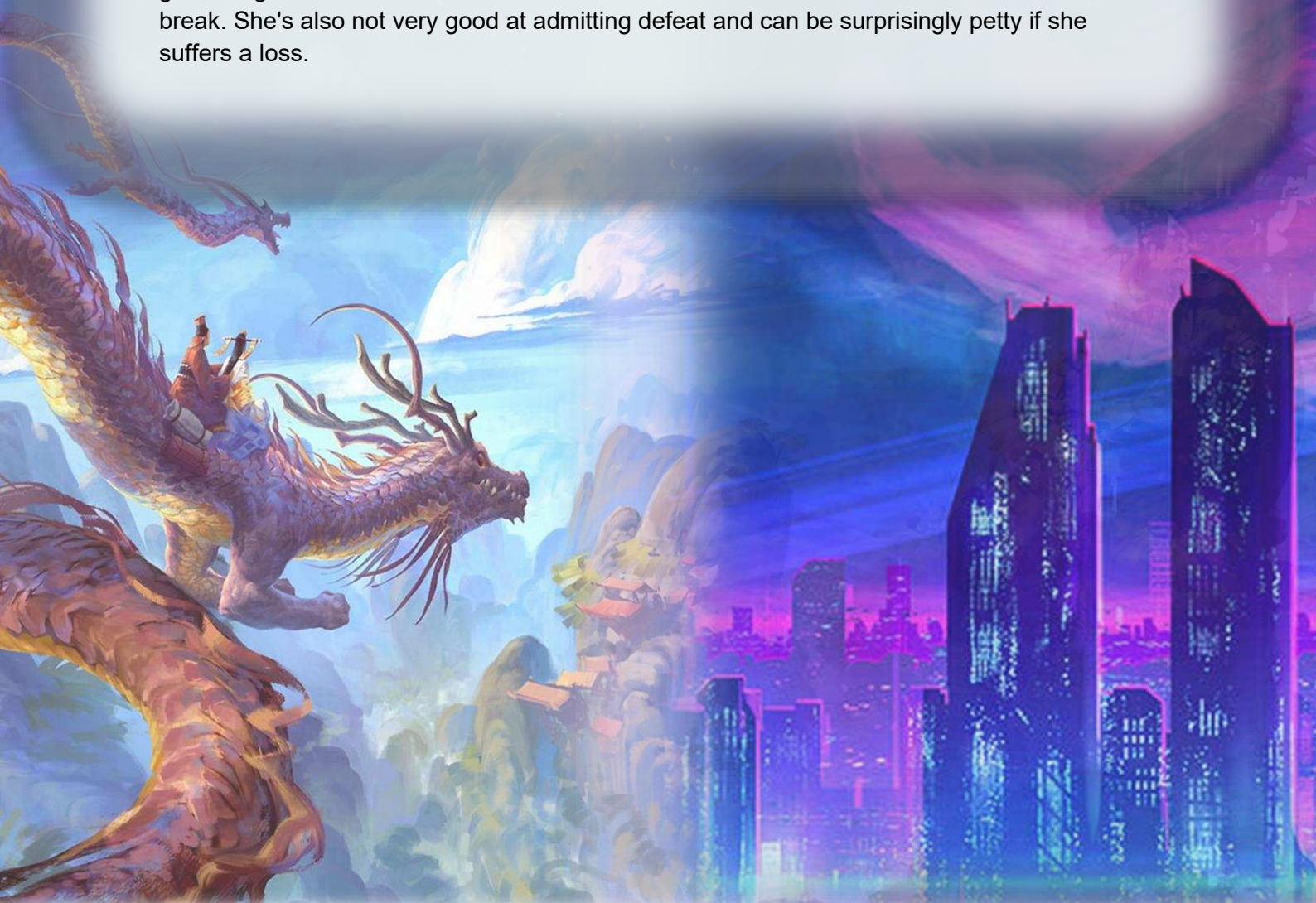
The Great Heavenly Dao has made many plans for the upcoming calamity, and more than a few of those plans involve creating 'protagonists' assisted by 'system cheats' in order to become powerful pawns for its use. There are those with sign-in cheats, chat group cheats, old-man-in-a-ring cheats, and more. Qi Zixiao's sect alone has three. Somehow or other you have become directly embroiled with one of these cheaters. This person has their very own system cheat of an unspecified nature. All you have been able to determine is that you are in some way relevant to their system. Luckily this person is more than just a puppet for the Heavenly Dao and has their own opinions on matters. They make for interesting company, frequently doing odd or random things that seemingly lack context, occasionally displaying items that they shouldn't have, and always increasing in strength silently.

Teacher In Red [100]

People tend to have this idealised image of a teacher in their minds, of this ancient and wise mentor who is knowledgeable in the world while standing above it. Su Feng is not like that. She is mischievous, almost devilish. She is as smart and powerful as you would expect, but also every bit the prankster. One of her favourite pastimes is messing with her disciple (you), and she delights in your attempts to get back at her. Sometimes she plays along and pretends she's been caught by surprise. Rarely is she actually. Her immortal techniques are like her emotions, fiery and full of passion. She is the empress of flames, a phoenix that has flown down from heaven to frolic among mortals. If she claimed to be second when it came to playing with fire, then no-one would dare to claim first. Despite being labelled as a succubus and demoness in the minds of many, she hides a surprisingly innocent heart. Her Dao Heart is one of justice. Mischievous, playful justice, but justice all the same.

Teacher In White [100]

People tend to have this idealised image of a teacher in their minds, of this ancient and wise mentor who is knowledgeable in the world while standing above it. Yunxiao would appear on the outside to fit this image to a tee. She is strict, almost distant as a teacher. A genius of cultivation that brooks no nonsense from her disciples. Those that are closer to her know that she simply struggles with expressing her emotions. She is a master of the sword, a budding sword immortal that cultivates a profound sword intent. As a sword cultivator, her personality is as straightforward and clear as her sword itself. She is the stalwart guardian that protects the continent, an undisputed giant who many look up to in awe and reverence. She is incredibly stubborn, and will stick at something until she decides she has mastered it to her satisfaction. A disciple was once unfortunate enough to rouse her interest in gardening and was forced to teach her about the care of lotuses for weeks on end without break. She's also not very good at admitting defeat and can be surprisingly petty if she suffers a loss.



Drawbacks:

A Competent World [+000] (*Incompatible with Shared Idiocy*)

If you wish, you can make a small change to this story. China was the focus of the story on Earth and consequently everything good stemmed from there. The American Paladins were weak, the British Wizards of Hogwarts were menial servants of a sect, the Western Pantheons barely reached the Void Refinement stages. NASA sabotaged their own rockets, America unleashed a zombie apocalypse, and Europe worshipped false gods. If you want, you can make things more balanced. The other countries of the world truly have their own inheritances. Their governments make cool headed and logical choices. Their myths and legends have a history to them that is no less than that of China. They are not something to be sneered at anymore.

The Blind Monk [+100]

Spiritual energy is wonderful and powerful, but it has its limits. Something has gone wrong with your practice and the backlash of this has left you permanently wounded. Your sight has been taken from you. The vibrancy of the world, reduced to eternal darkness. For cultivators, this isn't quite as debilitating as it would be for a mortal. They are able to use their spiritual senses to replicate sight to a certain extent. You won't have the far-sightedness of true vision, and you can only see for as long as you have your spiritual senses active. This is an inconvenience to be sure, but not quite as life-changing as it could otherwise be.

Old Drunk [+100]

The products of immortals are almost all high quality goods. This includes their alcohol. The creation of immortal wine is a long and respected tradition, and the consumption of it a joyful affair. With such quality goods, it should come as no surprise to learn the dangers of addiction become all the more prominent. You wet your lips with true immortal wine at a young age and the effect this had on you lingers to this day. If one were to ask you, you might claim you are on the path to becoming a wine immortal. In truth you are just something of a drunkard, always seeking good wines and liquor for their poison. You spend less time sober than you do inebriated.

Practically Mute [+100]

You may not be truly mute, but it would honestly be less frustrating to others if you were. Much like Qi Zixiao's master, you simply.... talk very.... slowly... and with... plenty of pauses... in between. Getting more than two sentences out of you on a topic is like trying to draw water from a stone. You can try three sentences at once, but that would leave you exhausted enough that you stop speaking entirely for several minutes. This can, quite understandably, make engaging in conversation with you an exercise in patience. Don't expect many people to stop by for a casual chat with you.

Prodigal Teacher [+100]

"To use energy, you simply mobilise the energy, with a swish, and then a bang! And that's the mark of a Foundation Establishment cultivator!" You truly are a prodigal teacher. Unfortunately that isn't a compliment. Your explanations leave a lot to be desired. One could even say that they are completely useless. While those learning from you wouldn't be actively sabotaged, it can't be said that they'd have learned anything in particular by the end. To make matters worse, the world seems to be doing its best to put you in positions where you need to teach someone something. Maybe it just likes watching your students flounder?

One Step Behind [+100] (***Requires Soul Crossed Lovers or Three's A Crowd***)

Jealousy is a powerful feeling. Seeing others do better than you can be thoroughly unpleasant. Now imagine how you would feel to see someone do better than you with your own body and talent. Imagine the feelings of inferiority and mediocrity you might feel constantly seeing someone be better at being you than you yourself. Whatever you do, the person you are swapping with seems to do it better. You reach a bottleneck, they breakthrough. You make thousands of dollars, they make millions. Every step of your journey, they seem to one-up you without even purposefully doing so. What might that do to one's Dao Heart?

Three's A Crowd [+100]

Lin Fan and Qi Zixiao were key figures in the plans of heaven and earth, but in practice Qi Zixiao was the truly important figure. It was her who became a Quasi Saint to guard the Yang world for 150 millions years in the original timeline. It was her that was willing to go against the flow of time to give the world another chance after Lin Fan died. Now you have taken Lin Fan's place in the story. To be specific, you are the one that Qi Zixiao started swapping with at the beginning of the story now. Taking this option will force you to start on modern day earth, and will all but force you into personally taking part in the exploration of the Abyss of Ten Thousand Worlds. As with Soul Crossed Lovers, at the end of the jump if you both survive you can choose to take Qi Zixiao with you as a companion for free.

If you choose this as well as to stay for the full story, the danger of your stay will increase dramatically. There will be no hiding now, you'll be right in the middle of the action. However in recompense for this, at the end of the extended stay you will be able to take the future Qi Zixiao from the pre-branched timeline with you as a companion too, if she is also still alive. You might find both Qi Zixiao's more ok with the idea of sharing you with each other than you'd expect.

Ruinous Rumour Mill [+200]

You would think a group whose life was dedicated to pursuing the Truth would be slightly more interested in it but in fact the rumour mill of cultivators is even more ridiculous than that of mortals. For you in particular, it seems like anything you do gets passed through the rumour mills with increasingly outrageous embellishments and changes until what was in reality a simple chat with a colleague ends up becoming a life and death struggle in the mouths of others, or a passionate forbidden romance hidden from prying eyes. It seems as if you can't so much as go out to eat lunch without some ridiculous story springing up because of it. You could visit another sect or university and find half the people there looking at you like you're the devil, and the other half looking like they want to fight you.

Shared Idiocy [+200]

A lot of the problems that cropped up on Earth in the early days of the story can be attributed to the fact that basically every country other than China proved themselves to be wholly selfish, greedy, corrupt, and stupid. Whatever strange stupidity field that hit the Earth to cause this has also unfortunately now extended to that last bastion of sanity. Even the one country that was once 'sane' is now just as bad as its neighbours. Scientists make brain-dead decisions that ignore safety standards. Politicians enact selfish schemes that blow up in their faces. Suppliers find every chance to short-change their customers and deliver sub-standard goods. If you have chosen to start in the Cultivation World, a similar effect has settled over the local sects and empires. If you'd wanted help from higher powers previously, you may be out of luck. At this point they are more liable to make things worse. It might be easier doing it yourself.

Poor Pauper [+200]

It is said that many great heroes come from humble beginnings. Lin Fan's parents, for instance, were poor farmers who could barely afford to send their son to university. The fate of affluence is one that is not destined for you. You will always find yourself scavenging for cash. What riches you do acquire will quickly see themselves draining through your fingers on different expenses here and there. The really big, really valuable stuff will ever be out of your reach. Those top treasures and high-end auctions live in separate worlds from you. You would be amazed at how poor a rich man can be.

Swap Stuck! [+200]

Oh No! The body swapping phenomena was mysterious and profound, but it wasn't omnipotent. Something has gone wrong. You've had your body swapped with someone else but you aren't swapping back. A peerless treasure has been quietly born in the world and the ripples of its arrival have disrupted the regularly scheduled swappage. This is a bit like what happened when the main characters were exploring Kunlun. Until such a time as you can find this treasure and either claim it or destroy it, you will be stuck in this new body. Due to the nature of the swap, you won't even have access to any perks or items you may have bought previously. Those are all still with your swap partner. Until you can fix this mess, you'll have to muddle through this world with naught but the innate abilities of whoever you swapped with. Luckily as time goes on you'll gradually develop a greater and greater feeling for where this treasure is hidden.

Black Dragon Tradition [+200]

Fellow Daoist, you are obsessed! Heart demons must be running through your head! You have become completely enamored with one of the characters in this story, an unrequited love that knows no bounds. They are your obsession, your everything, the reason for your existence. They are in trouble? You'll race to help without a second thought. They need money? You'll empty your bank account for them. They make an idle comment about lacking a treasure? You'll 'borrow' your sect's most precious treasure to give it to them. Who cares if they find you annoying? You aren't doing this so they'll like you, you're doing this because they need it! Maybe you have some Black Dragon blood in you. This kind of behaviour seems common for them.

The Great Calamity [+300]

Whichever timeline you choose to start in, the time you have to spend in this world is just enough time to cover the main character's descent to the Abyss of Ten Thousand Worlds or exploration of Kunlun. The powers involved will only just start to touch on the immortal realm by the end of this decade. However if you wish, you can carry on past this. You can choose to stay until the end of the 'story'. You will experience the great catastrophe of the Yang world clashing with the Yin world. Immortals are like dirt, and even Golden Immortals are as common as dogs in this war. Entire worlds and galaxies will fall as collateral in this war. This will see you staying in this world for a few tens of thousand of years extra. If things really drag out, you might be here for millions of years.

Invaders From Beyond [+300]

Both Earth and the World Of Immortal Cultivation are but single worlds amongst a vast universe of cultivation. Both worlds are the equivalent of a backwater compared to most of the universe. Despite appearing so powerful, the strongest cultivators in the Immortal world are barely an ant in the greater cosmos. Some of those great cultivators from beyond the world have cast their eye towards yours. The World Barrier and Heavenly Dao stops them from appearing in their true form, but they can use tricks to sneak in. With some patience, they can quickly accumulate power again. They want to rule this land and that means removing any of the strong forces or so-called protagonists that might get in the way. They may not have their original strength, but they bring with them means this world has never seen and techniques realms above anything created here.

Jealousy Of The World [+300]

The greatest crime in the world is to possess a treasure but lack the strength to keep it. People will go to the ends of the earth to justify their actions in chasing you when really the only thing driving them is their greed. The world knows you have obtained some kind of great opportunity. They don't know specifically what you have, but they know it's something that would drive anyone crazy to get it. The strong will try to take it away by force, hunting you down the second they think you are unprotected. The weak will spit dung from their mouths, make up awful rumours about you and flame the fires of anger at your very existence. Be careful who you ally with, lest you find yourself face down in a ditch, having never seen the knife before it was plunged into your back.

Heavenly Roadblock [+400]

Each individual world has its own Heavenly Dao, but standing above all of these is a singular great Heavenly Dao that oversees the entire universe. That Heavenly Dao is broken and weak, wounded in a war lost to time. But it still exists, and it still makes plans. Unfortunately for you, you are in those plans. But not as the protagonist. You are a roadblock. Something to be cleared from the board. It can't take overt action, any move countered by its rival Heavenly Dao, but it can do little things. Of course, these are little relative to the Heavenly Dao. For you, you will face countless troubles in your time here. Calamity and calamity appear before you, your life a constant fight for survival. There is always a glimmer of hope, but you will be threading the needle for a chance to grab it.

The End

And so your time in this world draws towards its conclusion. But a decision still awaits you as you reach that point. A single, simple question...

... What next?

Go Home - *You have had your fill of adventure and it is time to return to the starting point. You wish to head on back to your original world. Perhaps seeing the vast cosmos has given you a greater appreciation of the little things.*

Stay Here - *Your journey might not be over, but it's time to curb that wander lust. You've gotten what you want out of your chain, and choose to stay in this world, with everything you have accumulated over the years of jumping.*

Move On - *On to the next great adventure! This may be a story torn between two worlds, but two is such a small number. There are countless other worlds you want to visit, countless other events to bear witness too.*



Jump by Lone Valkyrie - Hope you enjoy!

Notes:

If you discount Ring of Merit, subsequent purchases will also be discounted.

Soul Crossed Lovers - Even if you choose to have another person be your swap partner in future jumps, you can choose to still swap with your old partner if you've taken them with you as a companion.

It is also worth noting that events that are changed in the past via the swapping do not affect the future. The past and future become two branching timelines, with you acting as the bridge. This does mean your actions do not directly affect the other period, however you can still potentially leverage the knowledge gained of past and future events to your advantage.

Ring Of Merit - For an idea of just how lucky this makes you, when Qi Zixiao had two rings of merit, she entered into a competition with all the geniuses of her generation in the world. Each genius had a high amount of luck of their own. Despite this, she received nearly a dozen bye's in the tournament, skipping almost every fight until well into the top 100. When it was arranged so that she physically couldn't have a bye, her opponent immediately realised he could have a breakthrough, failed it, and had to forfeit the fight. When exploring the world, she would encounter valuable or rare spiritual herbs practically every other hour.

The World Awards Merit - This perk makes it so that you can earn merit in future jumps. However that doesn't mean simply reciting the Tao Te Ching each jump will earn you a ring each jump. That was a situation very specific to the world and time it was said.

Foundation Of Heavenly Dao - Nine Immortals, Nine Ancients, Nine Demons, Nine Devils, Nine Gods, Nine Ghosts, Nine Spirits, Nine Witches, Nine Unnameable paths. These are the foundation of the Heavenly Dao. Each Foundation contains a complete Dao Law which can be comprehended. Known examples of these laws include: the law of time, the law of space, the law of body refining, the law of divinity, the law of yin and yang, and the law of reincarnation.

The Foundation Of Heavenly Dao is the most valuable treasure in the universe. Only reveal you have it when you have sufficient strength to hide from or kill those who would seek to take it from you. Upgrading a world will reveal to the universe at large that you possess it.

The Heavenly Dao broke and a new Heavenly Dao was born.

Reincarnation shattered and Yin separated from Yang. The world was split in two.

The souls of the Yang world die and go to the Yin World. The souls of the Yin world die and go to the Yang world. Both ways, those souls will lose all traces of their former selves.

-If the Yin world destroys the Yang world, then Yin will remain Yin. If the Yang world destroys the Yin world then Yang will remain Yang. This is a minor cause of the war between the two worlds.

-Reincarnation reforms. Yang souls no longer go to the Yin world, but Yin souls still return to the Yang world. The roots of the Yin world are severed and their future is lost. This is a major cause of the war between the two worlds.

-The old Heavenly Dao clings to life while the new Heavenly Dao takes shape. Their fight for control over the world is the truest source of the war between the two worlds.

This is the Calamity.