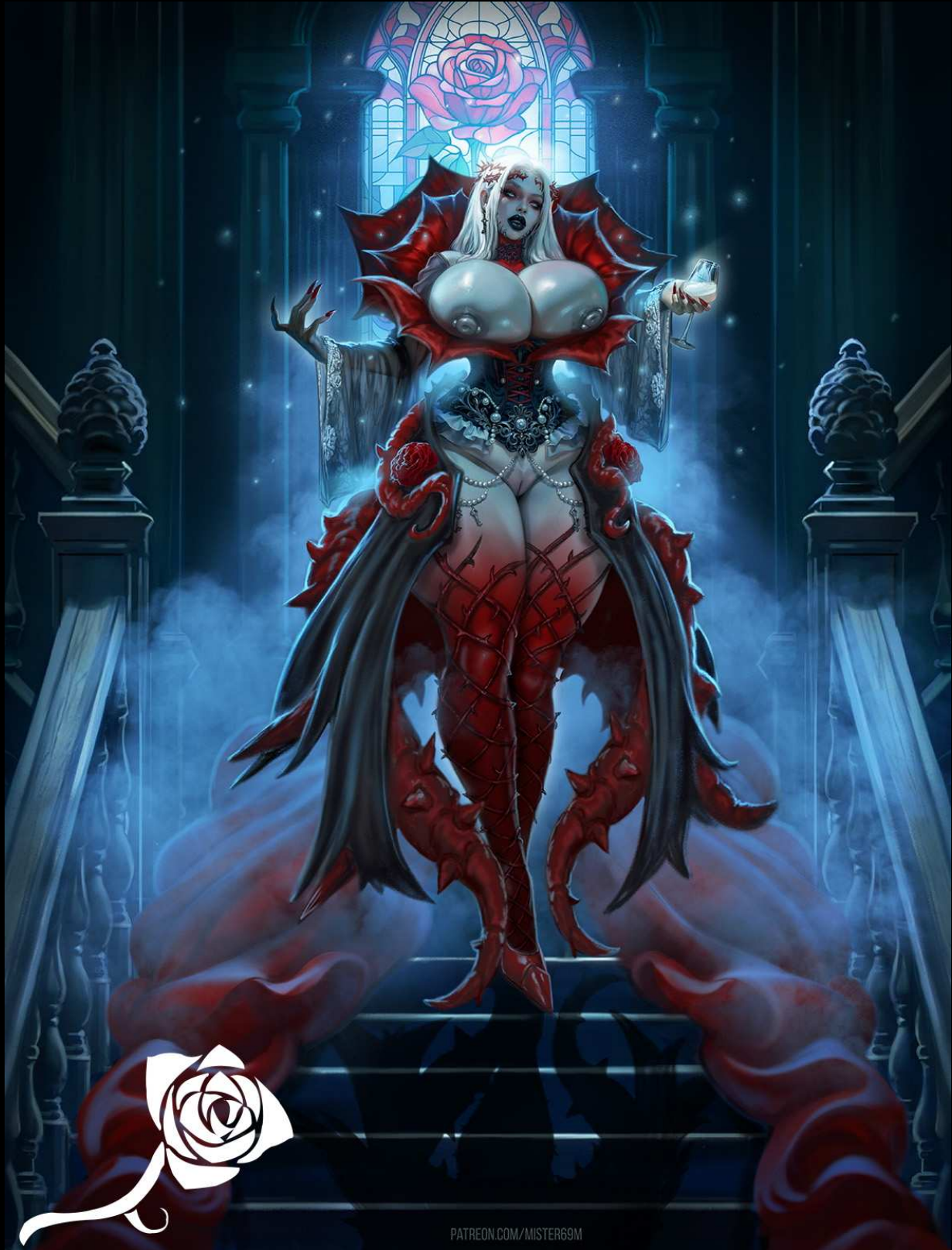




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VtM Toreador NSFW Jump
V1.0 By u/Only-Cellist2989

"The Toreador's are just a bunch of whores! - Yes, what's your point?"

— Zelios to Victoria Ash

Welcome to the World of Darkness you horny soul. There is no other way to say this, you are dead cursed with both vampirism and incurable sexness. You are now a Toreador vampire having beautiful sex for the next ten years. Good luck Kindred.

You receive **1000 cp** to help you survive and get some ass.

Locations:

You can freely choose where you start, or roll a 1d4 and gain **[+100 CP]**.

1) Bangkok: The capital of Thailand and let us just say the name is very accurate.

2) Paris: The land of art and the de facto headquarters to the Toreador clan.

3) Athens: Is the capital and largest city of Greece and had a strong presence a long time ago. Nowadays this place is known for its rocking nude beaches.

4) São Paulo: The most populous city in Brazil full of beautiful and fuckable people.

E) Supplement Mode: Should you desire something more from your stay here, then you can use this as a supplement for another WoD Jump. Alternatively, you could be in another world, separated from the WoD series entirely. Whether you merge the two worlds into one, or bring your purchases from here to there, is entirely up to you.

F) San Andreas: Is that a made up city from the Grand Theft Auto setting? I guess it's also part of the WoD setting somehow. Why not just use Location E? Hot Coffee! Ok good point there I hadn't thought of that.



Origin:

Only one Clan Toreador! Age (above 21) and gender can be chosen freely.

Model: You're not an artist, you're pretty. You are accustomed to getting what you want with nothing but a smile. Your mortal background is a model just like the name.

Doc: Not what most people think of when they say artist. Your mortal background is a plastic surgeon.

Alice: I know someone who really wants to meet you, and you should avoid them. Your mortal background is a graduate of art school.

Drop-In: No new memories, no new whispers in the back of your mind, no friends or enemies. You are alone in the world of darkness, for better or worse, with pretentious running in your veins. Hopefully you find a place to rest before dawn in the next ten hours.

Perks & Stuff:

Toreador [0 CP, Mandatory]: You are no longer counted amongst the living, now one of the supernatural predators of humanity that share the blood of the Arikel, "The Moon". You are completely ageless, capable of living potentially forever so long as you don't run butt ass naked into oncoming traffic. You possess superhuman strength and durability, and no longer require the majority of your organs to survive. The only thing you need to consume is blood, as not only can it be used to heal you, but it is also what powers your vampiric abilities. This doesn't mean that you're invincible, as sufficient damage or dismemberment can kill you, as will fire. Chief among your weaknesses is the light of the sun, which will immediately reduce you to ashes, Oh don't look at me like that it all becomes an alt-form post jump.

Blood Bond [Free, Optional]: The blood of a Kindred has some interesting properties, especially when consumed by a normal human or an animal, transforming into what is known as a Ghoul. Feeding them your blood will see them developing strong feelings for you, as well as gaining a smattering of your vampiric powers. They will cease aging, possess slightly superhuman physicality, heal quickly, and learn the basics of your Disciplines. When fed to an animal, they tend to grow larger than normal.

Ancilla [400 CP]: Being a Neonate sucks and somehow being a Fledgling is worse. Want to skip that? Cool now you're an 8th generation Ancilla with the blood to prove it. Don't let it go to your head there are always bigger fish out there.

Model Perks, Items, & Drawback

Posing [100 CP, Free Model]: Holding a pose for hours isn't easy, but it's a lot easier than working a real 9-5 job. Easy jobs that pay great just fall into your lap. Most are gigs like a photoshoot, filming an adult scene, or starring in a local TV commercial. Your bank account can stay healthy, and your job history looks interesting.



Photogenic [200 CP, Discount Model]: You're so good at applying makeup that could be mistaken for something out of a spy movie. Contouring your face to the point it would be mistaken for magic. Speaking of magic, you're getting **Chimerstry** as an in-clan Discipline with the first dot free.

Cosplay [400 CP, Discount Model]: Have you ever seen My Hero Academia? Go watch it because Himiko Toga is the best crazy girl out there. If you didn't figure out why I am bringing her up, you have something very similar to her Transform Quirk pre awakening. For every cup of blood you consume you can transform into that person for 18 hours. You can transform back and forth from this form as long as you still have "time" left on that clock. Unlike her you only copy their form and voice, not their clothing or other powers. As you can't copy their clothing I am throwing in sewing skills at 5 dots.

Helen of Troy [600 CP, Discount Model]: The face and tits that launched a thousand ships to start the Trojan War. What does this have to do with you? Well, take a look in the mirror—you are now a twenty out of ten, so perfect anyone who sees you is going to want to fuck you silly. Things like sexual orientation, age, race, & social status are quickly forgotten after looking into your eyes or at your ass. If you are a lad expect lesbians, asexuals, and straight guys to fight for your attention as much as the straight girls are. Ladies, expect the same from gay guys, asexuals, and formally straight girls. The Kinsey scale will be straight-up busted for any human that sees you. Hell, you're so hot don't be shocked if a few kindred say they felt their hearts restart.



Bikini [100 CP, Free Model]: Wardrobe stocked with outfits for any occasion. Anything from business suits for the office, sexy garments for the bedroom, hoody and blue jeans for walking the streets at night, and tactical turtlenecks for spying. If you have Cosplay perk then you get a well made costume for anime and video games made in the last 50 years.

Smut [200 CP, Discount Model]: You have a back catalog of material from your mortal days. Hours of video, thousands of pictures, and short clips that could fuel your OnlyFans content for years before you had to start making new material again. On the part of making new material you can have cameras and lighting equipment to make more. You may want to hire staff for operating the equipment and running the website.

Glitter [400 CP, Discount Model]: You have a bank account filled with money your beautiful ass earned before you kicked the bucket. Like Bella Thorne you were earning \$11 million monthly that's after taxes. Giving you a lovely \$107 million in the bank at the time of your death. Now that you're a Kindred it's going to be very hard to keep making that kind of money so try not to blow it all in ten years. The amount refills at the start of each jump to whatever the local currency is in that equivalent of \$107 million circa 2024.

Money [+200 CP, Mandatory Model for +0 CP]: You're overcome by the beauty of cold hard cash! Simply any large amount of valuable currency be it thousands of US dollars, Euro, Pound sterling, or good old fashioned gold bars will immobilize you with fascination and greed. Maybe this is why everyone calls you a gold-digging whore?

Doc Perks, Items, & Drawback

MD [100 CP, Free Doc]: Get yourself a medical doctorate, 3 dots of Medicine (Plastic Surgery), 3 dots of Academics (Medical History), and 4 dots of Intelligence.

Anesthesiologists [200 CP, Discount Doc]: You're not a descendant of Baron Vollgirre and yet you still got yourself **Vicissitude** as an in-clan Discipline with the first

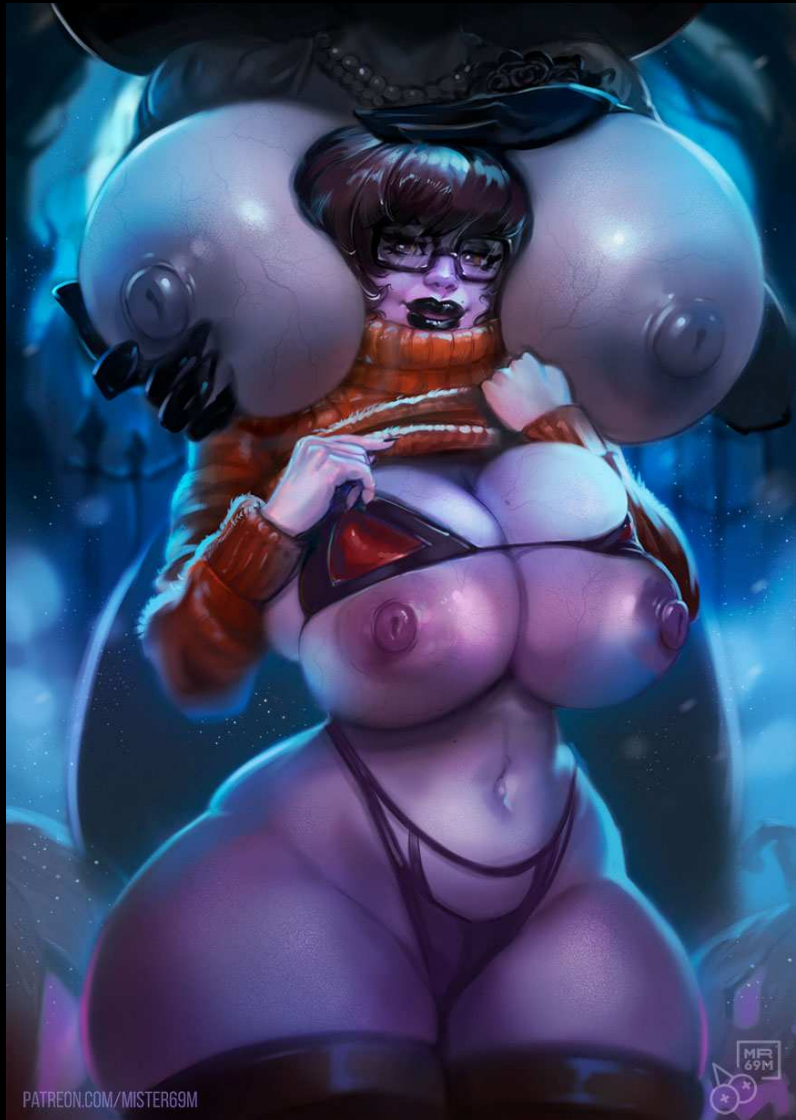
dot free. Unlike the Vollgirre you're not into pain, but perfection. When reshaping a mortal with Vicissitude the mortal will lose consciousness and feel no pain from the sculpting.

Uncanny Valley [400 CP, Discount Doc]: There is a point in when you risk over plastic surgery face with unnaturally distorted appearance, stretched skin, and an alienized look. You no longer have to worry about that weirdness. Any and all power, perk, skill, abilities, and Disciplines that change or reshape appearances always look natural unless you actively don't want them to. Super helpful then trying to make perfection.

Bigger & Better [600 CP, Discount Doc]: If you haven't seen the short film on Mood Boobs it's shockingly not an

R-rated film. Just like in that movie with a snap of your fingers and a female target in the line-of-sight this great miracle takes place. Increasing the cup size of the female to enormous, gravity defying (no weight increase), and perfectly perky ranging from 32L at the smallest to 50 NNN at the largest. Where does the increase in mass come from? HEAVEN where boobs come from your silly bitch. Just like in the movie the breast expansion feels orgasmic to target and unlike the movie it's permanent unless the power is deactivated by you. Why would ever do that?

House [100 CP, Free Doc]: A nice house in the hills away from the hustle and bustle of the city. It's a well furnished haven to sleep the day away.



Office [200 CP, Discount Doc]: A private office in the local hospital. Great for a quick consultation, more importantly thanks to that you have the credentials to let you into the hospital in the middle of the night, or even order bags of blood for an “operation”.

Clinic [400 CP, Discount Doc]: Your own private clinic with 40 medical assistants, 10, nurses, and 4 surgeons. The staff will run it in your absence but never forget Doc you are the main draw so maybe go to the office it will earn more money that way. On earning, this thing earns millions in profit each year.

Symmetry [+200 CP, Mandatory Doc for +0 CP]: You're overcome by the beauty of symmetry! Simply any perfect alignments whether it be a person's face, architecture, or a very straight road will stun lock you.

Alice Perks, Items, & Drawback

Pointless [100 CP, Free Alice]: Got yourself a pointless degree from an art collage. So here are some pointless skills to go with it: 3 dots of Academics (History of art), 3 dots of Performance (Theater), and 4 dots of Charisma.



Faze [200 CP, Discount Alice]: Maybe it was from your goth faze but you have **Obtenebration** as in-clan Discipline with the first dot free. As just giving you a Discipline feels lazy you are also getting the ability to blend into any none-ethic based subculture with minimal effect on your part.

Sweet [400 CP, Discount Alice]: You give off a sweet and innocent vibe that's so strong even if a mortal sees what you really are they will find themselves unable to see you as a direct threat to them. Hell if you asked them sweetly to have just a tinny taste of their blood as you're so hungry. The fools would offer you their wrist without a second thought. This is a passive kind of mind control that fades over time after they leave your presence.

Damsel [600 CP, Discount Alice]: Some kindred paint with their blood simply to be edge lords. Not you when painting with your blood you can temporarily bring your creation to life. If you're a Naruto fangirl then yes this is Sai Yamanaka ability substituting blood for ink. Hmm I really don't want you painting something crappy so have 5 dots of Craft (Painting) skill. Why did I call this Damsel? Red herring.

Art Supplies [100 CP, Free Alice]: A decade's worth of art supplies so you can paint your pretty pictures or whatever.

Studio [200 CP, Discount Alice]: A large studio space apartment that can double as a place to make your art. If you want to use this place as a haven you're going to have to cover all the giant windows that let in all that light.

Daddy's Money [400 CP, Discount Alice]: A trust fund that pays out \$9,000 dollars a month into your bank account.

Classic [+200 CP, Mandatory Alice for +0 CP]: You're overcome by the beauty of art. You're a true prisoner of their artistic vision be it a painting, sculpture, piece of music, or even a sunrise. You require a real effort of willpower to break the fascination unless you really like standing around like a fool.



Drop-In Perks, Items, & Drawback

It still works! [100 CP, Free Drop-In]: Your genitals are always in “blush of life” mode and rock hard/gushing wet. You can cum like a living person and it’s not blood, but the correct fluids. No more refractory person hell it looks more like rigor mortis and for the lady vamps your crotch looks like Niagara Falls. You can cum hundred times in a row without any rest in between or at least your genitals can. All that with your sex organs feeling just like when you were alive if not better. Yes, I used this before in the Malkavian NSFW jump. Is that a problem?

Not a Wink [200 CP, Discount Drop-In]: Not every male Toreador is a wink or cuck, some actually both a lover and a fighter. You are one of them with 4 dots of Brawl (Bar Fights) and **Potence** as an in-clan Discipline with one dot free.

Longer Lasting [400 CP, Discount Drop-In]: Nope, not just a sex joke. Normally the effects of most Discipline are short lived like minutes or hours. You can keep it up for days or even weeks. Yes, this just makes powers that are short lived last longer. Post jump it will apply to power other than just Disciplines. Want something to abuse this with ok **Dementation** is now in-clan Discipline with one dot free.

Vamp Cock [600 CP, Discount Drop-In]: You're not human so why play by their rules. Removing human limits lets you pick from 25 inch dick or triple z cup size tits. Your Cain cursed genitals now beyond anything else in this world, even the Kiss. Anyone you have sex with will have the best sex of their lives putting all past lovers to shame. Sex is with you is now literally more addictive than crack cocaine as it surpasses the normal maximum human pleasure level. Your meat saber still somehow always fits; same going if you have a meat sheath. Ladies, as for your boobs, they get the gravity defying effect if you picked z cup size.



Red [100 CP, Free Drop-In]: A crimson 1990 Lamborghini Diablo that's perfect for dropping panties or your money back. The vehicle never needs any maintenance, has unlimited fuel, and if destroyed it will reappear fixed in a week.

White [200 CP, Discount Drop-In]: A beautiful apartment in the nice part of town. The bedroom in the center of the apartment with no windows (fire code violation) making it perfect for hiding from the sun and a partner who screams during sex.

Blue [400 CP, Discount Drop-In]: Ok never seen a Wetherspoons outside of the United Kingdom before not sure how you got this. This place has a full staff running it completely independently of your input. It earns a decent profit even after paying the royalties and more importantly it's a magnet for tourists seeing a random British pub & think I could get laid.

Ass [+200 CP, Mandatory Drop-In for +0 CP]: You're overcome by the beauty of people. You don't give a shit about paintings, jewelry, fashion, or any of the art stuff. Sexy beautiful people on the other hand stun lock you hard and also hard down there.

Disciplines

*Disciplines are supernatural abilities available to the Kindred that can be activated through the use of blood. You will receive **400 Discipline Points** to help you determine what your starting abilities are. CP can be converted into DP at a rate of 1:2. Each discipline rank costs **[100 DP]**, though some disciplines are discounted to certain Clans, giving them one rank for free and the rest costing only **[50 DP]** each. Most Disciplines have two paths, A or B giving you a choice as to how you want your Disciplines to progress.*

Animalism: Who is a good dog? Who is a good dog? What was I saying?

Rank 1: Feral Speech - Speak telepathically with an animal that you can make eye contact with.

Rank 2: Beckoning - Summon one type of animal to you.

Rank 3: Song of Serenity - Soothe a creature, making them docile, sleepy, and even help bring a Kindred out of Frenzy.

Rank 4: Subsume the Spirit - Possess the body of an animal for spying or as a long ranged weapon.

Rank 5: Drawing Out the Beast - When you're about to Frenzy, you can send your Beast into another (even a mortal) causing them to immediately frenzy.

Auspex: The mind is one of the deadliest tools you have access to, and this discipline will enhance your mental faculties as well as allowing you to see the details of the world around you. This discipline is discounted for **[Toreador]**

Rank 1A: *Heightened Senses* - Enhance one of your five senses to superhuman levels.

Rank 1B: *Sense the Unseen* - Sense supernatural activity, including perceiving ghosts, kindred using Obfuscate, and any kind of magical invisibility.

Rank 2A: *Unerring Pursuit* - Using enhanced senses to track a victim.

Rank 2B: *Aura Perception* - Learn various qualities of a person from the swirling colors of their aura.

Rank 3A: *Fatal Flaw* - Studying a target for a second lets you find the physical weakness of the target.

Rank 3B: *Premonition* - See maddening visions of the future that may or may not be helpful.

Rank 4A: *An Ear for Lies* - When you hear someone speaking you know if they are lying.

Rank 4B: *Telepathy* - Briefly probe someone's mind or send a telepathic message to someone you know.

Rank 5A: *Clairvoyance* - Using all five supernatural senses to gather extra information from your surroundings.

Rank 5B: *Psychic Projection* - Project your mind to travel the world in astral form.

Celerity: Do you wanna go fast? Then this is the discipline for you!

This discipline is discounted for **[Toreador]**

Rank 1A: - Move almost supernatural so Usain Bolt fast.

Rank 1B: *Cat's Grace* - You can always keep your balance.

Rank 2A: - Move barely supernatural fast so Captain America (MCU) level.

Rank 2B: *Rush Job* - Perform a Skill-related task that would take a long time in mere seconds.

Rank 3A: - You run considerably faster than a horse on roads at full speed.

Rank 3B: *Traversal* - Move fast enough to run up walls or across water.

Rank 4A: - You can run at around 120 mph. You're a blur even to Kindred.

Rank 4B: *Blurred Momentum* - Dodge bullets like in the matrix.

Rank 5A: - You can run about as fast as a formula one car.

Rank 5B: *Split Second* - Perform an action that only requires a few seconds in a moment.

Chimerstry: Do you wanna go fast? Then this is the discipline for you!

Rank 1: *Ignis Fatuus* - Create a motionless illusion that affects one of the five senses. Make someone hear nails on a chalkboard out of the blue.

Rank 2: *Fata Morgana* - More elaborate motionless illusion that can affect any of the five senses. Make a perfect pair of boobs appear on a poster.

Rank 3: *Apparition* - Add motion to an illusion created by Ignis Fatuus or Fata Morgana. Now you can have the boob bounce around.

Rank 4: *Permanency* - Make an illusion created by Chimerstry last until dismissed or passed through.

Rank 5: *Horrid Reality* - Places the mind of the victim in an illusionary world of your pervy ass.

Dementation: Pull and push the extremes of emotions and shatter mortal and kindred minds alike with your link to the Madness Network.

Rank 1A: *Incubus Passion* - Amplify or dull emotions already present in the victim, dramatically changing their emotional intensity.

Rank 1B: *Hysteria* - The target becomes temporarily incapacitated with laughter.

Rank 1C: *Crazy Eyes* - Bewildering a victim by making eye contact. Some will be immobilized, others will just wander off, and hell maybe even just start crying.

Rank 2A: *The Haunting* - Inflict maddening visions into the target's mind.

Rank 2B: *Mass Hallucination* - Anyone near you suffers mild hallucinations.

Rank 2C: *Kinky* - The target temporarily gains any and all kinks of your choice.

Rank 3A: *Eyes of Chaos* - Gain insight into the nature of something through seemingly random patterns found in the world.

Rank 3B: *Vision of Death* - The mortal target dies instantly from nightmarish visions resulting in a heart attack. Might not have any effect on supernatural targets.

Rank 3C: *Spark of Lust* - The Brujah have their silly rage thinking with their heart you know people also think with something lower. Add your Presence rating to rile or incite a person or crowd to sexual actions. Not very useful without Presence.

Rank 4A: *Voice of Madness* - Provoke extreme fear or anger in victims out of nowhere; if kindred they may frenzy.

Rank 4B: *Berserk* - The mortal target goes insane, attacks at random, and then drops dead of a heart attack. May have a lesser effect on supernaturals.

Rank 4C: *Passion* - Fill a person or group with lust, greed, anger, and or fear for another person or group. The effect lasts ten minutes on a single person for each additional person halves that number.

Rank 5A: *Total Insanity* - The target gains five temporary derangements.

Rank 5B: *Bedlam* - The primary target and any others near him all randomly suffer one of the first four levels of Dementation.

Rank 5C: *Phobia* - Make someone irrationally afraid of something. Lasts hours.

Dominate: You can overwhelm another person's mind with the power of your blood, a little eye contact, and a spoken word.

Rank 1A: *Command* - Give a simple one-word order that a target must obey like sit, stay, dance, or run.

Rank 1B: *Cloud Memory* - You can make the target forget the past few minutes.

Rank 2A: *Mesmerize* - Like command, but you can issue complex commands.

Rank 2C: *Domitor's Favor* - Make defiance from your Blood Bonded thrall much more difficult.

Rank 3A: *The Forgetful Mind* - Rewrite the memories of a target or just wipe it.

Rank 3B: *Submerged Directive* - You can implant delayed commands in the target's subconscious that can trigger even years later.

Rank 4A: *Conditioning* - Over time, slowly make a target a slave to your will alone, albeit a less capable one.

Rank 4B: *Rationalize* - Upgrade your Dominate powers so the target is convinced it was their idea the entire time.

Rank 5A: *Mass Manipulation* - Extend effects of Dominate to multiple targets.

Rank 5B: *Terminal Decree* - Upgrade your Dominate powers now issue commands that circumvent victims' self-preservation. Yeah asking someone to kill themselves is going to cost you some of your Humanity, but to each their own.

Fortitude: The power to protect your body from damage.

Rank 1A: *Resilience* - Add their Fortitude rating to the constitution (health track, HP, life force, etc).

Rank 1B: *Unswayable Mind* - Add your Fortitude rating to resist manipulation and coercion.

Rank 2A: *Toughness* - Reduce superficial damage by your Fortitude rating.

Rank 2B: *Fortify the Inner Façade* - A mind shield that increases the difficulty of mental powers to read or pierce the mind by your Fortitude rating.

Rank 3A: *Defy Bane* - Convert incoming serious aggravated damage to minor superficial damage.

Rank 3B: *Calloused Soul* - Pre-emptively loss humanity to prevent/reduce further humanity loss.

Rank 4: *Shatter* - The opponent takes the damage which Toughness subtracts. Revenge is sweet right.

Rank 4: *Shield arm* - Temporarily make one of your limbs as hard as tank armor

Rank 5A: *Stand Against All Foes* - You cannot be moved from your spot by any physical force. So superman couldn't move you, but a low ranking wizard could. Heads up Kal-El can still just kill you, but not move you until you're dead.

Rank 5B: *Flesh of Marble* - Ignore the first source of physical damage per minute unless sunlight.

Obfuscate: Conceal yourself with a perception filter; clouds your enemies' minds to your actions.

Rank 1A: *Cloak of Shadows* - Remain hidden so long as you do not move or someone does not walk into you.

Rank 1B: *Silence of Death* - Nullifies the sounds a user makes when sneaking around.

Rank 2A: *Unseen Presence* - Become invisible to the minds of others (not technology) so long as you do not attract attention like opening doors, attacking people, etc.

Rank 2B: *Limited Invisibility* - Become invisible to the minds of others, even if you attract attention (like attacking people), but for a very limited time.

Rank 3A: *Mask of a Thousand Faces* - Change your appearance to a mundane face and clothing.

Rank 3B: *Ghost in the Machine* - Allows the effects of Obfuscate to be transmitted through technology when viewed on a live screen, and if viewed later the image seems blurred at best.

Rank 4A: *Vanish* - Disappear right in front of someone; if they are mortal the memory of you becomes foggy and indistinct.

Rank 4B: *Conceal* - Cloak an inanimate object as long as no one runs into it.

Rank 5A: *Cloak the Gathering* - Extend your Obfuscate powers to a group.

Rank 5B: *Blithe Acceptance* - People nearby will ignore you no matter what you do so long as you do not become violent. So yes, go and enjoy yourself pervert.

Obtenebration: Spooky shadow stuff.

Rank 1A: *Shadow Play* - Move and shape the natural shadows around you.

Rank 1B: *Oblivion Sight* - Your eyes become pitch black pools letting you see in darkness clearly and see ghosts present.

Rank 1C: *Shadow Cloak* - Super scary +2 bonus to stealth rolls and intimidation against mortals.

Rank 2B: *Shroud of Night* - Blanket an area in a cloud of unnatural shadow that obscures light, sound, and heat.

Rank 2A: *Arms of the Abyss* - Summon black tentacles from the shadows to assist you.

Rank 3A: *Shadow Perspective* - Projects their senses into a shadow within line of sight to peak on people showering and staying undetectable.

Rank 3B: *Shadow Servant* - Use a shadow to spy on or scare others. The servant has no mind of its own and cannot endure bright lights able to be destroyed by them.

Rank 4A: *Black Metamorphosis* - Encase your body in nightmarish armor and grow black tentacles from your sides.

Rank 4B: *Nightshades* - Create temporary objects made of shadow.

Rank 5A: *Tenebrous Form* - Transform into pure shadow that can only be harmed by fire, sunlight, or magic.

Rank 5B: *Shadow Step* - The user can step into one shadow and appear in another within their sight.

Potence: Hulk Smash!!!

Rank 1: You are stronger than any human could ever become.

Rank 2: You could easily rip a man's head off, or crush it with a single hand.

Rank 3: You can punch through concrete as though it were cardboard.

Rank 4: You can pick up a car and toss it a short distance.

Rank 5: You are capable of tossing a car as though it were a tin can.

Presence: The subtlety gift of supernatural allure and emotional manipulation.

This discipline is discounted for **[Toreador]**

Rank 1A: *Awe* - Add power of Presence to your Persuasion & Performance skills.

Rank 1B: *Daunt* - Add power of Presence to your intimidation skill.

Rank 1C: *Horny* - Add power of Presence to your seduction skill.

Rank 2A: *Dread Gaze* - Instill pants shitting fear into a target with eye contact.

Rank 2B: *Lingering Kiss* - Make the victim of your feeding extra into your rizz.

Rank 2C: *Wink* - With eye contact you make the victim's body react as if in the Plateau Phase (fully aroused) even if the mind isn't leaving the victim confused.

Rank 3A: *Entrancement* - Beguile the target into a star-struck state, where they do their best to keep you happy.

Rank 3B: *Melpominee* - Upgrades Awe, Daunt, Dread Gaze, Entrance, and Majesty to work without seeing the target, only having them within earshot.

Rank 3C: *Spark of Rage* - Add your Potence rating to rile or incite a person or crowd to violent actions. Not very useful without Potence.

Rank 4A: *Summon* - Call to anyone that has been under the influence of your Awe, Entrancement or has tasted your Blood.

Rank 4B: *Magnum Opus* - When crafting a work of art (painting, sculpture, etc) you impart a portion of their Presence, making the audience succumb to its hypnotic allure or fear its dreadful visage.

Rank 4C: *Inflame Desire* - Boost a victim's current desire, seeking only to satisfy it inflicts a need on the victim.

Rank 5A: *Majesty* - Everyone who looks at your beauty is dumbstruck and unable to act in any way other than most basic self-preservation.

Rank 5B: *Star Magnetism* - Upgrades Awe, Daunt, and Entrancement to work through live feeds and electronic streams. At twice the cost it will work with recorded content like pictures and film (but not copies)

Rank 5C: *Paralyzing Glance* - Send someone into a seizure of terror and if a Kindred into a terror frenzy.

Rank 5D: *Love* - Make someone enamored with you as if in a blood bond with nothing but a glance.

Protean: By embracing the kitty within, gaining a number of bestial abilities and forms.

Rank 1A: *Eyes of the angry kitty* - See in the dark. Usage of the power turns the eyes into a glowing red gaining a slit pupils appearance very spooky.

Rank 1B: *Dolphin's Unsight* - Use sonar-like abilities to orientate yourself underwater

Rank 1C: *Weight of the Feather* - The name says it all really reduces your effective mass and density to match a feather.

Rank 2A: *Feral Claws* - Change your fingers into bears claws, eagles talons, or big kitties claws that deal supernatural aggravated damage.

Rank 2B: *Phocidaeen Webbing* - Create webbing between your fingers that allow for faster swimming and look like a super inbred hill-billy.

Rank 2C: *Squirm* - Did you know cats are basically a liquid? You can squeeze yourself through impossibly small spaces.

Rank 3A: *Earth Meld* - Melt into the earth to hide for your ex or just rest where the sun can't get your sweet ass.

Rank 3B: *Shapechange* - Assume the shape of an animal roughly the same size as their original mass. Stuff like wolves, Jaguars, deer, or alligators would be easy as they are all about the right. You only get one sorry.

Rank 3C: *Fluffy Bomb* - A giant house cat! You knew this was coming also so don't act shocked and I am not talking maine coon when I say giant I mean panther sized orange tabby cat! This is probably a masquerade breach if not a world record.

Rank 4A: *Metamorphosis* - Basically shapechange without the same size and mass limit. Your max size is an adult elephant and the min is a rat. You only get one so pick carefully.

Rank 4B: *Shape of the Beast* - Either adding temporary animal futures of your choice (doesn't have to be the same animal) or taking on an anthropomorphic animal form (fake werewolf). Add the effects of the first ranks of this Discipline for free if you want.

Rank 4C: *False Animal* - A truly horrific ability to shapeshift into a form that looks like a fursuit. Yes you look like the damn furies! Like Shape of the Beast but for fucked up sex stuff. Yep your weird anime eyed blue furred fox boy OC with a

literal horse's cock can be reality. Fuck I thought this was the WoD before....I guess it really wouldn't be a NSFW jump with disgusting furry sex somewear.

Rank 5A: *Mastery of Forms* - No longer limited to one form for Shapechange or Metamorphosis.

Rank 5B: *Body of Spirit* - Turn yourself into a cloud of mist that passes through cracks, floats, and is immune to damage that's not from fire, sunlight, or magic.

Rank 5C: *Swarm* - Requires Shapechange. The vampire can shift into a swarm of tiny creatures like bats, rats, unusually large insects, or snakes.

Thaumaturgy I: The Path of Blood is usually the first kind of sorcery warlocks learn.

Rank 1: *A Taste For Blood* - Gather a variety of information like Clan, age, disciplines, and even personal history from a blood sample.

Rank 2: *Extinguish Vitae* - Overwhelm another Kindred's with Hunger.

Rank 3: *Blood of Potency* - Temporarily lower your generation or if you're into the newer stuff Increase Blood Potency temporarily. Either way it does the same thing when you get down to it.

Rank 4: *Theft of Vitae* - Steal blood from a target at a distance to feed.

Rank 5: *Cauldron of Blood* - Cause a target's blood to burn them from within by boiling it! Yeah so using this on a mortal makes them die screaming and will probably cost you some Humanity, but it will look so metal!

Thaumaturgy II: Path of the Levinbolt so people that want to be Thor. Prerequisite for each level you must have purchased the same or more Ranks of Thaumaturgy I.

Rank 1: *Spark* - Generate the same level of electrical discharge that you get from a shag carpet. Yes this is useless other than pranks.

Rank 2: *Charger* - Generate enough energy to charge a cell phone or produce a small amount of light.

Rank 3: *Power Array* - Discharge or absorb a greater amount of electricity. Yeah helpful if someone throws lightning at you or you want to walk on a powerline.

Rank 4: *Zeus' Fury* - Shoot lightning out of your fingertips like a Sith lord.

Rank 5: *Eye of the Storm* - Call down an incredible amount of electricity from the heavens in the shape of an eastern dragon. Think Kirin from Naruto if you need a visual ad.

Thaumaturgy III: Path of Flames do you want to burn stuff or people? Prerequisite for each level you must have purchased the same or more Ranks of Thaumaturgy I.

Rank 1: *Ignis* - You can light a candle without a match. Yes this is useless.

Rank 2: *Rego Ignem* - Set paper, wood, oil, gasoline, or anything very flammable with just a touch.

Rank 3: *Flame Ward* - Remove the natural fear you or another kindred has in the presence of flames.

Rank 4: *Fireball* - Generate a huge ball of fire in your hands then throw it at your enemies.

Rank 5: *Infernum Praesidium* - Grant yourself immunity to fire damage.

Thaumaturgy IV: Neptune's Might turns out water is really good at killing. Prerequisite for each level you must have purchased the same or more Ranks of Thaumaturgy I.

Rank 1: *Eyes of the Sea* - See what has transpired on, in or around a still body of water.

Rank 2: *Prison of Water* - Use a large body of water to cag a target and if mortal they drown.

Rank 3: *Dehydrate* - Remotely rip water from a target's body and can kill a mortal unless re-hydrated very quickly.

Rank 4: *Flowing Wall* - Create a barrier of water nearly impervious to physical attacks.

Rank 5: *Blood to Water* - Turn the target's blood into water, killing mortals instantly and putting kindred into torpor.

Thaumaturgy V: Path of Mercury fuck running I can teleport! Prerequisite for each level you must have purchased the same or more Ranks of Thaumaturgy I.

Rank 1: - Teleport 10 yards to a place you can see.

Rank 2: - Teleport 50 yards to a place you can see.

Rank 3: - Teleport 500 yards to a place you have been recently.

Rank 4: - Teleport 5 miles to a place you have been.

Rank 5: - Teleport 500 miles to anywhere you know about.

Vicissitude: The kind of things you see in horror movies.

Rank 1: *Malleable Visage* - Sculpt the flesh changing cosmetically the parameters: height, build, voice, facial features, and skin tone

Rank 2: *Fleshcraft* - Upgrade: Alter muscle, fat, and cartilage

Rank 3: *Bone Craft* - Upgrade: Alter bone

Rank 4: *Horrid Form* - Rapidly transform yourself into a Zulo (combat form) with demonic features.

Rank 5: *Bloodform* - Instantly transform into a pool of sentient blood. Great for avoiding taking damage from an attack and making a mess in the kitchen.

Items:

First Haven [100]: The shitty first haven you get in bloodlines as the protagonist. It's horrible, dirty, in the crap part of the city you start in and paid up front for ten years.

Companions:

Normal rules apply to max 8 companions.

Vampiric Coterie [50/100/200 CP]: You don't want to be alone in this nightmare, do you? No? Good, because neither do they. Your new OC friend(s) or returning nutjob gains a free origin, 800 CP to spend as they like, and they may take drawbacks. Just in case it wasn't clear, one costs 50 CP, up to four costs 100 CP, and up to eight costs 200 CP.

Locals [Free]: If you can convince them of their own free will, without mind control like Disciplines or blood bonds. Then you can take as many people with you as you like. They don't gain any CP, you don't get a favorable meeting, or anything like that.

Drawbacks:

Not The End [+0 CP]: Gehenna. Apocalypse. Winter. The Time of Judgement. Last Call. So many creatures of the night have their own stories about the end of the world, and many believe that those times are fast approaching. Thankfully for everyone involved, though, there is this option, ensuring that such cataclysmic events don't happen unless you actively go out of your way to cause them.

A Familiar World [+0 CP]: Would rather visit the world of a game of Vampire the Masquerade you played, watched, even maybe a video game version.

Extended Stay [+100 CP]: Ok sure additional ten years drawback can be taken multiple times if you like. The maximum amount is 10 times.

Stereotype [+100 CP]: The masquerade got you good, didn't it, to be fooled by all the vampire stories you've read or seen. You wear a long black cape, speak with an accent and otherwise act in a cartoonish fashion. Non Malkavians vampires are likely to ostracize or mock you and probably report you to the prince.

Aesthetic Fixation [+200 CP]: Your desire to see beauty so intensely that they suffer in its absence. Whenever you find yourselves in less than beautiful surroundings like a sewer or a Buc-ees bathroom that wasn't cleaned (!?) you lose access to your Disciplines until you are in a nicer location.

Tune [+200 CP, Requires Model]: Heard of the Daughters of Cacophony? No good then this is going to suck. You got an unending hallucination of a simple tune that you can't pinpoint. This isn't mind breaking, just distracting.

Obsession [+200 CP, Requires Doc]: You're utterly obsessed with a single thing, perfection. Any time you're making anything or crafting something (someone) you will find yourself obsessed with making it perfect.

Submission [+200 CP, Requires Alice]: Something about you wants to be dominated not just by the Discipline of the same name, but obeying a command, being punished, and getting restrained by force. You just love it, not your beast it still may, anger frenzy.

Transgression [+200 CP, Requires Drop-In]: Got yourself a burning desire to influence those around them to give into their darker desires or at least their lust.

Ending:

Did you know the word "Toreador", meaning "bullfighter", kinda funny as there isn't a single Toreador that would even have the Err...I mean good job not meeting the final death now pick a thing.....

Stay: Staying in this trash fire of a world?

Go Home: Probably a good idea after all this.

Continue: Sounds like fun.

Notes:

- Yes, Vamp Cock is from one of my older jumps. If you take the 20 inch cock as a female then I guess you're a futanar now.
- entia pics from CherryMouse, Ayanakitori, SleepyGimp, Andava, Master69m, DoubleDeck, Fellatrix, Tarakanovich, DevilHS
- Small Discipline list: yes I know there are a lot more out there. I have listed all the ones you are likely to learn from the Camerilla clans (20th anniversary edition) and from perks. If you want something I haven't listed, I am not stopping you.
- Post Jump removes the sunlight weakness from you and your companions. Doesn't work on anyone your sire in the future sadly, but they get your origins flavor of madness automatically so that could be fun.



WHILE THE MANAGERS DO HAVE TO FINAL SAY ON HIRING, CHARLENE WILL NEED TO **IMPRESS** THE LOWER LEVEL EMPLOYEES IF SHE WANTS TO GET THE JOB.

SO FAR SO GOOD CHARLENE!