

Untitled Goose Gauntlet

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Introduction: You're stepping into a world where you're an angry little cunt of a Goose in a rural english town. You've been reduced to just your body mod (in goose form). You have several options to beat the gauntlet, listed in the drawback section.

0 Starting CP

Backgrounds:

Goose. That's it. You're the physical incarnation of hate and evil. Becomes an alt form after the jump. Keep even if failed.

Location: in a bush south of the pond in a small nondescript british town.

Perks:

Mildly Mallard 100cp: People never suspect you of crimes, provided they dont catch you in the act.

A feast for geese 100cp: If you are hungry, people feel the urge to give you free food (if they have any extra). Toggleable.

South for the winter 100cp: You now possess an infallible internal compass.

The Goose is loose 200cp: Any attempt to imprison you is doomed to fail, you'll spot any holes in the security and be ready to exploit them at any time.

The Ugly Duckling 200cp: Beauty perk You're now a solid 8/10 once you reach puberty.

Canadian Goose 200cp: You are comfortable in and are unaffected by extreme temperatures (-50c to 100c)

Get Down with the sickness 200cp: Immunity to all forms of disease, and parasites, magical or mundane in origin.

Quackticks 200cp: You become talented at making and executing plans and strategies.

If it looks like a duck 200cp: You are adept at convincing people a paper thin disguise is the real deal.

Honk if you're horny 200cp: Your honk now arouses those of your choosing. post jump you may add this to any vocalization.

Fair or Fowler Weather 300cp: minor weather control in a 20 mile radius

Duck Duck Goose 300cp: designate a target that will now be compelled to run from you or if you pick yourself as the target they feel compelled to chase you. the emotions involved are up to you be jason wielding a chainsaw after your prey or just be a parent playing with your kid.

Items:

Lost/stolen items are returned to your warehouse or to your person within 72 hours.

Lemonade Stand (free): A small wooden stand with a refilling pitcher of ice cold fresh squeezed lemonade and a dozen glasses. Also has a bowl of grapes for some reason.

The Honkining 50cp: a small horn that can be squeezed once every 72hours to summon Unleash a horde of geese to honk and harass/scare people.

Portable town 100cp: You gain a small golden bell that when rung, produces a copy of the town around you. No residents though.

Grey Goose 100cp: infinitely refilling bottle of gray goose vodka.

Aflack 200cp: Transferable insurance to one vehicle. Grants infinite fuel, ammo and is repaired if damaged in 24 hours and respawns in warehouse in 7 days if totally destroyed. May be purchased multiple times

The goose who laid the golden egg 200cp: yes you get the goose from the jack and the beanstalk story, lays one solid gold that weighs 13 pounds (5.89kilo grams) every month.

Untitled Goose Companion 200cp: The meme herself. Comes with all the perks and is oddly intelligent. Guaranteed to be friendly...to you anyway.

Jump Objective drawbacks: You are required to pick at least one of the following

A golden bell +200cp: You'll have to get the golden bell back to your collection to leave.
Epic Store Exclusive +100cp: You're now stuck for a year, requires a Golden Bell. Also everyone thinks you're a bit of a dick.

A Goose Too Far +500cp: You're here for 10 years instead of just till you get the bell back home. As a consolation, you won't age or get sick during the jump.

Rake in the Lake! +200cp: Now you have to finish every objective before you're allowed to leave. May be combined with goose too far, A golden bell, or epic store exclusive.

Cake in the lake! +400cp: Requires A goose too far and rake in the lake. You now have a list that grows during your stay here.

The Greater Good +400cp: Now you have to expose a conspiracy involving the entire town, leading to their arrest and conviction.

Regular Drawbacks: No limit

I thought geese could fly? +100cp: You can no longer fly, and cannot simply jump over or climb waist high fences.

French-Canadian Goose +200cp: You are driven to be an unapologetic asshole and everyone hates you. Expect anyone who sees you with an item to take it away from you..

Flags of our Fowl ups +300cp: It's now March 1941, the height of the german blitz. Expect daily bombing raids and armed soldiers patrolling the town.

Your Goose is Cooked +400cp: Everyone wants to eat you. Even those who would normally be scared of you.

VICTORY!

You get to keep the goose body as an altform. You can also keep the golden bell I guess, it acts just like the Honkening item. Now get the hell out and do a real jump.

Go Home:

Move on:

Notes:

Yes I did make many, many stupid puns and references.